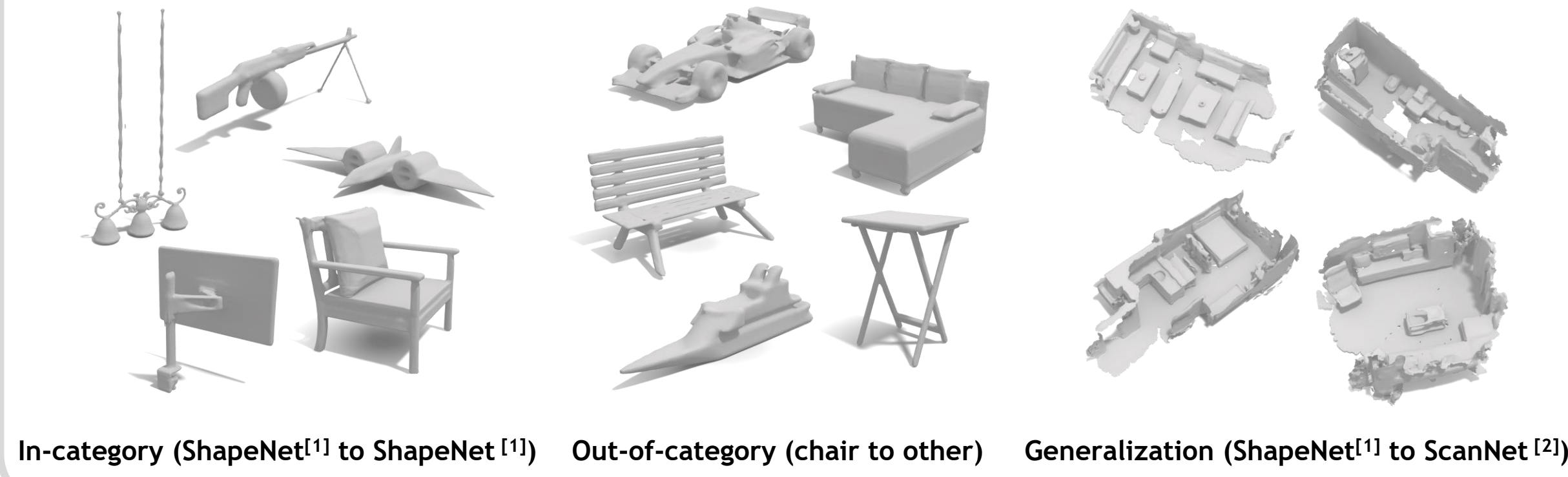


Surface Reconstruction from Sparse Point Clouds



Kernel Ridge Regression

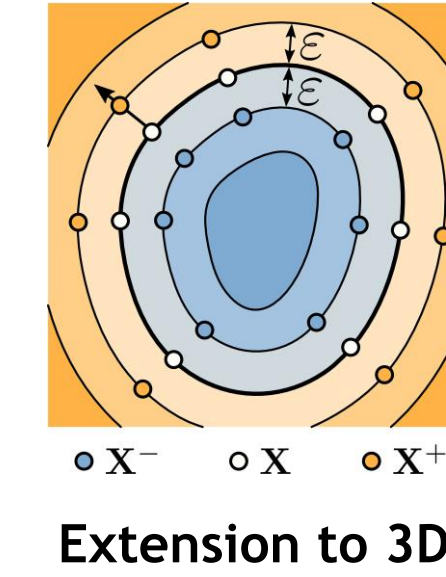
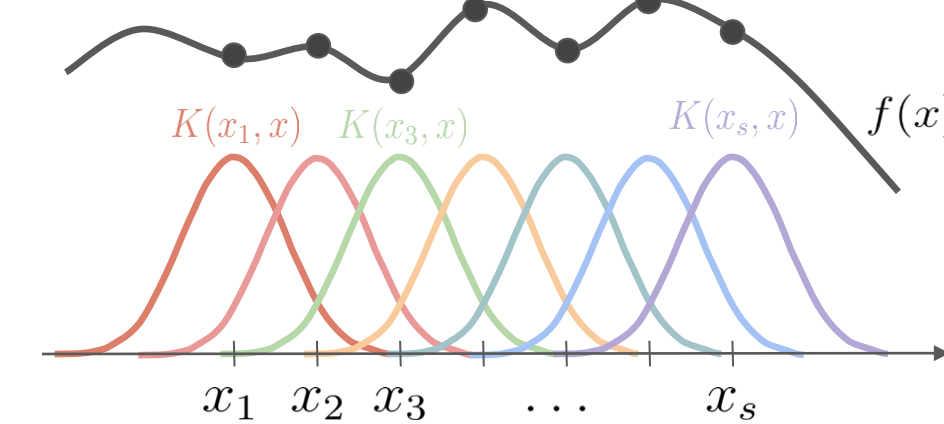
Implicit function as a sum of basis functions:

