

Practical 1: Android Studio setup for Flutter development with along with Dart SDK.

Solution:

Step 1: Installing a Flutter.

i. System Requirements:

- Assure that your system meets the minimum requirements. Flutter supports macOS, Linux, and Windows.
- On macOS, you need Xcode with the command-line tools installed.
- On Linux, you need to have git, lib32stdc++6, and other dependencies installed.

ii. Download Flutter:

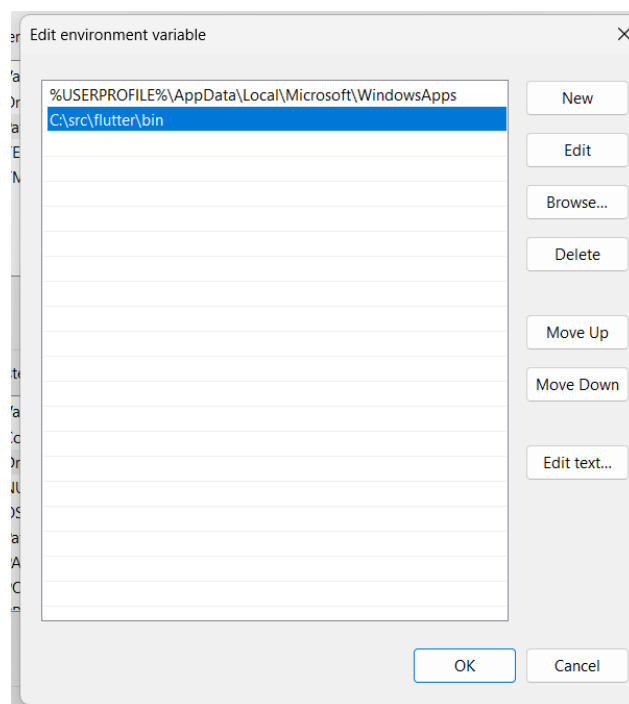
- Visit Flutter Website for Installation of Flutter -> <https://docs.flutter.dev/get-started/install>.

iii. Extract Flutter:

- If you downloaded the ZIP file, extract it to a location on your machine. (**C:\src\flutter**).

iv. Set Up Environment Variables:

- Add the **C:\src\flutter\bin** directory to your system's PATH variable.



v. Run flutter doctor:

- Open a terminal and run the following command: flutter doctor
- This command checks your environment and displays a report of any missing dependencies or issues.

vi. Install Flutter Dependencies:

- Follow the instructions provided by flutter doctor to install any missing dependencies. This may include things like Android Studio, Xcode command-line tools, etc.

Step 2: Installing Android Studio.

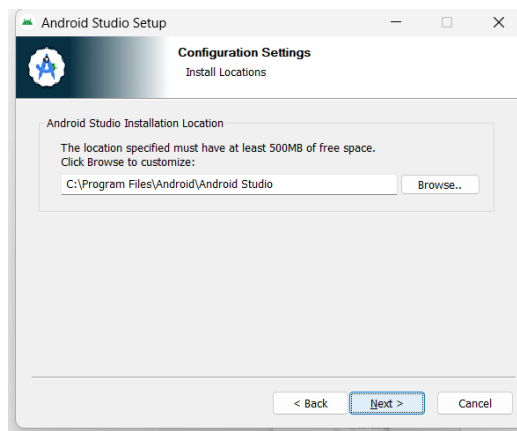
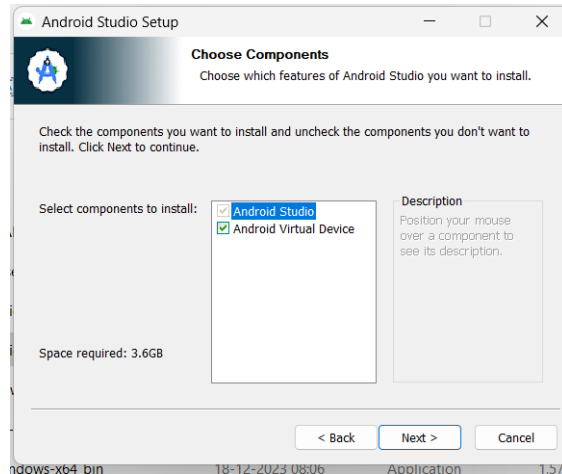
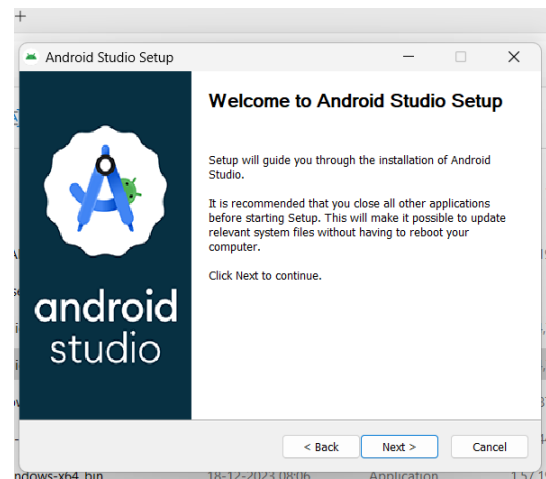
i. Download Android Studio:

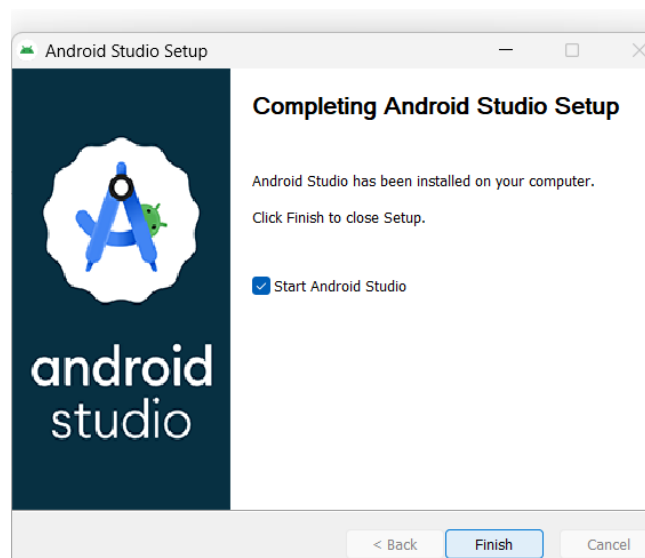
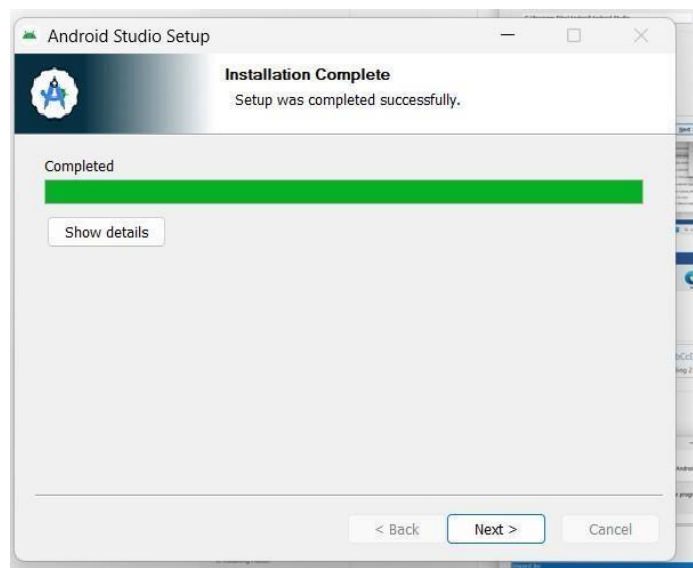
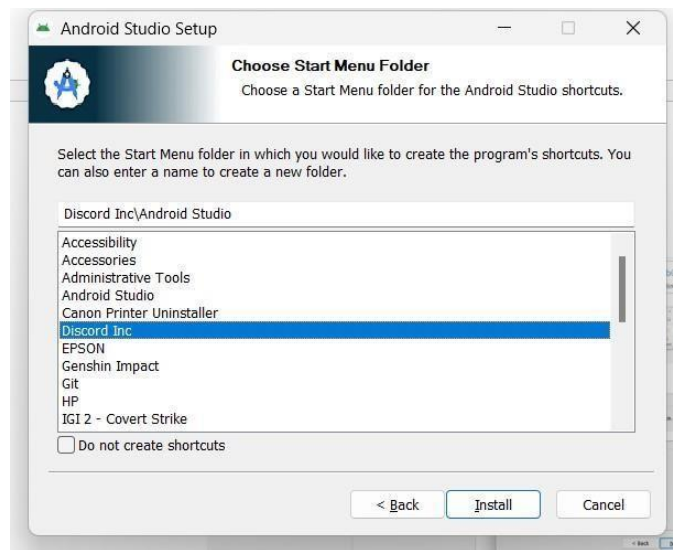
- Visit the Android Studio download page.
- Click on the "Download" button and download the Windows version.

