

Homework #4

	Scope (Global, function / locally, block)	Initial value when hoisted	Can be redeclared (Yes or No)	Can be updated (Yes or No)
Var	Function Scope	undefined	Yes	Yes
Const	Block Scope	Reference error	No	No
Let	Block Scope	Reference error	No	Yes

① Var

Output

undefined

undefined

This is hoisting, because of that it will pull `var a, b`, to the top of the execution of Program variable will be undefined. After hoisting it becomes.

```
var a, b; // undefined
```

```
function test() {
```

```
  console.log(a);
```

```
  console.log(b);
```

} // Print: undefined

```
test();
```

```
var a=1, b=2;
```

② Let

Output

Reference error: Cannot access 'a' before initialization

This is hoisting, in case of `let` when variable are hoisted it is not initialized with a value of undefined, rather they are in state called Temporal Dead Zone and they are not initialized until their definition are evaluated.

③ Const

Output

Reference error: cannot access 'a' before initialization. This is hoisting in case of const when variable are hoisted it is not initialized with a value of undefined, rather they are in state called Temporal Dead Zone and they are not initialized until their definition are evaluated.

Var, Const, and Let.

①

Output

100

2

This is scope, `console.log(a)` will give 100 it will take value of var a which is 100, it will check if in its current scope value of a variable is defined or not, which is their `var a = 100` and will print 100.

`console.log(b)` - this will print 2 because `let` value is only available till inner scope and we can't access it outside as `let` is block scope. So it will take the value of `const b = 2` from outer scope and it will print the value as 2.

② Reference error: c is not defined.

③ This is because `const` is block scoped so it can be accessed only within the `if(true) {}` and it can't be accessed outside. So it will give reference error.