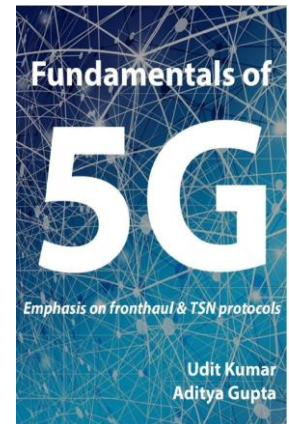
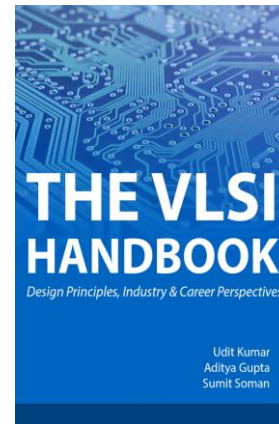


# Clock Domain Crossing: Issues & Solutions

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15+ years experience, Author

<https://www.linkedin.com/in/udit-kumar-phd-iit-delhi>



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Website: <https://www.sites.google.com/view/learnvlsi>

LinkedIn: <https://www.linkedin.com/company/learnvlsi>

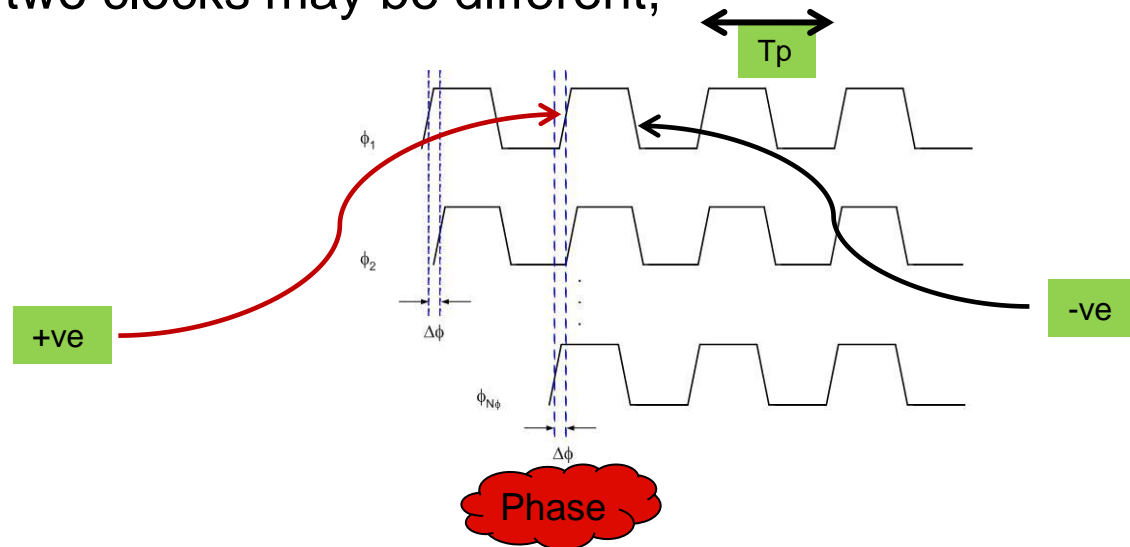
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- What is Clock Domain Crossing (CDC)
  - ⊙ The Problem
  - ⊙ Leads to Chip Failure, No software fix!!
- CDC Issues & Solutions
  - ⊙ Control Crossing
    - Synchronizer
    - Reconvergence
    - Divergence
    - Slow to Fast Crossing
    - Passing a Pulse
  - ⊙ Data Path Crossings
  - ⊙ Design Flow impact on CDC Paths
    - Synthesis
    - Low Power
    - Physical Implementation
- Design Flow and CDC Checking tools
- Conclusions

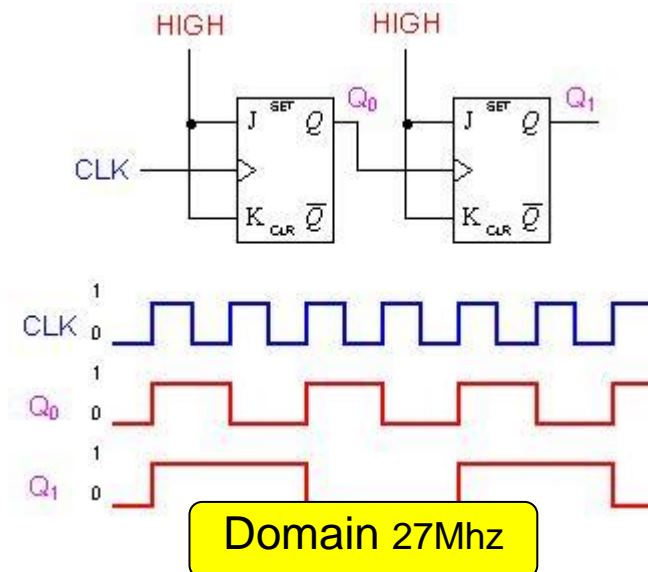
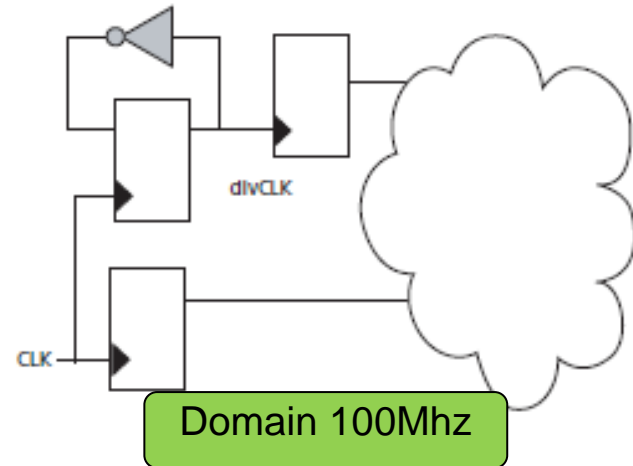
# Clock in a Digital System

- A clock has
  - ⊙ *Period* of repetition (linked with its frequency)
  - ⊙ *Phase* depicts rise & fall transitions
  - ⊙ A flop can be triggered thru any of clock edges.
  - ⊙ The phase of two clocks may be different,



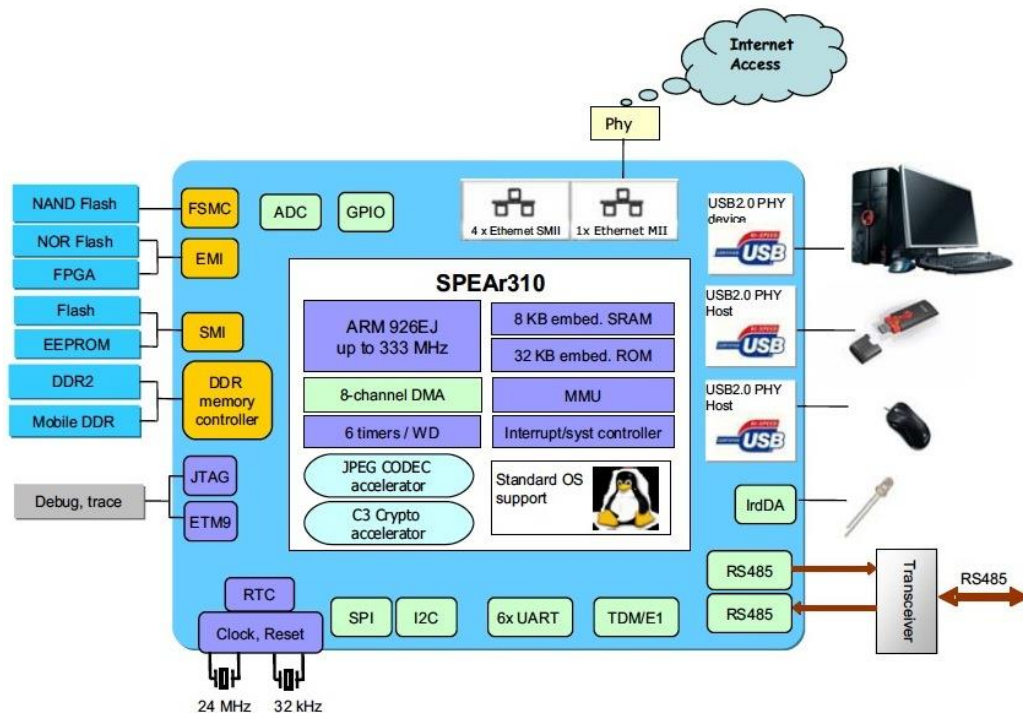
# Domain of a clock

- Logic which is triggered by clock (or derived clocks)
  - ⊙ Also known as Synchronous system.
- Conversely, domains with clocks of variable phase and frequency are *different* clock domains.
  - ⊙ Also known as Asynchronous.

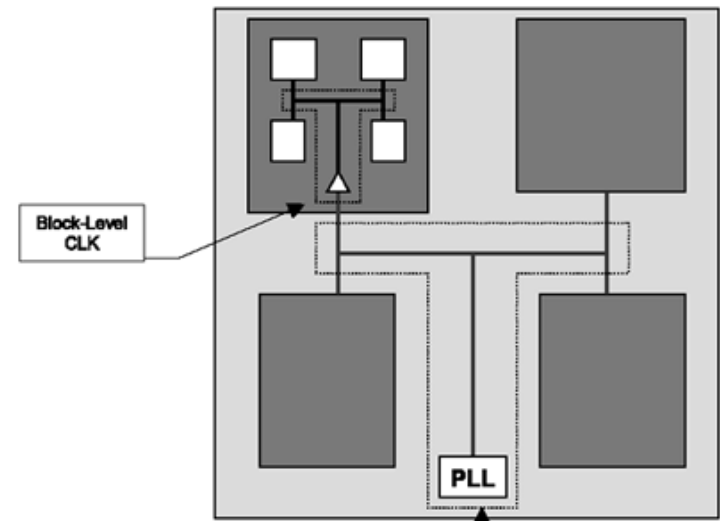


# Why have multiple clock domains?

- SoC have multiple interfaces with very different clock frequencies.



