NOTATION FOR ACTIONS

Actions on button and knob controls are represented by different types of brackets around the control name:

Notation	[CONTROL]	<control></control>	(CONTROL)	{CONTROL}
Action	Square brackets for press	Angled brackets for long press	Rounded brackets for turn	Curly brackets for turn while pressing

Actions can be nested to represent order of operations. For example creating a new a song - press and hold SHIFT, press NEW, release shift, then press NEW - is written as:

[SHIFT [NEW]] [NEW]

NOTATION FOR CONTROLS

- Control buttons are referred to by their label. If referring to a 'shifted' label they are written in italics, e.g. SAVE and DELETE.
- Control knobs are referred to as: VSCROLL, HSCROLL, UPPER, LOWER, SELECT/SETTINGS, TEMPO/SWING and OUTPUT LEVEL.
- Mute / Launch pads are referred as MUTE. A specific mute pad can be referred to by a number, with top being 1, e.g. MUTE 1.
- Audition / Section pads are referred to as AUDITION. A specific audition can be referred to by a number, with top being 1, e.g. AUDITION 1.

CHANGELOG

Version Changes

1.0 Initial release for firmware version 3.1

Latest version can be found at github.com/nvillar/deluge

8/8

DELUGE SHORTHAND 1.0

GLOBAL CONTROLS

Action	Sequence
View / change zoom level	[HSCROLL] / {HSCROLL}
Scroll grid up-down / left-right	(VSCROLL/HSCROLL)
New song	[SHIFT [NEW]] [NEW]
Delete song	(Load) (Select) [Shift [<i>Delete</i>]] [<i>Delete</i>]
Load song	[LOAD] (SELECT) [LOAD]
Load song keeping current tempo	[LOAD] (SELECT) [TEMPO] [LOAD]
Load song delaying change	(LOAD) (SELECT)
Fast scroll song list	(LOAD) [SHIFT (SELECT)]
QWERTY search in song loading mode	[PAD]
Save song	[SAVE] (SELECT) [SELECT]
Save song collecting samples	[SAVE] (SELECT) <select> [SELECT]</select>
Change tempo coarse / fine	(TEMPO) / {TEMPO}
Metronome	[SHIFT [TAP TEMPO]]
Swing	[SHIFT (TEMPO)]
Adjust brighness	[SHIFT [LEARN] (TURN)]
Firmware update	[SHIFT [POWER ON]]
Settings menu	[SHIFT [SELECT]]
Open sound editor	[SELECT] (HSCROLL)
Change LED refresh rate	[CLIP] (SELECT)
Resample	[SHIFT [RECORD]]
Loop resample	[RECORD [PLAY]] [RECORD [PLAY]]

CLIP VIEW

Action	Sequence
Long notes	[Note start PAD [Note end PAD]]
Long notes across screens	[PAD] (HSCROLL) [HSCROLL [PAD]]
Adjust note velocity	[PAD (HSCROLL)]
Set note probability	[PAD (SELECT)]
Copy all note columns at current zoom	[LEARN [HSCROLL]]
Paste all note coluns into current zoom	[SHIFT [LEARN [HSCROLL]]]
Adjust note velocity	[PAD (HSCROLL)]
Duplicate clip	[SHIFT [HSCROLL]]
Set clip length	[SHIFT (HSCROLL)]
Shift clips left/right	[VSCROLL (HSCROLL)]
Clear all clip notes	[HSCROLL [BACK/UNDO]]
Note zoom level to 128th and 256th	[LEARN (TEMPO)]
Live record notes into sequencer	[PLAY] [RECORD] [AUDITION/PAD/KEYBOARD]
Change clip color	[SHIFT (VSCROLL)]
Change row color	[SHIFT [AUDITION (VSCROLL)]]
Nudge note	[PAD {HSCROLL}]
Repeat note	[PAD {VSCROLL}]
Transponse note	[PAD (VSCROLL)]
Change octave	{VSCROLL}
Record automation	[RECORD (UPPER/LOWER)]
Erase automation	[SHIFT [UPPER/LOWER]]
Copy automation	[LEARN [UPPER/LOWER]]
Paste automation	[SHIFT [LEARN [UPPER/LOWER]]]
Per-note parameter lock	[PAD (UPPER/LOWER)]

MIDI

Action	Sequence
Select MIDI channel in MIDI clip	(SELECT)
Set MIDI CC for param knobs in MIDI clip	[UPPER/LOWER (SELECT)]
Change CC keeping automation in MIDI clip	[UPPER/LOWER {SELECT}]
Enable MIDI note output for a kit clip row	[AUDITION [MIDI]]
Set MIDI channel / note for a MIDI kit clip row	[AUDITION (LOWER/UPPER)]
Map external controller to synth or kit notes	[LEARN [AUDITION] [External controller]]
Map external controller to trigger button	[LEARN [MUTE/RECORD/PLAY] [External controller]]
Unmap external controller from trigger	[SHIFT [LEARN [MUTE/RECORD/PLAY]]]
Map external controller to Deluge parameter	[SHIFT [Param PAD]] [LEARN [External controller]]
Unmap external controller from Deluge parameter	[SHIFT [Param PAD]] [SHIFT [LEARN]]

