

FLAC2D (Itasca C.G.)


From the website:

<https://www.itascainternational.com/software/flac2d>


- C++ User Defined Constitutive Models Option

> Software Licenses

> Software Licenses



Foundation Design and Soil-Structure Interaction:
FLAC2D's distinct features: ability to model complex geological structures, simulate nonlinear soil and rock behavior, and consider groundwater flow and pore pressure effects.



Retaining Walls and Excavation Support:
FLAC2D's distinct features: Ability to model complex geometry and reinforcement arrangements, simulate soil-structure interaction, analyze staged construction processes, and assess stability and

Applied Examples

Tutorials

Utility Files

FLAC2D UPDATES

- [Itasca Windows 9.00 Update](#)
- [Itasca Linux 9.00 Update](#)
- [FLAC 8.10 Update](#)

Please go to the website:

<https://www.itascainternational.com/software/downloads/flac-8-10-update>

Please download and install the program “flac810_490.msi”.

and then run it (check if it starts).

>

Download Recent Update

Latest Version: **8.10.490** ([Description](#))

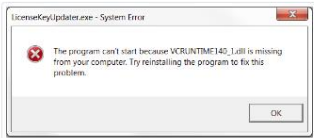
Released On: **Friday, Nov 17, 2023**

Update Instructions

Download the update file to a convenient location on your hard drive and double-click on the file.

Please note that the **VCRUNTIME140_1.DLL** resource file is necessary when upgrading your *FLAC* 8.10 license (i.e., from an earlier major version or adding an option). If you see the following System Error Message, please download and run the [vc_redist_x64.exe](#) file. It is also included in the **LicenseKeyUpdater** directory.

For a quick reference guide, download [FLAC 8.1 BASICS](#) (12 MB, PDF).



FLAC 8.1 64-bit Update

[flac810_490.msi](#)

Software Support

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FLAC 8 Basics

Documentation

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FAQs

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Training

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Tutorials

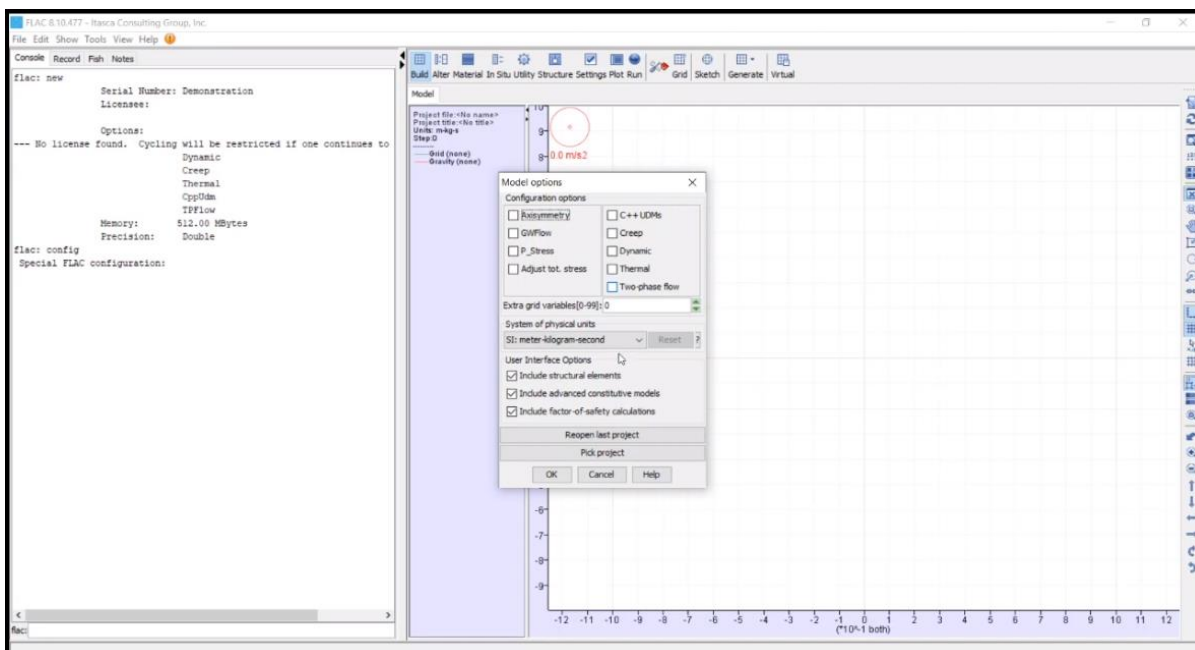
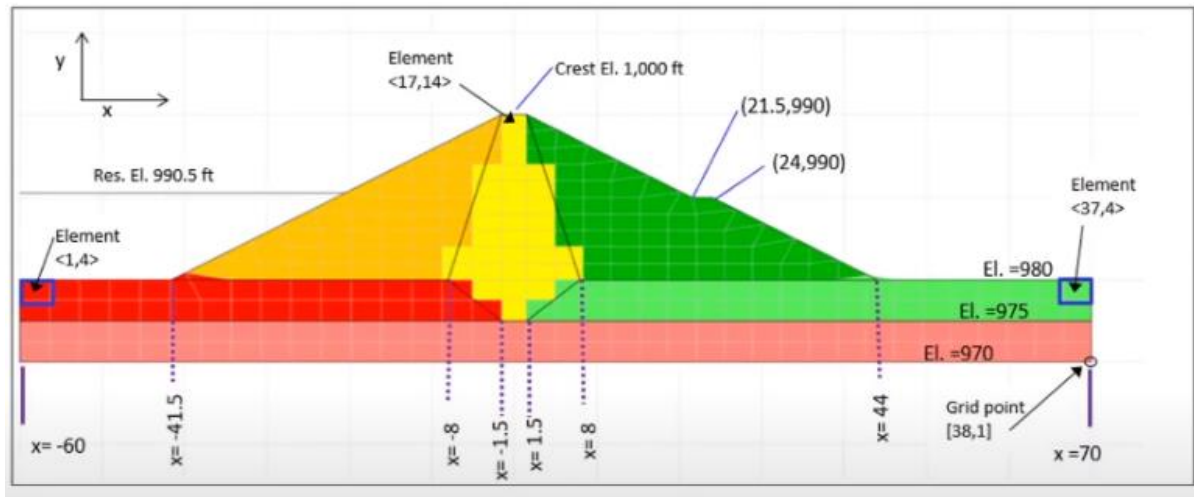
Utility Files

UPDATES

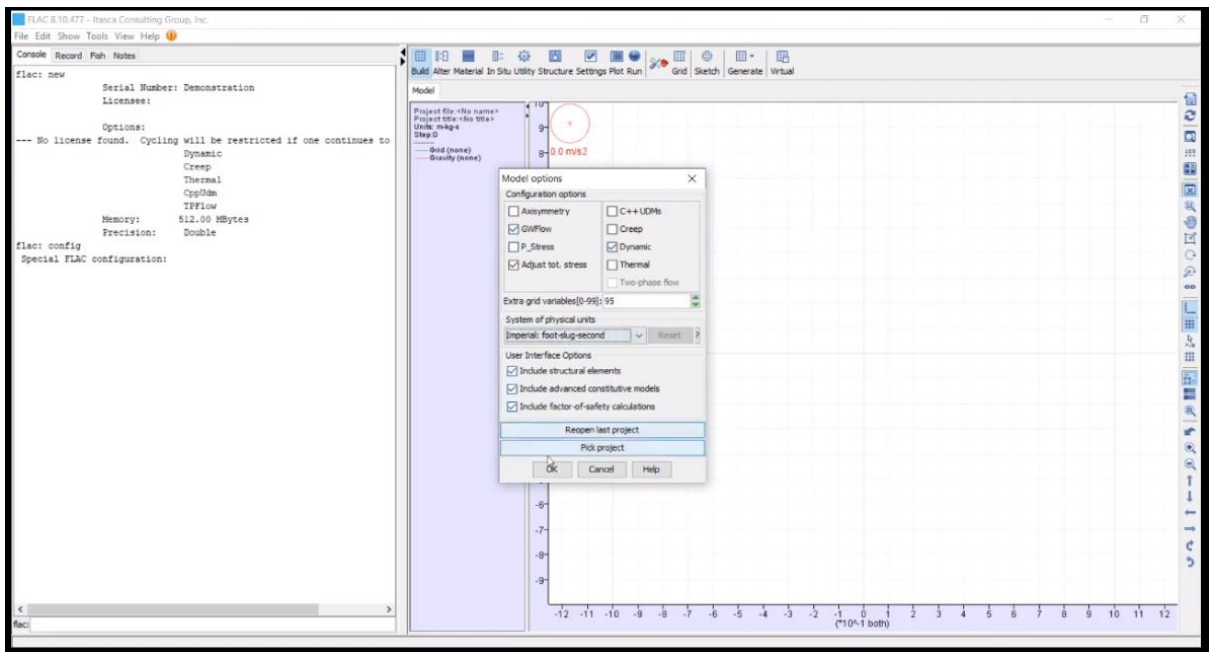
- [FLAC 8.10 Update](#)
- [FLAC 8.00 Update](#)
- [FLAC 7.00 Update](#)

LATEST NEWS

Based on Jensen N. (2021):

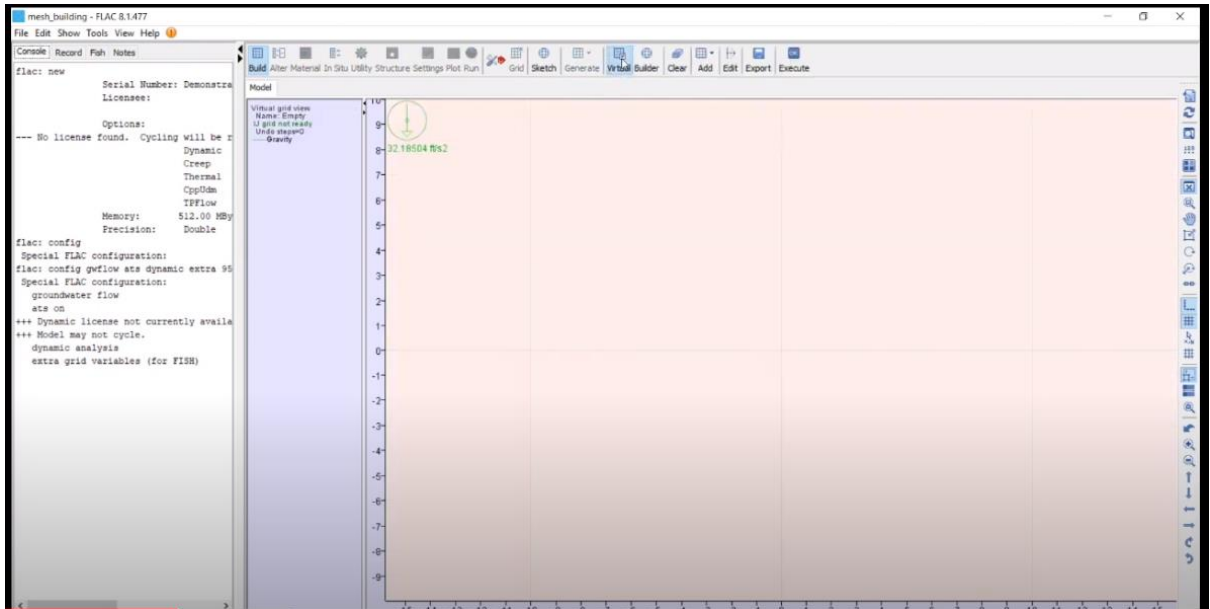


Imperial ... -> SI !!!!!!!!!!!

