**Constructor** is a special method used to create and initialize an object of a class.

**Destructor** is used to destroy the object.

We’ll create a Class Student with an instance variable student name. We’ll see how to use a constructor to initialize the student name at the time of object creation.

Using self, we can access the instance variable and instance method of the object.

class Student:

def \_\_init\_\_(self, name):

self.name = name

def display(self):

print(‘Hello, my name is’, self.name)

b1 = Student(‘Cherry’)

b1.display()