Introduction to Learning from Streaming Data

KEPER Workshop Tutorial 2024

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Our goals

 Introduce attendees to several machinelearning tasks for streaming data, such as:

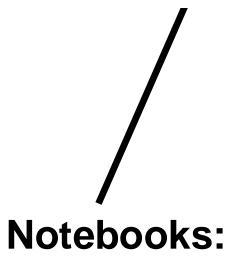
Classification, regression, concept drifts, anomaly detection

 Enable attendees to apply and extend the concepts demonstrated using Python and capymoa

Outline

- Machine Learning for Streaming Data (intro)
 - Learning cycle
 - Evaluation
 - CapyMOA
 - 01_KEEPER2025_introduction.ipynb
- Supervised Learning
 - Classification
 - Regression
 - 02_KEEPER2025_supervised.ipynb
- Unsupervised Learning
 - Anomaly detection
 - 03_KEEPER2025_anomaly_detection.ipynb





https://nuwangunasekara.github.io/KEEPER2025/

Machine Learning for Streaming Data

Stream Learning

What are data streams?

Sequences of items, possibly infinite, each item having a timestamp, and so a <u>temporal order</u>

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Machine learning for streaming data (or Stream learning)

Data items arrive one by one, and we would like to **build and <u>maintain</u> models**, such as patterns or predictors, of these items in real time (or near real time)

Stream Learning: Examples

Sensor data (IoT): energy demand prediction, environmental monitoring, traffic flow

Marketing and e-commerce: product recommendation, click stream analysis, sentiment analysis (social networks)

<u>Cybersecurity:</u> malware detection, spam detection, intrusion detection

And many more!*

Stream Learning

When should we abstract the data as a continuous stream?

Stream Learning

When should we abstract the data as a continuous stream?

can't store all the data; or

shouldn't store all the data

Stream Learning: can't store

Storing all the data may <u>exceed the</u> available storage capacity or cause practical limitations

The <u>volume or velocity</u> of incoming data may be too high to store and process in its entirety

Stream Learning: shouldn't store

Storing all the data may not be desirable due to <u>privacy concerns</u>, <u>compliance</u> requirements, or <u>the nature of the problem</u>

For example, if we are only interested in real-time analysis or immediate decision-making

Stream Learning

Using a stream abstraction, we can process the data incrementally, focusing on the most recent or relevant data points, and discard or aggregate the older data as needed

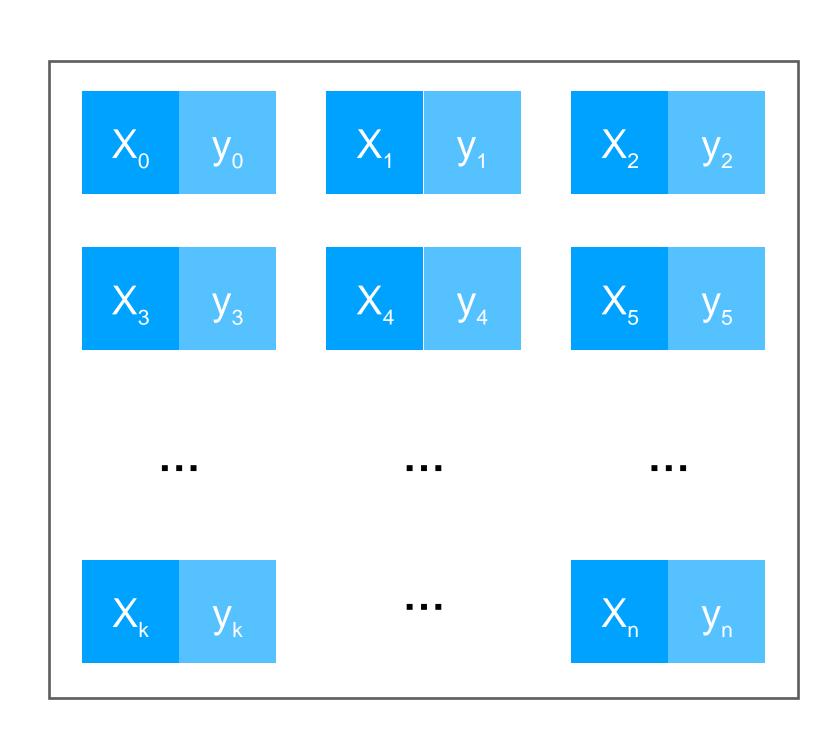
Stream Learning

ML for Batch ("static") data

VS.

