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1. Objectives

- To create a Model (Model Based Development/ Design) of Tilt & Telescopic Steering Column Switch and Perform Code generation report using the State flow chart logics and Embedded Coder in MATLAB & Simulink.
- Read and studied out the all types of requirements regarding to tilt telescopic switch.
- Then according to them, Model, Simulink Data Dictionary (SLDD) will be developed using Simulink.
- Whole model checking and inspecting under the standards like JMAAB, MAAB, ISO 26262 with the help of Model Advisor App in Simulink.
- Then using Embedded Coder App the code has to be generated in C- language.
- To show and attach the main ert.tlc file and model files (c-files, header files) into report.

2. General Overview

- This feature is widely used in modern automobiles which helps to adjust the steering wheel before the driver starts driving. The driver can adjust according to his/her comfort level. This feature also gives enough space for the driver which helps in entry/exit from the vehicle. Modern vehicles use an electronic switch in order to adjust the steering column to move UP, DOWN, FORWARD and REARWARD. The driver should not use this feature while driving. It may lead to losing control over the steering and could lead to accidents/injuries.
- The UP/ DOWN directions is kind of vertical adjustment whereas FORWARD/ REARWARD directions is kind of inside/ outside movement of steering.
- Below parameters are play important role for this feature.
- Switch contact Debounce
- Determining the state of four-dimensional switch: Tilt-Up, Tilt-Down, Telescopic forward and Telescopic Rearward.
- Transmission of CAN signals
- Detection of wake up input Activation (neglect for now)
- Diagnostic monitoring o switch input (neglect for now)

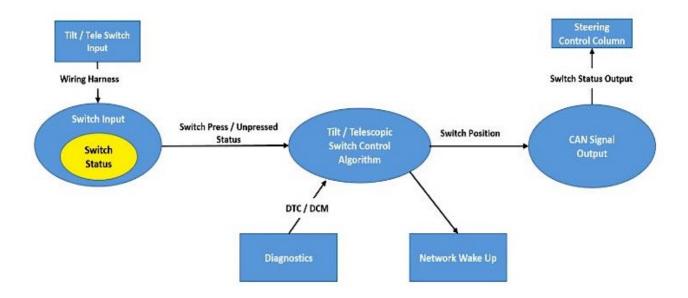


Image Courtesy: Internet

The above picture is bascially the Working Diagram of switch.

- Tilt and Telescopic Switch is a physical switch which the driver gives his/ her inputs for adjustments in different directions. The physical switch should be flexible to move in all four directions. Wiring harness connects the switch with ECU in order to transfer input signals.
- Switch input is the interface at model level to identify the status (present exact position) whether it is pressed, unpressed or stuck condition. Based on the status of the switch the signals are sent to 'Control Algorithm' to perform its action. This algorithm detects the user input and switch position and then sends signals through CAN bus protocol to perform actions as per the user inputs.
- This can be proved as a better technique for driver Ergonomics while driving as it offers more space, better position for steering wheel to use it at ease level.

3. Requirement Analysis

Functional Specification for Tilt – Telescopic Switch	
Subsystem Part Specification Engineering Specification	

Part Nam Function	The same and the same of the same and the sa	art Number: XXXXX-XXXXX-XXX
		Reference
		Prepared By
\top	Release v1.1	Checked By
11	Part Release: XXXXXX-XXXXX-XXX-XXX	Detailed By
++		Approved By

Image Courtesy: Skill Lync

- The above photo is the example of Requiment analysis report made by the development team and reuirement manager at stage-1 of V-model cycle in automotive industry. This is just an demo as this report format can be varies from company to company.
- The Reuirement analysis includes all kind of reuirements like functional and general.
- Feature owner gives the requirement that has to be developed. Every individual part of software/hardware will have part numbers. Usually, ECU is a part member.

3.1 General Requirements:

- The tilt & telescopic switch interface has to wake up if the ignition status is RUN available at CAN Bus.
- At wake up, all the buttons states shall be in <Switch Not Pressed> state.

Battery voltage shoud be between 10 to 20 Volt range.

■ 3.2 Functional Description:

- Switch contact debouncing.
- Determine Switch states- tilt up/ tilt down/ telescopic forward/ telescopic rearward.
- Transmission of CAN signals.
- Detection of wakeup input activation.
- Diagnostic monitoring of the switch input.

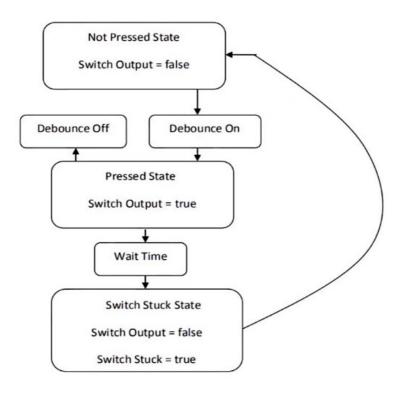
3.3 Functional Requirements (Physical Switch States):

Switch Position	Description	Tilt/ Telescopic Logical States
Neutral	go to Switch	TTSw_Off
Up	push switch Upward	TTSw_Up
Down	push switch Downward	TTSw_Down
Forward	push switch Forward	TTSw_Frwd
Rearward	push switch Rearward	TTSw_Rrwrd
Stuck	hardware/ user Error	TTSw_stuckswitch

3.4 Dignostic Management Reuirement Analysis:

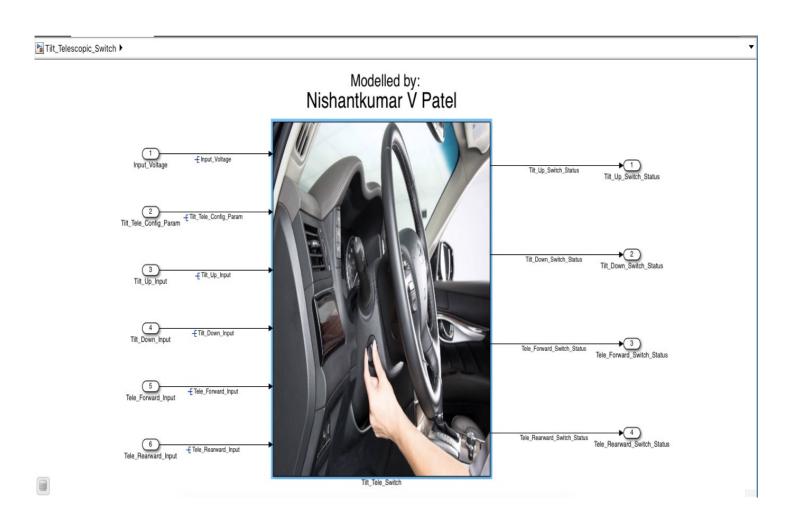
- The initial test for the switch interface shall start atleast 250 milliseconds after wakeup (200 ms powerup time+ 50 ms debounce time)
- A valid voltage drop is observed during <Switch Not Pressed> as it is electronically operated module.