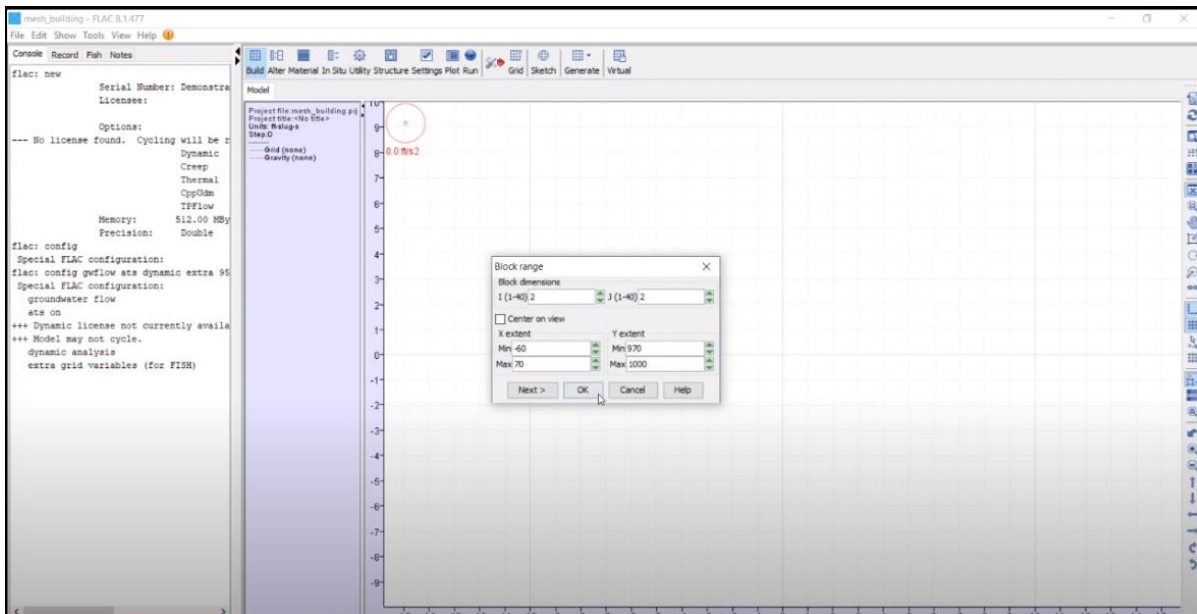


Save

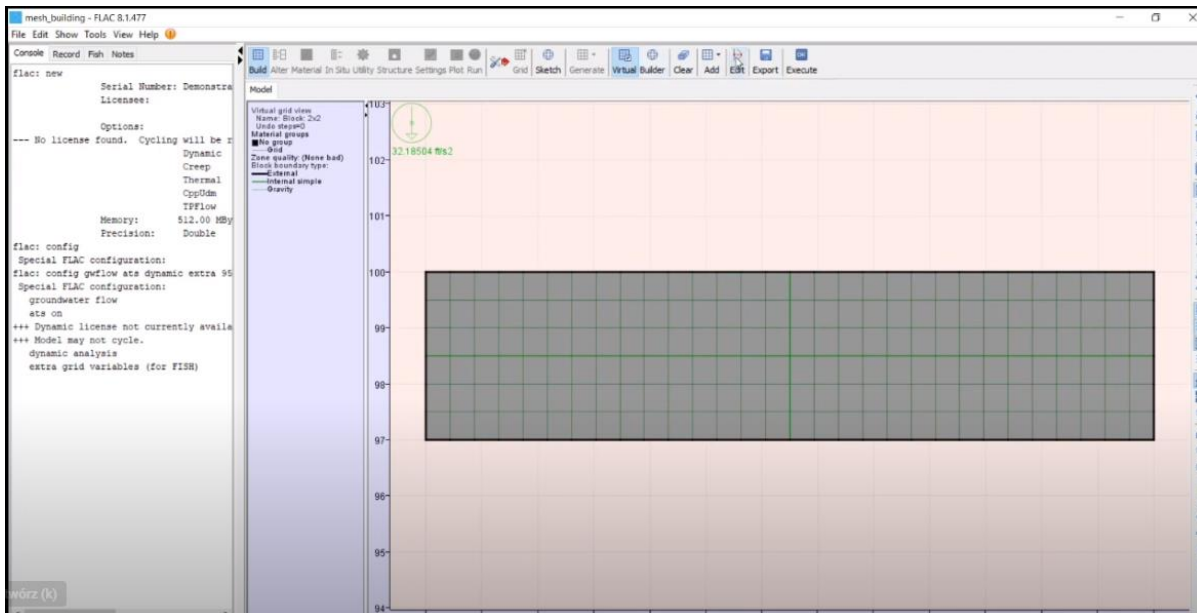
Generate -> Virtual -> Add Block



Generate -> Block



Coordinates -> On

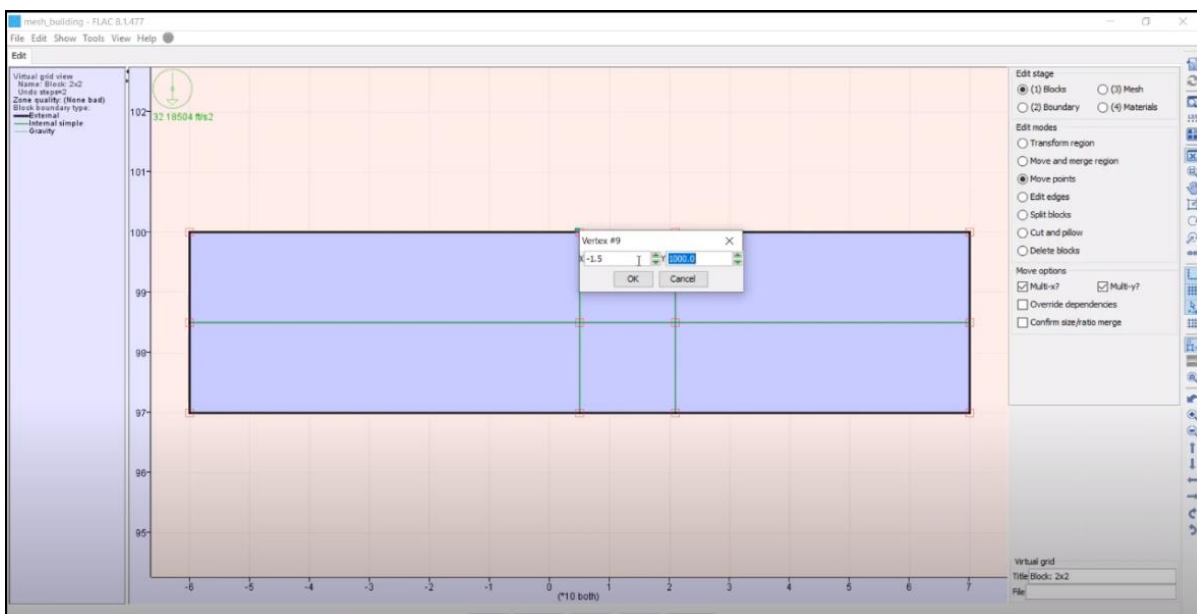


Virtual -> Edit



Blocks -> Move Points

Blocks -> Split blocks (then click on the upper right edge of the 2x10m coordinates)



Move options

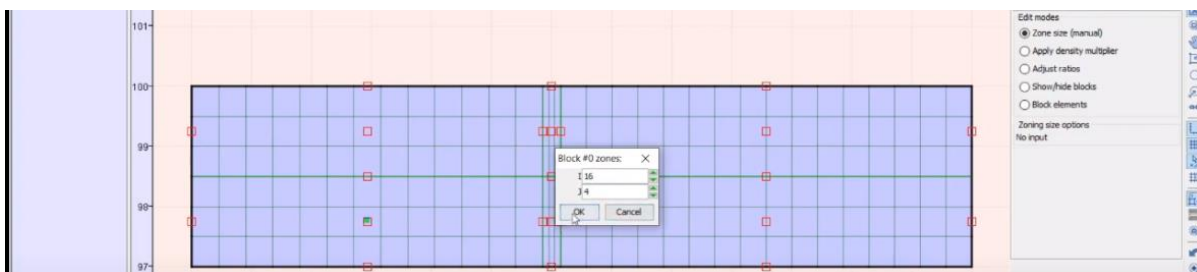
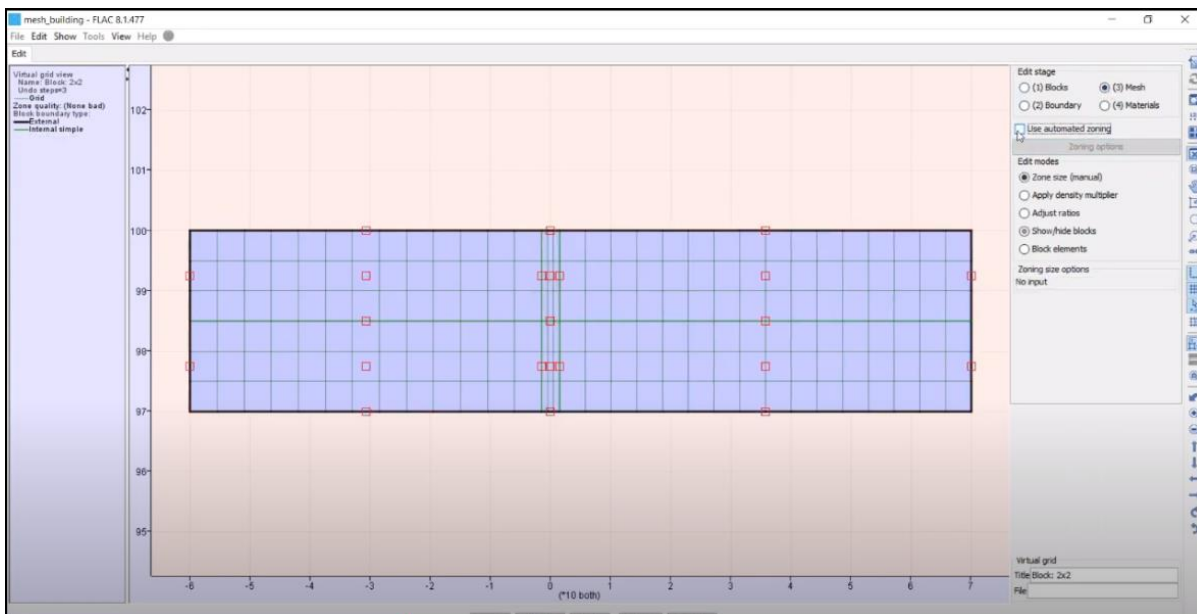


