

# Sprint Retrospective Meeting

Date: Dec 15, 2023

Duration: 8:00 PM - 9:00 PM

Attendees: Alec Lorimer Mouhamad Ali Elamine Nupur Kumar Natalie Chung

## Review of Sprint Goals

- All Product/Sprint backlogs were completed as discussed from initial sprint planning meeting:
  - Task 1: Establish Code Base
  - Task 2: Read Through CSV File
  - Task 3: Calculate Strike Zone
  - Task 4: Calculate Pitch Trajectory
  - Task 5: Create Executable Code for User
- With the slight change of Task 3 and 4 merging together due to the realization that we did not have to change anything about determining the strike zone itself, but more of just understanding how to use the ratio of the ball's pixels with the bounds of the strikezone

## What Worked Well

- Using VSCode Live Share was easy to use and established communication that promoted:
  - Keeping all team members keeping everyone in loop of how we wanted to go about project and what
  - Easy to discuss what we wanted to change about the project
  - Created a positive environment to ask questions and help one another if they had any doubts on anything
- Use of daily scrum meeting kept the group organized and up to date

## Improvement Areas

- Initial misinterpretation of requirements, during initial Sprint meeting we could have discussed the rubric a bit more in depth
- Unit Testing: not sure if the unit tests are adequate due to no criteria on what would be considered complete
- Last sprint felt rushed because it was done close to due date