Nertype

Nertype language is a constructed (opposing natural) literary language or *conlang* for short. It was inspired by toki pona, lojban and my own experience in using programming languages. My goal was to create a minimalistic yet expressive language without ambiguity.

We can be vague, but not ambiguous.

Some lojban speaker

Basics

List of shorthands:

- P Predicate
- N Natural number
- **A** Any number

Predicates

Predicate	Definition
not	not x_1 (but maybe something else); x_1 is false
scaly	x_1 is reptile/amphibian/scaly/crawling creature of species x_2 with a scale x_3
seek	x_1 seeks/searches/looks/hunts for x_2 or something similar among/in area/space x_3
try	x_1 tries/attempts/makes an effort to do/attain x_2 by actions/method x_3
all	all the x_1 s; everything that is x_1 (1 extractor can be omitted)
# A	x_1 is A'th among x_2 ; x_1 is number A of x_2
хА	x_1 is in the quantity of A; there are A x_1 s
S	x_1 is in plural

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