## Searching minimizer of 2-variable function.

The FunctionName.m is modified to

```
function [f,gradient, Hessian] = FunctionName(x, options)
      % Declare the functions.
      f_fun = @(x) 100*(x(2) - x(1)^2)^2 + (1-x(1))^2;
      gradient_fun = @(x)[400*x(1)*(x(1)^2 - x(2)) - 2*(1-x(1)); 200*(x(2)-x(1)^2)];
      Hessian_fun = @(x)[2 - 400*(x(2)-3*x(1)^2), -400*x(1); -400*x(1), 200];
6
      % Evaluate numerical values.
      switch options
          case 1 % calculate only f.
10
              f = f_fun(x);
11
               gradient = 0;
12
              Hessian = 0;
13
14
          case 2
15
              f = f_fun(x); % calculate f and gradient.
               gradient = gradient_fun(x);
16
               Hessian = 0;
17
          case 3
18
19
              f = f_fun(x); % calculate f, gradient and Hessian.
               gradient = gradient_fun(x);
20
               Hessian = Hessian_fun(x);
21
          otherwise % invalid option.
22
              disp('invalid option.')
23
               f = 0; gradient = 0; Hessian = 0;
24
25
      end
26 end
```

The golden.m is modified to be as follow. The description is already included in the code.

```
1 function [xmin, fmin, IFLAG, nF, nG] = golden(FunctionName, a, b, e_rel, e_abs, s, itmax)
      % ----- Function inputs -----
3
      \% FunctionName: function to return the value, the gradient, and the Hessian
      \% of the particular function.
6
          Mode 1: return only f.
         Mode 2: return f and gradient.
         Mode 3: return f, gradient and Hessian.
9
10
      % a, b : interval of searching.
11
12
      \% e_rel, e_abs: the parameters used in the stopping criterion for line search.
13
14
      % (abs(dot(s,gradient_x2)) <= abs(dot(s,gradient_x1))*e_rel + e_abs)</pre>
15
      \% s: search direction. (s = -Hessian\gradient for Newton, s = -gradient for Steepest.)
16
17
      % itmax: max allowed number of iterations.
18
19
      \% ------ Function outputs -----
20
21
22
      % xmin, fmin: returned minimum function argument and value, respectively.
23
      \mbox{\ensuremath{\mbox{\%}}} IFLAG: indicate the success. 0 if success, -999 otherwise.
24
25
      \% nF, nG: numbers of f and gradient calculations.
26
27
      tau = double((sqrt(5)-1)/2);
                                        % golden ratio.
28
      k = 0;
                                        % number of iterations.
29
30
31
      % computing x1, x2 values.
      x1=a+(1-tau)*(b-a);
32
      x2=a+tau*(b-a);
33
34
      \% computing f values at x1, x2
35
      [f_a, \tilde{}, \tilde{}] = FunctionName(a,1);
```

```
[f_b, g_b, ~] = FunctionName(b, 2);
37
       [f_x1, gradient_x1, ~] = FunctionName(x1,2);
[f_x2, gradient_x2, ~] = FunctionName(x2,2);
38
39
40
       nF = 4; % number of f calculations.
41
       nG = 3; % number of gradient calculations.
42
43
       if (dot(g_b, s) > 0) % check if the interval is ok, the end point must have positive
44
       slope.
           disp("This [a,b] interval is good.");
45
46
           \% check whether the condition is satisfied or not.
47
           48
       itmax))
49
                k = k + 1; % new iteration.
50
51
                % calculate new values according to the rules...
52
53
                if (f_x1 < f_x2)
                    b=x2;
54
55
56
                    a=x1;
57
58
                % computing new x1, x2 values.
59
                x1=a+(1-tau)*(b-a);
60
                x2=a+tau*(b-a);
61
62
               % computing f values at new x1, x2.
[f_x1, gradient_x1, ~] = FunctionName(x1,2);
[f_x2, gradient_x2, ~] = FunctionName(x2,2);
63
64
65
                nF = nF + 2;
66
                nG = nG + 2;
67
68
                % For debugging purposes.
69
                % fprintf('dot(s,gradient_x2) is %.11f \n',abs(dot(s,gradient_x2)))
70
                % fprintf('dot(s,gradient_x1) is %.11f \n',abs(dot(s,gradient_x1)))
71
72
           end
73
74
           if (k == itmax) % Exceed allowed number of iterations.
75
                disp("too many iterations");
76
                IFLAG = -999;
77
           else
78
                disp("success!"); % Success.
79
                IFLAG = 0;
80
81
82
           xmin = (x1+x2)/2; % return argmin.
83
           [fmin, ~, ~] = FunctionName(xmin,1); nF = nF + 1; % return min of f.
84
85
       else % the interval is not satisfied.
86
           disp("This [a,b] interval is not good. Please change the interval.");
87
           disp(g_b)
88
89
           IFLAG = -999;
           xmin = 0; fmin = 0;
90
91
92
```

