# Introduzione a React.js + ES6

DevDay Napoli 16 novembre 2015 - Davide Cerbo

### Davide

Davide Cerbo

10+ anni di esperienza

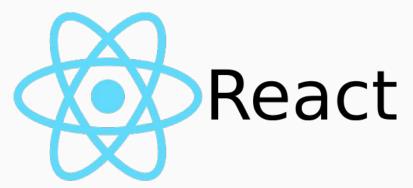
Full stack (o quasi)



# Cosa è React?

# React è una libreria per la UI, in MVC è la **V**









Following

My favorite part of React is what I loved about MooTools: to use it effectively you learn JavaScript, not a DSL: useful your whole career.

RETWEETS 66

LIKES 89













1:18 AM - 17 Mar 2015

## Disclaimer

Questa presentazione non contiene tutto lo scibile su REACT e ES6, ma solo quello che ritengo sia utile per iniziare.

# Ancora meglio!





# Introduzione a ES6

- Arrows
- Classes
- Modules

#### Arrows

- var f = (a,b) => a + b; // f(1,2) = 3
- ["a", "b", "c"].map(v => v.toUpperCase()); // ["A", "B", "C"]

Lexical this

# Classes

```
class SkinnedMesh extends THREE.Mesh {
 constructor(geometry, materials) {
   super(geometry, materials);
   this.idMatrix = SkinnedMesh.defaultMatrix();
   this.bones = [];
   this.boneMatrices = [];
   11...
 update(camera) {
   11...
   super.update();
 get boneCount() {
   return this.bones.length;
 set matrixType(matrixType) {
   this.idMatrix = SkinnedMesh[matrixType]();
 static defaultMatrix() {
   return new THREE.Matrix4();
```

# Modules

```
// lib/math.js
export function sum(x, y) {
  return x + y;
}
export var pi = 3.141593;

// app.js
import * as math from "lib/math";

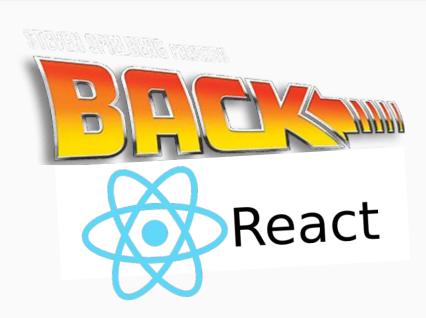
// otherApp.js
import {sum, pi} from "lib/math";
```

alert("2π = " + math.sum(math.pi, math.pi));

 $alert("2\pi = " + sum(pi, pi));$ 

### Ed ancora...

- Promises
- Text template
- Destructuring
- etc...



## Sbam!

```
import React from 'react';
export default class HelloExample extends React.Component {
 constructor(props) {
   super(props);
   this.state = {
     name: '???'
   };
 handleChange(e){
   this.setState({ name:e.target.value });
 render() {
   return (
     <div>
       <input type="text" onChange={e => this.handleChange(e)} />
       <div>Hello {this.state.name}!</div>
     </div>
```

# Components + JSX

```
export default class HelloExample extends React.Component {
                       constructor(props) {
                         super(props);
                         this.state = {
                           name: '???'
                         };
                                                                                               Componente
Metodo
obbligatorio
                       render() {
                         return
                           <div>
                             <input type="text" onChange={e => this.handleChange(e)} />
                             <div>Hello {this.state.name}!</div>
  JSX
                           </div>
```

# State & props

Lo **stato** rappresenta la situazione attuale dell'oggeto ed è **mutabile**.

Le **proprietà** sono opzioni del componente che vengono passate dal padre al figlio e sono **immutabili** 

<div>Hello <span style={{color:"red"}}>{this.props.name}</span>!</div>

render() {

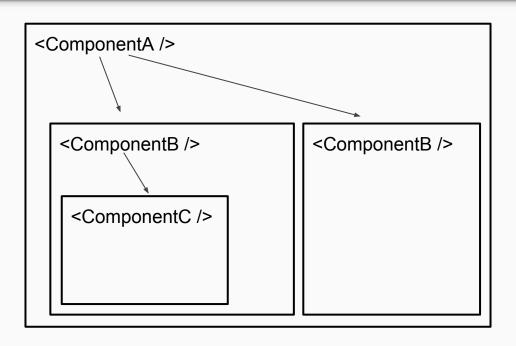
);

return (

# Virtual DOM

- React utilizza una rappresentazione virtuale del DOM
- Usa un algoritmo di differenza tra alberi ed una euristica O(n^3) => O(n)
- Questo garantisce elevate prestazioni

# One-way data binding



# Hello Component!

```
import React from 'react';
export default class Hello extends React.Component {
  constructor(props) {
    super(props);
  componentWillMount(){
    console.log("Will mount...");
  componentDidMount(){
   console.log("Did mount!");
  render() {
    return (
        <div>Hello <span style={{color:"red"}}>{this.props.name}</span>!</div>
    );
```

# Demo



#### Demo

https://github.com/gesposito/bare-webpack

unzip bare-webpack-master.zip

cd bare-webpack-master

npm install

npm run dev

http://localhost:3000

# Hello Component! (+ sorpresa)

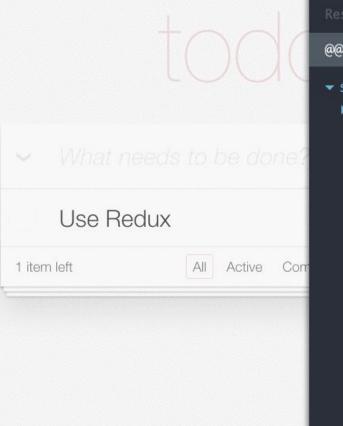
```
import React from 'react';
import HelloSurprise from './HelloSurprise'
export default class HelloComponentExample extends React.Component {
 constructor(props) {
   super(props);
   this.state = {
     name: 'Valentina'
   };
 handleChange(e){
   this.setState({name:e.target.value});
 render() {
   return
     <div>
       <input type="text" onChange={e => this.handleChange(e)} />
       <HelloSurprise name={this.state.name} />
     </div>
```

## Non è tutto



#### Time travel

https://github.com/gaearon/redux-devtools



Revert @@INIT

- ▼ state: {} 1 key
  - ▶ todos: [] 1 item

### Link e risorse

- https://egghead.io/series/react-flux-architecture
- https://facebook.github.io/react/
- <a href="https://www.youtube.com/watch?v=bEl06xF\_xxE">https://www.youtube.com/watch?v=bEl06xF\_xxE</a> (Video in italiano)
- <a href="https://www.youtube.com/watch?v=-A900nLeWfA">https://www.youtube.com/watch?v=-A900nLeWfA</a> (Video in italiano)
- <a href="https://www.youtube.com/watch?v=ET0KWjoRMao">https://www.youtube.com/watch?v=ET0KWjoRMao</a> (Video in italiano)
- https://code-cartoons.com/a-cartoon-intro-to-redux-3afb775501a6
- https://code-cartoons.com/a-cartoon-guide-to-flux-6157355ab207

# Grazie a tutti

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