Lecture #3 – Styles, styles, styles

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Goals for this lecture

Teach you ...

- What styles are in LAMMPS
- The most versatile styles and what they do
- How styles let you tailor your LAMMPS simulation

What is a style in LAMMPS lingo

- A command with many variants
 - pair_style ⇒ pair_style lj/cut, pair_style eam, etc
 - fix \Rightarrow fix nve, fix rigid/small, etc
- Why not command names = pair or fix_style ?
 - single instance: command name includes style
 - many instances: command name w/out style
- A virtual parent class with many derived child classes
 - parent = src/pair.cpp or src/fix.cpp
 - children = pair_lj_cut.cpp, pair_eam.cpp, etc
 - children = fix_nve.cpp, fix_rigid_small.cpp, etc

20 different styles in current LAMMPS

Most are invoked as input script commands, some are internal

atom	25	sets of per-atom properties			
pair	230	pairwise and manybody potentia			
bond/angle/dihedral	15/20/15	intra-molecular interactions			
kspace	15	long-range Coulombic solvers			
fix	225	operations while timestepping			
compute	140	diagnostic calculations			
region	8	geometric regions			
dump	25	output of simulation snapshots			
integrate	2	Verlet or rRESPA algorithms			
minimize	9	energy minimization algorithms			
command	45	added input script commands			
		create_box, create_atoms, run, etc			

Pair styles

- LAMMPS lingo for interatomic potentials or force fields
- Define how atoms interact each other
 - short-range portion only
- Critical choice to make for your model and material
- Trade-offs in accuracy vs computational cost
- A pair style can be pair-wise or many-body
 - LJ, Coulombic, Buckingham, Morse, Yukawa, ...
 - EAM, Tersoff, REBO, ReaxFF, ...
- Short-range Coulombics included in pair style
 - lj/cut, lj/cut/coul/cut, lj/cut/coul/long, lj/cut/coul/wolf
 - done to optimize inner loop

Categories of pair styles for different materials

- Solids
 - eam, eim, meam, adp, etc
- Bio and polymers
 - charmm, class2, gromacs, dreiding, etc
- Reactive or bond-order
 - tersoff, bop, airebo, comb, reaxff, etc
- Coarse-grained
 - dpd, granular, sph, peri, colloid, lubricate, brownian, etc
- Aspherical
 - gayberne, resquared, line, tri, etc

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- Pair table for tabulation of any pair-wise interaction
- Pair hybrid enables modeling of hybrid systems
 - polymers on metal
 - CNTs in water
 - solid-solid interface between 2 materials

List of pair styles available natively in LAMMPS

See website Commands ⇒ Pair Styles
Annotated with (gikot) for 5 accelerated variants

5.8. Pair_style potentials

All LAMMPS pair_style commands. Some styles have accelerated versions. This is indicated by additional letters in parenthesis: g = GPU, i = INTEL, k = KOKKOS, o = OPENMP, t = OPT.

parentinesis.'g Gro, i integ, k indinesi, o Grejinin, t Gri.						
none	zero	hybrid (k)	hybrid/overlay (k)			
hybrid/scaled	kim	list				
adp (o)	agni (o)	airebo (io)	airebo/morse (io)			
atm	awpmd/cut	beck (go)	body/nparticle			
body/rounded/polygon	body/rounded/polyhedron	bop	born (go)			
born/coul/dsf	born/coul/dsf/cs	born/coul/long (go)	born/coul/long/cs (g)			

- LAMMPS pair kim = interface to OpenKIM repository
- Ellad Tadmor talk: Thurs early session
- OpenKIM breakout: Fri

One-line descriptions of pair styles

See pair_style.html doc page

- none turn off pairwise interactions
- hybrid multiple styles of pairwise interactions
- hybrid/overlay multiple styles of superposed pairwise interactions
- hybrid/scaled multiple styles of scaled superposed pairwise interactions
- zero neighbor list but no interactions
- adp angular dependent potential (ADP) of Mishin
- agni AGNI machine-learning potential
- airebo AIREBO potential of Stuart
- airebo/morse AIREBO with Morse instead of LJ
- atm Axilrod-Teller-Muto potential
- awpmd/cut Antisymmetrized Wave Packet MD potential for atoms and electrons
- beck Beck potential
- body/nparticle interactions between body particles
- body/rounded/polygon granular-style 2d polygon potential
- body/rounded/polyhedron granular-style 3d polyhedron potential
- · bop BOP potential of Pettifor