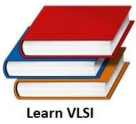
**Synchronous clocks  
but *considered Async.***



**To reduce Clocktree  
Balancing  
complexities.**

# Precautions when Crossing a domain

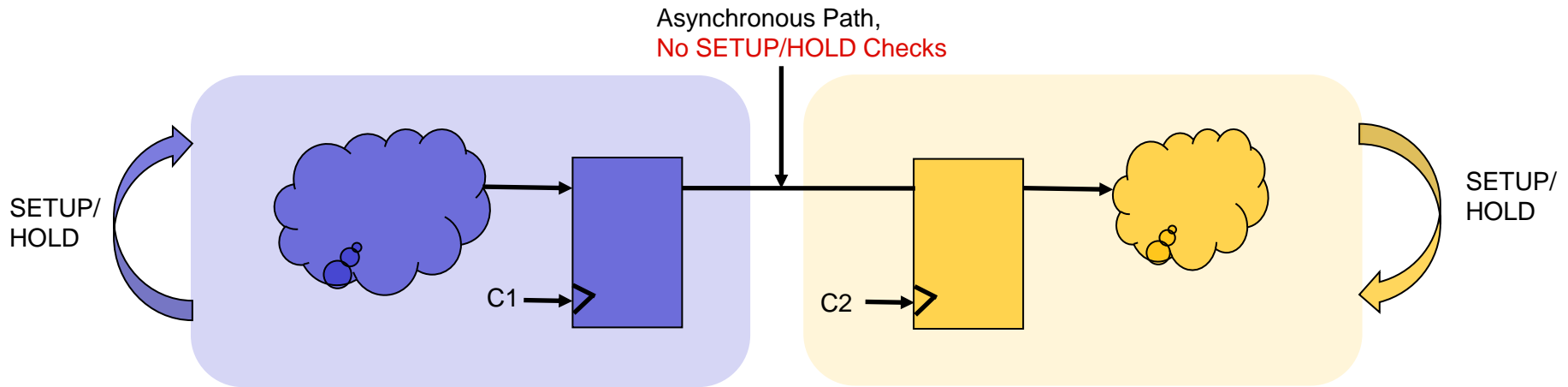
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- Domain crossing can be seen in real life:
  - ⊙ Crossing countries
  - ⊙ Train changing tracks
  - ⊙ Etc...
- Needs special agents to make it error free & safe.
- For the same reason, precaution is needed when signals cross over domains.

# The CDC Path

- When clocks are asynchronous, the signals that interface between are called clock domain paths.

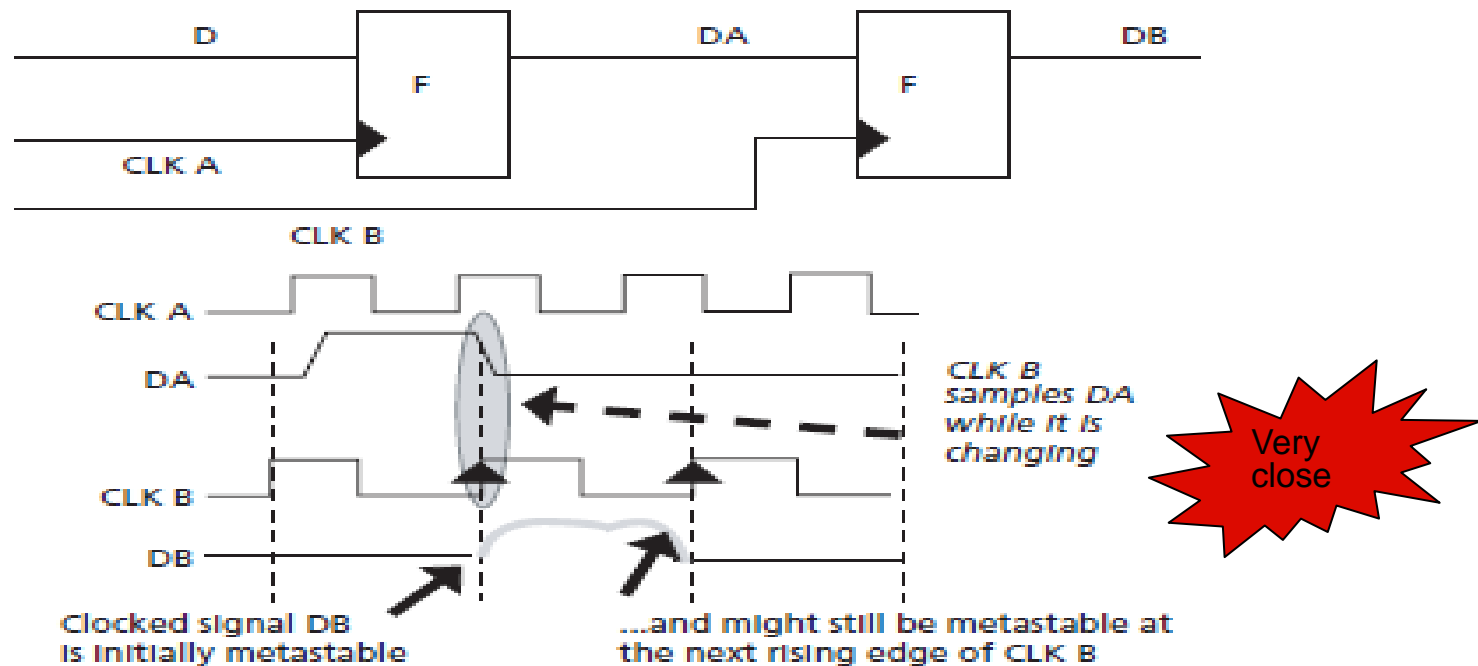


- Within each domain, setup & hold time checks ensure proper functioning of the design.
- No timing check exists on CDC Paths.**

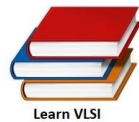


# Meta-stability

- A flip-flop needs input to be stable before and after the clock edge. (Setup & Hold Time) .
- In CDC crossing, there will be setup & hold violations.
- Then, the output of flip-flop may take much longer time to reach a valid logic level. This is called metastability.



# MTBF - Mean Time Between Failure



- Reciprocal of failure rate: Should be as high as possible
- Failure means signal goes metastable after first stage synchronizer and ***continues to be metastable one cycle later*** when it is sampled in the second stage synchronizer flop.

$$\text{MTBF} = \frac{e^{C2 \cdot t_{\text{MET}}}}{C1 * f_{\text{clk}} * f_{\text{data}}}$$

Diagram illustrating the MTBF formula with annotations:

- Techno dependent** points to the constant  $C1$ .
- Duration of metastable output ( $1/\text{Tau}$ )** points to the term  $t_{\text{MET}}$ .
- Synchronizing clock frequency** points to  $f_{\text{clk}}$ .
- data changing frequency** points to  $f_{\text{data}}$ .

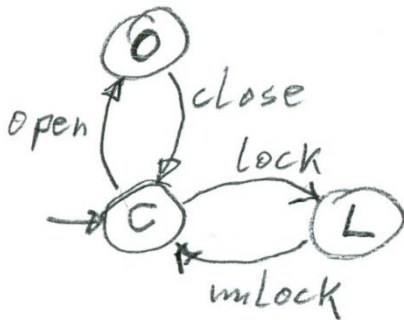
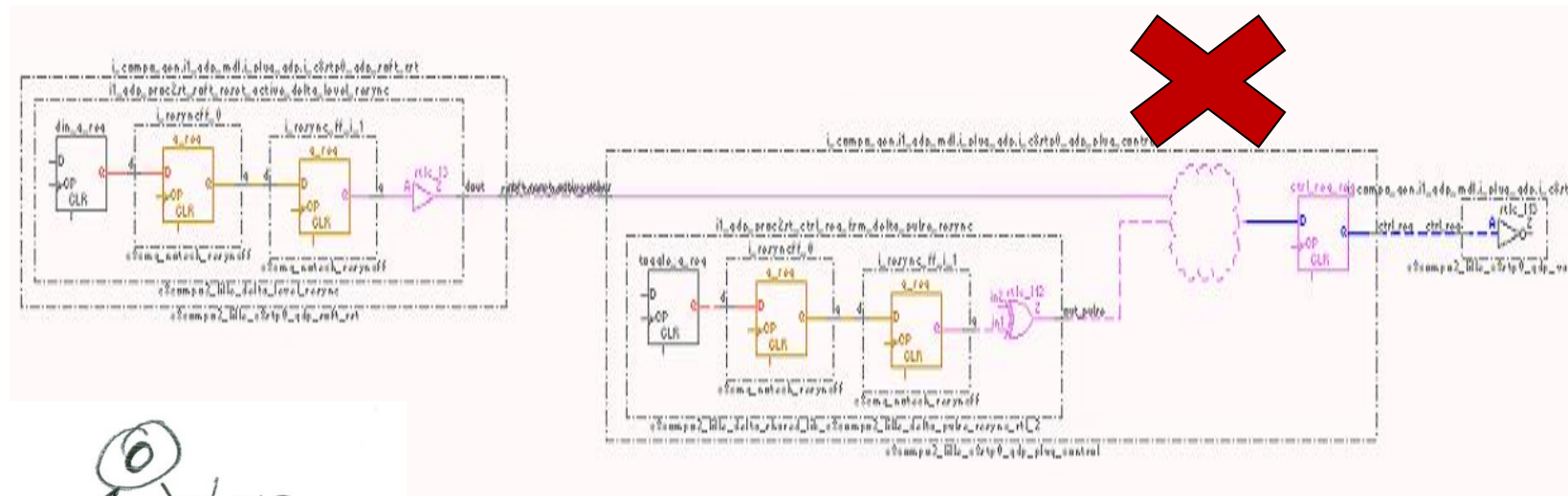
# Example on how to calculate MTBF



- MTBF (Mean Time Between Failures): Average time a system will run between failures.
- A system has 4000 components with a failure rate of 0.02% per 1000 hours. Calculate MTBF.
- No of failure per hour=
  - ⊙ (Failure rate) \* (Number of components)
  - ⊙  $(0.02 / 100) * (1 / 1000) * 4000 = 8 * 10^{-4}$  per hours
- $MTBF = 1 / (8 * 10^{-4}) = 1250$  hours

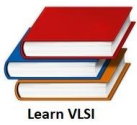
# Why is it important?

