Summation by Parts Operators for PDEs

Assignment 2

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Problem 1

For a given function f(x) on the interval [0, L], find its derivative at the collocation points using the differentiation matrix D from Problem 1 in Assignment 1.

Solution:

So, given a function $f:[0,L] \to \mathbb{R}$, we need to approximate its derivative f'(y) using the Legendre-Gauss-Lobatto (LGL) differentiation matrix D originally defined on [-1,1]. The main steps are the following:

1. Affine Transformation of Nodes The LGL nodes $\{x_i\}_{i=0}^N$ on [-1,1] are mapped to [0,L] via:

$$y_i = \frac{L}{2}(x_i + 1), \quad i = 0, 1, \dots, N.$$

This ensures $y_0 = 0$, $y_N = L$, and interior nodes y_1, \ldots, y_{N-1} lie in (0, L).

2. Scaling the Differentiation Matrix The derivative relationship between the intervals is governed by the chain rule:

$$\frac{\mathrm{d}f}{\mathrm{d}y} = \frac{\mathrm{d}f}{\mathrm{d}x} \cdot \frac{\mathrm{d}x}{\mathrm{d}y} = \frac{2}{L} \cdot \frac{\mathrm{d}f}{\mathrm{d}x}.$$

Thus, the differentiation matrix D for [0, L] is scaled by $\frac{2}{L}$:

$$D_{\text{scaled}} = \frac{2}{L} \cdot D.$$

3. Approximating the Derivative Given function values $\mathbf{f} = [f(y_0), f(y_1), \dots, f(y_N)]^T$, the approximate derivative at the nodes is:

$$\mathbf{f}' = D_{\text{scaled}} \cdot \mathbf{f}.$$

With everything stated above and using the code from Problem 1 in Assignment 1, the suggested code is as follows:

```
import numpy as np
   import math
   class LGL:
        Class for computing Legendre-Gauss-Lobatto (LGL) nodes, weights, and
        the differentiation matrix D based on the Lagrange basis polynomials.
        Attributes:
            p (int): Degree of the Legendre polynomial (the quadrature has p+1 nodes).
10
            L (float): Length of the interval [0, L].
11
           nodes (np.ndarray): The computed LGL nodes on the interval [-1, 1].
12
            weights (np.ndarray): The computed quadrature weights.
13
            D (np.ndarray): The differentiation matrix for computing derivatives.
15
       def __init__(self, p, L=1):
17
18
```

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```
Initialize the LGL object with a given polynomial degree p and interval
19
             \rightarrow length L.
20
            Parameters:
21
                 p (int): Degree of the Legendre polynomial.
22
                 L (float, optional): Length of the interval [0, L]. Default is 1.
23
24
            self.p = p
25
            self.L = L
26
            self.nodes, self.weights = self._compute_nodes_weights()
27
            self.D = self.differentiation_matrix()
28
29
        @staticmethod
30
        def legendre_poly_coeffs(p):
31
32
             Compute the coefficients of the Legendre polynomial P_p(x).
33
34
            Parameters:
35
                 p (int): Degree of the Legendre polynomial.
36
37
            Returns:
                 np.ndarray: Array of coefficients in descending order (highest power
39
                 \hookrightarrow first).
40
41
            poly_dict = {}
            for k in range(p // 2 + 1):
42
                 power = p - 2 * k
43
                 coeff = ((-1) ** k * math.comb(p, k) * math.comb(2 * p - 2 * k, p)) / (2)
44
                 → ** p)
                 poly_dict[power] = coeff
45
            coeffs = [poly_dict.get(power, 0) for power in range(p, -1, -1)]
46
            return np.array(coeffs)
47
48
        @classmethod
49
        def legendre_poly(cls, p):
50
51
            Construct a numpy.poly1d object representing the Legendre polynomial P_{-}p(x).
52
53
            Parameters:
54
                 p (int): Degree of the Legendre polynomial.
56
57
            Returns:
                 np.poly1d: The Legendre polynomial.
58
            coeffs = cls.legendre_poly_coeffs(p)
60
            return np.poly1d(coeffs)
61
62
        def _compute_nodes_weights(self):
63
64
             Compute the LGL nodes and quadrature weights.
65
66
67
            Returns:
                 tuple: (nodes, weights) where
68
```

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```
nodes is a numpy array of the LGL nodes, and
69
                         weights is a numpy array of the corresponding quadrature weights.
70
71
             P = self.legendre_poly(self.p)
72
             dP = P.deriv()
73
             interior_nodes = np.sort(dP.r.real) # Zeros of P'_p(x)
             nodes = np.concatenate(([-1.0], interior_nodes, [1.0])) # Include endpoints
75
             weights = 2 / (self.p * (self.p + 1) * (P(nodes) ** 2))
76
             return nodes, weights
77
        def differentiation_matrix(self):
79
80
             Compute the differentiation matrix D.
81
82
             Returns:
83
                 np.ndarray: The differentiation matrix D of shape (N, N), where N = p+1.
84
             .....
85
            x = self.nodes
86
            N = len(x)
87
            D = np.zeros((N, N))
88
             b = np.zeros(N) # Barycentric weights
             for j in range(N):
90
                 b[j] = 1.0 / np.prod(x[j] - np.delete(x, j))
             for i in range(N):
92
                 for j in range(N):
                     if i != j:
94
                         D[i, j] = (b[j] / b[i]) / (x[i] - x[j])
95
                 D[i, i] = -np.sum(D[i, :]) # Ensure row sum is zero
96
             return (2 / self.L) * D # Rescale for [0, L]
97
98
        def transform_nodes(self):
99
100
             Transform LGL nodes from [-1, 1] to [0, L].
101
102
             Returns:
103
                 np.ndarray: Transformed nodes.
104
105
             return (self.L / 2) * (self.nodes + 1)
106
107
        def compute_derivative(self, f):
109
             Compute the derivative of a given function f at the collocation points.
110
111
             Parameters:
                 f (callable): Function to differentiate.
113
114
             Returns:
115
                 tuple: (transformed nodes, derivative values at those nodes).
116
117
             x_mapped = self.transform_nodes()
118
             f_values = f(x_mapped)
119
             return x_mapped, self.D @ f_values
120
121
```

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```
def main():
122
        p = 4 # Degree of Legendre polynomial
123
        L = 10 # Interval length
124
125
        # Define function f(x)
126
        def f(x):
           return np.full_like(x, 5.0 * x) # Ensures valid differentiation
128
        lgl = LGL(p, L)
130
        y, f_prime = lgl.compute_derivative(f)
131
132
        print("Mapped nodes y:")
133
        print(y)
134
135
        print("\nFunction values f(y):")
136
       print(f(y))
137
138
        print("\nComputed derivative df/dy:")
139
       print(f_prime)
140
141
    if __name__ == '__main__':
142
143
    by running which we get the following output:
    Mapped nodes y:
                 1.72673165 5.
    [ 0.
                                         8.27326835 10.
                                                               ]
    Function values f(y):
                 8.63365823 25.
                                        41.36634177 50.
    Computed derivative df/dy:
    [5. 5. 5. 5. 5.]
    Or, by changing the function to a constant, we obtain the following output:
    Mapped nodes y:
    [ 0.
                 1.72673165 5.
                                        8.27326835 10.
                                                               ]
    Function values f(y):
    [5. 5. 5. 5. 5.]
    Computed derivative df/dy:
    -6.66133815e-16]
```

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GitHub link for the codes in the folder Assignment 2: https://github.com/nurmaton/SBP_KAUST/tree/main/Assignment%202