The Newton.m is here.

```
Mode 1: return only f.
          Mode 2: return f and gradient.
          Mode 3: return f, gradient and Hessian.
9
10
      % x0: starting point of searching.
11
12
      13
14
      % e_rel, e_abs: the parameters used in the stopping criterion for line search.
      % (abs(dot(s,gradient_x2)) <= abs(dot(s,gradient_x1))*e_rel + e_abs)
16
17
      % itmax: max allowed number of iterations.
18
19
      % ------ Function outputs -----
20
21
      % xmin, fmin: returned minimum function argument and value, respectively.
22
23
      \% Xk ,Fk, Gk: arrays to keep f, gradient and Hessian along the search steps.
24
25
      \% nF, nG, nH: numbers of f, gradient and Hessian calculations.
26
27
      \mbox{\ensuremath{\mbox{\%}}} IFLAG: indicate the success. 0 if success, -999 otherwise.
28
29
30
      Xk = []; % list to store x_k.
      Fk = []; % list to store f_k.
31
      Gk = []; % list to store <math>J_k.
32
33
      nF = 0; % number of f calculations.
34
      nG = 0; % number of gradient calculations.
35
      nH = 0; % number of Hessian calculations.
36
37
      IFLAG = 0; % IFLAG: indicate the success.
38
39
40
      for i = 1:itmax
           [f0,gradient0,Hessian0] = FunctionName(x0, 3);
41
          nF = nF+1; nG = nG+1; nH = nH+1;
42
43
44
          \% First, using Newton's method.
          s = -Hessian0 \setminus gradient0; % search direction.
45
46
          disp('Doing Newton.')
47
          % since we don't know about the size of s at all, many sizes of
48
          % interval have to be tested for eligibility of golden section search.
49
          % The method is to choose (1.5^{\circ}j)*s
50
          \% for j = -20 to j = 20. If not success, change to the steepest descent method.
51
52
          for j = -20:20
53
               fprintf('using j=%i \n', j)
54
               [x1, f1, IFLAG_linesearch, nF_new, nG_new] = golden(@FunctionName, x0, x0 + \frac{1}{2}
55
       (1.5<sup>j</sup>)*s, e_rel, e_abs, s, itmax);
               nF = nF + nF_new;
56
               nG = nG + nG_new;
57
               if IFLAG_linesearch ~= -999
58
                   disp('Newton is success.')
59
60
                   break
               end
61
62
          end
63
64
          % If Newton's method is not work, use Steepest Descent.
          if IFLAG_linesearch == -999
65
               disp('Doing Steepest.')
66
               \% since we don't know about the size of s at all, many sizes of
68
               % interval have to be tested for eligibility of golden section search.
69
70
               % The method is to choose (1.5^{\circ}j)*s
               % for j = -20 to j = 200. If not success, we are hopeless.
71
72
               s = -gradient0; % search direction.
```

```
for i = -20:200
74
75
                     fprintf('using j=%i \n', j)
                    [x1, f1, IFLAG_linesearch, nF_new, nG_new] = golden(@FunctionName, x0, x0 +
        (1.5<sup>^</sup>j)*s, e_rel, e_abs, s, itmax);
                    nF = nF + nF_new;
77
                    nG = nG + nG_new;
78
                    if IFLAG_linesearch ~= -999
79
                         disp('Steepest is success.')
80
81
                         break
82
                    end
                end
83
84
           end
85
            if IFLAG_linesearch == -999
86
                disp("Hopeless."); % hopeless.
87
                IFLAG = -999;
88
89
90
           Xk(:,i) = x0; % store new x_k.
91
           Fk(:,i) = f0; % store new f_k.
92
93
           Gk(:,i) = gradient0; % store new J_k.
94
           % For debugging purposes.
95
           % disp('x1 is: '); fprintf('%.10f \n',x1);
96
           % disp('x0 is: '); fprintf('%.10f \n',x0);
97
           % disp('gradient0 is: '); disp(gradient0);
98
99
            if norm(x1-x0) < epsilon</pre>
100
                [f1,gradient1,~] = FunctionName(x1, 2); % compute last f and gradient.
                xmin = x1; fmin = f1; % return the outputs.
                Xk(:,i+1) = x1; % store last x value.
103
                Fk(:,i+1) = f1; \% store last f value.
104
                Gk(:,i+1) = gradient1; % store last gradient value.
                nF = nF + 1;
106
                nG = nG + 1;
108
                disp('Finish!')
109
                break
           x0 = x1; % update a minimum point.
114
       if i == itmax % to indicate x_k is not converge.
           IFLAG = -999:
117
118
   end
```

