

Photon.Pun.Simple.VitalUI.
Recalculate

```
graph LR; A[Photon.Pun.Simple.VitalUI.  
Recalculate] --> B[Photon.Pun.Simple.VitalUI.  
AutoAlign]; A --> C[Photon.Pun.Simple.VitalUI.  
UpdateGraphics];
```

Photon.Pun.Simple.VitalUI.
AutoAlign

Photon.Pun.Simple.VitalUI.
UpdateGraphics