

# Numerical Analysis - Math 464 and 465 Notes

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# 1 Floating Point and Roundoff Error

## 1.1 Number Representation

**Definition 1.1.** Let  $\beta > 1$  be an integer. We call  $\beta$  the *base* of a number system. Let  $a_k, b_k$  be integers such that  $0 \leq a_k, b_k < \beta$ . Then any real number  $x$  can be represented by

$$x = (a_n a_{n-1} \cdots a_1 a_0 . b_1 b_2 b_3 \cdots)_\beta.$$

We call the dot between  $a_0$  and  $b_1$  the *radix point*. Alternatively, we can represent  $x$  by two summations:

$$x = a_k \beta^k + a_{k-1} \beta^{k-1} + \cdots + a_1 \beta + a_0 + b_1 \beta^{-1} + b_2 \beta^{-2} + \cdots = \sum_{k=0}^n a_k \beta^k + \sum_{k=1}^{\infty} b_k \beta^{-k}$$

We call the first sum the *integral part of  $x$*  and denote it by  $x_I$ , and the second sum the *fractional part of  $x$*  and denote it by  $x_F$ . We call for formulas above the *expansion* of  $x$ .

**Definition 1.2.** An expansion of some real number  $x$  is said to *terminate* if there exists some  $K \geq 0$  such that  $b_k = 0$  for all  $k \geq K$ .

**Theorem 1.3.** A real number  $x$  has a terminating expansion in base  $\beta$  if and only if  $x$  is rational and when  $x$  is expressed in simplest form, the only prime factors of the denominator of  $x$  are factors of  $\beta$ .

**Theorem 1.4.** Let  $x$  be a real number. If  $x$  does not have a terminating expansion in base  $\beta$ , then the expansion of  $x$  in base  $\beta$  is unique. If  $x \neq 0$ , has a terminating expansion in base  $\beta$ , then it has exactly one terminating expansion (ending in zeros) and exactly one nonterminating expansion (ending in  $(\beta - 1)$ 's).

*Remark.*

- (i) The expansions of negative numbers are just prefixed by a minus sign, e.g.  $-1/8 = -(0.12500 \cdots)_{10}$ .
- (ii) There are algorithms for converting expansions from one case to another.

## 1.2 Normalized Scientific Notation in Base $\beta$

**Lemma 1.5.** Let  $\beta > 1$  be an integer. For any real number  $x > 0$ , there is a unique integer  $c$  and a unique number  $r \in [1/\beta, 1)$  so that  $x = r\beta^c$ . The number  $r$  can be expressed as an expansion in base  $\beta$ ,

$$r = (.d_1 d_2 d_3 \cdots)_\beta$$

with  $d_1 \neq 0$ .

**Theorem 1.6.** Let  $x \neq 0$  be any real number. Then  $x$  has an expansion in base  $\beta$ ,

$$x = \pm (.d_1 d_2 d_3 \cdots)_\beta \beta^c$$

with  $d_1 \neq 0$ .

**Definition 1.7.** The representation of  $x$  in Theorem 1.6 is called the *normalized scientific notation* for  $x$  in base  $\beta$ . It is unique, except for real numbers  $x$  with terminating expansions (which have two expansions); we always choose the terminating expansion.

### 1.3 Floating Point Arithmetic

**Definition 1.8.** An  $m$ -digit floating-point number in base  $\beta$  is denoted by

$$x = \pm (.d_1 d_2 \cdots d_m)_\beta \beta^c$$

where  $(.d_1 d_2 \cdots d_m)_\beta$  is called the *mantissa* and  $c$  is called the *exponent*. If  $d_1 \neq 0$  (or  $x = 0$ ), called a *normalized floating-point number*.

*Remark.* In computers, the base is usually  $\beta = 2$  and mantissa lengths usually comes in two sizes: single (23) and double (52). Additionally, the exponent  $c$  has a limited range  $-M \leq c \leq M$ .

**Definition 1.9.** Any real number can be represented approximately by floating-point numbers. For every real number  $x$ , the floating-point value  $\text{fl}(x)$  is the approximate value of  $x$ . Generally,  $\text{fl}$  is only well defined for some domain  $\{x : \beta^{\mu-1} \leq |x| < \beta^M\}$ . Otherwise, *underflow* or *overflow* occurs.

**Definition 1.10.** The function  $\text{fl}$  is commonly defined in two different ways:

- (i) *Rounding* -  $\text{fl}(x)$  is the normalized floating-point number closest to  $x$ . In case of a tie, round to an even digit (symmetric rounding about 0).
- (ii) *Truncating* -  $\text{fl}(x)$  is the nearest normalized floating-point number between  $x$  and 0.

*Remark.* A more precise definition of the  $\text{fl}$  functions exists for even  $\beta$ . Let  $x = \pm r\beta^c$  be a real number in normalized scientific notation where

$$r = (0.d_1 d_2 d_3 \cdots)$$

Then  $\text{fl}(x)$  for an  $m$ -digit floating-point representation with a maximum  $M$  exponent is

$$\text{fl}(x) = \begin{cases} 0, & x = 0 \\ \text{underflow}, & 0 < |x| < \beta^{\mu-1} \text{ (possibly extended to } \beta^{\mu-m} \leq |x| < \beta^{\mu-1}) \\ \text{overflow}, & |x| \geq \beta^M \\ \pm(.d_1 d_2 \cdots d_m)_\beta \beta^c, & \text{truncating} \\ \pm(.d_1 d_2 \cdots d_m)_\beta \beta^c, & \text{rounding, } (d_{m+1} d_{m+2} \cdots) < 1/2 \\ \pm[(.d_1 d_2 \cdots d_m)_\beta + (.00 \cdots 1)_\beta] \beta^c, & \text{rounding, } (d_{m+1} d_{m+2} \cdots) > 1/2 \\ \pm[(.d_1 d_2 \cdots d_m)_\beta + (.00 \cdots 1)_\beta] \beta^c, & \text{rounding, } (d_{m+1} d_{m+2} \cdots) = 1/2, d_m \text{ is odd} \\ \pm[(.d_1 d_2 \cdots d_m)_\beta - (.00 \cdots 1)_\beta] \beta^c, & \text{rounding, } (d_{m+1} d_{m+2} \cdots) = 1/2, d_m \text{ is even} \end{cases}$$

### 1.4 Absolute and Relative Error

**Definition 1.11.** Suppose that  $x'$  is an approximation to a real number  $x$ . Then the *absolute error in  $x'$*  is  $x - x'$  and the *relative error in  $x'$*  (if  $x \neq 0$ ) is  $(x - x')/x$ .

**Definition 1.12.** The *roundoff error* is the error in  $\text{fl}(x)$  as an approximation to  $x$ . Usually it is absolute error  $x - \text{fl}(x)$ .

**Theorem 1.13.** Suppose  $\beta^{\mu-1} \leq |x| < \beta^M$ . Define  $\delta = \delta(x) = (\text{fl}(x) - x)/x$  to be the relative error of  $\text{fl}(x)$ .

- (i) For rounding,  $|\delta| \leq \beta^{1-m}/2$ .
- (ii) For truncating,  $-\beta^{1-m} < \delta \leq 0$ .

**Definition 1.14.** The maximum possible value for  $|\delta|$  when there is no underflow or overflow is called the *unit roundoff*, denoted by  $u$ . In rounding,  $u = \beta^{1-m}/2$ . In truncating,  $u = \beta^{1-m}$ .

*Remark.* The value  $\delta = (\text{fl}(x) - x)/x$  can be rearranged to form  $\text{fl}(x) = x(1 + \delta)$ . This is useful in error analysis. If we define  $\varepsilon(x) = (\text{fl}(x) - x)/\text{fl}(x)$ , then  $|\varepsilon| < \beta^{1-m}/2$  for rounding and  $|\varepsilon| < \beta^{1-m}$  for truncating. Here,  $\text{fl}(x) = x/(1 + \epsilon)$ .

**Definition 1.15.** The *machine epsilon* is defined to be  $\varepsilon = \sup\{y > 0 : \text{fl}(1 + y) = 1\}$ .

*Remark.* The machine epsilon can also be defined to be  $\varepsilon = \inf\{y > 0 : \text{fl}(1 + y) > 1\}$ . The machine epsilon is exactly the same as the unit roundoff.

## 1.5 Arithmetic Operations with Floating-Point Numbers

**Definition 1.16.** With  $\beta, m$  fixed, the set of floating-point numbers is not closed under the usual operations  $+$ ,  $-$ ,  $\times$ , and  $\div$ . Machines are usually constructed so that

$$x \circ^* y = \text{fl}(x \circ y).$$

where  $\circ$  is  $+$ ,  $-$ ,  $\times$ , or  $\div$ , and  $\circ^*$  is the corresponding *floating-point operation*. Unless underflow or overflow occurs

$$x \circ^* y = (x \circ y)(1 + \delta)$$

for some  $\delta$  where  $|\delta| \leq u$  where  $x, y$  are floating-point numbers. Alternatively,

$$x \circ^* y = (x \circ y)/(1 + \varepsilon)$$

for some  $\varepsilon$  where  $|\varepsilon| \leq \mu$ .

**Theorem 1.17.** Suppose  $0 < u < 1$  and  $|\delta_j| \leq u$  for  $j = 1, \dots, r$ . Then there exists a  $\delta$  with  $|\delta| \leq u$  such that

$$(1 + \delta_1) \cdots (1 + \delta_r) = (1 + \delta)^r$$

**Corollary 1.18.** For the theorem above, if  $ru \ll 1$ , then  $(1 + \delta)^r \approx 1 + r\delta$ .

*Remark.* For two real number  $p, q$ , the operation  $\text{fl}(p) \times \text{fl}(q)$  is

$$\text{fl}(p) \times \text{fl}(q) = pq(1 + \delta_1)(1 + \delta_2)(1 + \delta_3) = pq(1 + \delta)^3.$$

This kind of analysis is called backward error analysis.

**Definition 1.19.** Suppose  $x$  is written in normalized scientific notation in base  $\beta$ ,

$$x = (.d_1 d_2 d_3 \cdots)_{\beta} \beta^c$$

where  $d_1 \neq 0$ . The digit  $d_j$  is called the *j-th significant digit* of  $x$ ;  $d_j$  is the coefficient of  $\beta^{c-j}$ .

**Definition 1.20.** Suppose  $x'$  is an approximation to  $x$ . If  $|x - x'| \leq \beta^{c-r}/2$ , we say  $x'$  *approximates*  $x$  to  $r$  *significant digits*. Very approximately, the number of significant digits in  $x'$  is  $-\log_{\beta} |(x - x')/x|$ .

**Theorem 1.21.** Very approximately, if  $x$  and  $y$  have  $t$  significant digits, have the same sign, and agree to  $s$  significant digits, then the computed value of  $x - y$  will have only  $t - s$  significant digits.

**Theorem 1.22.** Let  $x_1, x_2, \dots, x_{n+1}$  be positive normalized floating-point numbers,  $+$  be true addition,  $\oplus$  be machine addition,  $u$  be the unit roundoff with  $0 < u < 1$ , and assume no overflow when we add  $x_1, \dots, x_{n+1}$ . Then there are numbers  $\delta_1, \dots, \delta_n$  with  $|\delta_j| \leq u$  for which

- (i)  $x_1 \oplus x_2 = (x_1 + x_2)(1 + \delta_1)$
- (ii)  $(x_1 \oplus x_2) \oplus x_3 = (x_1 + x_2)(1 + \delta_1)(1 + \delta_2) + x_3(1 + \delta_2)$
- (iii)  $x_1 \oplus x_2 \oplus \cdots \oplus x_{n+1} = (x_1 + x_2)(1 + \delta_1) \cdots (1 + \delta_n) + x_3(1 + \delta_2) \cdots (1 + \delta_n) + \cdots + x_{n+1}(1 + \delta_n)$

*Remark.* Consider solving  $ax^2 + bx + c = 0$  by the quadratic formula when  $ac \neq 0$ ,  $b \neq 0$ , and  $b^2 - 4ac > 0$ . The two solutions can be each written in two ways:

$$\frac{-b + \sqrt{b^2 - 4ac}}{2a} = \left( \frac{-b + \sqrt{b^2 - 4ac}}{2a} \right) \left( \frac{-b - \sqrt{b^2 - 4ac}}{-b - \sqrt{b^2 - 4ac}} \right) = \frac{4ac}{2a(-b - \sqrt{b^2 - 4ac})} = \frac{2c}{-b - \sqrt{b^2 - 4ac}},$$

and similarly,

$$\frac{-b - \sqrt{b^2 - 4ac}}{2a} = \frac{2c}{-b + \sqrt{b^2 - 4ac}}.$$

When  $b > 0$ ,  $-b + \sqrt{b^2 - 4ac}$  could have cancellation, and when  $b < 0$ ,  $-b - \sqrt{b^2 - 4ac}$  could have cancellation. Thus a better implementation of the quadratic formula is when  $b > 0$ , the two roots are  $2c/(-b - \sqrt{b^2 - 4ac})$  and  $(-b - \sqrt{b^2 - 4ac})/2a$ , and when  $b < 0$ , the two roots are  $(-b + \sqrt{b^2 - 4ac})/2a$  and  $2c/(-b + \sqrt{b^2 - 4ac})$ .

## 1.6 Converting Between Bases

**Theorem 1.23.** Suppose  $N = (a_n a_{n-1} \cdots a_0)_\alpha$  is represented in base  $\alpha$ . The expansion of  $N$  in base  $\beta$  can be found using two different methods:

- (i) Express  $\alpha, a_0, a_1, \dots, a_n$  in base  $\beta$ . Then  $N$  is

$$N = (((a_n \cdot \alpha + a_{n-1}) \cdot \alpha + \cdots) \cdot \alpha + a_1) \cdots \alpha + a_0$$

where each operation is in base  $\beta$  arithmetic.

