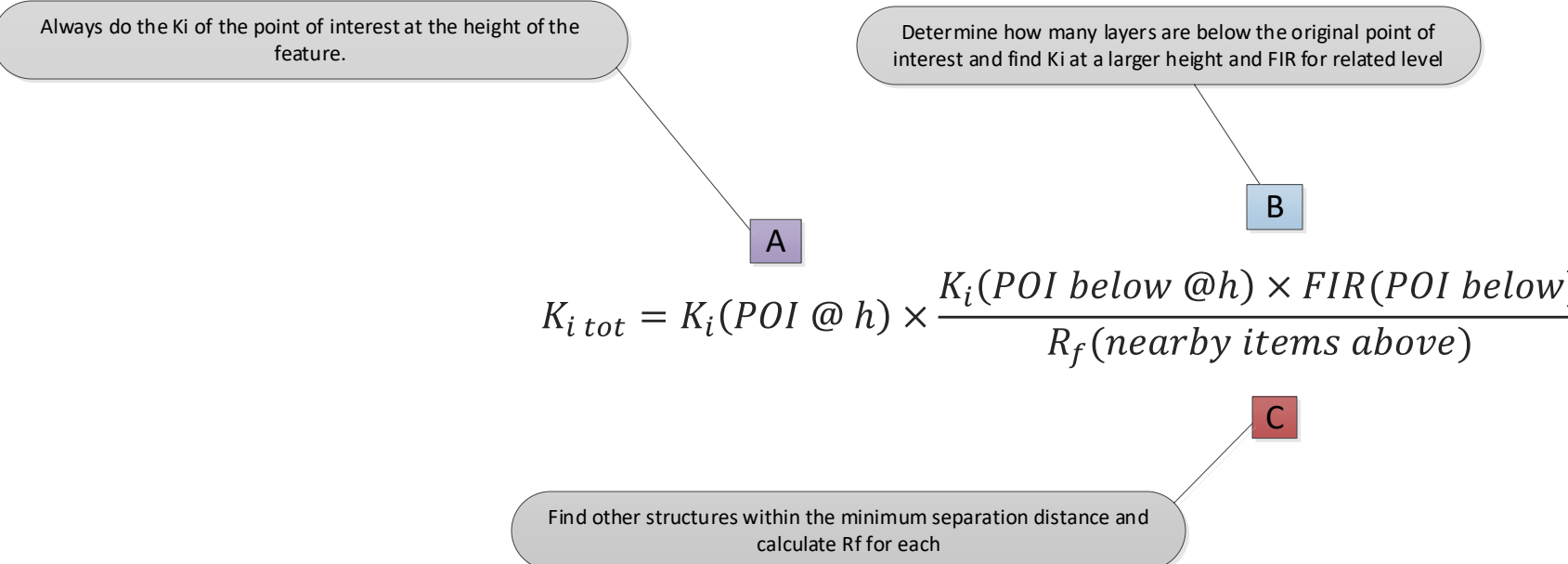
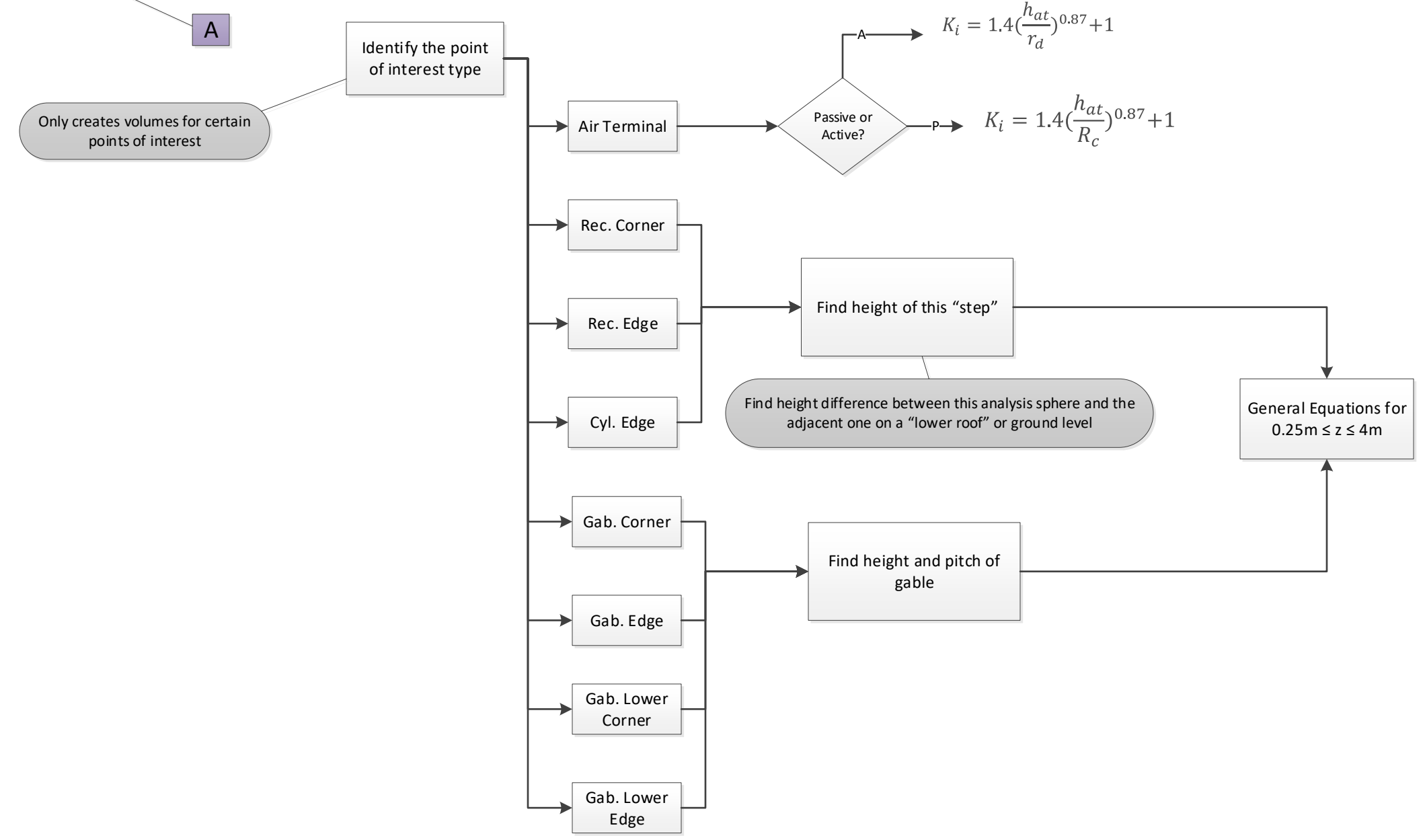


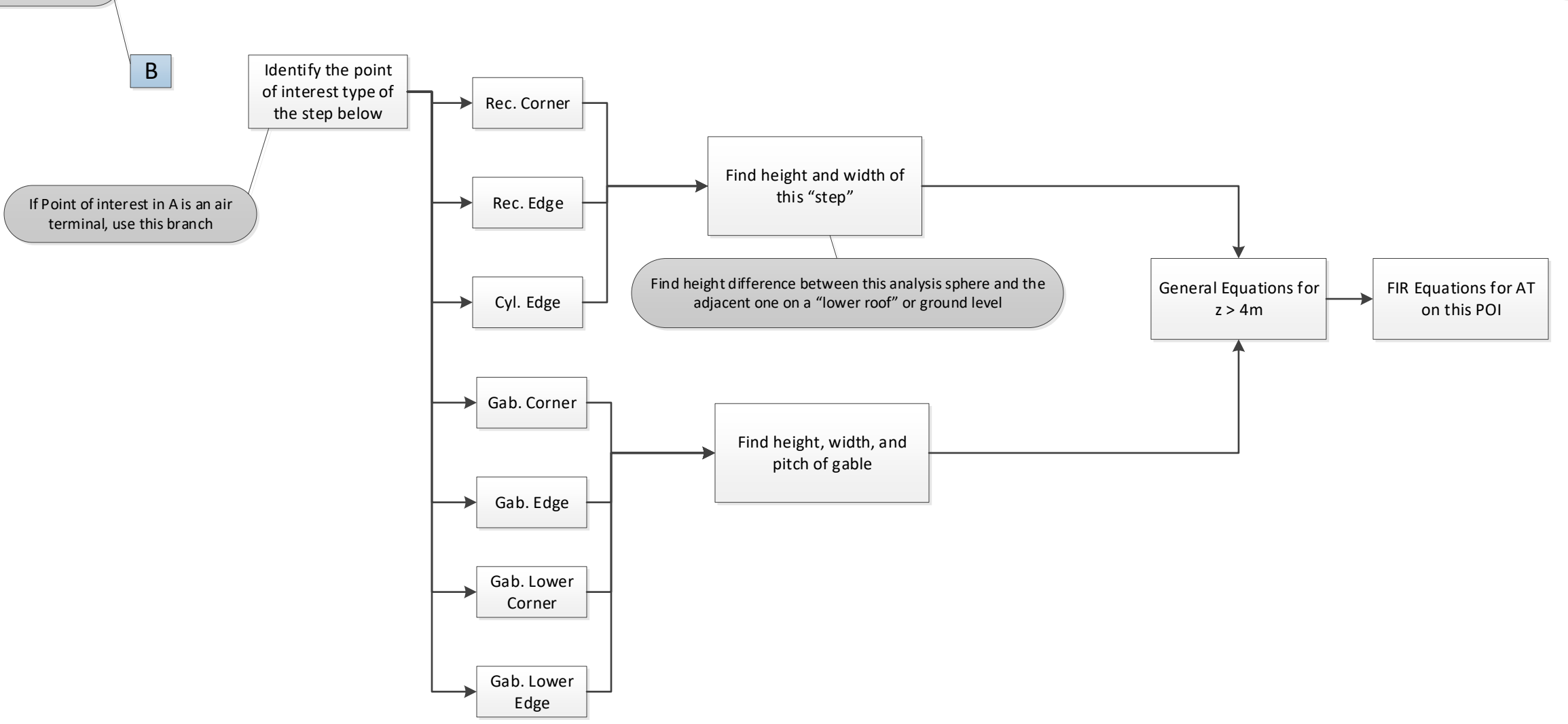
Process for calculating K_i for each competing feature and air terminal



