

## EXAM 1: NEXT WEEK

### Software simulation (ARMSim)

Assembly language will be simulated using ARMSim Simulator. LEGv8 and ARMSim (RMv7) are almost similar with little distinction.

### LEGv8 VS ARMv7 (ARMSim) Registers

LEGv8 Registers

X0	
X1	
X2	
X3	
X4	
X5	
X6	
X7	
	.
	.
	.
	.
X31	

32 registers)

64 bit

ADD X0, X1, X2

ARMv7 Registers (ARMSim)

R0	
R1	
R2	
R3	
R4	
R5	
R6	
R7	
	.
	.
	.
	.
R15	

16 registers)

32 bit

ADDI R0, R1, R2

	LEGv8	ARMSim
ADD <sub>2</sub>	ADDI	ADD
SUB <sub>2</sub>	SUBI	SUB
MOV →	MOVI	MOV
	LDUR	LDR
	LDURB	LDRB
	STUR	STR
	CMPI	CMP

ADD R1, R1, #2

MOV R1, #10

**Program:** A C++ program adds two given numbers a=10 and b=20 and prints resulting number. Convert the following C++ code to assembly code and simulate using ARMSim Version 2.1.

#### C++ Code:

```
#include <iostream>
using namespace std;
int main()
{
    int a=10, b=20, c;
    c = a + b;
    cout << c;
    return 0;
}
```

#### LEGv8 Instructions:

```
→ MOVI X2, #10    @ X2 = 10
   MOVI X3, #20    @ X3 = 20
   ADD X1, X2, X3  @ X1 = X2 + X3 = 30
```

ARMv8

X2 → a

X3 → b

simulator - ARMv7

MOV R2, #10      || a = 10

MOV R3, #20      || b = 20

ADD ~~MOV~~ R1, R2, R3      || c = a + b

**Program:** A C++ program to find the factorial of 3. Convert the following C++ code to assembly code and simulate using ARMSim version 2.1.

### C++ Code:

```
#include <iostream>  
using namespace std;
```

```
int main()
```

```
{  
    int i, j=1, n=3;  
    for (i = 1; i <= n; i++)  
    {  
        j = j * i;  
    }  
cout << j;  
}
```

$i > n \rightarrow$   
Go to exit

ARMSim — ARM v7

R2      R5      R6  
↓      ↓      ↓  
n      j      i

~~MOV R2, #3~~

MOV R5, #1      // j = 1  
MOV R2, #3      // n = 3  
MOV R6, #1      // i = 2

Loop: CMP R6, R2      // compare i and n  
      B.GT exit      // i > n - Go to exit  
      MUL R5, R5, R6      // j = j \* i  
      ADD R6, R6, #1      // i++  
      B Loop

exit:

// Write a C++ program to add two given integer numbers using user defined function.

~~#include <iostream>~~

~~using namespace std;~~

~~int add (int x, int y); // function declaration~~

~~int main() // main code~~

~~{~~

~~int a=5, b=4, c;~~

~~c = add(a, b); // function call~~

~~cout<<"Result:"<<c;~~

~~return 0;~~

~~}~~

~~int add (int x, int y) // function definition~~

~~{~~

~~return (x + y);~~

~~}~~

$$\frac{a}{9} \quad \frac{a}{3} \quad \frac{b}{4}$$

5 4

$$5 + 4 = 9$$

OUTPUT

Result: 9

BL → Branch Linking.

R1  
a

R2  
b

R9  
c.

@ Write a C++ program to add two given integer numbers using user defined function.

```
106 MOV R1, #5
104 MOV R2, #4
108 → BL addition
112 B Exit
```

// a = 5  
// b = 4

→ addition:

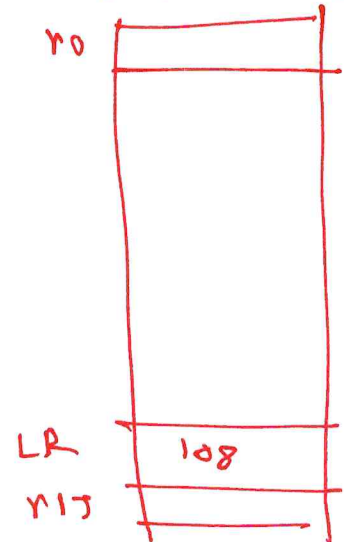
```
ADD R9, R1, R2
BX LR
```

// R9 = 9

Exit:

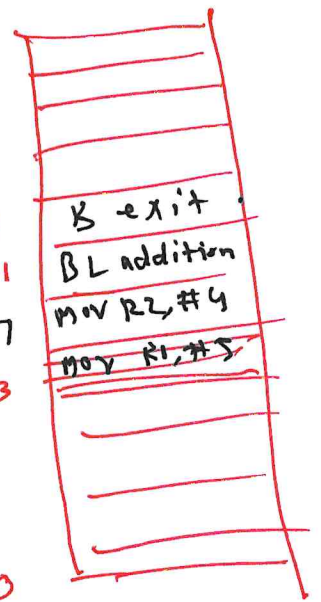
108

Registers



32  
2 - 1

112-115  
108-111  
104-107  
100-103



Memory