Note: In the golden-section line search subproblems in a Newton's search, since we don't know about the size of a searching direction vector at all, many sizes of interval have to be tested for eligibility of golden section search. The method is to choose  $(1.5^j)s_k$  for j = -20 to j = 20 for the interval. If there is not success, change to the steepest descent method.

Similarly, In the steepest descent method, we also don't know about the size of a searching direction vector at all. Choosing  $(1.5^j)s_k$  for j = -20 to j = 200 for the interval.  $(1.5^{200})$  is already so huge.) If there is not success, we are hopeless, setting IFLAG to be -999.

The number 1.5 is chosen meticulously. I've tried the base of exponentiations to be 2, but the size of intervals changes too quickly that they sometimes aren't satisfied to the golden-section search criterion at all.

The values of e\_rel and e\_abs are chosen to be  $1 \times 10^{-2}$  and  $1 \times 10^{-4}$ , respectively. If the e\_rel is smaller than this, there will likely be scenarios that the stop condition of line search is not satisfied. Also, e\_abs is chosen to this value to ease the e\_rel condition when the gradient is so small in the very final steps. If the e\_abs is smaller than this, there will also likely be scenarios that the stop condition of line search is not satisfied, too.

The script use to test the function and to generate the report is provided here:

```
[xmin, fmin, Xk, Fk, Gk, nF, nG, nH, IFLAG] = Newton (@FunctionName, [15;32], 1e-5, 1e-2, 1e-4, 1000);
```

And this is the reported tabular.