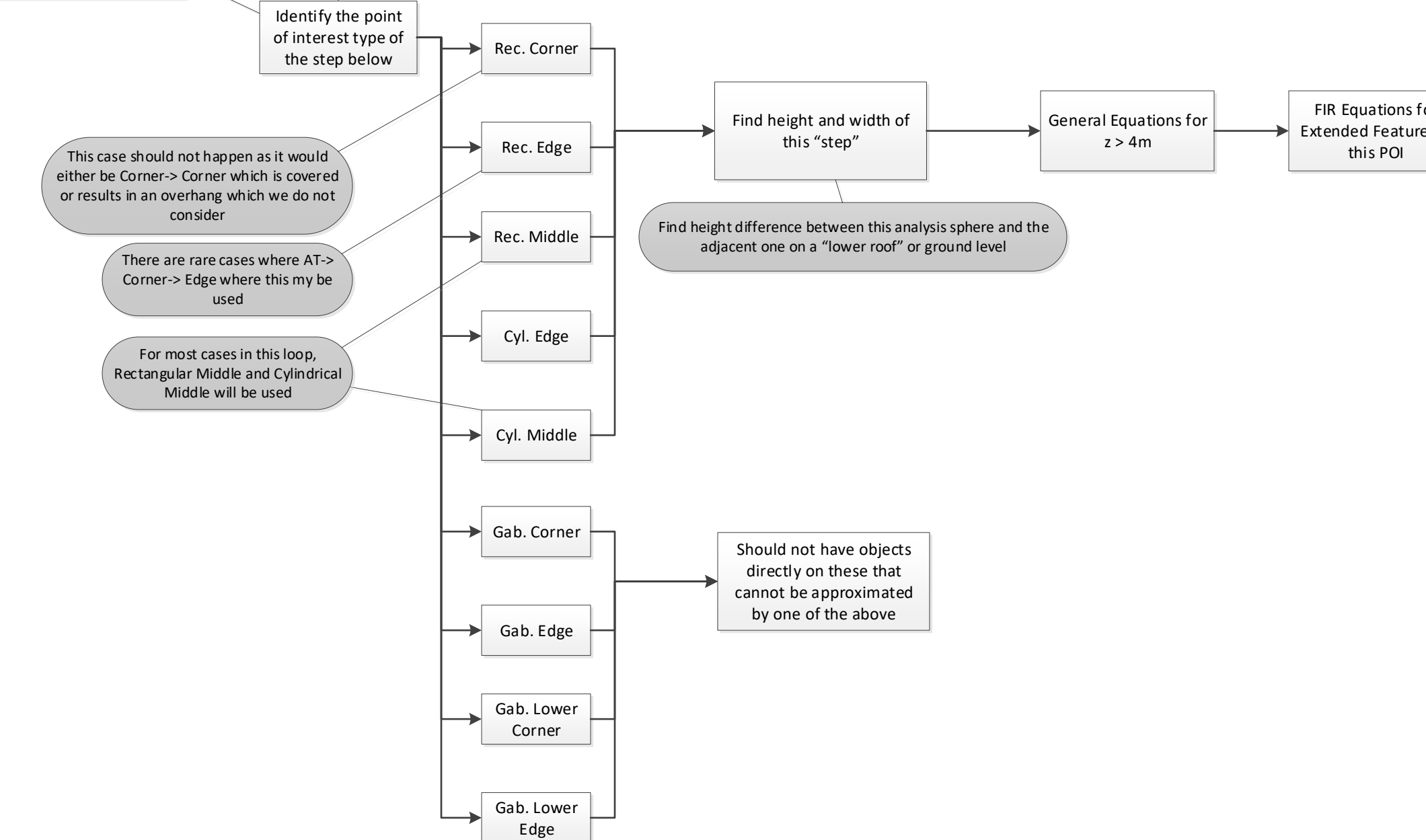
Always do the K_i of the point of interest at the height of the feature.



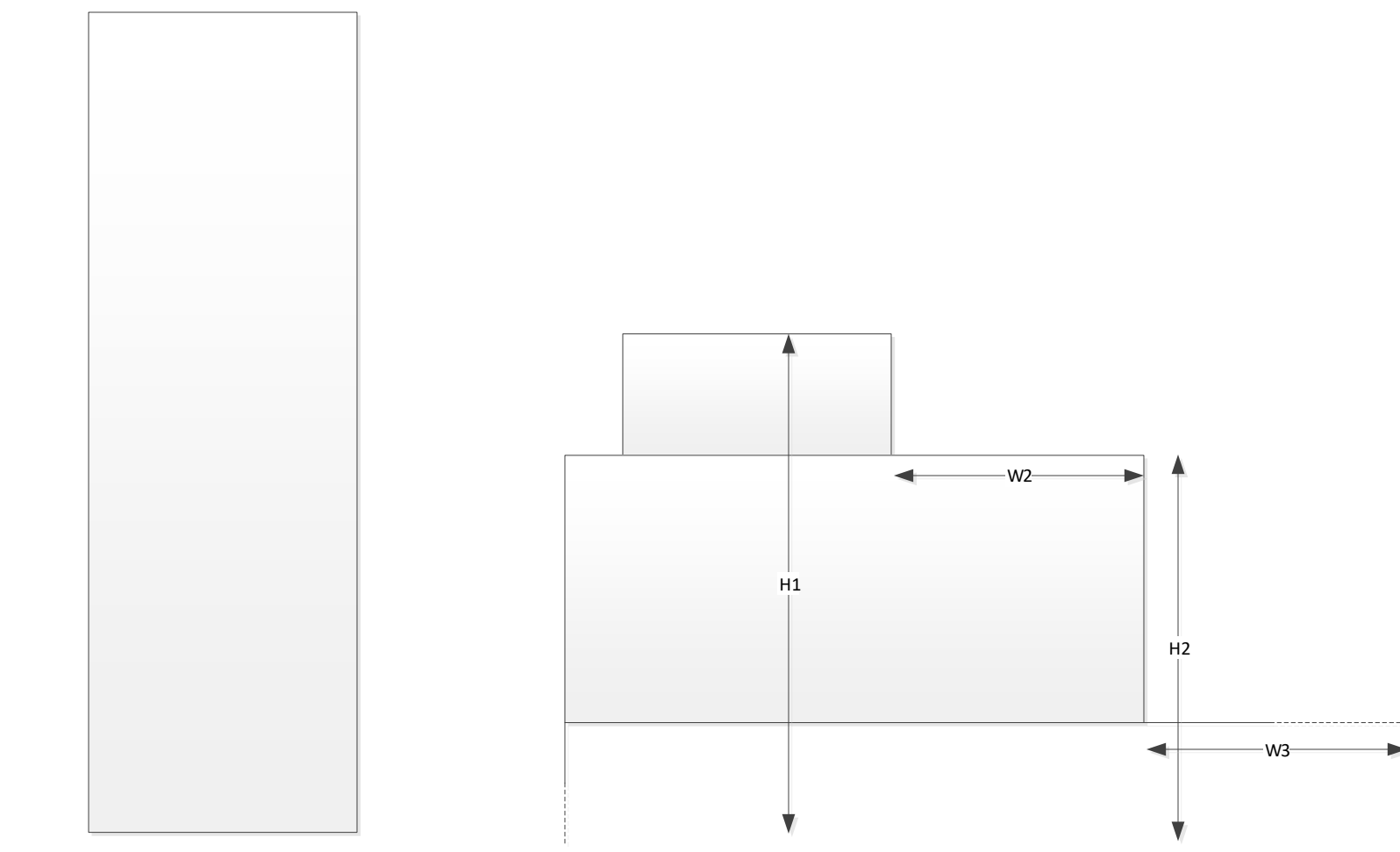
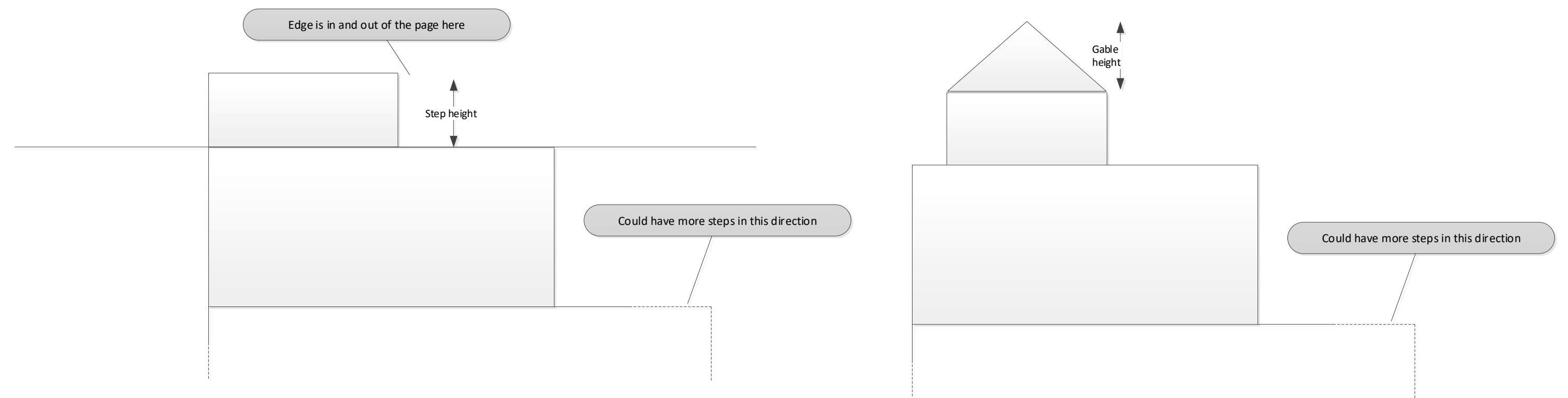
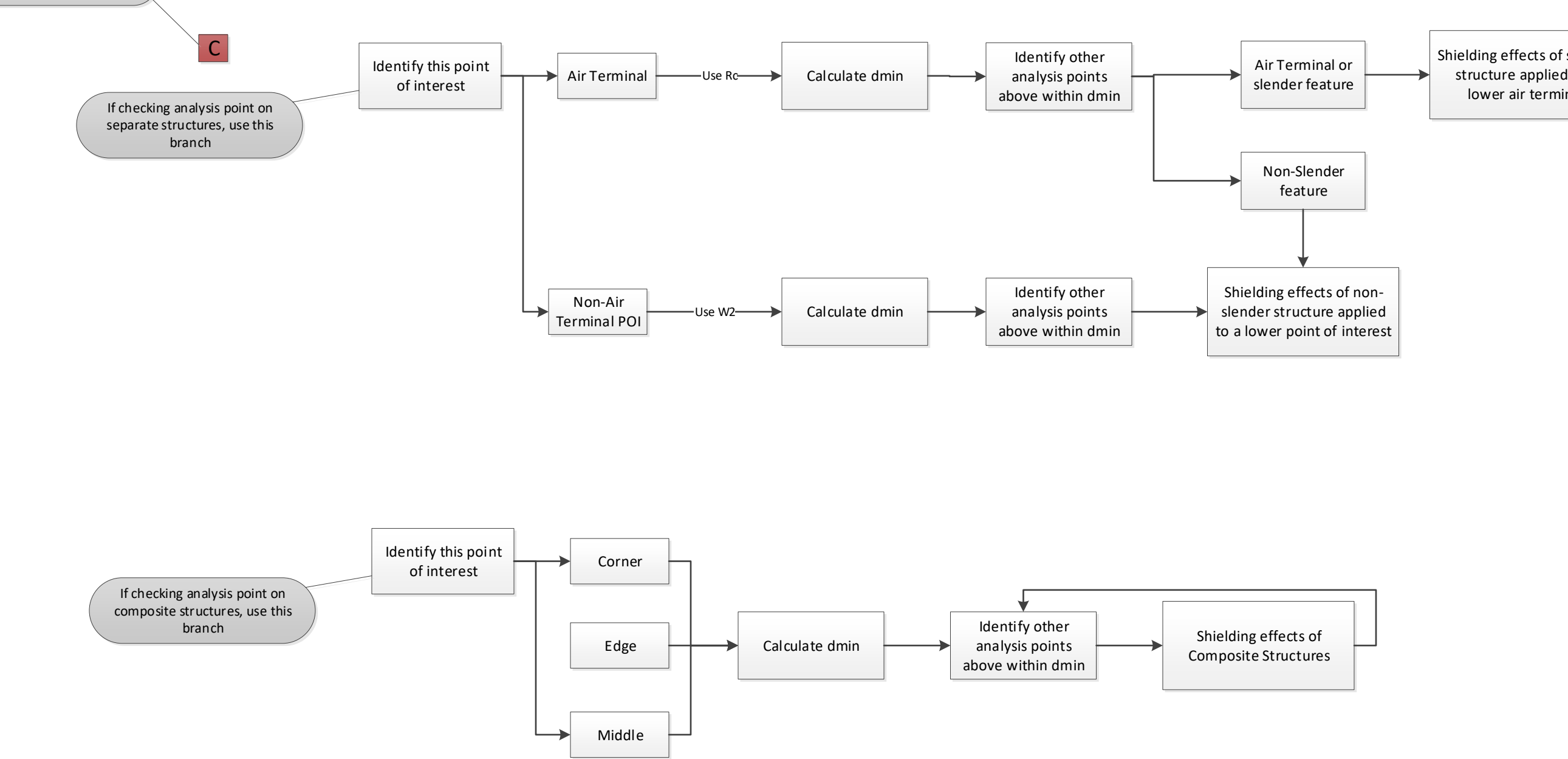
Determine how many layers are below the original point of interest and find K_i at a larger height and FIR for related level