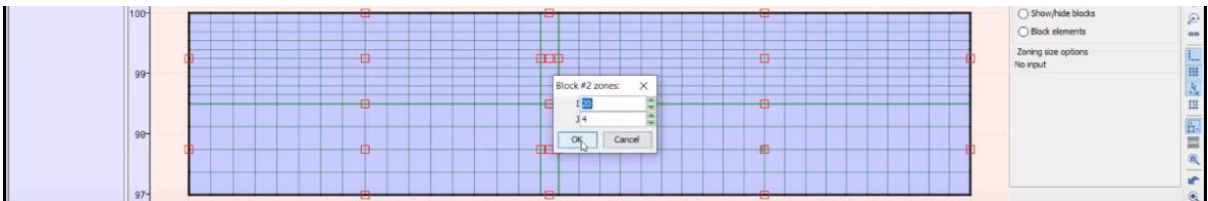
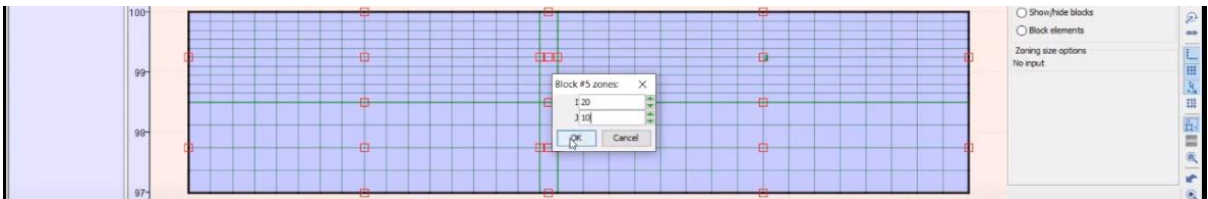
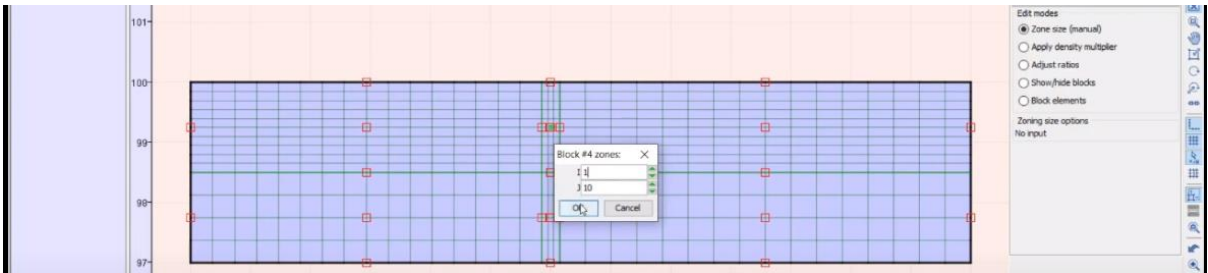
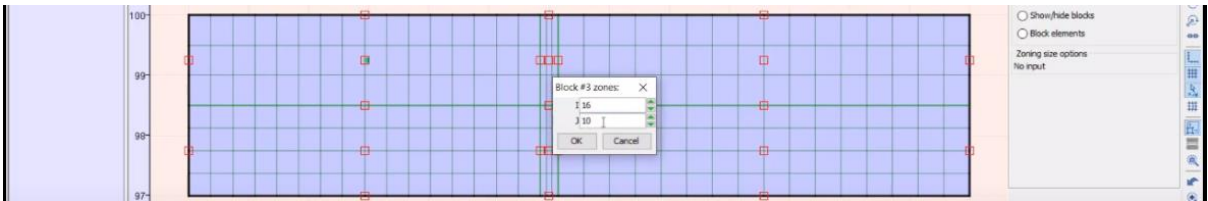
Move points (2nd point, 1.5, 1000)



Mesh

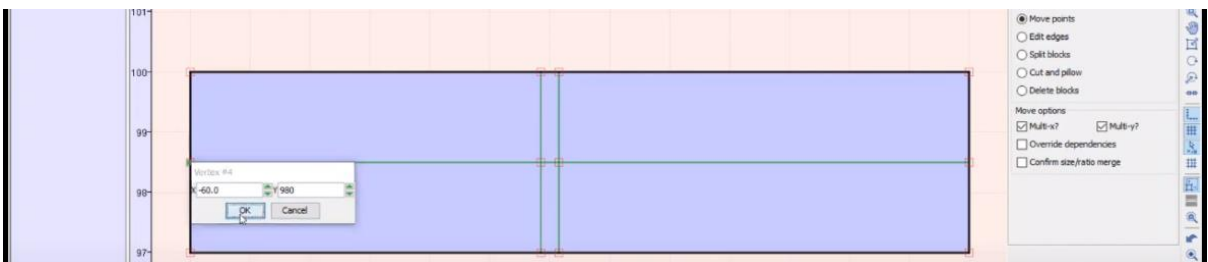
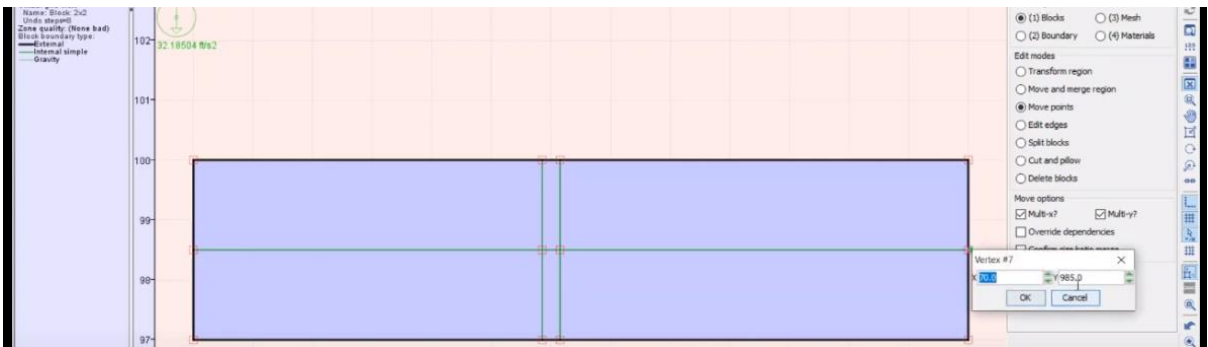
Use automated zoning off



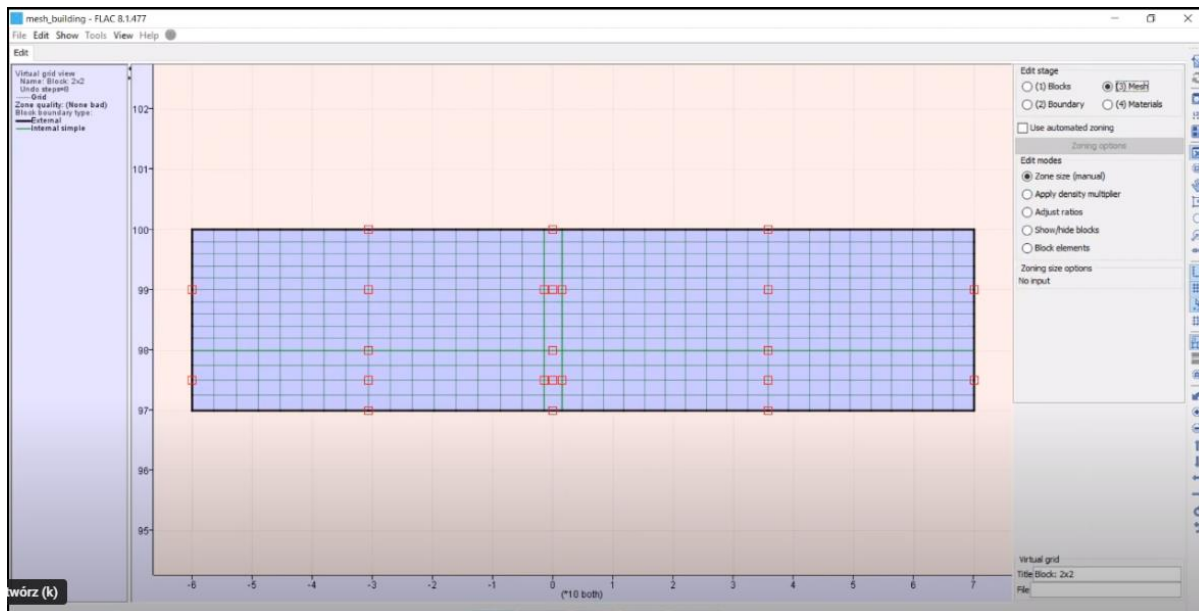


Blocks -> Move points

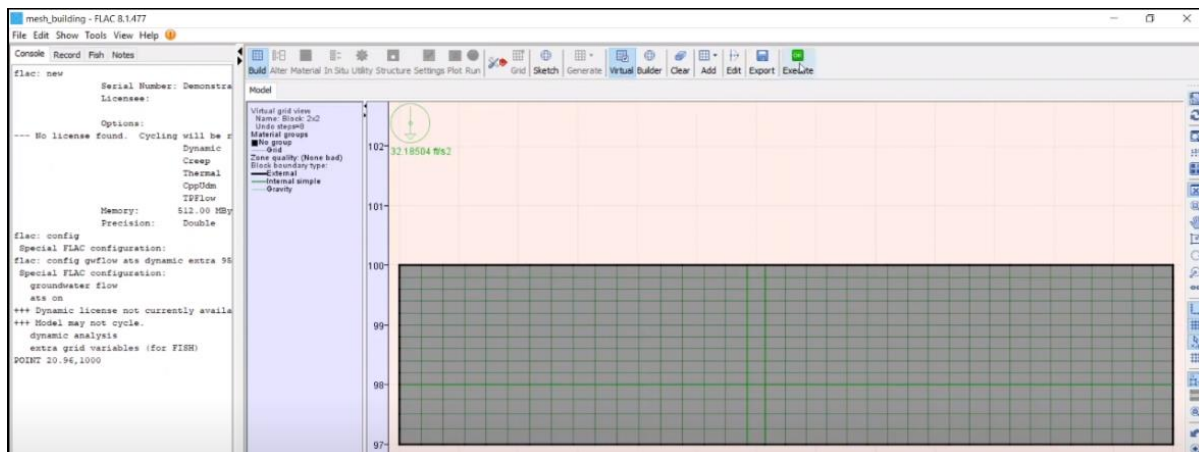
Changing the Y coordinates of the left edge



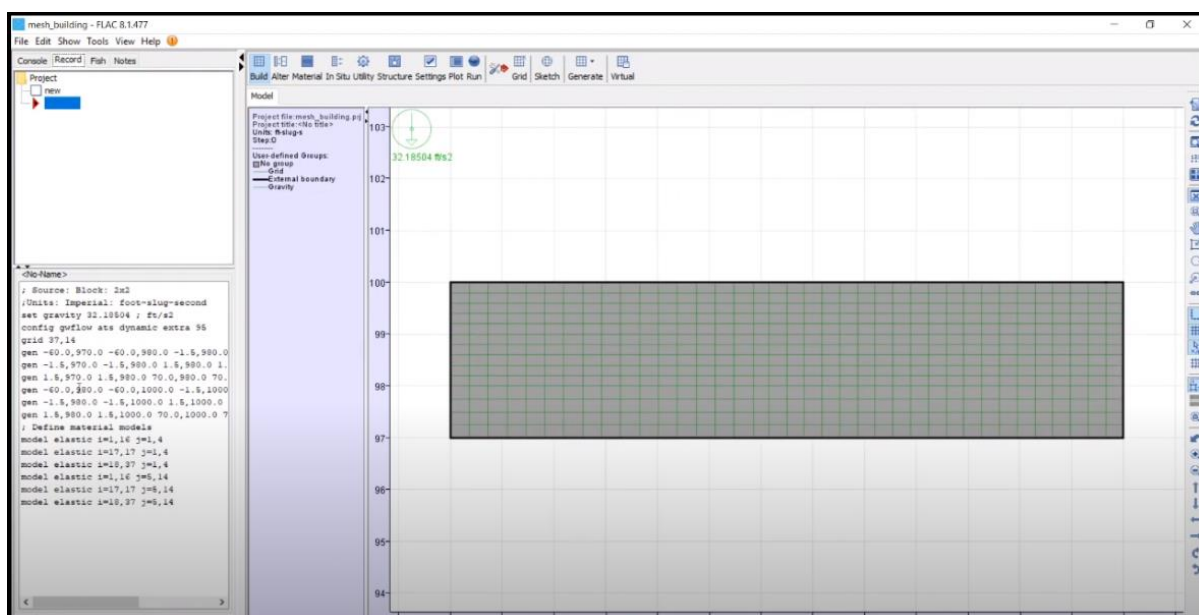
-> O.k.