- Multiple cases of Chip Failure due to this effect across the world
  - Convergence of Signals leading to control FSM moving to unwanted state.

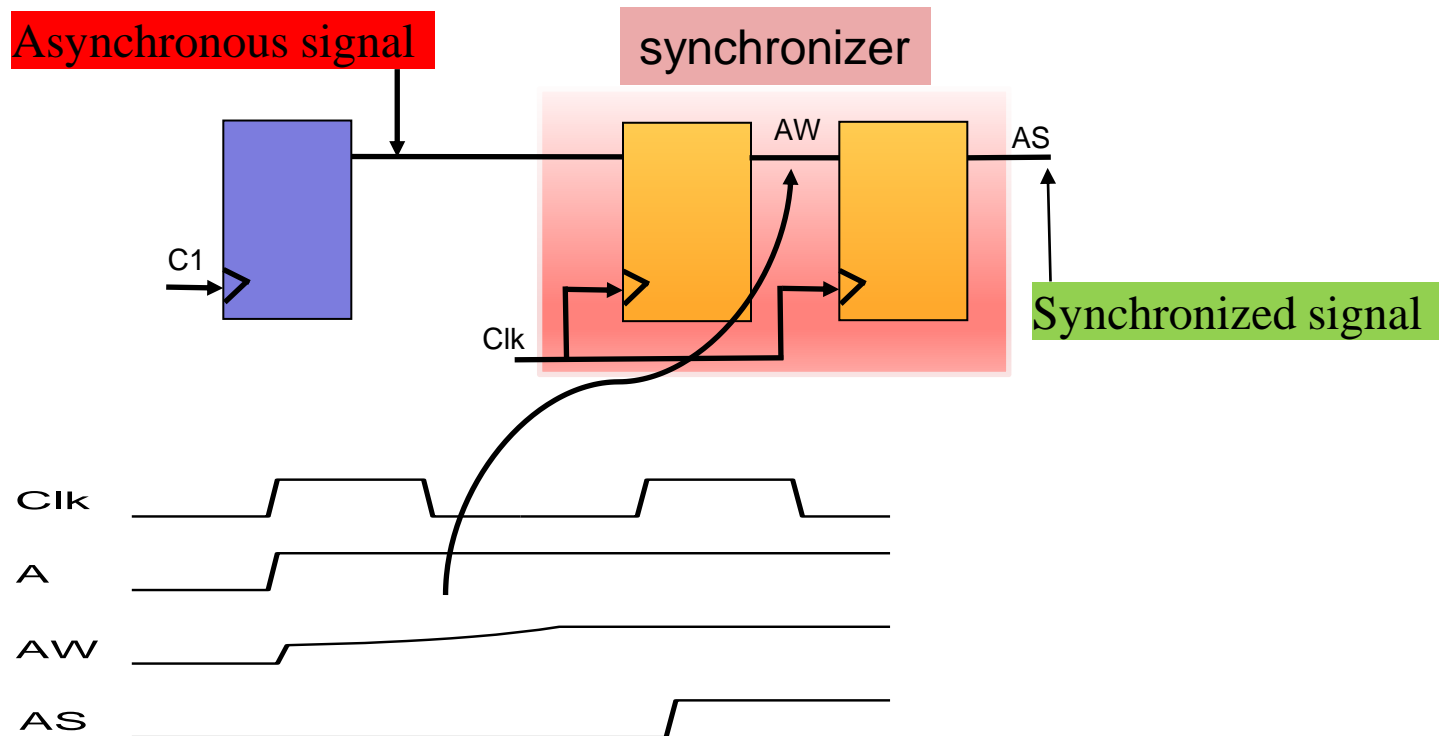


**Leads to Chip Failure, No Software fix!!**

# Clock crossing: Minimum Solution



- A synchronizer is a device that samples the asynchronous signal and output a signal that is synchronized to a destination clock domain.

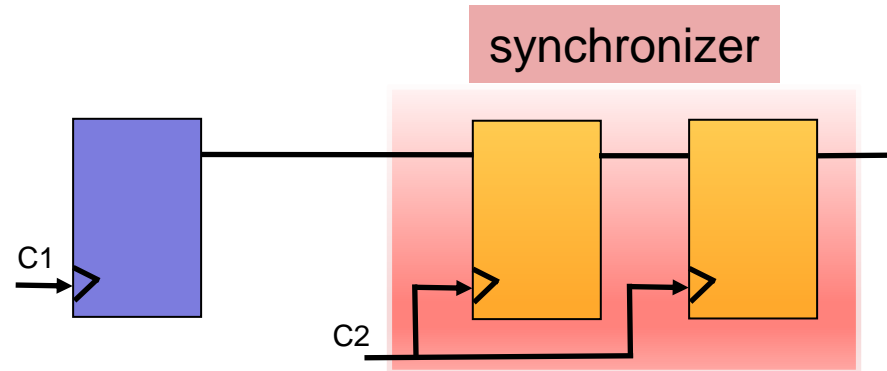
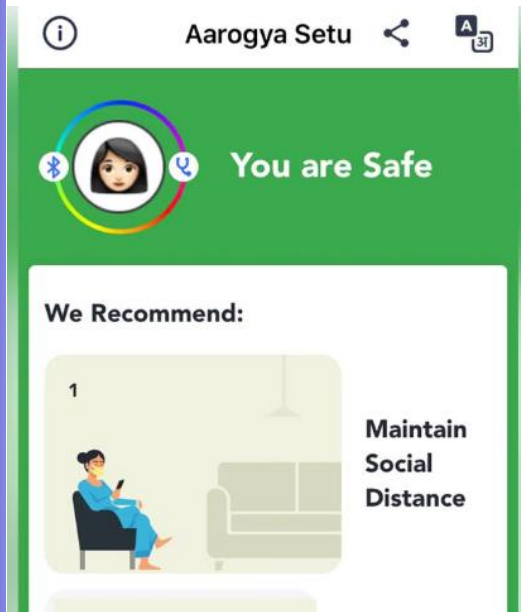


**Synchronizing cell should come from special cell library.**

## Assignment:

How to calculate number of Synchronizer flop for given frequency.

# NEED TO FOLLOW MORE RULES

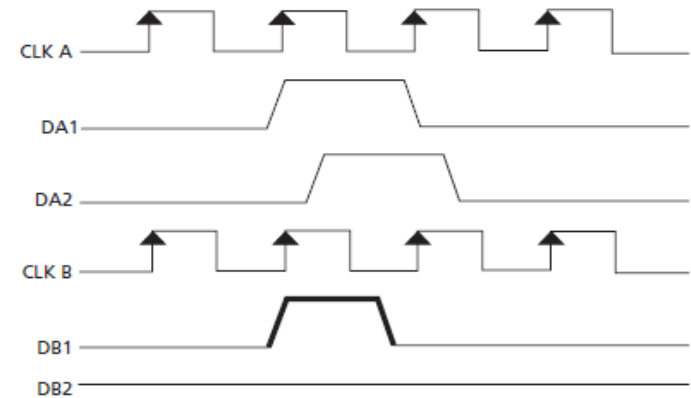
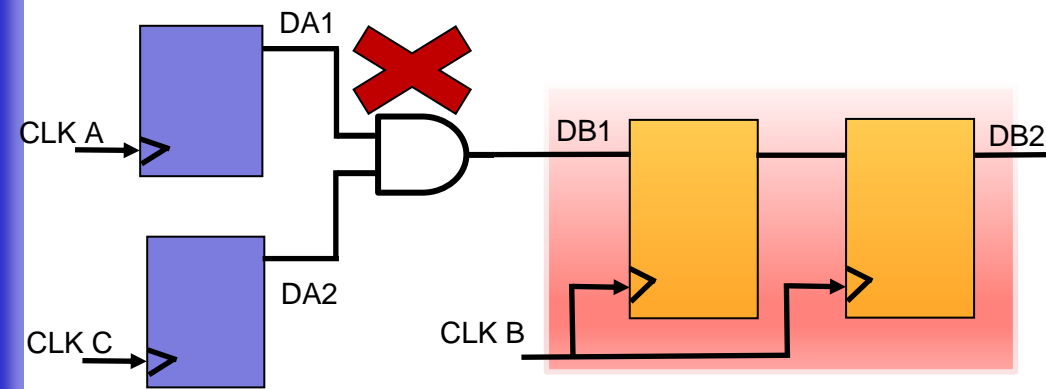


Design has Synchronizer But..