ii. Run the Installer:

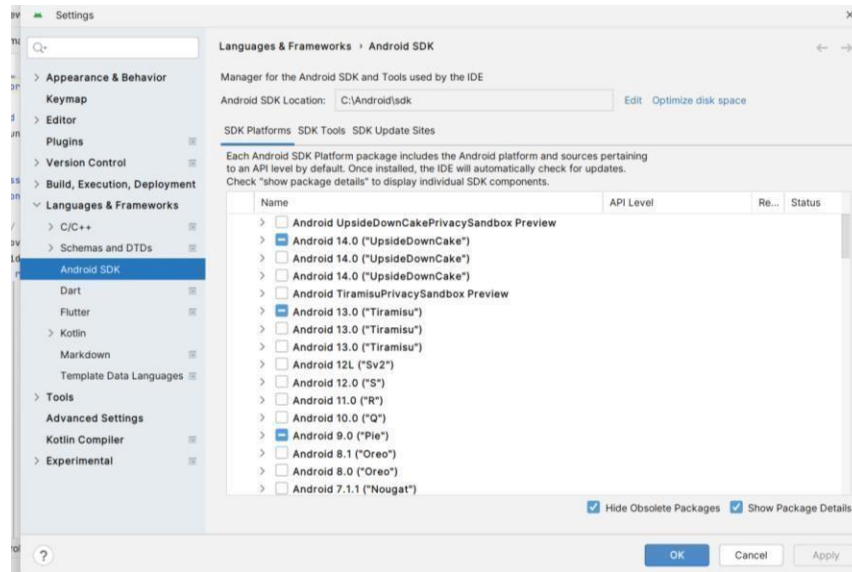
- Once the download is complete, run the installer executable (.exe) file.

iii. Follow Installation Wizard:

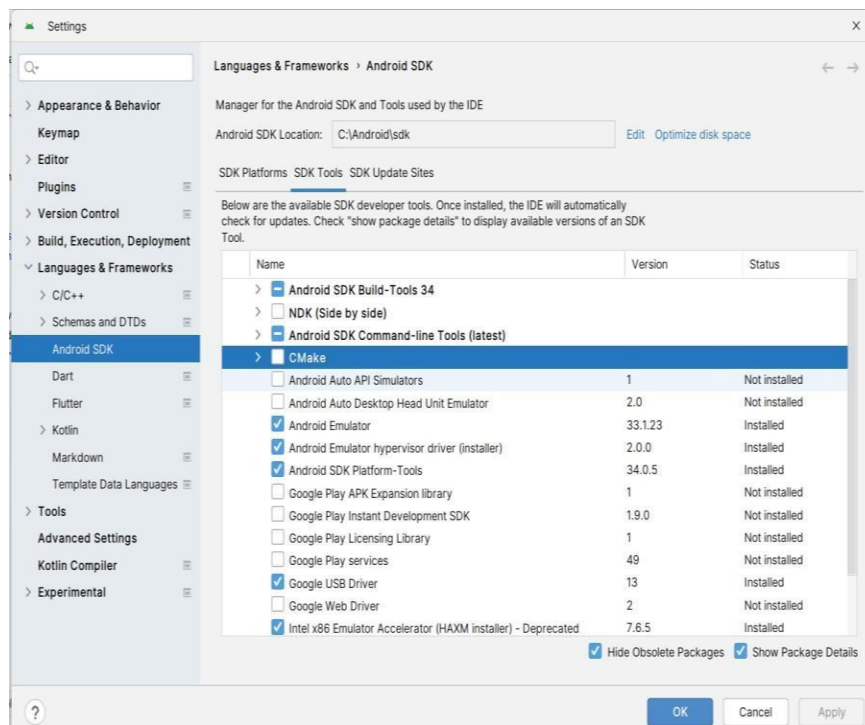




○ **Android SDK Platforms:**



○ **Android SDK Tools:**



Step 3: Run Following Command for checking Flutter dependencies on after installation of android.

iv. Accept Android Licenses

- Flutter doctor --android-licenses to develop for Android, you need to accept the Android licenses.
- Run the following command: **flutter doctor --android-licenses**

Practical 2: Create a “Hello Flutter” application. Main.dart:

```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Flutter Demo',
      theme: ThemeData(
        ),
      home: const MyHomePage(title: 'My Intro using Flutter App'),
    );
  }
}

class MyHomePage extends StatefulWidget {
  const MyHomePage({super.key, required this.title});

  final String title;

  @override
  State<MyHomePage> createState() => _MyHomePageState();
}

class _MyHomePageState extends State<MyHomePage> {

  @override
  Widget build(BuildContext context) {

    return Scaffold(
      appBar: AppBar(

        backgroundColor: Theme.of(context).colorScheme.inversePrimary,
        title: Text(widget.title),
      ),
      body: Center(
        child: Column(
          mainAxisAlignment: MainAxisAlignment.center,
          children: <Widget>[
            //Image.asset("assets/images/deskt.png", height: 350, width: 350),
            const Text(
              'Name : - Nandan Bhimani',
              style: TextStyle(color: Colors.orange, fontSize: 18),
            ),
            const Text(
              '\nEnrollment No : - 92210103018',
              style: TextStyle(color: Colors.blue, fontSize: 18),
            ),
            const Text(
```

Practical 3: Create and application using Flutter Key Widgets:

```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Flutter Demo',
      theme: ThemeData(
        colorScheme: ColorScheme.fromSeed(seedColor: Colors.deepPurple),
        useMaterial3: true,
      ),
      home: const MyHomePage(title: 'Flutter Buttons'),
    );
  }
}

class MyHomePage extends StatefulWidget {
  const MyHomePage({super.key, required this.title});

  final String title;

  @override
  State<MyHomePage> createState() => _MyHomePageState();
}

class _MyHomePageState extends State<MyHomePage> {

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        backgroundColor: Theme.of(context).colorScheme.inversePrimary,
        title: Text(widget.title),
      ),
      body: Center(
        child: Column(children: <Widget>[
          Text('Types of Button in Flutter',style: TextStyle(fontSize: 25),),
          Container(
            margin: EdgeInsets.all(35),
            child: FloatingActionButton(
              child: Text(
                'Float BTN',
              ),onPressed: () {},
            ),
          ),
          Container(
            margin: EdgeInsets.all(25),
            child: OutlinedButton(
```



```

        child: Text(
          'Outlined BTN'
        ), onPressed: () {}),
      ),
    ),
    Container(
      margin: EdgeInsets.all(25),
      child: ElevatedButton(
        onPressed: () { },
        child: Text(
          'Elevated BTN'
        ),
      ),
    ),
    Container(
      margin: EdgeInsets.all(25),
      child: IconButton(onPressed: () {
        },
        icon: Icon(Icons.adb),
        iconSize: 40,
        color: Colors.green,
      ),
    ),
    Text('Rich Text in Flutter', style: TextStyle(fontSize: 25)),
    Container(
      padding: EdgeInsets.all(20),
      child: RichText(
        text: const TextSpan(
          style: TextStyle(
            color: Colors.yellow,
            fontSize: 50,
          ),
          children: [
            TextSpan(
              style: TextStyle(
                fontWeight: FontWeight.bold,
                color: Colors.black,
                fontSize: 25,
              ),
            ),
          ],
        ),
      ),
    ),
  ],
),
),
),
],
),
),
);
}
}:

```




Output:

Hello World
53



Practical 4: Create and application using Flutter Key Widgets:

```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Flutter P3',
      theme: ThemeData(

        colorScheme: ColorScheme.fromSeed(seedColor: Colors.deepPurple),
        useMaterial3: true,
      ),
      home: const MyHomePage(title: 'Flutter Row and Column'),
    );
  }
}

class MyHomePage extends StatefulWidget {
  const MyHomePage({super.key, required this.title});

  final String title;

  @override
  State<MyHomePage> createState() => _MyHomePageState();
}

class _MyHomePageState extends State<MyHomePage> {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        backgroundColor: Theme.of(context).colorScheme.inversePrimary,
        title: Text(widget.title),
      ),
      body: Column(
        children: <Widget>[
          Text('Row', style: TextStyle(fontSize: 25),),
          Center(
            child: Row(
              mainAxisAlignment: MainAxisAlignment.spaceEvenly,
              children: <Widget>[
                Container(
                  margin: EdgeInsets.all(12.0),
                  padding: EdgeInsets.all(8.0),
                  decoration: BoxDecoration(
                    borderRadius: BorderRadius.circular(8),
                    color: Colors.lightBlue
                  ),
                ),
                child: Text(
```



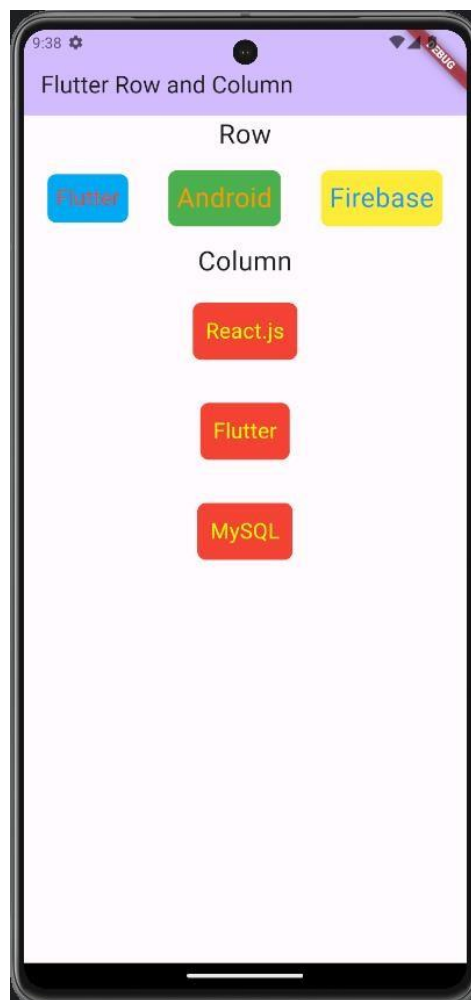
```
'Flutter',
style: TextStyle(
  color: Colors.red,
  fontSize: 20
),
),
),
Container(
  margin: EdgeInsets.all(15.0),
  padding: EdgeInsets.all(8.0),
  decoration: BoxDecoration(
    borderRadius: BorderRadius.circular(8),
    color: Colors.green
  ),
  child: Text("Android", style: TextStyle(color: Colors.orange, fontSize: 25),),
),
Container(
  margin: EdgeInsets.all(12.0),
  padding: EdgeInsets.all(8.0),
  decoration: BoxDecoration(
    borderRadius: BorderRadius.circular(8),
    color: Colors.yellow
  ),
  child: Text("Firebase", style: TextStyle(color: Colors.blue, fontSize: 25),),
)
],
),
),
Column(
  children: <Widget>[
    Text('Column', style: TextStyle(fontSize: 25),),
    Container(
      margin: EdgeInsets.all(20.0),
      padding: EdgeInsets.all(12.0),
      decoration: BoxDecoration(
        borderRadius: BorderRadius.circular(8),
        color: Colors.red,
      ),
      child: Text(
        "React.js",
        style: TextStyle(color: Colors.yellowAccent, fontSize: 20),
      ),
    ),
    Container(
      margin: EdgeInsets.all(20.0),
      padding: EdgeInsets.all(12.0),
      decoration: BoxDecoration(
        borderRadius: BorderRadius.circular(8),
        color: Colors.red,
      ),
      child: Text(
        "Flutter",
        style: TextStyle(color: Colors.yellowAccent, fontSize: 20),
      ),
    ),
  ],
  Container(
```

```

margin: EdgeInsets.all(20.0),
padding: EdgeInsets.all(12.0),
decoration: BoxDecoration(
  borderRadius: BorderRadius.circular(8),
  color: Colors.red,
),
child: Text(
  "MySQL",
  style: TextStyle(color: Colors.yellowAccent, fontSize: 20),
),
),
],
),
],
),
);
}
}

```

Output:



Practical 5: Create and application with Flutter UI Components.

main.dart:

```
import 'package:flutter/material.dart';
import 'login.dart';

void main() {
  runApp(MaterialApp(
    debugShowCheckedModeBanner: false,
    home: Scaffold(
      appBar: AppBar(
        title: const Text("Practical - 5"),
        backgroundColor: Colors.yellowAccent,
        foregroundColor: Colors.black87,
      ),

      body: const LoginPage(),
    ),
  );
}
```

login.dart:

```
import 'package:flutter/material.dart';

class LoginPage extends StatelessWidget {
  const LoginPage ({super.key});

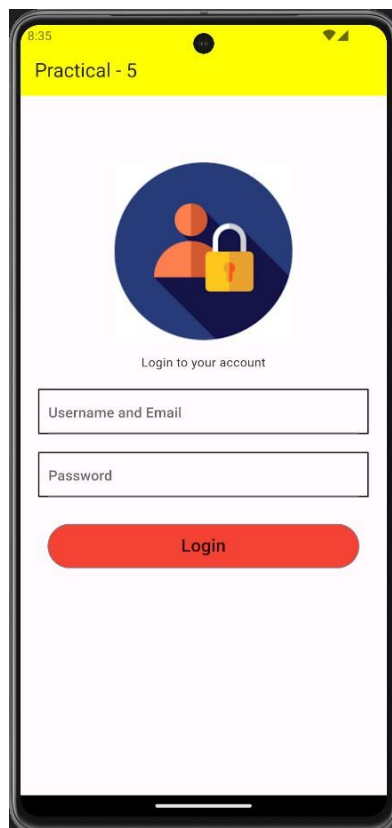
  @override
  Widget build(BuildContext context) {
    return SingleChildScrollView(
      child: Column(
        children: [
          const SizedBox(height: 75,),
          Container(
            height: 200,
            width: 250,
            child: Image.asset("assets/images/login.png"),
          ),
          const SizedBox(height: 15,),
          const Text("Login to your account"),
          const SizedBox(height: 20),
          Container(
            margin: const EdgeInsets.symmetric(horizontal: 20),
            padding: const EdgeInsets.symmetric(horizontal: 10),
            decoration: BoxDecoration(
              border: Border.all(color: Colors.black, width: 1.5),
            ),
            child: const TextField(
              decoration: InputDecoration(
                hintText: "Username and Email",
              ),
              spellCheckConfiguration: SpellCheckConfiguration(
```

```

    misspelledSelectionColor: Colors.red),
  ),
),
const SizedBox(height: 20,),
Container(
  margin: const EdgeInsets.symmetric(horizontal: 20),
  padding: const EdgeInsets.symmetric(horizontal: 10),
  decoration: BoxDecoration(
    border: Border.all(color: Colors.black, width: 1.5),
  ),
  child: const TextField(
    obscureText: true,
    decoration: InputDecoration(
      hintText: "Password",
    ),
  ),
),
const SizedBox(height: 30,),
Container(
  height: 50,
  width: 350,
  child: OutlinedButton(
    onPressed: () {
      print('Button Passed');
    },
    style: ButtonStyle(
      foregroundColor: MaterialStateProperty.all(Colors.black87),
      backgroundColor: MaterialStateProperty.all(Colors.red),
    ),
    child: const Text("Login",
      style: TextStyle(fontSize: 20),),
  ),
),
),
],
),
);
}
}

