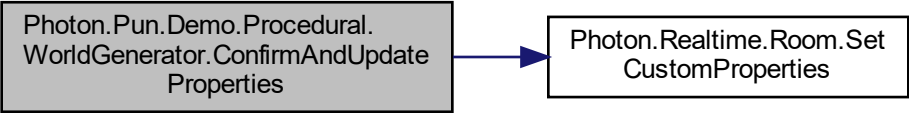


Photon.Pun.Demo.Procedural.
WorldGenerator.ConfirmAndUpdate
Properties



```
graph LR; A[Photon.Pun.Demo.Procedural.  
WorldGenerator.ConfirmAndUpdate  
Properties] --> B[Photon.Realtime.Room.Set  
CustomProperties]
```

Photon.Realtime.Room.Set
CustomProperties