

An Introduction to Polar Codes¹

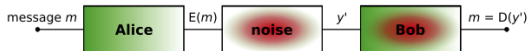
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¹Reading Project with Prahladh H, Vinod P and Sasank M

The basic problem



- Goal : Recover the **correct codeword** from a **noisy received codeword**
- Errors?

Communication Channel

Abstraction of a physical transmission medium

- Input alphabet
- Output alphabet
- Conditional probability distribution

Notion of *capacity*

$$C = \text{Max}_X I(X; Y)$$

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Coding Scheme

- Encoding
- Decoding

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Shannon's random coding approach

Given a noisy channel with channel capacity C and information transmitted at a rate R , then if $R < C$ **there exist** codes that allow the probability of error at the receiver to be made arbitrarily small.

The converse is also true. For $R > C$, an arbitrarily small probability of error is not achievable.

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Extremal Channels

Among all channels, there are two classes for which it is easy to communicate optimally:

- The **perfect channels**: the output Y determines the input X .
- The **useless channels**: the output Y is independent of the input X .

Arikan's **polar coding** is a technique to convert any binary-input channel to a mixture of binary-input **extremal channels**.

- The technique is **information lossless**, and of **low complexity***

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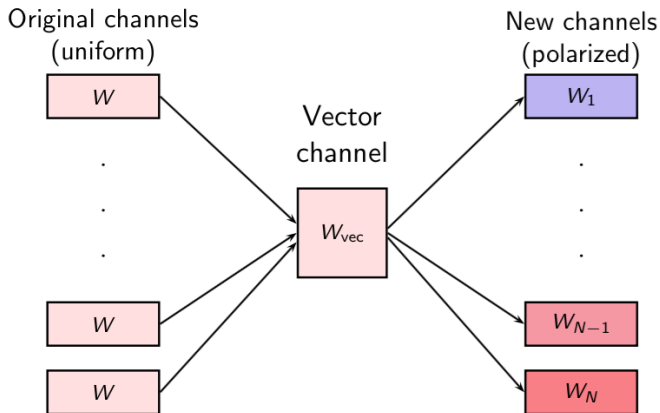
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Polarization construction

The method: aggregate and redistribute capacity



Building block

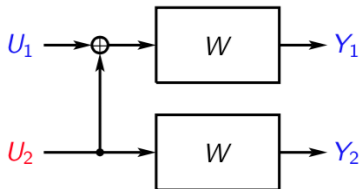
Given two copies of a binary input channel $W: \mathbb{F}_2 \rightarrow \mathcal{Y}$

- Set

$$X_1 = U_1 + U_2$$

$$X_2 = U_2$$

with U_1, U_2 i.i.d., uniform on \mathbb{F}_2 .

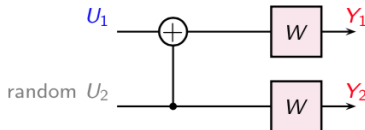


- This induces two synthetic channels $W^-: \mathbb{F}_2 \rightarrow \mathcal{Y}^2$ and $W^+: \mathbb{F}_2 \rightarrow \mathcal{Y}^2 \times \mathbb{F}_2$.

Channel Splitting

The first bit-channel W_1

$$W_1 : U_1 \rightarrow (Y_1, Y_2)$$

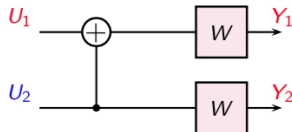


$$C(W_1) = I(U_1; Y_1, Y_2)$$

Channel Splitting

The second bit-channel W_2

$$W_2 : U_2 \rightarrow (Y_1, Y_2, U_1)$$

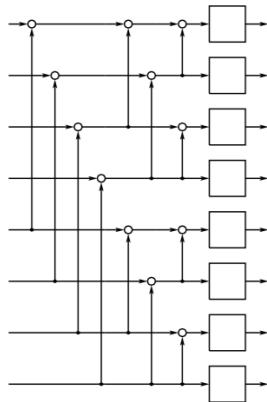


$$C(W_2) = I(U_2; Y_1, Y_2, U_1)$$

Construction ctd.

What we can do once, we can do many times. Given $W : \mathbb{F}_2 \rightarrow \mathcal{Y}$,

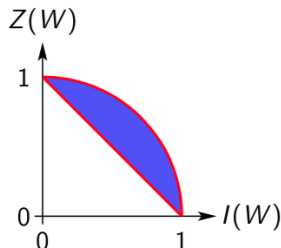
- Duplicate W and obtain W^- and W^+ .
- Duplicate W^- (and W^+),
- and obtain W^{--} and W^{-+} (and W^{+-} and W^{++}).
- Duplicate W^{--} (and W^{-+} , W^{+-} , W^{++}) and obtain W^{---} and W^{---+} (and W^{-+-} , W^{-++} , W^{+--} , W^{+-+} , W^{++-} , W^{+++}).



Polarization

Properties of $Z(W)$:

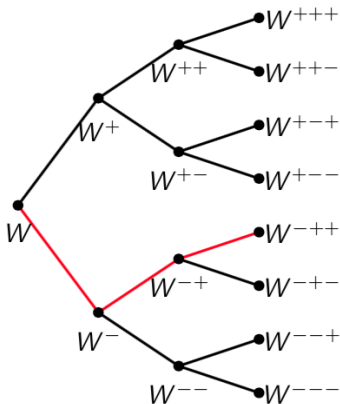
- $Z(W) \in [0, 1]$.
- $Z(W) \approx 0$ iff $I(W) \approx 1$.
- $Z(W) \approx 1$ iff $I(W) \approx 0$.
- $Z(W^+) = Z(W)^2$.
- $Z(W^-) \leq 2Z(W)$.



Since $Z(W)$ upper bounds on probability of error for uncoded transmission over W , we can choose the **good indices** on the basis of $Z(W)$. The sum of the Z 's of the chosen channels will upper bound the block error probability. This suggests studying the polarization speed of Z .

Polarization speed

- Organize the synthetic channels as a tree.
- On a typical path the Z values we encounter are squared half the time.
- On a fraction $I(W)$ of the paths Z converges to zero.
- On a 'typical' such path, Z approaches zero like $\exp(-2^{n/2})$.



Summary

- Polar codes and $I(W)$ achieving codes.
- Encoding complexity is $N \log N$.
- With successive decoding, the decoding complexity is $N \log N$
- Probability of error decays as $2^{-\sqrt{N}}$.
- Moreover, one can identify almost all the 'good' channels with $N^2 \log N$ complexity.

Future work

Do Reed Muller codes achieve capacity for binary symmetric channels? Is the decoding efficient?

Further Reading



Erdal Arikan

Channel polarization: A method for constructing capacity-achieving codes for symmetric binary-input memoryless channels.

IEEE Transactions on Theory, 2008.



C. Shannon

A Mathematical Theory of Communication.
1949.

Thank You.