$$f(x; \theta) = \sum_{j=1}^s \alpha_j K_{\infty}(x_j, x)$$

$$(K + \lambda I)\alpha = y$$

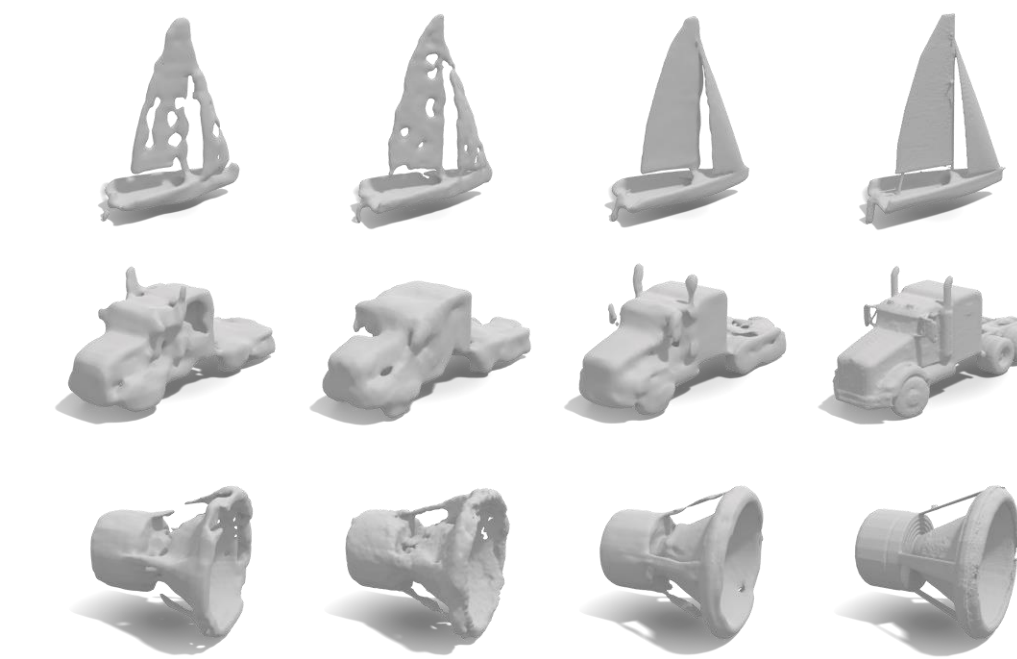
Solution that minimizes:

