# 

Rim, Nak Won 2nd year student in MACSS

MASTERS IN COMPUTATIONAL SOCIAL SCIENCE

THE UNIVERSITY OF CHICAGO





#### Who am I?

#### I am:

- 1. A MACSS 2nd year student
- 2. working on projects in the Knowledge Lab (Prof. Evans) and the Environmental Neuroscience Lab (Prof. Berman)
- 3. who got extremely bored in a 14-hour flight
- 4. and has a name that confuses many systems (or maybe I am just Korean)

The team is composed of the following students:
- Won Rim, Nak (nwrim)

Rethinking Depression in Cities: Evidence and Theory for Lower Rates in Larger Urban Areas

2020

A Stier, KE Schertz, N Won Rim, C Cardenas-Iniguez, BB Lahey, .... Mansueto Institute for Urban Innovation Research Paper

## Goal of this little presentation

The book fascinated him, or more exactly it reassured him. In a sense it told him nothing that was new, but that was part of the attraction.

- George Orwell, 1984, Chapter 2, IX

#### **Table of Contents**

- Some Background Information
- Workshop Questions Similarities
- Statistical Analysis of the "Primacy Effect"

# Some Background Information

#### Our Ritual for the CSS Workshop

- 1. A preceptor sends relevant materials (usually a scholarly article or two) to students prior to the workshop each week
- 2. Students read the material and post questions on a Github issue thread (Deadline: Wednesday midnight)
- 3. Students read each other's questions and upvote ('thumbs-up') questions that they think are good
- 4. Most upvoted questions are asked in the workshop



#### shevajia commented on Apr 7

Contributor



Comment below with questions or thoughts about the reading for this week's workshop.

Please make your comments by Wednesday 11:59 PM, and upvote at least five of your peers' comments on Thursday prior to the workshop. You need to use 'thumbs-up' for your reactions to count towards 'top comments,' but you can use other emojis on top of the thumbs up.







#### wanitchayap commented on Apr 7





Thank you so much in advance for your presentation and for sharing your research with us!

It is very interesting how your results show that people tend to recall the lower regions of the stimuli more. As you already address this discrepancy between the lower region bias and saliency/meaning in the discussion, I agree that the bias may have something to do with the stimuli being sceneries. I am not very familiar with perception and memory, but could this relate to how the stimuli are the 2D representation of actually 3D sceneries? I notice that all of the stimuli shown in the paper are pictures taken in perspective angles instead of flat angles. Our brain may need to strategize differently when trying to memorize a 3D representation shown in a 2D stimulus. (I also noted that categorical drawings shown in the paper are flatter in angle than the rest of the drawings). I wonder if adding stimuli that are taken in flat angles would help. On the other hand, do you think that abstracting the stimuli away from 3D at all and keep everything 2D will be better (using drawings, scenery without obvious depth/dimension, etc.)? In addition, since there are more techniques that allow actual 3D representations (interactive 3D picture, VR, etc.), do you think that employing these techniques worth exploring in memory/perception research as 3D stimuli are closer to stimuli in the real world? I apologize in advance for my limit understanding of the topics and if these questions doesn't make much sense!



#### It is publicly online and digitized...

#### ... so we can analyze it

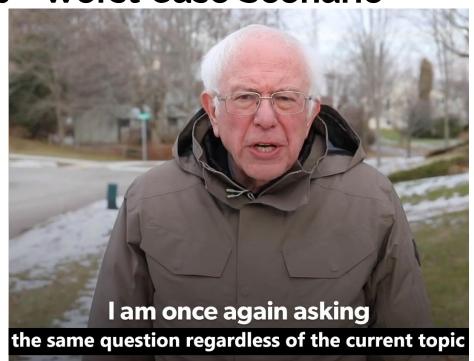
- We had **19 workshops** in 2019-2020 and **1138 comments** (excluding ones posted after the deadline; 304 comments)
- This forms a small corpus! Not big enough to do word embedding or train NN robustly (even topic modeling is a bit hard), but still.