- (ii) Suppose  $N = (c_m c_{m-1} \cdots c_0)_\beta$ . Then

$$N = c_0 + \beta \cdot (c_1 + \beta \cdot (c_2 + \cdots)).$$

**Theorem 1.24.** Suppose  $x = (.b_1 b_2 \cdots b_m)_\alpha$  is represented in base  $\alpha$ . The expansion of  $x$  in base  $\beta$  can be found using two different methods:

- (i) Express  $\alpha, b_1, b_2, \dots, b_m$  in base  $\beta$ . Then  $N$  is

$$N = (((b_m/\alpha + b_{m-1})/\alpha + \cdots + b_2)/\alpha + b_1)/\alpha$$

where each operation is in base  $\beta$  arithmetic.

- (ii) Suppose  $N = (c_m c_{m-1} \cdots c_0)_\beta$ . The expansion of  $x$  can be found by successively solving for each coefficient in base  $\beta$ . Let  $x = (.c_1 c_2 \cdots)_\beta$  for unknown coefficients  $c_1, c_2, \dots$

$$\begin{aligned} \beta x &= (c_1 . c_2 c_3 \cdots)_\beta, & \text{so } c_1 &= (\beta x)_I \\ \beta(\beta x)_F &= (c_2 . c_3 c_4 \cdots)_\beta, & \text{so } c_2 &= (\beta(\beta x)_F)_I \\ &\vdots \end{aligned}$$

## 2 Solutions of Linear Systems

### 2.1 Solutions of Linear Systems using Elimination

**Definition 2.1.** Consider the matrix equation  $A\mathbf{x} = \mathbf{b}$  where  $A$  is an upper triangular matrix whose diagonal entries are all non-zero, that is,

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\ a_{22}x_2 + \cdots + a_{2n}x_n &= b_2 \\ &\vdots \\ a_{nn}x_n &= b_n \end{aligned}$$

To solve for  $\mathbf{x}$ , begin with  $x_n$ :  $x_n = b_n/a_{nn}$ . Then solve for  $x_{n-1}$ :  $x_{n-1} = (b_{n-1} - a_{n-1,n}x_n)/a_{n-1,n-1}$ . In general,

$$x_k = \frac{b_k - \sum_{j=k+1}^n a_{kj}x_j}{a_{kk}}.$$

This method of solving is called *back substitution*.

**Theorem 2.2.** An upper triangular matrix  $A$  is invertible if and only if all diagonal entries are non-zero.

**Definition 2.3.** For any matrix equation  $A\mathbf{x} = \mathbf{b}$  where  $A$  is a square matrix, the method of solving for  $\mathbf{x}$  by transforming the equation into an equivalent equation where the matrix is an upper triangular matrix is called *Gaussian elimination*. This transformation requires finding a sequence of equivalent linear systems

$$A^{(k)}\mathbf{x} = \mathbf{b}^{(k)}, \quad 0 \leq k \leq n-1$$

where  $A^{(0)} = A$ ,  $\mathbf{b}^{(0)} = \mathbf{b}$  and  $A^{(n-1)}$  is an upper triangular matrix. The  $i$ -th equation and  $(i+1)$ -th equation is separated by a single row operation.

*Remark.* Fix  $k > 1$  (the case  $k-1 = 0$  is trivial). If  $a_{kk}^{(k-1)} \neq 0$ , add a multiple  $-a_{ik}^{(k-1)}/a_{kk}^{(k-1)}$  of  $k$ -th row to the  $i$ -th row for  $i = k+1, \dots, n$ . Then  $a_{ik}^{(k)} = 0$  for  $i = k+1, \dots, n$ .

*Remark.* The value  $m_{ik} = a_{ik}^{(k-1)}/a_{kk}^{(k-1)}$  gets stored in the  $ik$ -position (if no pivoting).

**Definition 2.4.** Assuming no pivoting is necessary, Gaussian elimination reduces to

$$A^{n-1} = M_{n-1} \cdots M_1 A^{(0)}.$$

where  $m_{ik} = a_{ik}^{(k-1)}/a_{kk}^{(k-1)}$  and

$$M_k = \begin{bmatrix} 1 & & & 0 \\ & 1 & & \\ & & 1 & \\ & & -m_{k+1,k} & 1 \\ & & \vdots & \ddots \\ 0 & & -m_{n,k} & 0 & 1 \end{bmatrix}.$$

Let  $U = A^{(n-1)}$ .  $U$  is upper triangular with non-zero diagonal elements. Then

$$A = M_1^{-1} M_2^{-1} \cdots M_{n-1}^{-1} U.$$

Now,

$$M_k^{-1} = \begin{bmatrix} 1 & & & & 0 \\ & 1 & & & \\ & & 1 & & \\ & & m_{k+1,k} & 1 & \\ & & \vdots & \ddots & \\ 0 & & m_{n,k} & 0 & 1 \end{bmatrix}.$$

Let  $L = M_1^{-1}M_2^{-1} \cdots M_{n-1}^{-1}$ . Then

$$L = \begin{bmatrix} 1 & & & & \\ m_{21} & 1 & & & \\ m_{31} & m_{32} & 1 & & \\ \vdots & \vdots & & \ddots & \\ m_{n1} & m_{n2} & \cdots & \cdots & 1 \end{bmatrix}.$$

and  $A = LU$ . The product  $LU$  the  $LU$  factorization of  $A$ . The matrix  $L$  is a unit lower-triangular matrix.

*Remark.* Let  $\mathbf{y}$  be the solution of  $L\mathbf{y} = \mathbf{b}$ . Since  $L = M_1^{-1}M_2^{-1} \cdots M_{n-1}^{-1}$ ,

$$\mathbf{y} = M_{n-1} \cdots M_1 \mathbf{b}.$$

Solving for  $\mathbf{y}$  is equivalent to performing elimination steps on  $\mathbf{b}$ . Then we only need to solve  $U\mathbf{x} = \mathbf{y}$  to obtain  $\mathbf{x}$ . Since  $\mathbf{x}$  is upper-triangular we only need to perform back substitution.

Consider solving  $A\mathbf{x} = \mathbf{b}$  for an  $n \times n$  matrix using Gaussian elimination.

Step	Multiplies (Scaling)	Multiplies (Elimination)	Additions (Eliminations)
$A^{(0)} \rightarrow A^{(1)}$	$n - 1$	$(n - 1)^2$	$(n - 1)^2$
$A^{(1)} \rightarrow A^{(2)}$	$n - 2$	$(n - 2)^2$	$(n - 2)^2$
$\vdots$	$\vdots$	$\vdots$	$\vdots$
$A^{(n-3)} \rightarrow A^{(n-2)}$	2	4	4
$A^{(n-2)} \rightarrow A^{(n-1)}$	1	1	1

The total number of multiplication operations is

$$\sum_{j=1}^{n-1} j + \sum_{j=1}^{n-1} j^2 = \frac{n(n-1)}{2} + \frac{n(n-1)(2n-1)}{6} \approx \frac{1}{3}n^3$$

while the total number of additions is

$$\sum_{j=1}^{n-1} j^2 = \frac{n(n-1)(2n-1)}{6} \approx \frac{1}{3}n^3.$$

Thus the total number of operations is  $2n^3/3$ .

Consider instead using the LU-factorization of  $A$ . For the forward elimination step ( $L\mathbf{y} = \mathbf{b}$ ),

Solving	Multiplies	Additions
$\mathbf{y}_2$	1	1
$\mathbf{y}_3$	2	2
$\vdots$	$\vdots$	$\vdots$
$\mathbf{y}_{n-1}$	$n - 2$	$n - 2$
$\mathbf{y}_n$	$n - 1$	$n - 1$



the total number of operations is

$$\sum_{j=1}^{n-1} j + \sum_{j=1}^{n-1} j = \frac{n(n-1)}{2} + \frac{n(n-1)}{2} \approx n^2.$$

For the back substitution step,

Solving	Multiplies	Additions
$\mathbf{x}_n$	1	0
$\mathbf{x}_{n-1}$	2	1
$\vdots$	$\vdots$	$\vdots$
$\mathbf{x}_2$	$n-1$	$n-2$
$\mathbf{x}_1$	$n$	$n-1$

the total number of operations is

$$\sum_{j=1}^n j + \sum_{j=0}^{n-1} j = \frac{n(n+1)}{2} + \frac{n(n-1)}{2} \approx n^2.$$

Therefore, the LU-factorization method requires  $2n^2$  operations.

## 2.2 Interchanging

**Theorem 2.5.** Let  $U$  be an equivalent, upper-triangular form of  $A$ , that is,

$$U = (M_{n-1}P_{n-1}) \cdots (M_1P_1)A,$$

where  $P_k$  is either the identity matrix if no interchanging occurs in the  $k$ -th step or  $P_k$  just interchanges row  $k$  with row  $I$  for some  $I > k$ .

**Theorem 2.6.** Suppose  $k > l$  and  $P_k$  interchanges rows  $k$  and  $I$  where  $I > k$ . Then  $P_k M_l = \widetilde{M}_l P_k$  where  $\widetilde{M}_l P$  is the same as  $M_l$  except the multiplies  $m_{kl}$  and  $m_{Il}$  have been interchanged.

$$P_k = \begin{bmatrix} 1 & & & \\ & 0 & 1 & \\ & 1 & 0 & \\ & & & 1 \end{bmatrix} \quad P_k M_l = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & m_{Il} & 0 & 1 \\ & m_{kl} & 1 & 0 \\ & & & 1 \end{bmatrix}$$

**Definition 2.7.** Let the matrix  $\hat{M}_l$  be the same as  $M_l$ , except all the multiplies in the  $i$ -th columns have been interchanged by the  $P_k$ 's for  $k > l$ . Then,  $U = (\hat{M}_{n-1} \cdots \hat{M}_1)(P_{n-1} \cdots P_1)A = L^{-1}P^\top A$ . Then,  $A = PLU$ . This is called the *PLU factorization* of  $A$ . Note that  $P^\top A = LU$ , so it also encodes the LU factorization of  $(P_{n-1} \cdots P_1)A$  which is just  $A$  with its rows permuted.

## 2.3 Pivoting

**Definition 2.8.** In elimination, a *pivotal equation* is the equation used to eliminate an unknown from the other equations. At the start of the  $k$ -th elimination step, a pivotal equation is the equation with a non-zero coefficient for  $x_k$  in the  $k$ -th,  $k+1$ -th,  $\dots$ ,  $n$ -th equations.

**Theorem 2.9.**  $A$  is invertible if and only if there is at least one pivotal equation at every elimination step.

*Remark.* Pivoting can be viewed as multiplying  $A$  by a permutation matrix  $P^\top$ , and then finding the LU-factorization of  $P^\top A$ . Then,  $A = PLU$ .

**Theorem 2.10.** Every invertible matrix  $A$  can be written as a product  $PLU$  where  $P$  is a permutation matrix,  $L$  is a unit lower-triangular matrix and  $U$  is an (invertible) upper triangular matrix.

**Theorem 2.11.** An invertible matrix  $A$  has an LU-factorization if and only if each of the upper left hand submatrices

$$A_k = \begin{bmatrix} a_{11} & \dots & a_{1k} \\ \vdots & \ddots & \vdots \\ a_{k1} & \dots & a_{kk} \end{bmatrix}$$

for  $k = 1, \dots, n$  are invertible.

*Remark.* In practice, not every pivot equation is good for numerical calculations

- (i) Do not choose near-zero pivots.
- (ii) Cannot just use absolute comparison of  $a_{ik}^{(k-1)}$ .
- (iii) The best pivot maximizes the ratio of the size of pivot entry to the size of the row.

*Remark.* Suppose we are on the  $k$ -th step of Gaussian Elimination (where  $1 \leq k \leq n-1$ ). The current matrix looks like

$$A^{(k-1)} = \begin{bmatrix} a_{11}^{(k-1)} & \dots & a_{1n}^{(k-1)} \\ & \ddots & \\ & & a_{kk}^{(k-1)} & \vdots \\ & & \vdots & \ddots \\ & & a_{nk}^{(k-1)} & \dots & a_{nn}^{(k-1)} \end{bmatrix}$$

Which entries  $a_{kk}^{(k-1)}, \dots, a_{nk}^{(k-1)}$  should we use as the  $k$ -th pivot element?

**Definition 2.12.** The technique of *simple pivoting* involves choosing the pivot row with the smallest  $I \geq k$  for which  $A_{Ik}^{(k-1)} \neq 0$ , and interchanging the  $k$ -th row and the  $I$ -th row.

**Definition 2.13.** The technique of *partial pivoting* involves choosing the pivot row with the entry  $|a_{Ik}^{(k-1)}|$  that is the largest of  $|a_{kk}^{(k-1)}|, |a_{k+1,k}^{(k-1)}|, \dots, |a_{nk}^{(k-1)}|$ , and interchanging the  $k$ -th row and the  $I$ -th row.

**Definition 2.14.** The technique of *scaled partial pivoting* involves computing scale factors for each row:

$$d_i = \max_{1 \leq j \leq n} |a_{ij}| \quad \text{for } i = 1, \dots, n$$

before elimination procedure begins and interchanging them when rows are interchanged. At the  $k$ -th step, the pivot row for which  $a_{Ik}^{(k-1)}/d_I$  is the maximized for all  $I \geq k$ , is chosen, and the  $k$ -th and  $I$ -th row are interchanged. Alternatively, the scale factors can be recomputed at every step.

**Definition 2.15.** In *total pivoting*, the columns are also interchanged. At the  $k$ -th step, choose  $I \geq k$  and  $J \geq k$  for which  $|a_{IJ}^{(k-1)}|$  is the maximum of  $|a_{ij}|$  for  $i = k, \dots, n$  and  $j = k, \dots, n$ . Interchange the  $k$ -th row and the  $I$ -th row and interchange the  $k$ -th column and the  $J$ -th column.

