인공지능 기반 설계 이론 및 사례 연구 5차) Convolutional Neural Network (CNN)

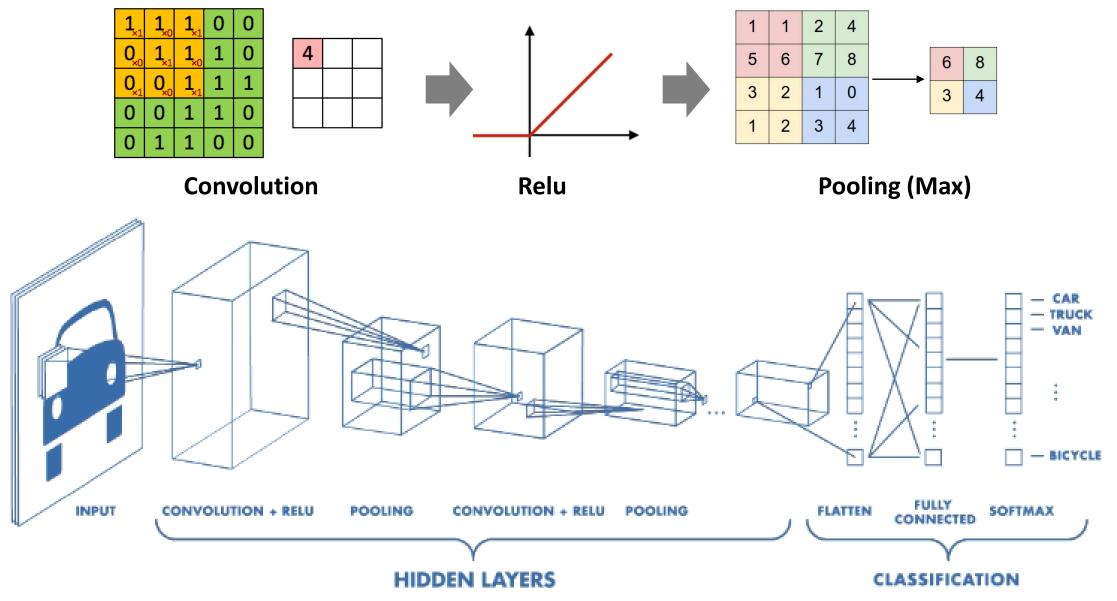
2020년 9월

강남우

기계시스템학부 숙명여자대학교

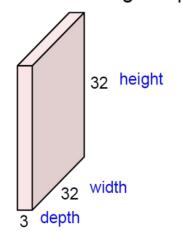


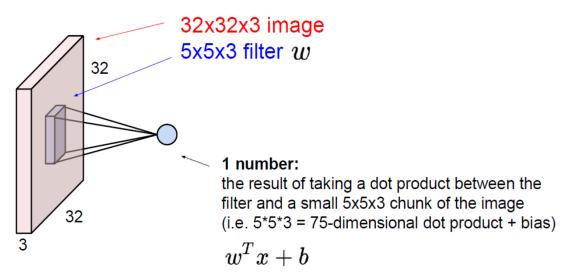
Convolutional Neural Network (CNN)