**Having a Synchronizer is not enough, One needs to follow more rules!**

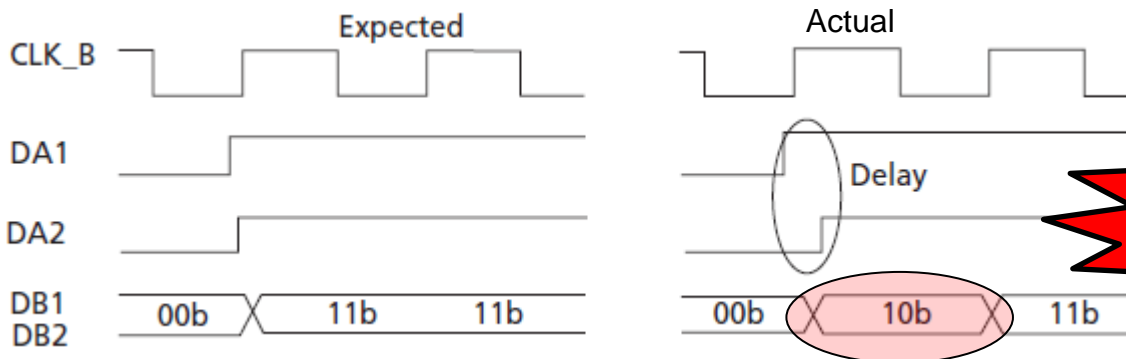
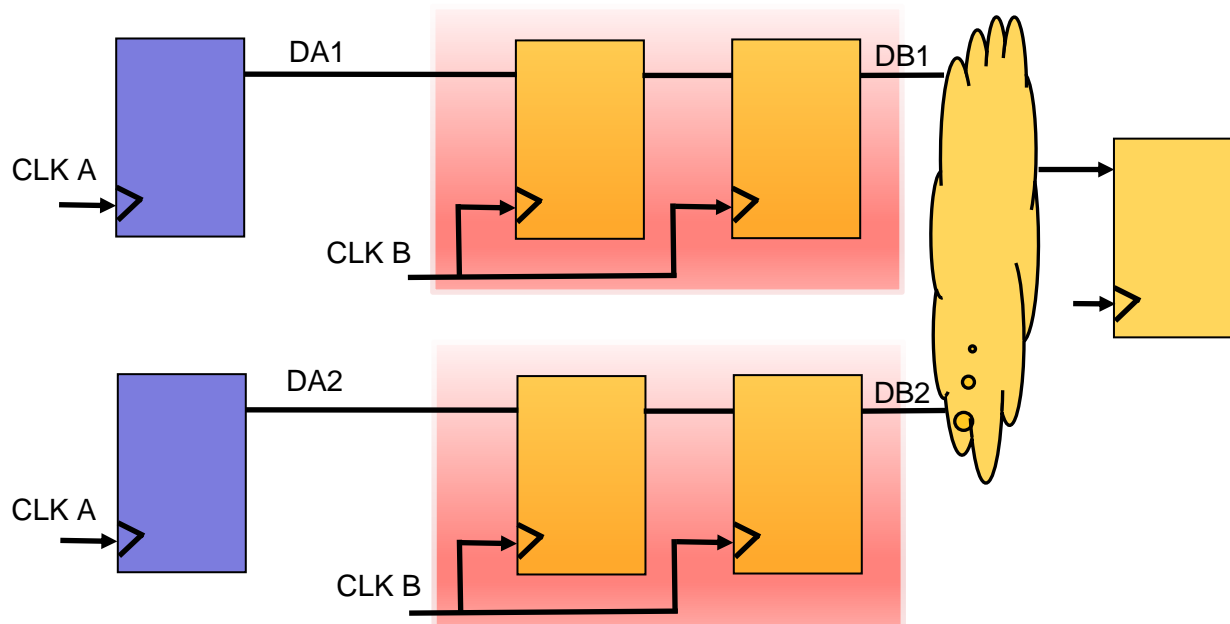
# No combinational Logic at Crossing point

- Unconstrained path has delay imbalance, will lead to glitches in the path.



**Make sure that CDC signal is directly coming from a flop.**

# Re-Convergence of Synchronized Signals



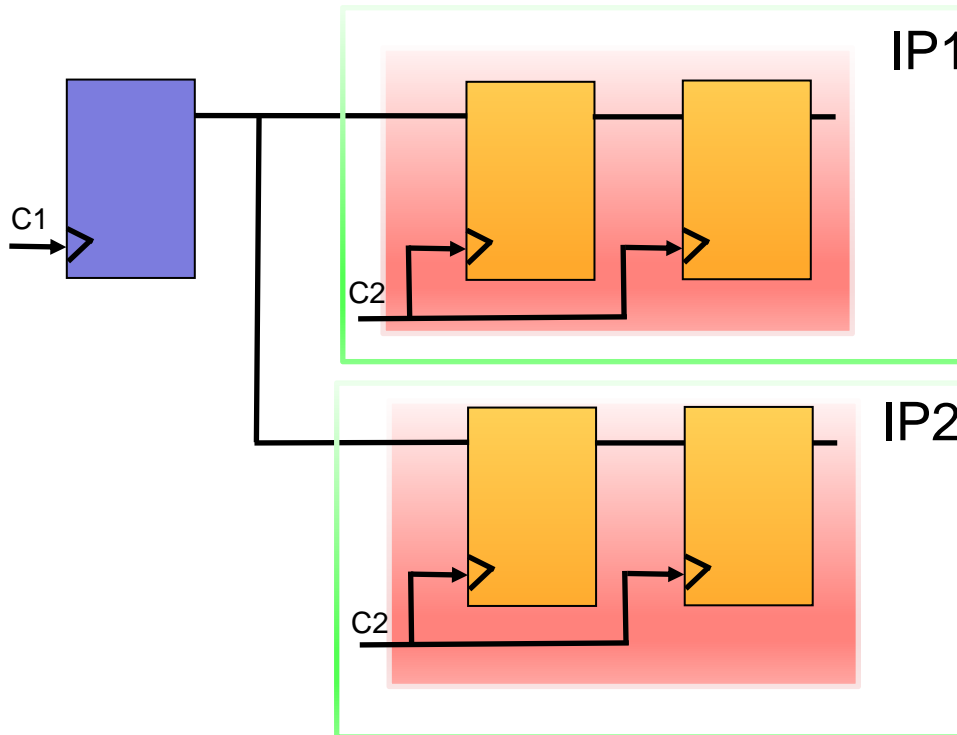
**Chip Killer !!**

**Compute the controls & then do one transfer across domain**



# Divergence in Cross over path

- Divergence in Cross over path

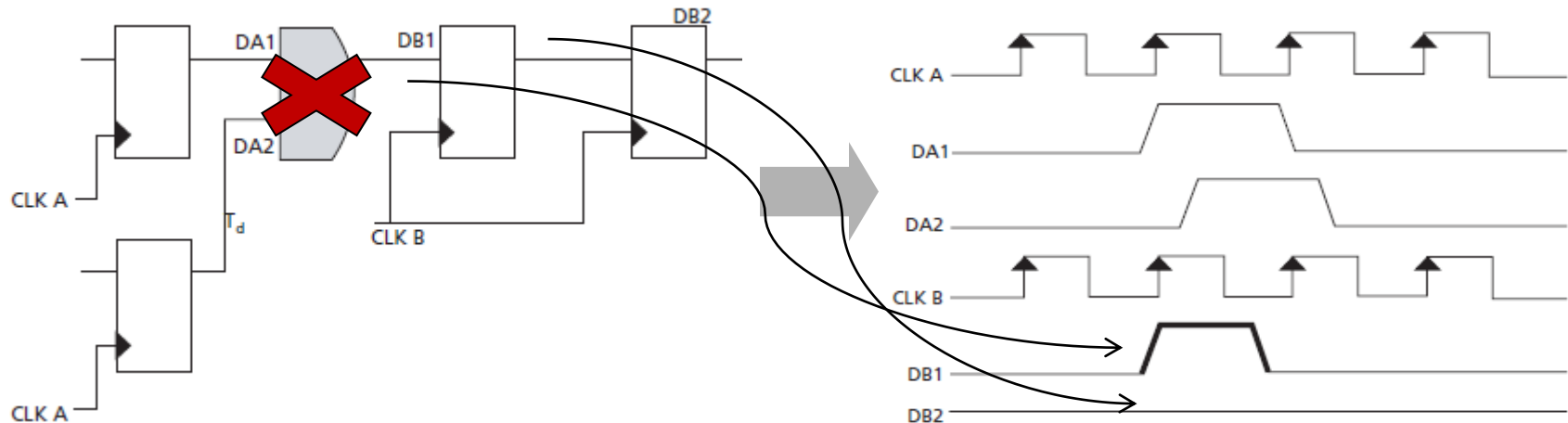


**Avoid having multiple Synchronizer for one control signal.**

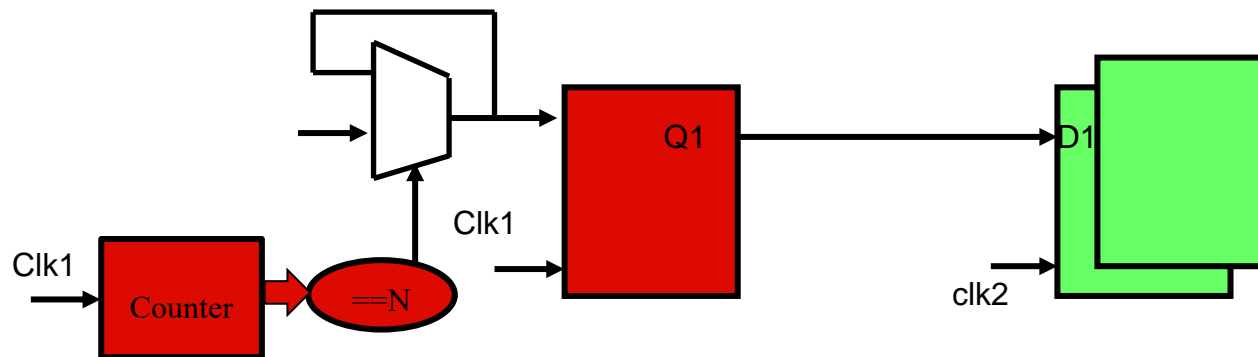
# Crossing Fast to Slow

## Data Hold problem

(Signal crosses from a fast clock domain to a slow clock domain)

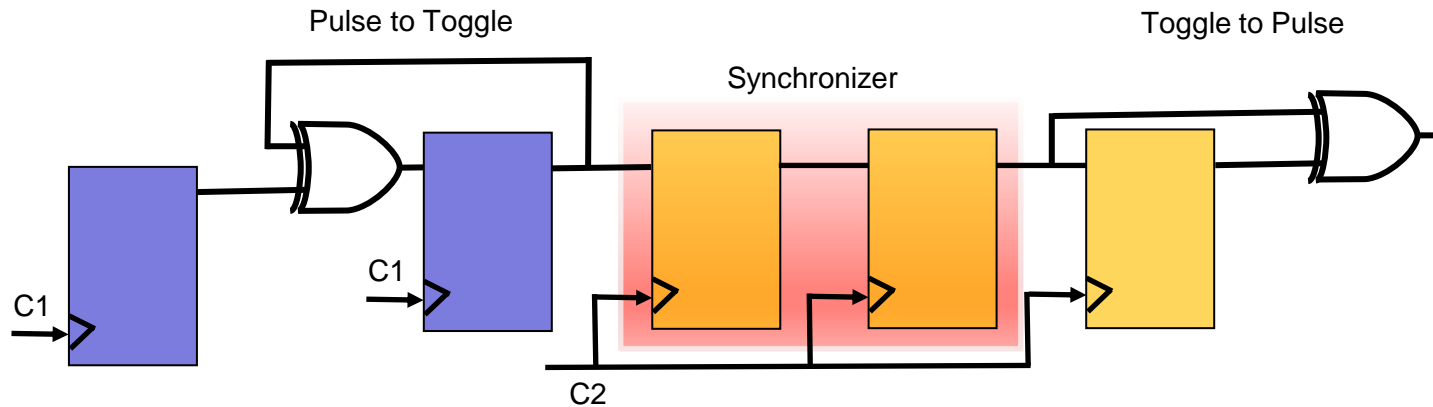


■ To avoid CDC issues, Hold the data till a time-out (using Pulse extenders).