# **Workshop Questions Similarities**

#### **Workshop - Best Case Scenario**

Students read the text carefully and share their deep thoughts and questions, producing very distinct questions for workshops with different topics

## **Workshop - Worst Case Scenario**



#### **Method**

- 1. Aggregated all comments for each workshop (i.e., 19 documents)
- 2. Calculated the **TF-IDF vectors** (with lemmatization) of the documents
- 3. Calculated the **cosine similarities** between each workshop vectors (simple, but effective way of computing document similarities used in researches e.g., Thompson & Henry, 2018)
- 4. Ran **agglomerative** (hierarchical) clustering on the resulting similarities

#### **Bag of Word Vectors (TF-IDF is weighted BOW)**

- Example Documents:
  - 'But man is not made for defeat'
  - 'A man can be destroyed, but not defeated'
  - 'So we beat on, boats against the current'

man	defeat	destroy	beat	boat	current
1	1	0	0	0	0
1	1	1	0	0	0
0	0	0	1	1	1

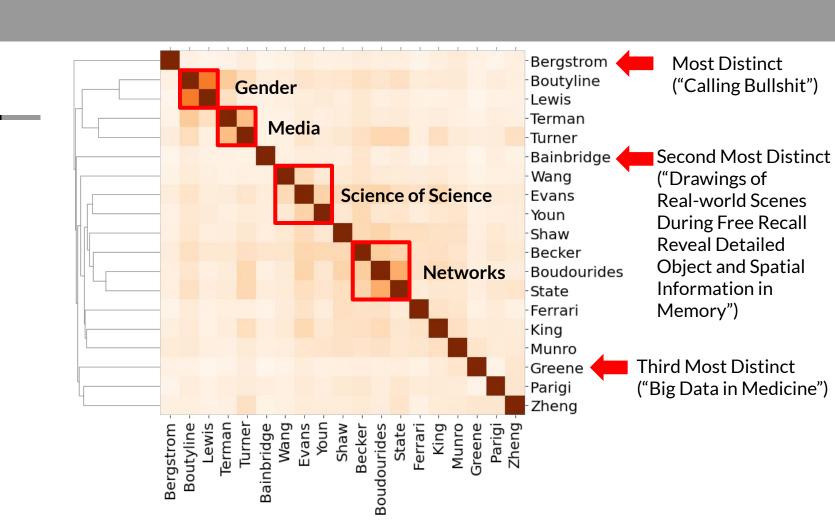
**Cosine Similarity** 

 $A \cdot B$ 

$$||A|| \times ||B||$$

0.816

0.000



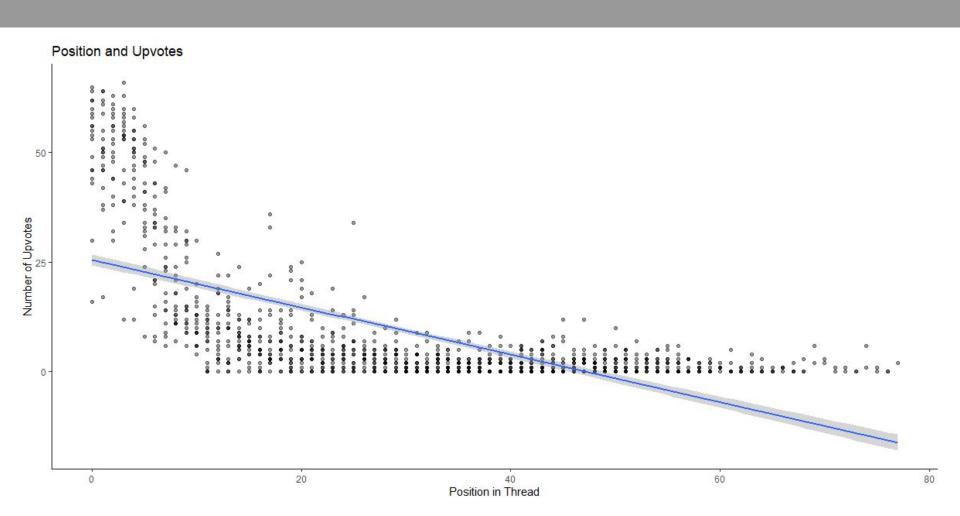
#### Conclusion o

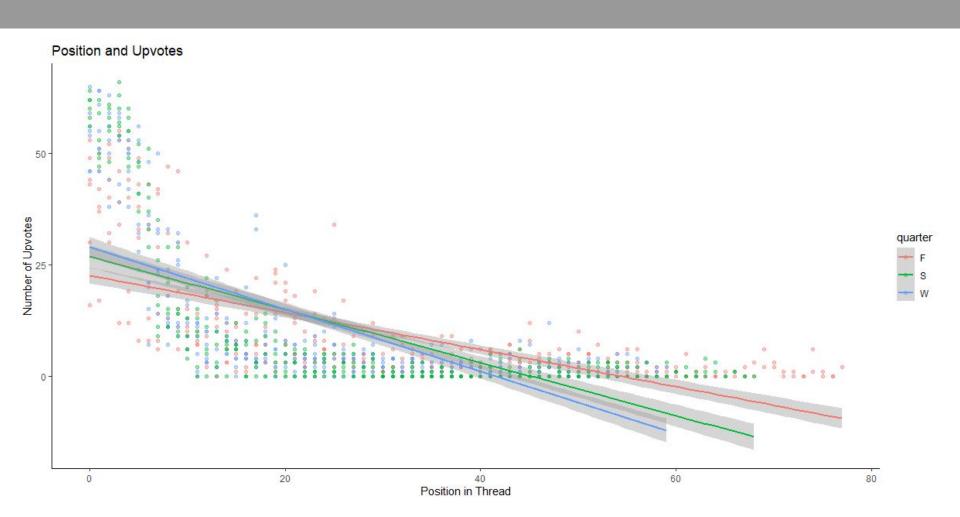
- The questions were distinct, unless there was a common theme between the talks!
- We read the materials and asked distinct questions (self-pat in the back)

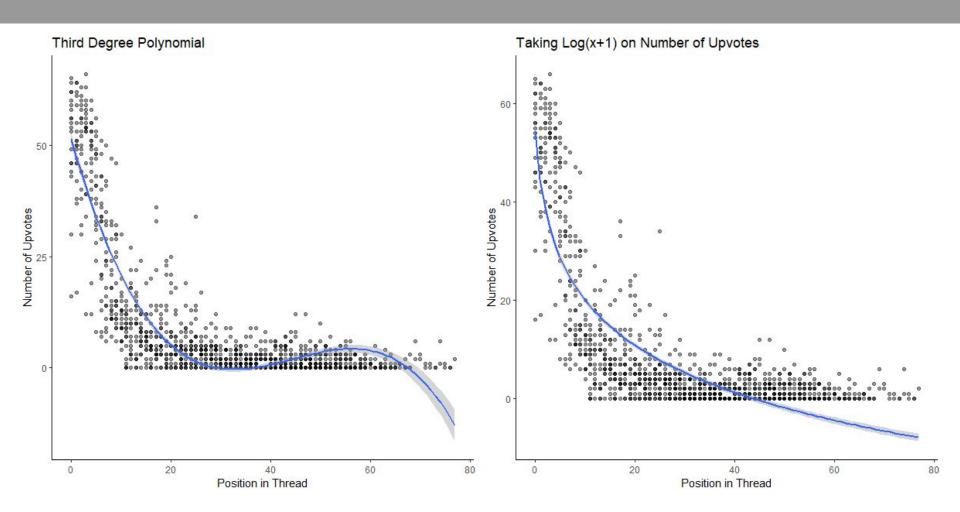
# Statistical Analysis of the "Primacy Effect"

