Autonomous Driving System Simulation

project description

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Proposed To:

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Context

 The automotive industry is rapidly evolving with advancements in autonomous driving technology. Selfdriving cars rely on computer vision, sensor fusion, localization, and motion planning to navigate safely and efficiently. This project taken from DSwithBappy on Youtube aims to develop self-driving car technology using computer vision techniques.

Problem Statement

Traditional driving relies on human perception and decision-making, which can lead to accidents due to human errors. Autonomous vehicles aim to improve safety, reduce traffic congestion, and enhance mobility with disabilities. However, people self-driving for technology faces challenges such as accurate perception, real-time localization, and optimal motion planning in dynamic environments.

Objectives

- Understanding Self-Driving Car Fundamentals
- Mastering Computer Vision for Autonomous Driving
- Developing Perception & Sensor Fusion Techniques
- Implementing Path Planning & Navigation
- Hands-on Coding & Implementation
- Testing & Simulation of Autonomous Systems

Constraints

- Real-time processing: The system should work with minimal latency.
- Computational efficiency: Algorithms must run on available hardware without excessive resource consumption.
- Data availability: Simulated environments provide synthetic data, but real-world datasets may be needed for additional validation.
- Simulation limitations: Simulators may not fully replicate real-world conditions.



- AI/Robotics Engineers: Develop and refine the autonomous driving model.
- Researchers & Students: Use the system for academic learning and research.
- Automotive Companies: Prototype and test AI models before real-world deployment.

Functional Needs

- Planning: Generate safe and efficient trajectories in dynamic environments.
- Control: Adjust vehicle speed and direction for smooth navigation.
- Motion Control & Decision-Making: Control vehicle acceleration, and steering and implement Al-driven decision-making for safe driving.

Non-Functional Needs

- Real-time processing: The system must respond within milliseconds.
- Scalability: Should be extendable for real-world implementation.

Hardware and Software Environment

Hardware:

- High-performance GPU (e.g., NVIDIA RTX 30xx) for deep learning models.
- High-speed processors for real-time execution.

Software:

- CARLA Simulator (for testing and validation).
- Python, OpenCV, PyTorch/TensorFlow (for AI models).
- ROS (Robot Operating System) for communication.
- Autoware/Apollo (optional) for real-world autonomous driving frameworks.



Phase	Tasks	Duration
sprint 1	-simulator download -data loading and processing	3 Weeks
sprint 2	-data balancing -training and validation split -applying data augmetation	3 Weeks
sprint 3	-image preprocessing -batch generator -implementing nvidia model	3 Weeks
sprint 4	-model training -environment and requirements setup -testing the model	3 Weeks

Thank You