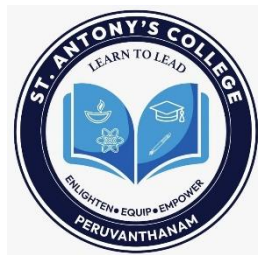


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BSc CYBER FORENSICS

NAME:.....

CLASS:.....SEMESTER.....

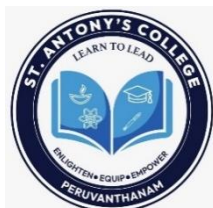
SUBJECT:.....

YEAR:.....REG.NO:.....

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CERTIFICATE

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Reg. No:.....

Faculty-in Charge

Dept. Seal

Head of the Department

Submitted for the Practical Examination held on.....

Internal Examiner

External Examiner

INDEX

EXP NO.	DATE	NAME OF EXPERIMENTS	PAGE NO.	REMARKS

Experiment No:-01

Date: .../.../2024

Windows- Network Commands

Aim:

This experiment is to analyze or configure the TCP/IP Networks Using various useful Windows- Network commands.

Useful Windows- Network Commands

1. IPCONFIG

IPCONFIG: Displays or refresh the TCP/IP configuration. `ipconfig /all` [/release [adapter]] [/renew [adapter]] /flushdns /displaydns /registerdns. This command, when executed with no options, displays the current IP address, the subnet mask and default gateway (network interfaces of the local machine)

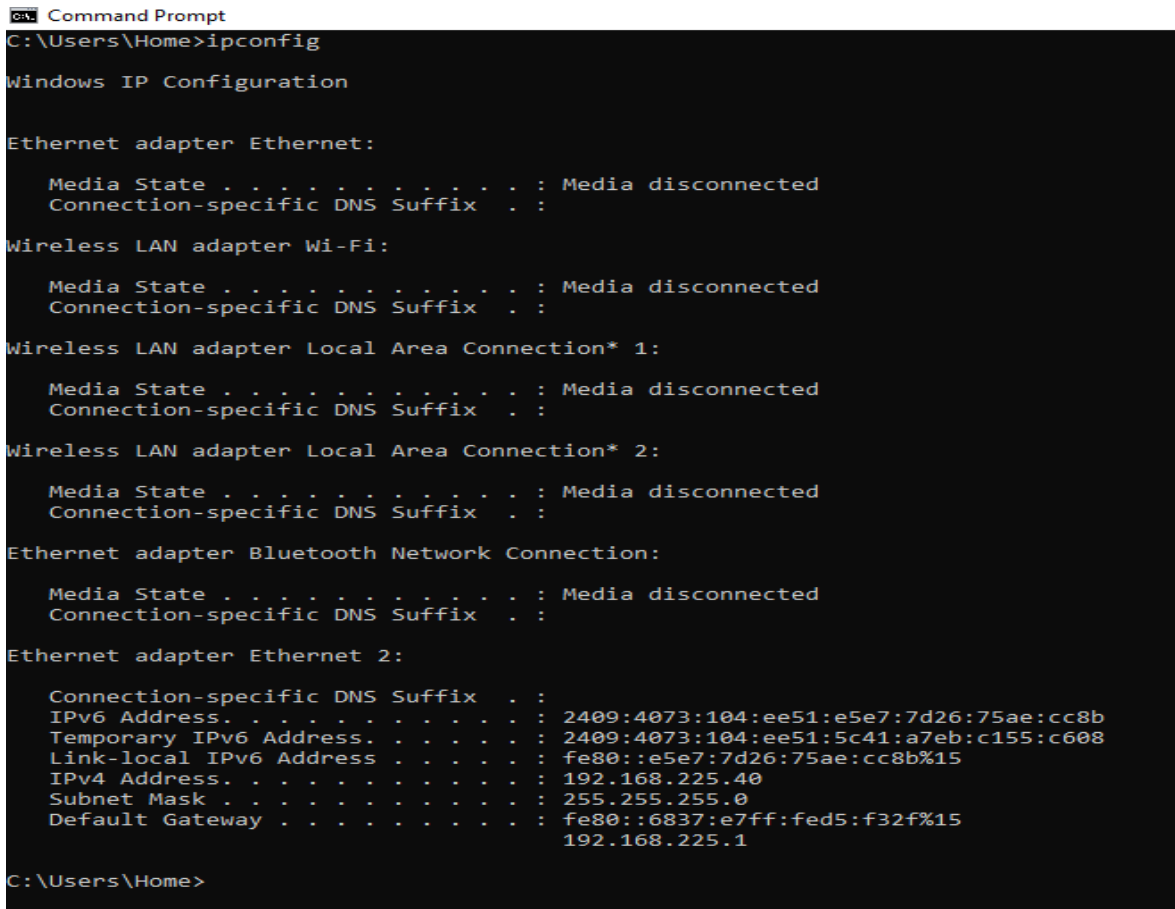
- `ipconfig` : Displays IP address, mask and default gateway.
- `ipconfig /all`: Displays all network configuration, including DNS, WINS, DHCP servers, etc..
- `ipconfig /renew [adapter]`:

Renews DHCP configuration for all adapters (if adapter is not specified) or a specific adapter indicated by the [adapter] parameter.

- `ipconfig /release [adapter]`:

Sends a DHCPRELEASE message to the DHCP server to release the current DHCP configuration and cancel the IP address configuration for all adapters (if adapter is not specified) or a specific adapter indicated by the [adapter] parameter. This parameter disables TCP/IP for network cards configured to automatically obtain an IP address.

1) Screenshot of windows ip configuration output



```
Command Prompt
C:\Users\Home>ipconfig

Windows IP Configuration

Ethernet adapter Ethernet:

    Media State . . . . . : Media disconnected
    Connection-specific DNS Suffix  . :

Wireless LAN adapter Wi-Fi:

    Media State . . . . . : Media disconnected
    Connection-specific DNS Suffix  . :

Wireless LAN adapter Local Area Connection* 1:

    Media State . . . . . : Media disconnected
    Connection-specific DNS Suffix  . :

Wireless LAN adapter Local Area Connection* 2:

    Media State . . . . . : Media disconnected
    Connection-specific DNS Suffix  . :

Ethernet adapter Bluetooth Network Connection:

    Media State . . . . . : Media disconnected
    Connection-specific DNS Suffix  . :

Ethernet adapter Ethernet 2:

    Connection-specific DNS Suffix  . :
    IPv6 Address. . . . . : 2409:4073:104:ee51:e5e7:7d26:75ae:cc8b
    Temporary IPv6 Address. . . . . : 2409:4073:104:ee51:5c41:a7eb:c155:c608
    Link-local IPv6 Address . . . . . : fe80::e5e7:7d26:75ae:cc8b%15
    IPv4 Address. . . . . : 192.168.225.40
    Subnet Mask . . . . . : 255.255.255.0
    Default Gateway . . . . . : fe80::6837:e7ff:fed5:f32f%15
                              192.168.225.1

C:\Users\Home>
```

2. PING

Test a network connectivity - if successful, ping returns the ip address.

Syntax

PING [options] destination_host

A response of "Request timed out" means there was no response within the default time period of 4 seconds. If the latency of the response is more than 4 seconds.

Use the -w option to increase the time-out. For example, to allow responses within 10 seconds, use ping -w 10000

The IPv6 options are only available on versions of Windows that support IPv6, e.g. Windows 7 /2008

A successful PING does NOT always return an %errorlevel% of 0. Therefore to reliably detect a successful ping - pipe the output into FIND and look for the text "TTL"

Note that "Reply" in the output of PING does not always indicate a positive response.

Example message: Reply from 192.168.1.254: Destination Net Unreachable.

Ping response times below 10 milliseconds often have low accuracy. A time of 10 milliseconds is roughly equal to a distance of 1860 Miles, travelling a straight line route at the speed of light, (or a round trip of 2×930 miles). From this you can see that ping response times will give a very very rough estimate of the distance to a remote host.

Network administrators do not appreciate frequent or continual pings to their servers, try not to overdo it!

How to test connectivity with ping:

- 1) Ping the loopback address to verify that TCP/IP is installed and configured correctly on the local computer.

PING 127.0.0.1

- 2) Ping the IP address of the local computer to verify that it was added to the network correctly.

PING IP_address_of_local_host

- 3) Ping the IP address of the default gateway to verify that the default gateway is functioning and that you can communicate with a local host on the local network.

PING IP_address_of_default_gateway

4) Ping the IP address of a remote host to verify that you can communicate through a router.

PING IP_address_of_remote_host

Examples

Check if a host is reachable:

ping example.com

ping 192.168.1.1

Ping a server just once:

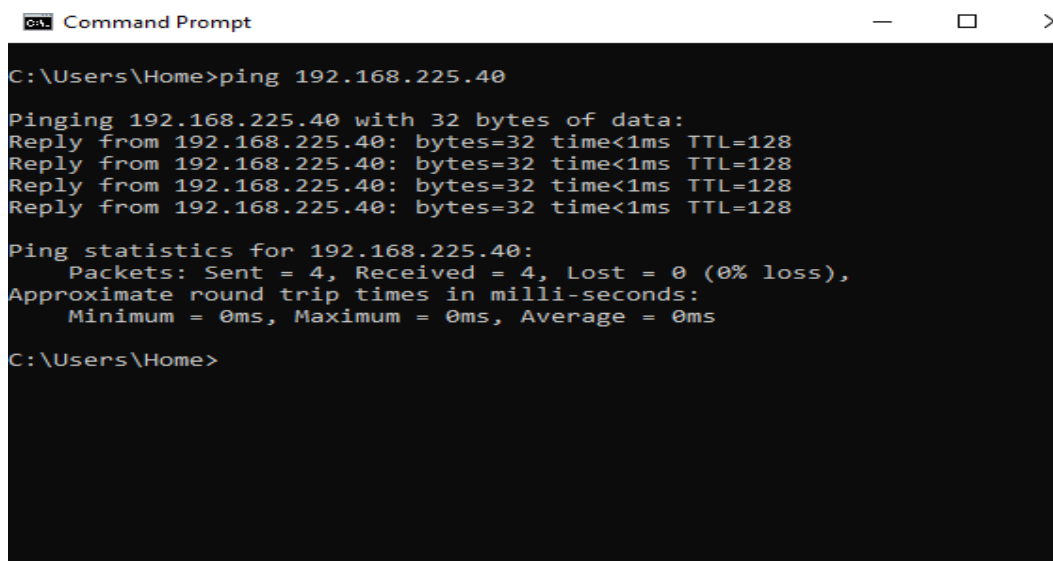
Ping -n 1 example.com

Ping a website 5 times:

PING -n 5 -w 7500 www.microsoft.com

PING is named after the sound that a sonar makes.

1) Screenshot of ping command output



```
Command Prompt
C:\Users\Home>ping 192.168.225.40

Pinging 192.168.225.40 with 32 bytes of data:
Reply from 192.168.225.40: bytes=32 time<1ms TTL=128
Reply from 192.168.225.40: bytes=32 time<1ms TTL=128
Reply from 192.168.225.40: bytes=32 time<1ms TTL=128
Reply from 192.168.225.40: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.225.40:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\Users\Home>
```

3. PATHPING

Trace route and provide network latency and packet loss for each router and link in the path. Combines the functionality of PING and TRACERT.

Syntax

```
PATHPING [-n] [-h max_hops] [-g host_list] [-p period]  
[-q num_queries] [-w timeout] [-i IPAddress] [-4 ] [-6 ][TargetName]
```

Key

- g host_list - Loose source route along host-list.
- h max_hops - Maximum number of hops to search for target.
- i address - Use the specified source address.
- n - Do not resolve addresses to hostnames.
- p period - Wait period milliseconds between pings.
- q num_queries - Number of queries per hop.
- w timeout - Wait timeout milliseconds for each reply.
- P - Test for RSVP PATH connectivity.
- R - Test if each hop is RSVP aware.
- T - Test connectivity to each hop with Layer-2 priority tags.
- 4 - Force using IPv4.
- 6 - Force using IPv6.

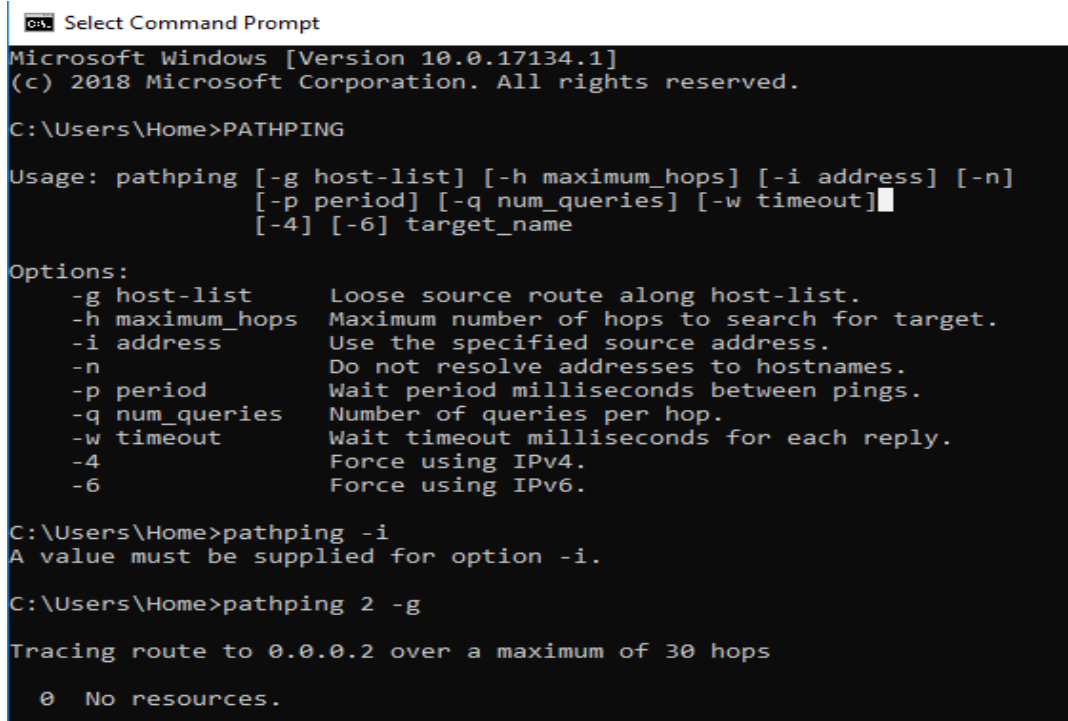
PathPing is invaluable for determining which routers or subnets are having network problems - it displays the degree of packet loss at any given router or link.