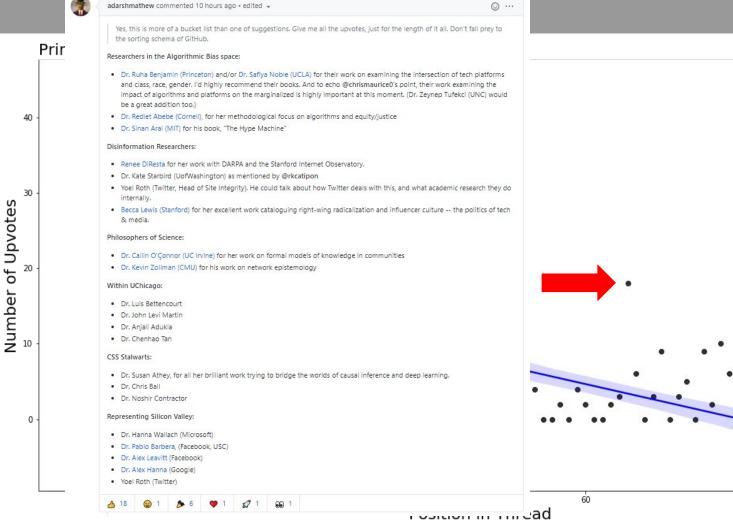
## The "Primacy Effect"

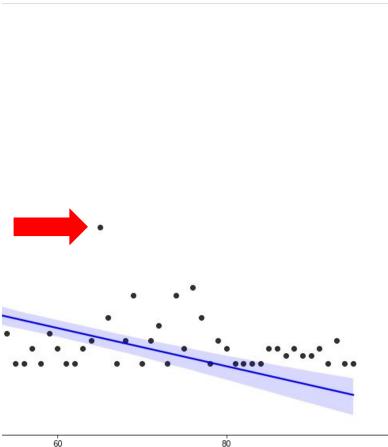
- Bhargav (a MACSS alumnus who graduated this summer) suggested in the last year's workshop mixer that people upvote questions that were asked first, not the best questions.
- I call this the "primacy effect", a name I borrowed from memory science
- Makes sense, but we are quantitative people; does the data show this?





