

# ECN 594: Introduction and Pricing

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# Plan for today

1. What is industrial organization?
2. Course structure and logistics
3. Review: Monopoly pricing
4. Monopoly regulation

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## Your economics education so far

- So far in your economics courses you have studied (at least) two forms of competition: **perfect competition** and **monopoly**.
- We can think of these two forms of competition as polar opposites.
- **Perfect competition** (supply and demand)
  - Many tiny 'atomistic' firms
  - Total surplus is maximized and so the market is 'efficient'
- **Monopoly**
  - One single firm
  - Monopoly sets price 'too high'; the market is inefficient

## Most real-world markets do not fit neatly into these two categories

- Some examples in this course:

1. Firms set different prices for the same good (airline tickets, student discounts)
2. Only a few big firms in the market (health insurance, tech)
3. Firms collude to raise prices (OPEC, cartels)
4. Firms merge with other firms (subject to **antitrust** laws)

# What is industrial organization (IO)?

- **IO is the study of firm and consumer behavior in markets between (and including) the polar opposites of perfect competition and monopoly.**
- Why is this useful?
  1. Designing regulation/antitrust policy:
    - When do markets fail? How should we regulate?
  2. Firm strategy:
    - How to set prices? Design marketplaces?

## IO is central to many policy debates right now

- Should we break up Google, Amazon, Meta?
- Are hospital mergers raising healthcare costs?
- Can algorithms learn to collude?
- How should we regulate AI platforms?

These are all IO questions.

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## This course has two components

- **Theoretical:** Models of pricing, oligopoly, entry, mergers, vertical relationships
- **Empirical:** Demand estimation, merger simulation
- The empirical content (demand estimation) is typically taught at the PhD level
- But it's so useful in practice that we cover it here
- You'll estimate demand using Python and the `pyblp` package

# Course structure

## 1. **Part 1 (Lectures 1-7):** Demand Estimation and Pricing

- Random utility models, logit demand
- Identification, instrumental variables
- Estimation with `pyblp`
- Price discrimination

## 2. **Part 2 (Lectures 8-14):** Competition and Industry Structure

- Cournot, Bertrand, Hotelling
- Entry, mergers, collusion
- Vertical relationships

# Logistics

- E-mail: [nvreugde@asu.edu](mailto:nvreugde@asu.edu)
- Office: CRTVC 455G
- Office Hours: See syllabus
- **Textbook:** Cabral, *Introduction to Industrial Organization* (2nd ed.)
- For demand estimation: selected readings (posted on Canvas)

# Assessment

- **20%** Homework 1 (demand estimation, Python)
- **20%** Homework 2 (competition models, merger simulation)
- **30%** Midterm (Feb 9)
- **30%** Final (Mar 4)
- Exams: 70 minutes, calculator + one two-sided cheat sheet allowed

## Building on your prior courses

- From **ECN 565** (Alvin Murphy): Discrete choice econometrics
  - You know logit, probit, MLE
  - We'll apply this to IO problems
- From **ECN 532** (Hector Chade): Game theory
  - You know Nash equilibrium, Cournot, Bertrand, repeated games
  - We'll do quick refreshers and focus on IO applications

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# Optimal pricing for a monopolist

- Today we will discuss **optimal pricing for a monopolist**.
- The 'optimal price' is the **price which maximizes profit**.
- Why is this useful?
  - Policymakers: understand how the monopolist is reducing welfare
  - Firm strategy: how should you set prices to maximize profits?
- (Most of this is review from your previous courses)

## Pricing: $MR=MC$

- The optimal price for a monopolist occurs when:

$$MR = MC$$

- This is a very important formula.
- **Algorithm to find optimal price:**
  1. Get MR from the demand curve (use 'double the slope' if linear)
  2. Set  $MR = MC$ ; solve for optimal quantity  $q^*$
  3. Plug  $q^*$  back into demand curve to get optimal price  $p^*$



## Worked example: Monopoly pricing

- **Question:**
- Suppose a monopolist faces demand  $q = 2 - \frac{1}{5}p$  and has constant marginal cost of 5. What is the optimal price?

*Take 2 minutes to solve this.*

## Worked example: Monopoly pricing (solution)

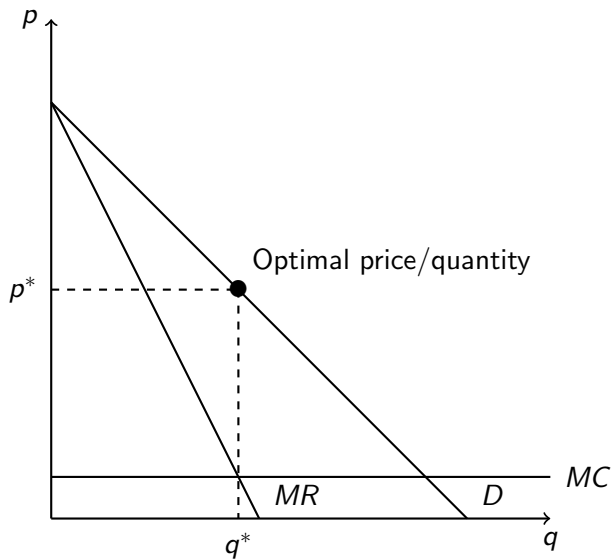
- **Solution:**

- First, invert demand:  $p = 10 - 5q$
- MR using 'double the slope':  $MR = 10 - 10q$
- Set MR=MC:

$$\underbrace{10 - 10q}_{MR} = \underbrace{5}_{MC}$$

- Solve for optimal quantity:  $q^* = 0.5$
- Plug into demand curve:  $p^* = 10 - 5 \times 0.5 = 7.5$