**Hold data (for minimum 3 RX clock edge) till the transfer takes place (Traffic police).**

# Passing a Pulse from One domain to Another Domain

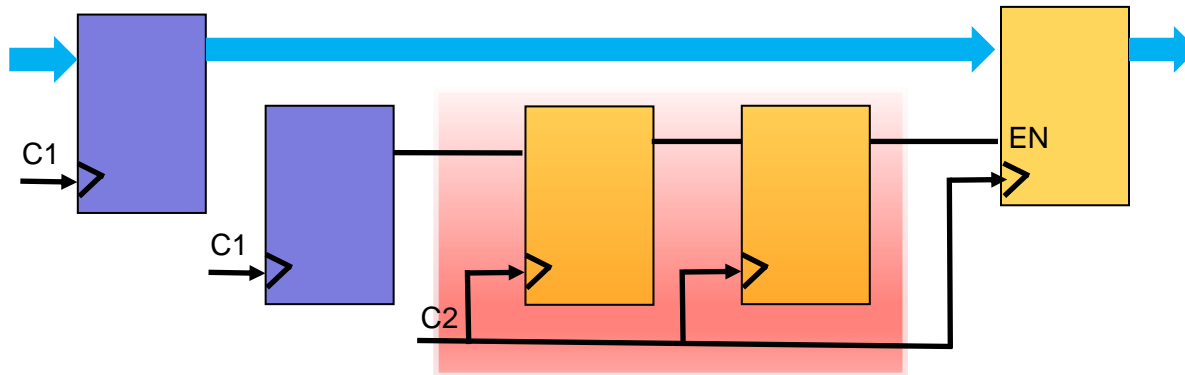


## Assignment:

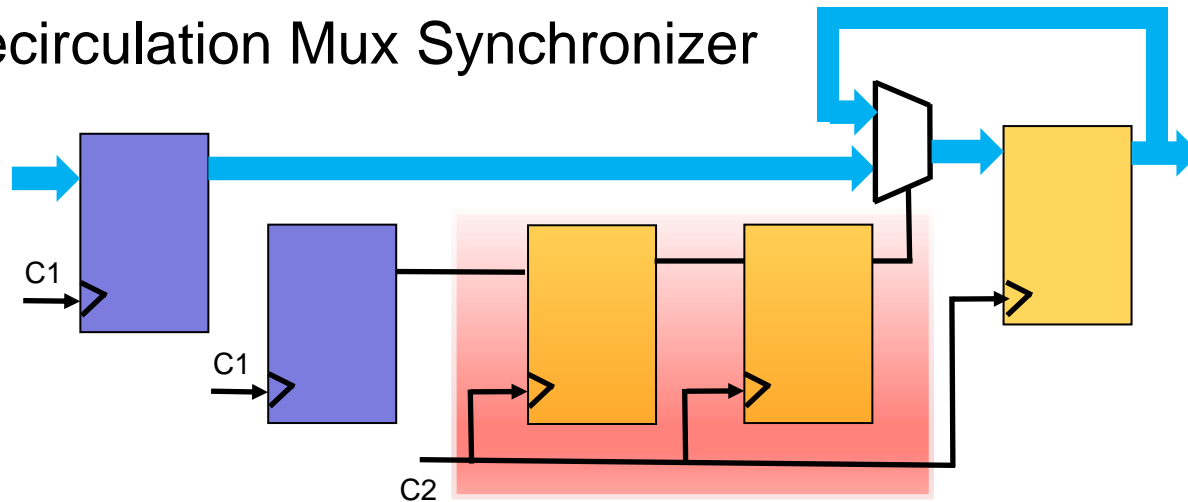
How to successfully pass a signal from faster clock frequency to slower clock frequency.

# Data Path: Multi bit transfer

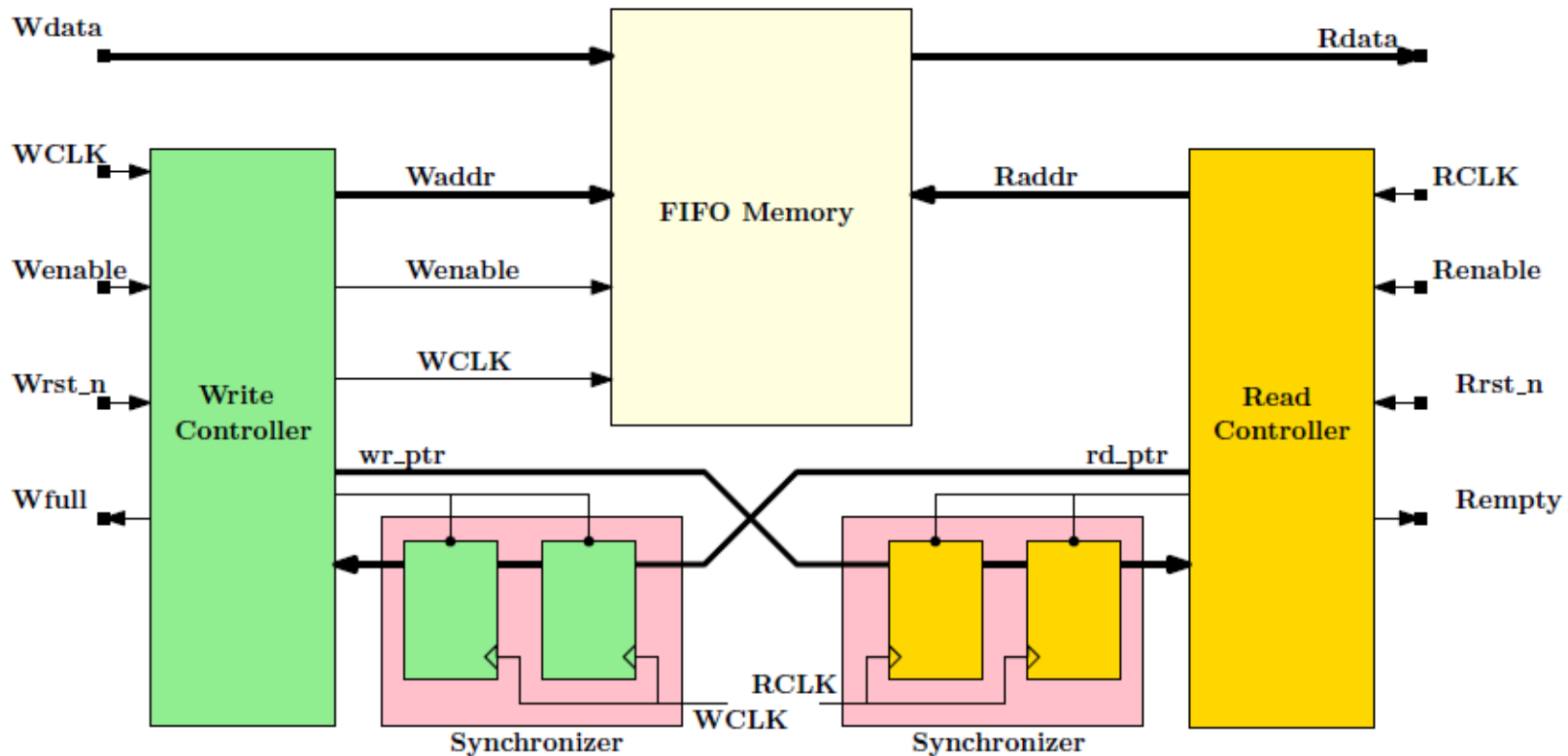
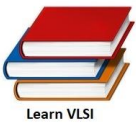
- Enable Based Synchronizer