2/8

ARRANGER VIEW

Action	Sequence
Move play bar position	(HSCROLL)
Add clip into arranger	[PAD]
Change clip instance	[PAD (SELECT)]
Delete clip instance	[Clip start PAD]
Delete row from arranger	[AUDITION [DELETE]]
Change clip instance length	[Clip start PAD [New clip end PAD]]
Enter clip	[TAIL PAD]
Move clip instance horizontally	[PAD (HSCROLL)]
Move row vertically	[AUDITION (VSCROLL)]
Clear all clip instances	[HSCROLL [BACK/UNDO]]
Mute / unmute instrumet	[MUTE]
Audition instrument	[AUDITION]
Solo instrument	[HSCROLL [MUTE]]
Auto scroll timeline while playing	[CROSS SCREEN]
Start playback from current screen	[HSCROLL [PLAY]]
Make clip unique (white)	[SHIFT [Start PAD]]
Copy clip between arranger and song views	[PAD [SONG]]
Adjust clip parameter	[PAD (UPPPER/LOWER)]
Adjust playback time	[SHIFT (HSCROLL)]
Rename track	[AUDITION [NAME PAD 3,5]]

SYNTH, MIDI, CV CLIPS

Action	Sequence
Cycle default scales	[SHIFT [SCALE]]
Change root note of current scale	[SCALE [AUDITION of new root note]
Alter current scale	[AUDITION {SELECT}]
Clone current synth or clit preset	(LOAD [SELECT]
Transpose clip by octave	{VSCROLL}
Transpose clip by semitone (SCALE must be off) [SHIFT {VSCROLL}]	[SHIFT {VSCROLL}]

SYNTH CLIPS

Action	Sequence
New init synth	[SHIFT [SYNTH]]
Load single cycle sample	[SHIT [BROWSE]] [SELECT] (SELECT) [SELECT] [BACK]
Load long (basic) or multi samples	Load long (basic) or multi samples [SHIT [BROWSE]] [SELECT] (SELECT) <select> (SELECT) [SELECT] [BACK]</select>
Save synth as new preset	[SAVE [SYNTH]] (SELECT)
Synth resample	[record [audition]]

KIT CLIPS

Action	Sequence
New init kit	[SHIFT [KIT]]
Save kit as new preset	[SAVE [KIT]] (SELECT)
Move kit clip row up/down	[AUDITION {VSCROLL}]
Add instrument into a blank kit row	[AUDITION [KIT]] (SELECT) [SELECT]
Start/stop recording sample from input into kit [AUDITION [RECORD]] / [RECORD]	[AUDITION [RECORD]] / [RECORD]
Slice a pre-recorded sample into kit	(SHIFT [KIT]] (SELECT) [SHIFT [SELECT]]

8/9

AUDIO CLIPS

Action	Sequence
Create new audio clip in song view	[PAD [SELECT]]
Create new audio clip in arranger view	[AUDITION [SELECT]]
Clear audio recording in clip view	[HSCROLL [BACK/UNDO]]
Change wave color in clip view	[SHIFT (VSCROLL)]
Set audio clip end point / loop length	[End PAD] [PAD]
Adjust audio clip length (audio will stretch) [SHIFT (HSCROLL)]	[SHIFT (HSCROLL)]
Grab audio tempo to avoid time stretching [TEMPO [PAD]]	[TEMPO [PAD]]

WAVEFORM EDITOR

Action	Sequence
Enter waveform file editor in audio clip view [SHIFT [WAVEFORM PAD 1,1]]	[SHIFT [WAVEFORM PAD 1,1]]
Change start/end points of sample	[Green/Red PAD] [PAD]
Set loop start point	[Green PAD [PAD to the right]
Set loop end point	[Red PAD [PAD to the left]
Change loop start/end point	[Blue/Purple PAD] [PAD]
Delete loop points at start/end	[Blue PAD [Green PAD]] / [Purple PAD [Red PAD]]

RECORDING AUDIO IN SONG OR ARRANGER VIEWS

Action	Notation
Set input source in song view	[LEARN/INPUT [PAD]] (SELECT) [SELECT]
Set input source in arranger view	[LEARN/INPUT [AUDITION]] (SELECT) [SELECT]
Check armed clips	<record></record>
Arm clip (blink red = solo rec, blink purple = multi rec) [RECORD [MUTE/LAUNCH]]	[RECORD [MUTE/LAUNCH]]
Enable metronome to lock-in clip timing to song BPM [SHIFT [TAP TEMPO]]	[SHIFT [TAP TEMPO]]
Start recording	[RECORD] [PLAY]
Stop recording	[MUTE/LAUNCH]
Enable count-in	[SHIFT [SELECT]]

SONG VIEW

Action	Sequence
Queue clip launch / stop	[MUTE]
Instant launch / stop clip	[SHIFT [MUTE]]
Enter clip or create new on blank row	[PAD]
Move clip row	[PAD (VSCROLL)]
Change clip section color	[SHIFT [AUDITION]]
Queue section launch section	[AUDITION]
Section repeat	<audition <a=""><a><a><a><a><a><a><a><a><a><a><a><a><</audition>
Cancel section repeat during countodwn	(SELECT)
Clone clip from source to destination row	[PAD [PAD]]
Delete clip	[PAD [<i>DELETE</i>]]
Queue solo clip	[HSCROLL [MUTE]]
Instant solo clip	[SHIFT [HSCROLL [MUTE]]]
Clip parameter change	[PAD (UPPER/LOWER)]
Song parameter change	[AFFECT ENTIRE] (UPPER/LOWER)
Change clip preset	[PAD (SELECT)]
Change clip type	[PAD [SYNTH/MIDI/CV/SELECT]]
Check clip name	<pad></pad>
Record to arranger at play bar position / stop recording	[RECORD [SONG]] / [RECORD]

LOOPING IN SONG VIEW

Action	Notation
Overdub layers	[PLAY] [RECORD [PAD below existing clip]]
Continous overdub layers	[PLAY] [RECORD [AUDITION below existing clip]]
Close loop recording	[MUTE]
Close loop recording and solo [HSCROLL [MUTE]]	[HSCROLL [MUTE]]
Cancel overdub clip	[PAD] or [AUDITION]