

Get To Know Me

I recently graduated from Universitas of Brawijaya with a degree of informatics engineering. Have experience in the IT sector frontend and ui/ ux through internship, competition and volunteer opportunities. Looking for internship opportunities to increase my potential.

Skills / Strength

- UI/UX Design
- Front-End Web Programing
- Administration
- Teamwork
- · Problem Solving

Contact

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NURUL INAYAH

Work Experience

SINERBI INDONESIA UI/UX Internship | March - May 2020

- Attend soft skills improvement webinars
- Creating a lecturer guidance application UI

Faculty of Computer Science (FILKOM) UB Laboratoy assistant of database system | August – Desember 2019

- Delivering and practicing material according to the learning module
- Evaluating weekly practicum reports as well as practicum exams
- Accumulate the final score of the practicum

Badan Kesatuan Bangsa dan Politik (BAKESBANGPOL) Malang Sub-division for program preparation | June - August 2019

- Collected archives of all work programs of each department to become the 2018 accountability report
- Checked the suitability of work programs that have been implemented

Organizational Experience

Poros Organization of Open Source (POROS) FILKOM UB Secretary | March - December 2019

- Manage incoming mail and set invite delegation
- Responsible for submitting LPJ / Proposals
- Take meeting minutes

Poros Organization of Open Source (POROS) FILKOM UB Staff of Public Relations Department | April 2018 - January 2019

- Manage twitter account
- Manage OSI (Open Source Info) department OS
- Coordination with open source communities in Malang

Committee and Volunteer Experience

Youthoffers

IT Volunteer | February - April 2020

- Helps in making good application designs
- Follow the sharing session every week
- Identifying problems that can be resolved through the youthoffers application

Software Freedom Day (SFD)

Treasurer | September - November 2019

- Responsible for preparing the RAB
- Manage incoming and outgoing funds
- Responsible for the registration process for seminars and workshops for the

House of Technology (HOLOGY) Staff of App Innovation Competition | May - November 2018

- As a LO in the final stage
- Create a guidebook also assist in determining the process of the competition selection stages and the rules that will apply
- Evaluating participants' proposals

ACHIEVEMENT

Youth Sharing Center (YSC) Speaker | February 2020

- Sharing determines the department and university
- · Sharing tips to pass SNMPTN of dream university

Vocational Computer festival (VOCOMFest) UGM Finalist | April 2018

- Mobile Application Development Competition, as a UI / UX
- Selected as the top 10