ML for Streaming ("online") data

ML for Batch data



Fixed size dataset

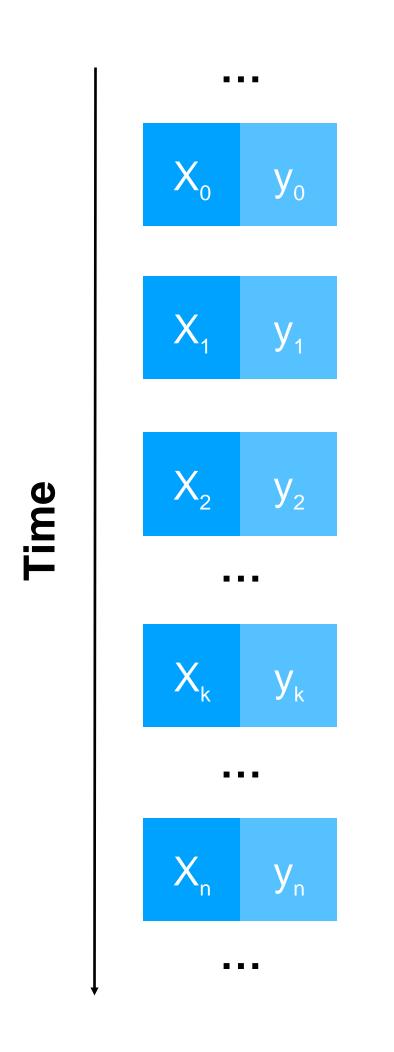
Random access to any instance

Well-defined phases (Train, Validation, Test)

Challenges

noise, missing data, imbalance, high dimensionality, ...

ML for Streaming data



Continuous flow of data

Limited time to inspect data points

Interleaved phases (Train, Validation, Test)

Challenges

Concept drifts, concept evolution, strict memory/processing requirements, may more and...