3.5 Functional Requirements (Debounce Work-flow):

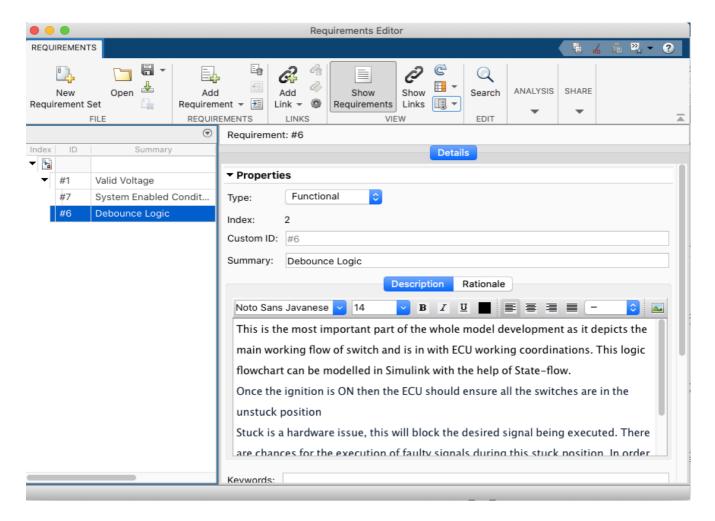


- This is the most important part of the whole model development as it depicts the main working flow of switch and is in with ECU working coordinations. This logic flowchart can be modelled in Simulink with the help of State-flow.
- Once the ignition is ON then the ECU should ensure all the switches are in the unstuck position
- Stuck is a hardware issue, this will block the desired signal being executed. There are chances for the execution of faulty signals during this stuck position. In order to avoid these errors debounce time is being introduced. This will avoid/fix all the input errors and the actual signal will be processed.

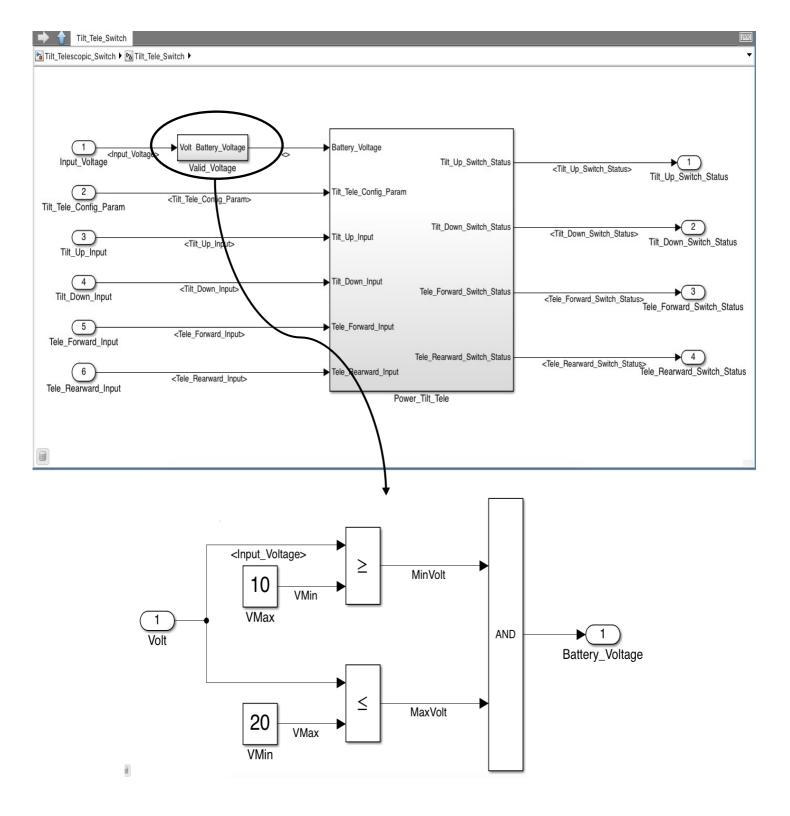
4. Model Development in Simulink



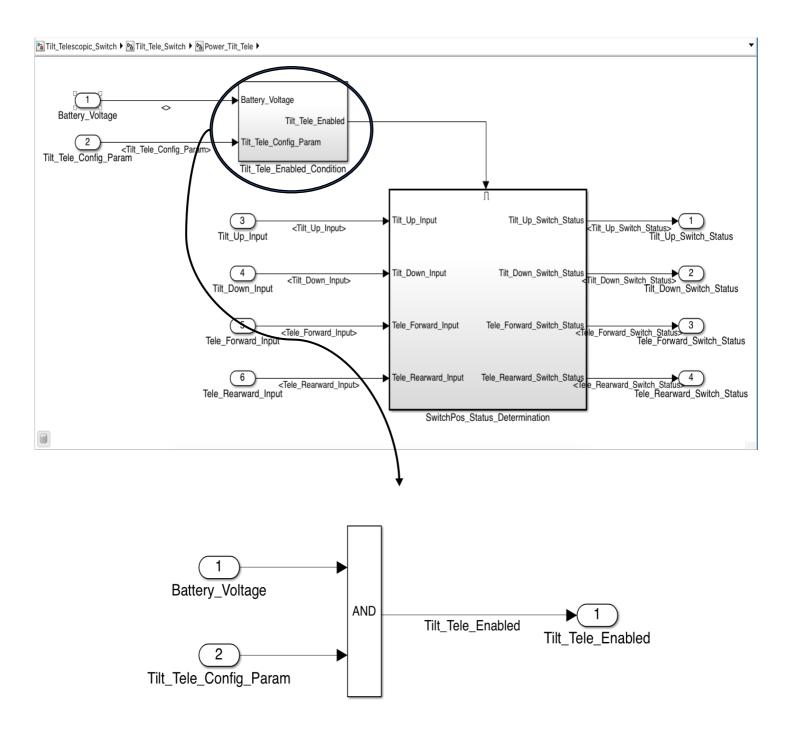
Requirement Editor:



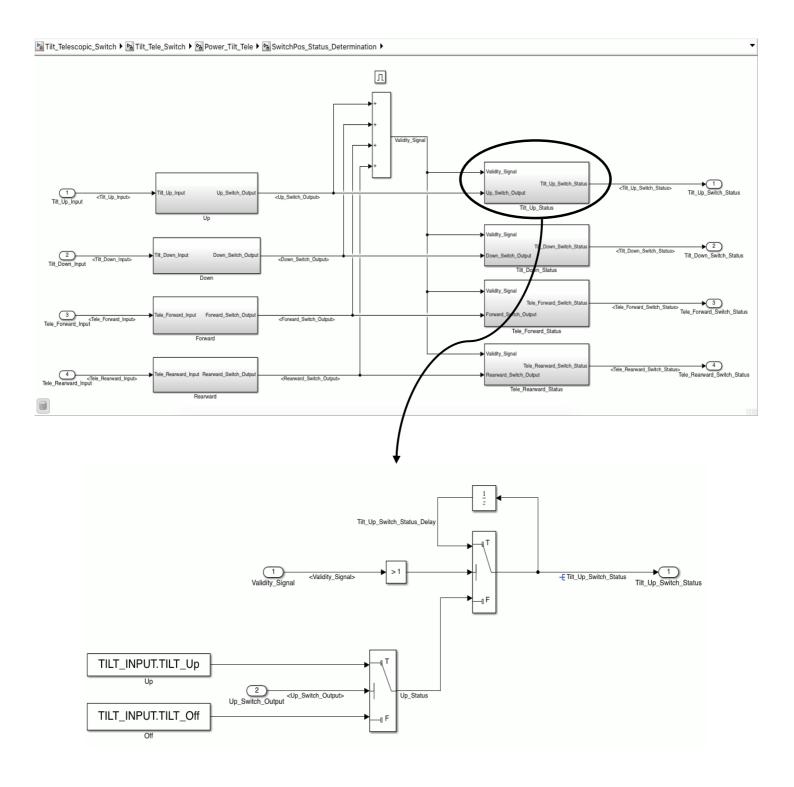
- I have attached the 3 major requirements regarding to this model. One is valid voltage seconds one is system enalbed configuration condition. The last one is about the main and most important requirement logic used behind the whole system.
- (.slreqx) extension file includes the requirement with discriptions. Whereas (.slmx) extension file includes the links of that described requirements attached to their respective and corresponding block or subsystems in the model.



