

SingleTonOnClickHelper.Audio
ManPlayBGM



```
graph LR; A[SingleTonOnClickHelper.AudioManPlayBGM] --> B[AudioManager.PlayBGM];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'SingleTonOnClickHelper.Audio' on the top line and 'ManPlayBGM' on the bottom line. The right box is gray with a black border and contains the text 'AudioManager.PlayBGM'. A blue arrow points from the right side of the left box to the left side of the right box.

AudioManager.PlayBGM