inherit all those from batch

Batch vs. Streaming

Batch data

Train data

Test data

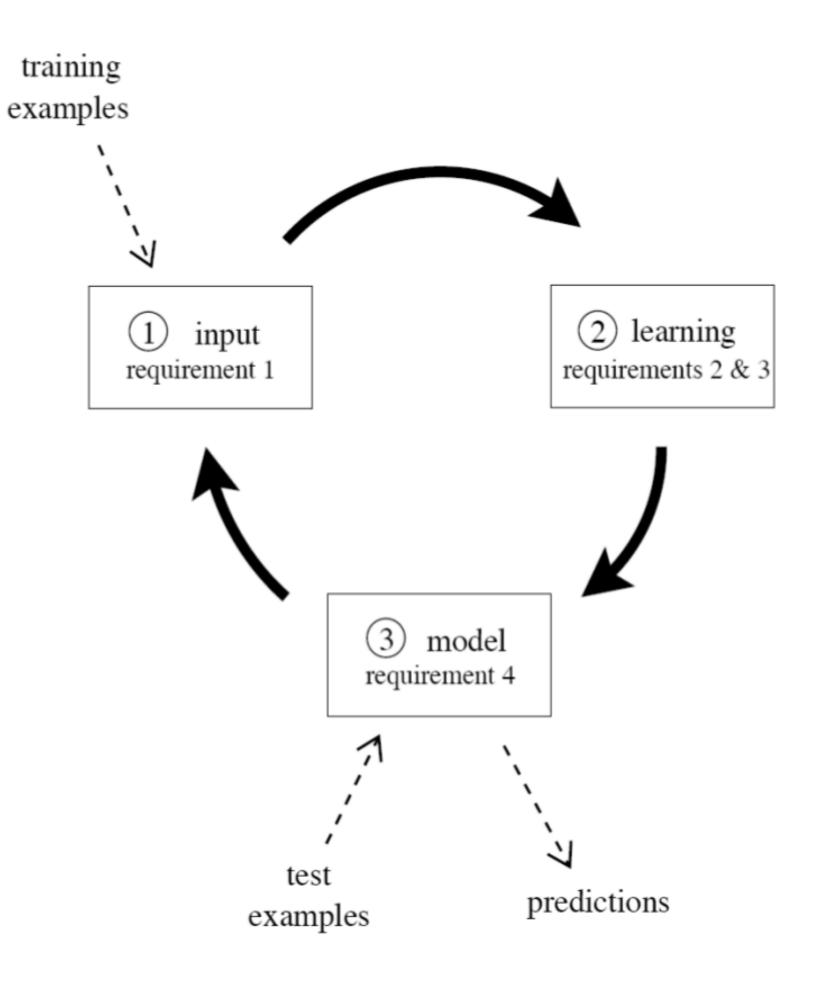
The output is a trained model

Streaming data

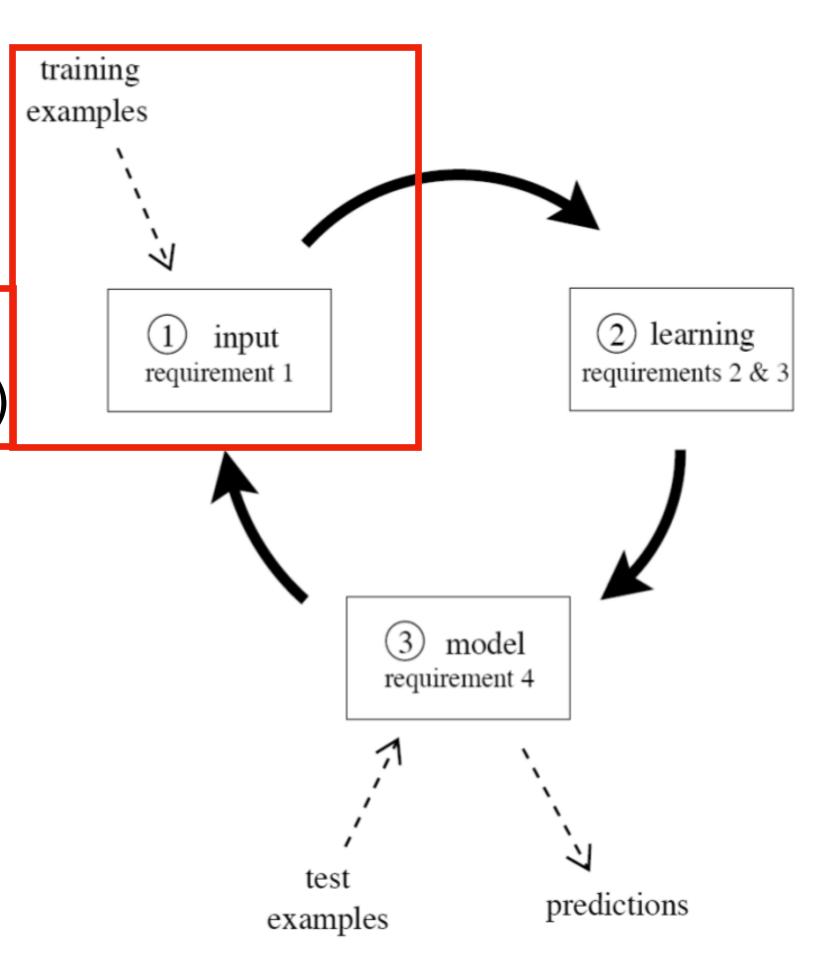


The output is a **trainable** model

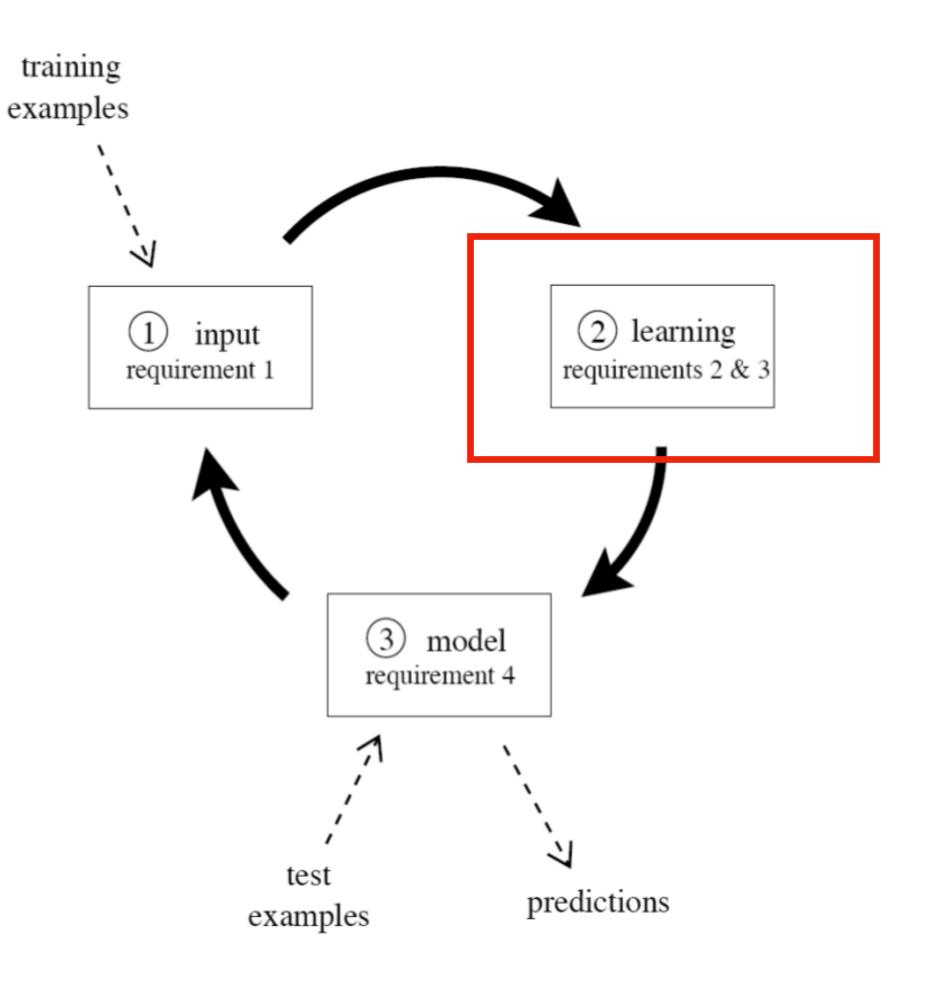
- 1. Process an example at a time, and **inspect it only once** (at most)
- 2. Use a limited amount of memory
