

# Project Highlights

*Zhengzhou Huang*

zhua05nuo@outlook.com

+1 (858) 214 - 4697

<https://zhengzhou-huang.me/>

*Kindred  
Spirit*



*EN/ 中文*

*About  
Works  
News  
Contact*

## *Web Design and Development Project: Kindred Spirit*

This is an in-progress freelance web project in collaboration with another web freelancer for a film production company, Kindred Spirit. The main design theme and interaction mechanism is “projection light”.

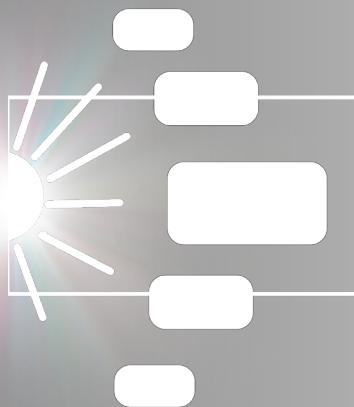
The homepage shows a fullscreen 3D rendered video in which a company video reel is projected onto a screen inside a room. The browser window becomes the window through which users look into the projection room. Such effect is done through Blender, After Effects, HTML and CSS styling.



## Works



*Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat. Ut wisi enim ad minim veniam, quis nostrud exerci tation*



**Main interaction:** while scrolling, the projector light on the left will rotate, imitating a moving projector light. The text and image sections are formatted like a reel where the center section appears large and focused and those scrolled away appear smaller / further (see the left picture).



## About

**Kindred Spirit** is an entertainment development, production, and financing company based in Los Angeles.

Founded by Anita Gou, the mission is to produce purpose-driven, cross-cultural, and boundary-pushing content aimed at a global audience.

**Page Transition:** after clicking a link to another page, the website will turn dark and then quickly light up after the next page is loaded, imitating a light turning off and on. Such light turning-on animation effect can be achieved with blur filter, light beam / halo image assets, and brightness filter.

August 23, 2021 - Netflix Acquires China Adoption Documentary 'Found'

## News Page Design

News

July 7, 2021 - Endeavor Content-Backed The Ink Factory Adapts C Pam Zhang's 'How Much Of These Hills Is Gold' For TV

April 22, 2021 - ['Together Together' Review: A Conceivable Plan'](#)

July 9, 2020 - 'We Are Little Zombies' NYTimes Review: Rocking Away the Pain

January 27th, 2020 - Alma Har'el first Israeli, first woman, to win key Directors Guild Award

We have different approaches to the news page. The link for each news entry can directly link to the original news webpage (see picture above). Or we can have an option to expand a preview frame inside the news page for those original news page (see picture on the right).

July 7, 2021 - Endeavor Content-Backed The Ink Factory Adapts C Pam Zhang's 'How Much Of These Hills Is Gold' For TV

April 22, 2021 - ['Together Together' Review: A Conceivable Plan'](#)



July 9, 2020 - 'We Are Little Zombies' NYTimes Review: Rocking Away the Pain

Email: xxxxxxxx@xxx.com

Phone Number: +x xxx-xxx-xxxx

Location: xxxxxx xxxxxxx, Los Angles, CA, xxxxx

### Contact Us

Contact

## Contact Page Design

**ACEA Global Website** is a work-in-progress **web design and front-end development** project for Advanced Continuing Education Association (ACEA). I'm actively designing and engineering the typography, layout, animation, interface, color and styling of the home page.

To achieve a sense of ease and simplicity important to the company brand, I made a smooth scrolling animation to break the header illustration into three sections, corresponding to the three potential customers of the company. The layout and styles of texts and buttons features an ease to read the click, while being aesthetic and compatible throughout all major screen sizes.

**Homepage:**

<https://zhengzhou-huang.me/Design/acea/homepage/>

**Animation:**

<https://zhengzhou-huang.me/Design/acea/minidemo/>

Manage Continuing Education *without* the Admin Work



## For Employers & Enterprise

Your team has far more important things to do than managing their credentials and continuing education.

Help your team stay compliant and **save hours** in the process.

I'm an Employer



normal



hover



pressed



normal

Navigation Interface



## For Healthcare Institutions

You prioritize engagement and efficiency by removing administrative burden for clinicians.

Let's take the admin work off your team's plate and *ensure compliance* in the process.

I'm in Healthcare



I'm an Employer



I'm an Education Provider

## For Associations

Offer your members what they need to maintain their credentials while saving time.

I'm an Association or Society



## For Educators

Engage your learners with a platform to centralize their entire continuing education experience.

I'm an Education Provider



I'm an Association or Society

I'm in Healthcare



# Responsive



Animated Image Pans on Smaller Screens

## Medium Screen

**For Healthcare Institutions**

You prioritize engagement and efficiency by removing administrative burden for clinicians.

Let's take the admin work off your team's plate and **ensure compliance** in the process.

[I'm in Healthcare](#)

**For Employers & Enterprise**

Your team has far more important things to do than managing their credentials and continuing education.

Help your team stay compliant and **save hours** in the process.

[I'm an Employer](#)

**Manage Continuing Education without the Admin Work**

**For Employers & Enterprise**

Your team has far more important things to do than managing their credentials and continuing education.

Help your team stay compliant and **save hours** in the process.

[I'm an Employer](#)

**For Associations**

Offer your members what they need to maintain their credentials while saving time.

[I'm an Association or Society](#)

**For Educators**

Engage your learners with a platform to centralize their entire continuing education experience.

[I'm an Education Provider](#)

## Small Screen

**For Healthcare Institutions**

You prioritize engagement and efficiency by removing administrative burden for clinicians.

Let's take the admin work off your team's plate and **ensure compliance** in the process.

[I'm in Healthcare](#)

**For Associations**

Offer your members what they need to maintain their credentials while saving time.

[I'm an Association or Society](#)

**For Educators**

Engage your learners with a platform to centralize their entire continuing education experience.

[I'm an Education Provider](#)



## Additional Graphics for Sign Up Page & Stills of Promotional Animation

CE

Recommended Requirements Find CE Profile

BASIC

**FREE forever**  
plus free 14 day trial of Elite\*

- ✓ Track All Education In One Place
- ✓ Get Renewal Reminders
- ✓ Access Free Education

Sign in with email

Email address

Password

Confirm password

Create account

A collection of icons representing education and communication, including a notepad, a speech bubble labeled "Hello", and various document symbols.

