Photon.Pun.Simple.Generic HitscanExt
+ reusableColliderArray + reusableRayHitArray + reusableHitscanHitList + reusableNetObjectsList
+ VisualizeHitscan() + GenericHitscanNonAlloc() + GenericHitscanNonAlloc() + GenericHitscanNonAlloc() + GenericCastNonAlloc()