$$\|f\|_K$$



Generalization Performance

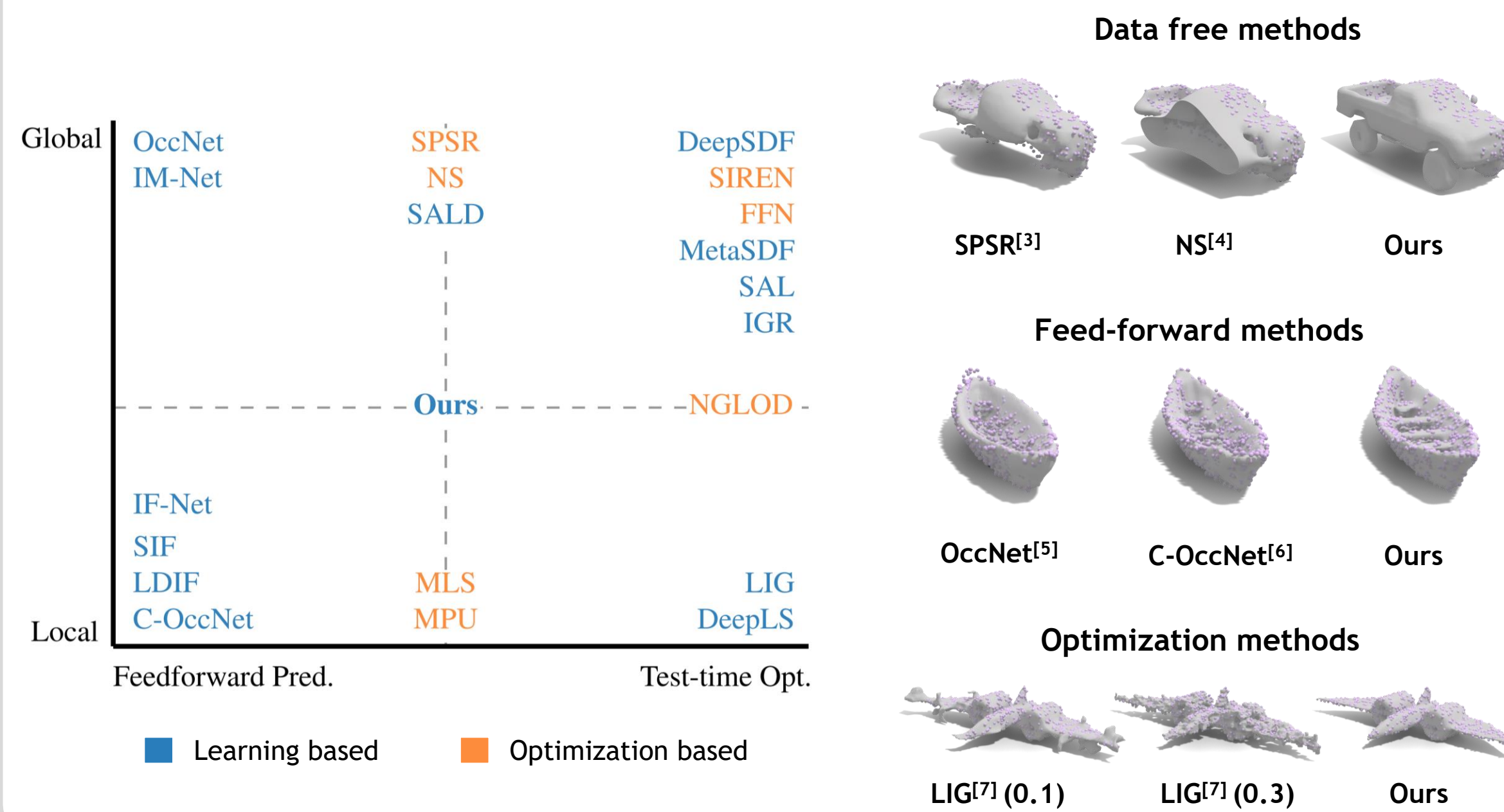
Half Categories to Other half



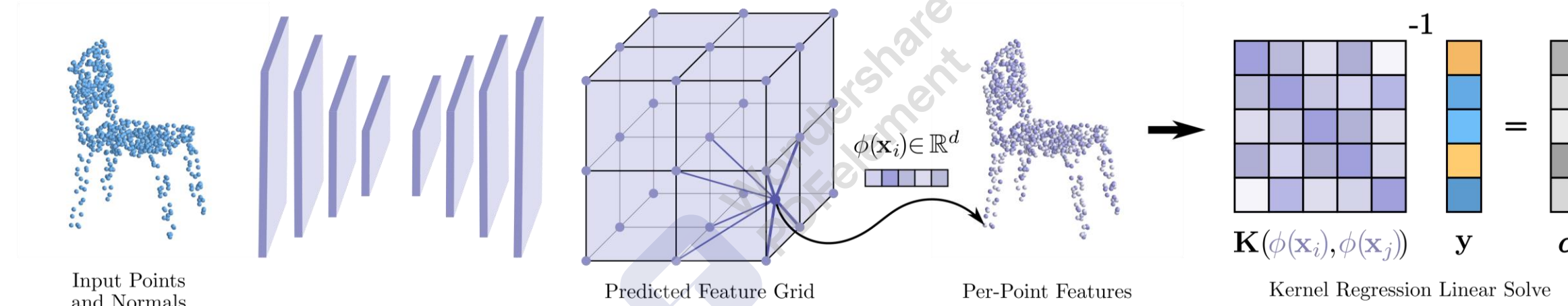
| | IoU ↑ | Chamfer ↓ | Normal C. ↑ |
|-----------------------|----------------------|----------------------|----------------------|
| OccNet | 0.572 (-38.6%) | 0.143 (0.076) | 0.824 (-10.4%) |
| C-OccNet | 0.785 (-6.9%) | 0.061 (0.013) | 0.912 (-2.0%) |
| LIG | 0.518 (N.A.) | 0.112 (N.A.) | 0.536 (N.A.) |
| NS | 0.869 (0.0%) | 0.049 (0.000) | 0.924 (0.0%) |
| SAP | 0.855 (-2.0%) | 0.036 (0.004) | 0.929 (-1.7%) |
| Ours | 0.939 (-1.0%) | 0.028 (0.003) | 0.939 (-0.9%) |
| Ours w/o norm. | 0.897 (-3.3%) | 0.033 (0.004) | 0.922 (-1.6%) |