A person working at a laptop with a speech bubble containing a document icon.

A purple rounded rectangle containing a user profile icon and three horizontal bars, likely representing a progress bar or a timeline.

A vertical stack of four colored rectangles (orange, dark grey, orange, dark grey) each containing a user profile icon and a small checkmark or indicator.



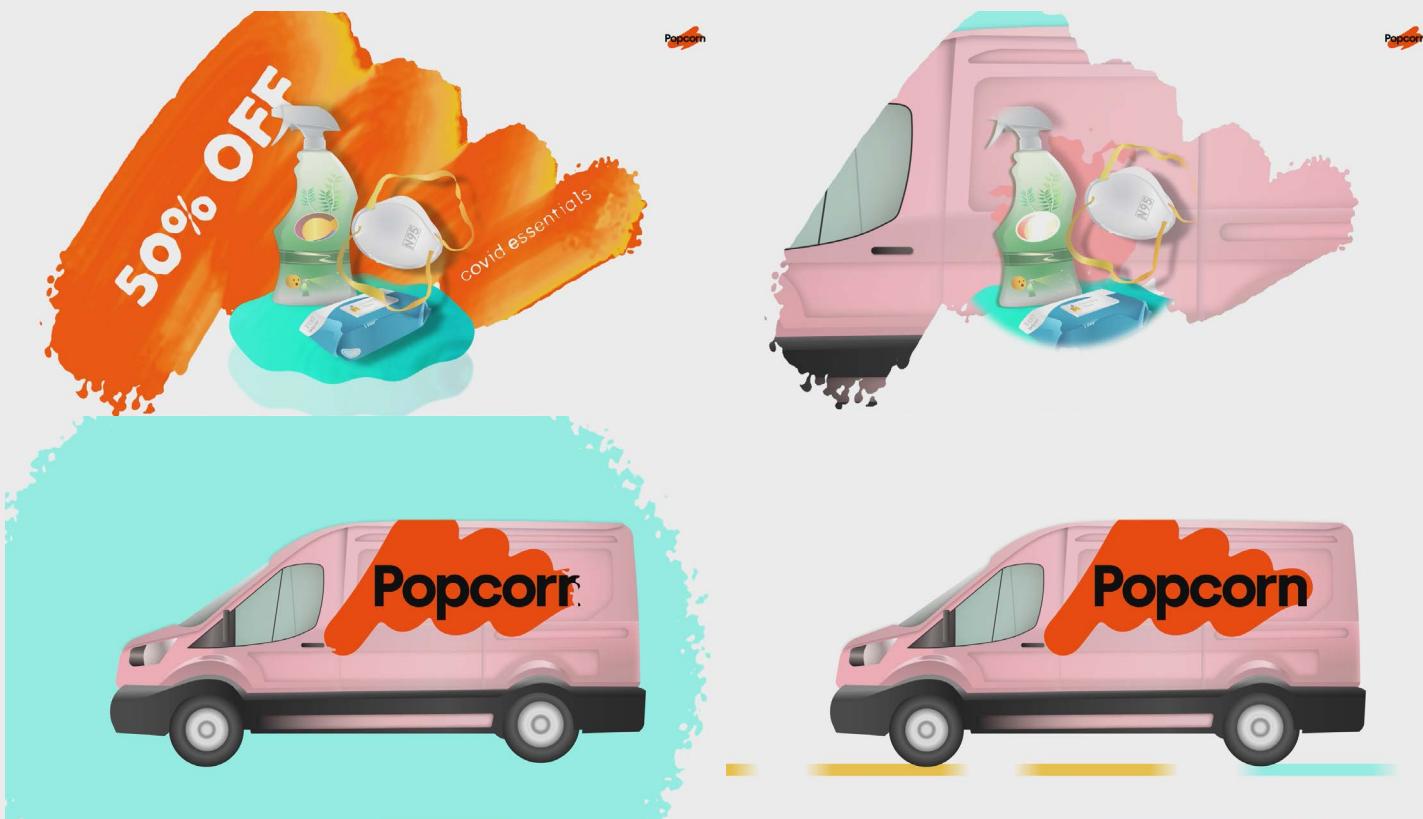
## *Other Commissioned Graphics*





## Sales Marketing Banner and Animation

View animation: [https://zhengzho\\_u-huang.me/Design/motion/](https://zhengzho_u-huang.me/Design/motion/)



**Air, Water, Fire** is a series of self-directed works showcase three imaginary brands and services through websites, videos, graphics and interactive demos. The series of works were done in close collaboration with Zhengyang Huang who is also a new media artist and UCLA Design Media Arts alumni.

My roles in doing these projects include interface design, web development, graphic design, video production, 3D playable demo, as well as speculative concept-building.