## Pricing: $MR=MC$ (graph)



# The Lerner Index

- There is a relationship between the optimal price and demand elasticity.
- This is known as the **Lerner index** (or elasticity rule):

$$L = \underbrace{\frac{p - MC}{p}}_{\text{Margin}} = \underbrace{\frac{1}{|\varepsilon|}}_{\text{Inverse elasticity}}$$

- The Lerner index measures **market power**
- $L = 0$ : perfect competition (price = MC)
- $L$  close to 1: high market power

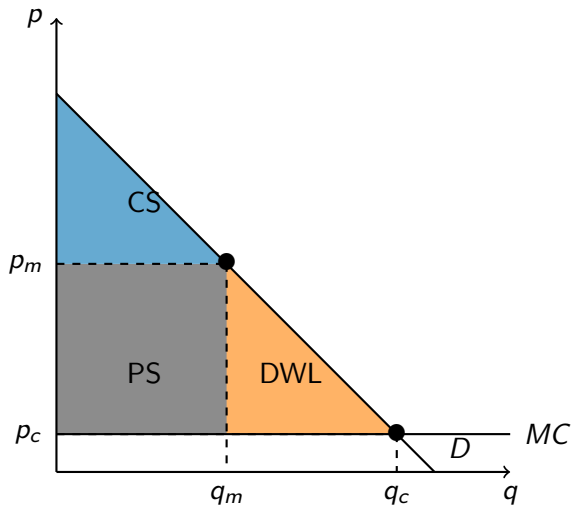
## Why is the Lerner index useful?

- Suppose you work as an economist in a firm pricing a product.
- You know MC. You can estimate the demand elasticity  $\varepsilon$ .
- Then just plug into the elasticity rule:

$$p = \frac{MC}{1 + \frac{1}{\varepsilon}}$$

- This is exactly what we'll do in Part 1 of this course:
  - Estimate demand  $\rightarrow$  get elasticities  $\rightarrow$  compute optimal prices

## Welfare costs of monopoly pricing



- Competitive outcome:  $p_c, q_c$
- Monopoly outcome:  $p_m, q_m$
- Monopoly sets price 'too high' and quantity 'too low'
- This causes **deadweight loss** (DWL)
- Monopoly is a **market failure**

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# Regulating monopolies

- How can we correct the market failure of monopoly?
- **Option 1:** Break up the monopoly (antitrust)
  - Standard Oil (1911), AT&T (1984)
  - Current debates: Google, Meta, Amazon
- Sometimes breaking up isn't possible (natural monopolies)
  - Power plants, bridges, water utilities
  - High fixed costs make one firm efficient
- How should we regulate these natural monopolies?



## Marginal cost pricing

- **Idea:** Force the monopolist to set  $p = MC$ 
  - This is the competitive price; no deadweight loss
- **Problem:** Suppose cost is  $C(q) = F + cq$  (fixed cost + marginal cost)

## Marginal cost pricing

- **Idea:** Force the monopolist to set  $p = MC$ 
  - This is the competitive price; no deadweight loss
- **Problem:** Suppose cost is  $C(q) = F + cq$  (fixed cost + marginal cost)
- If  $p = MC = c$ , then profit is:

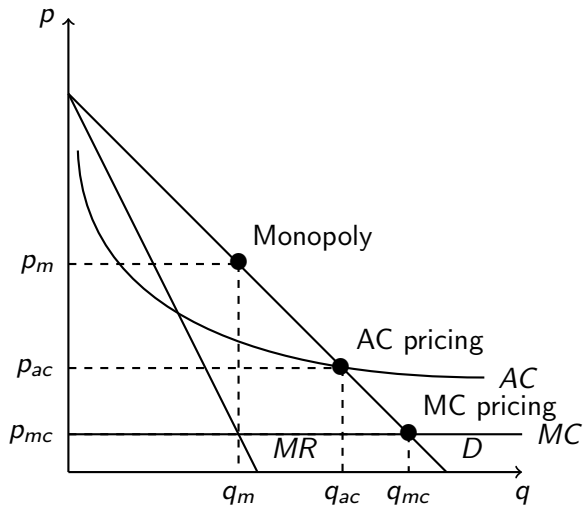
$$\pi = pq - F - cq = cq - F - cq = -F < 0$$

- Firm makes **negative** profit and would shut down!
- Solution: government **subsidy** of  $F$

## Average cost pricing

- **Alternative:** Force the monopolist to set  $p = AC$
- This is the price where the monopolist makes zero profit:
  - If  $\pi = 0$  then  $TR = TC$
  - So  $pq = TC$ , which means  $p = TC/q = AC$
- The monopolist can only exercise market power to cover fixed costs
- No government subsidy needed
- Commonly used for utilities (“rate of return regulation”)

## Average cost pricing (graph)



## Price caps

- **Price cap regulation:** Set a maximum price the firm can charge
- Often indexed to inflation (“CPI-X” regulation)
  - Price can rise with inflation, minus an efficiency factor X
- Advantage: incentivizes cost reduction
  - Under AC pricing, firm has no incentive to cut costs
  - Under price caps, cost savings become profit
- Common in UK utilities, telecoms

# Summary

- **IO** studies firm behavior between perfect competition and monopoly
- This course: both **theory** (pricing, oligopoly) and **empirical** (demand estimation)
- **Monopoly pricing:**  $MR = MC$ , Lerner index  $L = (p - MC)/p = 1/|\varepsilon|$
- Monopoly causes **deadweight loss** (market failure)
- **Regulation options:**
  - Break up (antitrust)
  - MC pricing (+ subsidy)
  - AC pricing (zero profit)
  - Price caps

## Next time

- **Part 2:** Utility models and demand
  - Why do we need demand models in IO?
  - Random utility framework
  - From individual choice to market demand