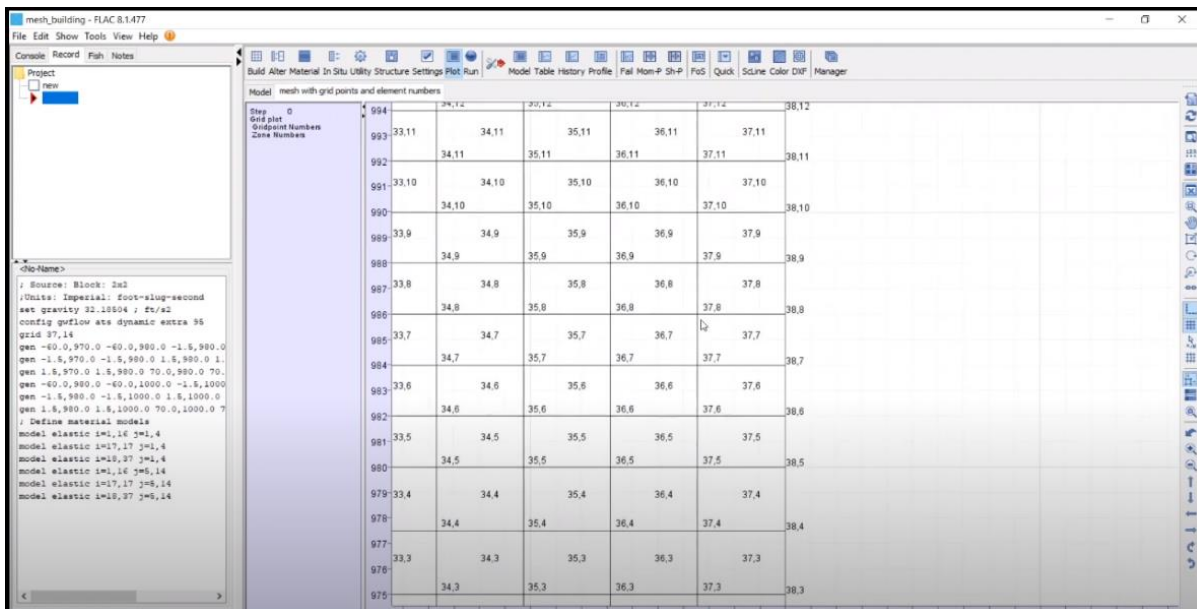
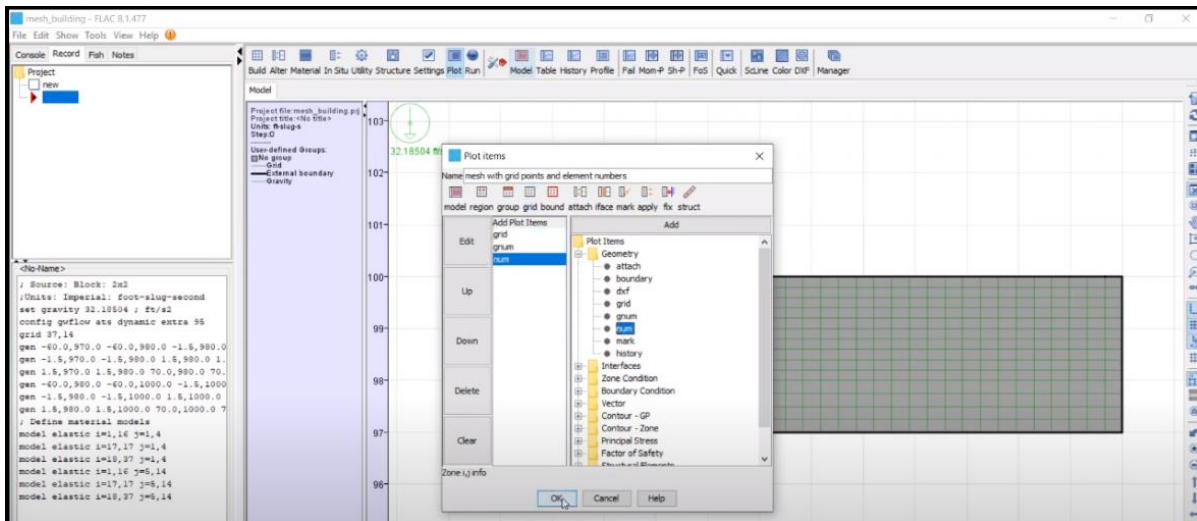
Execute



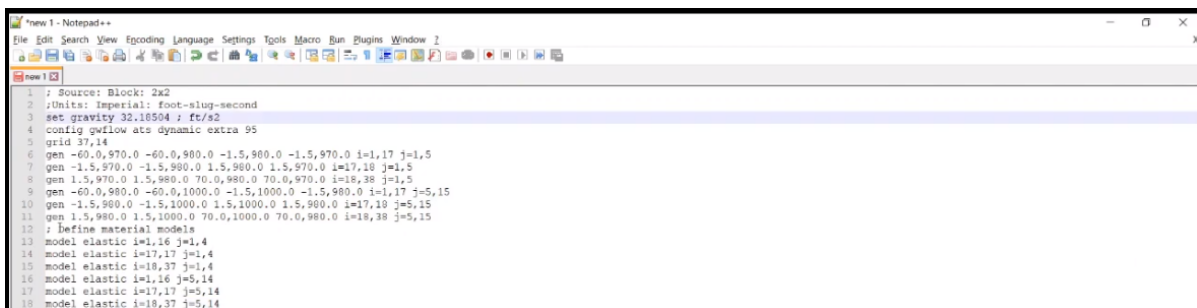
Record -> Execute



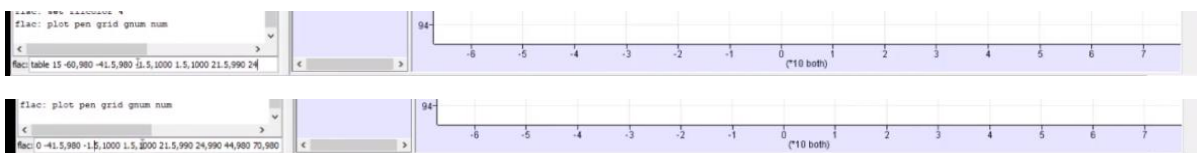
Plot -> Model -> Grid



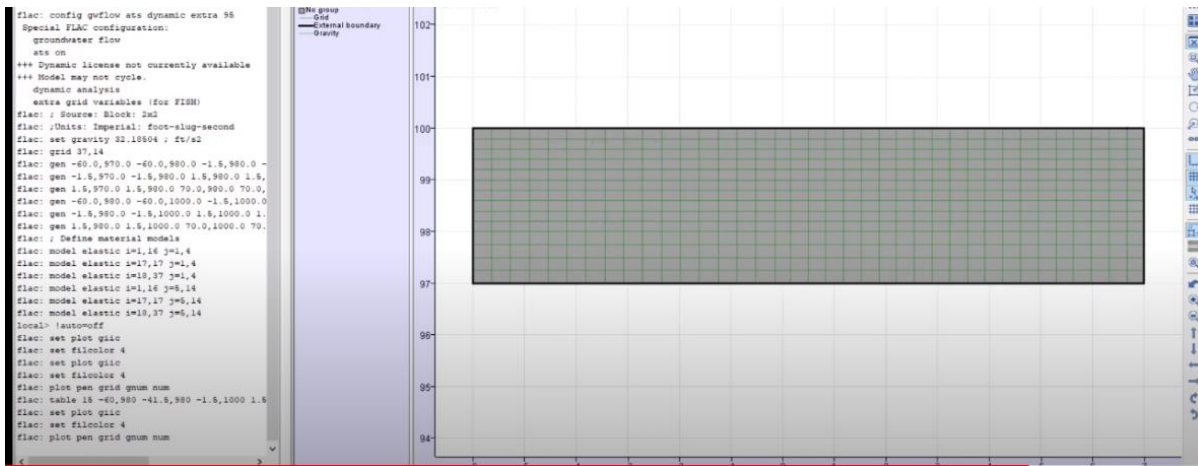
Copy text code to notepad



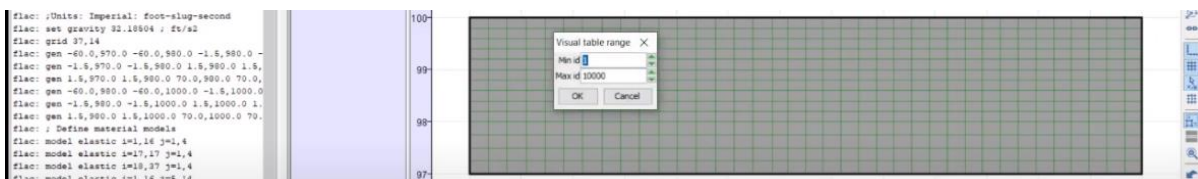
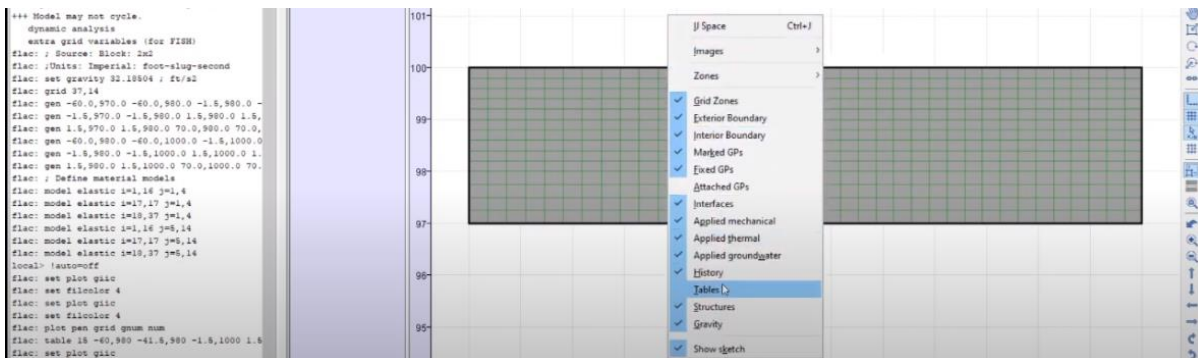
Console -> flac:



flac: table 15 -60,980 -41.5,980 -1.5,1000 21.5,990 24,990 44,980 70,980



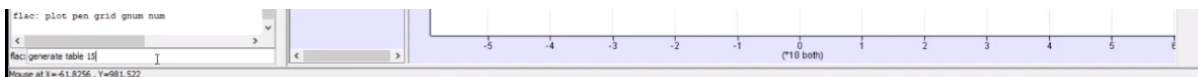
RMB -> Tables



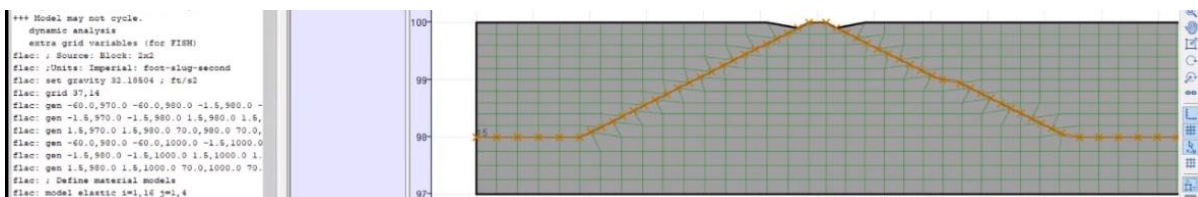
Refresh (top right icon, vertical bar)

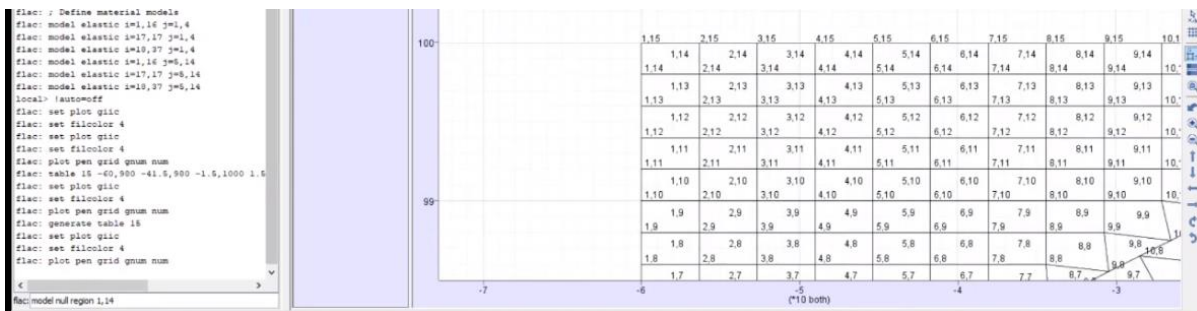


Console -> flac: generate

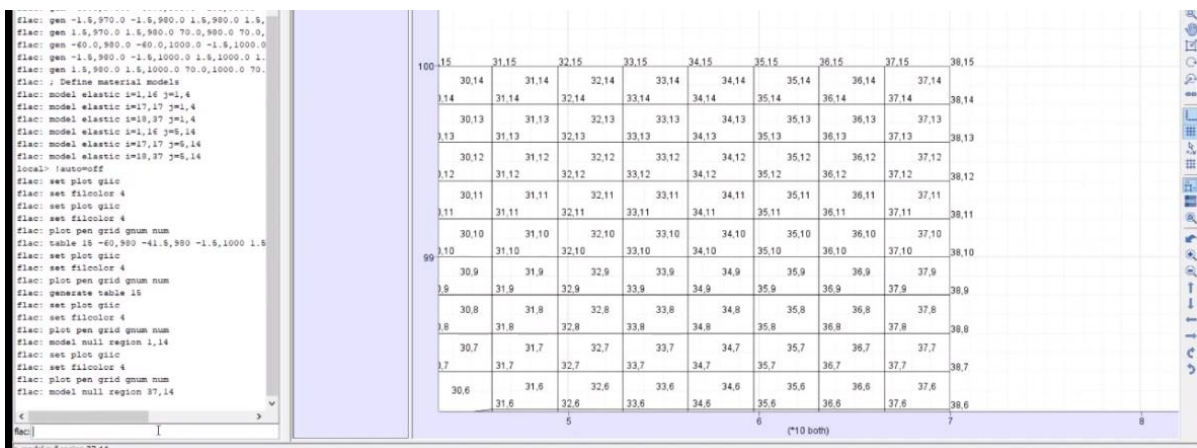


flac: generate table 15





flac: model null region 1,14



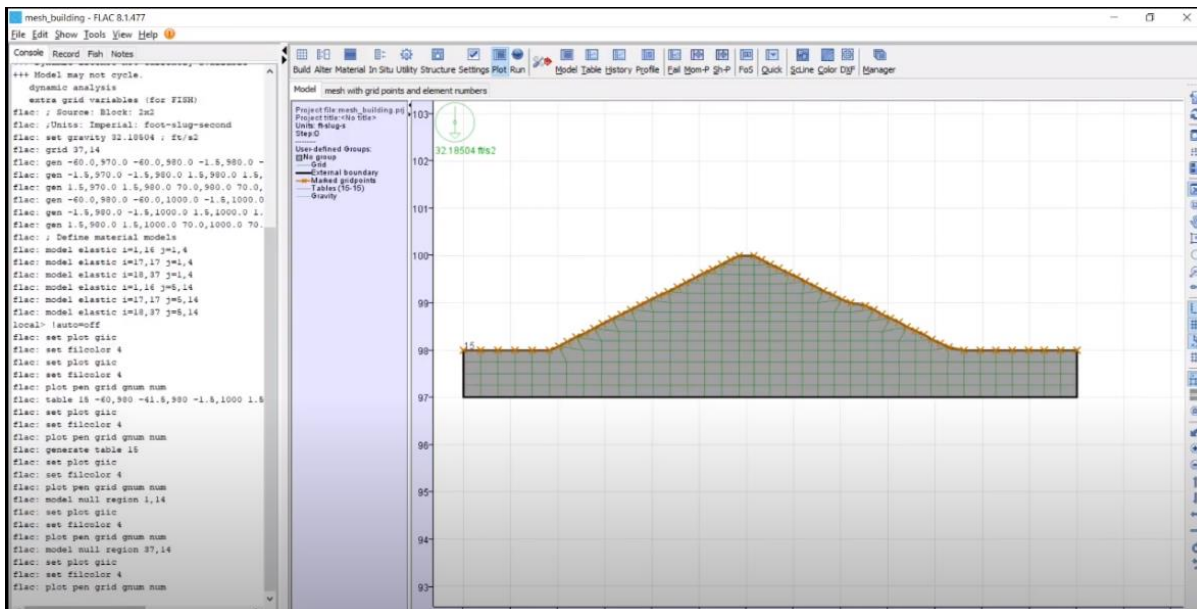
flac: model null region 37, 14

Refresh

```

1 ; Source: Block: 2x2
2 ;Units: Imperial: foot-slug-second
3 ;set gravity 32.18504 ; ft/s2
4 ;config gflow ats dynamic extra 95
5
6 grid 37,14
7 gen -60.0,970.0 -60.0,980.0 -1.5,980.0 -1.5,970.0 i=1,17 j=1,5
8 gen -1.5,970.0 -1.5,980.0 1.5,980.0 1.5,970.0 i=17,18 j=1,5
9 gen 1.5,970.0 1.5,980.0 70.0,980.0 70.0,970.0 i=16,38 j=1,5
10 gen -60.0,980.0 -60.0,1000.0 -1.5,1000.0 -1.5,980.0 i=1,17 j=5,15
11 gen -1.5,980.0 -1.5,1000.0 1.5,1000.0 1.5,980.0 i=17,18 j=5,15
12 gen 1.5,980.0 1.5,1000.0 70.0,1000.0 70.0,980.0 i=18,38 j=5,15
13 ; Define material models
14 model elastic
15
16 ;Shape mesh
17
18 table 15 -60,980 -61.5,980 -1.5,1000 1.5,1000 21.5,990 24,990 44,980 70,980
19 generate table 15
20 model null region 1,14
21 model null region 37,14

```



```

1 flac: config gwflow ats dynamic extra 95
2 Special FLAC configuration:
3 groundwater flow
4 ats on
5 +++ Dynamic license not currently available
6 +++ Model may not cycle.
7 dynamic analysis
8 extra grid variables (for FISH)
9 flac: ;Units: SI: meter-kilogram-second
10 flac: set gravity 9.81 ; m/s2
11 flac: grid 37,14
12 flac: gen -60.0,970.0 -60.0,980.0 -1.5,980.0 -1.5,970.0 i=1,17 j=1,5
13 flac: gen -1.5,970.0 -1.5,980.0 1.5,980.0 1.5,970.0 i=17,18 j=1,5
14 flac: gen 1.5,970.0 1.5,980.0 70.0,980.0 70.0,970.0 i=18,38 j=1,5
15 flac: gen -60.0,980.0 -60.0,1000.0 -1.5,1000.0 -1.5,980.0 i=1,17 j=5,15
16 flac: gen -1.5,980.0 -1.5,1000.0 1.5,1000.0 1.5,980.0 i=17,18 j=5,15
17 flac: gen 1.5,980.0 1.5,1000.0 70.0,1000.0 70.0,980.0 i=18,38 j=5,15
18 flac: ; Define material models
19 flac: model elastic i=1,16 j=1,4
20 flac: model elastic i=17,17 j=1,4
21 flac: model elastic i=18,37 j=1,4
22 flac: model elastic i=1,16 j=5,14
23 flac: model elastic i=17,17 j=5,14
24 flac: model elastic i=18,37 j=5,14
25 local> !auto=off
26 flac: set plot giic
27 flac: set filcolor 4
28 flac: set plot giic
29 flac: set filcolor 4
30 flac: plot pen grid gnum num
31 flac: table 15 -60,980 -41.5,980 -1.5,1000 21.5,990 24,990 44,980 70,980
32 flac: generate table 15
33 flac: model null region 1,14
34 flac: model null region 37, 14
35

```

new

flac: config gwflow ats dynamic extra 95

Special FLAC configuration:

groundwater flow

ats on

+++ Dynamic license not currently available

+++ Model may not cycle.