If Point of interest in A is not an air terminal and for subsequent iterations, use this branch



Find other structures within the minimum separation distance and calculate R_i for each



Always do this if the point of interest is located on its own level (independent of its height)

When the point of interest is located on an extended feature of base feature, determine the influence of those features on the height above that base level.

Use the FIR as an adjustment factor when multiplying their values together. This changes based on which K factors you are multiplying.

A-I

J-P

Q-Z

Single Level Structures POI
 $K_i = K_i(\text{Base Str @ } z)$

A-E

H-I

Single Level Air Terminal
 $K_i = K_i(\text{Air Terminal @ } z)$

H-I

J-N

T-Z

Extended Feature on Base Structure
 $K_i = K_i(\text{Ext Feat @ } z) * K_i(\text{Base Str @ } h_{\text{ext}}) * \text{FIR}(\text{Base Str @ } h_{\text{ext}})$

A-G

J-N

Q-S

Air Terminal on Base Structure
 $K_i = K_i(\text{Air Terminal @ } z) * K_i(\text{Base Str @ } h_{\text{at}}) * \text{FIR}(\text{Base Str @ } h_{\text{at}})$

H-I

J-N

T-Z

Air Terminal on Extended Feature on Base Structure
 $K_i = K_i(\text{Air Terminal @ } z) * K_i(\text{Ext Feat @ } h_{\text{at}}) * \text{FIR}(\text{Ext Feat @ } h_{\text{at}}) * K_i(\text{Base Str @ } h_{\text{at}}) * \text{FIR}(\text{Base Str @ } h_{\text{at}})$

H-I

J-N

T-Z

J-N

Q-S

$R_c = 0.38m$

$r_d = 0.175m$

$H_{X,X} = \text{height above ground of sublevel } X.X$

$W_{X,X} = \text{minimum width of sublevel } X.X$

$P = \frac{\alpha}{\beta} = 2 \frac{\alpha}{W}$

L1.1

L1.2

L0

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

NOTE

Intended only for Pitch values 2 or less.

Sloped or gable roofs that have a higher pitch than two should be treated as separate levels.

h

h'

W

β

α

z (corner)

z (edge)