	11110	tino io tire repe	roca tabarar.				
1	Iter	x_1	x_2	f	gradient_1	gradient_2	
2	00	15.0000000	32.0000000	3725096.00000	1158028.00000	-38600.00000	
3	01	14.9996373	224.9891182	195.98984	28.00747	-0.00027	
4	02	14.5915574	212.7470163	187.50367	999.15919	-33.30611	
5	03	14.0771599	197.9515162	175.63099	1236.31548	-42.98314	
6	04	13.3901755	179.1065142	157.13728	1043.95947	-38.05697	
7	05	12.7853956	163.2730586	142.63130	1012.03943	-38.65616	
8	06	12.1533310	147.5217398	127.69885	905.68626	-36.34311	
9	07	11.5519101	133.2691166	114.49382	841.33955	-35.50217	
10	80	10.9512723	119.7609184	101.89907	762.16897	-33.88951	
11	09	10.3852701	107.7002846	90.44107	656.63552	-30.71008	
12	10	9.8517044	96.8946520	80.95857	653.83924	-32.28557	
13	11	9.2682549	85.7528779	70.54474	564.00076	-29.53438	
14	12	8.7284784	76.0416706	61.82218	520.53919	-28.93301	
15	13	8.1841520	66.8443738	53.46084	459.49023	-27.19414	
16	14	7.6615552	58.5692158	46.07184	412.37445	-26.04245	
17	15	7.1471794	50.9592742	39.29822	363.64613	-24.57975	
18	16	6.6488205	44.0904187	33.26396	320.85445	-23.27908	
19	17	6.1628526	37.8713104	27.85280	280.11525	-21.88837	
20	18	5.6919143	32.2951562	23.06945	243.28048	-20.54640	
21	19	5.2351686	27.3111200	18.85575	209.22806	-19.17395	
22	20	4.7941707	22.8951138	15.18710	178.18156	-17.79173	
23	21	4.3692155	19.0077307	12.02916	150.59576	-16.46260	
24	22	3.9595527	15.6026944	9.32691	125.28097	-15.07264	
25	23	3.5676475	12.6595549	7.06278	102.96570	-13.71077	
26	24	3.1933536	10.1358666	5.19076	83.12268	-12.32810	
27	25	2.8382165	8.0007318	3.67870	65.82354	-10.94827	
28	26	2.5031112	6.2177641	2.48784	50.86730	-9.56032	
29	27	2.1896002	4.7535466	1.58163	38.11544	-8.16045	
30	28	1.8995044	3.5743061	0.92343	27.48871	-6.76221	
31	29	1.6347244	2.6456592	0.47398	18.70517	-5.33293	
32	30	1.3992906	1.9385563	0.19729	11.68942	-3.89156	
33	31	1.1980543	1.4233490	0.05359	6.13965	-2.39703	
34	32	1.0433581	1.0844810	0.00357	1.80419	-0.82305	
35	33	1.0092916	1.0192884	0.00012	-0.23123	0.12376	
36	34	1.0039896	1.0082765	0.00002	-0.10498	0.05626	
37	35	1.0018759	1.0038915	0.00001	-0.05082	0.02724	
38	36	1.0009117	1.0018914	0.00000	-0.02506	0.01343	
39	37	1.0004496	1.0009328	0.00000	-0.01245	0.00667	
40	38	1.0002233	1.0004633	0.00000	-0.00621	0.00333	
41	39	1.0001113	1.0002309	0.00000	-0.00310	0.00166	
42	40	1.0000555	1.0001152	0.00000	-0.00155	0.00083	
43	41	1.0000278	1.0000576	0.00000	-0.00077	0.00041	
44	42	1.0000139	1.0000288	0.00000	-0.00039	0.00021	
45	43 44	1.0000069	1.0000144	0.00000	-0.00019	0.00010	
46		1.0000035	1.0000072	0.00000 5201	-0.00010	0.00005	
		of f calculat of gradient c		4175			
		of Hessian ca		4175			
49	Mambel	or nessian ca	TCUIACIONS.	77			

From the report, the value of  $x^*$  is  $\begin{bmatrix} 1.0000 & 1.0000 \end{bmatrix}^T$  up to 4 significant digits, and the value of  $f_{min}$  is 0.0000 up to 4 decimals. The gradient of the last step has a value of  $\begin{bmatrix} -0.00003 & 0.00002 \end{bmatrix}^T$  up to 5 decimals. You can see that from the number of needed calculations, this is not efficient at all.