C-OccNet^[6] SAP^[8] Ours GT

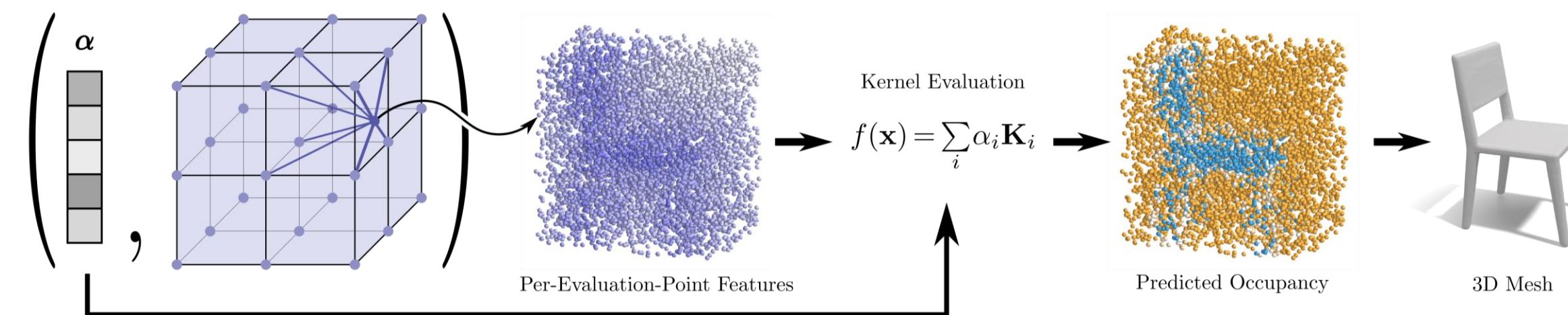
Prior Work



Prediction:

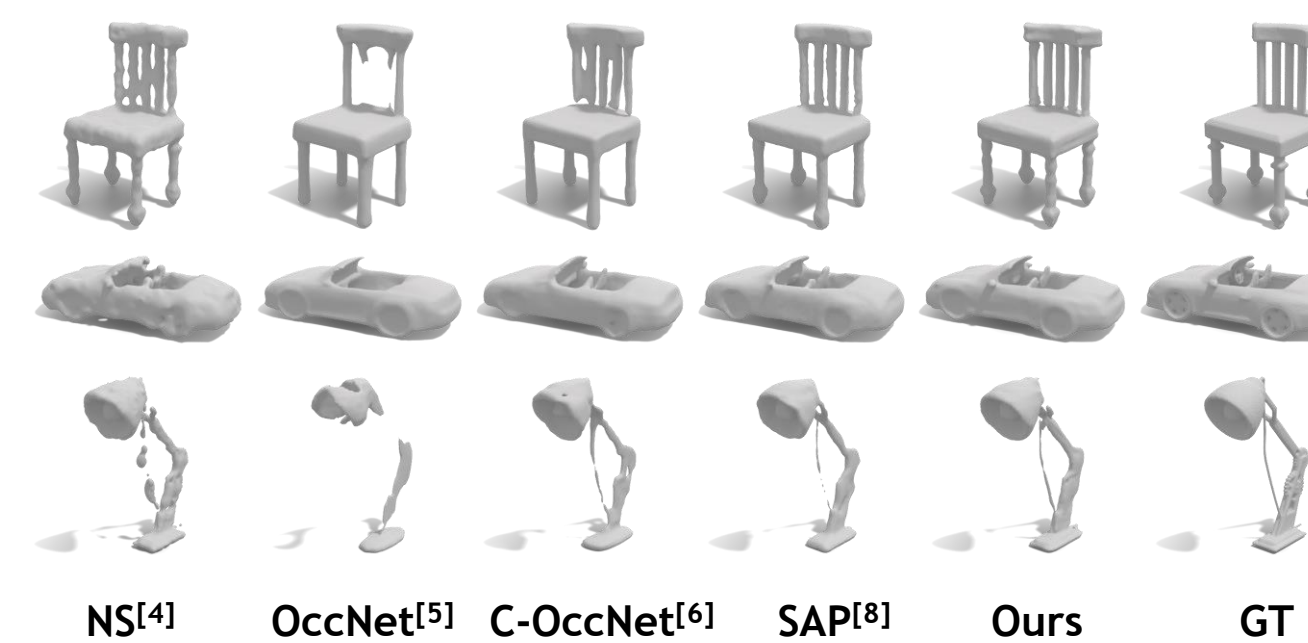


Evaluation:

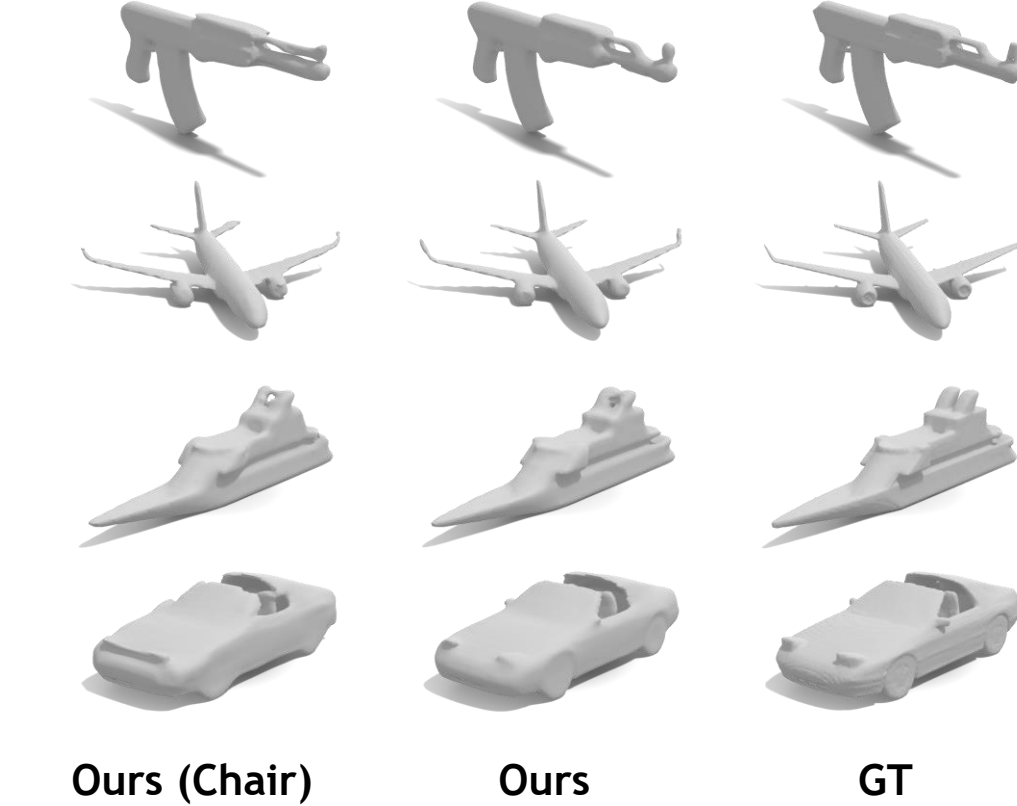


In-Category Reconstruction

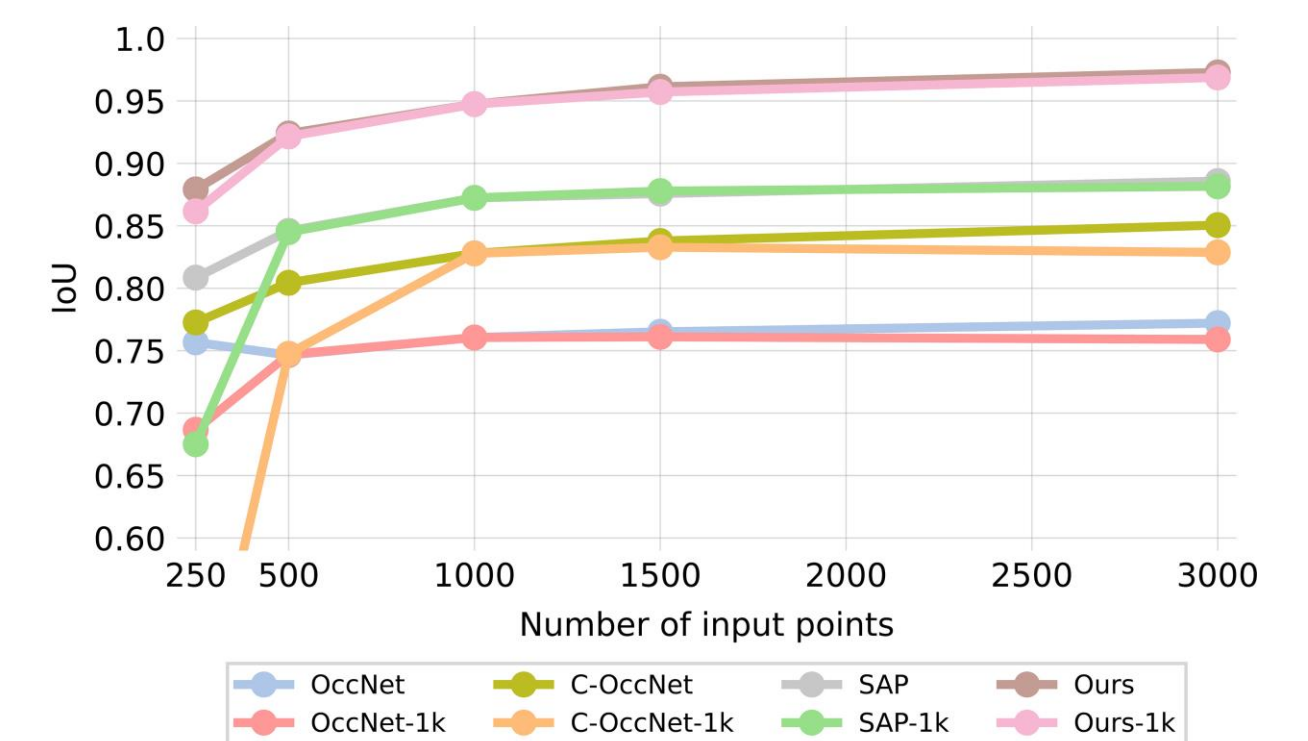
| Noise | $\sigma = 0.0$ | $\sigma = 0.0025$ | $\sigma = 0.005$ |
|-----------------------|----------------|-------------------|------------------|
| SPSR | 0.772 | 0.759 | 0.735 |
| OccNet | 0.761 | 0.747 | 0.726 |
| C-OccNet | 0.828 | 0.848 | 0.857 |
| NS | 0.864 | 0.831 | 0.835 |
| SAP | 0.872 | 0.866 | 0.849 |
| Ours | 0.947 | 0.908 | 0.866 |
| Ours w/o norm. | 0.924 | 0.894 | 0.862 |