```

Output:



Practical 6: Create and application with Flutter UI Components.

main.dart:

```
import 'package:flutter/material.dart';
import 'signup.dart';

void main() {
  runApp(MaterialApp(
    debugShowCheckedModeBanner: false,
    home: Scaffold(
      appBar: AppBar(
        title: const Text("Practical - 6"),
        backgroundColor: Colors.red,
        foregroundColor: Colors.black87,
      ),

      body: const SignUpPage(),
    ),
  );
}
```

signup.dart:

```
import 'package:flutter/material.dart';
import 'package:flutter/services.dart';

class SignUpPage extends StatelessWidget {
  const SignUpPage({super.key});

  @override
  Widget build(BuildContext context) {
    return SingleChildScrollView(
      child: Column(
        children: [
          const SizedBox(height: 75,),
          Container(
            height: 150,
            width: 150,
            child: Image.asset("assets/images/signup.jpeg"),
          ),
          const SizedBox(height: 15,),
          const Text("Register New Account",),
          const SizedBox(height: 20),
          Container(
            margin: const EdgeInsets.symmetric(horizontal: 20),
            padding: const EdgeInsets.symmetric(horizontal: 10),
            decoration: BoxDecoration(
              border: Border.all(color: Colors.black, width: 1.5),),
            child: const TextField(
              decoration: InputDecoration(
                hintText: "Name",),
              spellCheckConfiguration: SpellCheckConfiguration(
                misspelledSelectionColor: Colors.red), ),),
          const SizedBox(height: 20,),
        ],
      ),
    );
  }
}
```

```

Container(
  margin: const EdgeInsets.symmetric(horizontal: 20),
  padding: const EdgeInsets.symmetric(horizontal: 10),
  decoration: BoxDecoration(
    border: Border.all(color: Colors.black, width: 1.5),
  ),
  child: const TextField(
    decoration: InputDecoration(
      hintText: "Email Address",
    ),
    spellCheckConfiguration: SpellCheckConfiguration(
      misspelledSelectionColor: Colors.red,
    ),
  ),
),
const SizedBox(height: 20,),
Container(
  margin: const EdgeInsets.symmetric(horizontal: 20),
  padding: const EdgeInsets.symmetric(horizontal: 10),
  decoration: BoxDecoration(
    border: Border.all(color: Colors.black, width: 1.5),
  ),
  child: TextField(
    keyboardType: TextInputType.number,
    inputFormatters: [
      FilteringTextInputFormatter.digitsOnly,
    ],
    decoration: InputDecoration(
      hintText: "Mobile Number",
    ),
    spellCheckConfiguration: SpellCheckConfiguration(
      misspelledSelectionColor: Colors.red,
    ),
  ),
),
const SizedBox(height: 20,),
Container(
  margin: const EdgeInsets.symmetric(horizontal: 20),
  padding: const EdgeInsets.symmetric(horizontal: 10),
  decoration: BoxDecoration(
    border: Border.all(color: Colors.black, width: 1.5),
  ),
  child: const TextField(
    obscureText: true,
    decoration: InputDecoration(
      hintText: "Password",
    ),
    spellCheckConfiguration: SpellCheckConfiguration(
      misspelledSelectionColor: Colors.red,
    ),
  ),
),
const SizedBox(height: 20,),
Container(
  margin: const EdgeInsets.symmetric(horizontal: 20),
  padding: const EdgeInsets.symmetric(horizontal: 10),
  decoration: BoxDecoration(
    border: Border.all(color: Colors.black, width: 1.5),
  ),

```

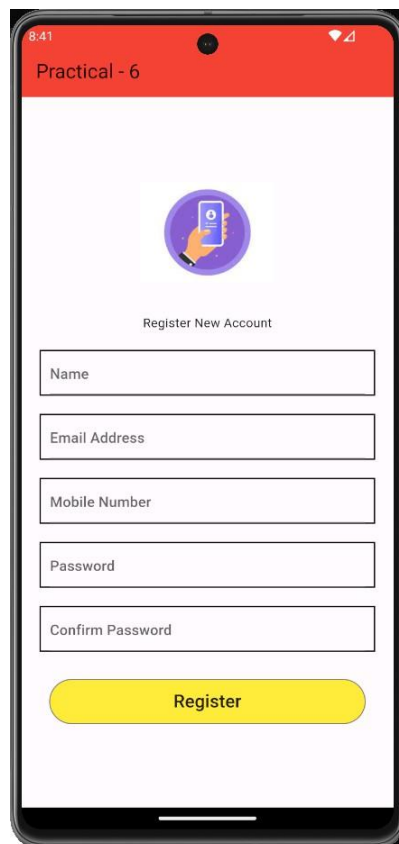


```

child: const TextField(
  obscureText: true,
  decoration: InputDecoration(
    hintText: "Confirm Password",
  ),
  spellCheckConfiguration: SpellCheckConfiguration(
    misspelledSelectionColor: Colors.red,
  ),
),
const SizedBox(height: 30,),
Container(
  height: 50,
  width: 350,
  child: OutlinedButton(
    onPressed: () {
      print('Button Passed');
    },
    style: ButtonStyle(
      foregroundColor: MaterialStateProperty.all(Colors.black87),
      backgroundColor: MaterialStateProperty.all(Colors.yellow), ),
    child: const Text("Register",
      style: TextStyle(fontSize: 20),),),
  ),
),
),
);
}
}

```

Output:



Practical 7: Create and application with Navigation in Flutter.

main.dart:

```
import 'package:flutter/material.dart';
import 'login.dart';

void main() {
  runApp(MaterialApp(
    debugShowCheckedModeBanner: false,
    home: Scaffold(
      appBar: AppBar(
        title: const Text("Practical - 7"),
        foregroundColor: Colors.black87,
      ),

      body: LoginPage(),
    ),
  ));
}
```

