# Namespace EventMaster.WebApi.Controllers Classes

**EventController** 

# Class EventController

Namespace: <u>EventMaster.WebApi.Controllers</u> Assembly: EventMaster.WebApi.dll [ApiController] [Route("api/event")] public class EventController : ControllerBase **Inheritance** Inherited Members ControllerBase.StatusCode(int) □ , ControllerBase.StatusCode(int, object) □ , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) ♂, ControllerBase.Content(string, MediaTypeHeaderValue) 
☐ , ControllerBase.NoContent() 
☐ , ControllerBase.Ok() degree , ControllerBase.Ok(object) degree , ControllerBase.Redirect(string) degree , ControllerBase.RedirectPermanent(string) □ , ControllerBase.RedirectPreserveMethod(string) □ , ControllerBase.RedirectPermanentPreserveMethod(string) , ControllerBase.LocalRedirect(string) , ControllerBase.LocalRedirectPermanent(string) □ , ControllerBase.LocalRedirectPreserveMethod(string) □ , ControllerBase.LocalRedirectPermanentPreserveMethod(string) . ControllerBase.RedirectToAction() . , ControllerBase.RedirectToAction(string) □, ControllerBase.RedirectToAction(string, object) □, ControllerBase.RedirectToAction(string, string) ♂, <u>ControllerBase.RedirectToAction(string, string, object)</u> ⊿, ControllerBase.RedirectToAction(string, string, string) ♂, ControllerBase.RedirectToAction(string, string, object, string) ♂, ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) , ControllerBase.RedirectToActionPermanent(string) 2, ControllerBase.RedirectToActionPermanent(string, object) ♂, ControllerBase.RedirectToActionPermanent(string, string) □, ControllerBase.RedirectToActionPermanent(string, string, string) ☑, ControllerBase.RedirectToActionPermanent(string, string, object) , ControllerBase.RedirectToRoute(string) □, ControllerBase.RedirectToRoute(object) □, ControllerBase.RedirectToRoute(string, object) □, ControllerBase.RedirectToRoute(string, string) □, ControllerBase.RedirectToRoute(string, object, string) ≥ ,

ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ☑,

```
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) □,
ControllerBase.RedirectToRoutePermanent(string, object) □,
ControllerBase.RedirectToRoutePermanent(string, string) □,
ControllerBase.RedirectToRoutePermanent(string, object, string) ☑,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.RedirectToPage(string) □, ControllerBase.RedirectToPage(string, object) □,
ControllerBase.RedirectToPage(string, string) □, ControllerBase.RedirectToPage(string, string, object) □,
ControllerBase.RedirectToPage(string, string, string) □,
ControllerBase.RedirectToPage(string, string, object, string) ♂,
ControllerBase.RedirectToPagePermanent(string) ♂,
ControllerBase.RedirectToPagePermanent(string, object) □,
ControllerBase.RedirectToPagePermanent(string, string) □,
ControllerBase.RedirectToPagePermanent(string, string) ☑,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ,
ControllerBase.File(byte[], string) ☑, ControllerBase.File(byte[], string, bool) ☑,
ControllerBase.File(byte[], string, string) □ , ControllerBase.File(byte[], string, string, bool) □ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ♂,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) ☑, ControllerBase.File(Stream, string, bool) ☑,
ControllerBase.File(Stream, string, string) degree , ControllerBase.File(Stream, string, string, bool) degree ,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ♂,
ControllerBase.File(string, string) ☑, ControllerBase.File(string, string, bool) ☑,
ControllerBase.File(string, string, string, bool) ✓, ControllerBase.File(string, string, bool) ✓,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) □, ControllerBase.PhysicalFile(string, string, bool) □,
ControllerBase.PhysicalFile(string, string, string) □,
ControllerBase.PhysicalFile(string, string, string, bool) ✓,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
```

```
ControllerBase.PhysicalFile(string, string, String, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ , ControllerBase.NotFound() □ ,
ControllerBase.NotFound(object) □ , ControllerBase.BadRequest() □ ,
ControllerBase.BadRequest(object) d, ControllerBase.BadRequest(ModelStateDictionary) d,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) ☑, ControllerBase.Conflict() ☑,
ControllerBase.Conflict(object) ☑, ControllerBase.Conflict(ModelStateDictionary) ☑,
ControllerBase.Problem(string, string, int?, string, string) □,
ControllerBase.Problem(string, string, int?, string, string, IDictionary<string, object>) ☑,
ControllerBase. Validation Problem (Validation Problem Details) ☑,
ControllerBase.ValidationProblem(ModelStateDictionary) □, ControllerBase.ValidationProblem() □,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary) ,
ControllerBase.ValidationProblem(string, string, int?, string, string, ModelStateDictionary,
IDictionary<string, object>)□ ,
ControllerBase.Created() ☑ , ControllerBase.Created(string, object) ☑ ,
ControllerBase.Created(Uri, object) □ , ControllerBase.CreatedAtAction(string, object) □ ,
ControllerBase.CreatedAtAction(string, object, object) □,
ControllerBase.CreatedAtAction(string, string, object, object) ☑,
ControllerBase.CreatedAtRoute(string, object) ♂, ControllerBase.CreatedAtRoute(object, object) ♂,
ControllerBase.CreatedAtRoute(string, object, object) 

☐, ControllerBase.Accepted() 

☐,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) □, ControllerBase.Accepted(Uri, object) □,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
ControllerBase.AcceptedAtAction(string, object) □,
ControllerBase.AcceptedAtAction(string, string, object) <a>□</a>,
ControllerBase.AcceptedAtAction(string, object, object) □ ,
ControllerBase.AcceptedAtAction(string, string, object, object) □,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) ♂, ControllerBase.AcceptedAtRoute(object, object) ♂,
ControllerBase.Challenge(params string[]) d, ControllerBase.Challenge(AuthenticationProperties) d,
ControllerBase.Challenge(AuthenticationProperties, params string[]) , ControllerBase.Forbid() ,
ControllerBase.Forbid(params string[]) □, ControllerBase.Forbid(AuthenticationProperties) □,
ControllerBase.Forbid(AuthenticationProperties, params string[]), ♂,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ♂, ControllerBase.SignOut() ♂,
ControllerBase.SignOut(AuthenticationProperties, params string□) ☑,
```

```
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel)</u> □,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) □,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel, params Expression</u>
object>>[])♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>) \( \text{\text{\text{\text{\text{T}}}} } \),
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[])  ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata,
bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ♂,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>).</u>
♂,
ControllerBase.TryValidateModel(object, string) □, ControllerBase.TryValidateModel(object, string) □,
ControllerBase.HttpContext☑, ControllerBase.Request☑, ControllerBase.Response☑,
ControllerBase.RouteData ☑, ControllerBase.ModelState ☑, ControllerBase.ControllerContext ☑,
ControllerBase.MetadataProvider , ControllerBase.ModelBinderFactory , ControllerBase.Url
ControllerBase.ObjectValidator ☑, ControllerBase.ProblemDetailsFactory ☑, ControllerBase.User ☑,
ControllerBase.Empty ♂, object.Equals(object) ♂, object.Equals(object, object) ♂,
object.GetHashCode() ☑ , object.GetType() ☑ , object.MemberwiseClone() ☑ ,
```