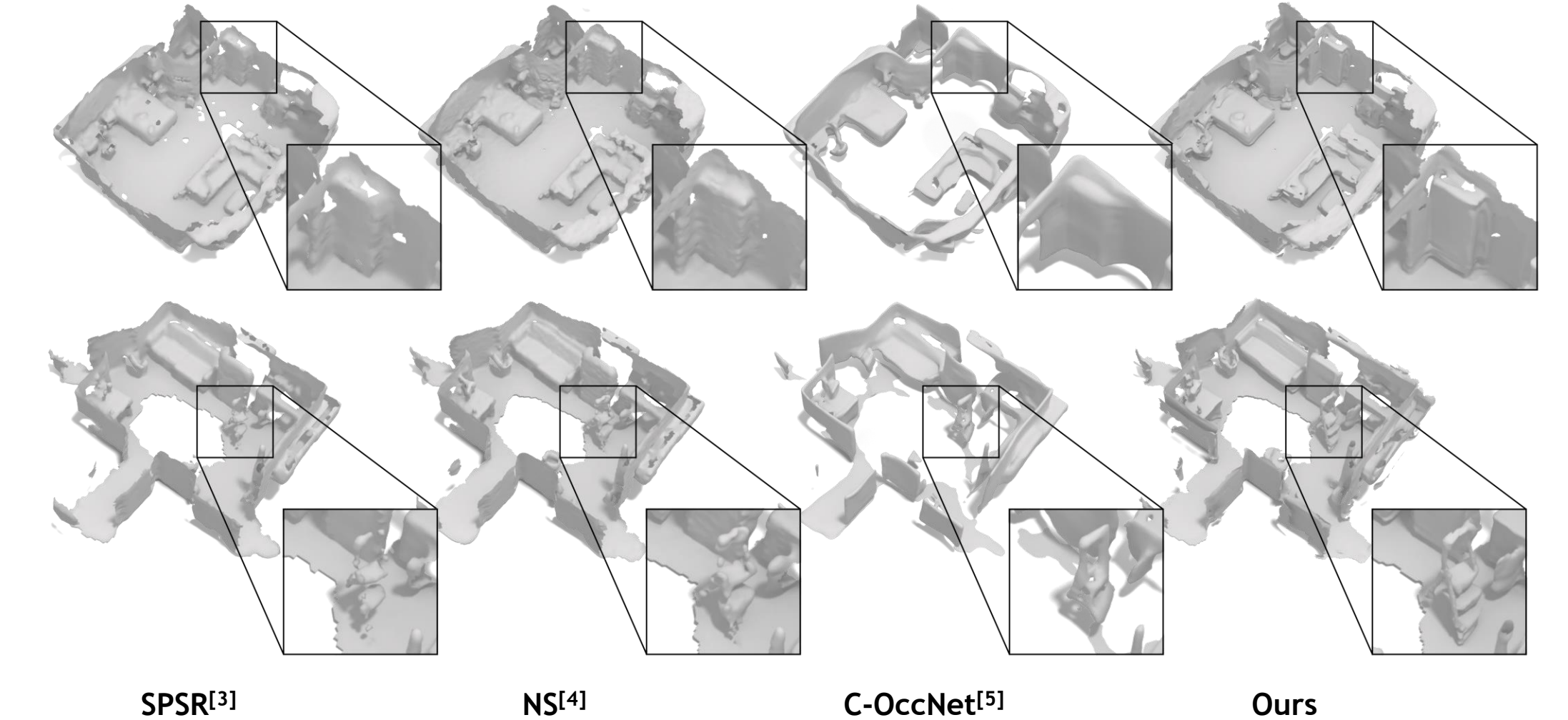
Chair to Other Categories



Across different number of points



Generalization from ShapeNet^[1] to ScanNet^[2]



^[1] Chang, Angel X., et al. "Shapenet: An information-rich 3d model repository." *arXiv preprint arXiv:1512.03012* (2015).

^[2] Dai, A., Chang, A. X., Savva, M., Halber, M., Funkhouser, T., & Nießner, M. (2017). Scannet: Richly-annotated 3d reconstructions of indoor scenes. In *CVPR* (pp. 5828-5839).

^[3] Kazhdan, M., & Hoppe, H. (2013). Screened poisson surface reconstruction. *ACM Transactions on Graphics (ToG)*, 32(3), 1-13.

^[4] Williams, F., Trager, M., Bruna, J., & Zorin, D. (2021). Neural splines: Fitting 3d surfaces with infinitely-wide neural networks. In *CVPR* (pp. 9949-9958).

^[5] Mescheder, L., Oechsle, M., Niemeyer, M., Nowozin, S., & Geiger, A. (2019). Occupancy networks: Learning 3d reconstruction in function space. In *CVPR* (pp. 4460-4470).

^[6] Peng, S., Niemeyer, M., Mescheder, L., Pollefeys, M., & Geiger, A. (2020, August). Convolutional occupancy networks. In *ECCV* (pp. 523-540). Springer, Cham.

^[7] Jiang, C., Sud, A., Makadia, A., Huang, J., Nießner, M., & Funkhouser, T. (2020). Local implicit grid representations for 3d scenes. In *CVPR* (pp. 6001-6010).

^[8] Peng, S., Jiang, C., Liao, Y., Niemeyer, M., Pollefeys, M., & Geiger, A. (2021). Shape as points: A differentiable poisson solver. In *NeurIPS*, 34.