login.dart:

```
import 'package:flutter/material.dart';
import 'package:practical7/custom_geasture.dart';
import 'package:practical7/forpass.dart';
import 'package:practical7/signup.dart';

class LoginPage extends StatelessWidget {

  LoginPage({super.key});

  final TextEditingController usernameController = TextEditingController();
  final TextEditingController passwordController = TextEditingController();

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: Scaffold(
        body: Container(
          margin: const EdgeInsets.all(24),
          child: Column(
            mainAxisAlignment: MainAxisAlignment.spaceEvenly,
            children: [
              _header(context),
              _inputField(context),
              _forgotPassword(context),
              _signup(context),
            ],
          ),
        ),
      ),
    );
  }
}
```

```
_header(context) {
  return const Column(
    children: [
      Text(
        "Welcome Back",
        style: TextStyle(fontSize: 40, fontWeight: FontWeight.bold),
      ),
      Text("Enter your credential to login"),
    ],
  );
}
```

```
_inputField(context) {
  return Column(
    crossAxisAlignment: CrossAxisAlignment.stretch,
    children: [
      TextFormField(
        controller: usernameController,
        decoration: InputDecoration(
          hintText: "Username",
          border: OutlineInputBorder(
            borderRadius: BorderRadius.circular(18),
            borderSide: BorderSide.none
          ),
          fillColor: Colors.purple.withOpacity(0.1),
          filled: true,
          prefixIcon: const Icon(Icons.person)),
        validator: (value) {
          if (value!.isEmpty) {
            return 'Please enter your username';
          }
          return null;
        },
      ),
      const SizedBox(height: 10),
      TextFormField(
        controller: passwordController,
        decoration: InputDecoration(
          hintText: "Password",
          border: OutlineInputBorder(
            borderRadius: BorderRadius.circular(18),
            borderSide: BorderSide.none),
          fillColor: Colors.purple.withOpacity(0.1),
          filled: true,
          prefixIcon: const Icon(Icons.password),
        ),
        obscureText: true,
        validator: (value) {
          if (value!.isEmpty) {
            return 'Please enter your password';
          }
          return null;
        },
      ),
      const SizedBox(height: 10),
      ElevatedButton(
```

```

onPressed: () {
  if (usernameController.text == 'admin' &&
      passwordController.text == 'admin123!@#') {
    Navigator.push(context, MaterialPageRoute(builder: (context)=> const custom_geasture()));
    print('Login Successful');
  } else {
    print('Invalid Credentials');
  }
},
style: ElevatedButton.styleFrom(
  shape: const StadiumBorder(),
  padding: const EdgeInsets.symmetric(vertical: 16),
  backgroundColor: Colors.purple,
),
child: const Text(
  "Login",
  style: TextStyle(fontSize: 20, color: Colors.white),
),
),
],
);
}

_forgotPassword(context) {
  return TextButton(
    onPressed: () {
      Navigator.pushReplacement(context, MaterialPageRoute(builder: (context)=> const ForPassPage()));
    },
    child: const Text("Forgot password?",
      style: TextStyle(color: Colors.purple),
    ),
  );
}

_signup(context) {
  return Row(
    mainAxisAlignment: MainAxisAlignment.center,
    children: [
      const Text("Don't have an account? "),
      TextButton(
        onPressed: () {
          Navigator.push(context, MaterialPageRoute(builder: (context)=> SignupPage()));
        },
        child: const Text("Sign Up", style: TextStyle(color: Colors.purple),)
      )
    ],
  );
}

```

signup.dart:

```
import 'package:flutter/material.dart';
import 'package:flutter/services.dart';
import 'package:practical7/login.dart';

import 'custom_geasture.dart';

class SignupPage extends StatelessWidget {
  SignupPage({super.key});

  final TextEditingController emailController = TextEditingController();
  final TextEditingController usernameController = TextEditingController();
  final TextEditingController passwordController = TextEditingController();
  final TextEditingController conpasswordController = TextEditingController();
  final TextEditingController mobileController = TextEditingController();

  @override
  Widget build(BuildContext context) {

    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: Scaffold(
        body: SingleChildScrollView(
          child: Container(
            padding: const EdgeInsets.symmetric(horizontal: 40),
            height: MediaQuery.of(context).size.height - 50,
            width: double.infinity,
            child: Column(
              mainAxisAlignment: MainAxisAlignment.spaceEvenly,
              crossAxisAlignment: CrossAxisAlignment.stretch,
              children: <Widget>[
                Column(
                  children: <Widget>[
                    const SizedBox(height: 60.0),
                    const Text(
                      "Sign up",
                      style: TextStyle(
                        fontSize: 30,
                        fontWeight: FontWeight.bold,
                      ),
                    ),
                    const SizedBox(height: 20,),
                    Text(
                      "Create your account",
                      style: TextStyle(fontSize: 15, color: Colors.grey[700]),
                    ),
                  ],
                ),
                Column(
                  children: <Widget>[
                    TextFormField(
```

```
decoration: InputDecoration(
  hintText: "Username",
  border: OutlineInputBorder(
    borderRadius: BorderRadius.circular(18),
    borderSide: BorderSide.none),
  fillColor: Colors.purple.withOpacity(0.1),
  filled: true,
  prefixIcon: const Icon(Icons.person)),
validator: (value) {
  if (value!.isEmpty) {
    return 'Please enter your username';
  }
  return null;
},
),
const SizedBox(height: 20),
TextFormField(
  controller: emailController,
  decoration: InputDecoration(
    hintText: "Email",
    border: OutlineInputBorder(
      borderRadius: BorderRadius.circular(18),
      borderSide: BorderSide.none),
    fillColor: Colors.purple.withOpacity(0.1),
    filled: true,
    prefixIcon: const Icon(Icons.email)),
  validator: (value) {
    if (value!.isEmpty) {
      return 'Please enter your email address';
    }
    return null;
  },
),
const SizedBox(height: 20),
TextFormField(
  controller: mobileController,
  decoration: InputDecoration(
    hintText: "Mobile",
    border: OutlineInputBorder(
      borderRadius: BorderRadius.circular(18),
      borderSide: BorderSide.none),
    fillColor: Colors.purple.withOpacity(0.1),
    filled: true,
    prefixIcon: const Icon(Icons.person)),
  keyboardType: TextInputType.number,
  inputFormatters: <TextInputFormatter>[
    FilteringTextInputFormatter.digitsOnly
  ],
  validator: (value) {
    if (value!.isEmpty) {
      return 'Please enter your Mobile Number';
    }
  },
),
```



```
    }  
    return null;  
  },  
,  
const SizedBox(height: 20),  
TextFormField(  
  controller: passwordController,  
  decoration: InputDecoration(  
    hintText: "Password",  
    border: OutlineInputBorder(  
      borderRadius: BorderRadius.circular(18),  
      borderSide: BorderSide.none),  
    fillColor: Colors.purple.withOpacity(0.1),  
    filled: true,  
    prefixIcon: const Icon(Icons.password),  
  ),  
  obscureText: true,  
  validator: (value) {  
    if (value!.isEmpty) {  
      return 'Please enter your password';  
    }  
    return null;  
  },  
,  
const SizedBox(height: 20),  
TextFormField(  
  controller: confirmPasswordController,  
  decoration: InputDecoration(  
    hintText: "Confirm Password",  
    border: OutlineInputBorder(  
      borderRadius: BorderRadius.circular(18),  
      borderSide: BorderSide.none),  
    fillColor: Colors.purple.withOpacity(0.1),  
    filled: true,  
    prefixIcon: const Icon(Icons.password),  
  ),  
  obscureText: true,  
  validator: (value) {  
    if (value != passwordController.text)  
      return "Password Doesn't Match";  
    if (value!.isEmpty) {  
      return 'Please enter your password';  
    }  
    return null;  
  },  
,  
],  
,  
Container(  
  padding: const EdgeInsets.only(top: 3, left: 3),  
  child: ElevatedButton(  

```

```

onPressed: () {
  if (emailController.text == 'admin@gmail.com' &&
      passwordController.text == 'admin123!@#') {
    Navigator.pushReplacement(context, MaterialPageRoute(builder: (context)=> const
custom_geasture()));
    print('Login Successful');
  } else {
    print('Invalid Credentials');
  }
},
child: const Text(
  "Sign up",
  style: TextStyle(fontSize: 20, color: Colors.white),
),
style: ElevatedButton.styleFrom(
  shape: const StadiumBorder(),
  padding: const EdgeInsets.symmetric(vertical: 16),
  backgroundColor: Colors.purple,
),
),
),
Row(
  mainAxisAlignment: MainAxisAlignment.center,
  children: <Widget>[
    const Text("Already have an account?"),
    TextButton(
      onPressed: () {
        Navigator.push(context, MaterialPageRoute(builder: (context)=> LoginPage()));
      },
      child: const Text("Login", style: TextStyle(color: Colors.purple),)
    )
  ],
),
],
),
),
),
),
),
);
}
}

```

forpass.dart:

```

import 'package:flutter/material.dart';
import 'login.dart';

```

```

class ForPassPage extends StatelessWidget {
  const ForPassPage({super.key});