**Air** is an interactive booklet leading to a VR video that shows an imaginary smart home device.

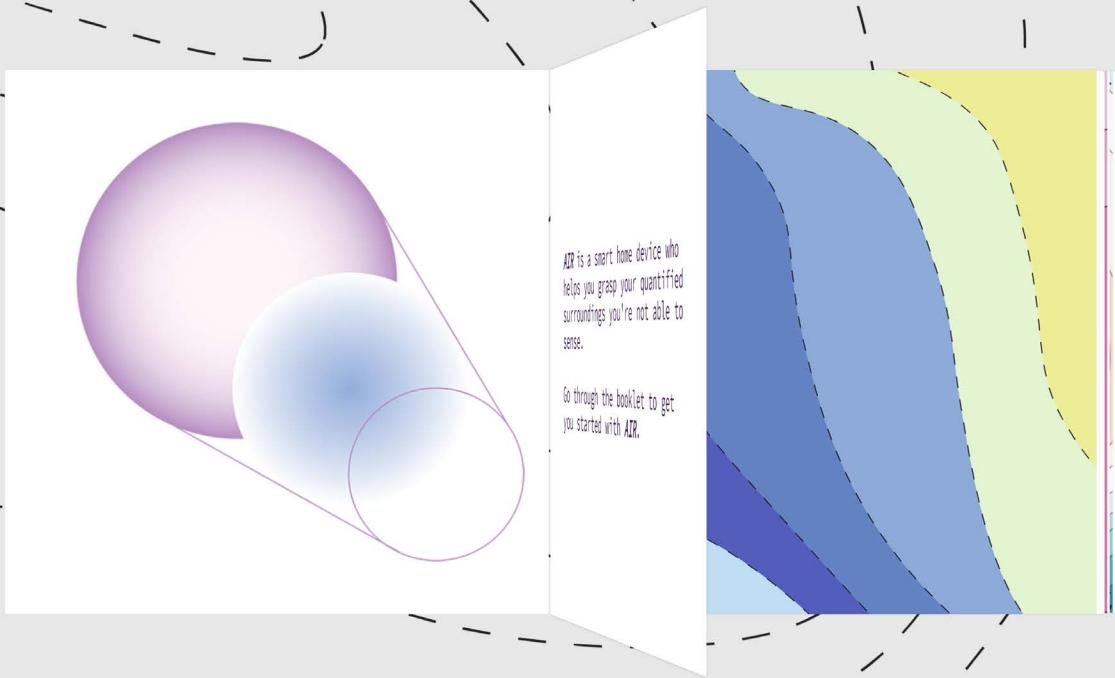
(<http://projects.dma.ucla.edu/exhibitions/mfa2021/air/>)

**Water** is a website where different pages, images and videos are displayed on interactive cubes.

(<http://projects.dma.ucla.edu/exhibitions/mfa2021/water/>)

**Fire** shows an potential product with illustrations, photos and a 3D playable demo.

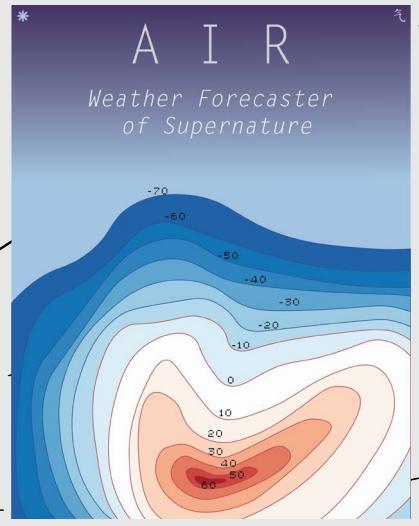
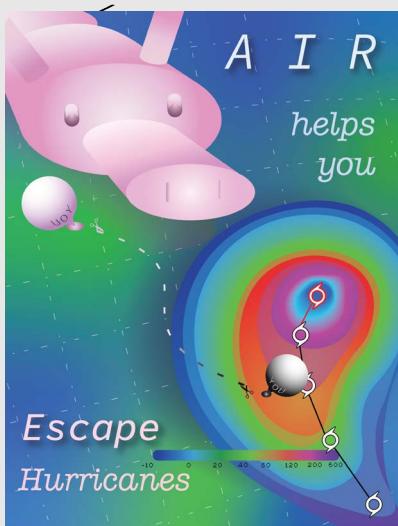
(<http://projects.dma.ucla.edu/exhibitions/mfa2021/fire/>)



