

ABOUT ME

A multimedia computing computer science graduate skilled in programming language and tech. I am very enthusiastic in learning new things and ready to contribute creatively to innovative projects.

SKILLS

- UI/UX Design
- Figma
- Visual Studio Code
- Blender
- Adobe Photoshop
- Adobe Illustrator
- Video Editing

LANGUAGES

- Malay
- English

AWARDS



Dean's List (Semester 6,2024) **GPA 3.60**



Dean's List (Semester 3,2021)



Dean's List (Semester 2,2020) GPA 3.56

REFERENCE

DR. NORZILAH MUSA

Program Coordinator | Faculty of Computer and Mathematical Sciences

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ZAFIRA ANWAR

Internship Manager +010-773 2707

ATHIRAH AZMAN

MULTIMEDIA COMPUTING FRESH GRADUATE

CONTACT

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EDUCATION

BACHELOR OF COMPUTER SCIENCE (HONS.) MULTIMEDIA COMPUTING

Universiti Teknologi MARA (UiTM), Shah Alam, Selangor March 2022 - June 2024

• CGPA: 3.29

Relevant Courses:

- Data Structures
- Artificial Intelligence
 Game Design and Algorithm
- Virtual Reality
- Computer Graphics
- Development
- Mobile Programming

DIPLOMA IN COMPUTER SCIENCE

Universiti Teknologi MARA (UiTM), Kampus Kuala Terengganu, Terengganu July 2019 - March 2022

 CGPA: 3.36 Muet: Band 4

EMPLOYMENT HISTORY

GRAPHIC DESIGN INTERN

- GTrade Technology Sdn Bhd | September 2021-February 2022
- Assisted photo editing using Adobe Photoshop.
- Create minisites for various small companies on the Dagang Halal website.
- Assist entering product informations into company's system.

GRAPHIC DESIGN INTERN

- C. Melchers GmbH & Co. | March 2024- June 2024
- Generated creative digital content ideas.
- · Assisted photo editing & video editing for the product using Adobe Illustrator, Photoshop and Premiere Pro.
- Scheduled weekly social media post.