- Recirculation Mux Synchronizer



# Data Path: Asynchronous FIFO



**Use Gray encoding for read & Write Pointer.**

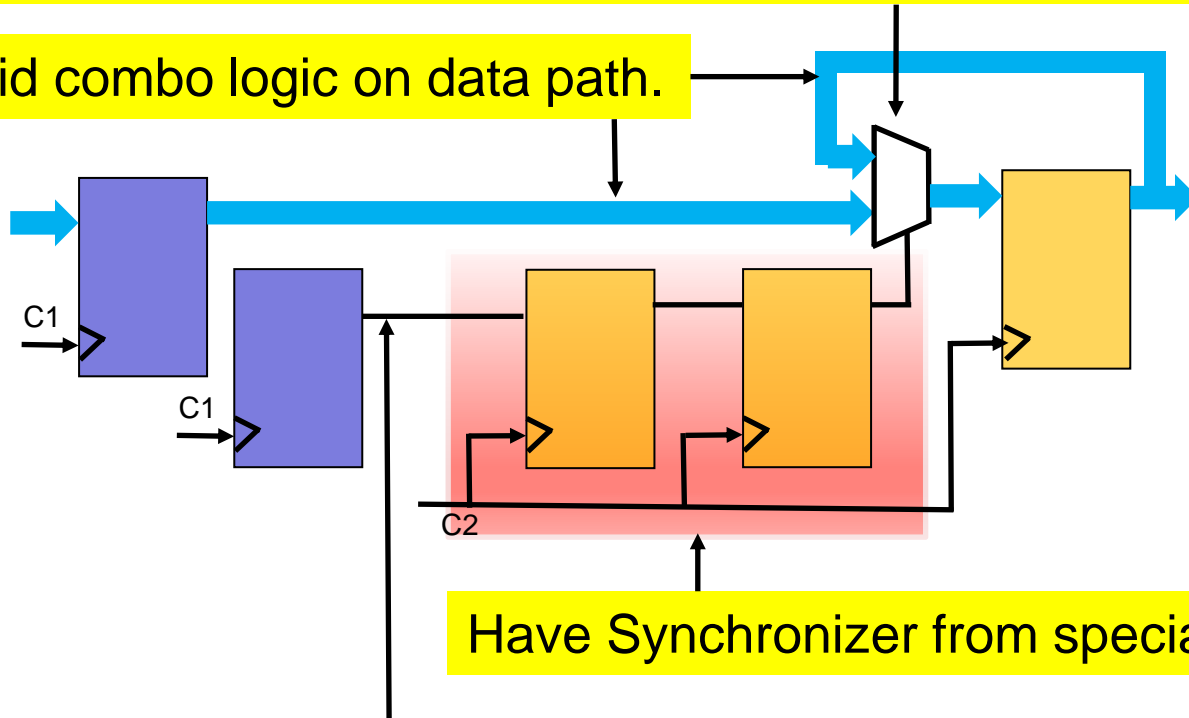
**Assignment:**

**Design a non power of 2 depth FIFO, having even depth with use of gray encoding pointer. E.g. FIFO with depth 12.**

# Data Path: Recommendations

Have glitch free mux in the data path from special cell library.

Avoid combo logic on data path.

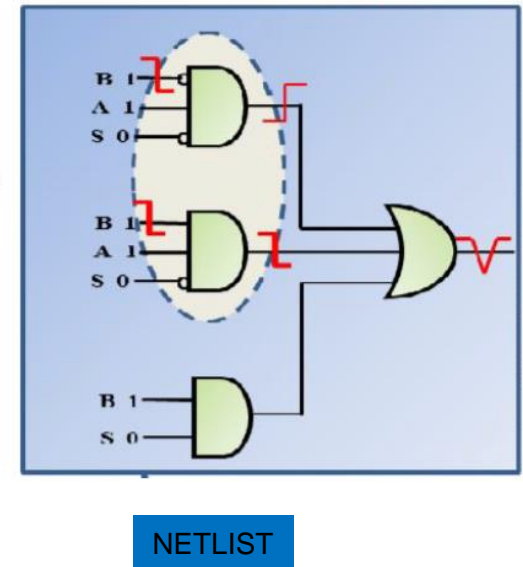
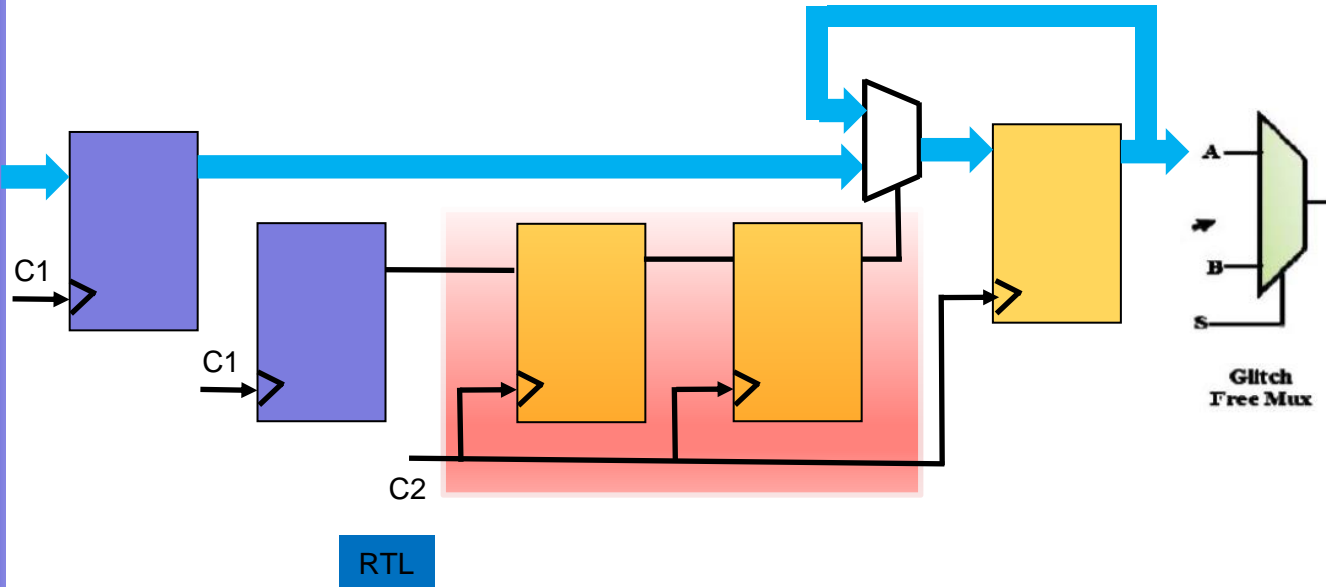


Have Synchronizer from special cell library

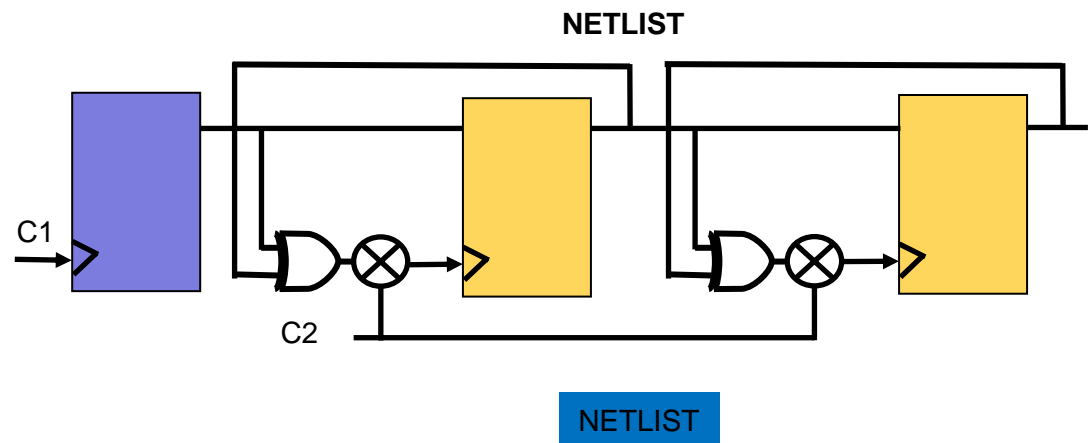
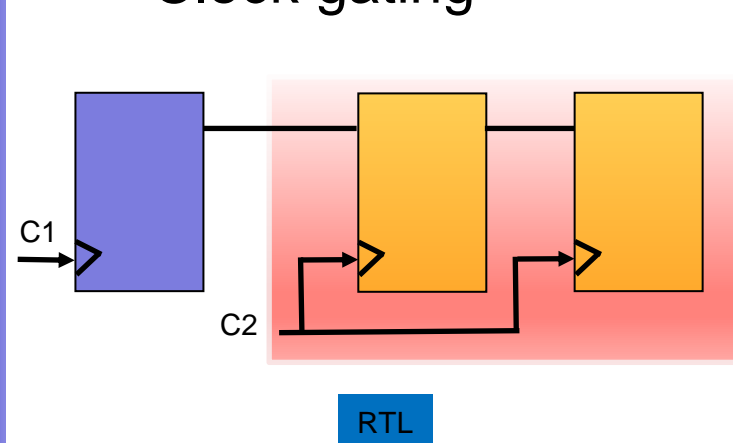
Avoid combo logic on control path.

# Synthesis Impact on CDC Paths

- Glitch Free Mux

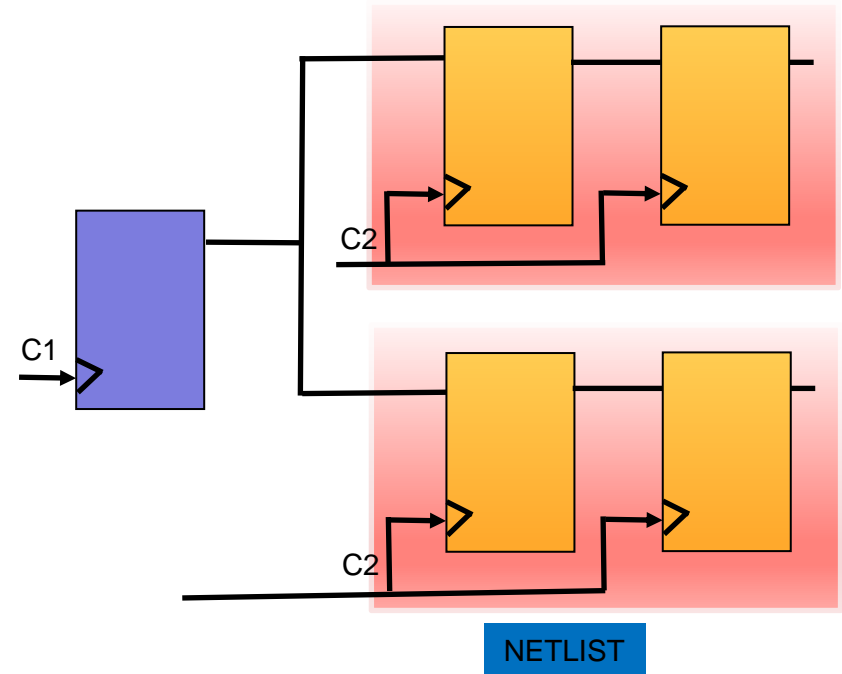
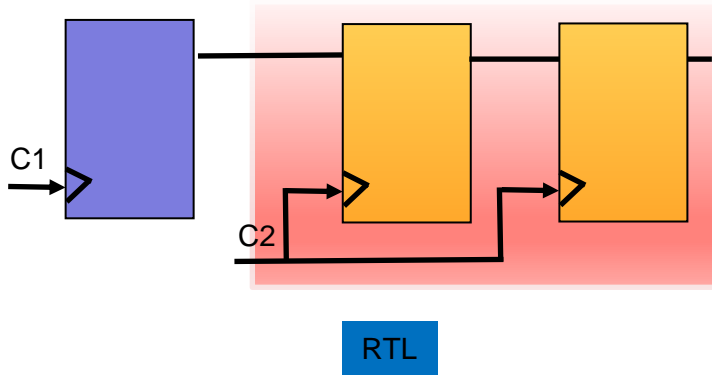


