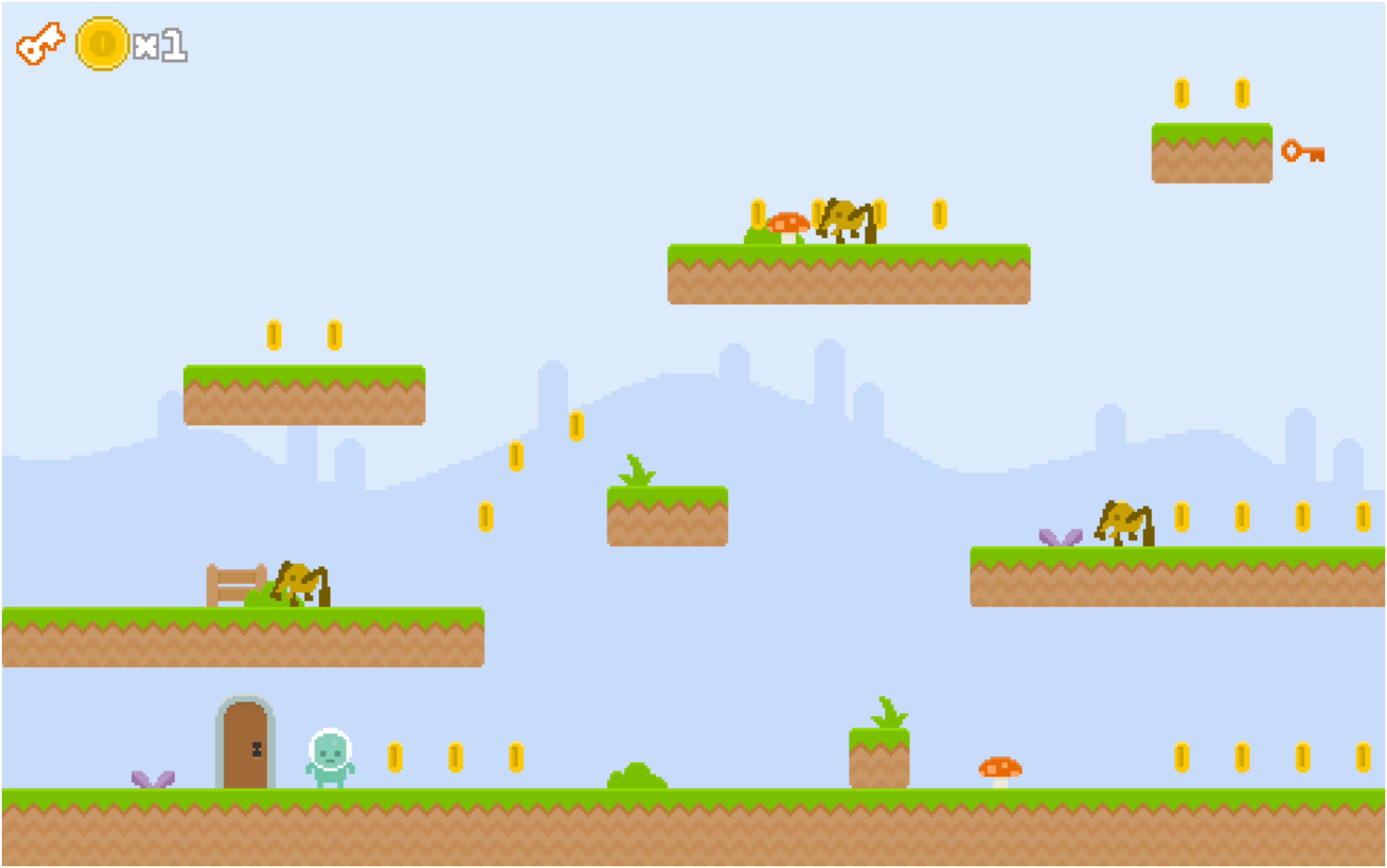
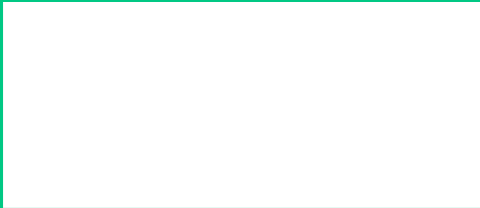
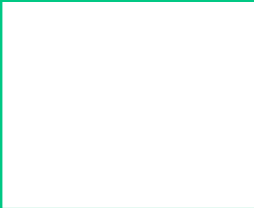