Pathping sends multiple Echo Request messages to each router between a source and destination over a period of time and computes aggregate results based on the packets returned from each router. Pathping performs the equivalent of the tracert command by identifying which routers are on the path. To avoid network congestion and to minimize the effect of burst losses, pings should be sent at a sufficiently slow pace (not too frequently.)

When -p is specified, pings are sent individually to each intermediate hop. When -w is specified, multiple pings can be sent in parallel. It's therefore possible to choose a Timeout parameter that is less than the wait Period * Number of hops.

Note: Like tracert PathPing uses Internet Control Message Protocol (ICMP) over TCP/IP. Many firewalls will block ICMP traffic by default. If an attacker is able to forge ICMP redirect packets, he or she can alter the routing tables on the host and possibly subvert the security of the host by causing traffic to flow via a path you didn't intend.

1) Screenshot of pathping command output



```

C:\Users\Home>PATHPING

Usage: pathping [-g host-list] [-h maximum_hops] [-i address] [-n]
               [-p period] [-q num_queries] [-w timeout]
               [-4] [-6] target_name

Options:
  -g host-list      Loose source route along host-list.
  -h maximum_hops  Maximum number of hops to search for target.
  -i address        Use the specified source address.
  -n               Do not resolve addresses to hostnames.
  -p period         Wait period milliseconds between pings.
  -q num_queries    Number of queries per hop.
  -w timeout        Wait timeout milliseconds for each reply.
  -4               Force using IPv4.
  -6               Force using IPv6.

C:\Users\Home>pathping -i
A value must be supplied for option -i.

C:\Users\Home>pathping 2 -g

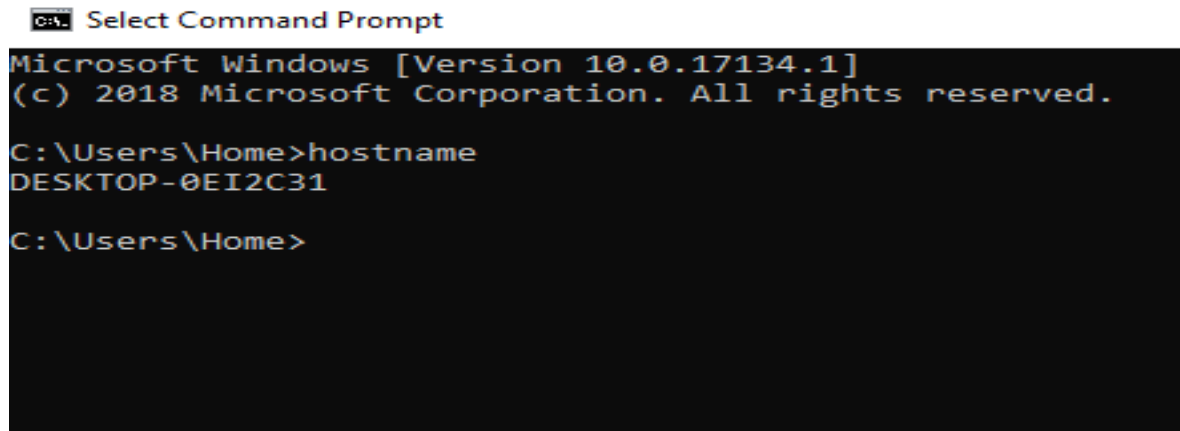
Tracing route to 0.0.0.2 over a maximum of 30 hops

 0  No resources.
```

4. HOSTNAME

HOSTNAME: Displays the name of the machine

- 1) Screenshot of hostname command output



```
Microsoft Windows [Version 10.0.17134.1]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Home>hostname
DESKTOP-0EI2C31

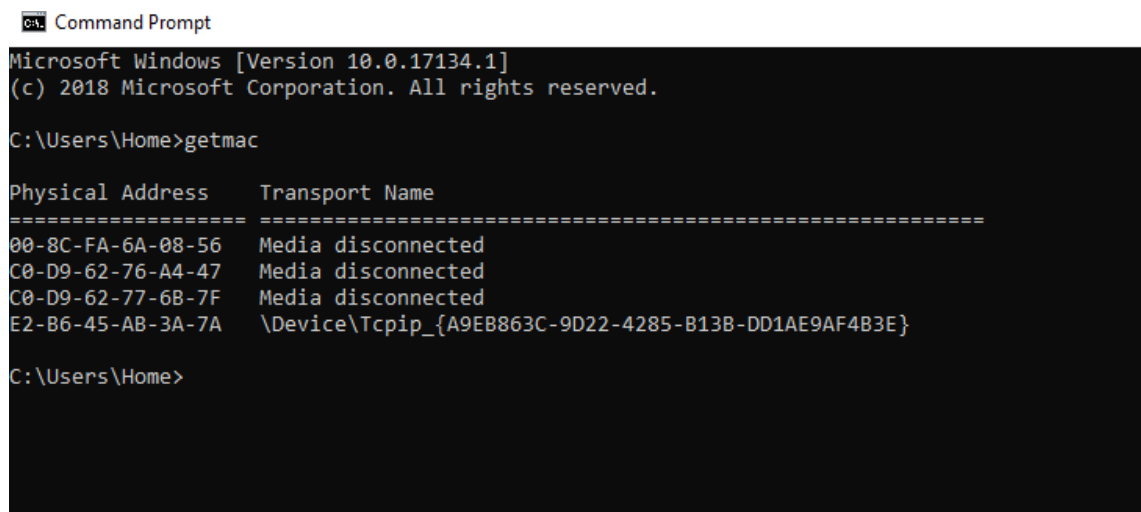
C:\Users\Home>
```

5. GETMAC

This command enables an administrator to display the MAC address for one or more network adapters on a system.

Example: getmac

- 1) Screenshot of getmac command output



```
Microsoft Windows [Version 10.0.17134.1]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Home>getmac

Physical Address    Transport Name
=====
00-8C-FA-6A-08-56   Media disconnected
C0-D9-62-76-A4-47   Media disconnected
C0-D9-62-77-6B-7F   Media disconnected
E2-B6-45-AB-3A-7A   \Device\NPF{A9EB863C-9D22-4285-B13B-DD1AE9AF4B3E}
```

6. ARP

ARP: Resolving IP addresses to MAC addresses. Displays and modifies the translation tables of

IP addresses to physical addresses used by the ARP address resolution protocol.

ARP -s adr_inet adr_eth [adr_if]

ARP -d adr_inet [adr_if]

ARP -a [adr_inet] [-N adr_if]

- -a Displays active ARP entries by interrogating the current data protocol. If adr_inet is specified, only the physical and IP addresses of the specified computer are displayed. If more than one network interface uses ARP, entries for each ARP table are displayed.
- -g is the same as -a
- adr_inet Specifies an internet address.
- -N adr_if Displays ARP entries for the network interface specified by adr_if.
- -d Deletes the host specified by adr_inet.
- -s Adds the host and associates the adr_inet internet address with the adr_eth physical address. The physical address is given as 6 hexadecimal bytes separated by hyphens. The entry is permanent.
- adr_eth Specifies a physical address.
- adr_if Specifies the internet interface whose address translation table should be modified. When not specified, the first applicable interface will be used.

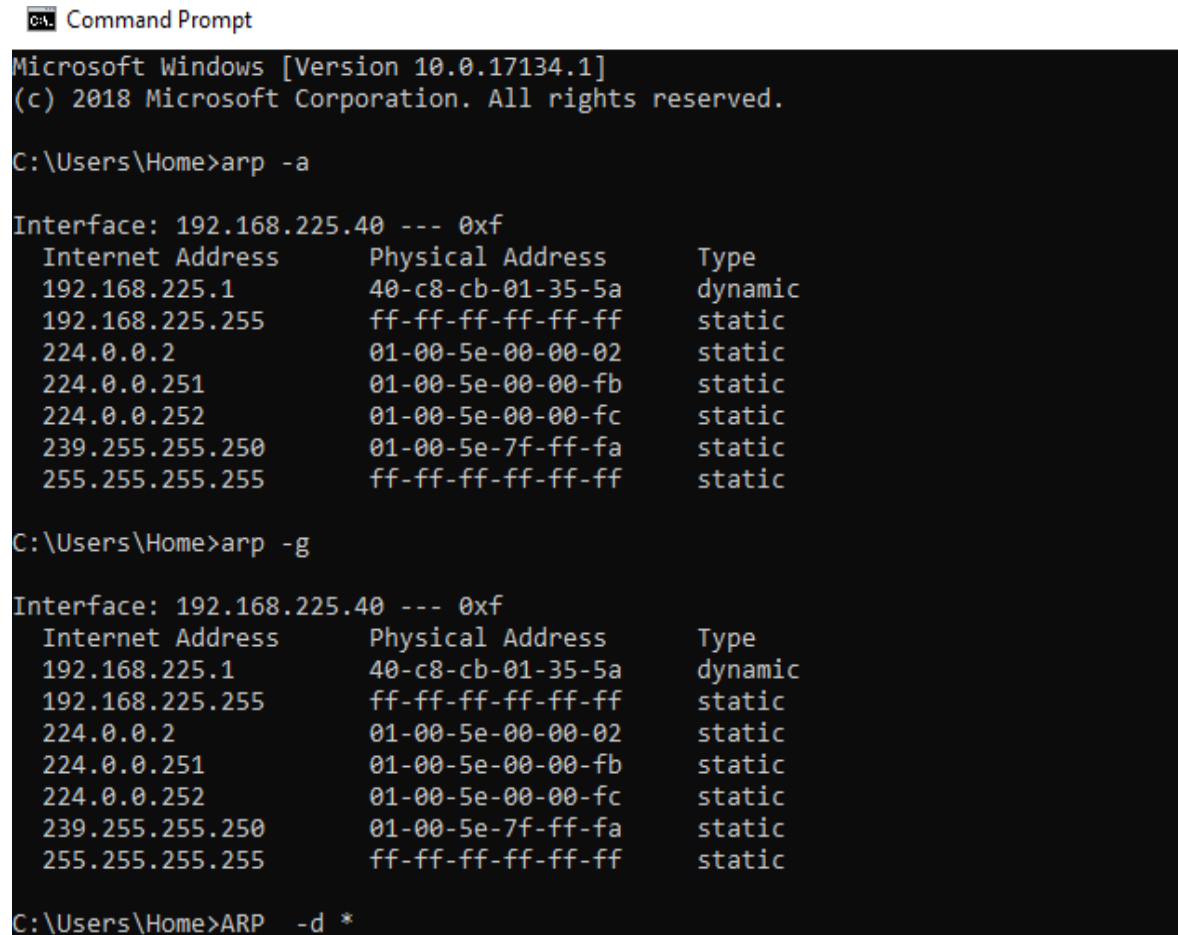
Examples

ARP -a

ARP -d *

ARP -g

1) Screenshot of arp command output



The screenshot shows a Windows Command Prompt window titled "C:\ Command Prompt". The window displays the output of the ARP command. The first command executed is "arp -a", which shows a table of ARP entries for the interface 192.168.225.40. The second command executed is "arp -g", which shows the same table. The third command executed is "ARP -d *", which is partially visible at the bottom of the window.

```

C:\Users\Home>arp -a

Interface: 192.168.225.40 --- 0xf
Internet Address      Physical Address      Type
192.168.225.1         40-c8-cb-01-35-5a    dynamic
192.168.225.255       ff-ff-ff-ff-ff-ff    static
224.0.0.2             01-00-5e-00-00-02    static
224.0.0.251           01-00-5e-00-00-fb    static
224.0.0.252           01-00-5e-00-00-fc    static
239.255.255.250       01-00-5e-7f-ff-fa    static
255.255.255.255       ff-ff-ff-ff-ff-ff    static

C:\Users\Home>arp -g

Interface: 192.168.225.40 --- 0xf
Internet Address      Physical Address      Type
192.168.225.1         40-c8-cb-01-35-5a    dynamic
192.168.225.255       ff-ff-ff-ff-ff-ff    static
224.0.0.2             01-00-5e-00-00-02    static
224.0.0.251           01-00-5e-00-00-fb    static
224.0.0.252           01-00-5e-00-00-fc    static
239.255.255.250       01-00-5e-7f-ff-fa    static
255.255.255.255       ff-ff-ff-ff-ff-ff    static

C:\Users\Home>ARP -d *
```

7. TRACERT

TRACERT: Displays all intermediate IP addresses through which a packet passes through, between the local machine and the specified IP address.

tracert [IP address or domain name]

This command is useful if the ping command does return any data, to determine at what level the connection failed.