Website: <http://projects.dma.ucla.edu/exhibitions/mfa2021/air/>

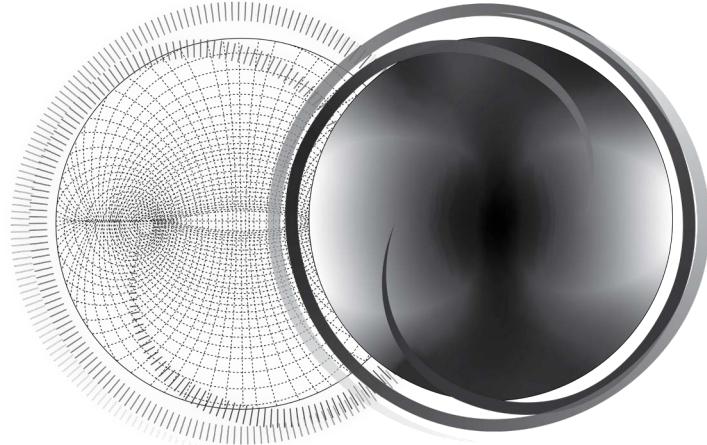






# Water

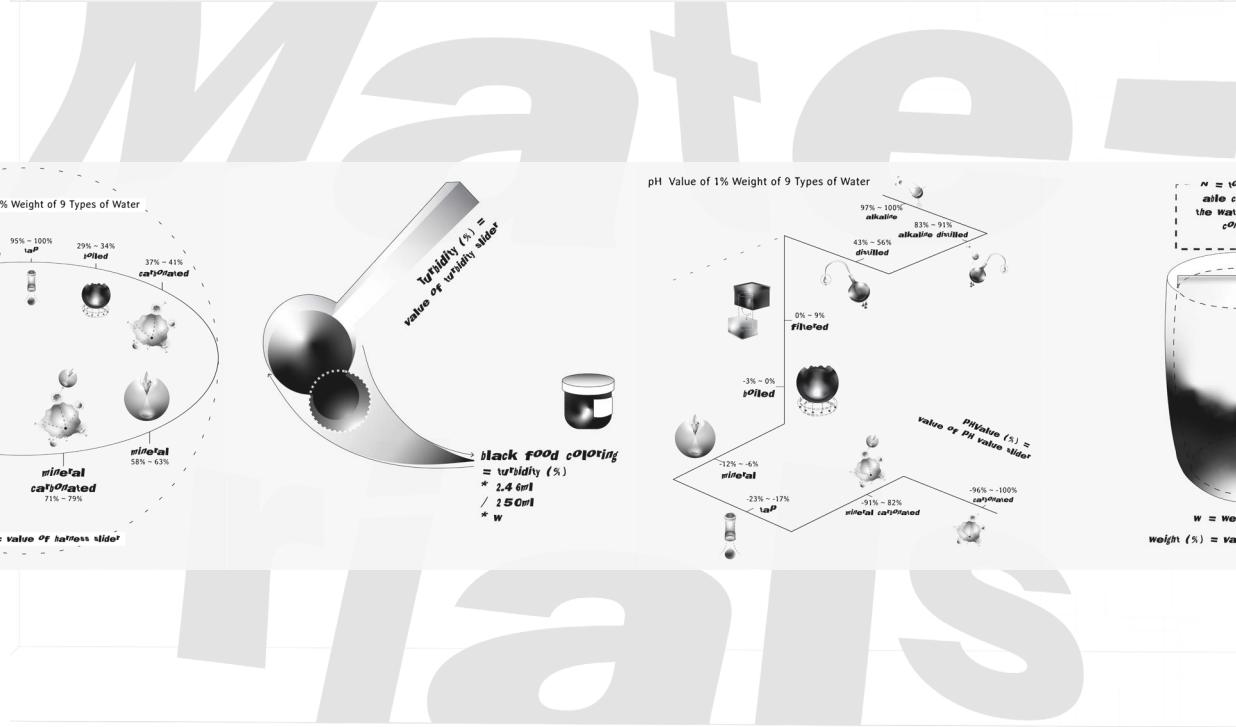
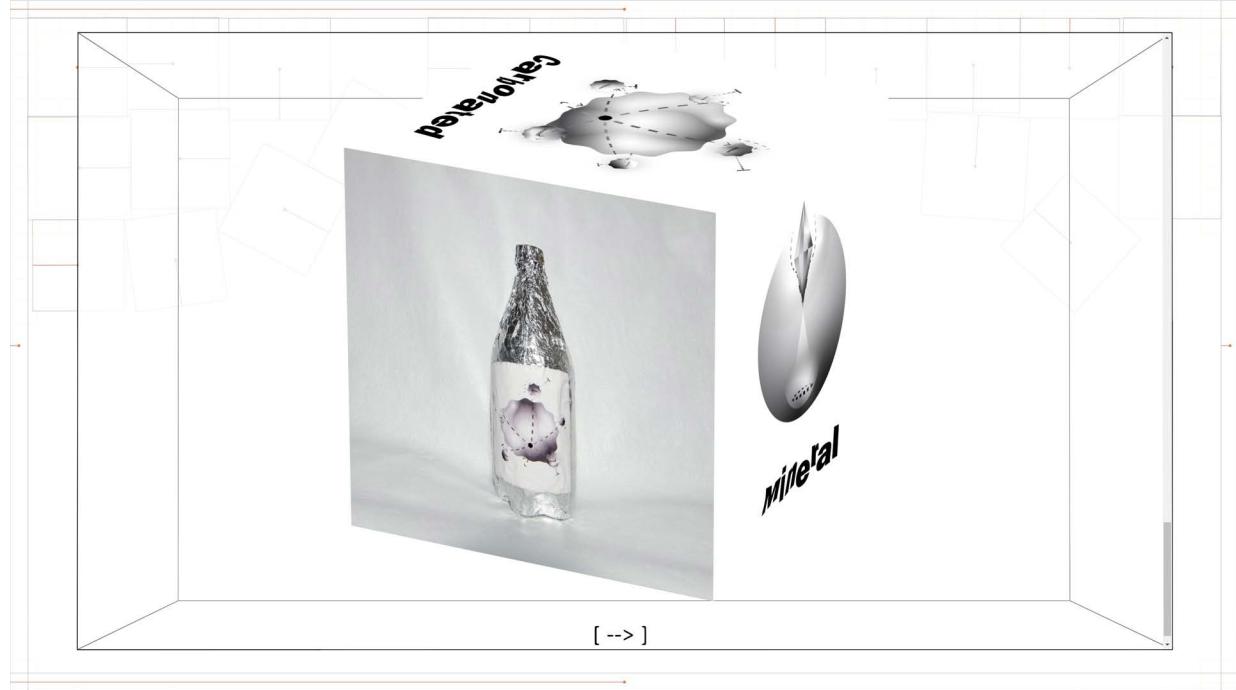
Water is an unstable data structure with which you store, share and delete your data.

