Control del estado

```
hasStarted: false,
currentScreen: 'setup',
players: {
 one: {
   life: 100,
   mana: 100,
    illment: null,
   perk: null,
   bonus: null,
    shield: 0,
   name: 'Jugador 1',
   style: null,
    instrument: null,
    strongAgainst: null,
   weakAgainst: null,
   stats: {
      attack: 0,
     defense: 0
 two: {
```