

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class Examples_Command_LightController["Examples.Command.LightController"]
    Examples_Command_LightController --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name 'MonoBehaviour', while the other two are empty. Below it is the 'Examples.Command.LightController' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name 'Examples.Command.LightController', and the other two are shaded gray. A blue arrow with a hollow triangular head points from the top of the 'Examples.Command.LightController' class to the bottom of the 'MonoBehaviour' class, indicating that 'Examples.Command.LightController' inherits from 'MonoBehaviour'.

Examples.Command.LightController