```

```

  @override
  Widget build(BuildContext context) {

```



```
return MaterialApp(
  debugShowCheckedModeBanner: false,
  home: Scaffold(
    body: Container(
      margin: const EdgeInsets.all(24),
      child: Column(
        mainAxisAlignment: MainAxisAlignment.spaceEvenly,
        children: [
          _header(context),
          _inputField(context),
        ],
      ),
    ),
  );
}

_header(context) {
  return const Column(
    children: [
      Text(
        "Reset Your Password",
        style: TextStyle(fontSize: 40, fontWeight: FontWeight.bold),
      ),
    ],
  );
}

_inputField(context) {
  return Column(
    crossAxisAlignment: CrossAxisAlignment.stretch,
    children: [
      TextField(
        decoration: InputDecoration(
          hintText: "Email Address",
          border: OutlineInputBorder(
            borderRadius: BorderRadius.circular(18),
            borderSide: BorderSide.none
          ),
        ),
        fillColor: Colors.purple.withOpacity(0.1),
        filled: true,
        prefixIcon: const Icon(Icons.person)),
      ),
      const SizedBox(height: 10),
      ElevatedButton(
        onPressed: () {
          Navigator.push(context, MaterialPageRoute(builder: (context) => LoginPage()));
        },
        style: ElevatedButton.styleFrom(
          shape: const StadiumBorder(),
          padding: const EdgeInsets.symmetric(vertical: 16),
        ),
      ),
    ],
  );
}
```

```

        backgroundColor: Colors.purple,
      ),
      child: const Text(
        "Reset Password",
        style: TextStyle(fontSize: 20, color: Colors.white),
      ),
    ),
  ],
);
}
}

```

custom_geasture.dart:

```

import 'package:flutter/material.dart';

class custom_geasture extends StatefulWidget {
  const custom_geasture({super.key});

  @override
  State<custom_geasture> createState() => _custom_geastureState();
}

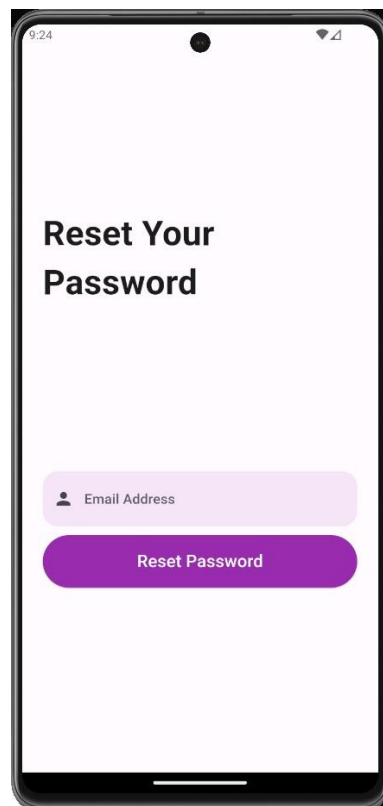
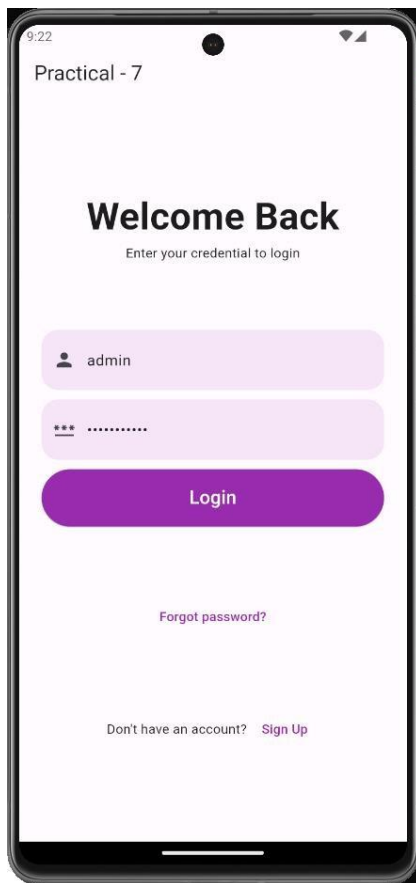
class _custom_geastureState extends State<custom_geasture> {

  Color color1=Colors.orange;
  String displayText = 'Orange';
  IconData icn = Icons.temple_hindu_outlined;

  @override
  Widget build(BuildContext context) {

    return Scaffold(
      appBar: AppBar(
        centerTitle: true,
        title: Text("Custom Geasture"),
      ),
      body: GestureDetector(
        onTap: () {
          setState() {
            if(color1==Colors.orange) {
              color1 = Colors.blue;
              displayText = 'Blue';
              icn = Icons.radar;
            }else if(color1==Colors.blue){
              color1=Colors.green;
              displayText = 'Green';
              icn = Icons.add_business;}
            else{
              color1=Colors.orange;
              displayText = 'Orange';
              icn = Icons.temple_hindu_rounded;
            }
          }
        }
      )
    );
  }
}

```

Practical 8: Create and application with list view in Flutter.

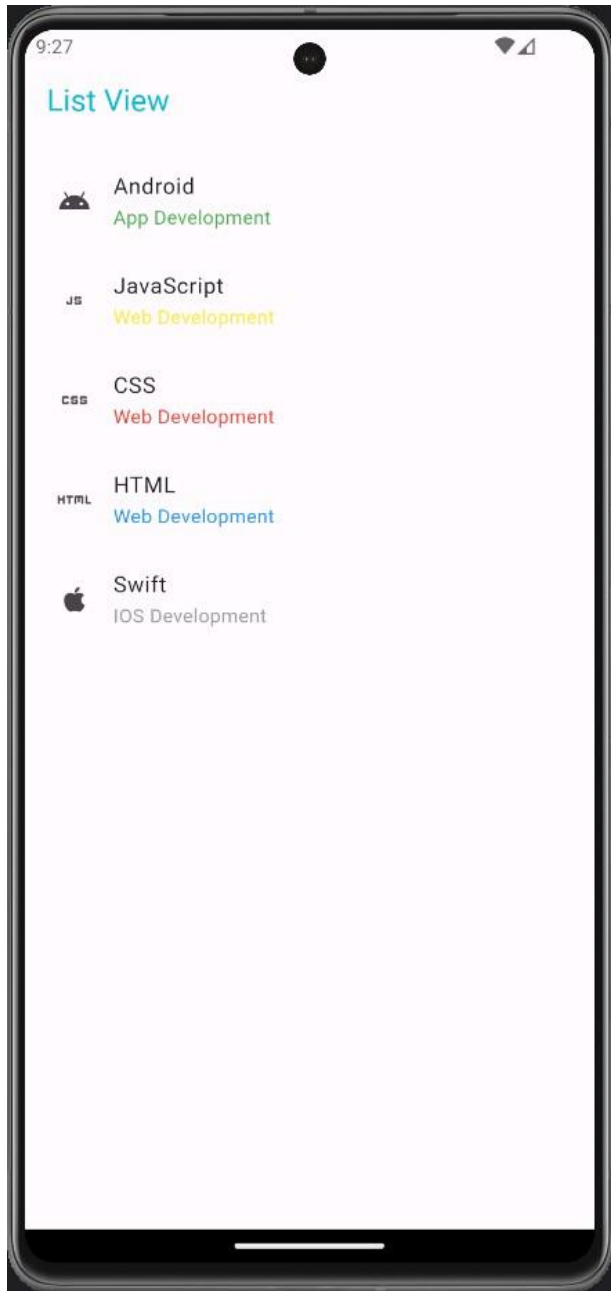
```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  // This widget is the root of your application.
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: Scaffold(
        appBar: AppBar(
          title: Text('List View', style: TextStyle(color: Colors.cyan)),
        ),
        body: Center(
          child: Container(
            child: ListView(
              padding: const EdgeInsets.all(8),
              children: <Widget>[
                ListTile(
                  leading: Icon(Icons.android),
                  title: Text('Android'),
                  subtitle: Text("App Development", style: TextStyle(color: Colors.green)),
                ),
                ListTile(
                  leading: Icon(Icons.javascript),
                  title: Text('JavaScript'),
                  subtitle: Text("Web Development", style: TextStyle(color: Colors.yellow)),
                ),
                ListTile(
                  leading: Icon(Icons.css),
                  title: Text('CSS'),
                  subtitle: Text("Web Development", style: TextStyle(color: Colors.red)),
                ),
                ListTile(
                  leading: Icon(Icons.html),
                  title: Text('HTML'),
                  subtitle: Text("Web Development", style: TextStyle(color: Colors.blue)),
                ),
                ListTile(
                  leading: Icon(Icons.apple),
                  title: Text('Swift'),
                  subtitle: Text("IOS Development", style: TextStyle(color: Colors.grey)),
                ),
              ],
            ),
          ),
        ),
      ),
    );
  }
}
```