W

h

α

β

z

z

z

C_lower

E

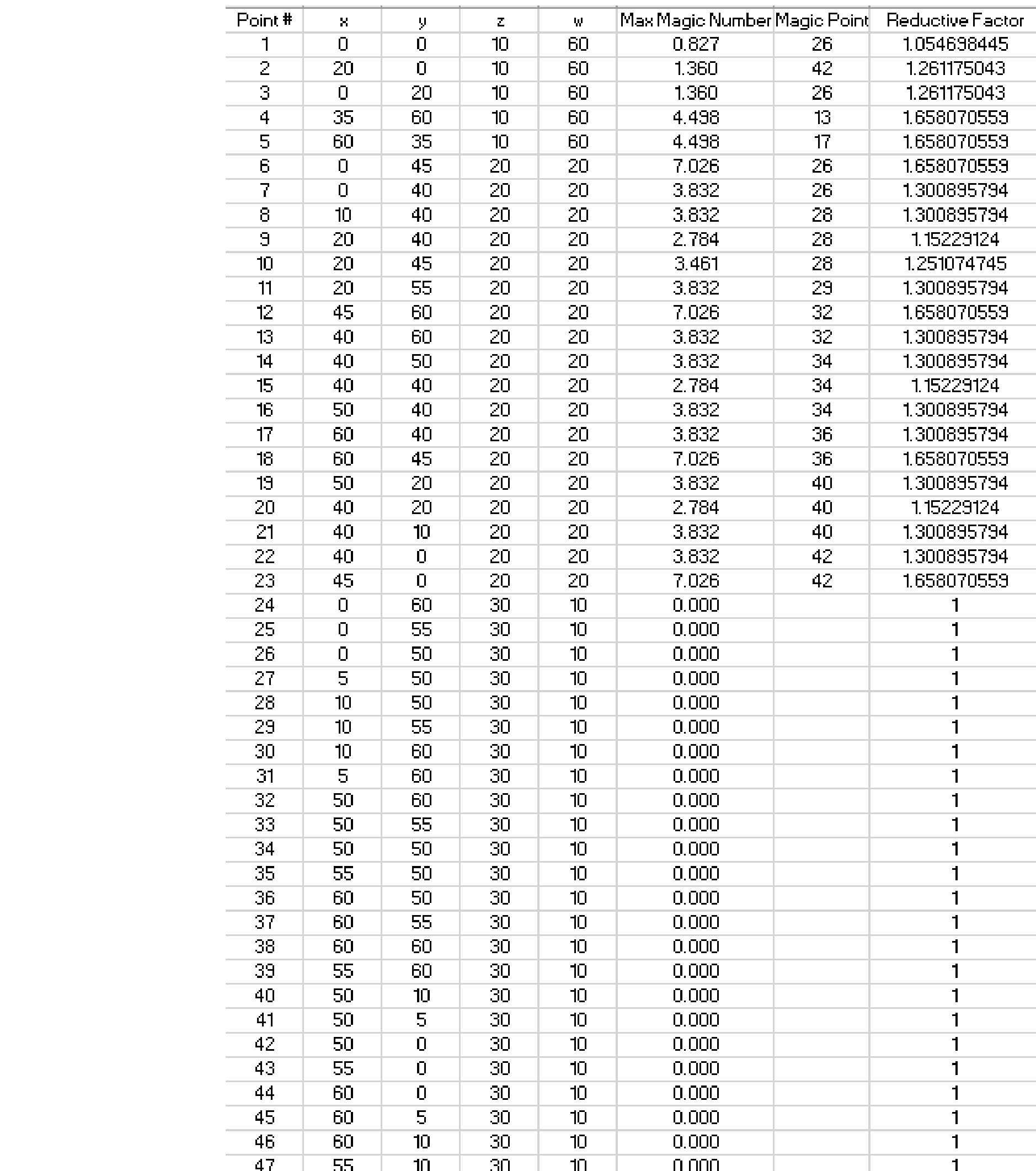
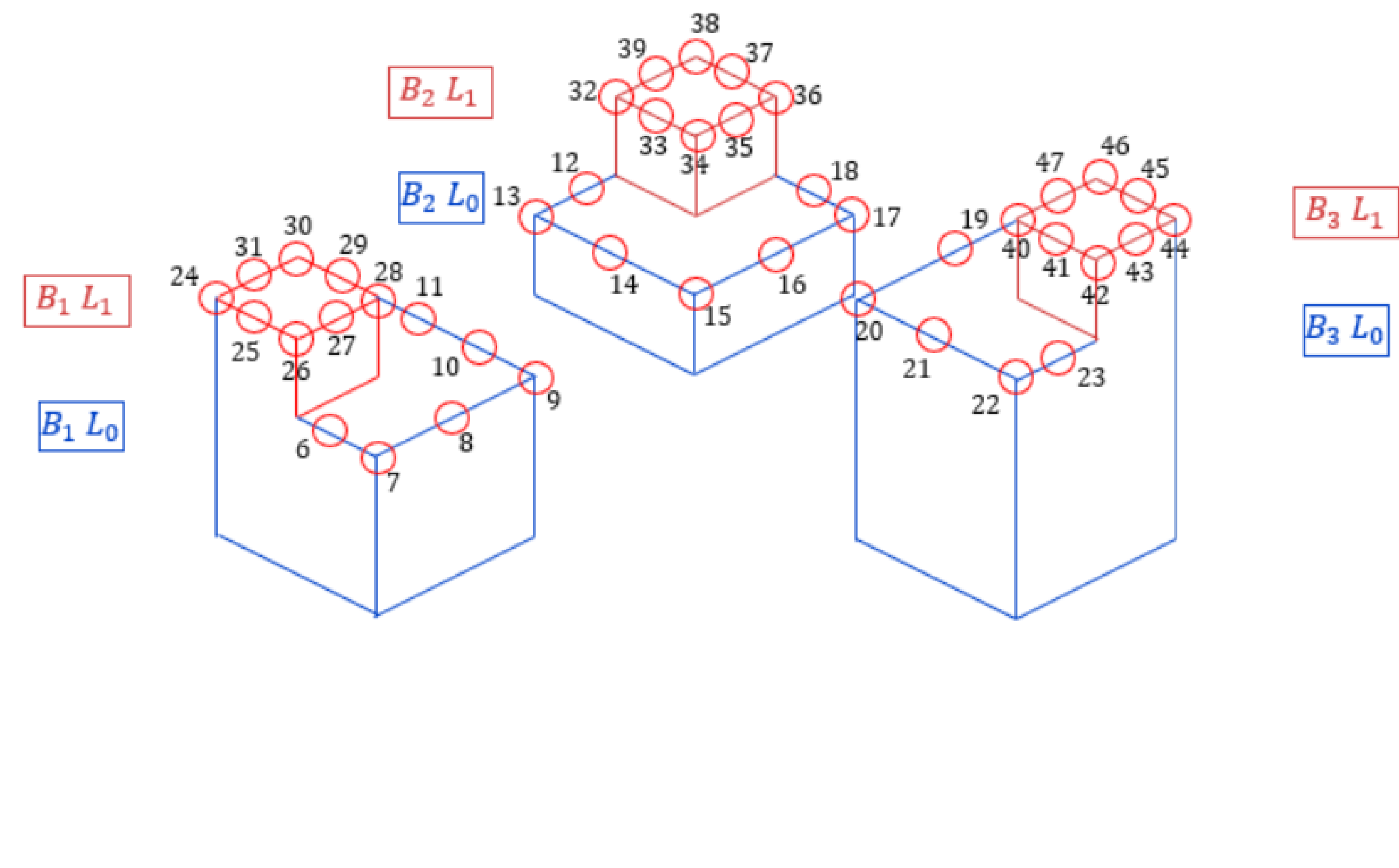
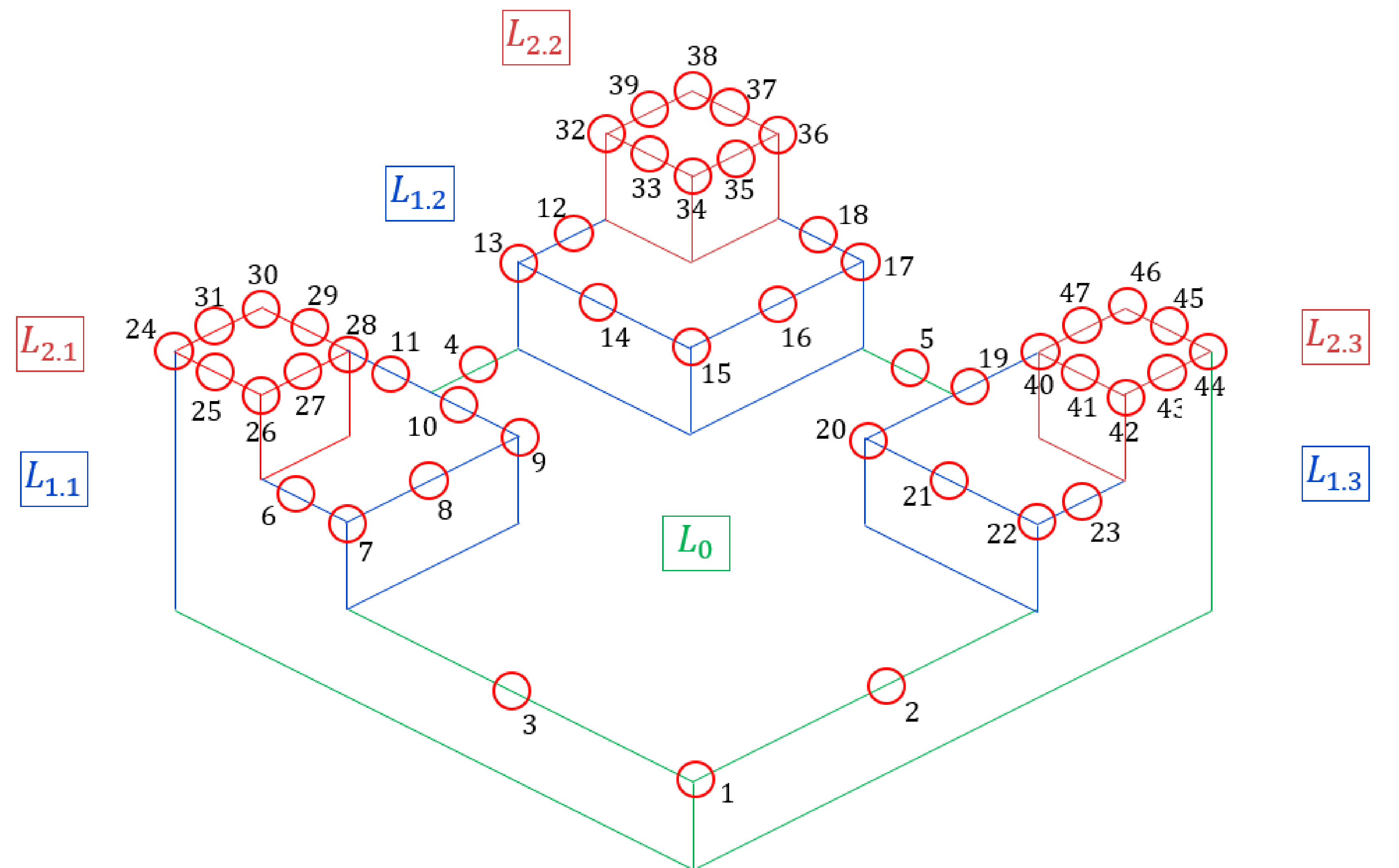
Equations A through I General Equations for single level structures Rectangular - Purple Cylindrical - Blue Gable Roof - Orange Air Terminal - Gray			Equations J through P General Equations for influence of lower levels for multi-level structures Rectangular - Purple Cylindrical - Blue Gable Roof - Orange			Equations Q through Z Field Intensification Ratios (FIR) for adjusting the relationship between Equations A-I and Equations J-P Extended feature on Base - Red Air terminal on Rectangular Ext. Feat. or Base - Purple Air terminal on Cylindrical Ext. Feat. or Base - Blue Air terminal on Gable Roof - Orange		
A	$K_i = 0.43H^{0.8}W^{-0.14}R_c^{-0.57} + 1$	(Corner)	J	$K_i = 0.57H^{0.75}W^{-0.13}H_f^{-0.53} + 0.4$	(Corner)	Q	$FIR = 0.1z + 1.2$ - With $FIR_{\text{max}} = 1.8$	(Corner)
B	$K_i = 0.55H^{0.544}W^{-0.14}R_c^{-0.367} + 1$	(Edge)	K	$K_i = 0.84H^{0.474}W^{-0.109}H_f^{-0.326} + 0.27$	(Edge)	R	$FIR = 1.4$	(Edge)
C	$K_i = 0.95(\frac{H}{W})^{0.57}e^{-0.55(\frac{R_c}{W})^{1.33}} + 1$	(Middle)	L	$K_i = 0.95(\frac{H}{W})^{0.57}e^{-0.55(\frac{H_f}{W})^{1.33}} + 1$	(Middle)	S	$FIR = 1.35 - 0.2z$ - With $FIR_{\text{min}} = 0.9$	(Middle)
D	$K_i = 0.56H^{0.82}W^{-0.31}R_c^{-0.45} + 1$	(Edge)	M	$K_i = 0.68H^{0.78}W^{-0.28}H_f^{-0.43} + 0.45$	(Edge)	T	$FIR = 1.5$	(Corner)
E	$K_i = 1.375(\frac{H}{W})^{0.839}e^{-1.33(\frac{R_c}{W})^{1.43}} + 1$	(Middle)	N	$K_i = 1.375(\frac{H}{W})^{0.839}e^{-1.33(\frac{H_f}{W})^{1.43}} + 1$	(Middle)	U	$FIR = 0.9H^{0.25}W^{-0.13} + 0.2$	(Edge)
F	<div>Gable Roof - Corner<ul style="list-style-type: none">$K_{i\text{max}} = 0.47(H + W)^{0.79}W^{-0.1}R_c^{-0.61} + 1 \text{ MAX}$$K_{i\text{min}} = 0.55H^{0.544}W^{-0.14}R_c^{-0.367} + 1 \text{ MIN}$$K_i = \left(\frac{K_{i\text{max}} - K_{i\text{min}}}{2}\right)P + K_{i\text{min}}$ Interpolation</div>		O	<div>Gable Roof - Corner<ul style="list-style-type: none">$K_{i\text{max}} = (H + W)^{0.63}W^{-0.1}H_f^{-0.49} - 1 \text{ MAX}$$K_{i\text{min}} = 0.84H^{0.474}W^{-0.109}H_f^{-0.326} + 0.27 \text{ MIN}$$K_i = \left(\frac{K_{i\text{max}} - K_{i\text{min}}}{2}\right)P + K_{i\text{min}}$ Interpolation</div>		V	$FIR = 0.4H^{0.4}W^{-0.3} + 0.7$	(Middle)
G	<div>Gable Roof - Edge<ul style="list-style-type: none">$K_{i\text{max}} = 0.48(H + W)^{0.56}W^{-0.07}R_c^{-0.508} + 1 \text{ MAX}$$K_{i\text{min}} = 0.95(\frac{H}{W})^{0.57} + 1 \text{ MIN}$$K_i = \left(\frac{K_{i\text{max}} - K_{i\text{min}}}{2}\right)P + K_{i\text{min}}$ Interpolation</div>		P	<div>Gable Roof - Edge<ul style="list-style-type: none">$K_{i\text{max}} = 0.72(H + W)^{0.51}W^{-0.034}H_f^{-0.45} + 0.34 \text{ MAX}$$K_{i\text{min}} = 0.95(\frac{H}{W})^{0.57}e^{-0.55(\frac{H_f}{W})^{1.33}} + 1 \text{ MIN}$$K_i = \left(\frac{K_{i\text{max}} - K_{i\text{min}}}{2}\right)P + K_{i\text{min}}$ Interpolation</div>		W	$FIR = 0.5H^{-0.3}W^{0.18} + 1$	(Edge)
H	$K_i = 1.4(\frac{h_{\text{at}}}{r_d})^{0.87} + 1$	DYNASPHERE			X	$FIR = 0.12H^{0.4}W^{-0.6} + 1$	(Middle)	
I	$K_i = 1.4(\frac{h_{\text{at}}}{R_c})^{0.87} + 1$	PASSIVE			Y	<div>FIR of air terminal on the "corner" of a gable structure<ul style="list-style-type: none">$FIR_{\text{max}} = 1.3(H + W)^{-0.12} + 1 \text{ MAX}$$FIR_{\text{min}} = 0.9H^{0.25}W^{-0.13} + 0.2 \text{ MIN}$$FIR = \left(\frac{FIR_{\text{max}} - FIR_{\text{min}}}{2}\right)P + FIR_{\text{min}}$ Interpolation</div>		
					Z	<div>FIR of air terminal on the "edge" of a gable structure<ul style="list-style-type: none">$FIR_{\text{max}} = 0.55(H + W)^{0.4}W^{-0.35} + 1 \text{ MAX}$$FIR_{\text{min}} = 0.4H^{0.4}W^{-0.3} + 0.7 \text{ MIN}$$FIR = \left(\frac{FIR_{\text{max}} - FIR_{\text{min}}}{2}\right)P + FIR_{\text{min}}$ Interpolation</div>		

