

Announcing ERA (Extensive Al: Reimagined and Advanced), the most advanced deep Al course in the world, designed to give you unparalleled hands-on experience in cutting-edge Al technologies! This is the 9th iteration of our highly successful training program, now merging our two beloved courses, EVA (Extensive Vision Al) and END (Extensive NLP via Deep Learning), along with key sessions from EMLO (Extensive Machine Learning Ops).

Registrations open on April 5th and close on April 18th. The course commences on April 29th, with classes held every Saturday at 9:00 AM.

Due to recent breakthroughs in Al research, the entire course has been re-written, with an updated curriculum that covers both vision and NLP topics, as well as machine learning operations. In nearly every session, students will be developing applications and deploying them on the cloud!

Each weekly session features hands-on exercises, accessible through our new Learning Management System (LMS), ensuring that students gain practical experience in addition to

theoretical knowledge. Every session starts with solving the previous week's assignment and quiz, reinforcing the learning process.

 \mathbf{Y} ERA is the culmination of our best offerings, providing a comprehensive and unparalleled deep Al learning experience.

Here is the complete Syllabus:

Session	Name	Description
Session 1	Fundamentals of Artificial Intelligence;	Introduction to neural network concepts, data representation for images, text, and audio, converting spatial to temporal data and vice versa, understanding convolutions, fully connected layers, and forward propagation mathematics
Session 2	Exploring Neural Network Architectures;	Delving into multi-channel convolutions, max pooling, layer structures, receptive fields, attention spans, and receptive field calculation.
Session 3	Git and Python Essentials;	Introducing Git, GitHub, and Python for effective collaboration and programming in Al projects.
Session 4	Building the First Neural Networks;	Understanding kernels, channels, word embeddings, embedding mutation, embedding layers, comparing vision and language models, positional encoding, SoftMax, and GPU processing.
Session 5	Introduction to PyTorch;	Learning PyTorch basics, tensors, AutoGrad, squeezing and unsqueezing operations, and constructing a neural network from scratch using PyTorch.
Session 6	Backpropagation and Advanced Architectures;	Grasping backpropagation mathematics, fully connected layers, spatial data loss and recovery, modern Al architectures, negative log likelihood, SoftMax, and learning rates
Session 7	In-Depth Coding Practice;	Hands-on coding exercises and optimization of code performance
Session 8	Advanced Techniques and Optimizations;	Exploring batch normalization, dropout, word-level masking, regularization, convolution types, dense problems, and optimizers
Session 9	Data Augmentation and Visualization;	Understanding data augmentation, preprocessing, tokenization, class activation maps, GradCAM, and attention visualization techniques
Session 10	PyTorch Lightning and Al Application Development;	Learning PyTorch Lightning, Fabric, and creating Lightning-based Al applications
Session 11	Residual Connections in CNNs and FC Layers;	Examining ResNet and the concept of residual connections in neural networks
Session 12	Building and Deploying Al Applications;	Creating machine learning pipelines for training and deployment of Al models
Session 13	YOLO and Object Detection Techniques;	Understanding anchor boxes and the YOLO object detection algorithm
Session 14	Multi-GPU Training and Scalable Model Serving;	Implementing multi-GPU training, dynamic batching, and autoscaling for model serving
Session 15	UNETs, Variational AutoEncoders, and Applications;	Exploring UNETs, variational autoencoders, and their practical applications
Session 16	Transformers and Advanced Embedding Techniques;	Studying transformers, self-attention, cross-attention, multi-head attention, Word2Vec, encoding types, and advanced tokenization and embeddings
Session 17	Encoder Architectures and BERT;	Investigating encoder architectures and training BERT models
Session 18	Masked AutoEncoders and Vision Transformers;	Learning about masked autoencoders, vision transformers, their architectures, and training techniques
Session 19	Decoders and Generative Pre- trained Transformers;	Understanding decoder-only architectures, training GPT/GPT-2 models, and exploring sparse attention

Session 21	Training and Fine- tuning Large Language Models;	Techniques for training large language models and fine-tuning them on a single GPU
Session 22	CLIP Models and Training;	Studying contrastive language-image pre-training, understanding CLIP models, and training them from scratch
Session 23	Generative Art and Stable Diffusion;	Exploring the world of generative art and the concept of stable diffusion in Al
Session 24	Automatic Speech Recognition Fundamentals;	Introduction to Whisper and automatic speech recognition (ASR) technologies
Session 25	Reinforcement Learning Part I;	Understanding deep Q learning, A3C, and DDPG in reinforcement learning
Session 26	Reinforcement Learning Part II;	Exploring advanced reinforcement learning algorithms like T3D and Agent57
Session 27	Reinforcement Learning from Human Feedback;	Investigating reinforcement learning from human feedback (RLHF) and language-human alignment in models like ChatGPT and InstructGPT
Session 28	Training ChatGPT from Scratch;	Step-by-step guide to training a ChatGPT model from scratch
Session 29	Training Multimodal GPTs;	Techniques and best practices for training multimodal generative pre-trained transformers
Session 30	Capstone Project;	Comprehensive capstone project that consolidates and applies the knowledge gained throughout the course, encouraging students to create an innovative AI solution.