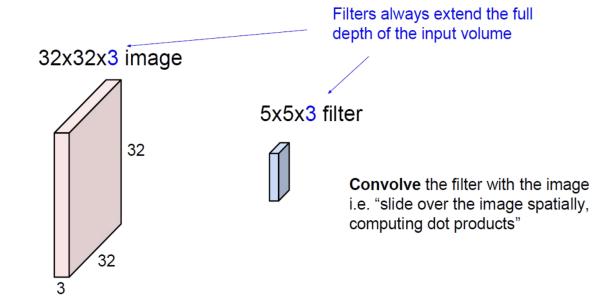


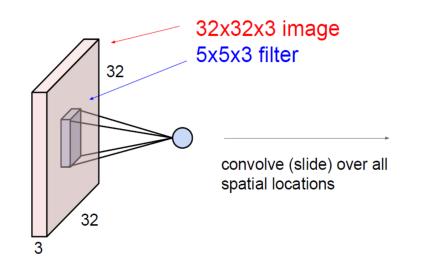
Convolution Layer

32x32x3 image -> preserve spatial structure

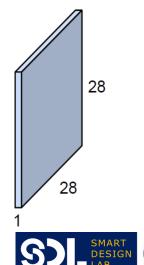








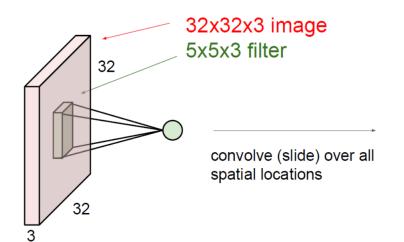


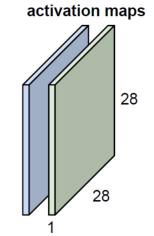




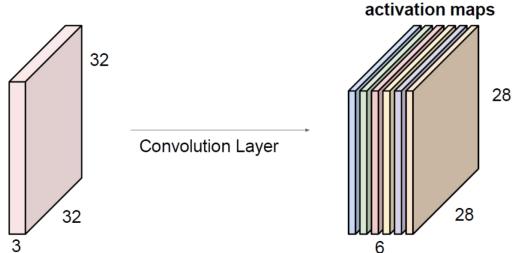
Convolution Layer

consider a second, green filter





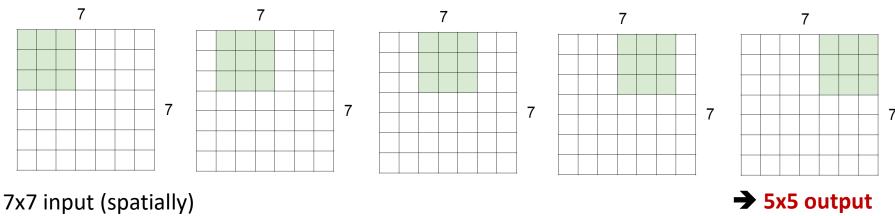
For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:



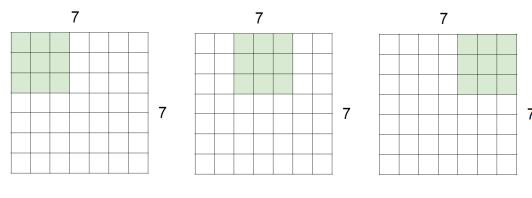


Convolution Layer – Stride and Pad

A closer look at spatial dimensions:



3x3 filter applied with 1 stride



7x7 input (spatially)

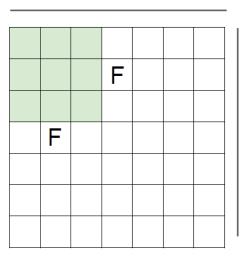
3x3 filter applied with 2 stride

→ 3x3 output



Convolution Layer – Stride and Pad

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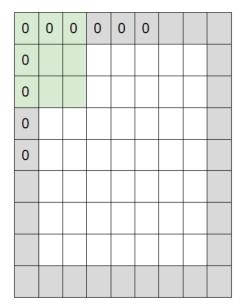
Output size:

(N - F) / stride + 1

e.g. N = 7, F = 3:
stride 1 =>
$$(7 - 3)/1 + 1 = 5$$

stride 2 => $(7 - 3)/2 + 1 = 3$
stride 3 => $(7 - 3)/3 + 1 = 2.33$:\

In practice: Common to zero pad the border



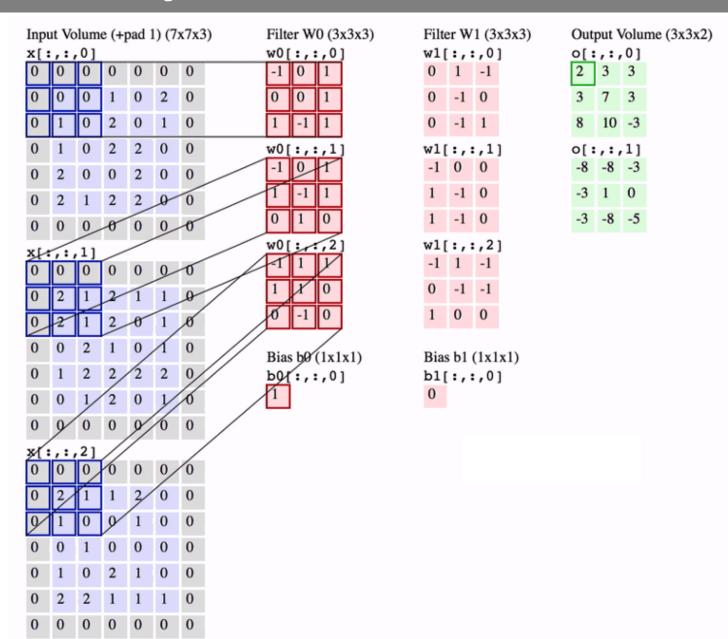
e.g. input 7x7
3x3 filter, applied with stride 1
pad with 1 pixel border => what is the output?

7x7 output!

in general, common to see CONV layers with stride 1, filters of size FxF, and zero-padding with (F-1)/2. (will preserve size spatially)



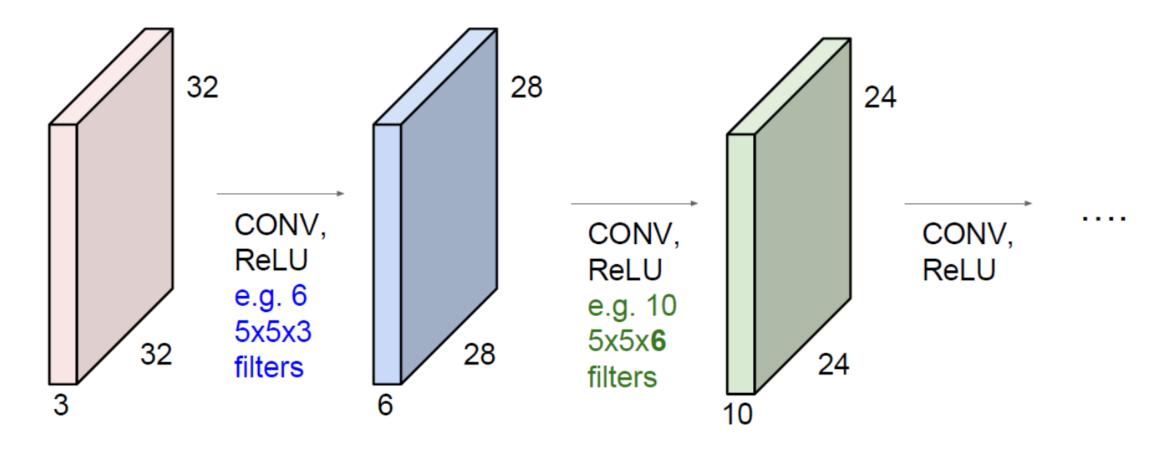
Convolution Layer – Stride and Pad





Convolution Layer

ConvNet is a sequence of Convolution Layers, interspersed with activation functions

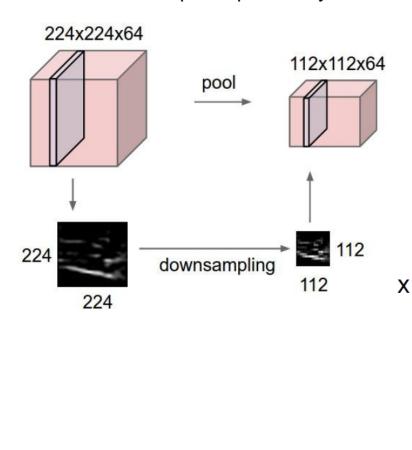




Pooling Layer

Pooling layer

- makes the representations smaller and more manageable
- operates over each activation map independently:



MAX POOLING

Common settings:

F = 2, S = 2F = 3, S = 2

Single depth slice

1	1	2	4
5	6	7	8
3	2	1	0
1	2	3	4

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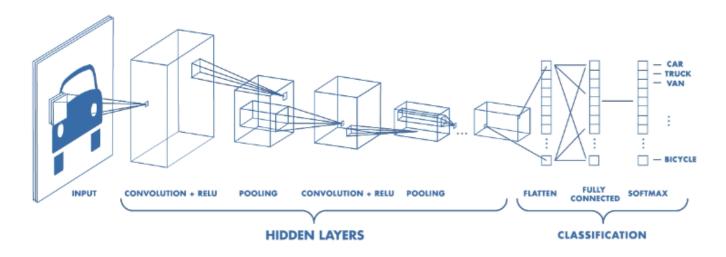
max pool with 2x2 filters and stride 2

6	8	
3	4	



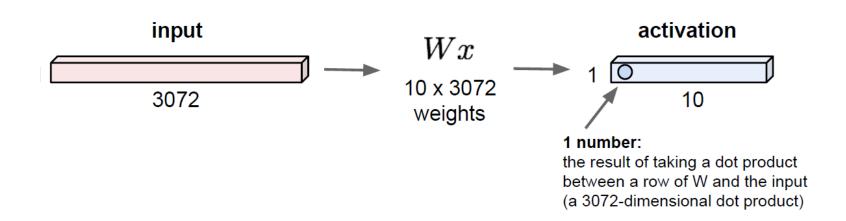


Fully Connected Layer



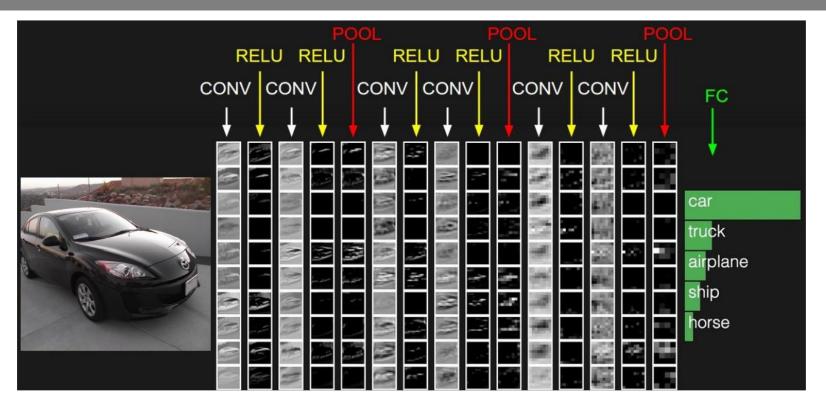
Fully Connected Layer

32x32x3 image -> stretch to 3072 x 1





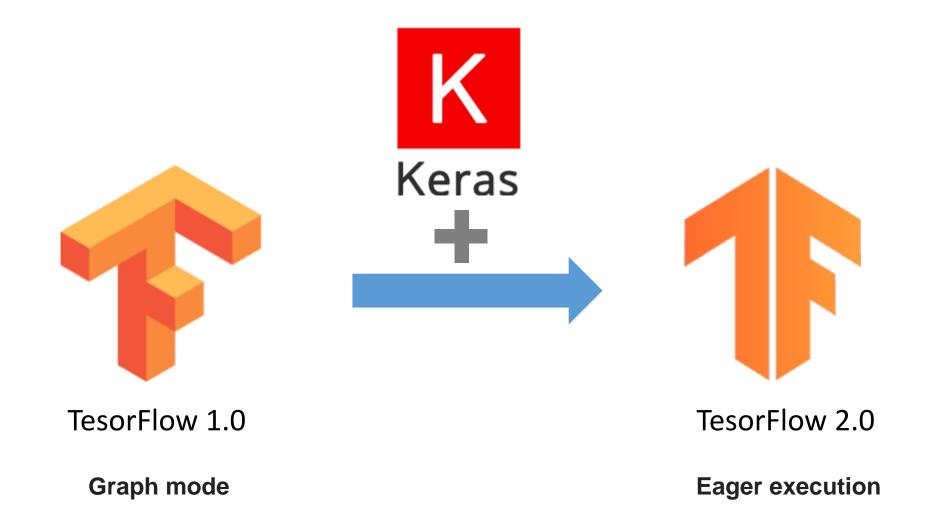
CNN Summary



- CNNs stack CONV,POOL,FC layers
- Trend towards smaller filters and deeper architectures
- Trend towards getting rid of POOL/FC layers (just CONV)
- Typical architectures look like [(CONV-RELU)*N-POOL]*M-(FC-RELU)*K,SOFTMAX where N is usually up to ~5, M is large, 0 <= K <= 2.
 - but recent advances such as ResNet/GoogLeNet challenge this paradigm