Points 1 through 11 Critical points on a rectangular structure with multiple levels					
1	A	$H = H_0 \quad W = W_0$	7	A	$H = H_{2,3} \quad W = W_0$
2	B	$H = H_0 \quad W = W_0$	8	B	$H = (H_{1,3} - H_0) \quad W = W_{1,3}$
3	A	$H = H_{1,3} \quad W = W_0$	9	A	$H = (H_{1,3} - H_0) \quad W = W_{1,3}$
4	B	$H = H_{1,3} \quad W = W_0$	10	B	$H = (H_{2,3} - H_0) \quad W = W_{2,3}$
5	A	$H = H_{2,3} \quad W = W_0$	11	A	$H = (H_{2,3} - H_0) \quad W = W_{2,3}$
6	B	$H = H_{2,3} \quad W = W_0$		L	$H = H_0 \quad W = W_0 \quad H_f = (H_{1,3} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{1,3} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{2,3} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{2,3} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{2,3} - H_0)$

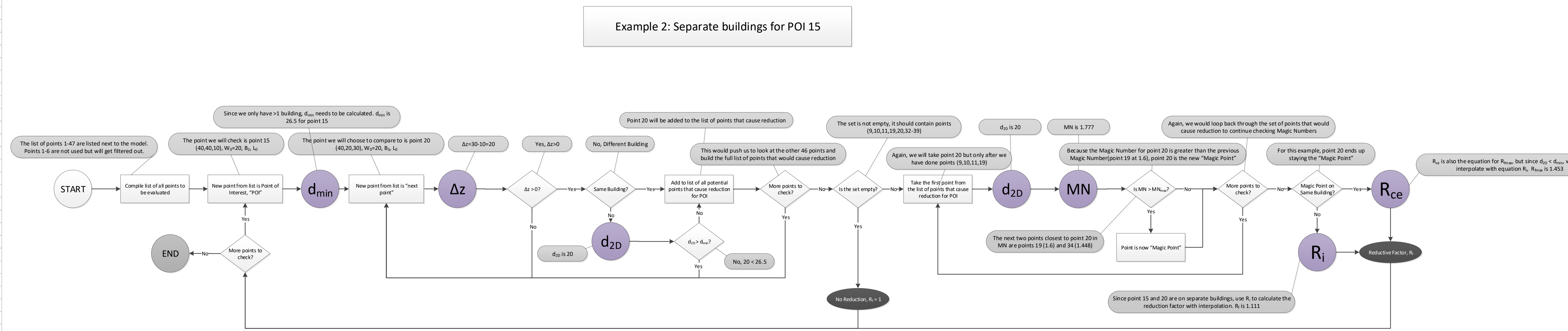
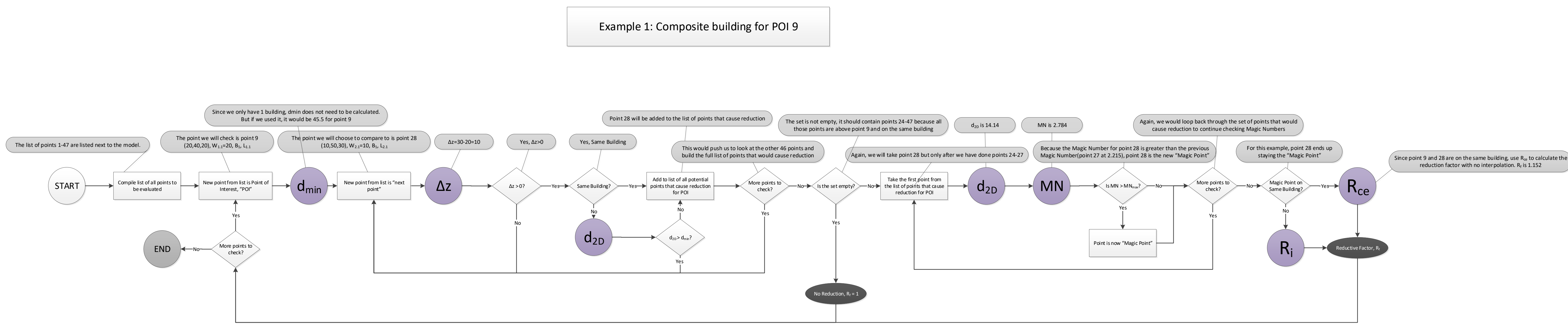
Points 12 through 25 Dynasphere terminals on a rectangular structure with multiple levels					
12	H	L	$H = H_0 \quad W = W_0 \quad H_f = H_{\text{at}}$	V	$H = H_0 \quad W = W_0$
13	H	K	$H = H_0 \quad W = W_0 \quad H_f = H_{\text{at}}$	U	$H = H_0 \quad W = W_0$
14	H	J	$H = H_0 \quad W = W_0 \quad H_f = H_{\text{at}}$	T	
15	H	J	$H = H_{1,1} \quad W = W_0 \quad H_f = H_{\text{at}}$	T	
16	H	K	$H = H_{1,1} \quad W = W_0 \quad H_f = H_{\text{at}}$	U	$H = H_{1,1} \quad W = W_0$
17	H	K	$H = H_{2,1} \quad W = W_0 \quad H_f = H_{\text{at}}$	U	$H = H_{2,1} \quad W = W_0$
18	H	J	$H = H_{2,1} \quad W = W_0 \quad H_f = H_{\text{at}}$	T	
19	H	J	$H = H_{2,1} \quad W = W_0 \quad H_f = H_{\text{at}}$	T	
20	H	L	$H = (H_{1,1} - H_0) \quad W = W_{1,1} \quad H_f = H_{\text{at}}$	V	$H = (H_{1,1} - H_0) \quad W = W_{1,1}$
21	H	K	$H = (H_{1,1} - H_0) \quad W = W_{1,1} \quad H_f = H_{\text{at}}$	U	$H = (H_{1,1} - H_0) \quad W = W_{1,1}$
22	H	J	$H = (H_{1,1} - H_0) \quad W = W_{1,1} \quad H_f = H_{\text{at}}$	T	
23	H	L	$H = (H_{2,1} - H_0) \quad W = W_{2,1} \quad H_f = H_{\text{at}}$	V	$H = (H_{2,1} - H_0) \quad W = W_{2,1}$
24	H	K	$H = (H_{2,1} - H_0) \quad W = W_{2,1} \quad H_f = H_{\text{at}}$	U	$H = (H_{2,1} - H_0) \quad W = W_{2,1}$
25	H	J	$H = (H_{2,1} - H_0) \quad W = W_{2,1} \quad H_f = H_{\text{at}}$	T	
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$

Points 1 through 8 Critical points on a rectangular structure with gable roofs on multiple levels					
1	F	$H = \frac{H_{1,2}}{P\alpha + 1} \quad W = W_{\text{Gable}}$			
2	G	$H = \frac{H_{1,2}}{P\alpha + 1} \quad W = W_{\text{Gable}}$			
3	F	$H = \frac{H_{1,2}}{P\alpha + 1} \quad W = W_{\text{Gable}}$			
4	F	$H = H_{1,2} \quad W = W_{1,2}$			
5	G	$H = (H_{1,2} - H_0) \quad W = W_{1,2}$	L	$H = H_0 \quad W = W_0 \quad H_f = (H_{1,2} + \alpha - H_0)$	
6	F	$H = (H_{1,2} - H_0) \quad W = W_{1,2}$	L	$H = H_0 \quad W = W_0 \quad H_f = (H_{1,2} + \alpha - H_0)$	
7	F	$H = \frac{(H_{1,2} - H_0)}{P\alpha + 1} \quad W = W_{\text{Gable}}$	L	$H = H_0 \quad W = W_0 \quad H_f = (H_{1,2} - H_0)$	
8	G	$H = \frac{(H_{1,2} - H_0)}{P\alpha + 1} \quad W = W_{\text{Gable}}$	L	$H = H_0 \quad W = W_0 \quad H_f = (H_{1,2} - H_0)$	
				Q	
				Q	
				Q	
				R	