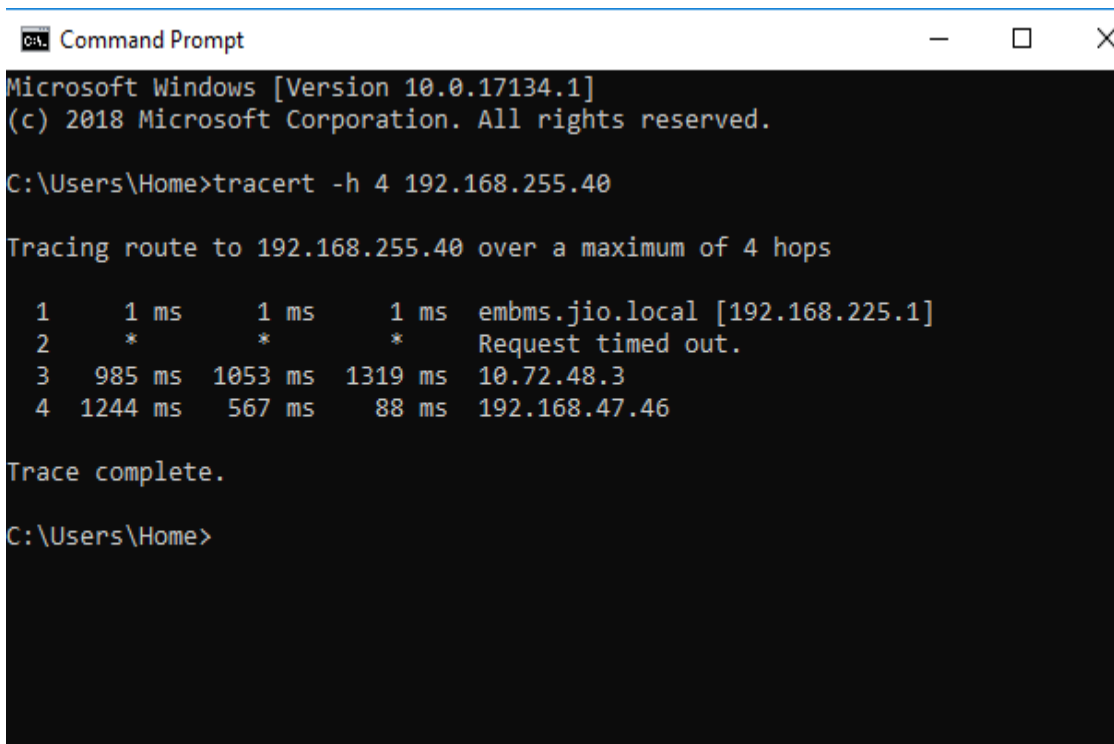
Examples:

TRACERT www.doubleclick.net

TRACERT 123.45.67.89

TRACERT local_server

1) Screenshot of tracert command output



```
Command Prompt
Microsoft Windows [Version 10.0.17134.1]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Home>tracert -h 4 192.168.255.40

Tracing route to 192.168.255.40 over a maximum of 4 hops

  1      1 ms      1 ms      1 ms  embms.jio.local [192.168.225.1]
  2      *        *        *      Request timed out.
  3    985 ms   1053 ms   1319 ms  10.72.48.3
  4   1244 ms    567 ms    88 ms   192.168.47.46

Trace complete.

C:\Users\Home>
```

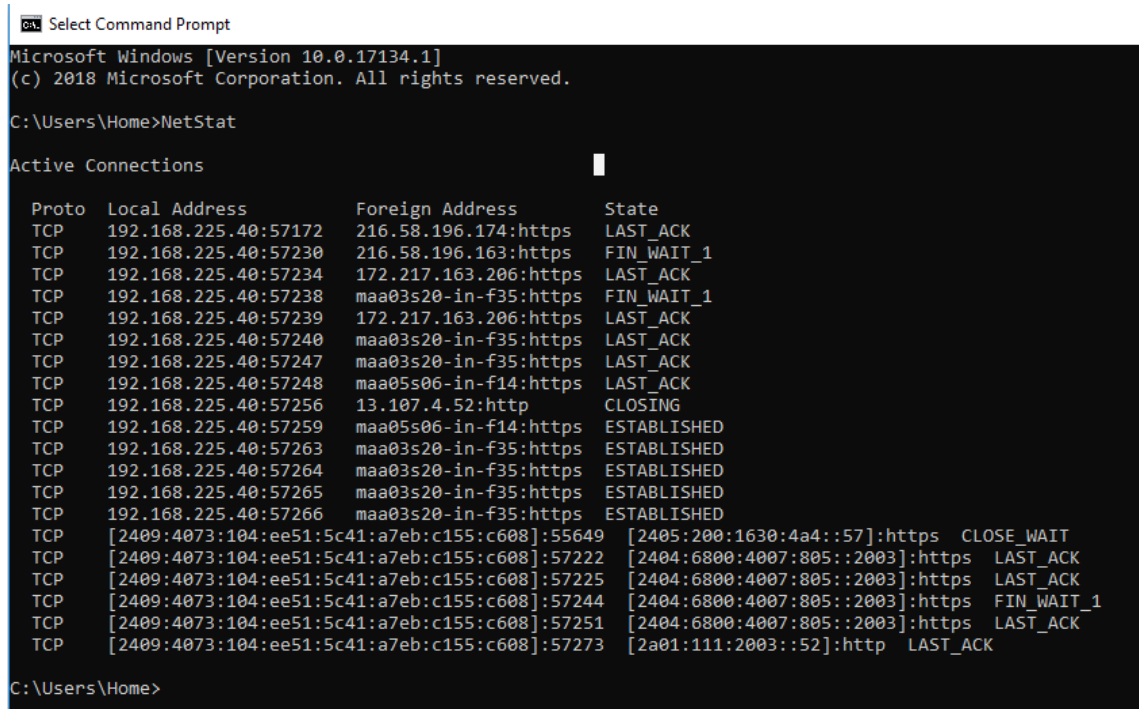
8. NETSTAT

NETSTAT: Displays the status of the TCP/IP stack on the local machine

NETSTAT [-a] [-e] [-n] [-s] [-p proto] [-r] [interval]

- -a Displays all connections and listening ports (server-side connections are normally inhibited).
- -e Displays Ethernet statistics. Can be combined with the -s option.
- -n Displays addresses and port numbers in numerical form.
- -p proto Shows connections for the protocol specified by proto, proto may be TCP or UDP. Used with the -s option to display per-protocol statistics, proto may be TCP, UDP or IP.
- -r Displays the contents of the routing table.
- -s Displays statistics by protocol. By default, statistics on TCP, UDP and IP are displayed, the -p option can be used to specify a subset.
- interval: Re-display the selected statistics, pausing after a specific "interval"(in seconds) between each display. Press Ctrl + C to stop displaying statistics.

1) Screenshot of netstat command output



```

Select Command Prompt
Microsoft Windows [Version 10.0.17134.1]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Home>NetStat

Active Connections

Proto Local Address          Foreign Address         State
TCP    192.168.225.40:57172    216.58.196.174:https    LAST_ACK
TCP    192.168.225.40:57230    216.58.196.163:https    FIN_WAIT_1
TCP    192.168.225.40:57234    172.217.163.206:https    LAST_ACK
TCP    192.168.225.40:57238    maa03s20-in-f35:https    FIN_WAIT_1
TCP    192.168.225.40:57239    172.217.163.206:https    LAST_ACK
TCP    192.168.225.40:57240    maa03s20-in-f35:https    LAST_ACK
TCP    192.168.225.40:57247    maa03s20-in-f35:https    LAST_ACK
TCP    192.168.225.40:57248    maa05s06-in-f14:https    LAST_ACK
TCP    192.168.225.40:57256    13.107.4.52:http        CLOSING
TCP    192.168.225.40:57259    maa05s06-in-f14:https    ESTABLISHED
TCP    192.168.225.40:57263    maa03s20-in-f35:https    ESTABLISHED
TCP    192.168.225.40:57264    maa03s20-in-f35:https    ESTABLISHED
TCP    192.168.225.40:57265    maa03s20-in-f35:https    ESTABLISHED
TCP    192.168.225.40:57266    maa03s20-in-f35:https    ESTABLISHED
TCP    [2409:4073:104:ee51:5c41:a7eb:c155:c608]:55649 [2405:200:1630:4a4::57]:https CLOSE_WAIT
TCP    [2409:4073:104:ee51:5c41:a7eb:c155:c608]:57222 [2404:6800:4007:805::2003]:https LAST_ACK
TCP    [2409:4073:104:ee51:5c41:a7eb:c155:c608]:57225 [2404:6800:4007:805::2003]:https LAST_ACK
TCP    [2409:4073:104:ee51:5c41:a7eb:c155:c608]:57244 [2404:6800:4007:805::2003]:https FIN_WAIT_1
TCP    [2409:4073:104:ee51:5c41:a7eb:c155:c608]:57251 [2404:6800:4007:805::2003]:https LAST_ACK
TCP    [2409:4073:104:ee51:5c41:a7eb:c155:c608]:57273 [2a01:111:2003::52]:http  LAST_ACK

C:\Users\Home>

```

9. ROUTE

ROUTE: Displays or modifies the routing table

ROUTE [-f] [command [destination] [MASK network mask] [gateway]

- -f Clears the routing tables of all gateway entries. Used in conjunction with one of the below "commands", the tables are cleared before executing the command.
- -p Makes the entry into the table, residual (after reboot).

Specify one of four commands:

- DELETE: Deletes a route.
- PRINT: Displays a route.
- ADD: Adds a route.
- CHANGE: Modifies an existing route.
- destination: Specifies the host.
- MASK: If the MASK keyword is present, the next parameter is interpreted as the network mask parameter.
- netmask: Provided, it specifies the value of the subnet mask to be associated with this route entry. Unspecified, it takes the default value of 255.255.255.255.
- Gateway: Specifies the gateway.
- METRIC: Specifies the cost metric for the destination route print

1) Screenshot of route command output

```

Microsoft Windows [Version 10.0.17134.1]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Home>route print
=====
Interface List
17...00 8c fa 6a 08 56 .....Qualcomm Atheros AR8161 PCI-E Gigabit Ethernet Contro
5...c0 d9 62 76 a4 47 .....Qualcomm Atheros AR9485WB-EG Wireless Network Adapter
12...12 d9 62 76 a4 47 .....Microsoft Wi-Fi Direct Virtual Adapter
20...22 d9 62 76 a4 47 .....Microsoft Wi-Fi Direct Virtual Adapter #2
6...c0 d9 62 77 6b 7f .....Bluetooth Device (Personal Area Network)
15...e2 b6 45 ab 3a 7a .....Remote NDIS based Internet Sharing Device
1.....Software Loopback Interface 1
=====

IPv4 Route Table
=====
Active Routes:
Network Destination        Netmask          Gateway           Interface        Metric
0.0.0.0                    0.0.0.0          192.168.225.1     192.168.225.40   75
127.0.0.0                  255.0.0.0        On-link           127.0.0.1        331
127.0.0.1                  255.255.255.255  On-link           127.0.0.1        331
127.255.255.255            255.255.255.255  On-link           127.0.0.1        331
192.168.225.0              255.255.255.0    On-link           192.168.225.40   331
192.168.225.40             255.255.255.255  On-link           192.168.225.40   331
192.168.225.255            255.255.255.255  On-link           192.168.225.40   331
224.0.0.0                  240.0.0.0        On-link           127.0.0.1        331
224.0.0.0                  240.0.0.0        On-link           192.168.225.40   331
255.255.255.255            255.255.255.255  On-link           127.0.0.1        331
255.255.255.255            255.255.255.255  On-link           192.168.225.40   331
=====
Persistent Routes:
None

IPv6 Route Table
=====
Active Routes:
If Metric Network Destination      Gateway
15      331  ::/0                fe80::6837:e7ff:fed5:f32f
15      331  ::/0                fe80::6117:8403:8d8f:86db
1       331  ::1/128             On-link
15      331  2409:4073:104:ee51::/64 On-link
15      331  2409:4073:104:ee51:5c41:a7eb:c155:c608/128 On-link
15      331  2409:4073:104:ee51:e5e7:7d26:75ae:cc8b/128 On-link
15      331  fe80::/64           On-link
15      331  fe80::e5e7:7d26:75ae:cc8b/128 On-link
1       331  ff00::/8            On-link
15      331  ff00::/8            On-link
=====
Persistent Routes:
None

```


10.NSLOOKUP (TCP/IP)

Lookup IP addresses, nameserver, mailserver, start of authority, and inverse lookup on a NameServer.

Syntax

NSLOOKUP [-option] MyHost

NSLOOKUP [-option] MyHost MyNameServer (Lookup ip address of MyHost on MyNameServer)

Example:

nslookup google.com

nslookup -type=A google.com (Lookup IP addresses on a NameServer)

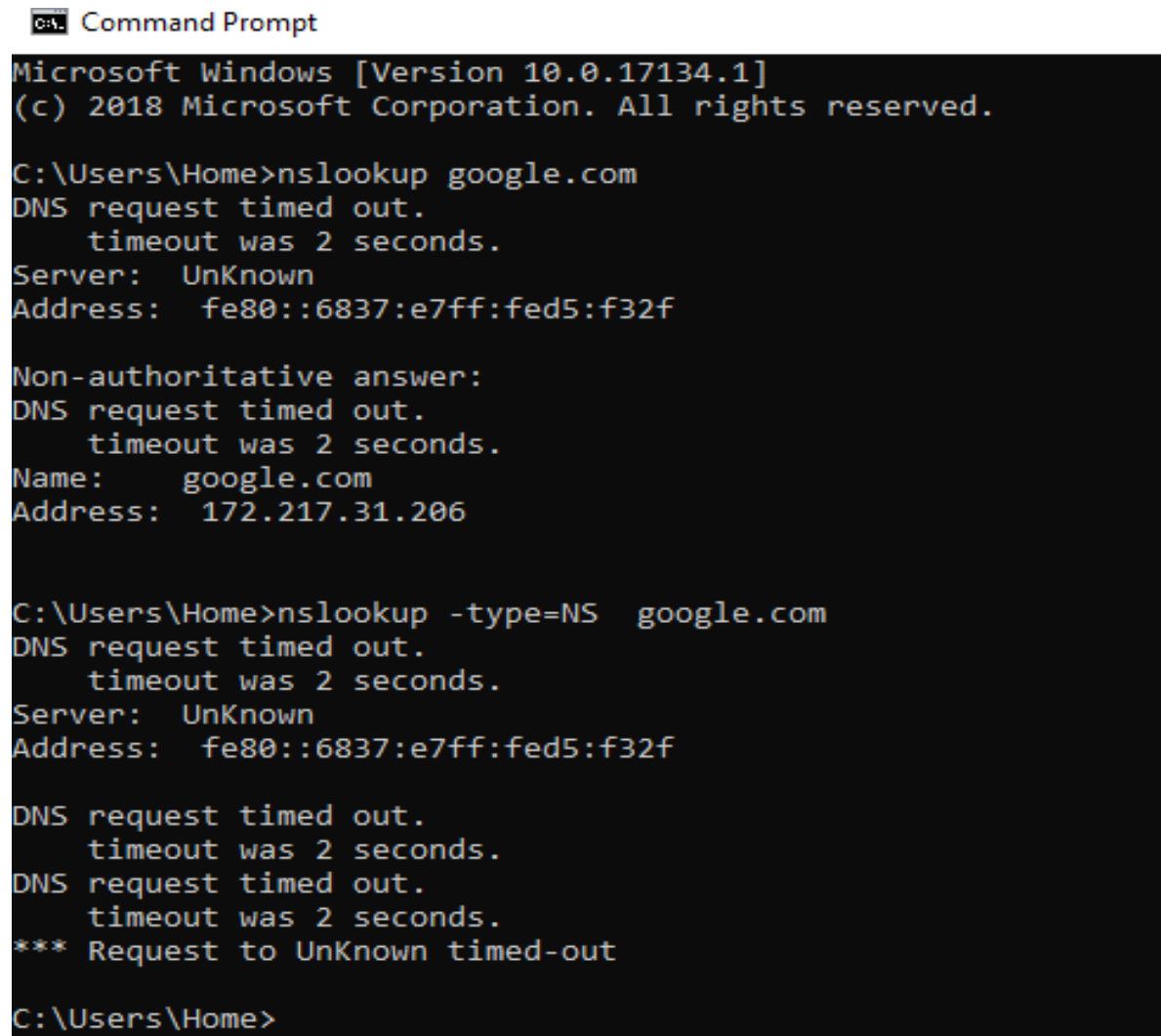
nslookup -type=MX google.com (Lookup Mail Server addresses on a NameServer)

nslookup -type=SOA google.com (Lookup Start Of Authority details)

nslookup -type=NS google.com (Lookup Nameserver addresses of the domain name)

nslookup -type=ptr 1.1.168.192.in-addr.arpa (Inverse lookup)