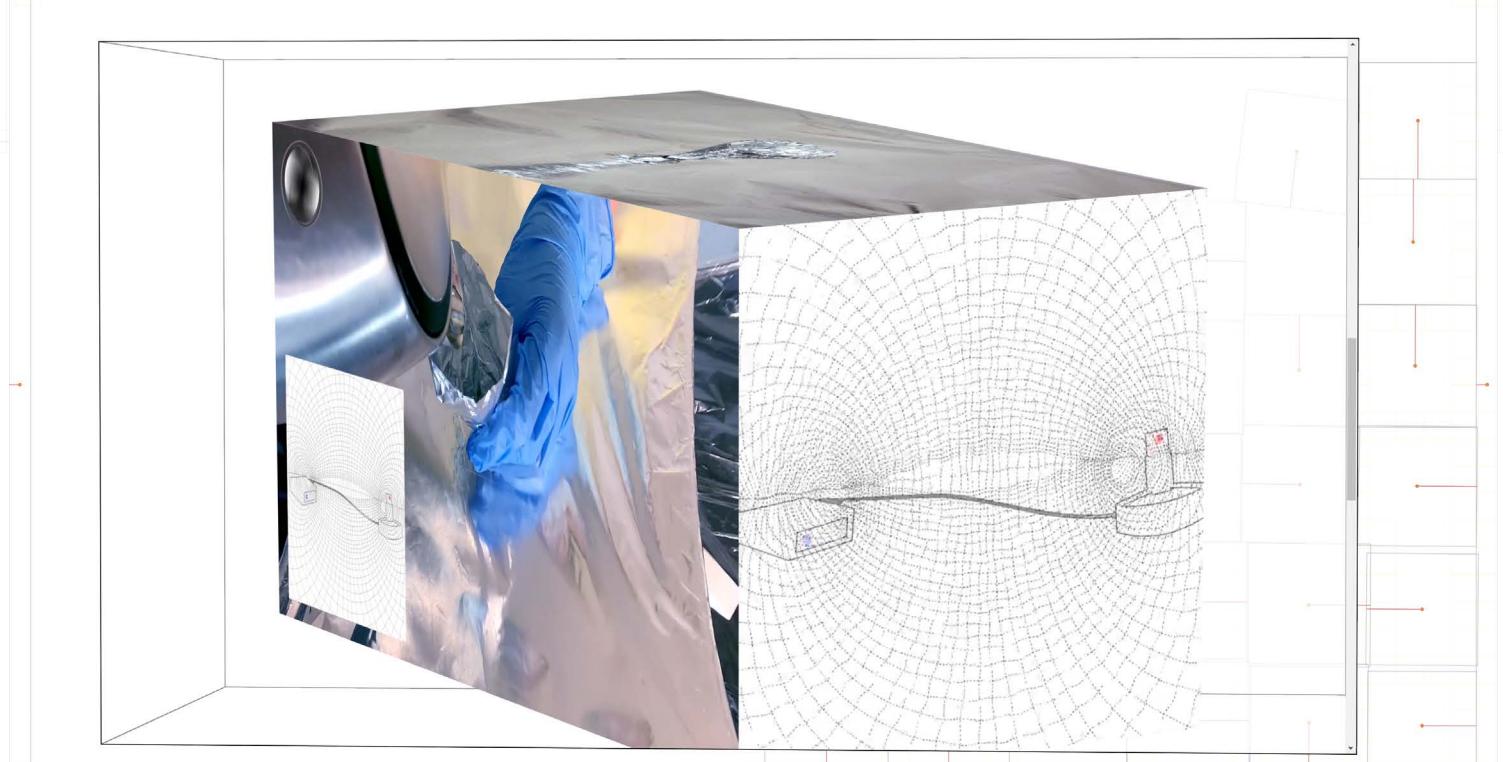
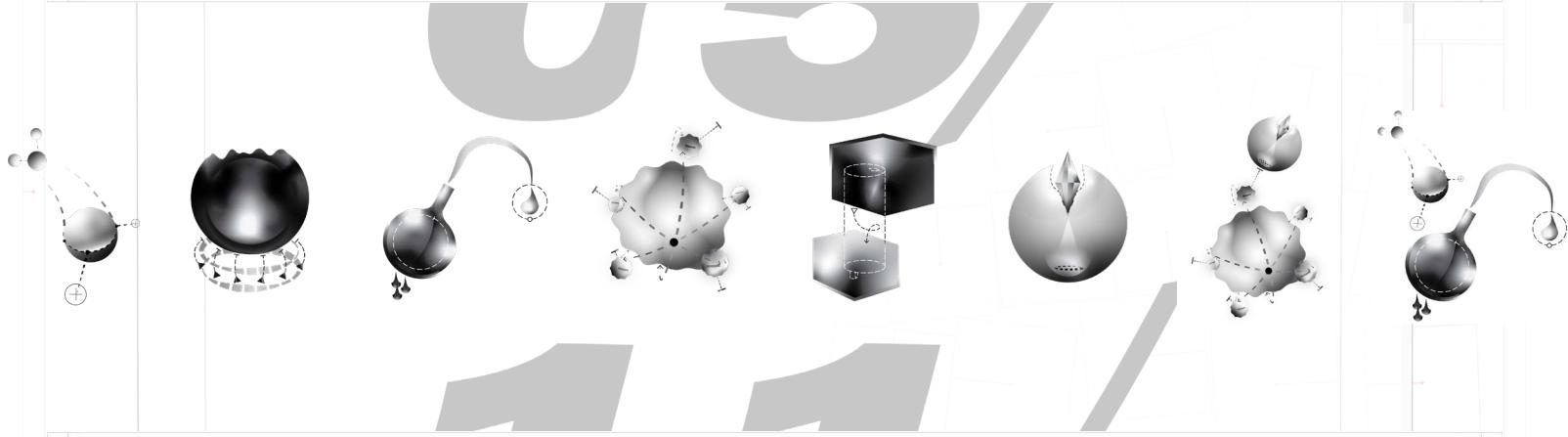


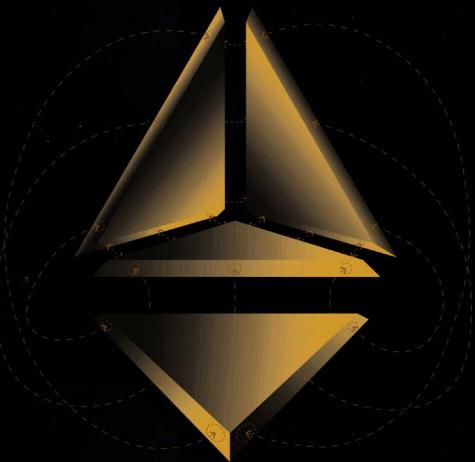
Website: <http://projects.dma.ucla.edu/exhibitions/mfa2021/water/>



[ --> ]