- 3. Work in a limited amount of time
- 4. Be ready to predict at any point



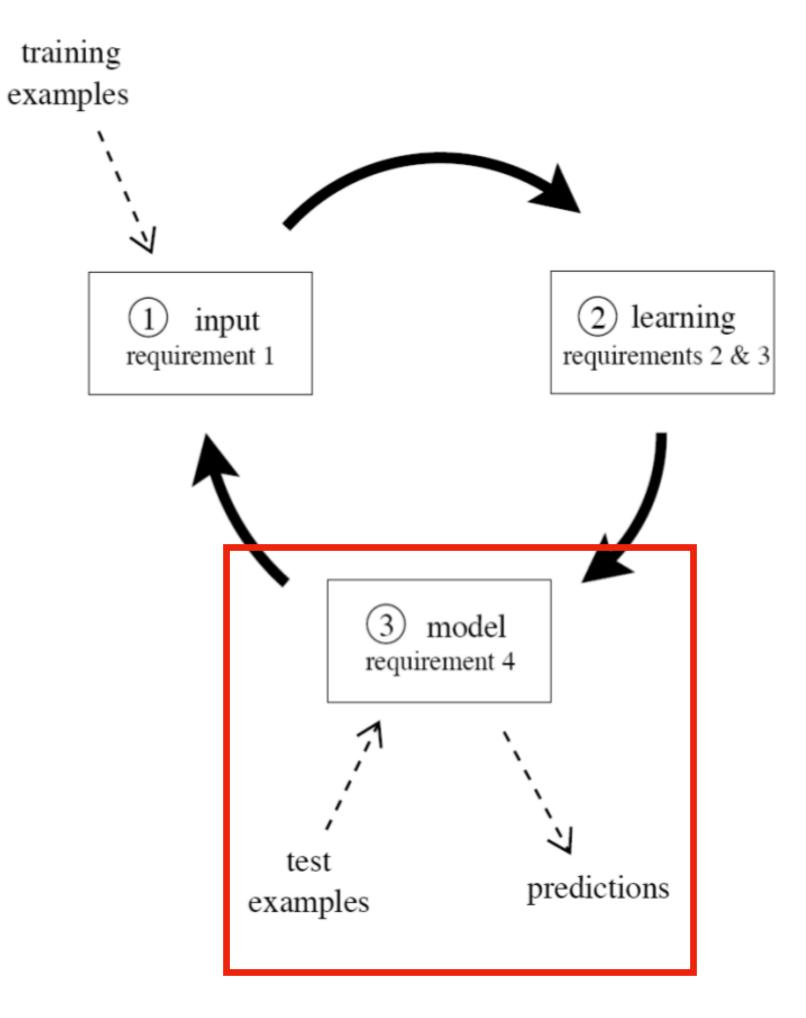
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Evaluation

Evaluation overview

Aspects concerning predictive performance evaluation:

- Evaluation metrics: How errors are considered?
- Evaluation framework: How past predictions influence the current metric?