1) Screenshot of nslookup command output



```
C:\ Command Prompt

Microsoft Windows [Version 10.0.17134.1]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Home>nslookup google.com
DNS request timed out.
    timeout was 2 seconds.
Server:    UnKnown
Address:    fe80::6837:e7ff:fed5:f32f

Non-authoritative answer:
DNS request timed out.
    timeout was 2 seconds.
Name:      google.com
Address:    172.217.31.206

C:\Users\Home>nslookup -type=NS google.com
DNS request timed out.
    timeout was 2 seconds.
Server:    UnKnown
Address:    fe80::6837:e7ff:fed5:f32f

DNS request timed out.
    timeout was 2 seconds.
DNS request timed out.
    timeout was 2 seconds.
*** Request to UnKnown timed-out

C:\Users\Home>
```

11.WHOIS

whois searches for an object in a WHOIS database. WHOIS is a query and response protocol that is widely used for querying databases that store the registered users of an Internet resource, such as a domain name or an IP address block, but is also used for a wider range of other information.

Usage: whois [-h HOST] [-p PORT] [-aCFHILMmrRSVx] [-g SOURCE:FIRST-LAST] [-i ATTR] [-S SOURCE] [-T TYPE] object

Options:

-h HOST	Connect to WHOIS database host <i>HOST</i> .
-H	Suppress the display of legal disclaimers.
-p PORT	When connecting, connect to network port <i>PORT</i> .
--verbose	Operate <u>verbosely</u> .
--help	Display a help message, and exit.

Command example

```
C:\ whois -v facebook.com
```

```
C:\ whois -v STAS.ORG
```

Copy the information as a text/xml file

```
C:\ whois -v facebook.com >facebook.txt
```

```
C:\ whois -v facebook.com >facebook.xml
```

1) Screenshot of whois command output

Command Prompt

```
E:\>whois -v facebook.com >facebook.txt

Whois v1.21 - Domain information lookup
Copyright (C) 2005-2019 Mark Russinovich
Sysinternals - www.sysinternals.com

E:\>whois -v facebook.com

Whois v1.21 - Domain information lookup
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Sysinternals - www.sysinternals.com

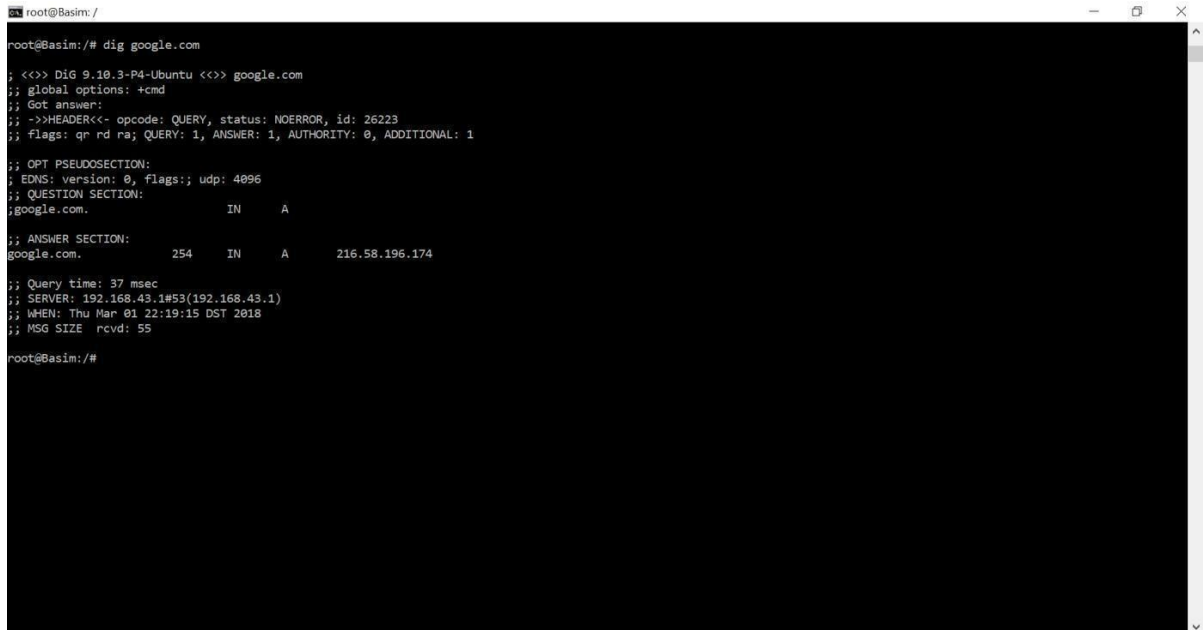
Connecting to COM.whois-servers.net...
Server COM.whois-servers.net returned the following for FACEBOOK.COM

Domain Name: FACEBOOK.COM
Registry Domain ID: 2320948_DOMAIN_COM-VRSN
Registrar WHOIS Server: whois.registrarsafe.com
Registrar URL: http://www.registrarsafe.com
Updated Date: 2020-03-10T18:53:59Z
Creation Date: 1997-03-29T05:00:00Z
Registry Expiry Date: 2028-03-30T04:00:00Z
Registrar: RegistrarSafe, LLC
Registrar IANA ID: 3237
Registrar Abuse Contact Email: abusecomplaints@registrarsafe.com
Registrar Abuse Contact Phone: +1-650-308-7004
Domain Status: clientDeleteProhibited https://icann.org/epp#clientDeleteProhibited
Domain Status: clientTransferProhibited https://icann.org/epp#clientTransferProhibited
Domain Status: clientUpdateProhibited https://icann.org/epp#clientUpdateProhibited
Domain Status: serverDeleteProhibited https://icann.org/epp#serverDeleteProhibited
Domain Status: serverTransferProhibited https://icann.org/epp#serverTransferProhibited
Domain Status: serverUpdateProhibited https://icann.org/epp#serverUpdateProhibited
Name Server: A.NS.FACEBOOK.COM
Name Server: B.NS.FACEBOOK.COM
Name Server: C.NS.FACEBOOK.COM
Name Server: D.NS.FACEBOOK.COM
DNSSEC: unsigned
URL of the ICANN Whois Inaccuracy Complaint Form: https://www.icann.org/wicf/
>>> Last update of whois database: 2020-10-12T06:07:02Z <<<

For more information on Whois status codes, please visit https://icann.org/epp
```

12. DIG

dig (domain information groper) is a network administration command-line tool for querying Domain Name System (DNS) servers.



```
root@Basim: /  
root@Basim:/# dig google.com  
;<<> Dig 9.10.3-P4-Ubuntu <<> google.com  
;; global options: +cmd  
;; Got answer:  
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 26223  
;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 0, ADDITIONAL: 1  
  
;; OPT PSEUDOSECTION:  
; EDNS: version: 0, flags:; udp: 4096  
;; QUESTION SECTION:  
;google.com.                IN      A  
  
;; ANSWER SECTION:  
google.com.                254     IN      A      216.58.196.174  
  
;; Query time: 37 msec  
;; SERVER: 192.168.43.1#53(192.168.43.1)  
;; WHEN: Thu Mar 01 22:19:15 DST 2018  
;; MSG SIZE rcvd: 95  
  
root@Basim:/#
```

Usage: dig example.com

Result:

The various useful Windows- Network commands was executed and the output was verified successfully.

Experiment No:-02

Date: .../.../2024

Linux- Network Commands

1. HOSTNAME

Linux hostname command allows us to set and view the hostname of the system. A hostname is the name of any computer that is connected to a network that is uniquely identified over a network. It can be accessed without using a particular IP address. By default, the hostname of a system is set during the installation of OS.

Syntax: Hostname

The hostname command supports the following command-line options:

-a, --alias: It is used to display the alias name of the host (If it is defined). However, the '-a' option is deprecated.

-A, --all-fqdns: It is used to display the FQDNs of the system. The '-A' option lists all the configured network addresses on all interfaces and converts them to DNS names. It skips the addresses that can not be converted because they don't have proper reverse ip entry.

-b, --boot: It allows to set a hostname for always. If any hostname is not specified, it will use the default hostname (i.e., localhost).

-d, --domain: It is used to print the DNS domain name. Don't confuse between domainname and hostname command. The domainname command displays the NIS domain name, and it shows the DNS domain name.

-f, --fqdn, --long: It is used to print the FQDN (Fully Qualified Domain Name). An FQDN contains the short hostname and the DNS domain name. The FQDN and DNS domain name can be changed in the "/etc/hosts" file, except for the BIND or NIS host lookups.

-F, --file filename: It is used to read the hostname from a file.

-i, --ip-address: It is used to print the network addresses of the hostname. This option will work only if the hostname is in resolving circumstances.

-I, --all-ip-addresses: It is used to print the network addresses of the host. It will list all the configured addresses on all network interfaces. In this option, the loopback interface and Ipv6 local addresses are skipped. This option does depend on the name resolution like the '-' option.

2. PING

Linux ping command stands for (Packet Internet Groper). It checks connectivity between two nodes to see if a server is available. It sends ICMP ECHO_REQUEST packets to network hosts and displays the data on the remote server's response. It checks if a remote host is up, or that network interfaces can be reached. Further, it is used to check if a network connection is available between two devices. It is also handy tool for checking your network connection and verifying network issues. Ping command keeps executing and sends the packet until you interrupt. To stop the execution, press "CTRL+C" keys

Syntax: ping <option> <destination>

Options:

The ping command supports the following command-line options:

-4: It used to use IPv4 only.

-6: It is used to use IPv6 only.

-a: It is used for the audible ping.

-A: It is used for an adaptive ping.

-b: It is used to ping a broadcast address.

-B: It is used for not changing the source address of probes.

-c count: It is used to stop after sending count ECHO_REQUEST packets.

3.NETSTAT

Linux netstat command stands for **Network statistics**. It displays information about different interface statistics, including open sockets, routing tables, and connection information. Further, it can be used to displays all the socket connections (including TCP, UDP). Apart from connected sockets, it also displays the sockets that are pending for connections. It is a handy tool for network and system administrators.

Syntax: **netstat**

4. IFCONFIG

The command ifconfig stands for interface configurator. This command enables us to initialize an interface, assign IP address, enable or disable an interface. It display route and network interface.You can view IP address, MAC address and MTU (Maximum Transmission Unit) with ifconfig command.

Syntax: **ifconfig**

5. NSLOOKUP

This command is also used to find DNS related query.

Syntax: **nslookup <domainName>**

Experiment No:-03

Date: .../.../2024

Network analyzing tool & Packet capturing tool

Aim:

To familiarize working with monitor network communication using Wireshark.

Theoretical Background:

Wireshark is a free and open-source packet analyzer. It is used for network troubleshooting, analysis, software and communications protocol development, and education. Originally named Ethereal, in May 2006 the project was renamed Wireshark due to trademark issues. Wireshark allows the user to put network interface controllers that support promiscuous mode into that mode, in order to see all traffic visible on that interface, not just traffic addressed to one of the interface's configured addresses and broadcast/multicast traffic. However, when capturing with a packet analyzer in promiscuous mode on a port on a network switch, not all of the traffic travelling through the switch will necessarily be sent to the port on which the capture is being done, so capturing in promiscuous mode will not necessarily be sufficient to see all traffic on the network. Port mirroring or various network taps extend capture to any point on the network. Simple passive taps are extremely resistant to tampering.

Purpose of using Wireshark

Here are some examples people use Wireshark for:

- Network administrators use it to troubleshoot network problems
- Network security engineers use it to examine security problems
- Developers use it to debug protocol implementations
- People use it to learn network protocol internals.

Features

The following are some of the many features Wireshark provides:

- Available for UNIX and Windows.
- Capture live packet data from a network interface.
- Open files containing packet data captured with tcpdump/Wireshark, and a number of other packet capture programs.
- Import packets from text files containing hex dumps of packet data.
- Display packets with very detailed protocol information.
- Save packet data captured.
- Export some or all packets in a number of capture file formats.
- Filter packets on many criteria.
- Search for packets on many criteria.
- Colorize packet display based on filters.

Packet Capture (Packet Sniffing)

A packet sniffer is an application which can capture and analyse network traffic which is passing through a system's Network Interface Card (NIC). The sniffer sets the card to promiscuous mode which means all traffic is read, whether it is addressed to that machine or not. The figure below shows an attacker sniffing packets from the network, and the Wireshark packet sniffer/analyser (formerly known as ethereal).

Packet Analyzer

A packet analyzer is a computer program or a piece of computer hardware that can intercept and log traffic passing over a digital network or part of a network. As data streams flow across the network, the sniffer captures each packet and if needed decodes the packet's raw data, showing the values of various fields in the packet, and analyzes its content according to the appropriate RFC or other specifications.

