1) dodawanie 2 graczy:  
[POST] localhost:8080/player/add

{

"firstName": "Anna",

"lastName": "Kowalsk",

"email": "anna.kowalsk@cap.com",

"password": "qwerty1",

"motto": "Hakuna Matata"

}

[POST] localhost:8080/player/add

{

"firstName": "Roman",

"lastName": "Kowalsk",

"email": "roman.kowalsk@cap.com",

"password": "qwerty2",

"motto": "Hakuna Matata"

}

2) szukanie   
[GET] localhost:8080/player/search?firstName=Anna

[GET] localhost:8080/player/search?lastName=Kowalsk

[GET] localhost:8080/player/search?lastName=Kowalsk&firstName=Roman

[GET] localhost:8080/player/search?motto=Hakuna Matata

[GET] localhost:8080/player/search?email=anna.kowalsk@cap.com

[GET] localhost:8080/player/search?lastName=Kowalsk&firstName=Roman&email=roman.kowalsk@cap.com&motto=Hakuna Matata

3) pobieranie danych gracza po id:

[GET] localhost:8080/player/1

[GET] localhost:8080/player/2