Other measurements (e.g. wall-clock time, CPU time, ...)

Evaluation Framework

Cumulative (test-then-train): At any point during execution, we observe the average over all instances seen so far

Windowed (prequential): Similar to cumulative, but we observe the metrics over a <u>window</u> of the latest instances

Evaluation Framework (example)

In *capymoa* prequential_evaluation(...) will return both results

Cumulative

Algorithm	Accuracy (cumulative)
HoeffdingAdapt.	84.6861
HoeffdingTree	81.6604
AdaptiveRand.	81.9076
PassiveAggr.	85.2445

Windowed 88 86 84 accuracy 08 08 78 HoeffdingAdaptiveTree AdaptiveRandomForestMB PassiveAggressiveClassifier() 30000 40000 10000 20000 50000 # Instances (window)

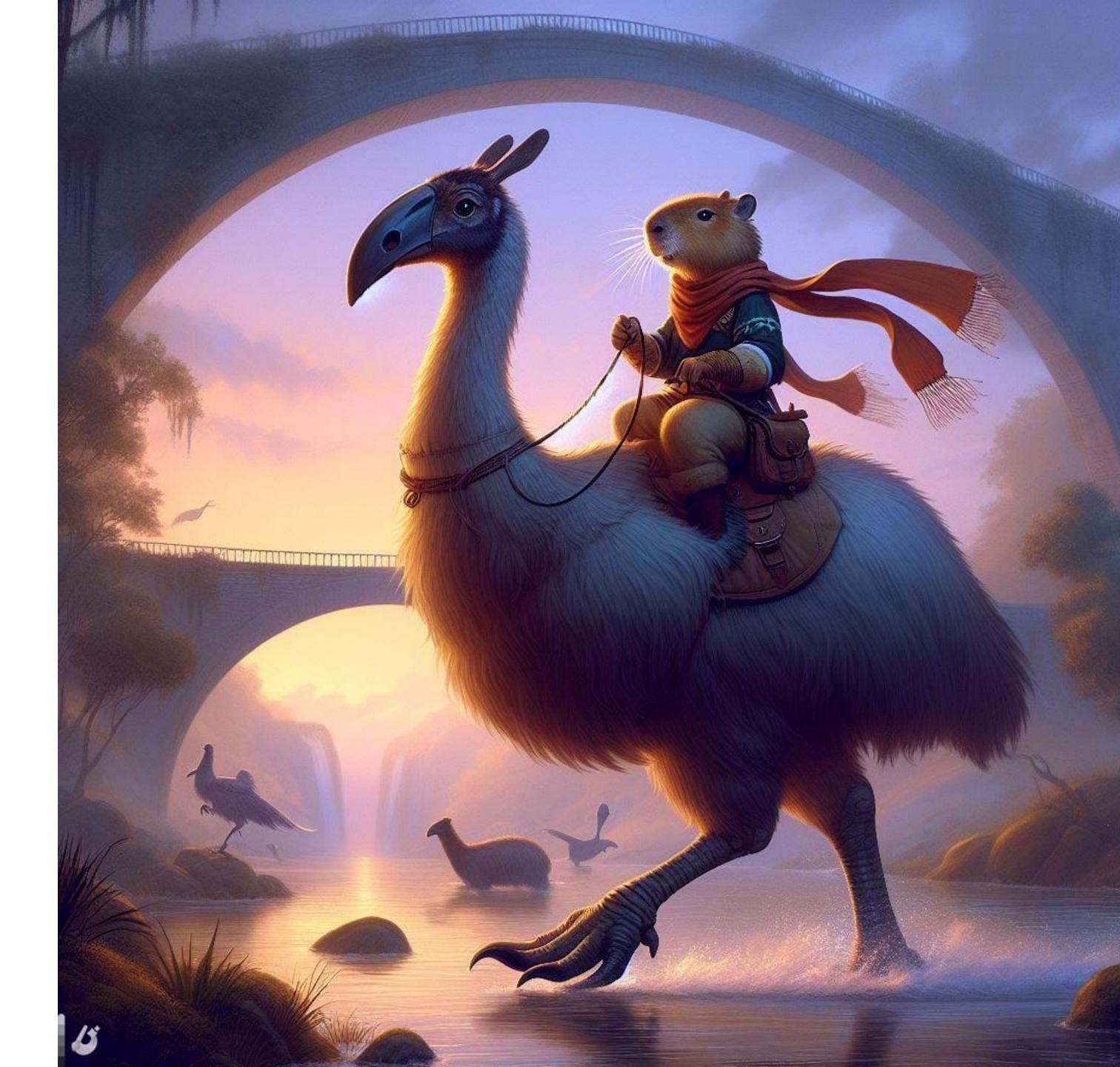
CapyMOA

Machine learning for data streams

https://capymoa.org/

https://github.com/adaptivemachine-learning/CapyMOA