**Lemma 2.16.** The operation counts of each pivoting strategy are as follows:

- (i) partial pivoting:  $\sum_{k=1}^{(n-1)} (n-k) \approx n^2/2$ ,
- (ii) scaled pivoting (without updating scale factors):  $n(n-1) + \sum_{k=1}^{(n-1)} [(n-k+1) + (n-k)] \approx 2n^2$ ,
- (iii) scaled pivoting (updating scale factors):  $\sum_{k=1}^{(n-1)} [(n-k+1)(n-k) + (n-k+1) + (n-k)] \approx n^3/3$ ,
- (iv) total pivoting:  $\sum_{k=1}^{n-1} [(n-k+1)^2 - 1] \approx n^3/3$ .

## 2.4 Vector Norms on $\mathbb{R}^n$ and $\mathbb{C}^n$

**Definition 2.17.** A *norm* on a vector space is a function that maps a vector,  $\mathbf{x} \in \mathcal{V}$ , to a number and is denoted by  $\|\mathbf{x}\|$ . A norm must satisfy the following properties for all  $\mathbf{x}, \mathbf{y} \in \mathcal{F}^n$  and  $\alpha \in \mathcal{F}$  where  $\mathcal{F}$  is  $\mathbb{R}$  or  $\mathbb{C}$ :

- (i)  $\|\mathbf{x}\| \geq 0$ ;  $\|\mathbf{x}\| = 0$  if and only if  $\mathbf{x} = \mathbf{0}$ ,
- (ii)  $\|\alpha\mathbf{x}\| = |\alpha| \cdot \|\mathbf{x}\|$ ,
- (iii)  $\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\|$  (triangle inequality).

*Remark.* Common examples of vector norms include:

- (i)  $\|\mathbf{x}\|_1 = \sum_{1 \leq j \leq n} |x_j|$ ,
- (ii)  $\|\mathbf{x}\|_2 = \left( \sum_{j=1}^n |a_j|^2 \right)^{1/2}$ ,
- (iii)  $\|\mathbf{x}\|_\infty = \max_{1 \leq j \leq n} |a_j|$ .

**Definition 2.18.** The set of  $n \times n$  matrices is itself a vector space. A norm on this vector space satisfies for matrices  $A, B \in \mathcal{F}^{n \times n}$  and  $\alpha \in \mathcal{F}$  where  $\mathcal{F}$  is  $\mathbb{R}$  or  $\mathbb{C}$ :

- (i)  $\|A\| \geq 0$  and  $\|A\| = 0$  if and only if  $A$  is the 0 matrix,
- (ii)  $\|\alpha A\| = |\alpha| \cdot \|A\|$ ,
- (iii)  $\|A + B\| \leq \|A\| + \|B\|$ .

We call the norm a *matrix norm* if in addition we have

$$\|AB\| \leq \|A\| \cdot \|B\|.$$

**Definition 2.19.** Given a vector norm on  $\mathbb{R}^n$  (or  $\mathbb{C}^n$ ), the *operator norm induced by vector norm*, or just *operator norm*, on  $n \times n$  matrices is

$$\|A\| = \sup_{\mathbf{x} \neq \mathbf{0}} \frac{\|A\mathbf{x}\|}{\|\mathbf{x}\|}.$$

Informally, this norm gives the maximum stretch factor when  $\mathbf{x}$  is mapped through  $A$ . For  $p = 1, 2, \infty$ , we call the operator norm induced by  $\|\cdot\|_p$  also  $\|A\|_p$ .

**Theorem 2.20.** For  $p = 1$  and  $p = \infty$ , there are explicit expressions for  $\|A\|_1$  and  $\|A\|_\infty$ .

$$\|A\|_1 = \max_{1 \leq j \leq n} \sum_{i=1}^n |a_{ij}| \quad \|A\|_\infty = \max_{1 \leq i \leq n} \sum_{j=1}^n |a_{ij}|$$

**Definition 2.21.** Let  $\mathbf{x}$  and  $\mathbf{y}$  be vectors in  $\mathbb{R}^n$  where  $\mathbf{x} = (x_1, x_2, \dots, x_n)^\top$  and  $\mathbf{y} = (y_1, y_2, \dots, y_n)^\top$ . We recall the familiar *scalar product*, or dot product given by

$$\mathbf{x}^\top \mathbf{y} = x_1 y_1 + x_2 y_2 + \dots + x_n y_n.$$

**Lemma 2.22.** For all vectors  $\mathbf{x}, \mathbf{y}$ , and  $\mathbf{z}$  in  $\mathbb{R}^n$  and for all scalars  $\alpha$ :

- (i)  $\mathbf{x}^\top \mathbf{y} = \mathbf{y}^\top \mathbf{x}$ ,

- (ii)  $(\alpha \mathbf{x})^\top \mathbf{y} = \alpha(\mathbf{x}^\top \mathbf{y})$ ,
- (iii)  $(\mathbf{x} + \mathbf{y})^\top \mathbf{z} = \mathbf{x}^\top \mathbf{z} + \mathbf{y}^\top \mathbf{z}$ ,
- (iv)  $\mathbf{x}^\top \mathbf{x} \geq 0$  where  $\mathbf{x}^\top \mathbf{x} = 0$  if and only if  $\mathbf{x} = 0$

**Theorem 2.23 (The Cauchy-Schwarz Inequality).** Given any  $\mathbf{x}$  and  $\mathbf{y}$  in  $\mathbb{R}^n$ ,  $|\mathbf{x}^\top \mathbf{y}| \leq \|\mathbf{x}\|_2 \|\mathbf{y}\|_2$ .

**Theorem 2.24.** The operator norm  $\|A\|_2$  is the square root of the largest eigenvalue of  $A^H A$ .

**Definition 2.25.** We say a matrix norm  $\|\cdot\|_m$  is *compatible* with a vector norm  $\|\cdot\|_v$  if for all  $A \in \mathcal{F}^{m \times n}$  and  $\mathbf{x} \in \mathcal{F}^n$ ,  $\|A\mathbf{x}\|_v \leq \|A\|_m \cdot \|\mathbf{x}\|_v$ .

**Definition 2.26.** Define the Frobenius norm of  $A$  to be

$$\|A\|_F = \left( \sum_{i=1}^n \sum_{j=1}^n |a_{ij}|^2 \right)^{1/2}.$$

**Theorem 2.27.** The Frobenius norm of  $A$  is compatible with  $\|\mathbf{x}\|_2$ .

## 2.5 Residual Error

**Definition 2.28.** Consider  $A\mathbf{x} = \mathbf{b}$ . Let  $\mathbf{x}$  be the true solution and let  $\hat{\mathbf{x}}$  be the approximate solution. Define  $\mathbf{e} = \mathbf{x} - \hat{\mathbf{x}}$  be the *error vector* and let  $\mathbf{r} = \mathbf{b} - A\hat{\mathbf{x}} = A\mathbf{x} - A\hat{\mathbf{x}} = A\mathbf{e}$  be the *residual vector*.

**Theorem 2.29.** For all  $n$ -vector  $\mathbf{y}$  for an invertible matrix  $A$  such that  $A\mathbf{x} = \mathbf{b}$ ,

$$\frac{\|\mathbf{y}\|}{\|A^{-1}\|} \leq \|A\mathbf{y}\| \leq \|A\| \cdot \|\mathbf{y}\|.$$

**Definition 2.30.** Define  $\kappa(A) = \|A\| \cdot \|A^{-1}\|$  to be the *condition number* of  $A$  when  $\kappa(A) \geq 1$ .

**Theorem 2.31.** The relative error of  $\|\mathbf{e}\|/\|\mathbf{x}\|$  is as large as  $\kappa(A) \cdot \|\mathbf{r}\|/\|\mathbf{b}\|$ .

*Remark.* Method for iteratively solving for the solution of a linear system. Consider the origin matrix  $A$ . To find  $A\hat{\mathbf{x}}$  set  $\mathbf{r} = \mathbf{b} - A\hat{\mathbf{x}}$  and solve  $A\mathbf{e} = \mathbf{r}$ . Call the computed solution  $\hat{\mathbf{e}}$ . Then  $\|\hat{\mathbf{e}}\|/\|\hat{\mathbf{x}}\|$  is approximately  $\|\mathbf{e}\|/\|\mathbf{x}\|$ , e.g. if  $\|\hat{\mathbf{e}}\|/\|\hat{\mathbf{x}}\| \approx 10^{-s}$ , then we expect  $\hat{\mathbf{x}}$  has approximately  $s$  significant digits as an approximation to  $\mathbf{x}$ . Also expect that  $\hat{\mathbf{e}}$  has  $s$  significant digits as an approximation to  $\mathbf{e}$ , but the absolute error in  $\hat{\mathbf{e}}$  is much smaller than the absolute error in  $\hat{\mathbf{x}}$ . If  $\|\hat{\mathbf{e}}\|/\|\hat{\mathbf{x}}\|$  sufficiently small, then  $\hat{\mathbf{x}} + \hat{\mathbf{e}}$  is the approximate solution. Else set  $\hat{\mathbf{x}}' = \hat{\mathbf{x}} + \hat{\mathbf{e}}$  and repeat the procedure. Solving successive systems is not very expensive since elimination required  $2/3n^3$  and each solve requires  $2n^2$ .

**Definition 2.32.** The method of *backward error analysis* involves considering the approximation to be the exact solution of a perturbed system. Let  $\hat{\mathbf{x}}$  be the approximate solution of  $A\mathbf{x} = \mathbf{b}$  and consier  $\hat{\mathbf{x}}$  to be the exact solution of  $\hat{A}\mathbf{x} = \mathbf{b}$  where  $\hat{A} = A - E$  for some matrix  $E$ . Then a bound on  $E$  can be found to analyze its effect on  $\hat{\mathbf{x}}$  as an approximation to  $\mathbf{x}$ .

**Theorem 2.33.** In general, the bound on the error in  $\hat{\mathbf{x}}$  relative to  $\hat{\mathbf{x}}$  is

$$\frac{\|\mathbf{x} - \hat{\mathbf{x}}\|}{\|\hat{\mathbf{x}}\|} \leq \kappa(A) \cdot \frac{\|E\|}{\|A\|}.$$

**Theorem 2.34.** Let  $\hat{\mathbf{x}}$  be the computed  $PLU$  solution of a linear system and the exact solution of  $(A + PE)\hat{\mathbf{x}} = \mathbf{b}$  for some  $n \times n$  matrix  $E$ . Let  $u = n \cdot 1.01 \cdot u$  where  $u$  is the unit roundoff. If

$$|e_{ij}| \leq u_n |(P^\top A)_{ij}| + u_n (3 + u_n) \sum_{k=1}^n |\hat{l}_{ik}| \cdot |\hat{u}_{kj}|$$

then the following is usually true,

$$\|E\| \leq n \cdot u \cdot \|A\| \quad \text{and} \quad \frac{\|\mathbf{x} - \hat{\mathbf{x}}\|}{\|\hat{\mathbf{x}}\|} \leq \kappa(A) \cdot n \cdot u.$$

*Remark.* If  $\kappa(A)$  is large in the above formula, the system is ill-conditioned, although we must compare to  $u$  since this definition changes with precision. Let  $s = -\log_\beta(\kappa(A) \cdot n \cdot u)$ . Then this method gets us approximately  $s$  significant digits in  $\hat{\mathbf{x}}$  and each successive iteration gets about  $s$  more significant digits.

## 2.6 General Iterative Methods

**Definition 2.35 (General Iterative Method).** Let  $M$  be a real  $n \times n$  matrix, and let  $\mathbf{x}^{(0)}$  be a vector in  $\mathbb{R}^n$ . Generate a sequence of vector  $\mathbf{x}^{(0)}, \mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots$  by setting

$$\mathbf{x}^{(k+1)} = M\mathbf{x}^{(k)} + \mathbf{g} \quad \text{for } k = 0, 1, 2, \dots$$

where  $\mathbf{g}$  is a given fixed vector in  $\mathbb{R}^n$ .

**Lemma 2.36.** If  $\mathbf{x}^{(k)} \rightarrow \hat{\mathbf{x}}$  as  $k \rightarrow \infty$ , then  $\hat{\mathbf{x}} = M\hat{\mathbf{x}} + \mathbf{g}$ , so  $\hat{\mathbf{x}}$  is a solution of the linear system  $(I - M)\hat{\mathbf{x}} = \mathbf{g}$ .

**Theorem 2.37.** Let  $\|\cdot\|$  be a vector norm on  $\mathbb{R}^n$ , and let  $\alpha = \|M\|$ , the matrix norm of  $M$  subordinate to the vector norm  $\|\cdot\|$ . Suppose  $\alpha = \|M\| < 1$ . Then

- (i)  $I - M$  is invertible,
- (ii) For any choice of  $\mathbf{x}^{(0)}$ , the sequence  $\mathbf{x}^{(k)}$  generated by  $\mathbf{x}^{(k+1)} = M\mathbf{x}^{(k)} + \mathbf{g}$  converges to  $\hat{\mathbf{x}}$ , i.e.  $\mathbf{x}^{(k)} \rightarrow \hat{\mathbf{x}}$  as  $k \rightarrow \infty$ .
- (iii) If  $\mathbf{e}^{(k)} = \mathbf{x}^{(k)} - \hat{\mathbf{x}}$ , then  $\|\mathbf{e}^{(k)}\| \leq \alpha^k \|\mathbf{e}^{(0)}\|$ .

This theorem is a special case of the Contraction Mapping Fixed Point Theorem.

**Definition 2.38 (Splitting Methods).** Choose matrices  $N$  and  $P$  for which  $A = N - P$ , and consider the iteration

$$N\mathbf{x}^{(k+1)} = P\mathbf{x}^{(k)} + \mathbf{b} \quad \text{for } k = 0, 1, 2, \dots$$

We want to choose  $N$  and  $P$  so that (i)  $N$  is invertible, (ii)  $N\mathbf{x} = \mathbf{b}$  is easy to solve, and (iii)  $\|N^{-1}P\| < 1$  in some norm. Analytically, the iteration is the same as  $\mathbf{x}^{(k+1)} = M\mathbf{x}^{(k)} + \mathbf{g}$  where  $M = N^{-1}P$  and  $\mathbf{g} = N^{-1}\mathbf{b}$  (multiply original iteration by  $N^{-1}$ ). Each iteration is solving the linear system  $N\mathbf{x} = \mathbf{w}$  for  $\mathbf{x}^{(k+1)}$  where  $\mathbf{w} = P\mathbf{x}^{(k)} + \mathbf{b}$ .