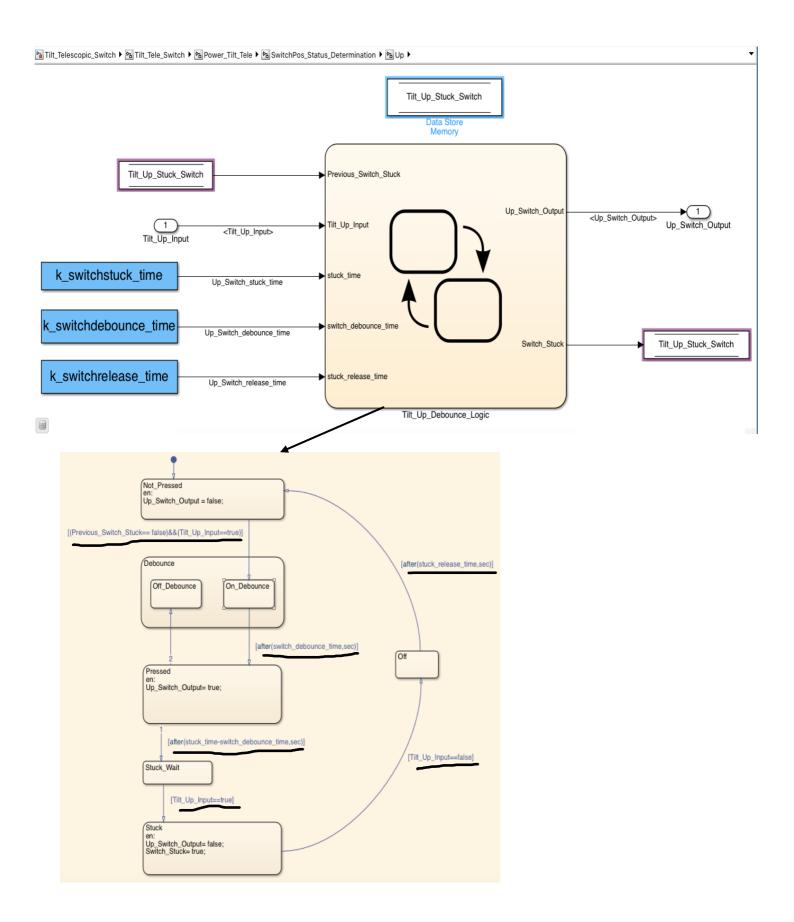
 This is the operating range of Battery voltage between 10 to 20 volts.



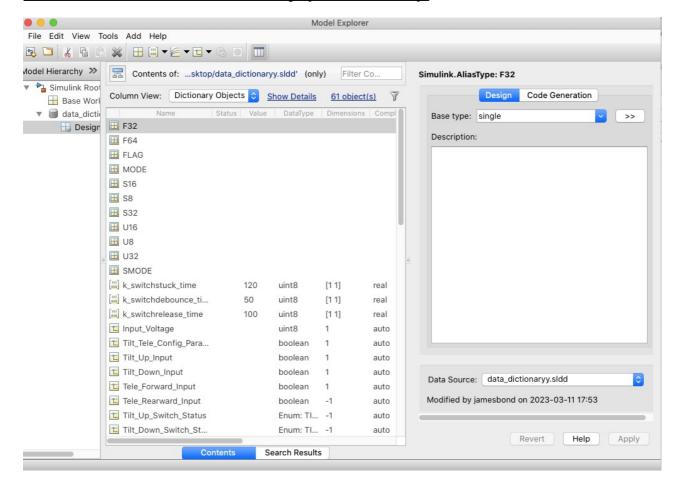
 This is the general erequirement condition that if battery voltage as well as configuration parameters both are satisfied then only the whole subsystem for switch able to activated/enabled.



 If the validity signal>1 then Tilt Up switch status delay hase to be implemented. Where as if it is false then the new else if condition is introduced with another switch block.

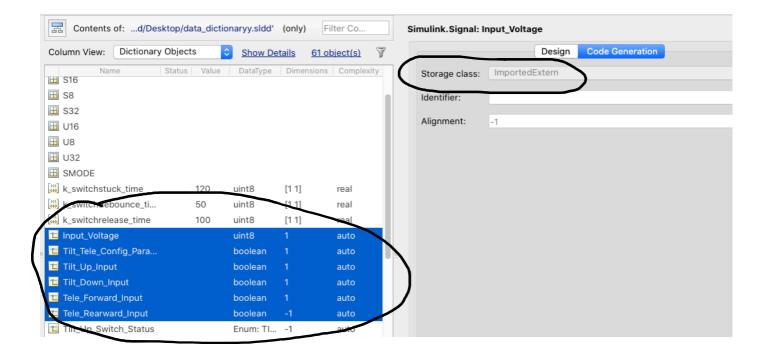


Simulink Data Dictionary (SLDD File):

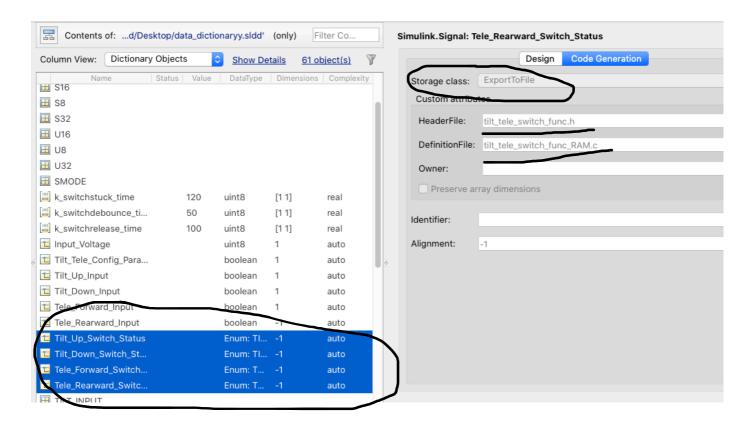


- This is the screenshot I have taken form my developed sldd file. Data dictionary file contains <u>Alias type signal, signals,</u> <u>Simulink parameters for calibrated values, Enumerate type</u> with different and appropriate **Design** and **Code Generation** settings.
- Then this sldd file has to be linked with target and relevant slx simulink file in order for the code generation.
- Sldd helps to create the signals traceability and tagging as well as to create the final model code.
- By creating sldd file one do not have to create the variable in workspace.