- Clock gating

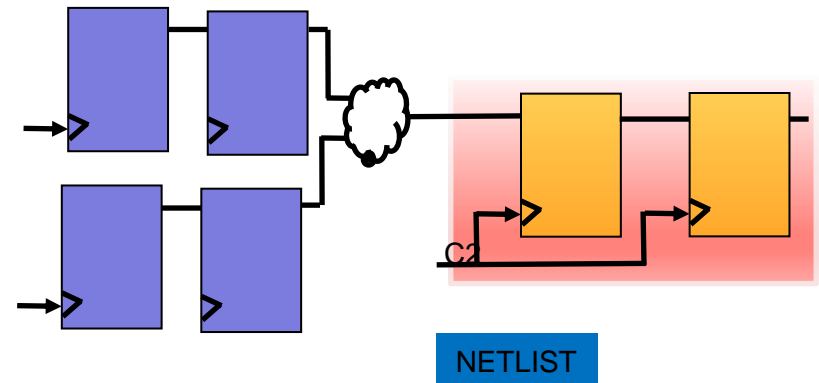
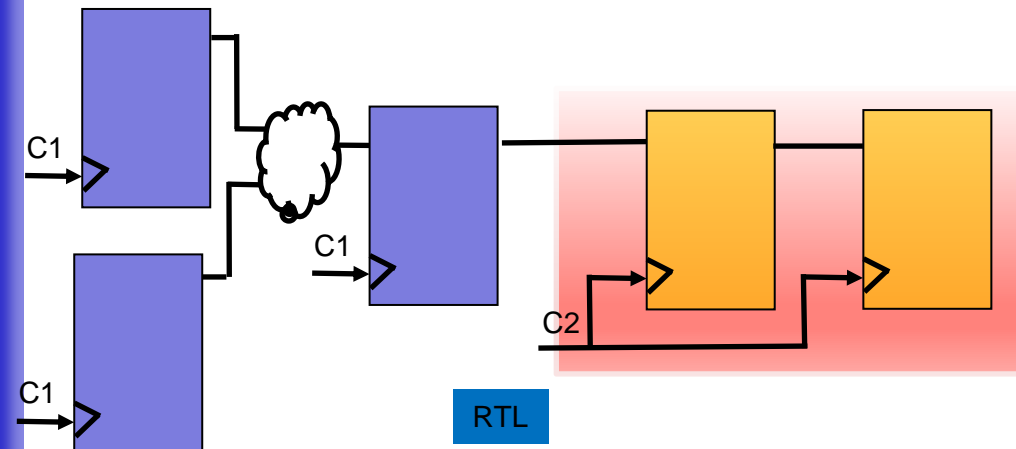


# Synthesis Impact on CDC Path

- Register Replication

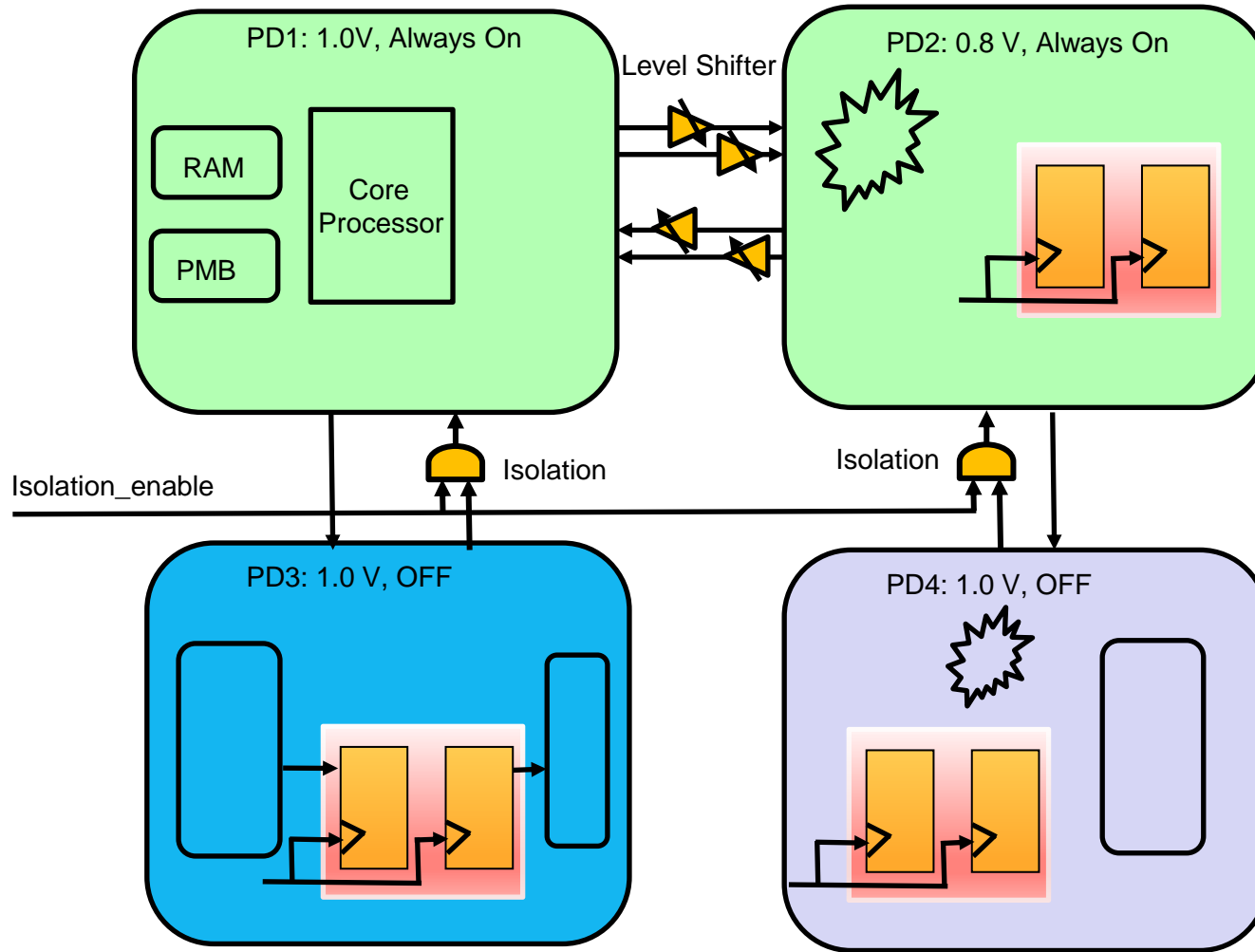


- Logic Restructuring



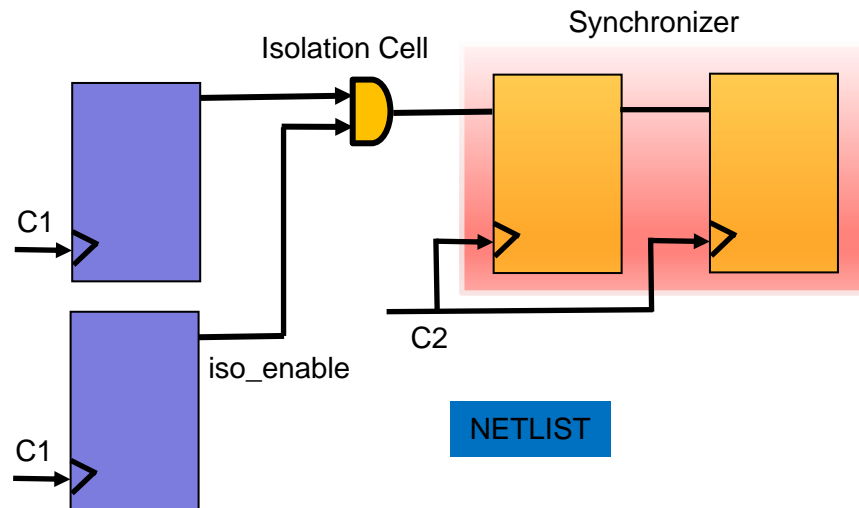
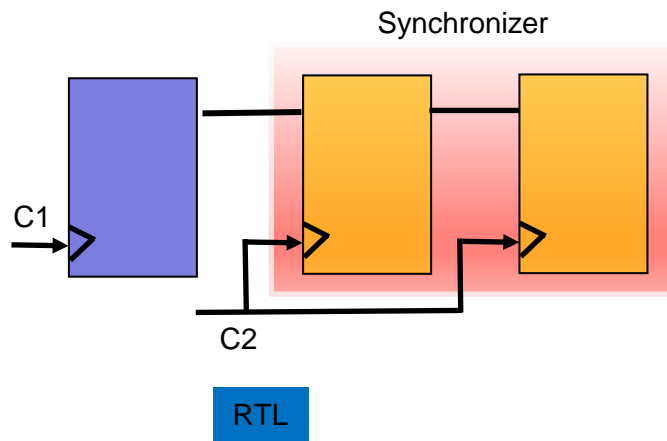