Relative CPU cost of different potentials is dramatic

See website Benchmark ⇒ Interatomic potential for details Useful to estimate how long your simulation will run

System	# Atoms	Timestep	Neighs/atom	Memory	CPU	LJ Ratio I
chute flow	32000	0.0001 tau	7.2	33 Mb	2.08e-7	0.26x
polymer melt	32000	0.012 tau	9.7	8.4 Mb	2.86e-7	0.36x
LJ liquid	32000	0.005 tau	76.9	12 Mb	8.01e-7	1.0x
pure solvent	32000	0.04 tau	41.3	9.4 Mb	1.22e-6	1.53x
bulk Cu	32000	5 fmsec	75.5	13 Mb	1.87e-6	2.34x
polyethylene	32640	0.5 fmsec	149	33 Mb	3.18e-6	3.97x
bulk Si	32000	1 fmsec	30.0	11 Mb	3.28e-6	4.10x
bulk Si	32000	1 fmsec	16.6	9.2 Mb	3.74e-6	4.67x
	chute flow polymer melt LJ liquid pure solvent bulk Cu polyethylene bulk Si	chute flow 32000 polymer melt 32000 LJ liquid 32000 pure solvent 32000 bulk Cu 32000 polyethylene 32640 bulk Si 32000	chute flow 32000 0.0001 tau polymer melt 32000 0.012 tau LJ liquid 32000 0.005 tau pure solvent 32000 0.04 tau bulk Cu 32000 5 fmsec polyethylene 32640 0.5 fmsec bulk Si 32000 1 fmsec	chute flow 32000 0.0001 tau 7.2 polymer melt 32000 0.012 tau 9.7 LJ liquid 32000 0.005 tau 76.9 pure solvent 32000 0.04 tau 41.3 bulk Cu 32000 5 fmsec 75.5 polyethylene 32640 0.5 fmsec 149 bulk Si 32000 1 fmsec 30.0	chute flow 32000 0.0001 tau 7.2 33 Mb polymer melt 32000 0.012 tau 9.7 8.4 Mb LJ liquid 32000 0.005 tau 76.9 12 Mb pure solvent 32000 0.04 tau 41.3 9.4 Mb bulk Cu 32000 5 fmsec 75.5 13 Mb polyethylene 32640 0.5 fmsec 149 33 Mb bulk Si 32000 1 fmsec 30.0 11 Mb	chute flow 32000 0.0001 tau 7.2 33 Mb 2.08e-7 polymer melt 32000 0.012 tau 9.7 8.4 Mb 2.86e-7 LJ liquid 32000 0.005 tau 76.9 12 Mb 8.01e-7 pure solvent 32000 0.04 tau 41.3 9.4 Mb 1.22e-6 bulk Cu 32000 5 fmsec 75.5 13 Mb 1.87e-6 polyethylene 32640 0.5 fmsec 149 33 Mb 3.18e-6 bulk Si 32000 1 fmsec 30.0 11 Mb 3.28e-6

<u>AIREBO</u>	polyethylene	32640	0.5 fmsec	681	101 Mb	3.25e-5	40.6x
ReaxFF/C	PETN crystal	32480	0.1 fmsec	667	976 Mb	1.09e-4	136x
<u>COMB</u>	crystalline SiO2	32400	0.2 fmsec	572	85 Mb	2.00e-4	250x
<u>eFF</u>	H plasma	32000	0.001 fmsec	5066	365 Mb	2.16e-4	270x
ReaxFF	PETN crystal	16240	0.1 fmsec	667	425 Mb	2.84e-4	354x

Bond styles (also angle, dihedral, improper)

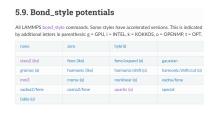
LAMMPS lingo for intra-molecular 2,3,4-body interactions

- Used for molecules with fixed covalent bonds
 - Fix bond/react can form and break them
 - Jake Gisssinger talk: Thurs late session
- To learn what bond styles LAMMPS has ... where to look?