**Lemma 2.39.** For the methods described above,

- (i) if the iteration converges, i.e.  $\mathbf{x}^{(k)}$  converges, it converges to a solution of  $A\mathbf{x} = \mathbf{b}$ ,
- (ii) if  $N$  is invertible and  $\|N^{-1}P\| < 1$  (in some matrix norm subordinate to a vector norm on  $\mathbb{R}^n$ ), the iteration converges to the unique solution of  $A\mathbf{x} = \mathbf{b}$ .

**Definition 2.40 (Jacobi's Method).** Given an  $n \times n$  matrix  $A$ , let

$$L = \begin{bmatrix} 0 & 0 & \cdots & 0 \\ a_{21} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & 0 \end{bmatrix}, \quad D = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ 0 & a_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix}, \quad U = \begin{bmatrix} 0 & a_{12} & \cdots & a_{1n} \\ 0 & 0 & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix}.$$

Then  $A = L + D + U$ . Choose  $N = D$  and  $P = -(L + U)$ . Jacobi's method involves iteratively applying the following

$$D\mathbf{x}^{(k+1)} = -(L + U)\mathbf{x}^{(k)} + \mathbf{b}.$$

This is equivalent to the equation:

$$x_i^{(k+1)} = \left( b_i - \sum_{j < i} a_{ij}x_j^{(k)} - \sum_{j > i} a_{ij}x_j^{(k)} \right) / a_{ii}$$

for  $1 \leq i \leq n$  and  $k = 0, 1, \dots$

**Definition 2.41.** A matrix is called (*strictly row*) *diagonally dominant* if

$$|a_{ii}| > \sum_{j \neq i} |a_{ij}| \quad \text{for} \quad 1 \leq i \leq n.$$

**Theorem 2.42.** If  $A$  is diagonally dominant, then Jacobi's Method converges.

**Definition 2.43 (Gauss-Seidel).** From the decomposition in Jacobi's method, choose  $N = D + L$  and  $P = -U$  and iteratively compute:

$$(D + L)\mathbf{x}^{(k+1)} = -U\mathbf{x}^{(k)} + \mathbf{b}.$$

In the  $k$ th iteration (computing  $\mathbf{x}^{(k+1)}$  from  $\mathbf{x}^{(k)}$ ), this system for  $\mathbf{x}^{(k+1)}$  is solved by forward substitution.

$$x_i^{(k+1)} = \left( b_i - \sum_{j < i} a_{ij}x_j^{(k+1)} - \sum_{j > i} a_{ij}x_j^{(k)} \right) / a_{ii}$$

for  $1 \leq i \leq n$  and  $k = 0, 1, \dots$

*Remark.* For Gauss-Seidel, only one vector is needed to store  $\mathbf{x}^{(k)}$  and  $\mathbf{x}^{(k+1)}$  since  $\mathbf{x}$  can be overwritten in-place.

**Theorem 2.44.** If  $A$  is diagonally dominant, then Gauss-Seidel converges, that is, for any choice of  $\mathbf{x}^{(0)}$ , the sequence  $\mathbf{x}^{(k)}$  generated by  $(D + L)\mathbf{x}^{(k+1)} = -U\mathbf{x}^{(k)} + \mathbf{b}$  converges to the unique solution of  $A\mathbf{x} = \mathbf{b}$ .

**Definition 2.45.** A real  $n \times n$  matrix is called *symmetric positive definite*, or just positive definite, if  $A$  is symmetric, i.e.  $A^\top = A$  and for all  $\mathbf{x} \neq \mathbf{0}$ ,  $\mathbf{x}^\top A \mathbf{x} > 0$ .

**Theorem 2.46.** A real symmetric  $n \times n$  matrix is positive definite if and only if all of its eigenvalues are positive.

**Theorem 2.47.** If  $A$  is symmetric positive definite, then Gauss-Seidel converges.

*Remark.* Usually Gauss-Seidel converges to the true solution faster than Jacobi's method.

**Definition 2.48 (Successive Over-Relaxation (SOR)).** This is a variant of Gauss-Seidel. Rewrite the Gauss-Seidel iteration as

$$x_i^{(k+1)} = x_i^{(k)} + \left( b_i - \sum_{j < i} a_{ij} x_j^{(k+1)} - \sum_{j \geq i} a_{ij} x_j^{(k)} \right) / a_{ii}.$$

Fix an  $\omega$  where  $0 < \omega < 2$ . The SOR iteration is

$$x_i^{(k+1)} = x_i^{(k)} + \omega \left( b_i - \sum_{j < i} a_{ij} x_j^{(k+1)} - \sum_{j \geq i} a_{ij} x_j^{(k)} \right) / a_{ii}.$$

When  $0 < \omega < 1$ , it is called under-relaxation; when  $\omega = 1$ , it is Gauss-Seidel; when  $1 < \omega < 2$ , it is called over-relaxation. In matrix form,

$$\begin{aligned} \mathbf{x}^{(k+1)} &= \mathbf{x}^{(k)} + \omega D^{-1} \left( \mathbf{b} - L\mathbf{x}^{(k+1)} - (D + U)\mathbf{x}^{(k)} \right) \\ (D + \omega L)\mathbf{x}^{(k+1)} &= D\mathbf{x}^{(k)} + \omega(\mathbf{b} - (D + U)\mathbf{x}^{(k)}) \\ \mathbf{x}^{(k+1)} &= (D + \omega L)^{-1}((1 - \omega)D - \omega U)\mathbf{x}^{(k)} + \omega(D + \omega L)^{-1}\mathbf{b} \\ \mathbf{x}^{(k+1)} &= M_\omega \mathbf{x}^{(k)} + \mathbf{g}_\omega \end{aligned}$$

## 2.7 Linear Least Squares

**Definition 2.49 (Linear Least Squares).** Often times the linear system  $A\mathbf{x} = \mathbf{b}$  where  $A$  is an  $m \times n$  real matrix and  $\mathbf{b} \in \mathbb{R}^m$  has no solution since  $m > n$ . The range of  $A$  has dimension less than or equal to  $n < m$  so it is a proper subspace of  $\mathbb{R}^m$  and there are many  $\mathbf{b} \in \mathbb{R}^m$  for which no solution exists. Instead, we find a vector  $\mathbf{x} \in \mathbb{R}^n$  that minimizes

$$\|\mathbf{e}\|_2^2 = \|A\mathbf{x} - \mathbf{b}\|_2^2 = \sum_{i=1}^m \left( \sum_{j=1}^n a_{ij} x_j - b_i \right)^2,$$

the sum of the squares of the error terms.

**Theorem 2.50.** Let  $Y$  be a subspace of  $\mathbb{R}^m$  and let  $\mathbf{b} \in \mathbb{R}^m$ . Then there is a unique closest element  $\hat{\mathbf{y}}$  of  $Y$  to  $\mathbf{b}$  in the 2-norm  $\|\cdot\|_2$ , i.e.  $\|\mathbf{b} - \hat{\mathbf{y}}\|_2 \leq \|\mathbf{b} - \mathbf{y}\|_2$  for all  $\mathbf{y} \in Y$  and  $\|\mathbf{b} - \hat{\mathbf{y}}\|_2 < \|\mathbf{b} - \mathbf{y}\|_2$  for  $\mathbf{y} \neq \hat{\mathbf{y}}$ . Moreover,  $\mathbf{b} - \hat{\mathbf{y}}$  is orthogonal to  $Y$  i.e.  $(\mathbf{b} - \hat{\mathbf{y}})^\top \mathbf{y} = 0$  for all  $\mathbf{y} \in Y$ .

**Theorem 2.51 (The Normal Equations).** Given a real  $m \times n$  matrix  $A$ , vectors  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^m$  and  $\mathbf{x} \in \mathbb{R}^n$  minimizes  $\|A\mathbf{x} - \mathbf{b}\|_2^2$  if and only if  $\mathbf{x}$  is a solution of the normal equations

$$A^\top A \mathbf{x} = A^\top \mathbf{b}.$$

*Remark.* Computation concerns with linear least squares:

- (i) The normal equations are often very ill-conditioned in the 2-norm,  $\kappa(A^\top A) = \kappa(A)^2$ , so it is not always best to use the normal equations.
- (ii) Better numerical methods for linear least squares problems: QR factorization (closely related to Gram-Schmidt), Singular Value Decomposition (for ill-conditioned problems).

## 3 Solutions of Non-Linear Systems

### 3.1 Methods for Solving Non-Linear Systems

**Definition 3.1.** A real number  $x$  for which  $f(x) = 0$  is called a *root* of that equation;  $x$  is called a *emph* of  $f$ .

**Definition 3.2 (General Methods of Solving Linear Equations).** To solve a non-linear equation, write it in the form  $f(x) = 0$ , assuming that  $f$  is a continuous real-valued function that is defined on some interval  $I \in \mathbb{R}$ . In practice, locate approximately a zero  $s$  of the given function  $f$ . We want to find an  $x$  such that  $|x - s|$  is small or  $|f(x)|$  is small.

**Theorem 3.3.** If  $f$  is continuous on  $[a, b]$  and  $f(a)f(b) < 0$ , then there exists an  $s \in (a, b)$  for which  $f(s) = 0$ .

**Definition 3.4 (Bisection Method).** The *bisection method* is a bracketing method where at each step in the iteration, we have an interval  $[a, b]$  in which  $f$  has a zero. Start with an interval  $[a, b]$  that brackets a zero of  $f$ , i.e.  $f(a)f(b) < 0$ . For each step, shrink the length of the interval by a factor of 2 while still bracketing a zero of  $f$ . The bisection method is guaranteed to converge, but it has a slow convergence rate, approximately 3 iterations per decimal digit of accuracy.

**Definition 3.5 (Newton's Method).** Start with an approximation  $x_0$  to  $s$ . Iteratively, find the zero of the tangent line to the graph of  $f$  at  $(x_n, f(x_n))$  to get  $x_{n+1}$ . Converges rapidly if it converges, so it needs to start sufficiently close to the zero and we need to be able to evaluate  $f'$ , i.e. computable and  $f'(s) \neq 0$ .

**Definition 3.6 (Secant Method).** Start with two approximations  $x_{n-1}$  and  $x_n$  to  $s$ . Find the zero of the secant line joining the two previous points  $(x_{n-1}, f(x_{n-1}))$ ,  $(x_n, f(x_n))$ . Similar to Newton's method with a slower convergence, but  $f'$  is not required to evaluate the derivative  $f'$ .

*Remark.* Ideally, we would like the dependability of the bisection method and the speed of Newton. For example, *Regular Falsi* (see text) is a bracketing method similar to the secant method. Often, one endpoint converges quickly to a zero of  $f$ . *Brent's Method* (also called the *Brent-Dekker method*) is a combination of bisection, secant, and inverse quadratic interpolation that converges rapidly.

### 3.2 Fixed-Point Iteration

*Remark.* Many iterative methods, e.g. Newton's method, can be viewed as  $x_{n+1} = g(x_n)$  where  $g$  is some particular function.

**Definition 3.7.** For a function  $g$ , a *fixed point* of  $g$  is a point  $x$  where  $g(x) = x$ .

**Theorem 3.8.** If  $x_{n+1} = g(x_n)$  where  $g$  is continuous and  $x_n$  converges to a number  $\zeta$  in the domain of  $g$ , then  $g(\zeta) = \zeta$ , i.e.  $\zeta$  is a fixed point.

**Theorem 3.9.** Let  $g$  be a continuous function on a closed bounded interval  $I = [a, b]$ , and suppose for all  $x \in I$ ,  $g(x) \in I$ , i.e.  $g$  maps  $I$  to itself. Then  $g$  has at least one fixed point in  $I$ .

**Theorem 3.10 (Contraction Mapping Fixed-Point Theorem, Differentiable Functions).** Suppose  $g$  is differentiable on a closed, bounded interval  $I = [a, b]$ , that  $g$  maps  $I$  to itself, and for some  $L < 1$ ,  $|g'(x)| \leq L < 1$  for all  $x \in I$ . Then the following are true:

- (i)  $g$  has a unique fixed point in  $I$ ; call it  $\zeta$ ,



- (ii) for any  $x_0 \in I$ ,  $x_{n+1} = g(x_n)$  generates a sequence such that  $x_n \rightarrow \zeta$ ,
- (iii) if  $e_n = x_n - \zeta$ , then

$$|e_n| \leq \frac{L^n}{1-L} |x_1 - x_0|.$$

**Corollary 3.11 (Local Convergence Theorem).** Suppose  $g$  is continuously differentiable in an open interval  $I$  containing a fixed point  $\zeta$ , and suppose  $|g'(\zeta)| < 1$ . Then there exists an  $\epsilon > 0$ , so that when  $|x_0 - \zeta| \leq \epsilon$ , the fixed-point iteration  $x_{n+1} = g(x_n)$  yields a sequence  $x_n$  with  $x_n \rightarrow \zeta$ .

**Definition 3.12.** Let  $x_0, x_1, x_2, \dots$  be a sequence which converges to a number  $\zeta$ . Let  $e_n = x_n - \zeta$ . If there is a number  $p \geq 1$  and a constant  $C \neq 0$  for which

$$\lim_{n \rightarrow \infty} \frac{|e_{n+1}|}{|e_n|^p} = C$$

then  $p$  is called the *order of convergence* of the sequence and  $C$  is called the *asymptotic error constant*.

**Definition 3.13.** For specific values of  $p$  and  $C$  we assign specific names to the order of convergence:

- (i) if  $p = 1$  and  $C = 1$ , convergence is called *sub-linear*;
- (ii) if  $p = 1$  and  $0 < C < 1$ , convergence is called *linear*;
- (iii) if  $\lim_{n \rightarrow \infty} |e_{n+1}|/|e_n| = 0$ , convergence is called *super-linear*;
- (iv) if  $p = 2$ , convergence is called *quadratic*.

