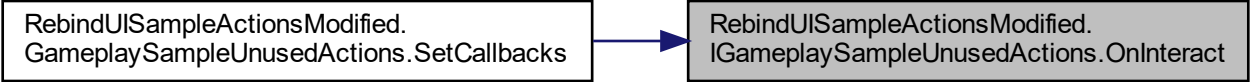


RebindUISampleActionsModified.
GameplaySampleUnusedActions.SetCallbacks



```
graph LR; A[RebindUISampleActionsModified.  
GameplaySampleUnusedActions.SetCallbacks] --> B[RebindUISampleActionsModified.  
IGameplaySampleUnusedActions.OnInteract];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow pointing from left to right. The left box is white with a black border and contains the text 'RebindUISampleActionsModified.' followed by 'GameplaySampleUnusedActions.SetCallbacks' on a new line. The right box is gray with a black border and contains the text 'RebindUISampleActionsModified.' followed by 'IGameplaySampleUnusedActions.OnInteract' on a new line. A blue arrow points from the right side of the left box to the left side of the right box.

RebindUISampleActionsModified.
IGameplaySampleUnusedActions.OnInteract