Color Coding

You'll probably see packets highlighted in green, blue and black. Wireshark uses colors to help you identify the types of traffic at a glance. By default, green is TCP traffic, dark blue is DNS traffic, light blue is UDP traffic and black identifies TCP packets with problems

Uses of packet analyzer

- Analyze network problems
- Detect network intrusion attempts
- Detect network misuse by internal and external users
- Documenting regulatory compliance through logging all perimeter and endpoint traffic
- Gain information for effecting a network intrusion
- Isolate exploited systems
- Gather and report network statistics
- Filter suspect content from network traffic
- Serve as primary data source for day-to-day network monitoring and management
- Debug client/server communications
- Debug network protocol implementations

Packet Analysis details:-

Wireshark is an open source cross-platform packet capture and analysis tool, with versions for Windows and Linux. The GUI window gives a detailed breakdown of the network protocol stack for each packet, colourising packet details based on protocol, as well as having functionality to filter and search the traffic, and pick out TCP streams. Wireshark can also save packet data to files for offline analysis and export/import packet captures to/from other tools. Statistics can also be generated for packet capture files. Wireshark can be used for **network troubleshooting**, to **investigate security issues**, and to **analyse and understand network protocols**.

The packet sniffer can exploit information passed in plaintext, i.e. not encrypted. Examples of **protocols** which pass information in plaintext are **Telnet, FTP, SNMP, POP, and HTTP**.

Wireshark is a GUI based network capture tool. There is a command line based version of the packet capture utility, called **TShark**. TShark provides many of the same features as it's big brother, but is console-based. It can be a good alternative if only command line access is available, and also uses less resources as it has no GUI to generate.

Using Wireshark to Capture Traffic

Select a Network Interface to Capture Packets through.

Start the Wireshark application. When Wireshark is first run, a default, or blank window is shown. To list the available network interfaces, select the **Capture->Interfaces** menu option.

To capture network traffic click the **Start** button for the network interface you want to capture traffic on. Windows can have a long list of virtual interfaces, before the Ethernet Network Interface Card (NIC).

Note: The total incoming packets, for each interface, are displayed in the column to the left of the **Start** buttons.

Generate some network traffic with a Web Browser, such as Internet Explorer or Chrome. Your Wireshark window should show the packets, and now look something like.

To stop the capture, select the **Capture->Stop** menu option, Ctrl+E, or the Stop toolbar button. What you have created is a Packet Capture or '*pcap*', which you can now view and analyse using the Wireshark interface, or save to disk to analyse later.

The capture is split into 3 parts:

1. **Packet List Panel** – this is a list of packets in the current capture. It colours the packets based on the protocol type. When a packet is selected, the details are shown in the two panels below.
2. **Packet Details Panel** – this shows the details of the selected packet. It shows the different protocols making up the layers of data for this packet. Layers include Frame, Ethernet, IP, TCP/UDP/ICMP, and application protocols such as HTTP.
3. **Packet Bytes Panel** – shows the packet bytes in Hex and ASCII encodings.

Search back through your capture, and find an **HTTP** packet containing a **GET** command. Click on the packet in the **Packet List Panel**. Then expand the HTTP layer in the **Packet Details Panel**, from the packet.

To select more detailed options when starting a capture, select the **Capture->Options** menu option, or **Ctrl+K**, or the Capture Options button on the toolbar (the wrench).

- **Capture Options > Interface** - Again the important thing is to select the correct Network Interface to capture traffic through.
- **Capture Options > Capture File** – useful to save a file of the packet capture in real time, in case of a system crash.
- **Display Options > Update list of packets in real time** – A display option, which should be checked if you want to view the capture as it happens (typically switched off to capture straight to a file, for later analysis).
- **Name Resolution > MAC name resolution** – resolves the first 3 bytes of the MAC Address, the Organisation Unique Identifier (OUI), which represents the Manufacturer of the Card.
- **Name Resolution > Network name resolution** – does a DNS lookup for the IP Addresses captured, to display the network name. Set to off by default, so covert scans do not generate this DNS traffic, and tip off who's packets you are sniffing.

Make sure the **MAC name resolution** is selected. Start the capture, and generate some Web traffic again, then stop the capture.

Install Wireshark in Ubuntu

First, we install Wireshark from the terminal

```
sudo apt-get install wireshark
```

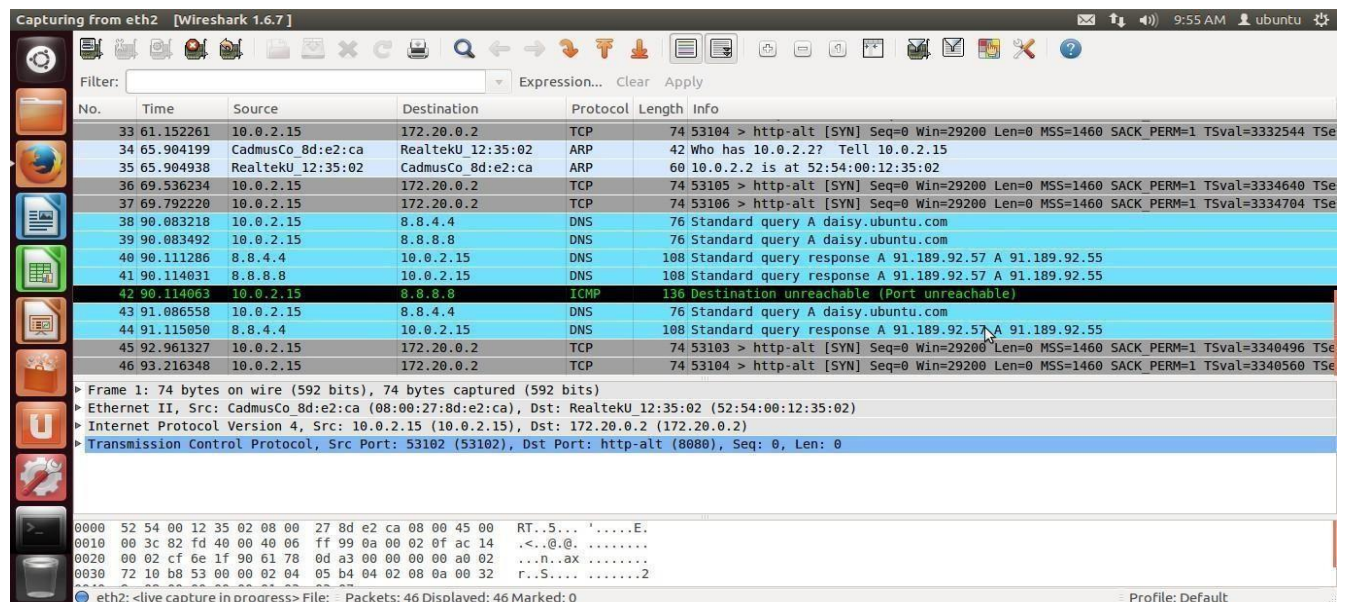
Install Wireshark on Windows 8/10 .

- Download the install file from <http://www.wireshark.org/download.html>
- Right click on the install file and click on properties

- In the properties window, click on the compatibility tab and change the option for “Run this program in compatibility mode for” to “Windows 8/10” and click on OK.
- Right click on the install and click on “Run as Administrator”
- Make sure you choose the option to install the NPF as a service during the install prompts. This will allow all users on the machine to use Wireshark without admin privileges.

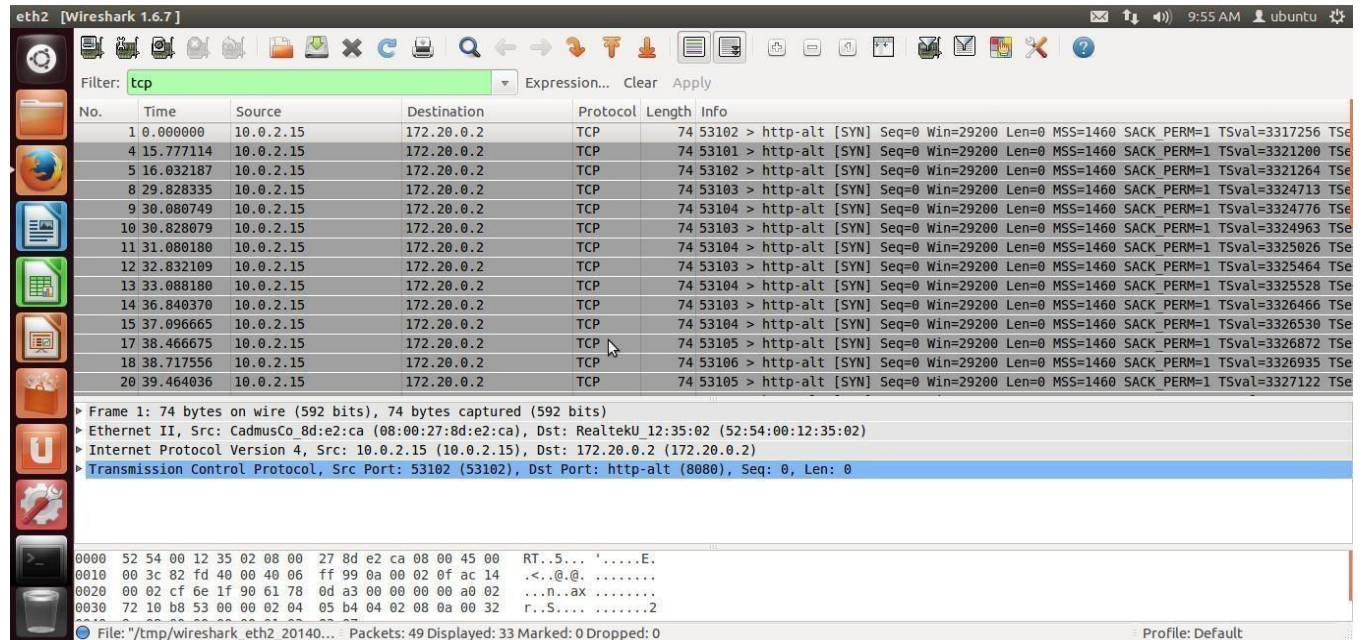
Working with Wireshark

1) Screenshot of performing packet capturing



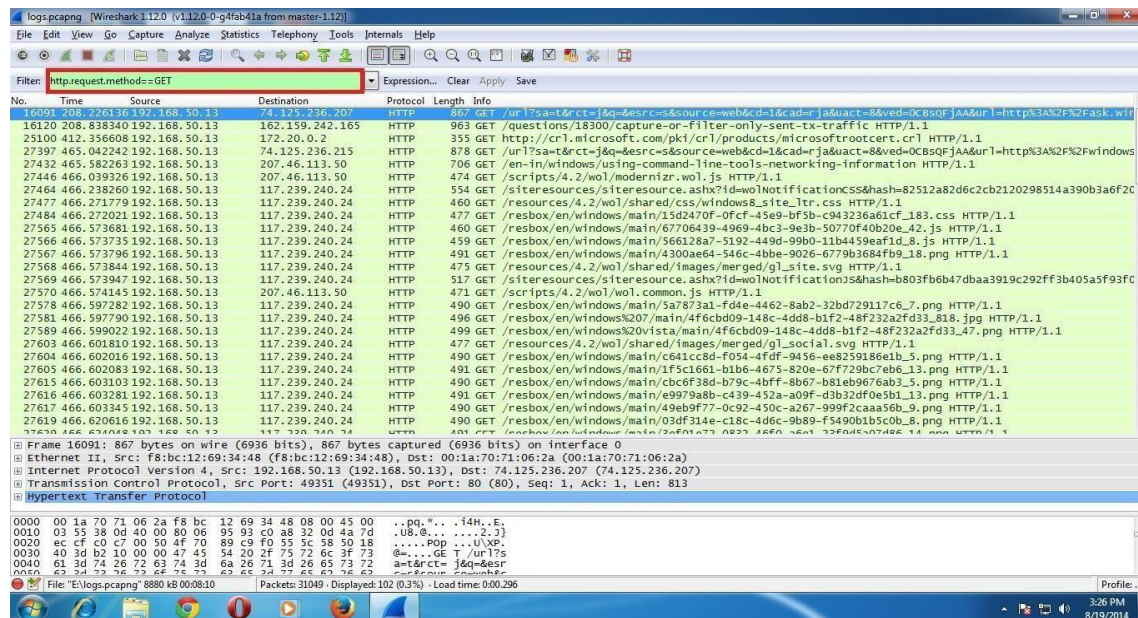
2) Screenshot of filtering TCP packets.

Perform live packet filtering and save the filtered packet. For that type 'tcp' on the filter tab and all the tcp packets will be filtered out.