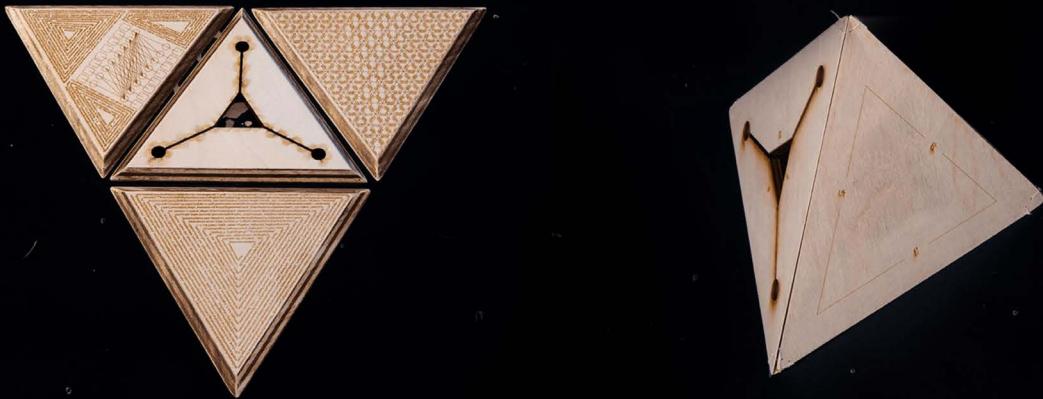




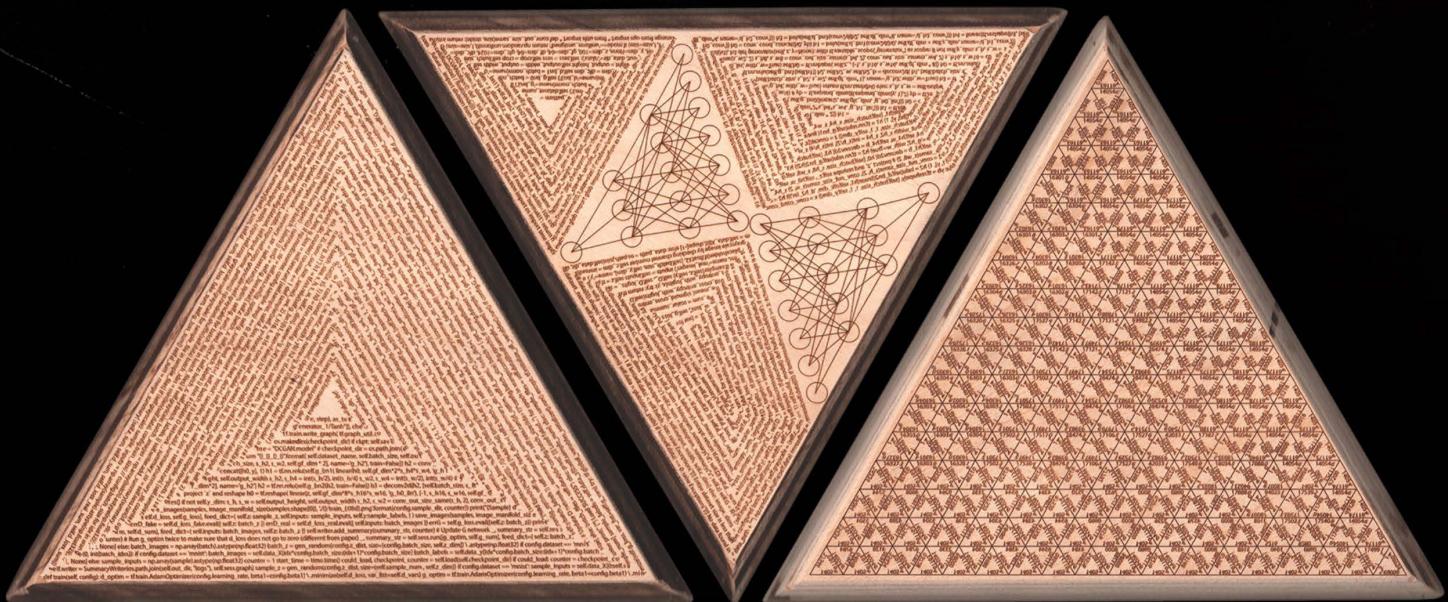


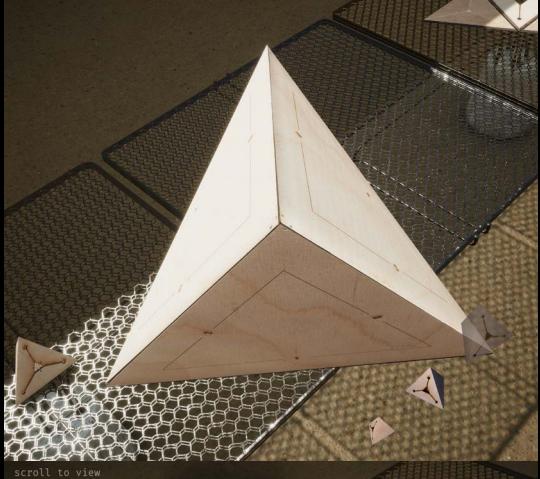
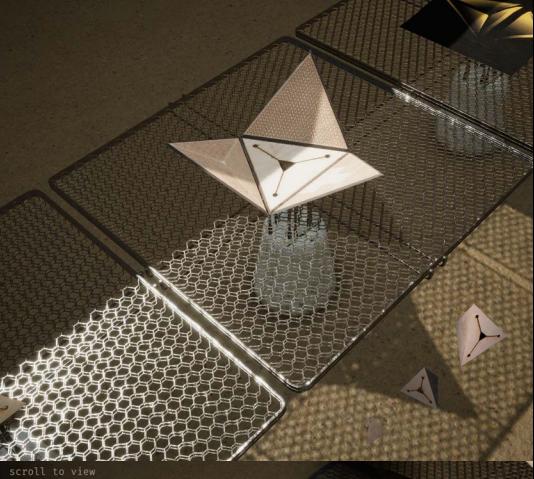
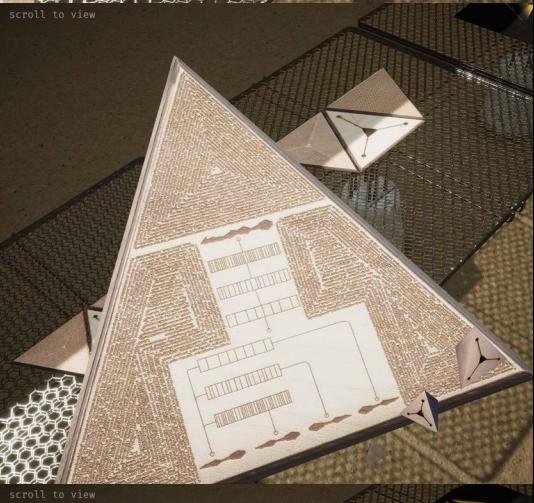
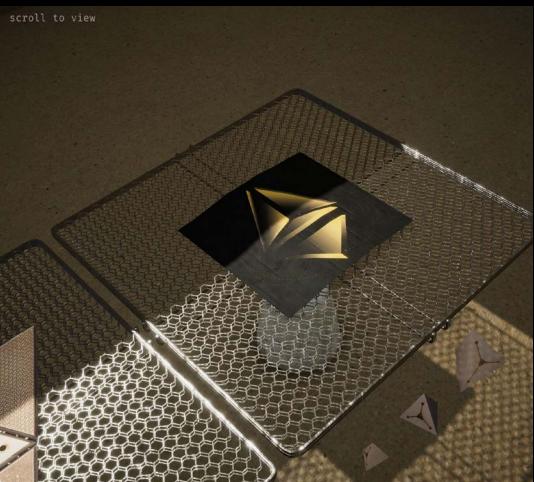
## Fire

Webiste: <http://projects.dma.ucla.edu/exhibitions/mfa2021/fire/>



**FIRE324** the training and model scripts are based on [DCGAN](#). It accommodates memory IDs of 324 sample image data.



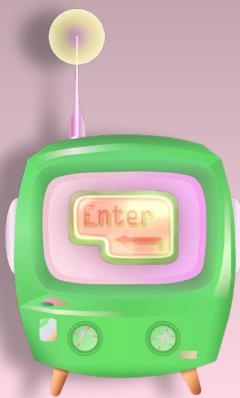


**Pigxell** is a webpage online game where players purchase 3D furniture with their own photos to decorate their rooms. Pigxell features unique game interface design that connects the virtual transaction between players and the operator(NPC) in the game. The retro-style graphics and UIs are made with both 2D and 3D software. Many of the game contents are also hosted as manuals, posters and websites beyond the game.