CapyMOA

A machine learning library for streaming data based on three pillars:

- Efficiency
- Interoperability
- Accessibility

capymoa is open-source and it was first publicly available on May 03, 2024

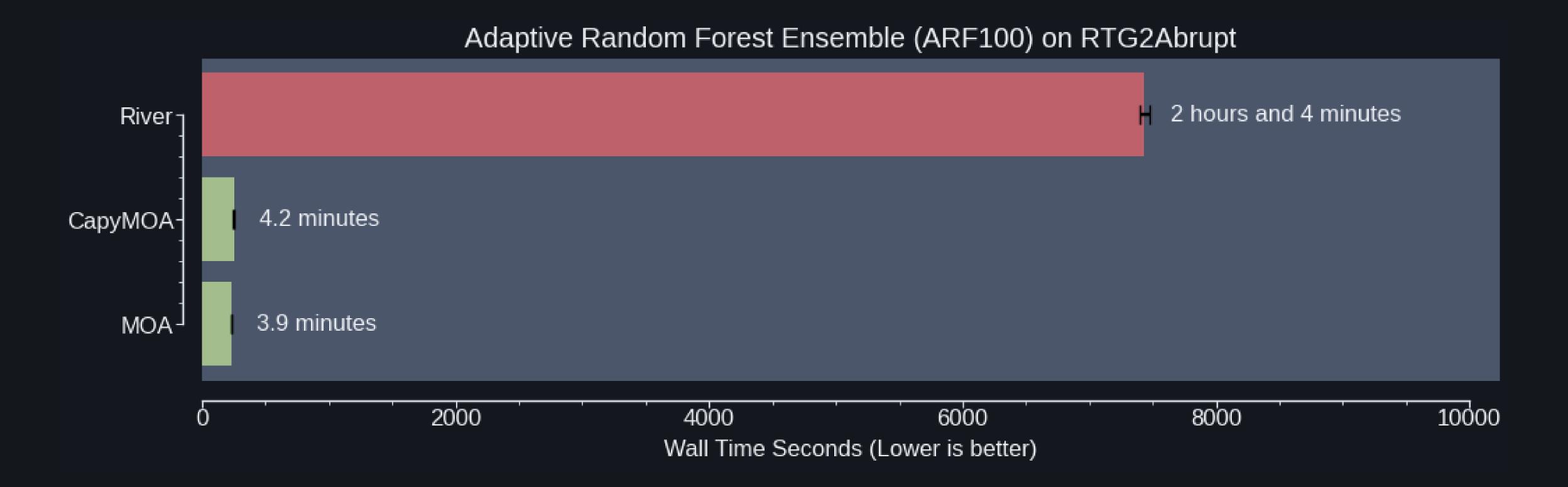
Other frameworks: MOA (java)¹, river (python)² and scikit-multiflow (python)³

^[1] Bifet, A., Holmes, G., Pfahringer, B., Kranen, P., Kremer, H., Jansen, T., & Seidl, T. (2010). Moa: Massive online analysis, a framework for stream classification and clustering. In Workshop on applications of pattern analysis (pp. 44-50). PMLR.

^[2] Montiel, J., Halford, M., Mastelini, S.M., Bolmier, G., Sourty, R., Vaysse, R., Zouitine, A., Gomes, H.M., Read, J., Abdessalem, T. and Bifet, A., 2021. River: machine learning for streaming data in python. *Journal of Machine Learning Research*, 22(110), pp.1-8.