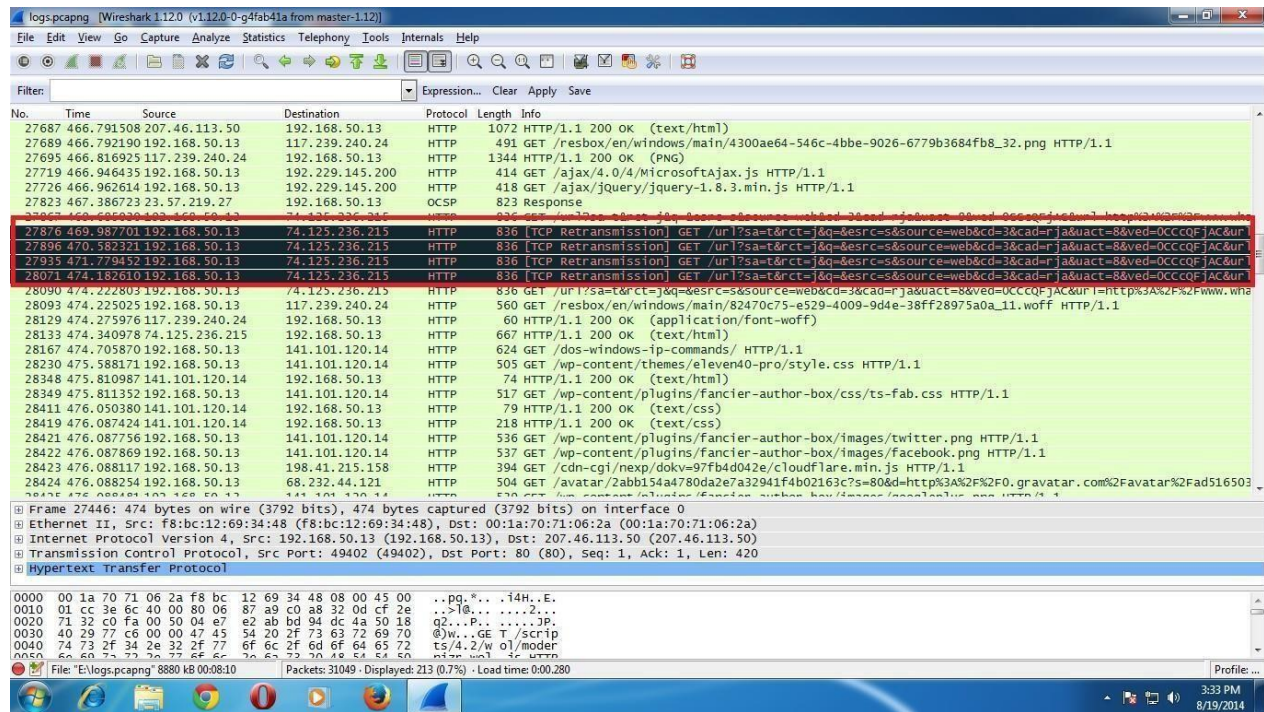


3) Screenshot of filtering http packet request

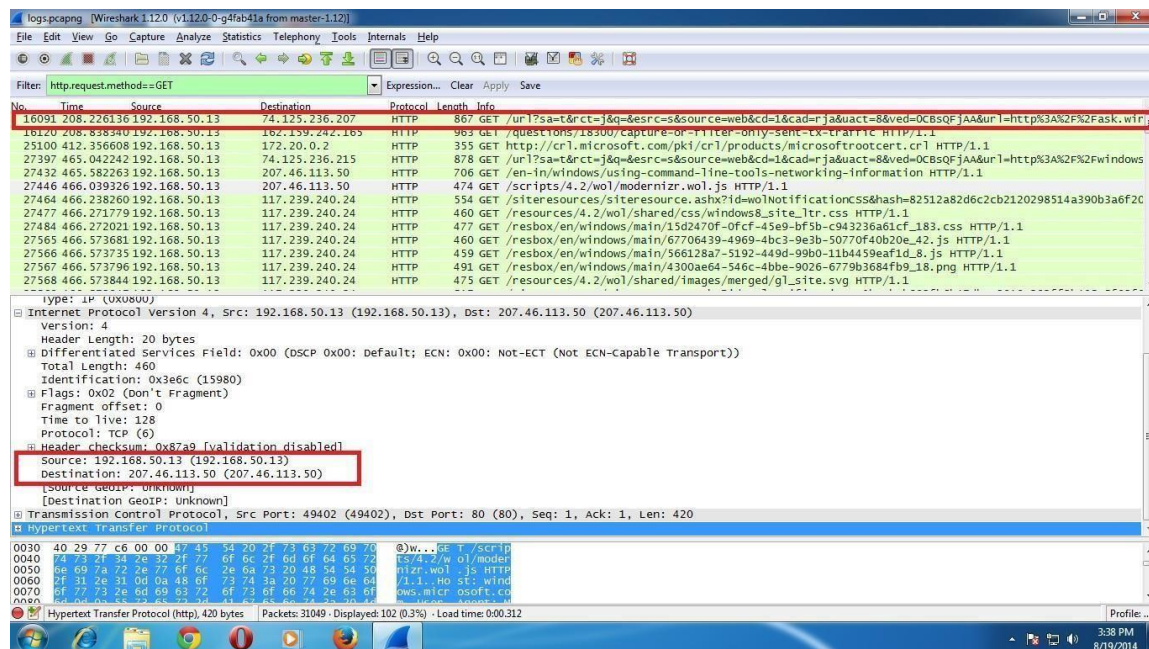
Type "http.request.method==GET" in filter bar.



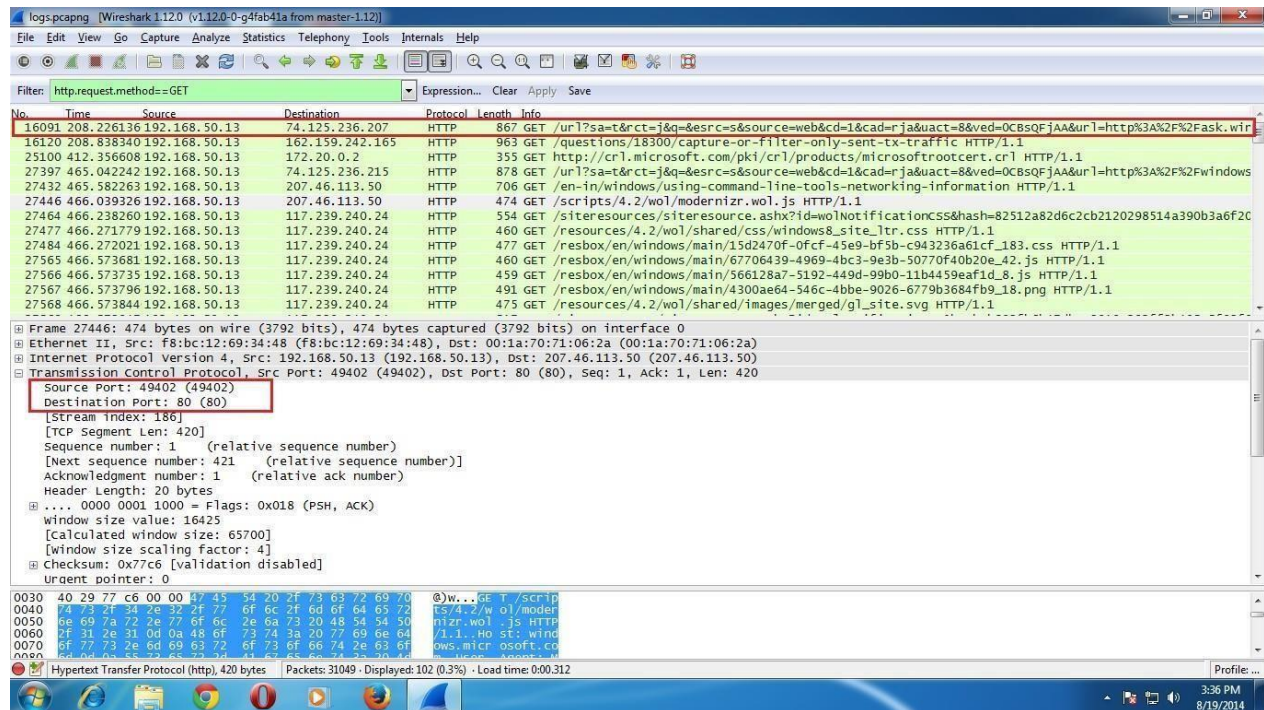
4) Screenshot showing retransmission of corrupted packet.



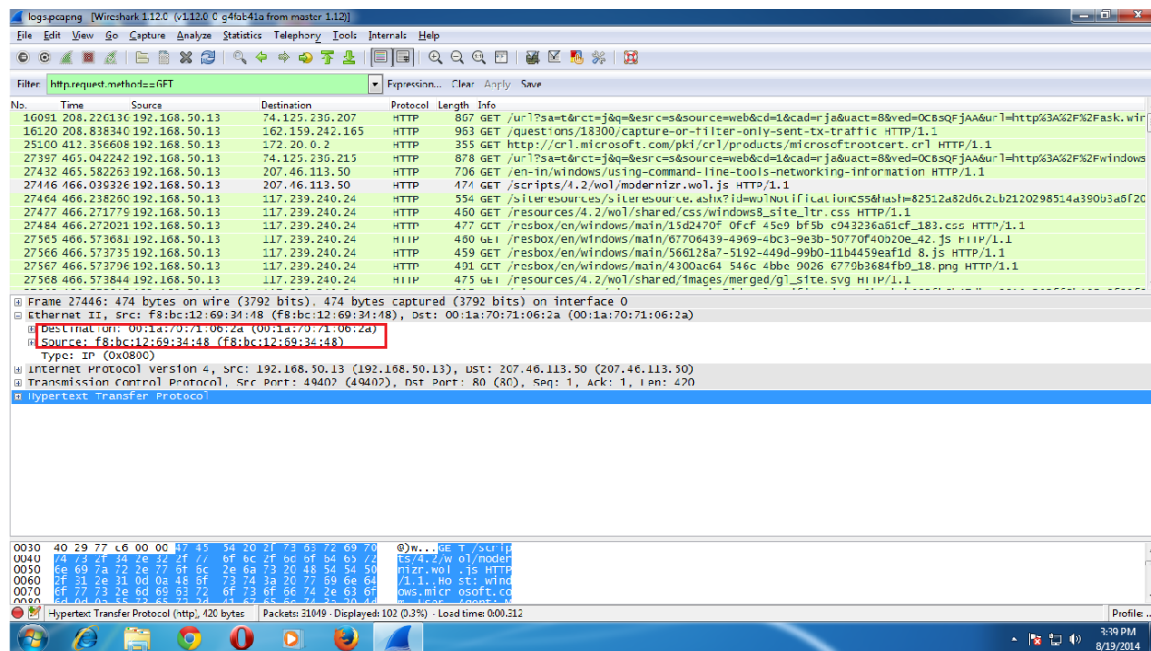
5) Screenshot showing source and destination IP addresses.



6) Screenshot showing source and destination port of requested packet.

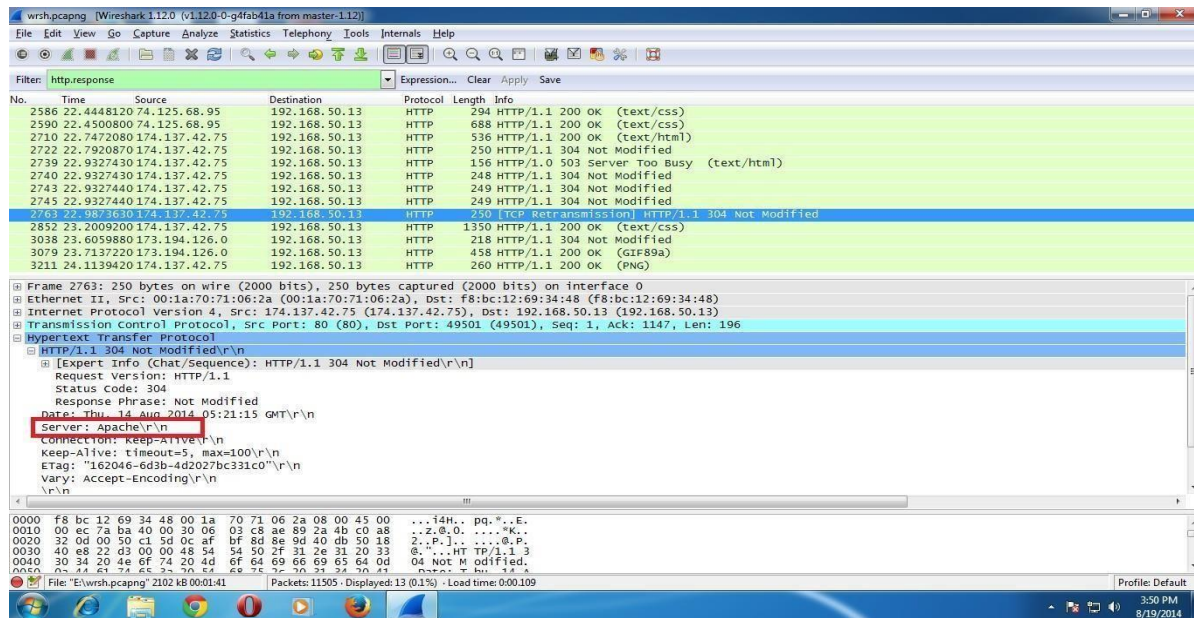


7) Screenshot of getting MAC address of source and destination system



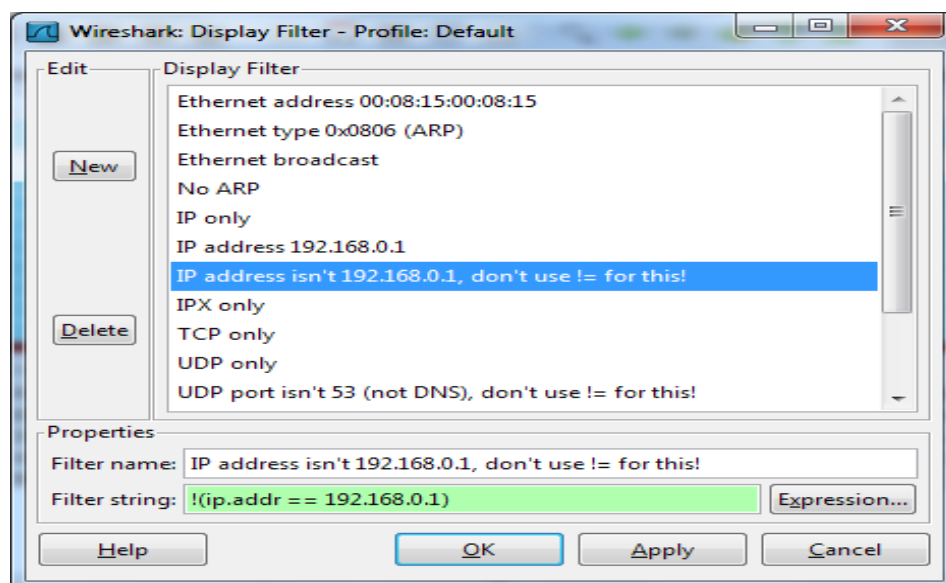
8) Screenshot for getting server information from response packets

Type "http.response" in the filter bar to get response packets.



Wireshark Filtering Methods

To create a new filter: Click Analyze menu select Display Filters



The screenshot shows the Wireshark network protocol analyzer interface. The top menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Tools, Internals, and Help. Below the menu is a toolbar with icons for various functions. The main window is divided into three panes:

- Packet List Pane:** Displays a list of captured packets. Packet 1036 is selected, showing its time (9.243917), source (192.168.1.77), destination (192.168.1.77), protocol (HTTP), and length (752 bytes).
- Packet Details Pane:** Shows the hierarchical structure of the selected packet. It includes Ethernet II, Internet Protocol Version 4, Transmission Control Protocol, and Hypertext Transfer Protocol.
- Packet Bytes Pane:** Displays the raw data of the packet in hexadecimal and ASCII.

A right-click context menu is open over packet 1036. The menu options are:

- Mark Packet (toggle)
- Ignore Packet (toggle)
- Set Time Reference (toggle)
- Manually Resolve Address
- Apply as Filter
- Prepare a Filter
- Conversation Filter
- Colorize Conversation
- SCTP
- Follow TCP Stream** (highlighted by a red arrow)
- Follow UDP Stream
- Follow SSL Stream
- Copy
- Decode As...
- Print...
- Show Packet in New Window

The status bar at the bottom indicates the file path, the number of packets displayed (4483), and the current profile (Default).

