

SimpleControls.GameplayActions.  
Disable

SimpleControls.GameplayActions.  
Enable

SimpleControls.GameplayActions.Get

```
graph LR; A[SimpleControls.GameplayActions.Disable] --> C[SimpleControls.GameplayActions.Get]; B[SimpleControls.GameplayActions.Enable] --> C;
```

The diagram consists of three rectangular boxes. On the left, there are two boxes stacked vertically. The top box contains the text 'SimpleControls.GameplayActions.Disable' and the bottom box contains 'SimpleControls.GameplayActions.Enable'. On the right, there is a single box containing the text 'SimpleControls.GameplayActions.Get'. Two blue arrows originate from the right side of the left boxes and point towards the left side of the right box, indicating a relationship or flow from the left boxes to the right box.