**Definition 3.14.** A function  $f \in C^k$  on an interval  $[a, b]$  where  $k$  is a non-negative integer when  $f, f', f'', \dots, f^{(k)}$  are all defined and continuous on  $[a, b]$ . In the case of  $k = 0$ ,  $f$  is continuous. In the case of  $k = 1$ ,  $f$  is continuously differentiable.

**Theorem 3.15 (Taylor's Theorem with Remainder).** If  $f \in C^{k+1}$  then for each  $x$ , there exists a  $\zeta$  between  $a$  and  $x$  for which

$$f(x) = f(a) + f'(a)(x-a) + \dots + \frac{f^{(k)}(a)}{k!}(x-a)^k + \frac{f^{(k+1)}(\zeta)}{(k+1)!}(x-a)^{k+1}.$$

**Theorem 3.16.** Suppose  $g \in C^{k+1}$ ,  $g(s) = s$ ,  $x_n$  is generated by  $x_{n+1} = g(x_n)$  and  $x_n \rightarrow s$ , and  $g'(s) = g''(s) = \dots = g^{(k)}(s) = 0$  and  $g^{(k+1)}(s) \neq 0$ . Then  $x_n \rightarrow s$  to order  $k+1$  with an asymptotic error constant of  $|g^{(k+1)}(s)|/(k+1)!$ .

**Theorem 3.17.** Suppose  $f \in C^3$ ,  $f(s) = 0$ ,  $f'(s) \neq 0$ , and  $x_n$  is generated by Newton's method  $x_{n+1} = x_n - f(x_n)/f'(x_n)$ . Then

- (i) if  $x_n \rightarrow s$ , convergence is at least quadratic,
- (ii) if  $x_0$  is close enough to  $s$ , then  $x_n \rightarrow s$ .

## 4 Approximation Theory and Interpolation

### 4.1 Polynomials

**Definition 4.1.** A (real) *polynomial* is a function  $p : \mathbb{R} \rightarrow \mathbb{R}$  of the form

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0.$$

If  $a_n \neq 0$ , we define the *degree* of  $p(x)$  to be  $n$ . If  $p(x) = 0$ ,  $\deg(p) = -\infty$ .

**Lemma 4.2.** Let  $p(x)$  and  $q(x)$  be polynomials. Then  $p(x)q(x)$  is also a polynomial and

$$\deg(pq) = \deg(p) + \deg(q).$$

**Theorem 4.3 (Euclidean Algorithm).** Suppose  $p(x)$  and  $d(x)$  are polynomials of degree at least 0. Then there exist polynomials  $q(x)$  and  $r(x)$  such that

$$p(x) = q(x)d(x) + r(x)$$

where  $\deg(r) < \deg(d)$ . The polynomials  $q(x)$ ,  $d(x)$ , and  $r(x)$  are called the *quotient*, *divisor*, and *remainder*.

**Corollary 4.4.** If  $\deg(p) \geq 1$  and  $p(x_1) = 0$ , then there exists a polynomial  $q(x)$  such that  $p(x) = q(x)(x - x_1)$  where  $\deg(q) = \deg(p) - 1$ .

**Definition 4.5.** A number  $x_1$  is called a *zero of  $p$  with multiplicity  $m$*  if

$$p(x_1) = p'(x_1) = \cdots = p^{(m-1)}(x_1) = 0 \neq p^{(m)}(x_1).$$

**Theorem 4.6.** If  $x_1$  is a zero of multiplicity  $m$ , then there exists a polynomial  $q(x)$  such that  $p(x) = q(x)(x - x_1)^m$  and  $q(x_1) \neq 0$ .

**Corollary 4.7.** If  $x_1, \dots, x_k$  are zeros of  $p$  with multiplicities  $m_1, \dots, m_k$ , then there exists a polynomial  $q(x)$  such that

$$p(x) = q(x)(x - x_1)^{m_1}(x - x_2)^{m_2} \cdots (x - x_k)^{m_k}.$$

**Corollary 4.8.** If  $p(x)$  is a polynomial of degree less than or equal to  $n$  and  $p(x)$  has at least  $n + 1$  zeroes (counting multiplicities), then  $p = 0$ .

**Theorem 4.9.** Given a real polynomial  $p(x)$  with degree  $n \geq 1$ , there exists at least one value  $r$  (possibly complex) such that  $p(r) = 0$ .

**Theorem 4.10 (Fundamental Theorem of Algebra).** Given a real polynomial  $p(x)$  with degree  $n \geq 1$ ,  $p(x)$  can be written as

$$p(x) = a_0(x - r_1)(x - r_2) \cdots (x - r_n)$$

where  $r_1, \dots, r_n$  are the zeros of  $p(x)$ . Moreover, the set of zeros is unique.

**Definition 4.11 (Synthetic Division).** Let  $p(x)$  be a polynomial given by

$$p(x) = a_0x^n + a_1x^{n-1} + \cdots + a_{n-1}x + a_n$$

where  $a_n \neq 0$ , and let  $\alpha$  be constant. If we let  $b_0 = a_0$  and generate  $\{b_j\}_{j=1}^n$  by

$$b_j = \alpha b_{j-1} + a_j, \quad 1 \leq j \leq n,$$

then  $p(\alpha) = b_n$ .

## 4.2 Interpolation by Polynomials

**Definition 4.12.** Given a set of points  $(x_0, y_0), (x_1, y_1), \dots$ , the method of *interpolation* involves finding a function  $p(x)$  for which  $p(x_i) = y_i$ . The function  $p(x)$  is called an *interpolant*. Often  $y_i = f(x_i)$  for some unknown function  $f(x)$ , so we say that the interpolant is used as an approximation to  $f$ .

**Lemma 4.13.** If  $f(x)$  is a function such that  $f(x_i) = y_i$ ,  $0 \leq i \leq n$ , then it has in  $\mathbb{P}_n$  an interpolating polynomial of the form

$$p(x) = \sum_{j=0}^n f(x_j) \ell_j(x)$$

where  $\ell_j(x)$  is

$$\ell_j(x) = \prod_{i=0, i \neq j}^n \frac{x - x_i}{x_j - x_i}.$$

The form of  $p(x)$  above is called the *Lagrange form* of  $p(x)$ .

**Lemma 4.14.** If  $f(x)$  is a function such that  $f(x_i) = y_i$ ,  $0 \leq i \leq n$ , then has in  $\mathbb{P}_n$  an interpolating polynomial

$$p(x) = a_0 + a_1x + a_2x^2 + \cdots + a_nx^n$$

whose coefficients  $a_j$  can be computed by solving

$$\begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ \vdots & & & & \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}.$$

or  $V\mathbf{a} = \mathbf{y}$  where  $V$  is called a *Vandermonde matrix*.

**Theorem 4.15 (Polynomial Interpolation).** If  $x_0, x_1, \dots, x_n$  are distinct, then for arbitrary real  $y_0, y_1, \dots, y_n$ , there exists a unique polynomial  $p(x)$  of degree less than or equal to  $n$  such that  $p(x_i) = y_i$ .

**Definition 4.16.** Suppose  $x_0, x_1, \dots, x_k$  are distinct and  $f(x_0), f(x_1), \dots, f(x_k)$  are given. Define the  $k$ -th *divided difference*  $f[x_0, x_1, \dots, x_k]$  to be the coefficient of  $x^k$  in the unique polynomial  $p_k(x)$  of degree less than or equal to  $k$  which interpolates  $f$  at  $x_0, x_1, \dots, x_k$ .

**Theorem 4.17.** For  $k \geq 1$ , we have a recursive formula for  $k$ -th divided difference

$$f[x_0, \dots, x_k] = \frac{f[x_1, \dots, x_k] - f[x_0, \dots, x_{k-1}]}{x_k - x_0}.$$

### 4.3 Approximation Theory

**Definition 4.18 (Approximation Theory).** Suppose  $f(x)$  is a function defined on  $[a, b]$  that we wish to approximate (perhaps  $f$  is unknown or its method of computation is exhaustive). We would prefer finding a function  $g(x)$  so that  $g(x) \approx f(x)$  (based on some measure of closeness) such that  $g(x)$  is easy to compute (at least for  $x \in [a, b]$ ).

**Definition 4.19.** Given functions  $f$  and  $g$  that are continuous and real-valued on some closed finite interval  $[a, b]$ , we can define *function norms* to measure “closeness” between these two functions. Common norms include extension of the  $\ell_p$  vector norms:

$$\begin{aligned} \|f - g\|_1 &= \int_a^b |f(x) - g(x)| w(x) dx, \\ \|f - g\|_2 &= \left( \int_a^b (f(x) - g(x))^2 w(x) dx \right)^{1/2}, \\ \|f - g\|_\infty &= \max_{a \leq x \leq b} |f(x) - g(x)|. \end{aligned}$$

For the 1- and 2-norm, we can define a weighting function  $w(x)$  that provides some flexibility in measuring closeness. The weighting function must be continuous and nonnegative on  $(a, b)$ . It is common to let  $w(x) = 1$  so that no region on  $[a, b]$  is weighted more than the other.

*Remark.* In the case of functions,  $\|\cdot\|_1$ ,  $\|\cdot\|_2$ , and  $\|\cdot\|_\infty$  are norms on the  $\infty$ -dimensional vector space  $C[a, b]$  (the set of continuous real-valued functions on  $[a, b]$ ).

*Remark.* Typical application of approximation theory: given a continuous function  $f \in C[a, b]$  and some finite dimensional subspace  $M$  of  $C[a, b]$  (e.g.  $M = \mathbb{P}_n$  for some fixed  $n$ ), find the closest function  $\hat{g} \in M$  for which  $\|f - \hat{g}\| \leq \|f - g\|$  for all  $g \in M$  in some norm on  $C[a, b]$ . Often, we would like to minimize  $\|f - g\|_\infty$  over all  $g \in \mathbb{P}_n$ .

**Theorem 4.20 (Weierstrass).** Let  $f \in C[a, b]$ . For each  $\epsilon > 0$  there exists a polynomial  $p(x)$  of degree  $N_\epsilon$  ( $N_\epsilon$  depends on  $\epsilon$ ) such that  $\|f - p\|_\infty < \epsilon$ .

**Theorem 4.21.** Given  $f \in C[a, b]$  and given an integer  $n \geq 0$ , there exists a unique polynomial  $p \in \mathbb{P}_n$  for which  $\|f - \hat{p}_n\|_\infty \leq \|f - p_n\|_\infty$  for all  $p_n \in \mathbb{P}_n$ .

**Definition 4.22.** We call  $\hat{p}$  in Theorem 4.21, the *best  $n$ -th degree uniform approximation to  $f(x)$*  and call  $E_n(f) = \|f - \hat{p}_n\|_\infty$  the *degree of approximation to  $f(x)$* .

*Remark.* Theorem 4.20 and Theorem 4.21 state that any continuous function on an interval  $[a, b]$  can be approximated uniformly by a polynomial and for any fixed degree  $k$ , there exists a unique, closest polynomial approximation to  $f$ .

## 4.4 Error of Polynomial Interpolation

**Lemma 4.23.** Suppose  $f$  has  $k$  continuous derivatives. Let  $x_0, \dots, x_k \in \mathbb{R}$  be distinct. Then there exists some  $\xi$  between  $\min\{x_1, \dots, x_k\}$  and  $\max\{x_1, \dots, x_k\}$  such that  $f[x_0, \dots, x_k] = f^{(k)}(\xi)/k!$ .

**Lemma 4.24.** Suppose  $f$  has  $k$  continuous derivatives. Let  $x_0, \dots, x_k \in \mathbb{R}$  be distinct and let  $x \neq x_i$  ( $0 \leq i \leq n$ ). If  $p$  is an approximation to  $f$  defined by

$$p_n(x) = f[x_0] + f[x_0, x_1](x - x_0) + \dots + f[x_0, \dots, x_n](x - x_0) \cdots (x - x_{n-1}),$$

then

$$f(x) = p_n(x) + f[x_0, \dots, x_n, x](x - x_0) \cdots (x - x_n).$$

**Theorem 4.25.** Suppose  $f \in C^{n+1}[a, b]$  and  $x_0, \dots, x_n \in \mathbb{R}$  are distinct in  $[a, b]$ . If  $p$  is an approximation to  $f$  defined by

$$p_n(x) = f[x_0] + f[x_0, x_1](x - x_0) + \dots + f[x_0, \dots, x_n](x - x_0) \cdots (x - x_{n-1}),$$

then for each  $x \in [a, b]$ , there exists a  $\xi \in [a, b]$  such that

$$f(x) = p_n(x) + f^{(n+1)}(\xi)/(n+1)!(x - x_0) \cdots (x - x_n).$$

**Corollary 4.26.** If  $f(x) = p(x) + f^{(n+1)}(\xi)/(n+1)!(x - x_0) \cdots (x - x_n)$ , then

$$|f(t) - p_n(t)| \leq \frac{M_{n+1}}{(n+1)!} |W(t)|$$

where  $M_{n+1} = \max_{x \in [a, b]} |f^{(n+1)}(x)|$  and  $W(t) = (t - x_0) \cdots (t - x_n)$ .