dynamic analysis

extra grid variables (for FISH)

flac: ;Units: SI: meter-kilogram-second

flac: set gravity 9.81 ; m/s2

flac: grid 37,14

flac: gen -60.0,970.0 -60.0,980.0 -1.5,980.0 -1.5,970.0 i=1,17 j=1,5

flac: gen -1.5,970.0 -1.5,980.0 1.5,980.0 1.5,970.0 i=17,18 j=1,5

flac: gen 1.5,970.0 1.5,980.0 70.0,980.0 70.0,970.0 i=18,38 j=1,5

flac: gen -60.0,980.0 -60.0,1000.0 -1.5,1000.0 -1.5,980.0 i=1,17 j=5,15

flac: gen -1.5,980.0 -1.5,1000.0 1.5,1000.0 1.5,980.0 i=17,18 j=5,15

flac: gen 1.5,980.0 1.5,1000.0 70.0,1000.0 70.0,980.0 i=18,38 j=5,15

flac: ; Define material models

flac: model elastic i=1,16 j=1,4

flac: model elastic i=17,17 j=1,4

flac: model elastic i=18,37 j=1,4

flac: model elastic i=1,16 j=5,14

flac: model elastic i=17,17 j=5,14

flac: model elastic i=18,37 j=5,14

local> !auto=off

flac: set plot giic

flac: set filcolor 4

flac: set plot giic

flac: set filcolor 4

flac: plot pen grid gnum num

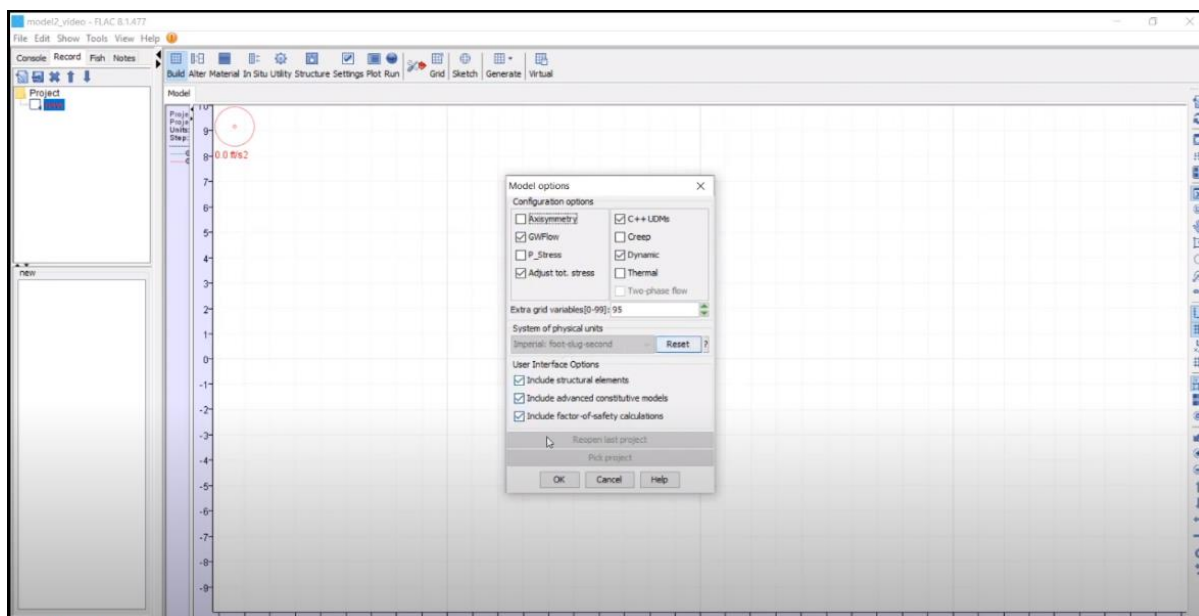
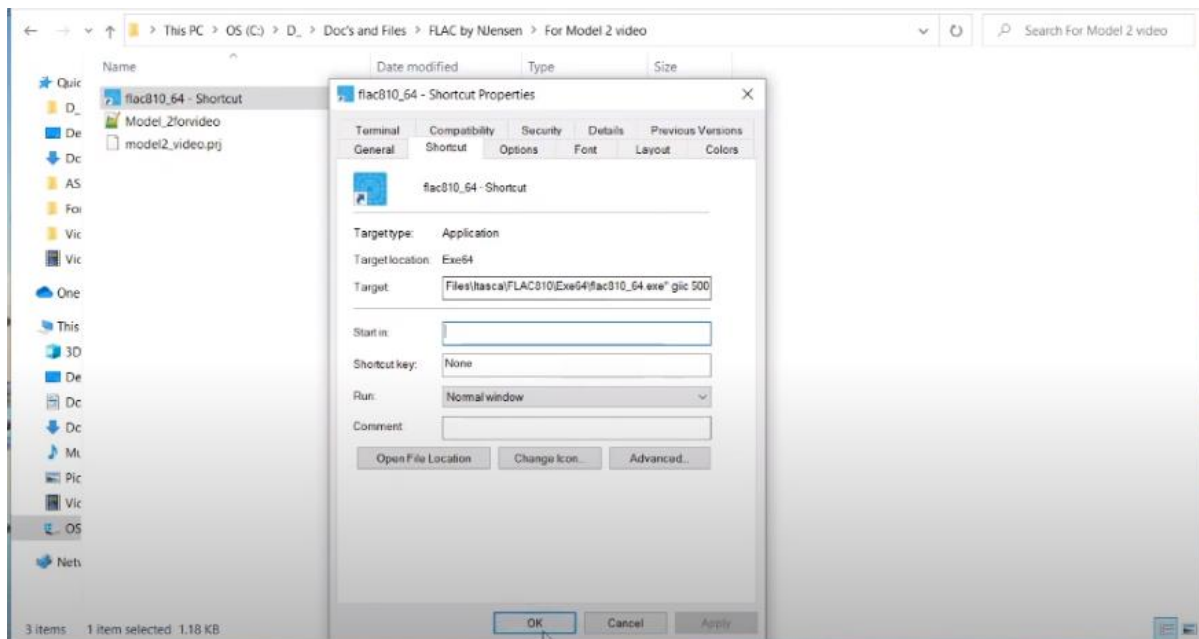
flac: table 15 -60,980 -41.5,980 -1.5,1000 21.5,990 24,990 44,980 70,980

flac: generate table 15

flac: model null region 1,14

flac: model null region 37, 14

Part 2



```
++++ Configurations and initial sets: ++++  
  
new  
config dyn gw ex 95 ats      ;Not all extra variables have to be used  
set grav=32.18504           ;Gravity in Imperial units  
set flow= off dyn= off echo= on  
set small                   ;small strain used for now  
water bulk=0                ;water bulk is set to 0 for now, drained when Kw=  
water density=1.9379  
  
;-----  
;Step 2: Mesh and Geometry  
;-----
```

new

config gwflow ats dynamic extra 95

;Units: SI: meter-kilogram-second

set gravity 9.81 ; m/s²

set flow= off dyn= off echo= on

set small

water bulk=0

;water density=1.9379 ->>> SI units

water density=1000

pause

```
-----  
;Step 2: Mesh and Geometry  
-----  
  
;++++ Mesh/Grid generation +++++  
  
grid 37,14  
gen -60.0,970.0 -60.0,980.0 -1.5,980.0 -1.5,970 i=1,17 j=1,5 ;Bot. left  
gen -1.5,970.0 -1.5,980.0 1.5,980.0 1.5,970 i=17,18 j=1,5 ;Center bottom  
gen 1.5,970.0 1.5,980.0 70.0,980.0 70.0,970 i=18,38 j=1,5 ;Bot. right  
gen -60.0,980.0 -60.0,1000.0 -1.5,1000.0 -1.5,980 i=1,17 j=5,15 ;Top left  
gen -1.5,980.0 -1.5,1000.0 1.5,1000.0 1.5,980 i=17,18 j=5,15 ;Center top  
gen 1.5,980.0 1.5,1000.0 70.0,1000.0 70.0,980 i=18,38 j=5,15 ;Top right  
  
model elastic ;temporarily make all elements elastic  
pause  
;++++ Input geometry by using tables +++++
```

grid 37,14

gen -60.0,970.0 -60.0,980.0 -1.5,980.0 -1.5,970.0 i=1,17 j=1,5

gen -1.5,970.0 -1.5,980.0 1.5,980.0 1.5,970.0 i=17,18 j=1,5

gen 1.5,970.0 1.5,980.0 70.0,980.0 70.0,970.0 i=18,38 j=1,5

gen -60.0,980.0 -60.0,1000.0 -1.5,1000.0 -1.5,980.0 i=1,17 j=5,15

gen -1.5,980.0 -1.5,1000.0 1.5,1000.0 1.5,980.0 i=17,18 j=5,15

gen 1.5,980.0 1.5,1000.0 70.0,1000.0 70.0,980.0 i=18,38 j=5,15

; Define material models

model elastic

pause

```

;pause
;++++ Input geometry by using tables ++++

table 1 delete ;'u/s shell'
table 1 -41.5,980 -1.5,1000 -8,980 -41.5,980

table 2 delete ;'d/s shell'
table 2 1.5,1000 21.5,990 24,990 44,980 8,980 1.5,1000

table 3 delete ;'Core'
table 3 -1.5,1000 1.5,1000 8,980 1.5,975 -1.5,975 -8,980 -1.5,1000

table 4 delete ;'u/s foundation'
table 4 -60,975 -60,980 -8,980 -1.5,975 -60,975

table 5 delete ;'d/s foundation'
table 5 1.5,975 8,980 70,980 70,975 1.5,975

table 6 delete ;'Bedrock'
table 6 -60,970 -60,975 70,975 70,970 -60,970
pause

```

table 1 delete ;'u/s shell'

table 1 -41.5,980 -1.5,1000 -8,980 -41.5,980

table 2 delete ;'d/s shell'

table 2 1.5,1000 21.5,990 24,990 44,980 8,980 1.5,1000

table 3 delete ;'Core'

table 3 -1.5,1000 1.5,1000 8,980 1.5,975 -1.5,975 -8,980 -1.5,1000

table 4 delete ;'u/s foundation'

table 4 -60,975 -60,980 -8,980 -1.5,975 -60,975

table 5 delete ;'d/s foundation'

table 5 1.5,975 8,980 70,980 70,975 1.5,975

table 6 delete ;'Bedrock'

table 6 -60,970 -60,975 70,975 70,970 -60,970

pause

flac: Call filename.txt

Plot -> Model

flac: continue

RMB ---> show Table

Refresh

```

pause
;++++ null out table above ground surface to make geometry +++++

table 141 delete ;Table for ground surface
table 141 -60,980 -41.5,980 -1.5,1000 1.5,1000 21.5,990 24,990 44,980 70,980

gen table 141 ;generate ground surface
mod null reg 1,14 ;null out zones above the ground surface on the u/s side
mod null reg 37,14 ;null out zones above the ground surface on the d/s side
pause
;+++ Make d/s bench look better, not necessary for performance +++
ini x 24.0 y 990 i 25 j 10 ;Moves i,j gridpt 25,10 to x,y coord of 24,990
ini x 21.5 y 990 i 24 j 10 ;Moves i,j gridpt 24,10 to x,y coord of 21.5,990
pause
;-----;
;Step 3: Input initial properties;
;-----;

```

;++++ null out table above ground surface to make geometry

table 141 delete ;Table for ground surface

table 141 -60,980 -41.5,980 -1.5,1000 1.5,1000 21.5,990 24,990 44,980 70,980

gen table 141 ;gen ground surface

mod null reg 1,14 ;null out zones an the u/s side

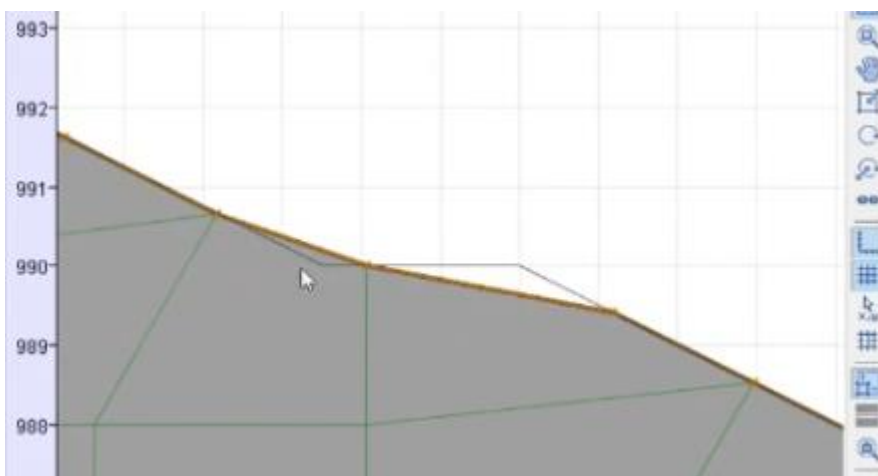
mod null reg 37,14 ;null out zones above d/s side

;++++ Make d/s bench look better

ini x 24.0 y 990 i 25 j 10 ;Moves i,j grd ...

ini x 21.5 y 990 i 24 j 10 ;Moves i,j grd ...

