UnityEngine.PostProcessing. GraphicsUtils.Dispose UnityEngine.PostProcessing. MaterialFactory.Dispose UnityEngine.PostProcessing. ChromaticAberrationComponent.On Disable UnityEngine.PostProcessing. UnityEngine.PostProcessing. ColorGradingComponent.OnDisable GraphicsUtils.Destroy UnityEngine.PostProcessing. EyeAdaptationComponent.OnDisable UnityEngine.PostProcessing. GrainComponent.OnDisable UnityEngine.PostProcessing. GrainComponent.Prepare