```
FrameBase
+ frameld
+ content
+ FrameBase()
+ FrameBase()
+ CopyFrom()
+ Clear()
+ Instantiate< TFrame >()
+ PopulateFrames < TFrame >()
Photon.Pun.Simple.SyncOwner.
            Frame
+ ownerActorId
+ ownerHasChanged
+ Clear()
+ CopyFrom()
```