

## **United International University (UIU)**

Dept. of Computer Science and Engineering (CSE)

Final Assessment Year: 2024 Semester: Summer Course: CSE 323/3711 Title: Computer Networks (Section – C/E)

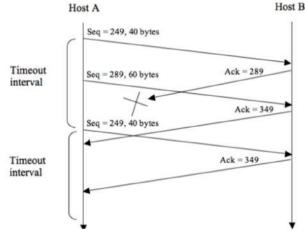
Marks: 50 Time: 2 Hours

## [Any examinee found adopting unfair means will be expelled from the trimester/program as per UIU disciplinary rules.]

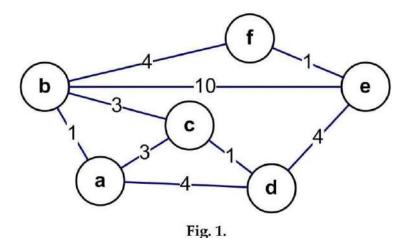
There are 4 (Four) questions. Answer all 4 (Four) questions.

Q.1 a) Draw an FSM (Finite State Machine) diagram showing rdt2.0 error scenario. Label different interactions properly. [6]

b) Consider the following **TCP data transfer** diagram:



- i) What is the new value of **SendBase** at **Host A** after receiving the **Ack** # **349**? [1]
- ii) What will be the **change in the given sequence** if the **second Ack (#349)** comes **before** the first timeout interval? **Draw the diagram** with changes. [2]
- iii) If instead of **first Ack (#289)**, **first data segment** (seq # 249, 40 bytes) is lost, what will be the **Ack** sent by **Host B** for the **second segment** (Seq # 289, 60 bytes) sent by **Host A**? [2]
- c) What is **TCP Fast Retransmit**? When does such a case happen? **Explain** with diagrams. [3]
- Q.2 a) What is Pipelining? Explain with a diagram how pipelining can increase the utilization factor. [1+2=3]
- b) A datagram of **5,500 bytes** arrives at a router that should be forwarded to a link with an **MTU of 1,300 bytes**. Suppose the original datagram is stamped with **an identification number of 128**. Assume that the size of the **IP header is 20 bytes**. With a diagram show different fragments including the length, ID, *fragflag* and offset values. **[3]**
- c) Given a network diagram (Fig. 1.) as a graph G = (N, E), where N is the set of routers and E is the set of links, use **Dijkstra's link-state routing algorithm** to compute the least cost path from **node b** to all other nodes and show the resulting **least-cost-path tree** from **b**. Show all calculations to get full credit. [6 + 2 = 8]



- Q.3 a) What are the **three major limitations** of IPv4? Describe with **diagram** how the **tunneling process** is implemented when for a particular route, both IPv4 and IPv6 packets are transmitted. [1+2=3]
  - b) What are the **two main formats** in which IPv6 address is represented? **Explain** with clear examples. [2]
  - c) There are two approaches to structuring **network control plane**. What are those? [3]
- Q.4 a) What is the difference between **forwarding** and **routing** operations of a router? [3]
- b) What is a domain in networking? Why is it needed? Show with a diagram how the **inter-** and **intra-routing** between domains happen. [1+1+3=5]



c) Consider the diagram in Fig. 2 to answer the questions.

[3+3=6]

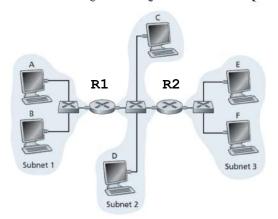


Fig. 2.

- i. Consider sending an IP datagram from Host C to Host D. Suppose, Host C's ARP table is empty. What will be the destination MAC of the ARP query Host C will send? Which nodes in the network will receive the query? Which node(s) will reply the query?
- ii. Now, Consider PC E needs to communicate with PC A. Whose MAC address is needed by PC E to send data to PC A? <u>List all the steps</u> by PC E to send data frame to PC A.

←<u>End of Paper - Thank You</u>→