

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class EnemyMovement
    EnemyMovement --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white box with a black border and three horizontal compartments. Below it is the 'EnemyMovement' class, represented by a gray box with a black border and three horizontal compartments. A blue arrow with an open triangular head points from the 'EnemyMovement' class up to the 'MonoBehaviour' class, indicating that 'EnemyMovement' inherits from 'MonoBehaviour'.

EnemyMovement