A screenshot of a web browser window titled "Follow TCP Stream". The main content area displays the raw text of an HTTP response. The status bar at the bottom shows "Find", "Save As", "Print", encoding options (ASCII, EBCDIC, Hex Dump, C Arrays, Raw), a "Help" button, and a progress indicator "Filter Out This Stream" followed by a "Close" button.

Stream Content

```
Accept-Encoding: gzip, deflate  
Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7  
Connection: keep-alive  
Referer: http://ca.linkedin.com/pub/geds-dead/21/192/326  
  
HTTP/1.1 200 OK  
Date: Thu, 26 Jan 2006 03:03:47 GMT  
Content-Length: 35  
X-Content-Type-Options: nosniff  
Pragma: no-cache  
Expires: Wed, 19 Apr 2000 11:43:00 GMT  
Last-Modified: wed, 21 Jan 2004 19:51:30 GMT  
Content-type: image/gif  
Cache-Control: private, no-cache, no-cache=Set-Cookie, proxy-revalidate  
Age: 210285  
Server: GFE/2.0  
  
GIF89a.....D.;GET /__utm.gif?  
utmwv=5.2.3&utms=1&utmnn=637238821&utmn=www.theglobeandmail.com  
&utmc=UTF-8&utmsr=1280x1024&utmvp=1263x893&utmsc=24-  
hit&utmil=en-us&utmie=1&utmfl=1_1%20r102&utmdt=1111emom%20an%
```

Entire conversation (4329 bytes)

[Find] [Save As] [Print] ☐ ASCII ☐ EBCDIC ☐ Hex Dump ☐ C Arrays ☒ Raw

[Help] [Filter Out This Stream] [Close]

a) Count total number of HTTP GET requests

Command for this is `http.request.method==GET`

No.	Time	Source	Destination	Protocol	Length	Info
6	0.55623500	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
57	7.76609900	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
89	14.9604680	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
100	22.0830220	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
113	29.3379080	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
134	36.3399020	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
151	43.5515780	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
183	50.7413270	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
203	57.5962510	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
238	65.1608780	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
252	72.3559440	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
285	79.3461120	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
300	86.5487690	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
329	93.7953600	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc
344	100.917230	192.168.1.2	162.159.251.250	HTTP	665	GET /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc

Frame 6: 665 bytes on wire (5320 bits), 665 bytes captured (5320 bits) on interface 0

Ethernet II, Src: 80:56:f2:2a:9d:7f (80:56:f2:2a:9d:7f), Dst: 00:1b:57:a4:04:dc (00:1b:57:a4:04:dc)

Destination: 00:1b:57:a4:04:dc (00:1b:57:a4:04:dc)

Source: 80:56:f2:2a:9d:7f (80:56:f2:2a:9d:7f)

Type: IP (0x0800)

Internet Protocol Version 4, Src: 192.168.1.2 (192.168.1.2), Dst: 162.159.251.250 (162.159.251.250)

TCP, Src Port: 5744, Dst Port: 80

Hypertext Transfer Protocol, Method: GET, URI: /json.ping.php?r=17589&u=vis_bdcda943-c8c8-43a4-af52-bcebf6702fed_409786&c=713aafa7aee87748f781fc, Status: 200 OK

b) Identify sever software running on server side

Command used is `http.response` then check the http part of the first response.

No.	Time	Source	Destination	Protocol	Length	Info
16	0.55623500	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
65	8.37003600	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
96	15.5703840	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
105	22.6920450	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
118	29.7666020	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
139	36.9383650	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
158	44.1706320	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
188	51.3510110	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
208	58.5644940	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
243	65.7908600	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
257	72.8099950	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
290	79.9485010	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
305	87.2251810	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
336	94.4081570	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)
351	101.5199210	162.159.251.250	192.168.1.2	HTTP	74	HTTP/1.1 200 OK (application/javascript)

Frame 16: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface 0

Ethernet II, Src: 00:1b:57:a4:04:dc (00:1b:57:a4:04:dc), Dst: 80:56:f2:2a:9d:7f (80:56:f2:2a:9d:7f)

Destination: 80:56:f2:2a:9d:7f (80:56:f2:2a:9d:7f)

Source: 00:1b:57:a4:04:dc (00:1b:57:a4:04:dc)

Type: IP (0x0800)

Internet Protocol Version 4, Src: 162.159.251.250 (162.159.251.250), Dst: 192.168.1.2 (192.168.1.2)

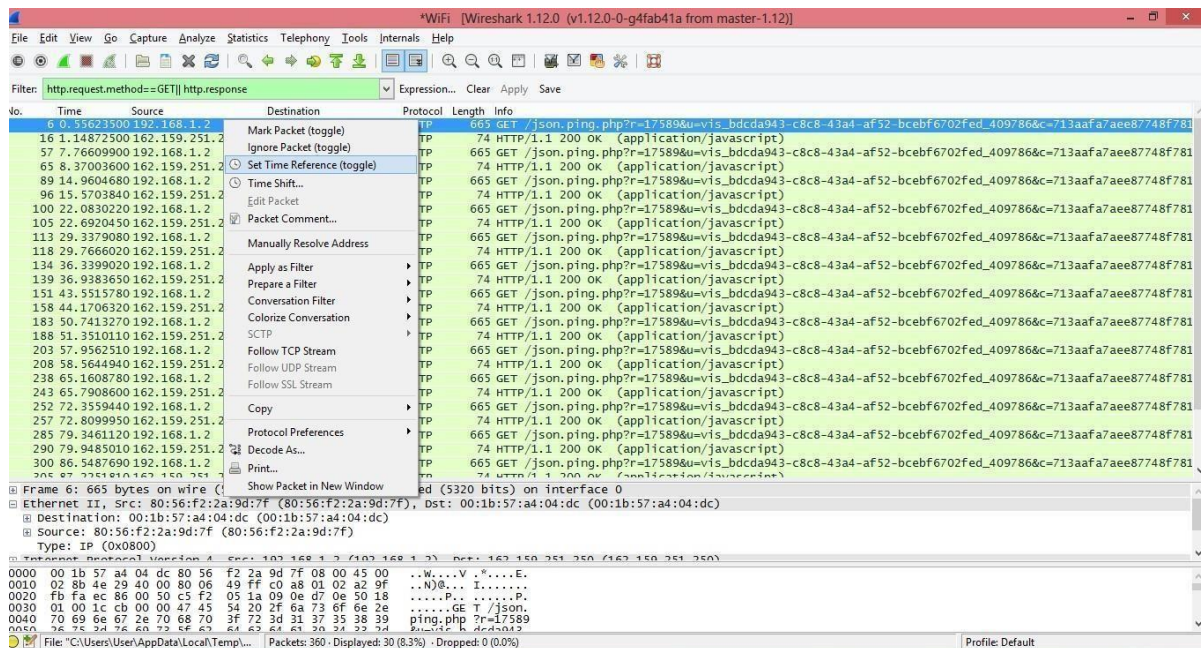
TCP, Src Port: 80, Dst Port: 5744

Hypertext Transfer Protocol, Status: 200 OK

Frame (74 bytes) | Reassembled TCP (530 bytes) | De-chunked entity body (117 bytes) | Uncompressed entity body (86 bytes)

4) Identify time elapsed between first http GET request and http response.

- Command used is `http.request.method==GET|| http.response`
- Identify the first request and response packet.
- Right click on first request and set it as time reference.
- Identify the time elapsed for the response packet.



Result:

Familiarized and successfully analyzed packets using wireshark and performed filtering methods.

Experiment No:-04

Date: .../.../2024

Vulnerability testing tool

Aim:

To familiarize with the use of NMAP for network exploration and security auditing.

Theoretical Background:-

Nmap (Network Mapper) is a free, open-source port scanner available for both UNIX and Windows. It's very useful for network exploration and security auditing. It was designed to rapidly scan large networks, although it works fine against single hosts. Main N-MAP features are:-

1. Ping Sweeping :- Identifying computers on a network.
2. Port Scanning :- Enumerating the open Ports on one or more target computers.
3. OS Detection :- Remotely determining the operating system and some hardware characteristics of network devices.

The six port states recognized by Nmap are:

1. open :- An application is actively accepting TCP connections, UDP datagrams or SCTP associations on this port. .
2. closed :- A closed port is accessible (it receives and responds to Nmap probe packets), but there is no application listening on it. They can be helpful in showing that a host is up on an IP address (host discovery, or ping scanning), and as part of OS detection.
3. filtered :- Nmap cannot determine whether the port is open because packet filtering prevents its probes from reaching the port. The filtering could be from a dedicated firewall device, router rules, or host-based firewall software. information.

4. unfiltered :- The unfiltered state means that a port is accessible, but Nmap is unable to determine whether it is open or closed. Only the ACK scan, which is used to map firewall rulesets, classifies ports into this state.

5. open|filtered :- Nmap places ports in this state when it is unable to determine whether a port is open or filtered. This occurs for scan types in which open ports give no response. T

6. closed|filtered :- This state is used when Nmap is unable to determine whether a port is closed or filtered. It is only used for the IP ID idle scan.

Most of the scan types are only available to privileged users. This is because they send and receive raw packets, which requires root access on linux. Some of the scanning techniques are listed below.

b) sT(TCP connect() scan)

These scans are so called because UNIX sockets programming uses a system call named connect() to begin a TCP connection to a remote site. If connect() succeeds, a connection was made. If it fails, the connection could not be made. Once the scan is completed, ports to which a connection could be established are listed as open, the rest are said to be closed.

c) sS(SYN Stealth scan)

SYN or Stealth scanning makes use of this procedure by sending a SYN packet and looking at the response. If SYN/ACK is sent back, the port is open and the remote end is trying to open a TCP connection.

d) sU (UDP scan) UDP scan is activated with the -sU option. UDP scan works by sending a UDP packet to every targeted port.

e) sY (SCTP INIT scan)

SCTP is a relatively new alternative to the TCP and UDP protocols, combining most characteristics of TCP and UDP, and also adding new features like multi-homing and multi-streaming. SCTP INIT scan is the SCTP equivalent of a TCP SYN scan. It also allows clear, reliable differentiation between the open, closed, and filtered states. e)sN; -sF; -sX (TCP NULL, FIN, and Xmas scans)

These three scan types exploit a subtle loophole in the TCP RFC to differentiate between open and closed ports. Null scan (-sN):-Does not set any bits (TCP flag header is 0)

FIN scan (-sF):Sets just the TCP FIN bit.

Xmas scan (-sX):-Sets the FIN, PSH, and URG flags, lighting the packet up like a Christmas tree

f)-sA (TCP ACK scan) This scan is different than the others discussed so far in that it never determines open (or even open|filtered) ports. It is used to map out firewall rulesets, determining whether they are stateful or not and which ports are filtered. g)-sW (TCP Window scan)

Window scan is exactly the same as ACK scan except that it exploits an implementation detail of certain systems to differentiate open ports from closed ones, rather than always printing unfiltered when a RST is returned. It does this by examining the TCP Window field of the RST packets returned. h)-sM (TCP Maimon scan)

The Maimon scan is named after its discoverer, Uriel Maimon. This technique is exactly the same as NULL, FIN, and Xmas scans, except that the probe is FIN/ACK. i)-sO (IP protocol scan)

IP protocol scan allows you to determine which IP protocols (TCP, ICMP, IGMP, etc.) are supported by target machines. j)-b <FTP relay host>(FTP bounce scan)

FTP protocol allows a user to connect to one FTP server, then ask that files be sent to a third-party server. Such a feature is ripe for abuse on many levels, so most servers have ceased supporting it. One of the abuses this feature allows is causing the FTP server to port scan other hosts. Simply ask the FTP server to send a file to each interesting port of a target host in turn. The error message will describe whether the port is open or not. Nmap supports FTP bounce scan with the -b option. k) -O (Operating System Detection) Allows the user to use TCP/IP fingerprinting to determine the operating system of the remote host.

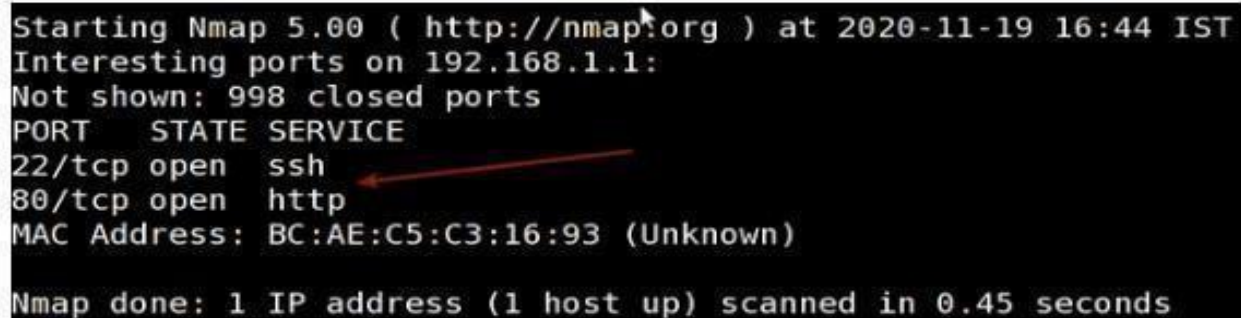
Commands and sample outputs

1: Scan a single host or an IP address (IPv4)

nmap server1.cyberciti.biz

nmap -v server1.cyberciti.biz

nmap 192.168.1.1 [Sample output]



```
Starting Nmap 5.00 ( http://nmap.org ) at 2020-11-19 16:44 IST
Interesting ports on 192.168.1.1:
Not shown: 998 closed ports
PORT      STATE SERVICE
22/tcp    open  ssh
80/tcp    open  http
MAC Address: BC:AE:C5:C3:16:93 (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 0.45 seconds
```

2: Scan multiple IP address or subnet (IPv4)

nmap 192.168.1.1 192.168.1.2 192.168.1.3

nmap 192.168.1.1,2,3

Scan a range of IP address too: **nmap 192.168.1.1-20**

Scan a range of IP address using a wildcard: **nmap 192.168.1.***

Scan an entire subnet: **nmap 192.168.1.0/24**

3: Read list of hosts/networks from a file (IPv4)

The -iL option allows you to read the list of target systems using a text file. This is useful to scan a large number of hosts/networks. Create a text file as follows:

```
cat > /tmp/test.txt
```

The syntax is: **nmap -iL /tmp/test.txt**

4: Excluding hosts/networks (IPv4)

When scanning a large number of hosts/networks you can exclude hosts from a scan:

```
nmap 192.168.1.0/24 --exclude 192.168.1.5
```

```
nmap 192.168.1.0/24 --exclude 192.168.1.5,192.168.1.254
```

OR

exclude list from a file called **/tmp/exclude.txt**

```
nmap -iL /tmp/scanlist.txt --exclude file/tmp/exclude.txt
```

5: Turn on OS and version detection scanning script (IPv4) nmap

```
-A 192.168.1.254
```

```
nmap -v -A 192.168.1.1
```

```
nmap -A -iL /tmp/scanlist.txt
```

6: Find out if a host/network is protected by a firewall

```
nmap -sA 192.168.1.254
```

```
nmap -sA server1.cyberciti.biz
```

7: Scan a host when protected by the firewall**nmap -PN 192.168.1.1****nmap -PN server1.cyberciti.biz****8: Scan an IPv6 host/address**

The -6 option enable IPv6 scanning. The syntax is:

nmap -6 IPv6-Address-Here**nmap -6 server1.cyberciti.biz****nmap -6 2607:f0d0:1002:51::4****nmap -v A -6 2607:f0d0:1002:51::4****9: Scan a network and find out which servers and devices are up and running**

This is known as host discovery or ping scan:

nmap -sP 192.168.1.0/24

Sample outputs:

*Host 192.168.1.1 is up (0.00035s latency).**MAC Address: BC:AE:C5:C3:16:93 (Unknown)**Host 192.168.1.2 is up (0.0038s latency).**MAC Address: 74:44:01:40:57:FB (Unknown)**Host 192.168.1.5 is up.*

Host nas03 (192.168.1.12) is up (0.0091s latency).