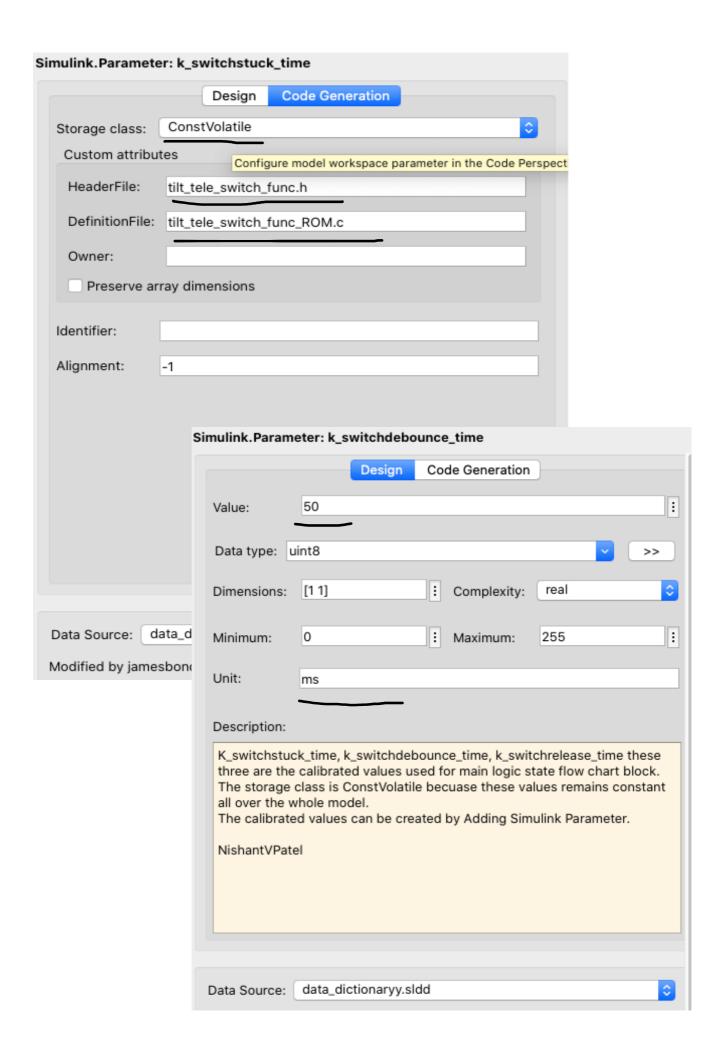




• The input signals are come under the <u>ImportedExtern</u> storage class.



 The output signals are come under the <u>ExportToFile</u> storage class which means the signal data has to be exported to mentioned header and c files.



Requirement Traceability Report

- Requirement traceability report simple show the combinations of .slreqx and .slmx files.
- It show the subsystem attahced to which requirements and their descriptions as well.
- This all can be done by the *Requirement Editor* app.

Requirements Report for Tilt_Telescopic_Switch

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- 1. Model Information for "Tilt Telescopic Switch"
- 2. Traceability Summary for "Tilt Telescopic Switch"
- 3. System Valid Voltage
- 4. System Tilt Tele Enabled Condition
- 5. System Up
- 6. Chart Tilt Up Debounce Logic
- 7. Systems in "Tilt Telescopic Switch" that have no links to requirements

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- 3.2. Objects in "Valid Voltage" that are not linked to requirements
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- 7.1. Systems and subsystem blocks in "Tilt Telescopic Switch" that have no links to requirements

Chapter 1. Model Information for "Tilt_Telescopic_Switch"

Table 1.1. Tilt_Telescopic_Switch

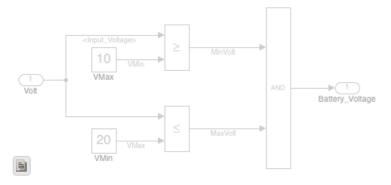
ModelVersion	1.46	ConfigurationManager	N/A
Created	Thu Mar 09 17:03:35 2023	Creator	jamesbond
LastModifiedDate	Wed Mar 15 01:22:35 2023	LastModifiedBy	jamesbond

Chapter 2. Traceability Summary for "Tilt_Telescopic_Switch"

Table 2.1. Artifacts linked in model

ID	Artifact names stored by RMI	Last modified	# links
DOC1	tile tele req analysis.slreqx	Wed Mar 15 01:31:16 2023	3

Chapter 3. System - Valid_Voltage



Show in Simulink

Table 3.1. Tilt_Telescopic_Switch/Tilt_Tele_Switch/Valid_Voltage Requirements Data

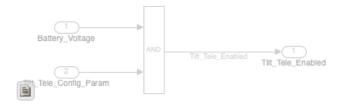
,	Link#	Link Description	Link Target (document name and location ID)
---	-------	------------------	---

I	Link#	Link Descrintion	Link Target (document name and location ID)
Γ		"Valid Voltage"	
1	l.	Details from tile tele req analysis.slreqx:	DOC1, at "1"
		Description: The operating voltage range should be between 10 to 20 V.	

Table 3.2. Objects in "Valid_Voltage" that are not linked to requirements

Name	Туре
Battery_Voltage	Outport
Logical Operator	Logic
Relational Operator	RelationalOperator
Relational Operator1	RelationalOperator
VMax	Constant
VMin	Constant
Volt	Inport

Chapter 4. System - Tilt_Tele_Enabled_Condition



Show in Simulink

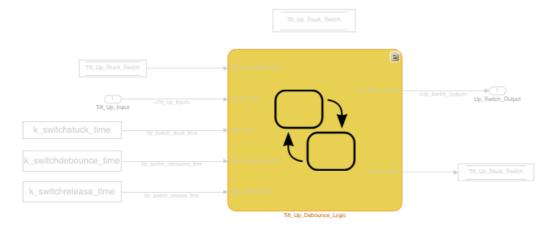
 $Table~4.1.~Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/Tilt_Tele_Enabled_Condition~Requirements~Data$

Link#	II ink Hoccrintion	Link Target (document name and location ID)
	"System Enabled Condition"	
1.	Description: The valid voltage and configuration parameters which came from ECU through CAN signlas, If these both 2 condition are true then only the system will be enabled. Those configuration parameters will be like power on the voltage drop for few milli seconds.	DOC1, at "7"

Table 4.2. Objects in "Tilt_Tele_Enabled_Condition" that are not linked to requirements

Name	Туре
Battery_Voltage	Inport
Logical Operator	Logic
Tilt_Tele_Config_Param	Inport
Tilt_Tele_Enabled	Outport

Chapter 5. System - Up



Show in Simulink

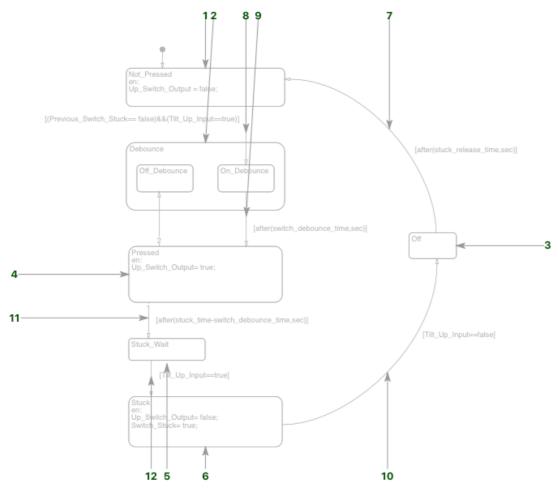
 $Table~5.1.~Objects~in~Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Up~that~have~Requirement~Links$

Linked Object	Requirements Data
Tilt Up Debounce Logic	"Debounce Logic" Details from tile tele req analysis.slreqx: Description: This is the most important part of the whole model development as it depicts the main working flow of switch and is in with ECU working coordinations. This logic flowchart can be modelled in Simulink with the help of State-flow. Once the ignition is ON then the ECU should ensure all the switches are in the unstuck position Stuck is a hardware issue, this will block the desired signal being executed. There are chances for the execution of faulty signals during this stuck position. In order to avoid these errors debounce time is being introduced. This will avoid/fix all the input errors and the actual signal will be processed.