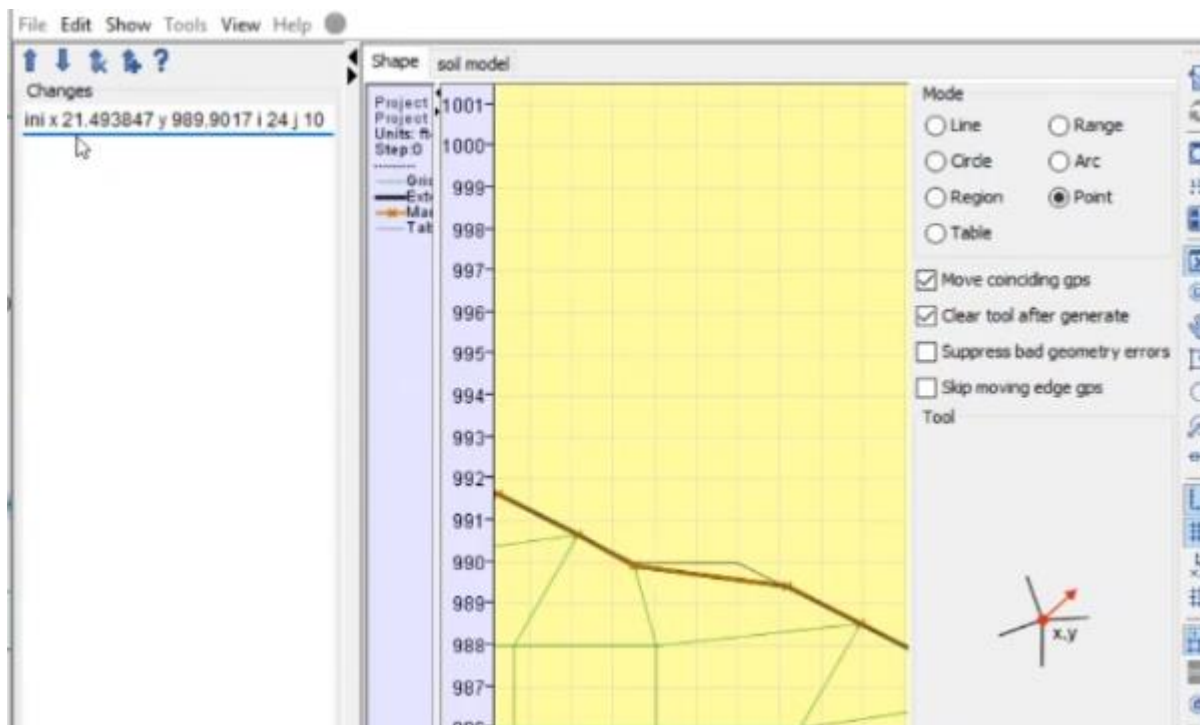
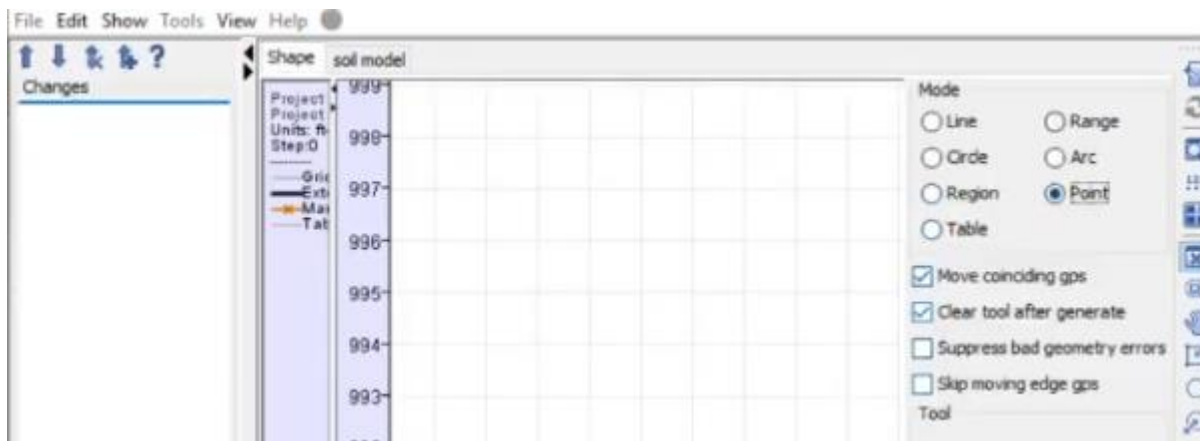
pause



Alter -> Shape



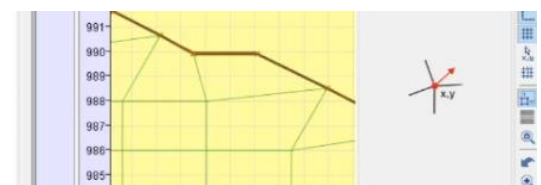
Mode -> Point



```

65 ini x 24.0 y 990 i 25 j 10 ;Moves i,j gridpt 25,10 to x,y coord of 24,99
66 ini x 21.5 y 990 i 24 j 10 ;Moves i,j gridpt 24,10 to x,y coord of 21.5,
67 pause
68 ;
69 ;Step 3: Input initial properties
70 ;
71 ;
72 ;++++ Input material properties for
73 ;drained/initial static stress state +++++
74 ;

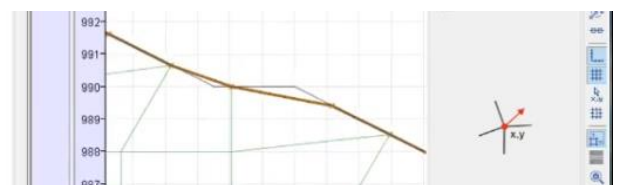
```



```

63 pause
64 ;+++ Make d/s bench look better, not necessary for performance +++
65 ini x 24.0 y 990 i 25 j 10 ;Moves i,j gridpt 25,10 to x,y coord of 24,99
66 ini x 21.5 y 990 i 24 j 10 ;Moves i,j gridpt 24,10 to x,y coord of 21.5,
67 pause
68 ;
69 ;Step 3: Input initial properties
70 ;
71 ;
72 ;++++ Input material properties for

```



Flac: cont

Part 3 (4-8.12.2023)

```

;-----
;Step 3: Input initial properties
;-----

;++++ Input material properties for
;drained/initial static stress state +++++

group 'u/s shell' region table 1
model mohr group 'u/s shell'
prop d=3.42 s=2.47e6 b=6.43e6 c=100 f=32 ten=160 &
poros=.25 perm=5.26e-9 group 'u/s shell'

group 'd/s shell' region table 2
model mohr group 'd/s shell'
prop d=3.42 s=2.47e6 b=6.43e6 c=100 f=32 ten=160 &
poros=.25 perm=5.26e-9 group 'd/s shell'

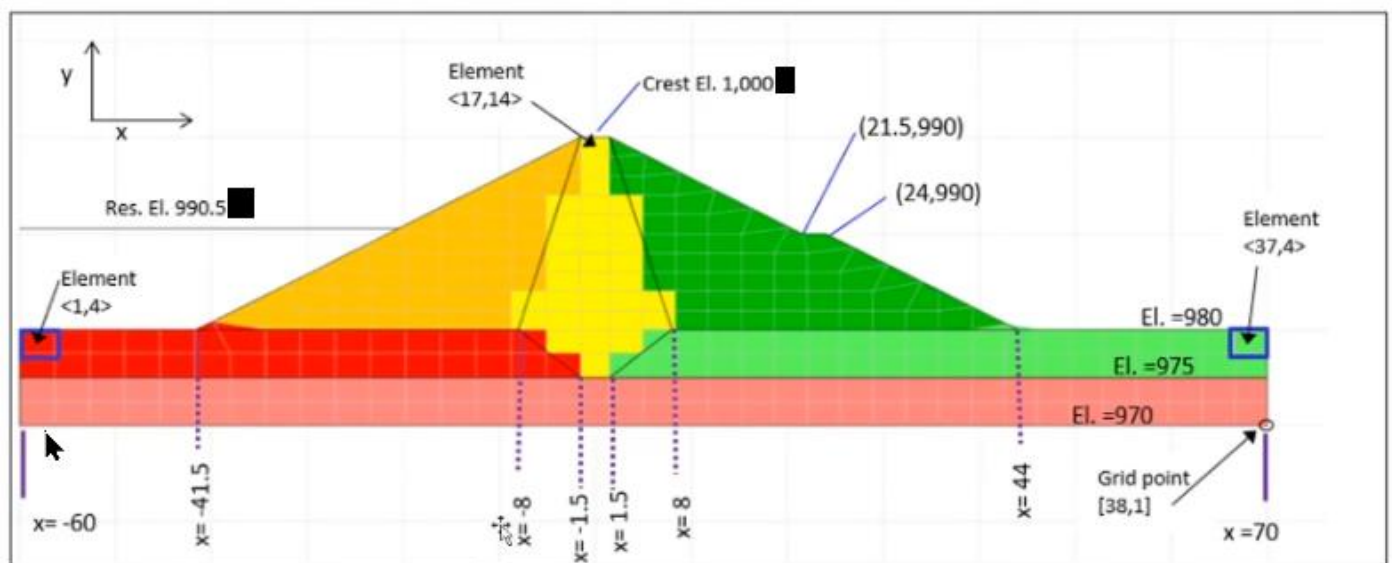
group 'Core (sandy clay)' region table 3
model mohr group 'Core (sandy clay)'
prop d=3.42 s=3.85e6 b=1.01e7 c=300 f=28 ten=564 &
poros=.25 perm=5.26e-9 group 'Core (sandy clay)'

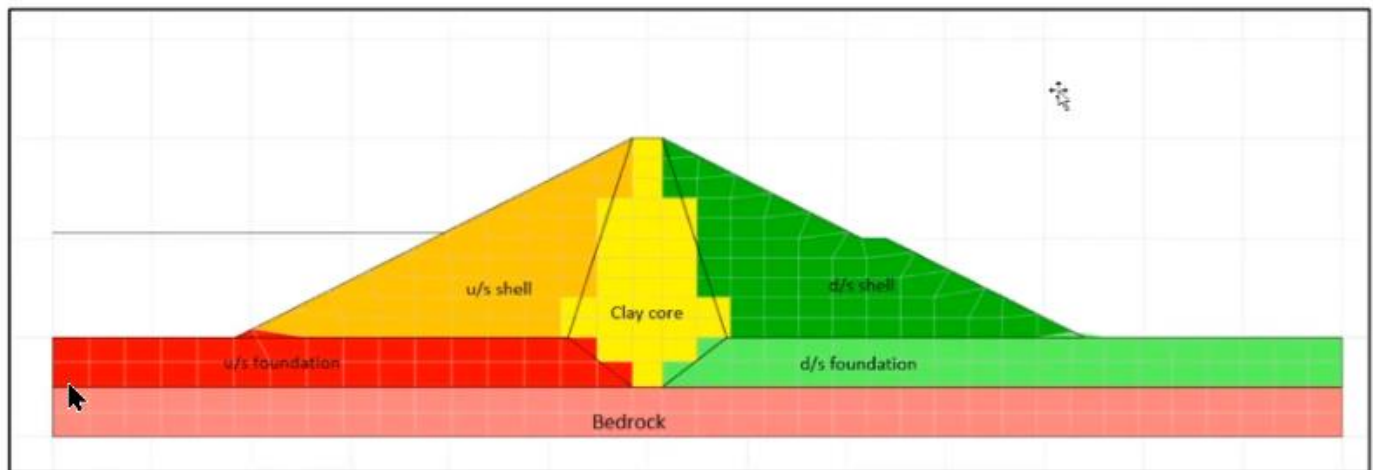
group 'u/s foundation' region table 4
model mohr group 'u/s foundation'
prop d=3.15 s=1.41e6 b=3.67e6 c=100 f=28 ten=188 &
poros=.39 perm=5.26e-9 group 'u/s foundation'

group 'd/s foundation' region table 5
model mohr group 'd/s foundation'
prop d=3.15 s=1.41e6 b=3.67e6 c=100 f=28 ten=188 &
poros=.39 perm=5.26e-8 group 'd/s foundation'

group 'Bedrock' region table 6
model mohr group 'Bedrock'
prop d=4.19 s=1.69e7 b=4.40e7 c=2000 f=36 ten=2753 &
poros=.01 perm=5.26e-12 group 'Bedrock'
;pause
pause
;-----

