

Sprint Review Meeting

Date: Dec 15, 2023

Duration: 12:00 PM - 1:00 PM

Attendees: Alec Lorimer Mouhamad Ali Elamine Nupur Kumar Natalie Chung

Agenda:

- See if all Product/Sprint Backlogs are met:
 - Task 1: Establish Code Base
 - Task 2: Read Through CSV File
 - Task 3: Calculate Strike Zone
 - Task 4: Calculate Pitch Trajectory
 - Task 5: Create Executable Code for User
- Create extra backlogs if needed

Notes on Current Backlogs

- All current drafted backlog items have been met and all small errors found are in the process of being resolved
- With the slight change of Task 3 and 4 merging together due to the realization that we did not have to change anything about determining the strike zone itself, but more of just understanding how to use the ratio of the ball's pixels with the bounds of the strikezone

Additions:

- I as the developer, want to create a live demonstration of the product so the system can be understood through the users language
- I, as the developer, want to create an in-depth README of the product so the system can be run by any user who needs access to it. The README should be written in a way that can be easily followed step by step especially for those who are not that experienced with running code and don't have to make any assumptions