Table 5.2. Objects in "Up" that are not linked to requirements

Name	Туре
Constant	Constant
Constant1	Constant
Constant2	Constant
Data Store Memory	DataStoreMemory
Data Store Read	DataStoreRead
Data Store Write	DataStoreWrite
Tilt_Up_Input	Inport
Up_Switch_Output	Outport

 ${\bf Chapter~6.~Chart~-~Tilt_Up_Debounce_Logic}$



- (1) Not_Pressed
- (2) Debounce
- (3) Off
- (4) Pressed
- (5) Stuck_Wait
- (6) Stuck
- (7) [after(stuck_release_time,sec)]
- (8) [(Previous_Switch_Stuck== false)&&(Tilt_Up_Input==true)]
- (9) [after(switch_debounce_time,sec)]
- (10) [Tilt_Up_Input==false]
- (11) [after(stuck_time-switch_debounce_time,sec)]
- (12) [Tilt_Up_Input==true]

Table 6.1. Chart Requirements

Link#	IL INK Description	Link Target (document name and location ID)
1.	"Debounce Logic" Details from tile tele req analysis.slreqx: Description: This is the most important part of the whole model development as it depicts the main working flow of switch and is in with ECU working coordinations. This logic flowchart can be modelled in Simulink with the help of State-flow. Once the ignition is ON then the ECU should ensure all the switches are in the unstuck position Stuck is a hardware issue, this will block the desired signal being executed. There are chances for the execution of faulty signals during this stuck position. In order to avoid these errors debounce time is being introduced. This will avoid/fix all the input errors and the actual signal will be processed.	DOC1, at "6"

Show in Simulink

 $Table~6.2.~Objects~in~"Tilt_Up_Debounce_Logic"~that~are~not~linked~to~requirements$

Name	Туре
Not_Pressed	State
Debounce	State
Off	State
Pressed	State
Stuck_Wait	State
Stuck	State
Default Transition 2	Transition
[after(stuck_release_time,sec)]	Transition
[(Previous_Switch_Stuck== false)&&(Tilt_Up_Input==true)]	Transition
Default Transition 19	Transition
[after(switch_debounce_time,sec)]	Transition
[Tilt_Up_Input==false]	Transition
[after(stuck_time-switch_debounce_time,sec)]	Transition
[Tilt_Up_Input==true]	Transition
Off_Debounce	State
On_Debounce	State

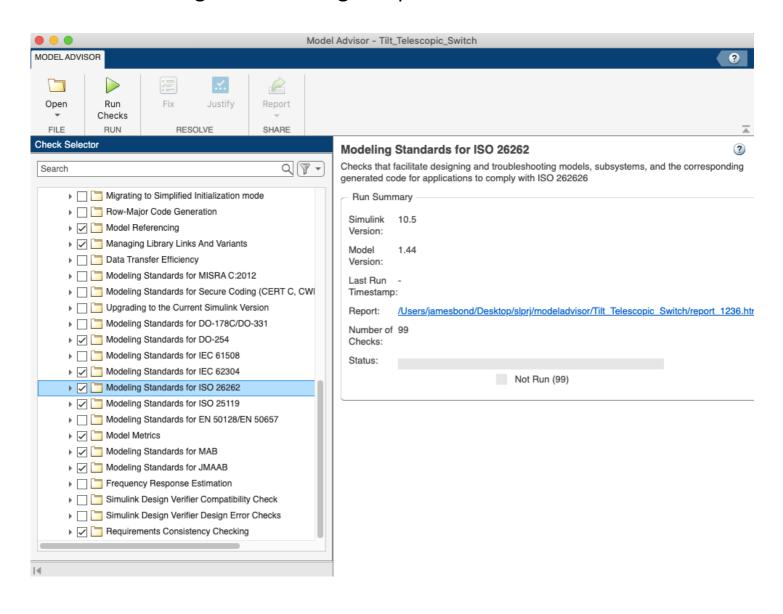
Chapter 7. Systems in "Tilt_Telescopic_Switch" that have no links to requirements

Table 7.1. Systems and subsystem blocks in "Tilt_Telescopic_Switch" that have no links to requirements

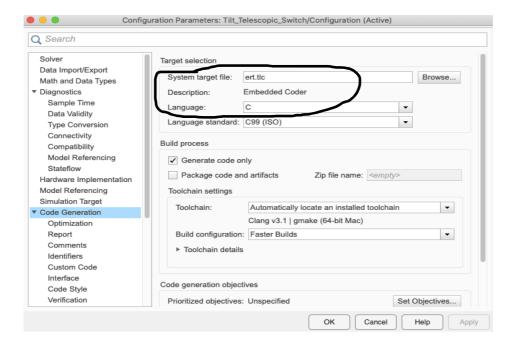
Model or subsystem block	Children with links
Tilt_Telescopic_Switch	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch	1 out of 12
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele	1 out of 12
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Down	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Forward	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Rearward	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tele_Forward_Status	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tele_Rearward_Status	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tilt_Down_Status	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tilt_Up_Status	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Up	1 out of 9
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tele_Forward_Status/Compare To Constant	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tele_Rearward_Status/Compare To Constant	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tilt_Down_Status/Compare To Constant	None
Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/Tilt_Up_Status/Compare To Constant	None

Model Advisor

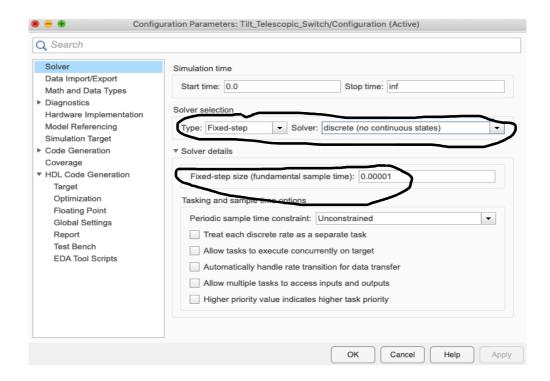
- Model advisor is used to check and inspect and the different error and warning exist in your developed model.
- It also helps to verify that does this developed model satisfy the different ISO standards like ISO 26262, and guidelines like JMAAB (Japanese MAAB), MAAB (Mathworks Automotive Advisory Board)
- Model Advisor app significatnly helps to change the modify the configuration settings for particular model betterment.



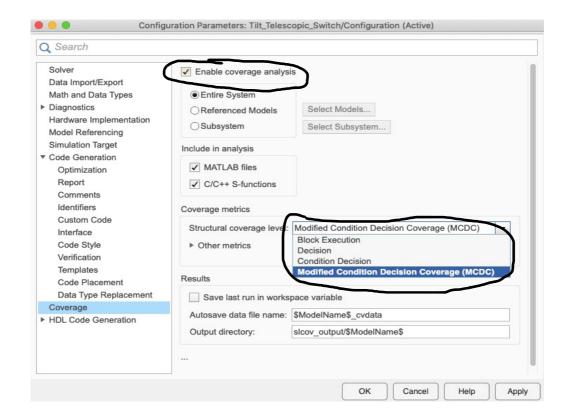
Model Configuration Settings



 Embedded code or AUTOSAR code is ideal for ECU. Here I choose embedded coder for my model.



- Solver type should be <u>Fixed-step</u> for code generation purpose.
- Solver is Discrete (no continouous states)



- The coverage analysis emphasizes on the given structural level that how much percentage of coverage is possible and occurred in the present developed model. The logical operators, relational operators, switch block are the examples which plays an important role during coverage analysis.
- On genral basis, <u>MCDC</u> option is good to go for analysis.