Points 9 through 16 Air Terminals on a rectangular structure with gable roofs on multiple levels					
9	H	O	$H = \frac{H_{1,1}}{P\alpha + 1} \quad W = W_{\text{Gable}} \quad H_f = H_{\text{at}}$	Y	$H = \frac{H_{1,1}}{P\alpha + 1} \quad W = W_{\text{Gable}}$
10	H	P	$H = \frac{H_{1,1}}{P\alpha + 1} \quad W = W_{\text{Gable}} \quad H_f = H_{\text{at}}$	Z	$H = \frac{H_{1,1}}{P\alpha + 1} \quad W = W_{\text{Gable}}$
11	H	O	$H = \frac{H_{1,1}}{P\alpha + 1} \quad W = W_{\text{Gable}} \quad H_f = H_{\text{at}}$	Y	$H = \frac{H_{1,1}}{P\alpha + 1} \quad W = W_{\text{Gable}}$
12	H	O	$H = H_{1,1} \quad W = W_{1,1} \quad H_f = H_{\text{at}}$	Y	$H = H_{1,1} \quad W = W_{1,1}$
13	H	P	$H = (H_{1,1} - H_0) \quad W = W_{1,1} \quad H_f = H_{\text{at}}$	Z	$H = (H_{1,1} - H_0) \quad W = W_{1,1}$
14	H	O	$H = (H_{1,1} - H_0) \quad W = W_{1,1} \quad H_f = H_{\text{at}}$	Y	$H = (H_{1,1} - H_0) \quad W = W_{1,1}$
15	H	O	$H = \frac{(H_{1,1} - H_0)}{P\alpha + 1} \quad W = W_{\text{Gable}} \quad H_f = H_{\text{at}}$	Y	$H = \frac{(H_{1,1} - H_0)}{P\alpha + 1} \quad W = W_{\text{Gable}}$
16	H	P	$H = \frac{(H_{1,1} - H_0)}{P\alpha + 1} \quad W = W_{\text{Gable}} \quad H_f = H_{\text{at}}$	Z	$H = \frac{(H_{1,1} - H_0)}{P\alpha + 1} \quad W = W_{\text{Gable}}$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + \alpha + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + \alpha + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$
				L	$H = H_0 \quad W = W_0 \quad H_f = (H_{\text{at}} + H_{1,1} - H_0)$



Point #	Building	x	y	z	w	dmin	Magic Number	Magic Point	Magic Reductive Factor	Total Reductive Factor
1	0	0	0	0	60	0.000	0.000		1000	1000
2	0	0	0	0	60	0.000	0.000		1000	1000
3	0	0	0	0	60	0.000	0.000		1000	1000
4	0	0	0	0	60	0.000	0.000		1000	1000
5	0	0	0	0	60	0.000	0.000		1000	1000
6	1	0	45	20	20	45.483	5.053	26	1658	1658
7	1	0	40	20	20	45.483	2.756	28	1301	1301
8	1	10	40	20	20	45.483	2.756	28	1301	1301
9	1	20	40	20	20	45.483	2.002	28	1362	1362
10	1	30	40	20	20	45.483	2.468	28	1251	1251
11	1	40	20	55	20	45.483	2.756	23	1301	1301
12	2	45	60	10	20	26.486	3.653	32	1658	1658
13	2	40	60	10	20	26.486	1.993	32	1301	1301
14	2	30	60	10	20	26.486	1.993	34	1301	1301
15	2	40	40	10	20	26.486	1.777	20	1453	1111
16	2	50	40	10	20	26.486	1.993	34	1301	1301
17	2	60	40	10	20	26.486	1.993	36	1301	1301
18	3	50	40	10	20	26.486	3.653	36	1658	1658
19	3	50	20	30	20	62.402	3.469	40	1301	1301
20	3	40	20	30	20	62.402	2.520	40	1362	1362
21	3	30	40	30	20	62.402	3.469	40	1301	1301
22	3	40	0	30	20	62.402	3.469	42	1301	1301
23	3	45	0	30	20	62.402	6.361	42	1658	1658
24	1	0	60	30	10	51.393	0.000		1000	1000
25	1	0	55	30	10	51.393	0.000		1000	1000
26	1	0	50	30	10	51.393	0.000		1000	1000
27	1	5	50	30	10	51.393	0.000		1000	1000
28	1	10	50	30	10	51.393	0.000		1000	1000
29	1	10	55	30	10	51.393	0.000		1000	1000
30	1	10	60	30	10	51.393	0.000		1000	1000
31	1	5	60	30	10	51.393	0.000		1000	1000
32	2	50	60	20	10	37.459	0.000		1000	1000
33	2	50	55	20	10	37.459	1.037	19	1000	1000
34	2	50	50	20	10	37.459	1.294	19	1000	1000
35	2	55	50	20	10	37.459	1.188	19	1000	1000
36	2	60	50	20	10	37.459	1.144	19	1000	1000
37	2	60	55	20	10	37.459	0.998	19	1000	1000
38	2	60	60	20	10	37.459	0.000		1000	1000
39	2	55	60	20	10	37.459	0.000		1000	1000
40	3	50	10	40	10	64.322	0.000		1000	1000
41	3	50	5	40	10	64.322	0.000		1000	1000
42	3	50	0	40	10	64.322	0.000		1000	1000
43	3	55	0	40	10	64.322	0.000		1000	1000
44	3	60	0	40	10	64.322	0.000		1000	1000
45	3	60	5	40	10	64.322	0.000		1000	1000
46	3	60	10	40	10	64.322	0.000		1000	1000
47	3	55	10	40	10	64.322	0.000		1000	1000



Process for Obtaining Striking Distance Surface

Building Geometry and Layout

Air Terminal Tip Position (x,y,z_{at})

Lightning Protection Level

See Table → Downward Leader Charge

Cloud Base Height

Site Elevation

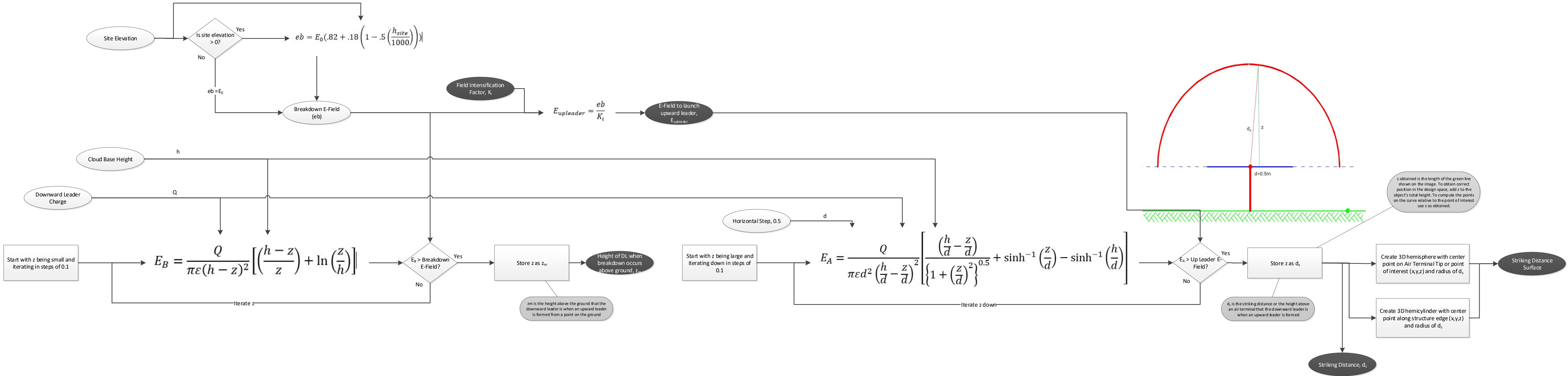
See Process → Breakdown E-Field (eb)

Field Intensification Factor, K_i

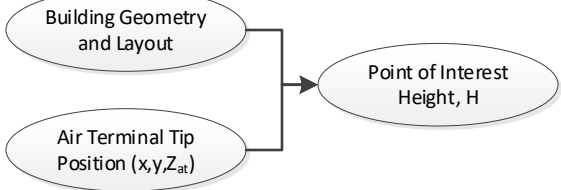
Default Breakdown E-Field (E₀) 3,100,000

Table 1: Summary of the key parameters and probabilities associated with the lightning protection levels used to design a lightning protection system (LPS) for ordinary structures.

LPL	Leader charge Q (C)	Peak current I _p (kA)	Striking distance (m)	% strikes > I _p (Interception Efficiency)
I	0.16	2.9	20	99
II	0.38	5.4	30	97
III	0.93	10.1	45	91
IV	1.80	15.7	60	84



Process for Obtaining Velocity-derived boundary

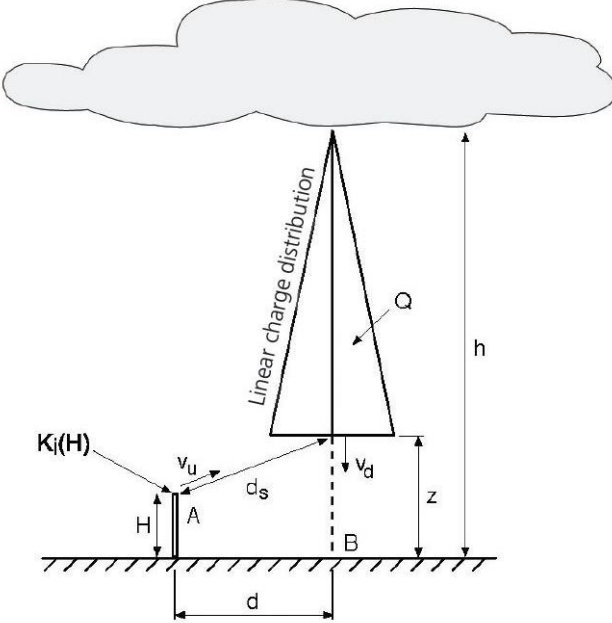
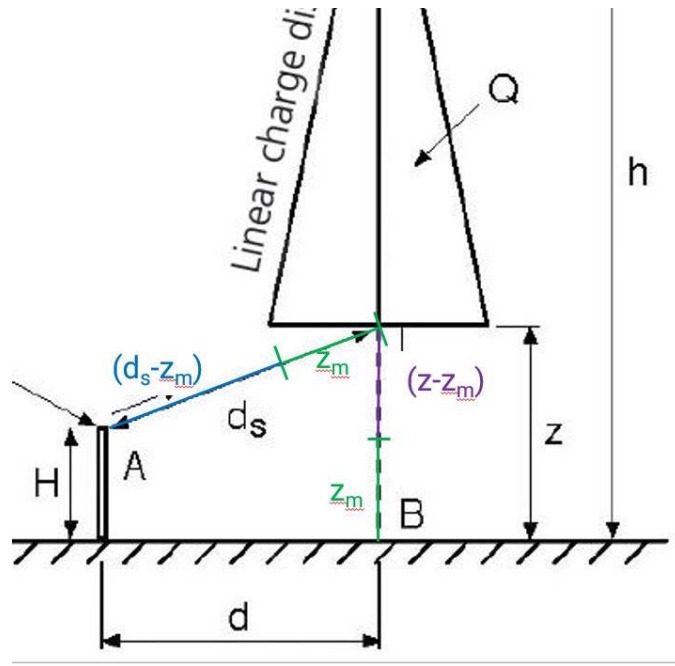