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- Website Commands ⇒ Bond Styles or bond_style.html doc page



- · none turn off bonded interactions
- · zero topology but no interactions
- hybrid define multiple styles of bond interactions
- · class2 COMPASS (class 2) bond
- fene FENE (finite-extensible non-linear elastic) bond
- fene/expand FENE bonds with variable size particles
- · gaussian multicentered Gaussian-based bond potential
- gromos GROMOS force field bond
- · harmonic harmonic bond
- · harmonic/shift shifted harmonic bond

KSpace styles

LAMMPS lingo for long-range Coulombic solvers Web Commands \Rightarrow Kspace Styles or kspace_style.html doc page

- Options:
 - traditional Ewald, scales as $O(N^{3/2})$
 - PPPM (like PME), scales as $O(N \log(N))$
 - MSM, scales as O(N)
- Additional options:
 - non-periodic: PPPM (z) or MSM (xyz)
 - long-range dispersion (LJ) or dipolar

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- Additional options:
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- PPPM is fastest choice for most systems
 - FFTs can scale poorly for large processor counts
- MSM can be faster for low-accuracy or large proc counts
- Pay attention to cutoff & accuracy settings
 - adjusts Real-space versus KSpace work
 - can affect performance (see logfile timings)

Fix styles

Most flexible feature in LAMMPS
Fixes enable control of what happens when in a timestep
Internal flags determine when different methods of fix are invoked

communicate ghost atoms

build neighbor list (once in a while) compute forces communicate ghost forces

output to screen and files

Fix styles

```
Most flexible feature in LAMMPS
Fixes enable control of what happens when in a timestep
Internal flags determine when different methods of fix are invoked
Loop over timesteps:
  fix initial
                          NVE, NVT, NPT, rigid-body integration
  communicate ghost atoms
  fix neighbor
                                                    insert particles
  build neighbor list (once in a while)
  compute forces
  communicate ghost forces
  fix force
                       SHAKE, langevin drag, wall, spring, gravity
  fix final
                          NVE, NVT, NPT, rigid-body integration
  fix end
                                 volume & T rescaling, diagnostics
  output to screen and files
```

- Assign each fix a unique alphanumeric ID
- Choose what group of atoms to apply fix to

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 - fix 1 all nve
 - fix 2 flow temp/rescale 200 1.0 1.0 0.02 1.0
 - fix 5 upper aveforce 0.0 -0.5 0.0
 - fix 6 flow addforce 1.0 0.0 0.0

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- An input script may use dozens of fixes
 - same fix multiple times, on different groups of atoms
- Fixes can store output or persistent info
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 - accessible by other commands or variables or log/dump output

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If familiarize yourself with fixes,
you'll know many things LAMMPS can do
Website Commands ⇒ Fix Styles or fix.html doc page

Compute styles

LAMMPS lingo for a diagnostic calculation

- Calculate some property of the system
- Always for the current timestep
- Defining a compute in an input script does not invoke it
- Fixes or output commands (thermo, dump) invoke computes, only on timesteps when needed

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Examples:

- Thermostat fixes: compute temp, temp/asphere
- Time averaging fixes:
 fix ave/time, ave/chunk (spatial), ave/atom, ave/histo
- Thermo output to logfile: compute temp, pe, press
- Dump files: compute coord/atom, cna/atom, voronoi/atom

More on compute styles

- All computes store output:
 - global vs per-atom vs local info
 - compute with /atom suffix produces per-atom info
 - compute with /local suffix produces local info
 - scalar vs vector vs array data structure
 - accessible by other commands or variables or log/dump output

• Examples:

- temp & pressure = global scalar or vector
- pe/atom = potential energy per atom (vector)
- displace/atom = displacement per atom (array)
- pair/local & bond/local = per-neighbor or per-bond info

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