5. Code Generation Report

NOTE

- This Code Generation Report is a C-language codings for given model with header and c-files.
- The code generation report includes number of different files.
- This code is generated based on **Embedded Coder**
- Here I only show main file (ert.tlc) which is simulink target file, model files (.c and .h files) so in total 3 files.

ert.tlc (simulink target file/ main file)

Tilt_Tele_Steering_Switch.c (c file/ model file)

Tilt_Tele_Steering_Switch.h (header file/ model file)

12/03/2023, 03:39 Code Generation Report

Content

Summary Subsystem Report Code Interface Report Traceability Report Static Code Metrics Report Code Replacements Report Coder Assumptions

Code

▼ Main file

ert_main.c

▼ Model files Tilt_Telescopic_Switch.c Tilt_Telescopic_Switch.h

Tilt_Telescopic_Switch_private.h

Tilt_Telescopic_Switch_types.h

▼ Data files

tilt_tele_switch_func.h tilt_tele_switch_func_RAM.c tilt_tele_switch_func_ROM.c

▼ Utility files rtwtypes.h

Code Generation Report for 'Tilt_Telescopic_Switch'

Model Information

Author jamesbond Last Modified By jamesbond Model Version 1.43 Tasking Mode SingleTasking

Configuration settings at time of code generation

Code Information

System Target File ert.tlc

Intel->x86-64 (Windows64) Hardware Device Type 9.7 (R2022a) 13-Nov-2021 Simulink Coder Version Sun Mar 12 03:15:13 2023 Timestamp of Generated Source Code

Location of Generated Source Code /Users/jamesbond/Desktop/MATLAB: Simulink examples/Tilt_Telescopic_Switch_ert_rtw Type of Build

Model **Objectives Specified Unspecified**

Additional Information

Not run Code Generation Advisor

```
ert main.c
 * Academic License - for use in teaching, academic research, and meeting
* course requirements at degree granting institutions only. Not for
 * government, commercial, or other organizational use.
 * File: ert_main.c
 * Code generated for Simulink model 'Tilt_Telescopic_Switch'.
* Model version
                                : 1.46
 * Simulink Coder version : 9.7 (R2022a) 13-Nov-2021
 * C/C++ source code generated on : Tue Mar 21 15:30:45 2023
 * Target selection: ert.tlc
 * Embedded hardware selection: Intel->x86-64 (Windows64)
 * Code generation objectives: Unspecified
 * Validation result: Not run
 */
#include <stddef.h>
#include <stdio.h>
                            /* This example main program uses printf/fflush */
#include "Tilt_Telescopic_Switch.h" /* Model header file */
/*
* Associating rt_OneStep with a real-time clock or interrupt service routine
* is what makes the generated code "real-time". The function rt_OneStep is
 * always associated with the base rate of the model. Subrates are managed
 * by the base rate from inside the generated code. Enabling/disabling
 * interrupts and floating point context switches are target specific. This
 * example code indicates where these should take place relative to executing
 st the generated code step function. Overrun behavior should be tailored to
 * your application needs. This example simply sets an error status in the
 * real-time model and returns from rt_OneStep.
 */
```

```
void rt_OneStep(void);
void rt_OneStep(void)
  static boolean_T OverrunFlag = false;
  /* Disable interrupts here */
  /* Check for overrun */
  if (OverrunFlag) {
   return;
  }
  OverrunFlag = true;
  /* Save FPU context here (if necessary) */
  /* Re-enable timer or interrupt here */
  /* Set model inputs here */
  /* Step the model */
  Tilt_Telescopic_Switch_step();
  /* Get model outputs here */
  /* Indicate task complete */
  OverrunFlag = false;
  /* Disable interrupts here */
  /* Restore FPU context here (if necessary) */
 /* Enable interrupts here */
}
* The example main function illustrates what is required by your
* application code to initialize, execute, and terminate the generated code.
 * Attaching rt_OneStep to a real-time clock is target specific. This example
```

```
* illustrates how you do this relative to initializing the model.
*/
int_T main(int_T argc, const char *argv[])
  /* Unused arguments */
  (void)(argc);
  (void)(argv);
  /* Initialize model */
  Tilt_Telescopic_Switch_initialize();
  /* Attach rt_OneStep to a timer or interrupt service routine with
   * period 1.0E-5 seconds (base rate of the model) here.
   * The call syntax for rt_OneStep is
   * rt_OneStep();
  printf("Warning: The simulation will run forever. "
         "Generated ERT main won't simulate model step behavior."
         "To change this behavior select the 'MAT-file logging' option.\n");
  fflush((NULL));
  while (1) {
   /* Perform application tasks here */
  }
  /* The option 'Remove error status field in real-time model data structure'
  * is selected, therefore the following code does not need to execute.
  */
  /* Terminate model */
  Tilt_Telescopic_Switch_terminate();
  return 0;
}
/*
```

```
* File trailer for generated code.
```

*

* [E0F]

*/

```
Tilt_Telescopic_Switch.c
        /* Entry 'Not_Pressed': '<S21>:1' */
       Tilt_Telescopic_Switch_B.Up_Switch_Output = false;
     } else {
        switch (Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch) {
         case Tilt_Telescopic_Swi_IN_Debounce:
          /* During 'Debounce': '<S21>:3' */
          if ((Tilt_Telescopic_Switch_DW.is_Debounce !=
               Tilt_Telescopic_IN_Off_Debounce) &&
              (Tilt_Telescopic_Switch_DW.temporalCounter_i1 >= ((uint32_T)
                (k_switchdebounce_time * 100)))) {
            /* During 'On_Debounce': '<S21>:4' */
            /* Transition: '<S21>:11' */
            Tilt_Telescopic_Switch_DW.is_Debounce =
              Tilt_Telesco_IN_NO_ACTIVE_CHILD;
            Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
              Tilt_Telescopic_Swit_IN_Pressed;
            Tilt_Telescopic_Switch_DW.temporalCounter_i1 = 0U;
            /* Entry 'Pressed': '<S21>:6' */
           Tilt_Telescopic_Switch_B.Up_Switch_Output = true;
          } else {
            /* During 'Off_Debounce': '<S21>:5' */
          break;
         case Tilt_Telescopic__IN_Not_Pressed:
          Tilt_Telescopic_Switch_B.Up_Switch_Output = false;
          /* During 'Not_Pressed': '<S21>:1' */
          if ((!Tilt_Up_Stuck_Switch) && Tilt_Up_Input) {
            /* Transition: '<S21>:10' */
           Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
              Tilt_Telescopic_Swi_IN_Debounce;
```

```
Tilt_Telescopic_Switch_DW.is_Debounce =
     Tilt_Telescopic__IN_On_Debounce;
  Tilt_Telescopic_Switch_DW.temporalCounter_i1 = 0U;
 }
 break;
case Tilt_Telescopic_Switch_IN_Off:
 /* During 'Off': '<S21>:9' */
 if (Tilt_Telescopic_Switch_DW.temporalCounter_i1 >= ((uint32_T)
      (k_switchrelease_time * 100))) {
   /* Transition: '<S21>:17' */
   Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
     Tilt Telescopic IN Not Pressed;
   /* Entry 'Not_Pressed': '<S21>:1' */
  Tilt_Telescopic_Switch_B.Up_Switch_Output = false;
 }
 break;
case Tilt_Telescopic_Swit_IN_Pressed:
Tilt_Telescopic_Switch_B.Up_Switch_Output = true;
 /* During 'Pressed': '<S21>:6' */
 tmp = (k_switchstuck_time - k_switchdebounce_time) * 100;
 if (tmp < 0) {
  tmp = 0;
 }
 if (Tilt_Telescopic_Switch_DW.temporalCounter_i1 >= ((uint32_T)tmp)) {
   /* Transition: '<S21>:18' */
  Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
     Tilt_Telescopic_S_IN_Stuck_Wait;
 } else {
   /* Transition: '<S21>:19' */
   Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
```

```
Tilt_Telescopic_Swi_IN_Debounce;
      Tilt_Telescopic_Switch_DW.is_Debounce =
        Tilt_Telescopic_IN_Off_Debounce;
    }
    break;
   case Tilt_Telescopic_Switch_IN_Stuck:
    Tilt_Telescopic_Switch_B.Up_Switch_Output = false;
    Tilt_Telescopic_Switch_B.Switch_Stuck = true;
    /* During 'Stuck': '<S21>:8' */
    if (!Tilt_Up_Input) {
      /* Transition: '<S21>:16' */
     Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
        Tilt_Telescopic_Switch_IN_Off;
      Tilt_Telescopic_Switch_DW.temporalCounter_i1 = 0U;
    }
    break;
   default:
    /* During 'Stuck_Wait': '<S21>:7' */
    if (Tilt_Up_Input) {
      /* Transition: '<S21>:15' */
      Tilt_Telescopic_Switch_DW.is_c3_Tilt_Telescopic_Switch =
        Tilt_Telescopic_Switch_IN_Stuck;
      /* Entry 'Stuck': '<S21>:8' */
      Tilt_Telescopic_Switch_B.Up_Switch_Output = false;
     Tilt_Telescopic_Switch_B.Switch_Stuck = true;
    }
    break;
 }
/* End of Chart: '<S13>/Tilt_Up_Debounce_Logic' */
```