<https://mhzdevs.github.io/html5-games-workshop/>

1  x1



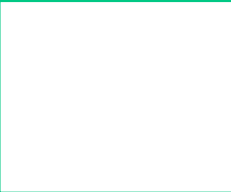




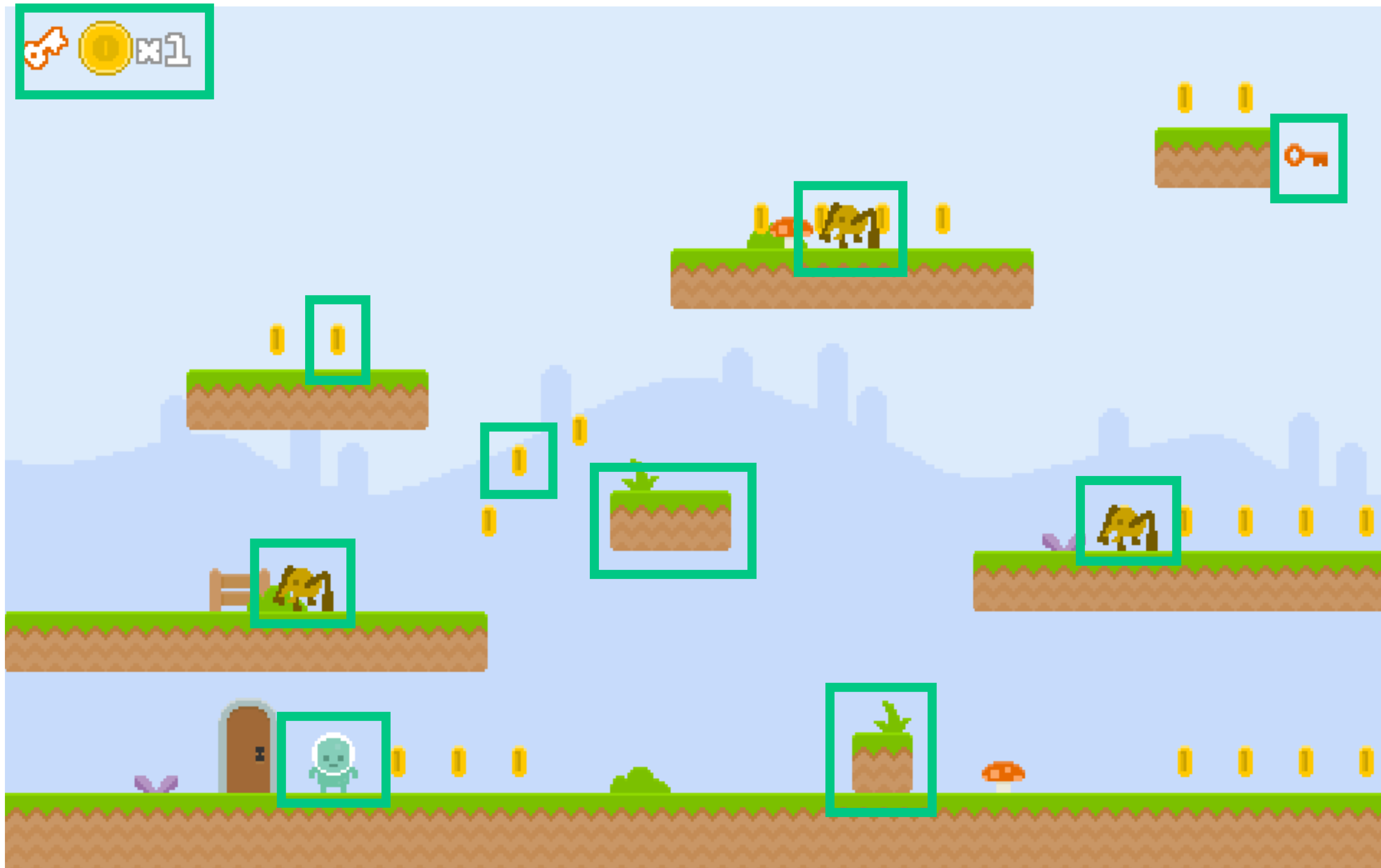












❤️ 100 💧 100 🍖 100 ⚡ 100

Days survived: 0

Actions

Sleep

+35 energy

Rest to replenish your energy

Hunt

-10 energy, -10 water, -6 food

Hunt for food and fur to craft equipment

Scavenge

-5 energy, -5 water, -3 food

Find useful items to survive

Backpack 2/10

Flint

Useful for crafting

discard

Wood

Useful for crafting

discard

Camp upgrades

Fire

Items needed: Wood, Flint

Start a fire to cook items

Craft

Water collector

Items needed: Plastic, Rope, Empty bottle

Build a water collector to get rain water

Craft

Food and water

Jerky

Items needed: Raw meat, Salt

Craft

Cooked meat

Items needed: Raw meat

Craft

Clean water

Items needed: Dirty Water

|| Bug report via [Github](#) or [Twitter](#) • ☕ [Buy Me a Coffee](#)