```





Material	γ (dry) pcf	Saturation for unsat state	porosity (n)	γ (unsat) pcf	γ (sat) pcf
u/s shell	110.0	0.90	0.25	124.0	125.6
d/s shell	110.0	0.90	0.25	124.0	125.6
Core	110.0	0.90	0.25	124.0	125.6
u/s foundation	101.5	1.00	0.39	125.8	125.8
d/s foundation	101.5	1.00	0.39	125.8	125.8
Bedrock	135.0	1.00	0.01	135.6	135.6

Material	Vs (ft/sec)	Vp (ft/sec)	G, unsat shear modulus (psf)	G, sat shear modulus (psf)	Poisson's ratio (ν)		K, Drained & unsat (psf)	K, Drained saturated (psf)	K, dynamic bulk modulus (psf)
					ν (Static)	ν (Dyn)			
u/s shell	800	2280	2.47E+06	2.50E+06	0.330	0.430	6.43E+06	6.51E+06	1.70E+07
d/s shell	800	2280	2.47E+06	2.50E+06	0.330	0.430	6.43E+06	6.51E+06	1.70E+07
Core	1000	3050	3.85E+06	3.90E+06	0.330	0.440	1.01E+07	1.02E+07	3.11E+07
u/s foundation	600	2600	1.41E+06	1.41E+06	0.330	0.472	3.67E+06	3.67E+06	2.46E+07
d/s foundation	600	2600	1.41E+06	1.41E+06	0.330	0.472	3.67E+06	3.67E+06	2.46E+07
Bedrock	2000	3970	1.69E+07	1.69E+07	0.330	0.330	4.40E+07	4.40E+07	4.39E+07

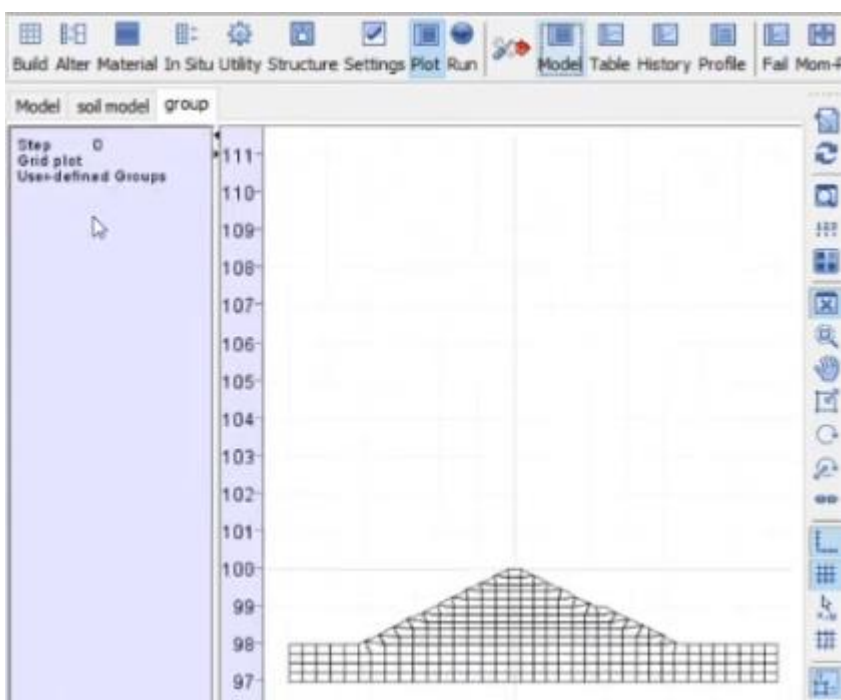
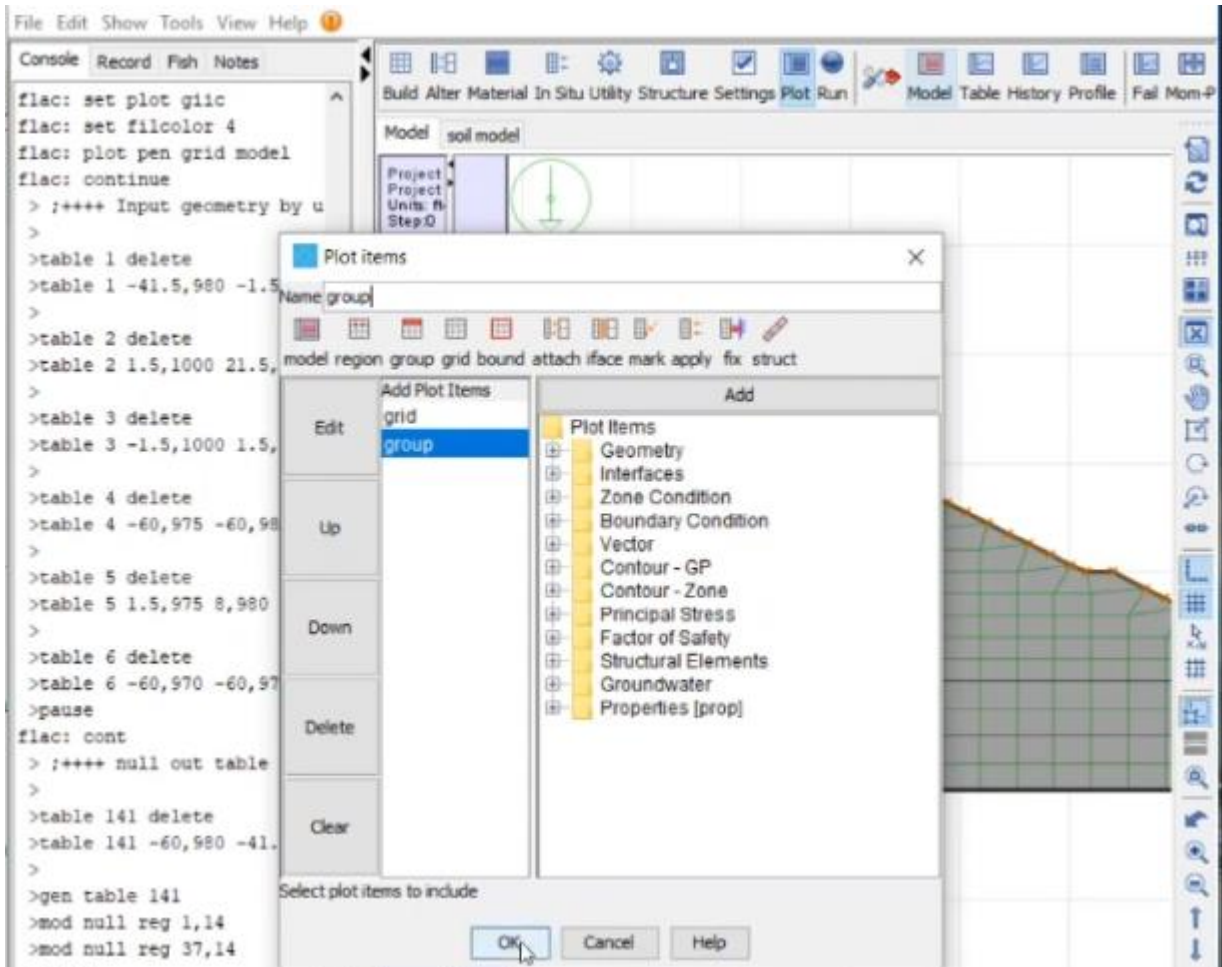
Material	Drained Strengths		Tensile strength (psf)	k (hydr. Cond.) (ft/sec)
	cohesion (psf)	friction (deg)		
u/s shell	100	32	160	3.28E-08
d/s shell	100	32	160	3.28E-08
Core	300	28	564	3.28E-10
u/s foundation	100	28	188	3.28E-08
d/s foundation	100	28	188	3.28E-08
Bedrock	2000	36	2,753	3.28E-11

Plot -> Model

Add -> grid

Add -> group

OK




```

;-----;
;Step 4: Set up for initial static-solve;
;-----;
;++++ set initial saturation->sat. levels w/ no phreatic +++++
initial saturation 0.90 ;Makes all gridpoints have sat = 0.90, then
initial saturation 1.0 i 1 38 j 1 5 ;Bedrock and foundation grid points, sat=1.
pause
;Initial GWT at ground surface elevation of 980ft:
table 39 -60,980 70,980
water table 39
pause
;+++ Fixed BCs for static solve, will change for dyn. solve +++++

fix x y i 1 38 j 1 ;bottom
fix x i 1 j 2 5 ;u/s end
fix x i 38 j 2 5 ;d/s end
pause

;++++ First solve, solve elastic, no reservoir or phreatic yet +++++
solve elastic
pause
;-----;

```