}

```
/* DataStoreWrite: '<S13>/Data Store Write' */
Tilt_Up_Stuck_Switch = Tilt_Telescopic_Switch_B.Switch_Stuck;
/* Switch: '<S9>/Switch' incorporates:
 * Constant: '<S17>/Constant'
 * RelationalOperator: '<$17>/Compare'
 * Sum: '<S4>/Add'
 * Switch: '<S10>/Switch'
 * Switch: '<S11>/Switch'
 * Switch: '<S12>/Switch'
 * Switch: '<S9>/Switch1'
if (((int32_T)(((((uint32_T)Tilt_Telescopic_Switch_B.Up_Switch_Output) +
                 Tilt_Telescopic_Switch_B.Down_Switch_Output) +
                Tilt_Telescopic_Switch_B.Forward_Switch_Output) +
               Tilt_Telescopic_Switch_B.Rearward_Switch_Output)) >
    ((uint8_T)1U)) {
  /* Switch: '<S9>/Switch' incorporates:
  * UnitDelay: '<S9>/Unit Delay'
  */
  Tele_Forward_Switch_Status = Tele_Forward_Switch_Status_Delay;
  /* Switch: '<S10>/Switch' incorporates:
  * UnitDelay: '<S10>/Unit Delay'
  */
  Tele_Rearward_Switch_Status = Tele_Rearward_Switch_Status_Delay;
  /* Switch: '<S11>/Switch' incorporates:
  * UnitDelay: '<S11>/Unit Delay'
  Tilt_Down_Switch_Status = Tilt_Down_Switch_Status_Delay;
  /* Switch: '<S12>/Switch' incorporates:
   * UnitDelay: '<S12>/Unit Delay'
```

```
*/
 Tilt_Up_Switch_Status = Tilt_Up_Switch_Status_Delay;
} else {
  if (Tilt_Telescopic_Switch_B.Forward_Switch_Output) {
    /* Switch: '<S9>/Switch1' incorporates:
     * Constant: '<S9>/Forward'
     * Switch: '<S9>/Switch'
     */
    Tele_Forward_Switch_Status = TELE_Forward;
  } else {
    /* Switch: '<S9>/Switch' incorporates:
     * Constant: '<S9>/Off'
     * Switch: '<S9>/Switch1'
   Tele_Forward_Switch_Status = TELE_Off;
  }
  /* Switch: '<S10>/Switch1' */
  if (Tilt_Telescopic_Switch_B.Rearward_Switch_Output) {
   /* Switch: '<S10>/Switch' incorporates:
     * Constant: '<S10>/Rearward'
    */
   Tele_Rearward_Switch_Status = TELE_Rearward;
  } else {
    /* Switch: '<S10>/Switch' incorporates:
    * Constant: '<S10>/Off'
    */
   Tele_Rearward_Switch_Status = TELE_Off;
  }
  /* End of Switch: '<S10>/Switch1' */
  /* Switch: '<S11>/Switch1' */
  if (Tilt_Telescopic_Switch_B.Down_Switch_Output) {
   /* Switch: '<S11>/Switch' incorporates:
```

```
* Constant: '<S11>/Down'
    */
   Tilt_Down_Switch_Status = TILT_Down;
  } else {
   /* Switch: '<S11>/Switch' incorporates:
    * Constant: '<S11>/Off'
    */
   Tilt_Down_Switch_Status = TILT_Off;
  }
  /* End of Switch: '<S11>/Switch1' */
  /* Switch: '<$12>/Switch1' */
  if (Tilt_Telescopic_Switch_B.Up_Switch_Output) {
    /* Switch: '<S12>/Switch' incorporates:
    * Constant: '<S12>/Up'
    */
   Tilt_Up_Switch_Status = TILT_Up;
  } else {
   /* Switch: '<S12>/Switch' incorporates:
    * Constant: '<S12>/Off'
    */
   Tilt_Up_Switch_Status = TILT_Off;
 }
 /* End of Switch: '<S12>/Switch1' */
/* End of Switch: '<S9>/Switch' */
/* Update for UnitDelay: '<S9>/Unit Delay' */
Tele_Forward_Switch_Status_Delay = Tele_Forward_Switch_Status;
/* Update for UnitDelay: '<S10>/Unit Delay' */
Tele_Rearward_Switch_Status_Delay = Tele_Rearward_Switch_Status;
```

