NICHOLAS VALLE

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SUMMARY

Software engineer with a background in tech support, customer service, music tech/production and hospitality. Seeking challenging and rewarding opportunities to grow in the field.

TECHNICAL SKILLS

- JavaScript
- Python
- HTML5
- CSS
- React
- Redux
- Django

- Node.js
- Bootstrap
- Express
- AJAX
- JSON
- RESTful API's
- Django REST Framework

- NoSQL
- SQL
- PostgreSQL
- SQLite
- · Visual Studio Code
- GitHub
- GitLab

EDUCATION

Kenzie Academy | Remote

Full-Stack Web Development Certificate

July 2021

January 2021

- Front-End Web Development Certificate
 - Outstanding performance in 12 month Front-End and Full-Stack certification programs, average grade of 99.9% in front-end curriculum, 100.68% in back-end curriculum
 - · Gained hands-on experience within remote work environment
 - Engaged in continuous self-motivation and self-teaching initiative
 - Collaborated on team projects as both team lead and lead engineer for projects as part of remote team

DEVELOPMENT PROJECTS

BananaDog | Product Owner, Team Lead, Lead Developer

July 2021

Tech stack: Python, Django, HTML, CSS, Poetry, Bootstrap

- Spearheaded development of custom CRM platform for dog trainer's business in team of 3
- Planned project's features, presented ideas through organized and detailed outlines, receiving glowing feedback from team
- · Created development roadmap and schedule, delegated tasks, providing clarity for team success
- Led the design and programming of all front-end app functionality and back-end data relationships
- Maintained correspondence with team members via detailed daily briefings, collaborated in shared virtual workspaces, keeping team updated and on schedule
- Initiated preparations for checkpoints, created scripts and presentation structure
- Completed capstone well within 2 week deadline
- Selected as a featured project for cohort after surpassing project requirements and course expectations with exemplary app and presentation

Tech stack: JavaScript, React, Redux, Node.js, Express, HTML, CSS

- Developed spelling game web app, on team of 4
- Reworked product owner's initial concept for team to better execute within deadline
- Delegated team tasks, led with consistent communication, producing a manageable workflow
- Led the design and programming of nearly all front-end app functionality and back-end data relationships
- Successfully leveraged multiple public API's simultaneously for accurate text and audio data for real-time interaction
- Designed game logic and functionality to work with user profiles and API requests, completing project goal within deadline

EXPERIENCE

Contra Studios | New York, NY

Sound Tech/Studio Assistant

June 2015 - Present

- Continued gaining hands-on technical experience, learning to use new tools and techniques quickly and effectively for high-profile productions
- Elevated studio's production capabilities with knowledge of advanced sound equipment and recording techniques
- Successfully performed detail-oriented sound technician duties in a challenging city environment, capturing high-quality audio
- Assisted studio manager with on-the-fly daily tasks, reducing team workload and boosting team morale

Apple Store | New York, NY

Family Room Specialist

November 2009 - April 2012

- Promoted to Family Room Specialist from sales after recommendation and acceptance to flagship location for skills in instruction, communication and technical knowledge
- Effectively researched and swiftly diagnosed and/or repaired mobile devices and specific CPU or software issues brought in by customers in high-volume location
- Garnered repeat customers, delivering personal one-on-one lessons
- Exceeded daily quotas for queue turn-around and positive customer feedback
- · Sharpened problem-solving skills and conflict resolution in customer service oriented interactions