## 4.5 Taylor Polynomials

**Definition 4.27.** Suppose  $f(x) \in \mathbb{C}^{n+1}[a, b]$ , that is,  $f(x)$  and its first  $n + 1$  derivatives are continuous on  $[a, b]$  and suppose for some  $c \in [a, b]$  we know the values  $f(c), f'(c), \dots, f^{(n)}(c)$ . Then we can approximate  $f$  on  $[a, b]$  by an  $n$ -th degree Taylor polynomial centered at  $c$ :

$$p_n(x) = f(c) + f'(c)(x - c) + \frac{f''(c)}{2!}(x - c)^2 + \dots + \frac{f^{(n)}(c)}{n!}(x - c)^n.$$

**Definition 4.28.** Under the assumptions on  $f$  above, Taylor's Theorem with remainder states that for any  $x \in [a, b]$ , there exists a  $\xi$  between  $x$  and  $c$  such that

$$p_n(x) = f(c) + f'(c)(x - c) + \frac{f''(c)}{2!}(x - c)^2 + \dots + \frac{f^{(n)}(c)}{n!}(x - c)^n + \frac{f^{(n+1)}(\xi)}{(n+1)!}(x - c)^{n+1}.$$

Subtracting by  $p_n(x)$  above, we get the *error equation* for the Taylor polynomial  $p_n$ :

$$f(x) - p_n(x) = \frac{f^{(n+1)}(\xi)}{(n+1)!}(x - c)^{n+1}.$$

Using the infinity-norm we can get a maximum value of the error equation,

$$\|f - p_n\|_\infty = \max_{a \leq x \leq b} |f(x) - p_n(x)|.$$

If we let  $M_{n+1} = \max_{a \leq x \leq b} |f^{(n+1)}(x)|$ , then for any  $x \in [a, b]$ ,

$$|f(x) - p_n(x)| \leq \frac{M_{n+1}}{(n+1)!} |(x - c)^{n+1}|.$$

This is called a *pointwise upper bound* for the error function  $f(x) - p_n(x)$ . To get an upper bound for  $\|f - p_n\|_\infty$ , let  $d = \max(c - a, b - c)$ , that is,  $d$  is the largest distance  $|x - c|$  from a point  $x \in [a, b]$  to  $c$ , so

$$\|f - p_n\|_\infty = \max_{a \leq x \leq b} |f(x) - p_n(x)| \leq \frac{M_{n+1} d^{n+1}}{(n+1)!}.$$

## 4.6 Chebyshev Polynomials

**Definition 4.29 (Chebyshev Polynomials of the First Kind).** For  $k = 0, 1, 2, \dots$  define  $T_k(x) = \cos(k \cos^{-1} x)$  for  $-1 \leq x \leq 1$  (using the principal branch of  $\cos^{-1} x$ ). Then  $T_0(x) = \cos 0 = 1$ ,  $T_1(x) = \cos(\cos^{-1} x) = x$ , and so on. These polynomials are called *Chebyshev polynomials of the first kind*. They can be computed by a recursion formula:

$$T_{k+1}(x) = 2xT_k(x) - T_{k-1}(x).$$

Clearly  $T_k(x)$  has degree  $k$  for  $k \geq 0$ , so by induction on the recursion formula, the coefficient of  $x^k$  in  $T_k(x)$  is  $2^{k-1}$  for  $k \geq 1$ . Because cosine of odd multiples is  $\pi/2$ , we can find (for  $k \geq 1$ ),  $k$  distinct zeros of  $T_k(x)$  in the interval  $(-1, 1)$ , and by the Fundamental Theorem of Algebra,

$$T_k(x) = 2^{k-1}(x - x_0)(x - x_1) \cdots (x - x_{k-1}).$$

**Lemma 4.30.** On the interval  $-1 \leq x \leq 1$ ,  $|T_k(x)| \leq 1$ .

**Lemma 4.31.** For a fixed  $k \geq 1$ , let  $y_j = \cos(j\pi/k)$  for  $j = 0, 1, \dots, k$ . Then  $1 = y_0 > y_1 > \dots > y_k = -1$  and

$$T_k(y_j) = \cos(k(j\pi/k)) = \cos(j\pi) = (-1)^j.$$

Then there are  $k + 1$  points where  $|T_k(x)|$  takes on its maximum and the sign of  $T_k$  alternates at these  $k + 1$  points. These points are called the *Chebyshev nodes*.

**Theorem 4.32.** Let  $W(x) = (x-x_0) \cdots (x-x_n)$  be the function described in Corollary 4.26, fixing the interval  $[a, b]$  to be  $[-1, 1]$ . Then the set of points  $x_0, \dots, x_n \in [-1, 1]$  that minimizes  $\|W\|_\infty = \max_{-1 \leq x \leq 1} |W(x)|$  are the zeroes of  $T_{n+1}(x)$ :

$$x_j = \cos\left(\frac{j+1/2}{n+1}\pi\right), \quad j = 0, 1, \dots, n.$$

Then  $W(x) = T_{n+1}(x)/2^n$  and  $\|W\|_\infty = 1/2^n$ .

**Corollary 4.33.** If  $f \in C^{n+1}[-1, 1]$  and we interpolate  $f$  at the Chebyshev nodes (the zeroes of  $T_{n+1}$ ), then

$$\|f - p_n\|_\infty \leq \frac{M_{n+1}}{(n+1)!} \|W\|_\infty \leq \frac{M_{n+1}}{2^n(n+1)!}.$$

**Corollary 4.34.** Let  $f \in C^{n+1}[a, b]$  and let  $t$  be a variable in  $[-1, 1]$ , and let  $x$  be a variable in  $[a, b]$  related by

$$x = \frac{b-a}{2}t + \frac{a+b}{2}, \quad t = 2\frac{x-a}{b-a} - 1.$$

Define a shifted Chebyshev polynomial  $\hat{T}_k(x)$  on  $[a, b]$  by

$$\hat{T}_k(x) = T_k(t) = T_k\left(2 \cdot \frac{x-a}{b-a} - 1\right).$$

For  $k \geq 1$ , the coefficient of  $x^k$  in  $\hat{T}_k(x)$  is  $2^{k-1}(2/(b-a))^k$ , and the Chebyshev nodes for  $\hat{T}_{n+1}$  are

$$x_j = \frac{b-a}{2} \cos\left(\frac{j+1/2}{n+1}\pi\right) + \frac{a+b}{2}, j = 0, 1, \dots, n.$$

Then

$$W(x) = \frac{1}{2^n} \left(\frac{b-a}{2}\right)^{n+1} \hat{T}_{n+1}(x),$$

so

$$\|W\|_\infty = \max_{a \leq x \leq b} |W(x)| = \frac{1}{2^n} \left(\frac{b-a}{2}\right)^{n+1}.$$

If a polynomial  $p_n(x)$  of degree  $n$  interpolates  $f$  at the Chebyshev nodes  $x_0, \dots, x_n$ , then

$$\|f - p_n\|_\infty \leq \frac{M_{n+1}}{(n+1)!} \frac{1}{2^n} \left(\frac{b-a}{2}\right)^{n+1}$$

where  $M_{n+1} = \|f^{(n+1)}\|_\infty$ .

## 4.7 Equal-Spaced and Osculatory Interpolation

**Definition 4.35 (Equal-Spaced Interpolation).** Suppose  $f(x)$  is defined on  $[a, b]$  and  $n$  is a positive integer. Let  $h = (b-a)/n$  and  $x_i = a + ih$  where  $i = 0, 1, \dots, n$ . Then  $x_0 = a, x_1 = a + h, \dots, x_2 = a + 2h, \dots, x_n = a + nh = b$  are equally spaced. For fixed  $h$ , define  $\Delta f(x) = f(x+h) - f(x)$  which we call the *forward difference of  $f$* . Define  $\Delta^2 f(x) = (\Delta(\Delta f))(x) = f(x+2h) - 2f(x+h) + f(x)$ . Recursively define

$$\Delta^k f(x) = (\Delta(\Delta^{k-1} f))(x) = \Delta^{k-1} f(x+h) - \Delta^{k-1} f(x).$$

By induction, we can write  $\Delta^k f(x)$  as

$$\Delta^k f(x) = \sum_{j=0}^k \binom{k}{j} (-1)^{k-j} f(x+jh).$$

By induction it can be shown that

$$f[x_i, x_{i+1}, \dots, x_{i+k}] = \frac{\Delta^k f(x_i)}{k!h^k}.$$

*Remark.* Often, a *forward difference table* is used instead of a divided difference table to interpolate  $f$ .

**Definition 4.36.** Let  $x_0, x_1, \dots, x_n$  be not necessarily distinct points in  $[a, b]$ . To say that a polynomial  $p(x)$  *interpolates  $f$  at  $x_0, \dots, x_n$*  means for each distinct number  $\alpha$  in  $x_0, \dots, x_n$ , let  $k_\alpha$  be the number of times  $\alpha$  appears in the list, then

$$p^{(j)}(\alpha) = f^{(j)}(\alpha) \quad \text{for } j = 0, 1, \dots, k_{\alpha-1}$$

**Theorem 4.37 (Osculatory Interpolation).** Let  $x_0, x_1, \dots, x_n$  be not necessarily distinct points in  $[a, b]$ , and suppose for each distinct  $\alpha$  in the list,  $f^{(j)}(\alpha)$  is defined for  $j = 0, \dots, k_{\alpha-1}$  (where  $k_\alpha$  is defined above). Then there exists a unique polynomial  $p_n(x)$  of degree  $d \leq n$  which interpolates  $f$  at  $x_0, \dots, x_n$ .

**Definition 4.38.** The value  $f[x_0, \dots, x_k]$  is defined to be the coefficient of  $x^k$  in the unique polynomial  $p_k(x)$  which interpolates  $f$  at  $x_0, \dots, x_k$ .

**Theorem 4.39.** Let  $p(x)$  be a polynomial that interpolates  $f$  at  $x_0, \dots, x_k$ . Then the following are true

(i) when  $x_0 \neq x_k$ , the recursive formula still holds:

$$f[x_0, \dots, x_k] = \frac{f[x_1, \dots, x_k] - f[x_0, \dots, x_{k-1}]}{x_k - x_0},$$

(ii) if  $f \in C^k$ , then  $f[x_0, \dots, x_k]$  is a continuous function of the  $k+1$  variables  $x_0, \dots, x_k$ ,

(iii)  $f[c, c, \dots, c] = f^{(k)}(c)/k!$  for some  $c \in [a, b]$ ,

(iv) the formula for  $p_n(x)$  still holds:

$$p_n(x) = f[x_0] + f[x_0, x_1](x - x_0) + \dots + f[x_0, \dots, x_n](x - x_0) \cdots (x - x_{n-1}),$$

(v) the error formula still holds: if  $f \in C^{n+1}[a, b]$ , and  $x_0, \dots, x_n \in [a, b]$ , then for each  $x \in [a, b]$ , then there exists  $\xi$  such that

$$f(x) - p_n(x) = \frac{f^{(n+1)}(\xi)}{(n+1)!} W(x)$$

where  $W(x) = (x - x_0) \cdots (x - x_n)$ .

**Definition 4.40 (Cubic Hermite Interpolation).** Let  $f \in C^1[a, b]$  be some function,  $\alpha, \beta$  be distinct points, and consider finding  $p_3(x)$  which interpolates  $f$  and  $f'$  at  $\alpha$  and  $\beta$ , i.e.  $p_3$  interpolates  $f$  at  $\alpha, \alpha, \beta, \beta$ . Then the formula for  $p_3(x)$  is given by

$$\begin{aligned} p_3(x) &= f[\alpha] + f[\alpha, \alpha](x - \alpha) + f[\alpha, \alpha, \beta](x - \alpha)^2 + f[\alpha, \alpha, \beta, \beta](x - \alpha)^2(x - \beta) \\ &= f(\alpha) + f'(\alpha)(x - \alpha) + f[\alpha, \alpha, \beta](x - \alpha)^2 + f[\alpha, \alpha, \beta, \beta](x - \alpha)^2(x - \beta). \end{aligned}$$

## 4.8 Piecewise Polynomial Interpolation and Approximation

**Definition 4.41.** A *piecewise-polynomial* function of order  $k$  on  $[a, b]$  with interior breakpoints at  $x_1, \dots, x_{n-1}$  is a function of the form

$$S(x) = \begin{cases} S_0(x), & x \in [x_0, x_1), \\ S_1(x), & x \in [x_1, x_2), \\ \vdots & \\ S_{n-1}(x), & x \in [x_{n-1}, x_n] \end{cases}$$

where each  $S_j(x)$  is a polynomial of degree at most  $k$ , that is,

$$S_j(x) = c_{0j} + c_{1j}x + \cdots + c_{kj}x^k.$$

For integers  $0 \leq m \leq k$ , define  $\mathbb{PP}_k^m$  to be the set of all piecewise polynomial functions of order  $k$  which are in  $C^m[a, b]$ .

**Lemma 4.42.** If  $m \geq k$ , then  $\mathbb{PP}_k^m = \mathbb{P}_k$ .

**Definition 4.43.** The points  $x_0, x_1, \dots, x_n$  (endpoints and interior breakpoints) are called *knots*. Elements of  $\mathbb{PP}_k^{k-1}$  (here  $m = k - 1$ ) are called *splines* of order  $k$ . Splines are the smoothest (most continuous derivatives) piecewise polynomials which are not just single polynomial functions.

**Theorem 4.44.** Given  $S \in \mathbb{PP}_k^m$ ,  $S$  is in  $C^m$ , if at each of the  $n - 1$  interior breakpoints  $x_j$

$$S_{j-1}^{(n)}(x_j) = S_j^{(n)}(x_j) \quad n = 0, 1, \dots, m$$

for  $j = 1, \dots, n - 1$ .

*Remark.* The dimension of  $\mathbb{PP}_k^m$  tells us how many “free parameters” there are in  $S$ . To determine  $S$ , we need a number of conditions equal to the number of free parameters; moreover, these conditions need to be linearly independent.

**Definition 4.45.** For  $\mathbb{PP}_1^c$ , *piecewise-linear interpolation* involves solving  $S(x_j) = f(x_j)$  for  $0 \leq j \leq n$  where each point is connected by a line.

*Remark.* The following describes piecewise-linear interpolation. Fix  $j$  with  $0 \leq j \leq n - 1$ . Then  $S_j(x) = c_{0j} + c_{1j}x$ . Use the boundary conditions  $S_j(x_j) = f(x_j)$  and  $S_{j+1}(x_{j+1}) = f(x_{j+1})$  to solve for the unknowns. In Newton’s form,  $S_j(x) = f(x_j) + f[x_j, x_{j+1}](x - x_j)$  where

$$c_{0j} = f(x_j) - x_j f[x_j, x_{j+1}], \quad c_{1j} = f[x_j, x_{j+1}].$$

**Theorem 4.46.** Given that the conditions for piecewise-polynomial interpolation hold true, for piecewise-linear interpolation, there exists a unique interpolant for arbitrary  $f$ .