Leader Velocity Ratio

Modified Leader Velocity Ratio

Height of DL when breakdown occurs above ground, z_0

Striking Distance, d_s



Comparing Distance over velocity gives time.

$$\frac{(d_s - z_m)}{v_u} \leq \frac{(z - z_m)}{v_d}$$

Generating the Velocity Driven Boundary is tricky because there is no $y=ak^2+b$ equation. Rather the function $d(z)$ is a square root function that is undefined for z values less than z_0 here.

$$z_0 = \frac{K_v H - z_m(K_v - 1)}{K_v + 1}$$

The default velocity ratio of 1.1 is usually saved as a global variable. The ratio is modified to be 1.075 for LPL 3 and to 1.05 for LPL4

$$K_v = \frac{v_d}{v_u}$$

Height of DL when breakdown occurs above ground, z_0

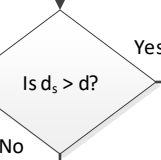
Point of Interest Height, H

Leader Velocity Ratio

Luckily, the velocity driven boundary is truncated for all values of z that are less than the height of the point of interest (H). Therefore, before starting any iteration to generate the velocity driven boundary, $d(H)$ should be compared to the striking distance d_s (from Process 2) to determine intersection.

$$d = \frac{z_m(K_v + 1) + H}{K_v}$$

Striking Distance, d_s

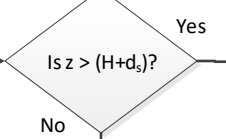
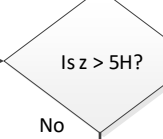


The Velocity driven boundary has no intersection with the striking distance curve. Attractive radius is equal to the striking distance, d_s

Build the Velocity driven boundary starting at $z = H$

$$d = \sqrt{\left[\frac{z_m(K_v - 1) + z}{K_v} \right]^2 - (z - H)^2}$$

Store (z , d)



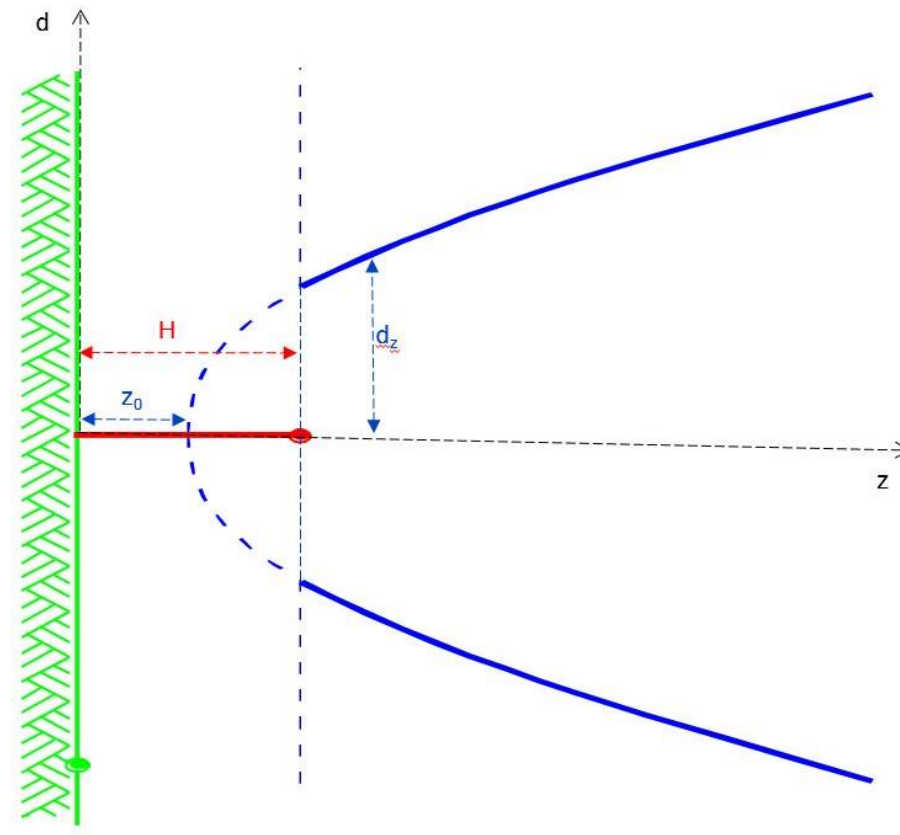
Velocity-derived boundary

Fill rest of z values with last value

Iterate z

Surface will be a positive "mostly" 3 dimensional parabolic shape with centered on the air terminal tip (x,y) or building corner (x,y). The distance from this point (x,y) is the array of d for given values of z . Edge geometry will have a 2D parabolic cross section extended along its length.

The function $d(z)$ has an inflection point where values of d begin to decrease after values of z get too large. In the case where H is small compared to d , the rest of the values for d should remain vertical when intersecting the striking distance curve.

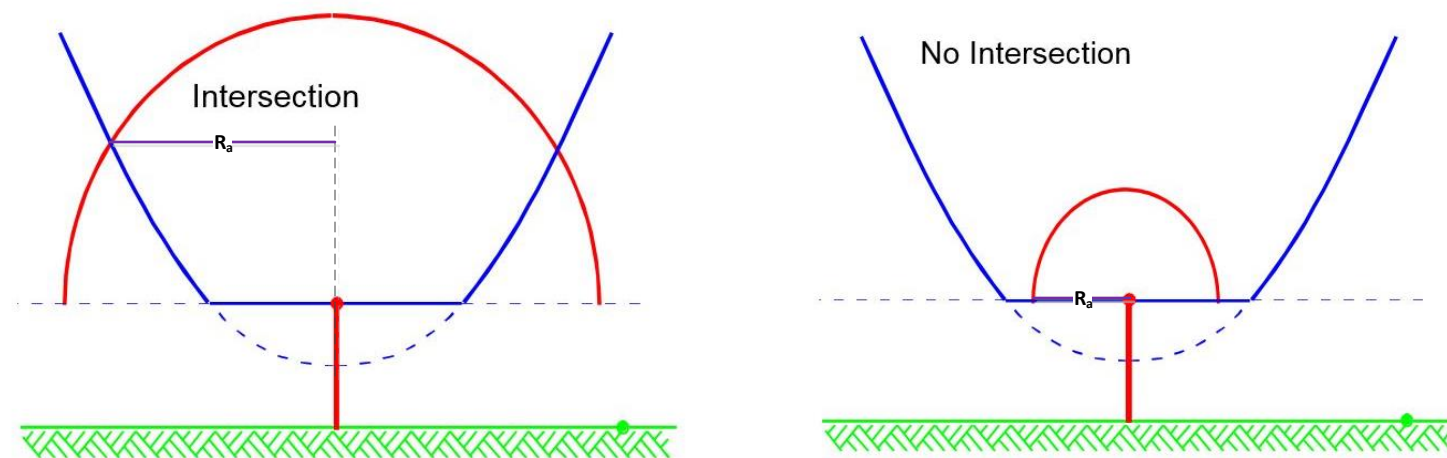


Process for Obtaining
Protection Radius

Striking Distance
Surface

Attractive Radius

Velocity-derived
boundary



Surface will be a *mostly* hemispherical shape with centered on the air terminal tip (x,y,z) or building corner (x,y,z) . Edge geometry will have a semi-circular cross section extended along its length.

Striking Distance
Surface

Surface will be a positive *mostly* 3 dimensional parabolic shape with centered on the air terminal tip (x,y) or building corner (x,y) . The distance from this point (x,y) is the array of d for given values of z . Edge geometry will have a 2D parabolic cross section extended along its length.

Velocity-derived
boundary

Because both boundaries are circularly symmetric around a single point, their intersection will draw a circle with a constant radius. This radius is exported as the "attractive radius"

Check Intersection of
both surfaces

Has
intersection?

Yes

Attractive Radius
 (R_a, x, y, z)

Store "Collection Circles" as a given origin
point at the same (x,y) as the point of
interest, the (z) of the intersection, and (R_a)
as the attractive radius as shown

Collection Circles for
Structure

Collection Circles for
Terminals

No

Use max radius of the
striking distance curve at
the feature height
 (d_s, x, y, h_i)

If no intersection occurs between the striking distance curve and velocity driven boundary, then there are no upward leaders from ground level that will "win the race" against an upward leader from the point of interest when a downward leader approaches.

Process for checking building protection

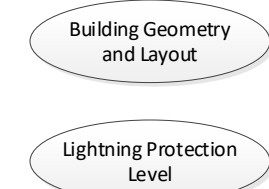
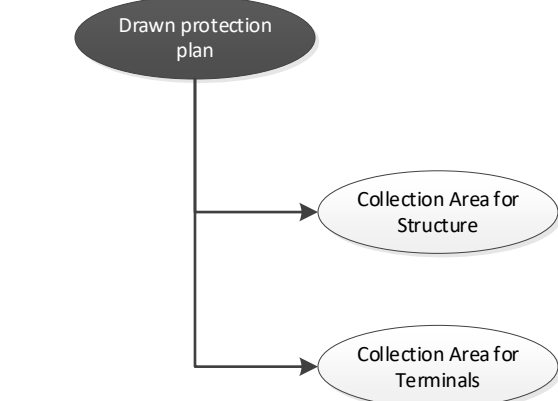


Table 2: De-rating angles applied in the CVM for tall structures ($H \geq 60$ m).