# Low Power Design Example



# Low Power Impact on CDC path

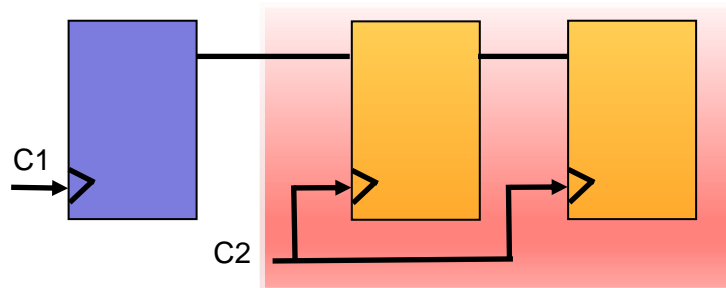
- Isolation affecting synchronizer



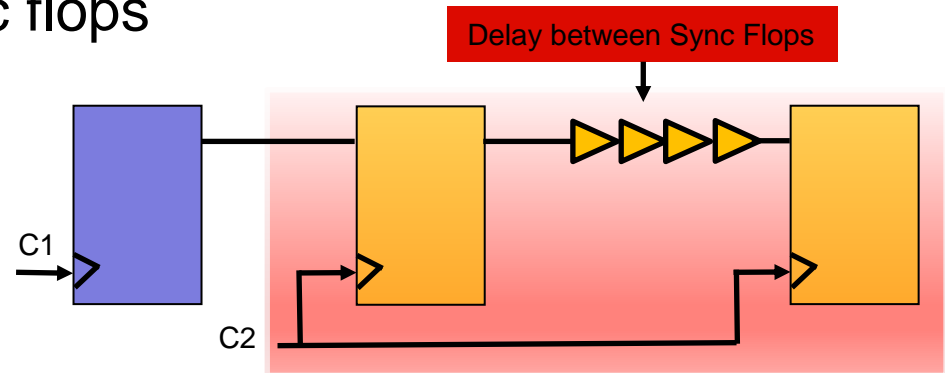
- Have better control during synthesis on CDC Path.
- One way is to have a CDC Design Library
  - ⦿ Instantiate the RTL in the Design
  - ⦿ Having equivalent functionality in netlist cell.
- Based upon CDC paths understanding, generate constraints for better design optimization/Physical implementation.

# Physical Implementation Impact

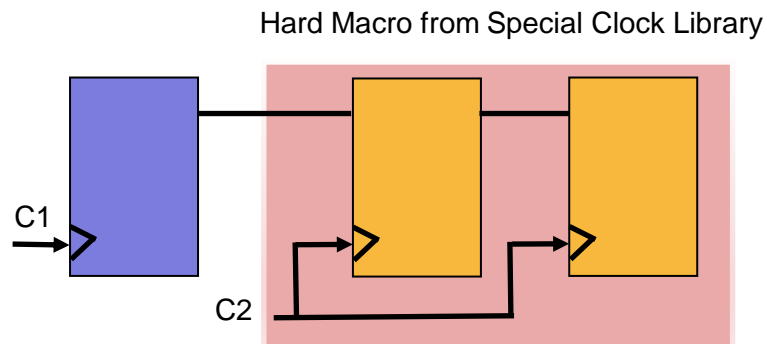
- Huge delay in between Sync flops



Logical View



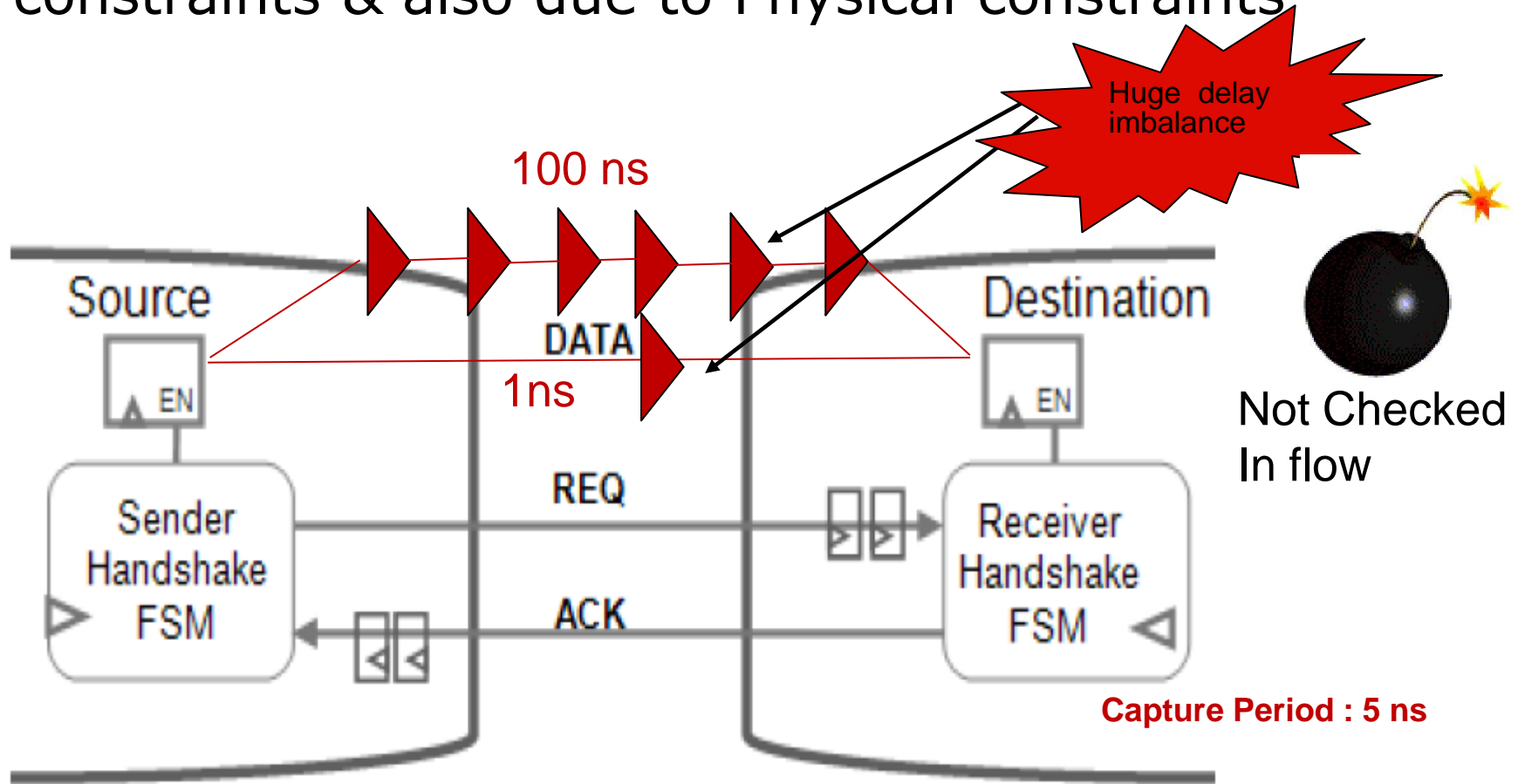
Unconstrained Physical Implementation



Logical View

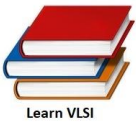
# Skewed data path

- Data path is severely skewed due to No constraints & also due to Physical constraints

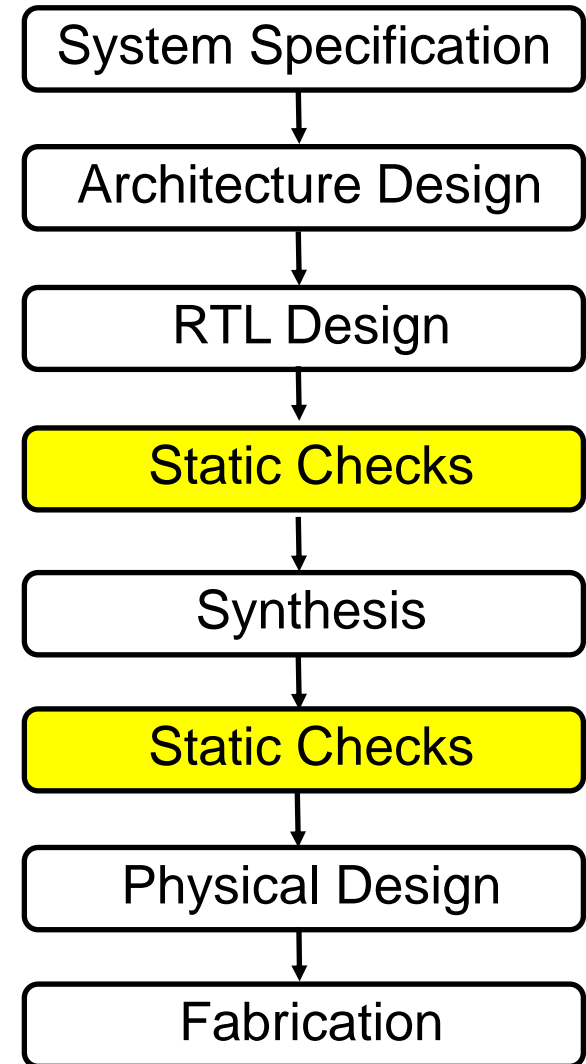


**Need to constrain data bus even though transfer is on an Asynchronous interface, using set max delay.**

# Design Flow and CDC Checking tools

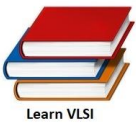


- CDC analysis should be done at RTL, also at netlist level.
- Reuse the RTL level constraints during netlist CDC analysis.
- EDA Tools for CDC analysis
  - ⊙ Questa CDC - Mentor Graphics
  - ⊙ Meridian CDC – RealIntent
  - ⊙ VC SpyGlass CDC – Synopsys
  - ⊙ Jasper Gold – Cadence
  - ⊙ CDC – Blueperalsoftware
  - ⊙ ALINT-PRO – ALDEC



# Conclusion

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- Clock Domain Crossing require special handling both at logical and implementation time.
- The cells in the CDC path must be chosen from special cell library.
- Use constraints for CDC friendly design optimization.

# Link for other presentations

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- HDL Design using Verilog:  
<https://www.linkedin.com/feed/update/urn:li:activity:6901101173491798016>
- HDL Design Guidelines:
  - ⦿ <https://www.linkedin.com/feed/update/urn:li:activity:6903289386536968192>
- VLSI Design Flows and Open source tools:
  - ⦿ <https://www.linkedin.com/feed/update/urn:li:activity:6886886690405924864>
- <https://www.sites.google.com/view/learnvlsi/webinar>



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