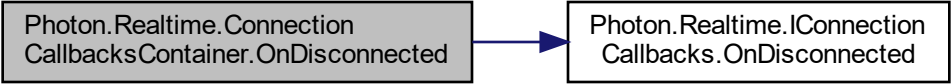


Photon.Realtime.Connection
CallbacksContainer.OnDisconnected



```
graph LR; A[Photon.Realtime.Connection  
CallbacksContainer.OnDisconnected] --> B[Photon.Realtime.IConnection  
Callbacks.OnDisconnected]
```

Photon.Realtime.IConnection
Callbacks.OnDisconnected