LPL	Interception Efficiency	De-rating Angle
I	99	26°
II	97	23°
III	91	20°
IV	84	15°

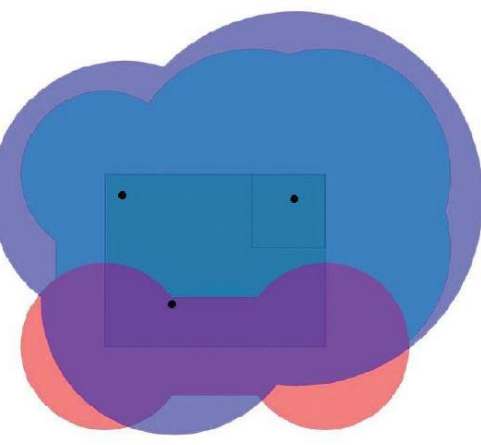
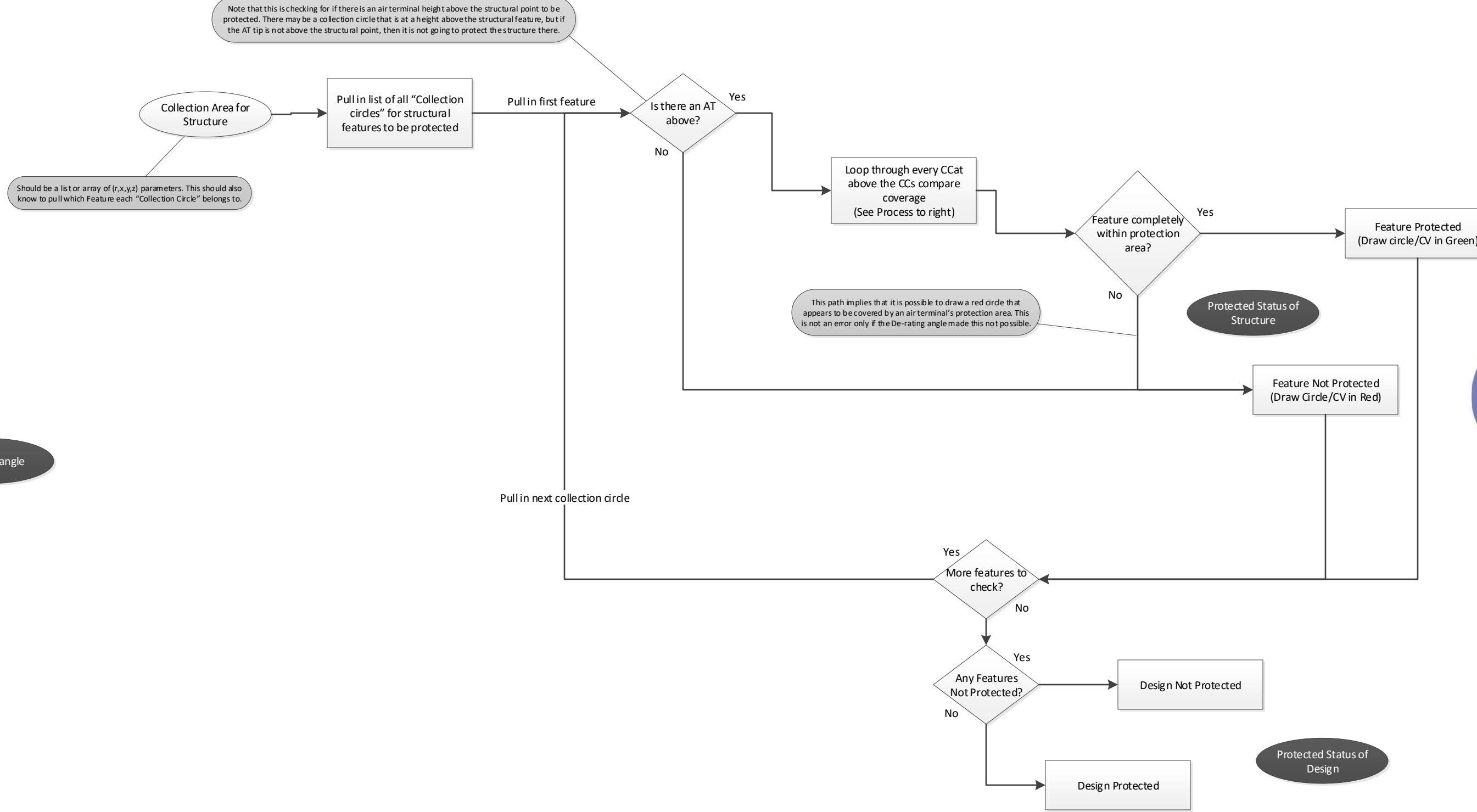
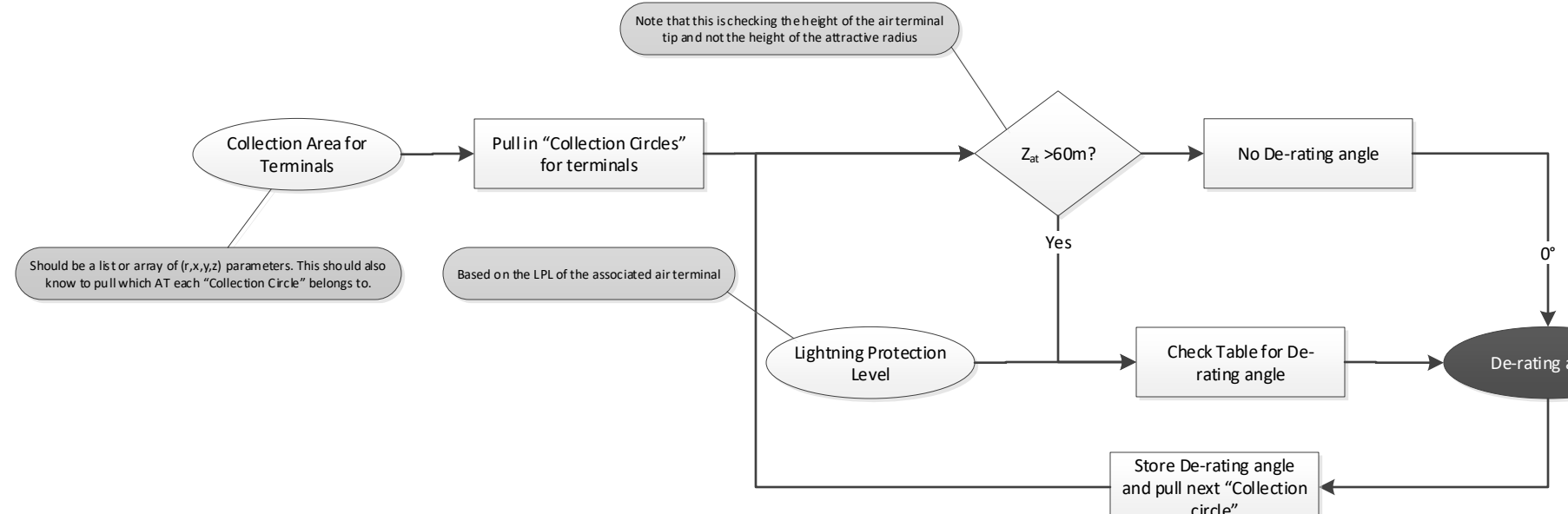


Figure 6: 2D plan view display of the three air termination attractive areas (light blue) and the competing features attractive areas (darker blue), including those not shielded or protected by the air terminations (red areas).

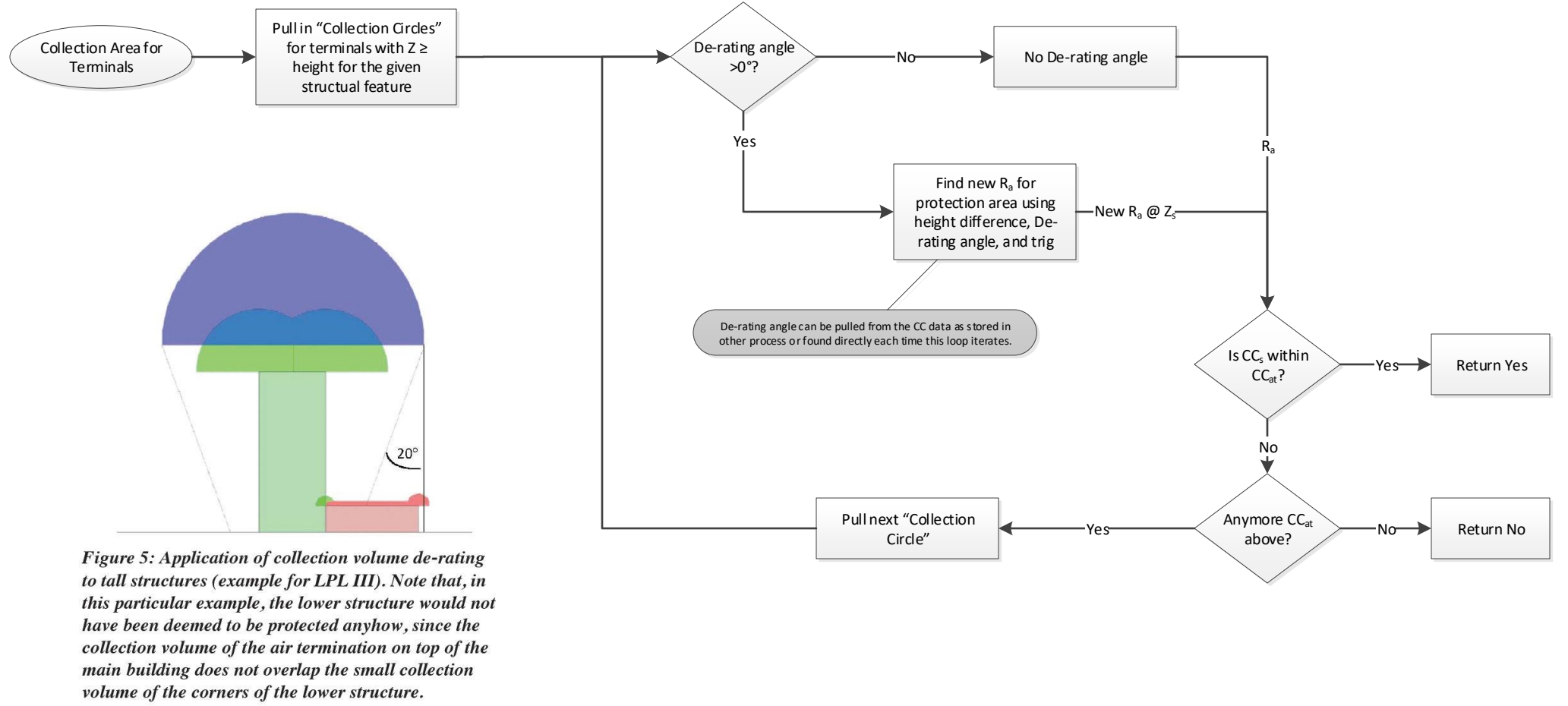


Figure 5: Application of collection volume de-rating to tall structures (example for LPL III). Note that, in this particular example, the lower structure would not have been deemed to be protected anyhow, since the collection volume of the air termination on top of the main building does not overlap the small collection volume of the corners of the lower structure.