**Lemma 4.47.** For piecewise-linear interpolation, if  $S$  is the interpolant to  $f$  then for  $x_j \leq x \leq x_{j+1}$ ,

$$|f(x) - S(x)| = |f(x) - S_j(x)| \leq \frac{\|f''\|_\infty}{2} |(x - x_j)(x - x_{j+1})|.$$

In general, along  $[x_0, x_n]$ ,

$$\|f - S\|_\infty \leq \frac{M_2}{8} h^2.$$

where  $M_2 = \|f''\|_\infty$ .

**Definition 4.48.** For  $\mathbb{PP}_3^1$ , *piecewise-cubic Hermite interpolation* involves solving  $S(x_j) = f(x_j)$  and  $S'(x_j) = f'(x_j)$  for  $0 \leq j \leq n$ .

*Remark.* The following describes piecewise-cubic Hermite interpolation. Fix  $j$  with  $0 \leq j \leq n - 1$ . Then  $S_j(x)$  is the polynomial of degree at most 3 which interpolates  $f$  at  $x_j, x_j, x_{j+1}$  and  $x_{j+1}$  using  $f(x_j)$ ,  $f'(x_j)$ ,  $f(x_{j+1})$ , and  $f'(x_{j+1})$ . Use the boundary conditions  $S_j(x_j) = f(x_j)$ ,  $S'_{j+1}(x_{j+1}) = f'(x_{j+1})$ ,  $S_j(x_j) = S_{j+1}(x_{j+1}) = f(x_j)$ , and  $S'_{j+1}(x_{j+1}) = f'(x_{j+1})$  to solve for the unknowns.



**Theorem 4.49.** Given that the conditions for piecewise-polynomial interpolation hold true, for piecewise-cubic Hermite interpolation, there exists a unique interpolant for arbitrary  $f$ .

**Lemma 4.50.** For piecewise-cubic Hermite interpolation, if  $S$  is the interpolant to  $f$  then for  $x_j \leq x \leq x_{j+1}$ ,

$$|f(x) - S(x)| = |f(x) - S_j(x)| \leq \frac{\|f^{(4)}\|_\infty}{4!} |(x - x_j)^2 (x - x_{j+1})^2|.$$

In general, along  $[x_0, x_n]$ ,

$$\|f - S\|_\infty \leq \frac{M_4}{384} h^4.$$

where  $M_4 = \|f^{(4)}\|_\infty$ .

**Definition 4.51.** For  $\mathbb{PP}_3^2$ , *natural cubic spline interpolation* involves boundary conditions. If the function  $f$  is interpolated on  $[a, b]$ , then  $S''(a) = 0$ ,  $S''(b) = 0$  and  $S(x_j) = f(x_j)$  for  $0 \leq j \leq n$ .

*Remark.* The following describes natural cubic spline interpolation. Let  $y''_0, y''_1, \dots, y''_n$  represent  $S''(x_0), S''(x_1), \dots, S''(x_n)$ . Let  $f_j = f(x_j)$  for  $0 \leq j \leq n$  and  $\Delta f_j = f_{j+1} - f_j$  and  $0 \leq j \leq n - 1$ . For  $j = 0, \dots, n - 1$ , we will express  $S_j$  in terms of  $f_j, f_{j+1}$  and  $y''_j, y''_{j+1}$ . Let  $h_j = \Delta x_j = x_{j+1} - x_j$  for  $0 \leq j \leq n$ .

Fix  $j$  with  $0 \leq j \leq n - 1$  and use  $S_j(x_j) = f_j$ ,  $S'_j(x_j) = y''_j$ ,  $S_j(x_{j+1}) = S_{j+1}(x_{j+1}) = f_{j+1}$ , and  $S'_j(x_{j+1}) = S'_{j+1}(x_{j+1}) = y''_{j+1}$  to uniquely determine  $S_j$ . Each polynomial  $S_j(x)$  is given by

$$S_j(x) = \frac{y''_j}{6h_j} (x_{j+1} - x)^3 + \frac{y''_{j+1}}{6h_j} (x - x_j)^3 + \left( \frac{f_{j+1}}{h_j} - \frac{y''_{j+1}h_j}{6} \right) (x - x_j) + \left( \frac{f_j}{h_j} - \frac{y''_j h_j}{6} \right) (x_{j+1} - x).$$

The piecewise polynomial function  $S(x)$  built from each  $S_j(x)$  is piecewise-cubic. To solve for the unknowns  $y''_0, y''_1, \dots, y''_n$ , use the derivatives of  $S_j(x)$ ,

$$\begin{aligned} S'_{j-1}(x) &= -\frac{y''_{j-1}}{2h_{j-1}} (x_j - x)^2 + \frac{y''_j}{2h_{j-1}} (x - x_{j-1})^2 + \left( \frac{f_j}{h_{j-1}} - \frac{y''_j h_{j-1}}{6} \right) - \left( \frac{f_{j-1}}{h_{j-1}} - \frac{y''_{j-1} h_{j-1}}{6} \right) \\ S'_j(x) &= -\frac{y''_j}{2h_j} (x_{j+1} - x)^2 + \frac{y''_{j+1}}{2h_j} (x - x_j)^2 + \left( \frac{f_{j+1}}{h_j} - \frac{y''_{j+1} h_j}{6} \right) - \left( \frac{f_j}{h_j} - \frac{y''_j h_j}{6} \right) \end{aligned}$$

Evaluating both at  $x_j$  we get

$$h_{j-1}y''_{j-1} + 2(h_j + h_{j-1})y''_j + h_j y''_{j+1} = b_j$$

where  $b_j = 6(\Delta f_j/h_j - \Delta f_{j-1}/h_{j-1})$  which holds for  $1 \leq j \leq n - 1$ . The boundary conditions  $S''(x_0) = S''(x_n) = 0$  implies that  $y''_0 = y''_n = 0$ . Thus solving for  $y''_1, \dots, y''_{n-1}$  involves solving the linear system

$$\begin{bmatrix} \gamma_1 & h_1 & 0 & \cdots & 0 & 0 \\ h_1 & \gamma_2 & h_2 & \cdots & 0 & 0 \\ 0 & h_2 & \gamma_3 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & \gamma_{n-2} & h_{n-2} \\ 0 & 0 & 0 & \cdots & h_{n-2} & \gamma_{n-1} \end{bmatrix} \begin{bmatrix} y''_1 \\ y''_2 \\ y''_3 \\ \vdots \\ v''_{n-2} \\ v''_{n-1} \end{bmatrix} = \begin{bmatrix} b_1 - h_0 y''_0 \\ b_2 \\ b_3 \\ \vdots \\ b_{n-2} \\ b_{n-1} - h_{n-1} y''_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \vdots \\ b_{n-2} \\ b_{n-1} \end{bmatrix}$$

where  $\gamma_j = 2(h_j + h_{j-1})$ . Since  $\gamma_j > h_{j-1} + h_j$  the matrix is diagonally dominant which implies that the matrix is invertible. Moreover the system does not require interchanges to solve by Gaussian elimination.

**Theorem 4.52.** Given that the conditions for piecewise-polynomial interpolation hold true, for natural cubic spline interpolation, there exists a unique interpolant for arbitrary  $f$ .

**Lemma 4.53.** For natural cubic spline interpolation, if  $S$  is the interpolant to  $f$  then

$$\|f - S\|_\infty \leq C_0 \|f''\|_\infty h^2$$

for some constant  $C_0$  that is independent of  $f$  and  $h$  where  $h = \max_{0 \leq j \leq n-1} \Delta x_j$ . Additionally,

$$\|f' - S'\|_\infty \leq C_1 \|f''\|_\infty h$$

for some constant  $C_1$ . If  $f''(a) = f''(b) = 0$  and  $f \in C^4[a, b]$ , then

$$\|f - S\|_\infty \leq C_2 \|f^{(4)}\|_\infty h^4$$

and

$$\|f' - S'\|_\infty \leq C_3 \|f^{(4)}\|_\infty h^3$$

for some constants  $C_2, C_3$ .

**Definition 4.54.** For  $\mathbb{PP}_3^2$ , *complete cubic spline interpolation* is similar to natural cubic spline interpolation, except  $S'(a) = f'(a)$  and  $S'(b) = f'(b)$  are used as the boundary conditions.

*Remark.* Modifying the steps from natural cubic spline interpolation, set  $S'_0(x_0) = f'_0$  and  $S'_{n-1}(x_n) = f'_n$  which leads to

$$\begin{cases} 2h_0 y''_0 + h_0 y''_1 = b_0, & \text{where } b_c = 6 \left( \frac{\Delta f_0}{h_0} - f'_0 \right), \\ h_{n-1} y'_{n-1} + 2h_{n-1} y''_n = b_n, & \text{where } b_n = 6 \left( f'_n - \frac{\Delta f_{n-1}}{h_{n-1}} \right). \end{cases}$$

The new system is diagonally dominant, so the matrix is invertible.

**Theorem 4.55.** Given that the conditions for piecewise-polynomial interpolation hold true, for complete cubic spline interpolation, there exists a unique interpolant for arbitrary  $f$ .

**Lemma 4.56.** For complete cubic spline interpolation, if  $S$  is the interpolant to  $f$  and  $f \in C^4[a, b]$  then

$$\|f - S\|_\infty \leq \frac{5}{384} \|f^{(4)}\|_\infty h^4$$

where  $h = \max_{0 \leq j \leq n-1} \Delta x_j$ . Additionally,

$$\|f' - S'\|_\infty \leq \frac{1}{24} \|f^{(4)}\|_\infty h^3.$$

**Definition 4.57.** For  $\mathbb{PP}_3^2$ , *“not a knot” cubic spline interpolation* is similar to natural cubic spline interpolation, except  $S'''_0(x_1) = S'''_1(x_1)$  and  $S'''_{n-2}(x_{n-1}) = S'''_{n-1}(x_{n-1})$  are used as the boundary conditions. The error bound is similar to that for complete cubic spline interpolation.

**Theorem 4.58.** Among the class of all functions  $g(x) \in C^2[a, b]$  which interpolates  $f$  at  $x_0, x_1, \dots, x_n$ , the unique one which minimizes  $\int_a^b (g''(x))^2 dx$  is the natural cubic spline  $S(x)$ .

**Theorem 4.59.** Among the class of all functions  $g(x) \in C^2[a, b]$  which interpolates  $f$  at  $x_0, x_1, \dots, x_{n-2}, x_{n-1}, x_n, x_n$ , the unique one which minimizes  $\int_a^b (g''(x))^2 dx$  is the complete cubic spline  $S(x)$ .

## 5 Numerical Integration

### 5.1 Overview

**Definition 5.1.** The following describes *numerical integration*. Suppose  $f \in C[a, b]$  and we know  $f(x_0), \dots, f(x_n)$  for some points  $x_0, \dots, x_n \in [a, b]$  where  $a \leq x_0 < x_1 < \dots < x_n \leq b$ . Certain choices of points  $x_j$  can lead to very accurate approximations to  $\int_a^b f(x) dx$ . If  $g(x)$  is an approximation to  $f(x)$  on  $[a, b]$ , we can consider  $\int_a^b g(x) dx$  as an approximation to  $\int_a^b f(x) dx$ . Often  $g(x)$  is a polynomial interpolant of  $f(x)$ .

**Definition 5.2.** If the interval  $[a, b]$  is known and fixed, let  $I(f) = \int_a^b f(x) dx$ . Then  $I$  is a function whose domain is  $C[a, b]$ , a set consisting itself of function. We call  $I$  and *operator* or a *mapping*. The domain of  $I$  is  $C[a, b]$  and the range of  $I$  is  $\mathbb{R}$ .

**Definition 5.3.** Any formula which approximates  $I(f)$  using values of  $f$  is called a *numerical integration formula* (or a *quadrature formula*). Any quadrature formula can also be thought of as a *mapping*  $Q(f)$  which assigns to each function  $f \in C[a, b]$  a real number  $Q(f)$ . Quadrature formulas obtained by an interpolating polynomial are called *interpolatory quadrature*.

**Definition 5.4.** Let  $a \leq x_0 < x_1 < \dots < x_n \leq b$  be all fixed, and let  $Q_n(f)$  be the interpolatory quadrature given by  $Q_n(f) = I(p_n)$  where  $p_n(x)$  is the unique polynomial of degree  $d \leq n$  which interpolates  $f$  at  $x_0, \dots, x_n$ . If we write  $p_n(x)$  in Lagrange form, we obtain

$$Q_n(f) = I(p_n) = \int_a^b p_n(x) dx = \int_a^b \sum_{j=0}^n f(x_j) \ell_j(x) dx = \sum_{j=0}^n \left( \int_a^b \ell_j(x) dx \right) f(x_j) = \sum_{j=0}^n A_j f(x_j).$$

where  $A_j = \int_a^b \ell_j(x) dx$ . We call the  $A_j$ 's the *weights* and the  $x_j$ 's the *nodes*.

**Definition 5.5.** Let  $Q$  be some quadrature formula on  $[a, b]$ . If for some integer  $k \geq 0$ ,  $Q(p) = I(p)$  for all  $p \in \mathbb{P}_k$  (i.e. for all polynomials of degree  $d \leq k$ ). Then we say  $Q$  has *precision* (at least)  $k$ .

**Theorem 5.6.** Every  $(n+1)$ -point interpolatory quadrature has precision at least  $n$ .

**Theorem 5.7.** Let  $Q_n$  be the  $(n+1)$ -point interpolatory quadrature on  $[a, b]$  with nodes  $x_0, x_1, \dots, x_n$ . For  $k = 0, 1, \dots, n$ , let  $f_k(x) = x^k$ . Since  $Q_n$  has precision at least  $n$ ,  $Q_n(f_k) = I(f_k)$  for  $k = 0, 1, \dots, n$ . Then we have a linear system where  $A_0, A_1, \dots, A_n$  are the unknowns:

$$\sum_{j=0}^n x_j^k A_j = \int_a^b x^k dx, \quad 0 \leq k \leq n.$$

The matrix in this system is a Vandermonde matrix, so the system can be solved.

**Definition 5.8.** The *closed Newton-Cotes Formulas* are obtained using interpolatory quadrature with equally spaced nodes  $x_0, x_1, \dots, x_n$  with  $x_0 = a$  and  $x_n = b$  where

$$x_j = a + jh, \quad j = 0, 1, \dots, n, \quad h = \frac{b-a}{n}.$$

The *open Newton-Cotes Formulas* are obtained using interpolatory quadrature with equally spaced nodes  $y_1, y_2, \dots, y_{n+1}$  with  $a < y_1$  and  $y_{n+1} < b$  where

$$x_j = a + jh, \quad j = 1, 2, \dots, n+1, \quad h = \frac{b-a}{n+2}.$$

*Remark.* Some Newton-Cotes Formulas on  $[-1, 1]$ :

Closed	$n$	$x_j$	$A_j$	Formula
Trapezoid Rule	1	$x_0 = -1, x_1 = 1$	$A_0 = 1, A_1 = 1$	$Q_1(f) = f(-1) + f(1)$
Simpson's Rule	2	$x_0 = -1, x_1 = 0, x_2 = 1$	$A_0 = \frac{1}{3}, A_1 = \frac{4}{3}, A_2 = \frac{1}{3}$	$Q_2(f) = \frac{1}{3}f(-1) + \frac{4}{3}f(0) + \frac{1}{3}f(1)$
	3	$x_0 = -1, x_1 = -\frac{1}{3},$ $x_2 = \frac{1}{3}, x_3 = 1$	$A_0 = \frac{1}{4}, A_1 = \frac{3}{4},$ $A_2 = \frac{3}{4}, A_3 = \frac{1}{4}$	$Q_3(f) = \frac{1}{4}f(-1) + \frac{3}{4}f(-1/3)$ $+ \frac{3}{4}f(1/3) + \frac{1}{4}f(1)$
Open	$n$	$x_j$	$A_j$	Formula
Midpoint Rule	0	$y_1 = 0$	$A_1 = 2$	$Q_1(f) = 2f(0)$
	1	$y_1 = -\frac{1}{3}, y_2 = \frac{1}{3}$	$A_1 = 1, A_2 = 1$	$Q_1(f) = f(-1/3) + f(1/3)$
	2	$y_1 = -\frac{1}{2}, y_2 = 0, y_3 = \frac{1}{2}$	$A_1 = \frac{4}{3}, A_2 = -\frac{2}{3}, A_3 = \frac{4}{3}$	$Q_2(f) = \frac{4}{3}f(-1/2) - \frac{2}{3}f(0) + \frac{4}{3}f(1/2)$

Each of these formulas can be transformed to a formula on an arbitrary interval  $[a, b]$ . Using  $t \in [-1, 1]$  as the variable on  $[-1, 1]$  and  $x \in [a, b]$  on  $[a, b]$ , let  $x = \alpha t + \beta$  where  $\alpha = (b - a)/2$  and  $\beta = (b + a)/2$ . Then we have

$$x_j = \frac{b-a}{2}t_j + \frac{a+b}{2} \quad \text{and} \quad y_j = \frac{b-a}{2}u_j + \frac{a+b}{2}.$$

Additionally, the  $A_j$ 's get multiplied by a factor of  $\alpha$  since

$$\int_a^b f(x) dx = \int_{-1}^1 \alpha f(\alpha t + \beta) dt.$$

For example,

$$\begin{aligned} \text{Trapezoid Rule} \quad T(f) &= \frac{b-a}{2}(f(a) + f(b)), \\ \text{Simpson's Rule} \quad S(f) &= \frac{b-a}{2} \left[ \frac{1}{3}f(a) + \frac{4}{3}f\left(\frac{a+b}{2}\right) + \frac{1}{3}f(b) \right], \\ \text{Midpoint Rule} \quad M(f) &= \frac{b-a}{2} \left[ 2f\left(\frac{a+b}{2}\right) \right]. \end{aligned}$$

*Remark.* We can also apply different rules within a given interval  $[a, b]$ . Partition  $[a, b]$  into  $N$  subintervals  $a = x_0 < x_1 < \dots < x_N = b$ , and one of these rules is applied in each subinterval  $[x_j, x_{j+1}]$  for  $j = 0, \dots, N-1$ . Then

$$\begin{aligned} \text{Trapezoid Rule} \quad T_{x_j}^{x_{j+1}}(f) &= \frac{h_j}{2}(f(x_j) + f(x_{j+1})), \\ \text{Simpson's Rule} \quad S_{x_j}^{x_{j+1}}(f) &= \frac{h_j}{2} \left[ \frac{1}{3}f(x_j) + \frac{4}{3}f\left(\frac{x_j + x_{j+1}}{2}\right) + \frac{1}{3}f(x_{j+1}) \right], \\ \text{Midpoint Rule} \quad M_{x_j}^{x_{j+1}}(f) &= \frac{h_j}{2} \left[ 2f\left(\frac{x_j + x_{j+1}}{2}\right) \right] \end{aligned}$$

where  $h_j = x_{j+1} - x_j$ .

**Theorem 5.9.** Let  $Q_n$  be the  $(n+1)$ -point interpolating quadrature on  $[a, b]$  with nodes  $x_0, x_1, \dots, x_n$ . Let  $f \in C^{n+1}[a, b]$  and let  $e_n(f) = I(f) - Q_n(f)$ , the error in  $Q_n(f)$ . Since for each  $x \in [a, b]$  there is a  $\xi$  for which

$$f(x) - p_n(x) = \frac{f^{(n+1)}(\xi)}{(n+1)!} W(x)$$

where  $W(x) = (x - x_0) \dots (x - x_n)$ . Then

$$e_n(f) = I(f) - I(p_n) = \int_a^b f(x) - p_n(x) dx = \int_a^b \frac{f^{(n+1)}(\xi)}{(n+1)!} W(x) dx$$

and thus

$$|e_n(f)| \leq \frac{M_{n+1}}{(n+1)!} \int_a^b |W(x)| dx$$

where  $M_{n+1} = \max_{a \leq x \leq b} |f^{(n+1)}(x)|$ .

*Remark.* More useful forms for  $e_n(f)$  can be derived for many quadrature formulas. For the Trapezoid Rule  $T(f) = (b-a)(f(a) + f(b))/2$ , then

$$e^T(f) = I(f) - T(f) = -\frac{f''(\eta)}{12}(b-a)^3$$

for some  $\eta \in [a, b]$ .

**Definition 5.10.** The method of *composite numerical integration* involves subdividing an interval  $[a, b]$  into  $N$  subintervals by choosing  $x_0, \dots, x_N$  with  $a = x_0 < \dots < x_N = b$ , and applying a quadrature formula in each subinterval  $[x_j, x_{j+1}]$  for  $j = 0, \dots, N-1$ .

*Remark.* Examples:

$$\text{Composite Trapezoid Rule} \quad T_N(f) = \sum_{j=0}^{N-1} T_{x_j}^{x_{j+1}}(f) = \sum_{j=0}^{N-1} \frac{h_j}{2} (f(x_j) + f(x_{j+1})),$$

$$\text{Composite Simpson's Rule} \quad S_N(f) = \sum_{j=0}^{N-1} S_{x_j}^{x_{j+1}}(f) = \sum_{j=0}^{N-1} \frac{h_j}{6} \left[ f(x_j) + 4 \left( \frac{x_j + x_{j+1}}{2} \right) + f(x_{j+1}) \right].$$

with  $h_j = x_{j+1} - x_j$ . With equally spaced points with  $h = (b-a)/N$ ,  $x_j = a + jh$ ,  $0 \leq j \leq N$ , then

$$T_N(f) = \sum_{j=0}^{N-1} \frac{h_j}{2} (f(x_j) + f(x_{j+1})) = \frac{h}{2} (f(x_0) + f(x_N)) + h \sum_{j=1}^{N-1} f(x_j),$$

$$S_N(f) = \sum_{j=0}^{N-1} \frac{h_j}{6} \left[ f(x_j) + 4 \left( \frac{x_j + x_{j+1}}{2} \right) + f(x_{j+1}) \right] = \sum_{j=0}^{N-1} \frac{h}{6} \left[ (f(x_0) + f(x_N)) + 2 \sum_{j=1}^{N-1} f(x_j) + 4 \sum_{j=0}^{N-1} f\left(\frac{x_j + x_{j+1}}{2}\right) \right].$$

**Theorem 5.11.** Let  $f \in \mathbb{C}^2[a, b]$  and consider the composite quadrature obtained via the composite Trapezoid Rule with equally spaced points. Then the error  $e_N^T(f) = I(f) - T_N(f)$  is

$$e_N^T(f) = \sum_{j=0}^{N-1} \left( I_{x_j}^{x_{j+1}}(f) - T_{x_j}^{x_{j+1}}(f) \right) = \sum_{j=0}^{N-1} \left( -\frac{f''(\eta_j)}{12} h^3 \right)$$

for each  $\eta \in [x_j, x_{j+1}]$ . By the Intermediate Value Theorem, it can be shown that

$$h \sum_{j=0}^{N-1} f''(\eta_j) = (b-a)f''(\eta)$$

for some  $\eta \in [a, b]$  and thus

$$e_N^T(f) = -\frac{f''(\eta)(b-a)h^2}{12}.$$

**Definition 5.12.** Suppose we have approximations  $A(h)$  (one for each  $h > 0$  in some sequence of  $h$ 's tending to 0) to an unknown quantity, and suppose

$$a_0 = A(h) + a_k h^k + C_k(h) h^{k+1}$$

where  $k$  is a known positive integer,  $a_k$  is an unknown constant, and  $C_k(h)$  is an unknown bounded function of  $h$ . Let  $r$  be some constant with  $0 < r < 1$  (usually we take  $r = 1/2$ ). Then

$$a_0 = A(rh) + a_k(rh)^k + C_k(rh)(rh)^{k+1}.$$

Combining the two equations,

$$a_0 = \frac{r^k A(h) - A(rh)}{r^k - 1} + \tilde{C}_k(h)h^{k+1}$$

where  $\tilde{C}_k(h) = r^k/(r^k - 1)(C_k(r) - rC_k(rh))$  is another unknown bounded function of  $h$ . The error in  $A(h)$  is  $\mathcal{O}(h^k)$  but the error in

$$\frac{A(rh) - r^k A(h)}{1 - r^k}$$

is  $\mathcal{O}(h^{k+1})$ . This method is called *Richardson Extrapolation*.

**Definition 5.13.** Suppose we know more about the form of the error in  $A(h)$ , the better approximation we can get. Suppose we know that

$$a_0 = A(h) + a_1 h^{k_1} + a_2 h^{k_2} + \cdots + a_m h^{k_m} + C_m(h)h^{k_{m+1}}$$

where  $k_1 < k_2 < \cdots < k_{m+1}$  are known,  $a_1, \dots, a_m$  are unknown, and  $C_m(h)$  is unknown and bounded. Let  $A_0(h) = A(h)$ . Its leading error term is  $\mathcal{O}(h^{k_1})$ . Apply Richardson extrapolation to get  $A_1(h) = \frac{A_0(rh) - r^{k_1} A_0(h)}{1 - r^{k_1}}$ . Its leading error term is then  $\mathcal{O}(h^{k_2})$ . Apply Richardson extrapolation again to get

$$A_2(h) = \frac{A_1(rh) - r^{k_2} A_1(h)}{1 - r^{k_2}}.$$

Its leading error term is then  $\mathcal{O}(h^{k_3})$ . Repeating this method, we get  $A_m(h)$  with error  $\mathcal{O}(h^{k_{m+1}})$ . This method is called *Repeated Richardson extrapolation*.

**Definition 5.14.** *Romberg Integration* is the application of repeated Richardson Extrapolation to the Trapezoid Rule. It can be shown that if  $f \in C^\nu[a, b]$ , and we apply the Composite Trapezoid Rule to  $f$  with equally spaced points, then

$$I(f) = T_N(f) + c_2 h^2 + c_4 h^4 + \cdots + C_\nu(h)h^\nu$$

where  $h = (b - a)/N$ ,  $c_2, c_4, \dots$  are unknown constants, and  $C_\nu(h)$  is bounded and unknown. The constants can be computed by

$$\begin{aligned} c_2 &= -\frac{1}{12} \int_a^b f''(x) dx \\ c_4 &= \frac{1}{720} \int_a^b f^{(4)}(x) dx \\ &\vdots \end{aligned}$$

Use  $r = 1/2$  and define for  $m = 0, 1, 2, \dots$   $T_{0,m} = T_{2^m}(f)$ , i.e. split  $[a, b]$  into  $N = 2^m$  equal subintervals, so  $h = (b - a)/2^m$ . Fix  $m$  and let  $h = (b - a)/2^m$  be fixed too. Then  $T_{0,m}$  is the value of the composite Trapezoid Rule approximation where the subintervals have length  $h$  and  $T_{0,m+1}$  is the value when the subintervals have length  $(b - a)/2^{m+1} = h/2$ . Applying Richardson Extrapolation, define

$$T_{1,m} = \frac{T_{0,m+1} - \frac{1}{4}T_{0,m}}{1 - \frac{1}{4}}.$$

The error in  $T_{0,m}$  is  $\mathcal{O}(h^2)$ ; the error in  $T_{1,m}$  is  $\mathcal{O}(h^4)$ . Repeated Richardson extrapolation leads to

$$T_{i,m} = \frac{T_{i-1,m+1} - \left(\frac{1}{4}\right)^i T_{i-1,m}}{1 - \left(\frac{1}{4}\right)^i}$$

for  $i = 1, 2, \dots$

**Theorem 5.15.** The function  $T_{1,m}$  in Romberg Integration is  $S_N(f)$ , the composite Simpson's Rule with  $N = 2^m$  and  $h = (b - a)/2^m$ .