## **Constructors**

## EventController()

```
public EventController()
```

## **Methods**

## CreateEvent(Event)

Create a new event.

```
[HttpPost(Name = "CreateEvent")]
[ProducesResponseType(201, Type = typeof(Event))]
public IActionResult CreateEvent(Event entity)
```

#### **Parameters**

```
entity Event
```

Event details for creation.

### Returns

#### 

Created event details.

# DeleteEvent(int)

Delete an event by ID.

```
[HttpDelete("{id}", Name = "DeleteEvent")]
[ProducesResponseType(204)]
[ProducesResponseType(404)]
public IActionResult DeleteEvent(int id)
```

#### **Parameters**

id int♂

Event ID.

### Returns

#### 

NoContent if successful, NotFound if the event is not found.

## GetAllEvents()

Get all events.

```
[HttpGet(Name = "GetAllEvents")]
[ProducesResponseType(200, Type = typeof(IEnumerable<Event>))]
public IActionResult GetAllEvents()
```

#### Returns

#### 

List of events.

# GetEventById(Guid)

Get an event by ID.

```
[HttpGet("{id}", Name = "GetEventById")]
[ProducesResponseType(200, Type = typeof(Event))]
[ProducesResponseType(404)]
public IActionResult GetEventById(Guid id)
```

#### **Parameters**

#### id Guid♂

Event ID.

### Returns

#### 

Event details if found, otherwise returns NotFound-

# UpdateEvent(int, Event)

Update an existing event.

```
[HttpPut("{id}", Name = "UpdateEvent")]
[ProducesResponseType(204)]
[ProducesResponseType(404)]
public IActionResult UpdateEvent(int id, Event entity)
```

## **Parameters**

```
id <u>int</u>♂
```

Event ID.

## entity <u>Event</u>

Updated event details.

# Returns

## <u>IActionResult</u> ☑

NoContent if successful, NotFound if the event is not found.

# Namespace EventMaster.WebApi.Models Classes

**Event** 

# **Class Event**

Namespace: <u>EventMaster.WebApi.Models</u>

Assembly: EventMaster.WebApi.dll

```
public class Event
```

#### Inheritance

<u>object</u>♂ ← Event

#### **Inherited Members**

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToS$ 

# **Properties**

#### Date

The date of the event.

```
public DateTime Date { get; set; }
```

Property Value

**DateTime** ☑

## Id

The unique identifier for the event.

```
public Guid Id { get; set; }
```

Property Value

Guid♂

# Location

```
The location of the event.
```

```
public string Location { get; set; }
Property Value
```

<u>string</u> □

## Name

The name of the event.

```
public string Name { get; set; }
```

Property Value

# Speakers

The list of speakers for the event.

```
public List<string> Speakers { get; set; }
```

Property Value

<u>List</u>♂<<u>string</u>♂>