}

```
/* Update for UnitDelay: '<S11>/Unit Delay' */
      Tilt_Down_Switch_Status_Delay = Tilt_Down_Switch_Status;
      /* Update for UnitDelay: '<S12>/Unit Delay' */
     Tilt_Up_Switch_Status_Delay = Tilt_Up_Switch_Status;
    }
   /* End of Logic: '<S5>/Logical Operator' */
   /* End of Outputs for SubSystem: '<S2>/SwitchPos_Status_Determination' */
  }
 rate scheduler();
}
/* Model initialize function */
void Tilt_Telescopic_Switch_initialize(void)
{
  /* Registration code */
  /* block I/O */
  /* custom signals */
  Tilt_Down_Switch_Status = TILT_Up;
  Tilt_Up_Switch_Status = TILT_Up;
  Tele_Forward_Switch_Status = TELE_Forward;
  Tele_Rearward_Switch_Status = TELE_Forward;
  /* states (dwork) */
  /* custom states */
  Tele_Forward_Switch_Status_Delay = TELE_Forward;
  Tele_Rearward_Switch_Status_Delay = TELE_Forward;
  Tilt_Down_Switch_Status_Delay = TILT_Up;
  Tilt_Up_Switch_Status_Delay = TILT_Up;
```

```
/*\ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt SystemInitialize}\ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt for\ Enabled\ SubSystem:\ '<S2>/SwitchPos\_Status\_Determination'\ */ \ {\tt for\ Enabled\ SubSystem:\ */ \ {\tt for\ Enab
             /* InitializeConditions for UnitDelay: '<S9>/Unit Delay' */
             Tele_Forward_Switch_Status_Delay = TELE_Off;
             /* InitializeConditions for UnitDelay: '<S10>/Unit Delay' */
             Tele_Rearward_Switch_Status_Delay = TELE_Off;
             /* InitializeConditions for UnitDelay: '<S11>/Unit Delay' */
             Tilt_Down_Switch_Status_Delay = TILT_Off;
             /* InitializeConditions for UnitDelay: '<S12>/Unit Delay' */
             Tilt_Up_Switch_Status_Delay = TILT_Off;
             /* \  \, End \  \, of \  \, SystemInitialize \  \, for \  \, SubSystem: \  \, '<S2>/SwitchPos\_Status\_Determination' \, */ \, \, (S2)/SwitchPos\_Status\_Determination' \, */ \, \, (S3)/SwitchPos\_Status\_Determination' \, */ \, \, (S4)/SwitchPos\_Status\_Determination' \, (S4)/SwitchPos\_S
}
/* Model terminate function */
void Tilt_Telescopic_Switch_terminate(void)
{
             /* (no terminate code required) */
}
/*
     * File trailer for generated code.
     * [EOF]
       */
```

```
Tilt Telescopic Switch.h
* Academic License - for use in teaching, academic research, and meeting
 * course requirements at degree granting institutions only. Not for
 * government, commercial, or other organizational use.
 * File: Tilt_Telescopic_Switch.h
 * Code generated for Simulink model 'Tilt Telescopic Switch'.
 * Model version
                                : 1.46
 * Simulink Coder version : 9.7 (R2022a) 13-Nov-2021
 * C/C++ source code generated on : Tue Mar 21 15:30:45 2023
 * Target selection: ert.tlc
 * Embedded hardware selection: Intel->x86-64 (Windows64)
 * Code generation objectives: Unspecified
 * Validation result: Not run
 */
#ifndef RTW_HEADER_Tilt_Telescopic_Switch_h_
#define RTW_HEADER_Tilt_Telescopic_Switch_h_
#ifndef Tilt_Telescopic_Switch_COMMON_INCLUDES_
#define Tilt_Telescopic_Switch_COMMON_INCLUDES_
#include "rtwtypes.h"
#endif
                                  /* Tilt Telescopic Switch COMMON INCLUDES */
#include "Tilt_Telescopic_Switch_types.h"
#include "enum types.h"
/* Includes for objects with custom storage classes */
#include "tilt_tele_switch_func.h"
/* Block signals (default storage) */
typedef struct {
```

```
boolean_T Up_Switch_Output;
                                    /* '<S13>/Tilt_Up_Debounce_Logic' */
                                    /* '<S13>/Tilt Up Debounce Logic' */
 boolean T Switch Stuck;
  boolean_T Rearward_Switch_Output;
                                     /* '<S8>/Tele_Rearward_Debounce_Logic' */
 boolean_T Switch_Stuck_j;
                                     /* '<S8>/Tele_Rearward_Debounce_Logic' */
  boolean_T Forward_Switch_Output;
                                     /* '<S7>/Tele_Forward_Debounce_Logic' */
 boolean_T Switch_Stuck_l;
                                     /* '<S7>/Tele_Forward_Debounce_Logic' */
 boolean_T Down_Switch_Output; /* '<S6>/Tilt_Down_Debounce_Logic' */
                                    /* '<S6>/Tilt_Down_Debounce_Logic' */
 boolean_T Switch_Stuck_i;
} B_Tilt_Telescopic_Switch_T;
/* Block states (default storage) for system '<Root>' */
typedef struct {
 uint32 T temporalCounter i1;
                                    /* '<S13>/Tilt Up Debounce Logic' */
 uint32_T temporalCounter_i1_d;
                                    /* '<S8>/Tele_Rearward_Debounce_Logic' */
 uint32_T temporalCounter_i1_g; /* '<S7>/Tele_Forward_Debounce_Logic' */
                                     /* '<S6>/Tilt_Down_Debounce_Logic' */
 uint32_T temporalCounter_i1_p;
 uint8_T is_active_c3_Tilt_Telescopic_Sw;/* '<S13>/Tilt_Up_Debounce_Logic' */
 uint8_T is_c3_Tilt_Telescopic_Switch;/* '<S13>/Tilt_Up_Debounce_Logic' */
 uint8_T is_Debounce;
                                      /* '<S13>/Tilt_Up_Debounce_Logic' */
 uint8_T is_active_c4_Tilt_Telescopic_Sw;/* '<S8>/Tele_Rearward_Debounce_Logic' */
 uint8_T is_c4_Tilt_Telescopic_Switch;/* '<S8>/Tele_Rearward_Debounce_Logic' */
 uint8_T is_Debounce_o;
                                      /* '<S8>/Tele_Rearward_Debounce_Logic' */
 uint8_T is_active_c2_Tilt_Telescopic_Sw;/* '<S7>/Tele_Forward_Debounce_Logic' */
 uint8_T is_c2_Tilt_Telescopic_Switch;/* '<S7>/Tele_Forward_Debounce_Logic' */
 uint8_T is_Debounce_f;
                                      /* '<S7>/Tele_Forward_Debounce_Logic' */
 uint8_T is_active_c1_Tilt_Telescopic_Sw;/* '<S6>/Tilt_Down_Debounce_Logic' */
 uint8_T is_c1_Tilt_Telescopic_Switch;/* '<56>/Tilt_Down_Debounce_Logic' */
 uint8_T is_Debounce_a;
                                    /* '<S6>/Tilt_Down_Debounce_Logic' */
} DW_Tilt_Telescopic_Switch_T;
/* Real-time Model Data Structure */
struct tag_RTM_Tilt_Telescopic_Switc_T {
  * Timing:
   * The following substructure contains information regarding
```

```
* the timing information for the model.
  */
  struct {
   struct {
     uint16_T TID[2];
    } TaskCounters;
  } Timing;
};
/* Block signals (default storage) */
extern B_Tilt_Telescopic_Switch_T Tilt_Telescopic_Switch_B;
/* Block states (default storage) */
extern DW_Tilt_Telescopic_Switch_T Tilt_Telescopic_Switch_DW;
/* Model entry point functions */
extern void Tilt_Telescopic_Switch_initialize(void);
extern void Tilt_Telescopic_Switch_step(void);
extern void Tilt_Telescopic_Switch_terminate(void);
/* Real-time Model object */
extern RT_MODEL_Tilt_Telescopic_Swit_T *const Tilt_Telescopic_Switch_M;
/*-
 * The generated code includes comments that allow you to trace directly
 \ast back to the appropriate location in the model. The basic format
 * is <system>/block_name, where system is the system number (uniquely
 * assigned by Simulink) and block_name is the name of the block.
 * Use the MATLAB hilite_system command to trace the generated code back
 * to the model. For example,
 * hilite_system('<S3>') - opens system 3
 * hilite_system('<S3>/Kp') - opens and selects block Kp which resides in S3
```

```
* Here is the system hierarchy for this model
 ж
 * '<Root>' : 'Tilt_Telescopic_Switch'
 * '<$1>'
           : 'Tilt_Telescopic_Switch/Tilt_Tele_Switch'
 * '<$2>'
            : 'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele'
* '<$3>'
            : 'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Valid_Voltage'
 * '<$4>'
'Tilt Telescopic Switch/Tilt Tele Switch/Power Tilt Tele/SwitchPos Status Determination'
* '<$5>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/Tilt_Tele_Enabled_Condition'
* '<56>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Down'
 * '<$7>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Forward'
* '<$8>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Rearward'
 * '<$9>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tele Forward Status'
* '<$10>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tele_Rearward_Status'
* '<$11>' :
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tilt_Down_Status
 * '<$12>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tilt_Up_Status'
 * '<$13>' :
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Up'
* '<$14>'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Down/Tilt_Down_Debounce_Logic
 * '<$15>' :
'Tilt Telescopic Switch/Tilt Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Forward/Tele_Forward_Debounce_Logic'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Rearward/Tele_Rearward_Debounce_Logic'
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tele_Forward_Status/Compare To Constant'
```

'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/

Tele_Rearward_Status/Compare To Constant'

```
* '<$19>' :
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tilt_Down_Status/Compare To Constant'
* '<$20>' :
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Tilt_Up_Status/Compare To Constant'
* '<$21>' :
'Tilt_Telescopic_Switch/Tilt_Tele_Switch/Power_Tilt_Tele/SwitchPos_Status_Determination/
Up/Tilt_Up_Debounce_Logic'
*/
                                     /* RTW_HEADER_Tilt_Telescopic_Switch_h_ */
#endif
/*
* File trailer for generated code.
* [E0F]
*/
```