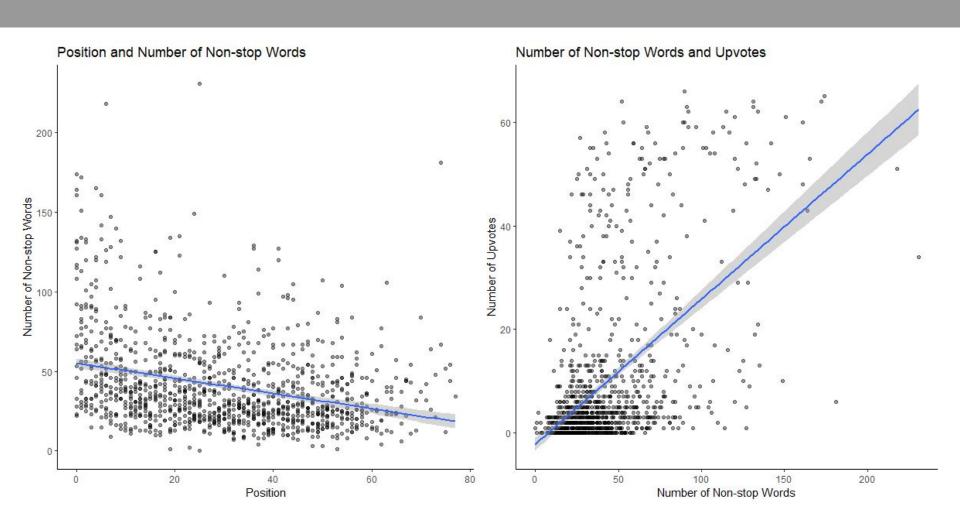






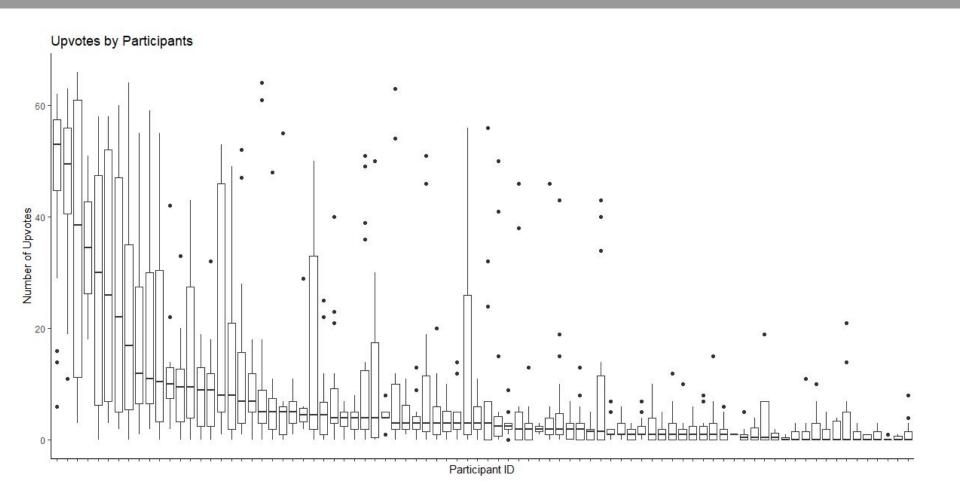
#### But maybe the quality of question is embedded in the order

- When I showed preliminary data on the winter quarter last year, Professor
   Evans suggested that good questions will be posted faster
- Simplest measure of quality (at least effort): number of non-stop words (e.g. "the", "is") in the question



#### Or maybe it is a participant level effect

- Maybe some participants just get a lot of upvotes and that participants post faster...
- (of course this was not an controlled experiment, and I really do not want to get into the mess of causality)



#### Does the effect survive in a complex model?

- Linear Mixed Model can isolate the effect of interest while controlling for the differences between participants (Baayen et al., 2008)
- Formula for the final model: Number of Upvotes ~ Position + Number of Non-stop words + (1|Participant ID) + (1|Workshop ID)

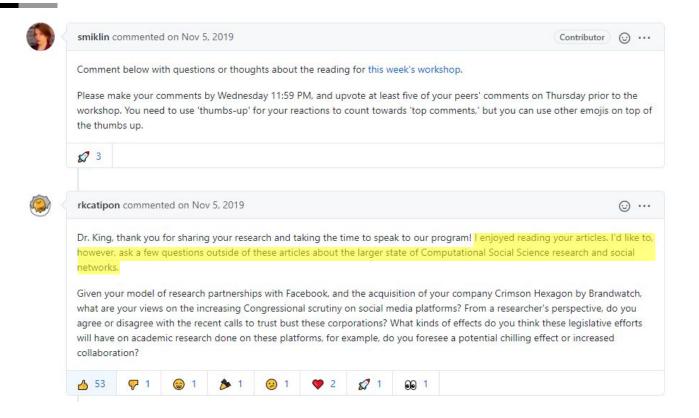
```
Random effects:
                        variance Std. Dev.
Groups
             Name
name
             (Intercept) 22.12
                                 4.703
workshop_date (Intercept) 1.79 1.338
Residual
                         78.60
                                 8.866
Number of obs: 1138, groups: name, 84; workshop_date, 19
Fixed effects:
            Estimate Std. Error
                                      df t value Pr(>|t|)
(Intercept)
            15.29234 1.07841 270.23662 14.18
            -0.42761 0.01816 1076.68154 -23.54 <2e-16 ***
position
text_length
            0.16799
                       0.01246 821.84130 13.48 <2e-16 ***
```

Baayen, R. H., Davidson, D. J., & Bates, D. M. (2008). Mixed-effects modeling with crossed random effects for subjects and items. *Journal of memory and language*, *59*(4), 390-412. https://doi.org/10.1016/j.jml.2007.12.005

#### **Conclusion 1**

- Primacy effect is a thing, even with several controls
- But number of non-stop words (very, very crude way of capturing "quality") is a significant variable, too
- Personal thought: maybe even acknowledging this could change the pattern of workshops this academic year!

#### Game the system if you need to



## Thank you for listening!

- Slides / code / data available on my GitHub repository: https://github.com/nwrim/CSSWorkshop\_analysis
- Special thanks to Prof. Evans' course Computational Content Analysis (and wonderful TAs Bhargav and Hyunku) and Prof. Clindaniel's course Computation and the Identification of Cultural Patterns (and wonderful TA Abhishek)