Implementation Flow in TensorFlow





Colab



Implementation Flow in TensorFlow

NN Implementation Flow in TensorFlow

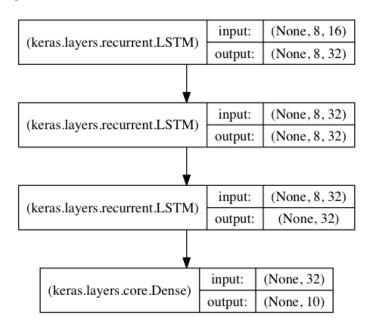
- 1.Set hyper parameters —learning rate, training epochs, batch size, etc.
- 2. Data Augmentation
- 3. Make a data pipelining
- 4.Build a neural network model -sequential or functional
- 5. Define a loss function —cross entropy or MSE
- 6.Calculate a gradient –use fit or tf.GradientTape
- 7. Select an optimizer Adam optimizer etc.
- 8. Define a metric for model's performance –accuracy, RMSE, MAPE, etc.
- 9.(optional) Make a checkpoint for saving
- 10. Train and Validate a neural network model



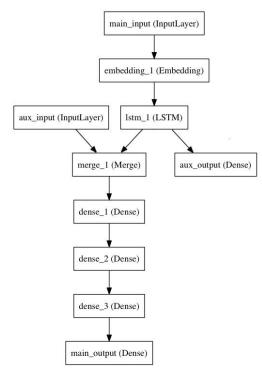
Implementation Flow in TensorFlow

Building a NN model

1. Sequential API



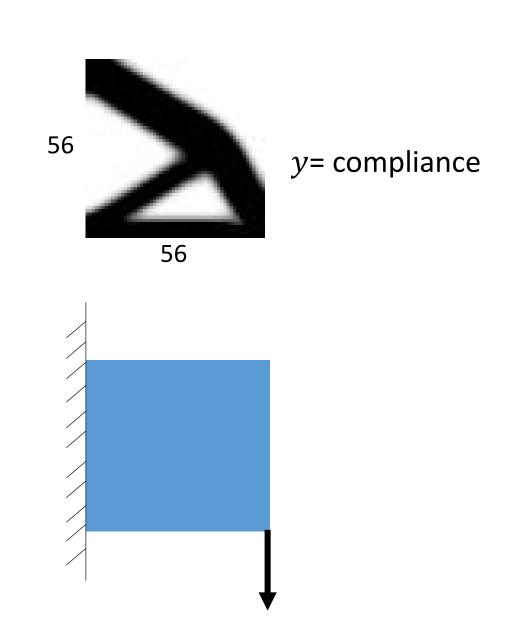
2. Functional API

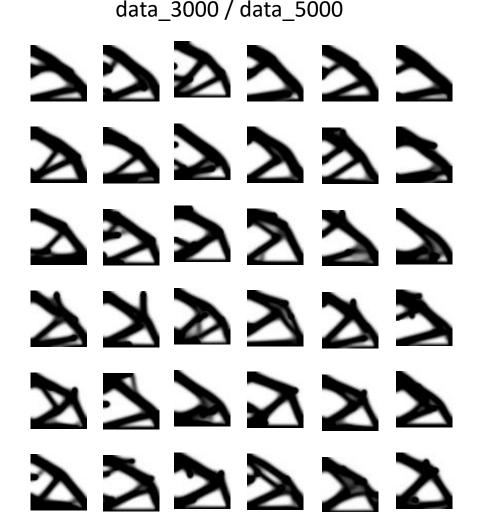






Implementation - Structural Design Data







What Questions Do You Have?

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