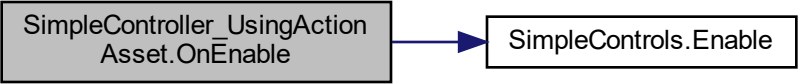


SimpleController\_UsingAction  
Asset.OnEnable



```
graph LR; A[SimpleController_UsingAction Asset.OnEnable] --> B[SimpleControls.Enable]
```

SimpleControls.Enable