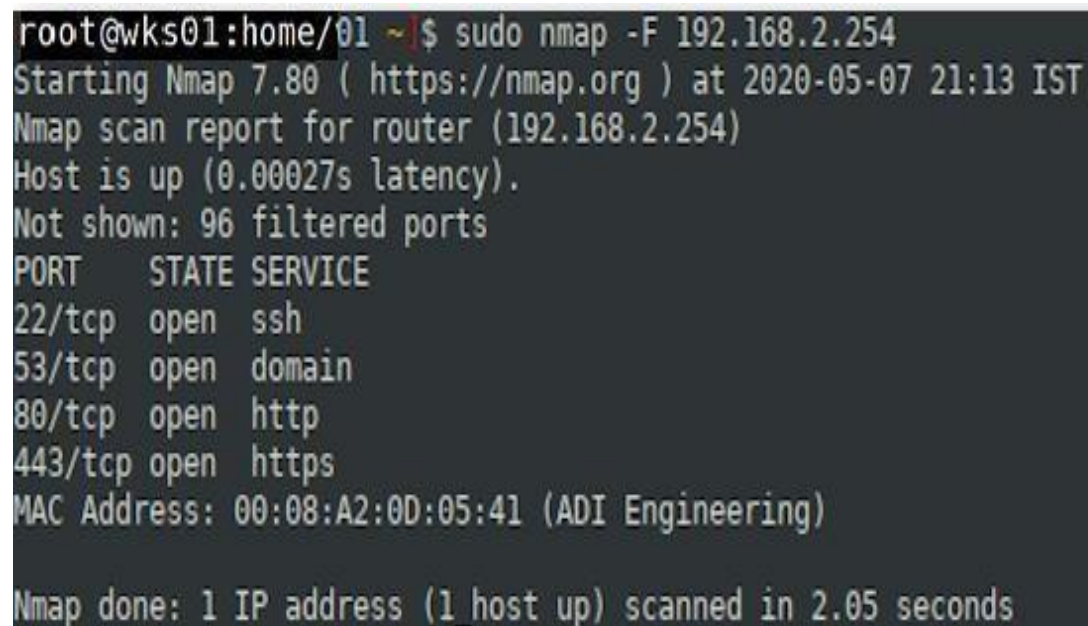
MAC Address: 00:11:32:11:15:FC (Synology Incorporated)

Nmap done: 256 IP addresses (4 hosts up) scanned in 2.80 second

10: How do I perform a fast scan?

nmap -F 192.168.2.254 or

sudo nmap -F 192.168.2.254 [Sample output]

A terminal window screenshot showing the output of the command 'sudo nmap -F 192.168.2.254'. The output includes the Nmap version (7.80), the target IP (192.168.2.254), the host status (up), latency (0.00027s), and a list of open ports (22/tcp, 53/tcp, 80/tcp, 443/tcp) with their corresponding services (ssh, domain, http, https). It also shows the MAC address (00:08:A2:0D:05:41) and the scan completion time (2.05 seconds).

```
root@wks01:home/01 ~]$ sudo nmap -F 192.168.2.254
Starting Nmap 7.80 ( https://nmap.org ) at 2020-05-07 21:13 IST
Nmap scan report for router (192.168.2.254)
Host is up (0.00027s latency).
Not shown: 96 filtered ports
PORT      STATE SERVICE
22/tcp    open  ssh
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
MAC Address: 00:08:A2:0D:05:41 (ADI Engineering)

Nmap done: 1 IP address (1 host up) scanned in 2.05 seconds
```

11: Display the reason a port is in a particular state

nmap --reason 192.168.1.1

nmap --reason server1.cyberciti.biz

12: Only show open (or possibly open) ports

nmap --open server1.cyberciti.biz

nmap --open 192.168.2.18 [Sample output]

```
Starting Nmap 7.80 ( https://nmap.org ) at 2020-05-07 21:17 IST
Nmap scan report for centos7 (192.168.2.18)
Host is up (0.00015s latency).
Not shown: 998 filtered ports, 1 closed port
Some closed ports may be reported as filtered due to --defeat-rst-ratelimit
PORT      STATE SERVICE
22/tcp    open  ssh
MAC Address: 00:01:C0:1B:28:7E (CompuLab)

Nmap done: 1 IP address (1 host up) scanned in 5.07 seconds
```

13: Show all packets sent and received

nmap --packet-trace 192.168.1.1

nmap --packet-trace server1.cyberciti.biz

14: Show host interfaces and routes

This is useful for debugging (ip command or route command or netstat command like output using nmap)

nmap --iflist

15: How do I scan specific ports?

nmap -p [port] hostName

nmap -p 80 192.168.1.1 (Scan port 80)

nmap -p T:80 192.168.1.1 (Scan TCP port 80)

nmap -p U:53 192.168.1.1 (Scan UDP port 53)

nmap -p 80,443 192.168.1.1 (Scan two ports)

nmap -p 80-200 192.168.1.1 (Scan port ranges)

nmap -p U:53,111,137,T:21-25,80,139,8080 192.168.1.1 (Combine all options)

nmap -p U:53,111,137,T:21-25,80,139,8080 server1.cyberciti.biz

nmap -v -sU -sT -p U:53,111,137,T:21-25,80,139,8080 192.168.1.254

nmap -p "*" 192.168.1.1 (Scan all ports with * wildcard)

nmap --top-ports 5 192.168.1.1 (Scan top ports i.e. scan \$number most common ports)
nmap --top-ports 10 192.168.1.1

16: The fastest way to scan all your devices/computers for open ports ever

nmap -T5 192.168.1.0/24

17: How do I detect remote operating system?

You can identify a remote host apps and OS using the -O option:

nmap -O 192.168.1.1

nmap -O --osscan-guess 192.168.1.1

nmap -v -O --osscan-guess 192.168.1.1

18: How do I detect remote services (server / daemon) version numbers?

nmap -sV 192.168.1.1

19: Scan a host using TCP ACK (PA) and TCP Syn (PS) ping

If firewall is blocking standard ICMP pings, try the following host discovery methods:

nmap -PS 192.168.1.1

nmap -PS 80,21,443 192.168.1.1

nmap -PA 192.168.1.1

nmap -PA 80,21,200-512 192.168.1.1

20: Scan a host using IP protocol ping

nmap -PO 192.168.1.1

21: Scan a host using UDP ping

This scan bypasses firewalls and filters that only screen TCP:

nmap -PU 192.168.1.1

nmap -PU 2000.2001 192.168.1.1

22: Find out the most commonly used TCP ports using TCP SYN Scan

nmap -sS 192.168.1.1 (Stealthy scan)

nmap -sT 192.168.1.1(Find out the most commonly used TCP ports using TCP connect scan (warning: no stealth scan) (OS Fingerprinting)

nmap -sA 192.168.1.1(Find out the most commonly used TCP ports using TCP ACK scan)

nmap -sW 192.168.1.1(Find out the most commonly used TCP ports using TCP Window scan)

nmap -sM 192.168.1.1 (Find out the most commonly used TCP ports using TCP Maimon scan)

23: Scan a host for UDP services (UDP scan)

Most popular services on the Internet run over the TCP protocol. DNS, SNMP, and DHCP are three of the most common UDP services. Use the following syntax to find out UDP services:

nmap -sU nas03

nmap -sU 192.168.1.1

24: Scan for IP protocol

This type of scan allows you to determine which IP protocols (TCP, ICMP, IGMP, etc.) are supported by target machines:

nmap -sO 192.168.1.1

25: Scan a firewall for security weakness

The following scan types exploit a subtle loophole in the TCP and good for testing security of common attacks:

nmap -sN 192.168.1.254 (TCP Null Scan to fool a firewall to generate a response. Does not set any bits [TCP flag header is 0])

nmap -sF 192.168.1.254 (TCP Fin scan to check firewall. Sets just the TCP FIN bit)

nmap -sX 192.168.1.254 (TCP Xmas scan to check firewall. Sets the FIN, PSH, and URG flags, lighting the packet up like a Christmas tree)

See how to block Xmas packets, syn-floods and other conman attacks with iptables.

26: Scan a firewall for packets fragments

The -f option causes the requested scan (including ping scans) to use tiny fragmented IP packets. The idea is to split up the TCP header over several packets to make it harder for packet filters, intrusion detection systems, and other annoyances to detect what you are doing.

nmap -f 192.168.1.1

nmap -f fw2.nixcraft.net.in

nmap -f 15 fw2.nixcraft.net.in

nmap --mtu 32 192.168.1.1 (Set your own offset size with the --mtu option)

27: Cloak a scan with decoys

The -D option it appear to the remote host that the host(s) you specify as decoys are scanning the target network too. Thus their IDS might report 5-10 port scans from unique IP addresses, but they won't know which IP was scanning them and which were innocent decoys:

nmap -n -D decoy-ip1,decoy-ip2,your-own-ip,decoy-ip3,decoy-ip4 remote-
nmap -n -D 192.168.1.5,10.5.1.2,172.1.2.4,3.4.2.1 192.168.1.5

28: Scan a firewall for MAC address spoofing

nmap --spoof-mac MAC-ADDRESS-HERE 192.168.1.1(Spoof your MAC address)

nmap -v -sT -PN --spoof-mac MAC-ADDRESS-HERE 192.168.1.1(Add other options)

nmap -v -sT -PN --spoof-mac 0 192.168.1.1(Use a random MAC address . The number 0, means nmap chooses a completely random MAC address)

29: How do I save output to a text file?

The syntax is:

nmap 192.168.1.1 > output.txt

nmap -oN /path/to/filename 192.168.1.1

nmap -oN output.txt 192.168.1.1

30: Not a fan of command line tools?

Try zenmap the official network mapper front end: Zenmap is the official Nmap Security Scanner GUI. It is a multi-platform (Linux, Windows, Mac OS X, BSD, etc.) free and open source application which aims to make Nmap easy for beginners to use while providing advanced features for experienced Nmap users. Frequently used scans can be saved as profiles to make them easy to run repeatedly. A command creator allows interactive creation of Nmap command lines. Scan results can be saved and viewed later. Saved scan results can be compared with one another to see how they differ. The results of recent scans are stored in a searchable database.

31 How do I save output to a xml file?

Syntax:

nmap -oX </path/filename.xml> <target>

```
root@kali:~# nmap -oX /root/scan-yeahhub2.xml 192.168.36.132

Starting Nmap 7.60 ( https://nmap.org ) at 2020-06-18 02:47 EDT
Nmap scan report for 192.168.36.132
Host is up (0.0020s latency).
Not shown: 977 closed ports
PORT      STATE SERVICE
21/tcp    open  ftp
22/tcp    open  ssh
23/tcp    open  telnet
25/tcp    open  smtp
53/tcp    open  domain
80/tcp    open  http
111/tcp   open  rpcbind
139/tcp   open  netbios-ssn
445/tcp   open  microsoft-ds
512/tcp   open  exec
513/tcp   open  login
514/tcp   open  shell
5999/tcp  open  xinetd
```

32: Faster Scan For All Ports

\$ nmap -p0-65535 192.168.122.1 -T5 [sample output]

```
$ nmap -p0-65535 192.168.122.1 -T5

Starting Nmap 6.40 ( http://nmap.org ) at 2020-09-06 11:59 UTC
Stats: 0:00:01 elapsed; 0 hosts completed (1 up), 1 undergoing SYN Stealth Scan
SYN Stealth Scan Timing: About 0.21% done
Stats: 0:00:37 elapsed; 0 hosts completed (1 up), 1 undergoing SYN Stealth Scan
SYN Stealth Scan Timing: About 42.93% done; ETC: 12:00 (0:00:51 remaining)
Stats: 0:01:02 elapsed; 0 hosts completed (1 up), 1 undergoing SYN Stealth Scan
SYN Stealth Scan Timing: About 80.40% done; ETC: 12:00 (0:00:15 remaining)
Nmap scan report for 192.168.122.1
Host is up (0.00016s latency).
Not shown: 65531 filtered ports
PORT      STATE SERVICE
22/tcp    open  ssh
53/tcp    open  domain
67/tcp    closed dhcp
139/tcp   open  netbios-ssn
445/tcp   open  microsoft-ds
MAC Address: 52:54:00:A8:67:75 (QEMU Virtual NIC)
```

Result:-

Familiarized with NMAP scanning techniques.