**Pigxell** is a self-initiated project made by myself using Unity Game Engine, Autodesk Maya, Adobe Photoshop and Illustrator.

Documentation Video:  
<https://youtu.be/gi82bXDHebc>

Website Documentation:  
<https://youtu.be/dwfIhjpTXU>





Pigxell is a room decoration game that critically reflects on users and data collection. It involves unique interactive interface for both players and the NPC controlled by an operator.



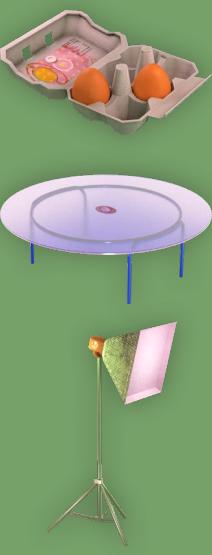
OPEN  
PIGX IS THE RIGHT  
CHOICE WHEN IT COMES  
TO THE INTERIOR!  
CURRENT BRAND:  
EYE

Enter

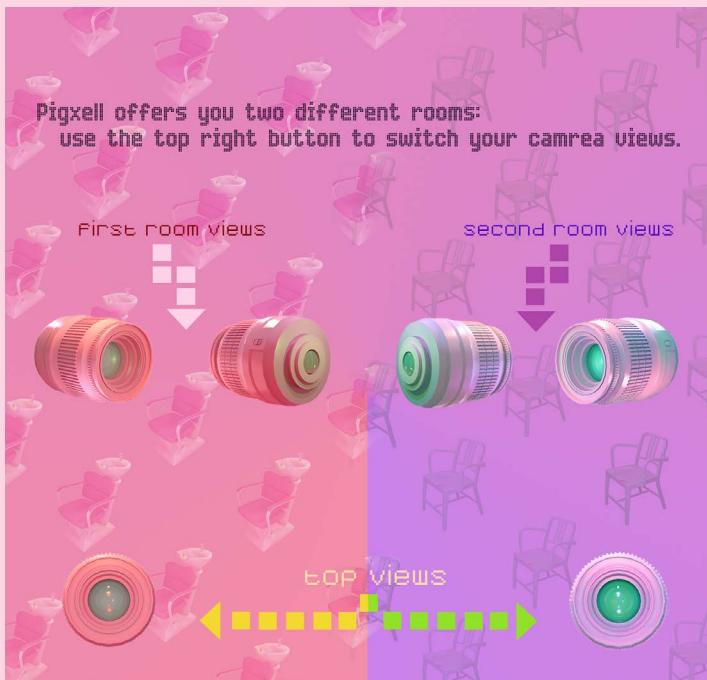
ESC



PIGXELL







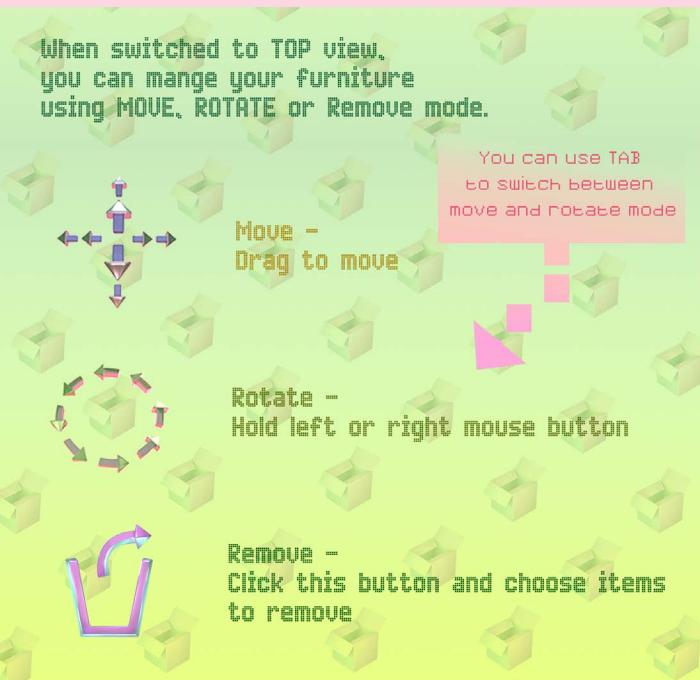
**Click this button at top right to shop at the Pig'x --- Pigxell's furniture store**

Each time Pig'X opens, it has a different brand of Furniture:

eye      snout      feet      ear

Every transaction at Pig'X asks you to take a photo of either your EYES, EARS, NOSE/MOUTH, HANDS/FEET, in order to buy a new piece of Furniture.

If the shop is **Closed**, please check the shop hours by clicking the "CLOSED" sign and come back later!



**Don't forget to  
SAVE & LOGOUT**  
before you quit the game !

**Click the Bottom Left Button →**  
to save your game otherwise you will  
lose your game data.

Please make sure your network connection  
is stable while playing the game.





Phone Adoption



Welcome Home

Phone Adoption



***Storytelling and Resillience*** is a website that shows students projects from a Design Media Arts class. The website feautres a simple and effective showing layout for photos and videos.