^[3] Montiel, J., Read, J., Bifet, A., & Abdessalem, T. (2018). Scikit-multiflow: A multi-output streaming framework. Journal of Machine Learning Research, 19(72), 1-5.

Why? Efficiency



Easy to configure and execute complex experiments

Code in Python, but take advantage of MOA (Java) objects

Allows access to existing and future MOA implementations

Integrate stream simulation with evaluation and visualisation

Simulate a data stream with 3 concepts drifts

```
from capymoa.stream.generator import SEA
from capymoa.stream.drift import DriftStream, AbruptDrift,
GradualDrift
from capymoa.classifier import AdaptiveRandomForestClassifier
from capymoa.evaluation import prequential evaluation
from capymoa.evaluation.visualization import plot windowed results
SEA3drifts = DriftStream(stream=[SEA(1),
                                  AbruptDrift(10000),
                                   SEA(2),
                                   GradualDrift(start=20000,
                                         end=25000),
                                   SEA(3),
                                  AbruptDrift (45000),
                                   SEA(1)])
arf =
AdaptiveRandomForestClassifier(schema=SEA3drifts.get schema(),
                                      ensemble size=100,
                                     number of jobs=4)
results = prequential evaluation(stream=SEA3drifts,
                                  learner=arf,
                                  window size=1000,
                                 max instances=50000)
print(f"Cumulative accuracy = {results['cumulative'].accuracy()}")
print(f"wallclock = {results['wallclock']} seconds")
display(results['windowed'].metrics per window())
plot windowed results(results, ylabel='Accuracy')
```

Configure an ensemble with 100 learners and 4 jobs (multithreaded)

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Calculate **cumulative** and **windowed** metrics

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Plot the windowed results

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CapyMOA team

- Heitor Murilo Gomes (project leader)¹
- Anton Lee¹
- Nuwan Gunasekara²
- Yibin Sun²
- Guilherme Cassales²
- Marco Heyden³
- Justin Liu²

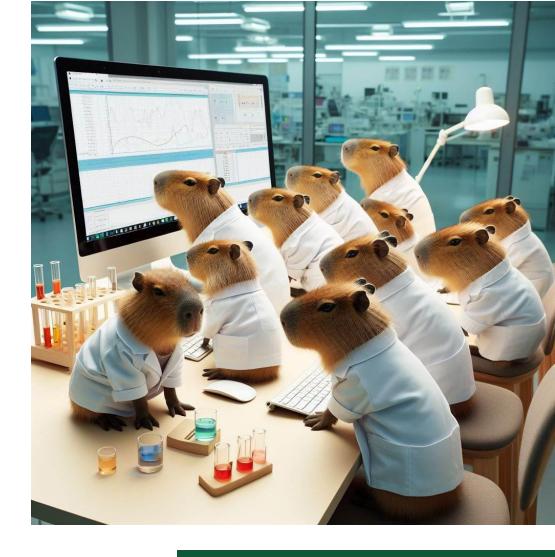
- Jesse Read⁴
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- Albert Bifet^{2,9}
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CapyMOA summary

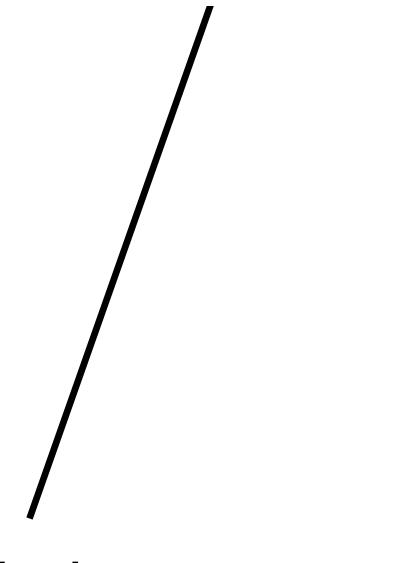
- Code in Python or Java, or both
- Integration with PyTorch and scikit-learn
- Streams, learners and evaluation are designed to interoperate with visualization
- Latest release (0.9.0): March, 2025
- 20 classifiers, 8 regressors, 11 drift detectors, 3 anomaly detectors, evaluation, data representation, ... as of 0.8.0



Practical examples



01_KEEPER2025_introduction.ipynb



Notebooks:

https://nuwangunasekara.github.io/KEEPER2025/