

Discussion 07

Functors

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A1 Debrief: Pipelining

```
let cipher_char config c =  
  (map_plug config.pluginboard  
   (inv_index  
    (map_rotors_l_to_r config.rotors  
     (map_refl config.refl  
      (map_rotors_r_to_l config.rotors  
       (index  
        (map_plug config.pluginboard c))))))))
```

A1 Debrief: Pipelining

```
let cipher_char config c =  
  let v1 = map_plug config.pluginboard c in  
  let v2 = index v1 in  
  let v3 = map_rotors_r_to_l config.rotors v2 in  
  let v4 = map_refl config.refl v3 in  
  let v5 = map_rotors_l_to_r config.rotors v4 in  
  let v6 = inv_index v5 in  
  map_plug config.pluginboard v6
```

A1 Debrief: Pipelining

```
let cipher_char config c =  
  c |> map_plug config.pluginboard  
    |> index  
    |> map_rotors_r_to_l config.rotors  
    |> map_refl config.refl  
    |> map_rotors_l_to_r config.rotors  
    |> inv_index  
    |> map_plug config.pluginboard
```

Key Concept

- ▶ Modules are to classes as functors are to **generic** classes

Functors

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- ▶ Parameterize modules on other modules
- ▶ Similar to higher-order functions at a module level
- ▶ Another mechanism for code reuse

Functors: Map

```
(** Represents a type with a equality relation. *)  
module type Equatable = sig  
  
  (** The type of equatable values. *)  
  type t  
  
  (** [eq a b] is [true] if [a = b] else [false]. *)  
  val eq: t -> t -> bool  
  
end
```

Functors: Map

```
(** Represents a key-value mapping. *)  
module type Map = sig  
  type 'a t  
  type key  
  val empty: 'a t  
  val add: key -> 'a -> 'a t -> 'a t  
  val get: key -> 'a t -> 'a option  
end
```

Functors: Map

```
module MakeList (K : Equatable)  
  : (Map with type key = K.t) =  
struct  
  type 'a t = (* ... *)  
  type key = (* ... *)  
  let empty = (* ... *)  
  let add k v map = (* ... *)  
  let rec get k map = (* ... *)  
end
```

Functors: Map

```
module MakeList (K : Equatable)
  : (Map with type key = K.t) =
struct
  type 'a t = 'a list
  type key = (* ... *)
  let empty = (* ... *)
  let add k v map = (* ... *)
  let rec get k map = (* ... *)
end
```

Functors: Map

```
module MakeList (K : Equatable)
  : (Map with type key = K.t) =
struct
  type 'a t = 'a list
  type key = K.t
  let empty = (* ... *)
  let add k v map = (* ... *)
  let rec get k map = (* ... *)
end
```

Functors: Map

```
module MakeList (K : Equatable)
  : (Map with type key = K.t) =
struct
  type 'a t = 'a list
  type key = K.t
  let empty = []
  let add k v map = (* ... *)
  let rec get k map = (* ... *)
end
```

Functors: Map

```
module MakeList (K : Equatable)
  : (Map with type key = K.t) =
struct
  type 'a t = 'a list
  type key = K.t
  let empty = []
  let add k v map = (k, v) :: map
  let rec get k map = (* ... *)
end
```

Functors: Map

- ▶ `MakeList (Key)` makes maps that can compare `Key.t`

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- ▶ `MakeList (Key)` makes maps that can compare `Key.t`
- ▶ `MakeList (Int)` (see `equal.ml`) compares `Int.t = int`

Functors: Tests

- ▶ See `test.ml` for testing multiple implementations of maps

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- ▶ Same functionality, different implementations

Functors: Tests

- ▶ See `test.ml` for testing multiple implementations of maps
- ▶ Same functionality, different implementations
- ▶ Reuse test logic with functors!

Functors: Experiments

- ▶ Sealing and constraints

- ▶ `module Map = Map.MakeList (Equal.Int)`
- ▶ `module Map = Map.MakeList (Equal.IntSealed)`
- ▶ `module Map = Map.MakeList (Equal.IntConstrained)`

Functors: Experiments

- ▶ Sealing and constraints

- ▶ `module Map = Map.MakeList (Equal.Int)`
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- ▶ Other map implementations

- ▶ `MakeFun` functor