

Nikhil Venkatesh

"I'm a UX Designer with an incredible passion for animation. I love exploring meaningful and delightful ways to take users through their journey."



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WORK EXPERIENCE

User Experience Designer

Sept 2016 - Present

User Experience Intern June 2016 - Sept 2016

Xactly Corporation

- » Lead designer for Xactly's android application. I designed an android specific style guide, created user flows, mockups, UI transitions and design & motion specs.
- » As the first UX designer at Xactly, I introduced and implemented the design process from ideation and concept testing, wireframing to prototyping for new products. This led to greater design process adoption in product and engineering teams.

Freelance Designer + Front-End Developer

Feb 2015 - Sept 2015

Clients: Fourkites Inc., Webinative Technologies

- » Worked with clients to create product specs and requirement docs.
- » Designed wireframes and mockups for websites, web apps and mobile apps. I also coded the front-end for web products and integrated them with CMS systems.

Character Animator

May 2011 - Aug 2015

Technicolor India Pvt. Ltd., Sanraa Media Pvt. Ltd.

- » Character Animator on the award-winning TV shows Dragons: Riders of Berk, Nickelodeon's Teenage Mutant Ninja Turtles and Netflix's The Adventures of Puss in Boots.
- » Side Project: I wrote scripts and tools within Autodesk Maya to optimize my team's workflow, improving the team's performance and consistency of output.

PROJECTS

WolfBeacon

UX Designer - Mobile

» Contributed to an open-source, cross-platform initiative to connect hackers and hackathon organizers from around the world.

» I created user flows and mockups for the android app.

M.S. Human Centered Design and Engineering

SIM - The Social Robot

Motion/Visual/Charact Designer Prototyper

- » SIM is a robot prototype capable of exhibiting emotional responses to social situations - built as a part of a research project to learn if social intelligence in robots makes interacting with them more natural.
- » I designed SIM's face and prototyped it's facial animation and body movements for it's emotional states and responses.

EDUCATION

University of Washington

2015 - 2017

Seattle, United States

University of New South Wales

2009 - 2010

Master of Digital Media (3D Animation)

Sydney, Australia

Loyola College

2006 - 2009

B.S. Computer Science

Chennai, India

KEY SKILLS

- ★ Ninja
- 🖈 Trainee
- ☆ Explorer

UX Process

- ★ Wireframing
- ★ Prototyping
- ★ Animation & Motion Design
- ★ Interaction Design
- ★ User Research

Development

- ★ HTML
- ★ CSS/SASS
- Bootstrap
- ★ Javascript/Coffeescript
- ☆ Python

Tools

- ★ Sketch
- ★ Adobe Photoshop
- ★ Adobe Illustrator
- ★ Adobe After Effects
- ★ Framer Studio

AWARDS

Performer of the Quarter, Q1 2015

for Character Animation on DreamWorks TV's 'The Adventures of Puss in Boots' Technicolor India Pvt. Ltd.