Output:



Practical 9: Create and application with grid view in Flutter.

```

import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(
          title: Text("Grid View"),
        ),
        body: Container(
          padding: EdgeInsets.all(12.0),
          child: GridView.count(
            crossAxisCount: 2,
            crossAxisSpacing: 10.0,
            mainAxisSpacing: 10.0,
            shrinkWrap: true,
            children: List.generate(10, (index) {
              return Padding(
                padding: const EdgeInsets.all(10.0),
                child: Container(
                  alignment: Alignment.center,
                  decoration: BoxDecoration(
                    color: Colors.lightGreenAccent,
                    borderRadius: BorderRadius.circular(12.0),
                  ),
                  child: Text('Item $index',
                    style: TextStyle(fontSize: 20, color: Colors.black87),),),
            ),
          ),
        ),
      ),
    );
  }
}

```

Output:



Practical 10: Create and application Crud Operation with SQLite in Flutter.

main.dart:

```
import 'package:flutter/material.dart'; import 'package:resetapi/sqlHelper.dart';

void main() { runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({Key? key}) : super(key: key);

  @override
  Widget build(BuildContext context) { return MaterialApp(
    // Remove the debug banner debugShowCheckedModeBanner: false, title: 'SQLITE',
    theme: ThemeData( primarySwatch: Colors.orange,
    ),
    home: const HomePage());
  }
}

class HomePage extends StatefulWidget {
  const HomePage({Key? key}) : super(key: key);

  @override
  _HomePageState createState() => _HomePageState();
}

class _HomePageState extends State<HomePage> {
  // All journals
  List<Map<String, dynamic>> _journals = [];

  bool _isLoading = true;
  // This function is used to fetch all data from the database void _refreshJournals() async {
  final data = await SQLHelper.getItems(); setState(() {
    _journals = data;
    _isLoading = false;
  });
  }

  @override
  void initState() {
    super.initState();
    _refreshJournals(); // Loading the diary when the app starts
  }

  final TextEditingController _titleController = TextEditingController();
  final TextEditingController _descriptionController = TextEditingController();
```



```
// This function will be triggered when the floating button is pressed
// It will also be triggered when you want to update an item void _showForm(int? id) async {
if (id != null) {
// id == null -> create new item
// id != null -> update an existing item final existingJournal =
_journals.firstWhere((element) => element['id'] == id);
_titleController.text = existingJournal['title'];
_descriptionController.text = existingJournal['description'];
}

showModalBottomSheet( context: context, elevation: 5, isScrollControlled: true, builder: (_) => Container(
padding: EdgeInsets.only( top: 15,
left: 15,
right: 15,
// this will prevent the soft keyboard from covering the text fields bottom:
MediaQuery.of(context).viewInsets.bottom + 120,
),
child: Column(
mainAxisSize: MainAxisSize.min, crossAxisAlignment: CrossAxisAlignment.end, children: [
TextField(
controller: _titleController,
decoration: const InputDecoration(hintText: 'Title'),
),
const SizedBox( height: 10,
),
TextField(
controller: _descriptionController,
decoration: const InputDecoration(hintText: 'Description'),
),
const SizedBox( height: 20,
),
ElevatedButton( onPressed: () async {
// Save new journal

if (id == null) { await _addItem();
}

if (id != null) {
await _updateItem(id);
}

// Clear the text fields
_titleController.text = "";
_descriptionController.text = "";
)
],
),
));
} // Close the bottom sheet Navigator.of(context).pop();
```

Batch – 6TC3- C

```
floatingActionButton: FloatingActionButton( child: const Icon(Icons.add),
onPressed: () => _showForm(null),
),
);
}
}
```

sqlHelper.dart:

```
import 'package:flutter/foundation.dart'; import 'package:sqflite/sqflite.dart' as sql;

class SQLHelper {
static Future<void> createTables(sql.Database database) async { await database.execute("""CREATE
TABLE items(
id INTEGER PRIMARY KEY AUTOINCREMENT NOT NULL,
title TEXT, description TEXT,
createdAt TIMESTAMP NOT NULL DEFAULT CURRENT_TIMESTAMP
)

""");
}
// id: the id of a item
// title, description: name and description of your activity
// created_at: the time that the item was created. It will be automatically handled by SQLite

static Future<sql.Database> db() async { return sql.openDatabase(
'dbtech.db', version: 1,
onCreate: (sql.Database database, int version) async { await createTables(database);
},
);
}

// Create new item (journal)
static Future<int> createItem(String title, String? description) async { final db = await SQLHelper.db();

final data = {'title': title, 'description': description}; final id = await db.insert('items', data,
conflictAlgorithm: sql.ConflictAlgorithm.replace); return id;
}

// Read all items (journals)
static Future<List<Map<String, dynamic>>>> getItems() async { final db = await SQLHelper.db();
return db.query('items', orderBy: "id");
}

// Read a single item by id
// The app doesn't use this method but I put here in case you want to see it static Future<List<Map<String,
dynamic>>>> getItem(int id) async {
final db = await SQLHelper.db();
```

```
return db.query('items', where: "id = ?", whereArgs: [id], limit: 1);
}

// Update an item by id
static Future<int> updateItem(
int id, String title, String? description) async { final db = await SQLHelper.db();

final data = { 'title': title,
'description': description,
'createdAt': DateTime.now().toString()
};

final result =

await db.update('items', data, where: "id = ?", whereArgs: [id]); return result;
}

// Delete
static Future<void> deleteItem(int id) async { final db = await SQLHelper.db();
try {
await db.delete("items", where: "id = ?", whereArgs: [id]);
} catch (err) {
debugPrint("Something went wrong when deleting an item: $err");
}
}
}
```

dependencies: flutter:
sdk: flutter sqflite: ^2.0.0 path: ^1.9.0
path_provider: any

Output:

SQL

Nupur

Marwadi University



Manan Varmora

Marwadi University



Hitesh Bhanderi

Marwadi University



Nupur

Rajkot

Create New

Practical 11: Create and application Connecting to REST API in Flutter.

main.dart:

```
import 'package:flutter/material.dart';
import 'package:resetapi/data_screen.dart';

void main() { runApp(MyApp());
}
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      title: 'Flutter REST API Demo',
      theme: ThemeData(
        primarySwatch: Colors.blue,
      ),
      home: DataScreen(),
    );
  }
}
```

api_service.dart:

```
import 'dart:convert';
import 'package:http/http.dart' as http;

class Post { final int userId; final int id;
  final String title; final String body;

  Post({
    required this.userId, required this.id, required this.title, required this.body,
  });

  factory Post.fromJson(Map<String, dynamic> json) { return Post(
    userId: json['userId'], id: json['id'],
    title: json['title'], body: json['body'],
  );
  }

}

class ApiService {
  static const String baseUrl = 'https://jsonplaceholder.typicode.com/todos/1';

  static Future<List<Post>> fetchPosts() async {
    final response = await http.get(Uri.parse('$baseUrl/posts'));
  }
}
```

```
if (response.statusCode == 200) {  
  List<dynamic> jsonResponse = json.decode(response.body); return jsonResponse.map((post) =>  
    Post.fromJson(post)).toList();  
} else {  
  throw Exception('Failed to load posts');  
}  
}  
}
```

data_screen.dart:

```
import 'package:flutter/material.dart';  
import 'package:resetapi/api_service.dart';  
  
class DataScreen extends StatefulWidget {  
  @override  
  _DataScreenState createState() => _DataScreenState();  
}  
  
class _DataScreenState extends State<DataScreen> {  
  late Future<List<Post>> posts;  
  
  @override  
  void initState() { super.initState();  
    posts = ApiService.fetchPosts();  
  }  
  
  @override  
  Widget build(BuildContext context) { return Scaffold(  
    appBar: AppBar( title: Text('Posts'),  
    ),  
    body: Center(  
      child: FutureBuilder<List<Post>>(  
        future: posts,  
        builder: (context, snapshot) {  
          if (snapshot.hasData) {  
            return ListView.builder(  
              itemCount: snapshot.data!.length,  
              itemBuilder: (context, index) {  
                return Card(  
                  elevation: 3,  
                  margin: EdgeInsets.all(10),  
                  child: Padding(  
                    padding: EdgeInsets.all(10),  
                    child: Column(  
                      crossAxisAlignment: CrossAxisAlignment.start, children: [  
                        Text(  
                          'Post ${index + 1}:', // Add label here style: TextStyle(  
                            fontWeight: FontWeight.bold, fontSize: 16,  
                        ),  
                        ),  
                        SizedBox(height: 5), Text(  
                          snapshot.data![index].title, style: TextStyle(  