***Storytelling and Resillience*** is designed and created by myself.

Website:

<https://classes.dma.ucla.edu/Fall20/172/>

# Storytelling and Resilience

- The Precise Moment
- Quarantine Portrait
- Virtual Shoot
- Greta Thunberg Edit
- Personal Voice over Video
- Video Essay

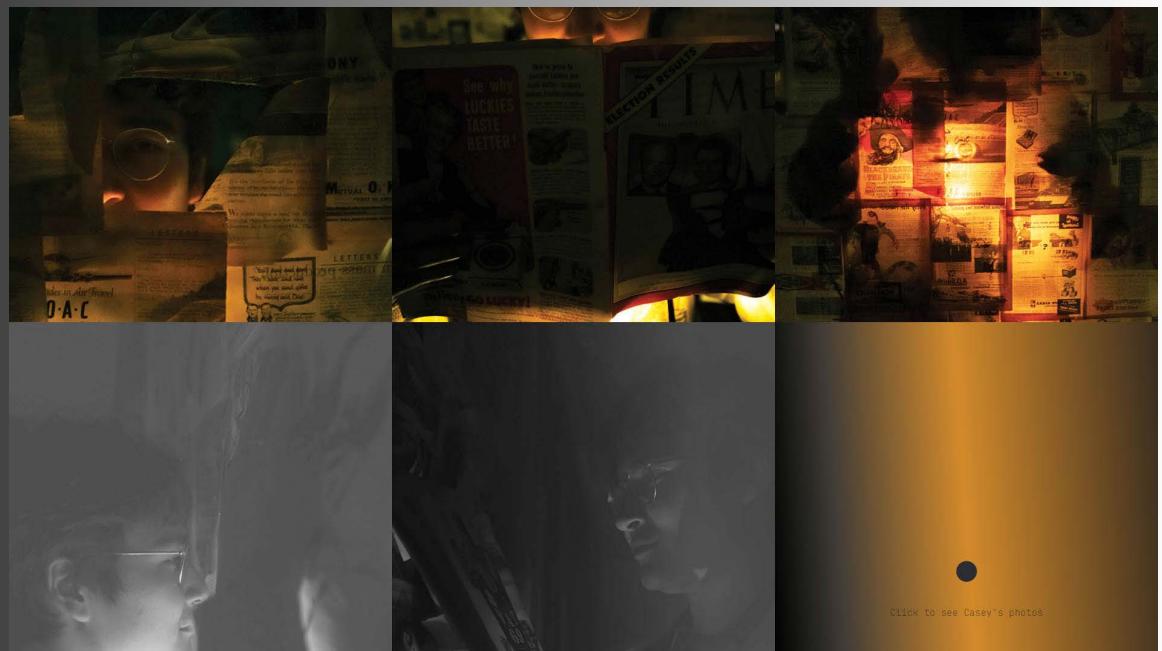
Storytelling can be an act of resilience in response to change and adversity. This course examines the intersections of video, storytelling, and cultures of resilience. Through presentations, group discussions, virtual galleries and video links the students will conduct research and study artworks by diverse voices. Students will create a short mixed media video addressing a contemporary issue of their own choosing. This course is designed to help students develop a visual toolkit and a critical approach to the medium of the moving image.

This website features works by Alyssa Deering, Henry Gonzalez, Sung A. Hong, Cho Kwan(Rachel) Leung, Ellie Park, Casey Rickey, Lee Teng, Gustavo Tepetla, Hana Tyska, Megan Wu.

Instructor: Gabriel Noguez Teaching Assistant: Zhengzhou Huang

## The Precise Moment

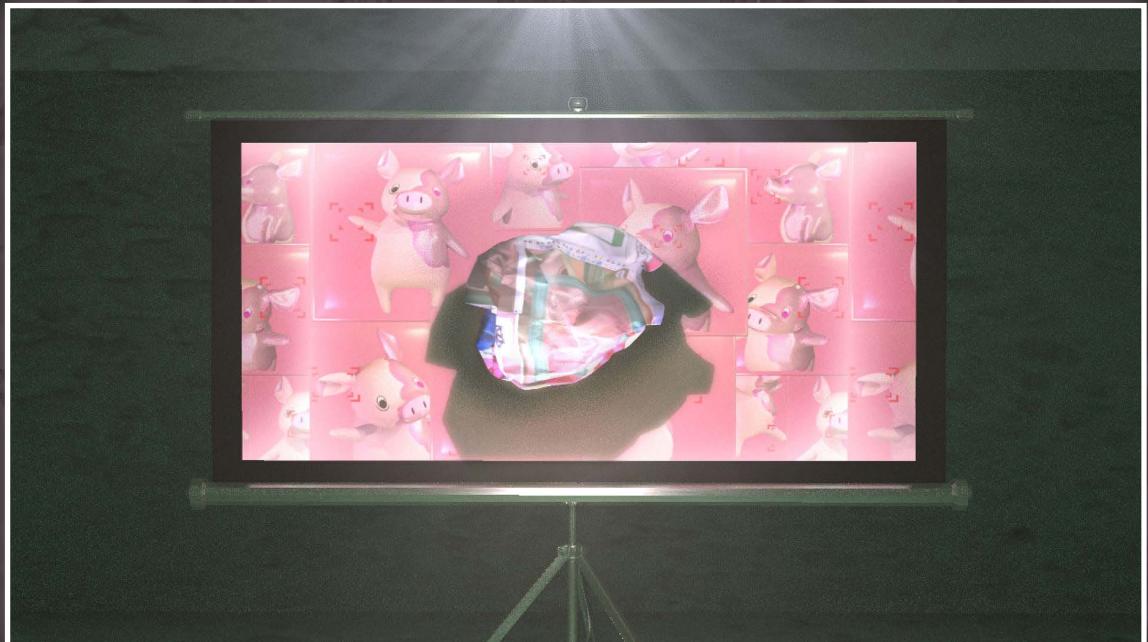
Go on a walk and look at the natural light.  
Try to shoot in the early morning or late afternoon.  
Hold your camera close. Look out for surprises, geometry and photograph something that speaks to you.



**Share Screen** is a website for the Design Media Arts 2020 MFA preview show. I collaborated with a team of artist on making the graphics for the homepage and designing the mobile responsive menu of the show website using mainly Autodesk Maya and Adobe Photoshop.

**Website:**

<https://projects.dma.ucla.edu/exhibitions/sharescreen/>



**SHARE SCREEN**