```


Practical 12: Create and application Parsing JSON data from REST API in Flutter.

main.dart:

```
import 'package:flutter/material.dart';
import 'package:resetapi/data_screen.dart';

void main() { runApp(MyApp());
}
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp( debugShowCheckedModeBanner: false,
    title: 'Flutter REST API Demo',
    theme: ThemeData(
    primarySwatch: Colors.blue,
    ),
    home: DataScreen(),
    );
  }
}
```

api_service.dart:

```
import 'dart:convert';
import 'package:http/http.dart' as http;

class Post { final int userId; final int id;
final String title; final String body;

Post({
required this.userId, required this.id, required this.title, required this.body,
});

factory Post.fromJson(Map<String, dynamic> json) { return Post(
userId: json['userId'], id: json['id'],
title: json['title'], body: json['body'],
);
}
}

class ApiService {
static const String baseUrl = 'https://jsonplaceholder.typicode.com/todos/1';
static Future<List<Post>> fetchPosts() async {
final response = await http.get(Uri.parse('$baseUrl/posts'));

if (response.statusCode == 200) {
List<dynamic> jsonResponse = json.decode(response.body); return jsonResponse.map((post) =>
Post.fromJson(post)).toList();
}
```

```
} else {  
throw Exception('Failed to load posts');  
}  
}  
}
```

data_screen.dart:

```
import 'package:flutter/material.dart';  
import 'package:resetapi/api_service.dart';  
  
class DataScreen extends StatefulWidget { @override  
  _DataScreenState createState() => _DataScreenState();  
}  
  
class _DataScreenState extends State<DataScreen> {  
  late Future<List<Post>> posts;  
  
  @override  
  void initState() { super.initState();  
    posts = ApiService.fetchPosts();  
  }  
  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      appBar: AppBar( title: Text('Posts'),  
    ),  
      body: Center(  
        child: FutureBuilder<List<Post>>( future: posts,  
          builder: (context, snapshot) { if (snapshot.hasData) {  
            return ListView.builder(  
              itemCount: snapshot.data!.length, itemBuilder: (context, index) {  
  
                return Card( elevation: 3,  
                  margin: EdgeInsets.all(10),  
                  child: Padding(  
                    padding: EdgeInsets.all(10),  
                    child: Column(  
                      crossAxisAlignment: CrossAxisAlignment.start,  
                      children: [  
                        Text(  
                          'Post ${index + 1 }:', // Add label here style: TextStyle(  
                            fontWeight: FontWeight.bold, fontSize: 16,  
                          ),  
                        ),  
                        SizedBox(height: 5), Text(  

```

```
snapshot.data![index].title, style: TextStyle(
fontWeight: FontWeight.bold, fontSize: 18,
),
),
 SizedBox(height: 5), Text(snapshot.data![index].body),
 ],
 ),
 ),
 );
 },
 );
 } else if (snapshot.hasError) { return Text("${snapshot.error}");
 }

 // By default, show a loading spinner. return CircularProgressIndicator();
 },
 ),
 ),
 );
 }
 }
```

post_model.dart:

```
class Post {
final int userId;
final int id;
final String title;
final String body;

Post({
required this.userId, required this.id, required this.title, required this.body,
});

factory Post.fromJson(Map<String, dynamic> json) { return Post(
userId: json['userId'], id: json['id'],
title: json['title'], body: json['body'],
);
}
}

dev_dependencies: flutter_test:
sdk: flutter http: ^0.13.3
```



Output:

Posts

Post 10:

optio molestias id quia eum

quo et expedita modi cum officia vel magni
doloribus qui repudiandae
vero nisi sit
quos veniam quod sed accusamus veritatis error

Post 11:

et ea vero quia laudantium autem

delectus reiciendis molestiae occaecati non minima eveniet qui
voluptatibus
accusamus in eum beatae sit
vel qui neque voluptates ut commodi qui incidunt
ut animi commodi

Post 12:

in quibusdam tempore odit est dolorem

itaque id aut magnam
praesentium quia et ea odit et ea voluptas et
sapiente quia nihil amet occaecati quia id voluptatem
incidunt ea est distinctio odio

Post 13:

dolorum ut in voluptas mollitia et saepe quo animi

aut dicta possimus sint mollitia voluptas commodi quo doloremque

Posts

Post 36:

fuga nam accusamus voluptas reiciendis itaque

ad mollitia et omnis minus architecto odit
voluptas doloremque maxime aut non ipsa qui alias veniam
blanditiis culpa aut quia nihil cumque facere et occaecati
qui aspernatur quia eaque ut aperiam inventore

Post 37:

provident vel ut sit ratione est

debitis et eaque non officia sed nesciunt pariatur vel
voluptatem iste vero et ea
numquam aut expedita ipsum nulla in
voluptates omnis consequatur aut enim officiis in quam qui

Post 38:

explicabo et eos deleniti nostrum ab id repellendus

animi esse sit aut sit nesciunt assumenda eum voluptas
quia voluptatibus provident quia necessitatibus ea
rerum repudiandae quia voluptatem delectus fugit aut id quia
ratione optio eos iusto veniam iure

Post 39:

eos dolorem iste accusantium est eaque quam

corporis rerum ducimus vel eum accusantium

Practical 13: Create and application using Hardware Interaction in Flutter.

main.dart:

```
import 'package:flutter/material.dart';
import 'home_screen.dart';
void main(){
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      title: "Text To Speech",
      theme: ThemeData(
        primarySwatch: Colors.indigo,
      ),
      home: HomeScreen(),
    );
  }
}
```

homescreen.dart:

```
import 'dart:async';
import 'package:flutter/material.dart';
import 'package:flutter_tts/flutter_tts.dart';

class HomeScreen extends StatefulWidget {
  const HomeScreen({super.key});

  @override
  State<HomeScreen> createState() => _HomeScreenState();
}

class _HomeScreenState extends State<HomeScreen> {
  final FlutterTts flutterTts = FlutterTts();
  final TextEditingController textController = TextEditingController();

  @override
  void dispose() {
    textController.dispose();
    super.dispose();
  }
}
```

```
Future<void> speak(String text) async{
  await flutterTts.setLanguage('en-US');
  await flutterTts.setPitch(1.0);
  await flutterTts.setSpeechRate(0.5);
  await flutterTts.speak(text);
}

Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      title: Text("Text To Speech"),
    ),
    body: Padding(
      padding: EdgeInsets.all(20),
      child: Column(
        crossAxisAlignment: CrossAxisAlignment.stretch,
        children: [
          TextField(
            controller: textController,
            decoration: InputDecoration(
              hintText: 'Enter Text',
              border: OutlineInputBorder(),
            ),
            maxLines: 4,
          ),
          SizedBox(height: 30,),
          ElevatedButton(onPressed: () {
            speak(textController.text);
          },
            child: Text('Speak'),
          ),
        ],
      ),
    ),
  );
}
```

Output:

