

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class PhotonChatUtilityScriptsEventSystemSpawner["Photon.Chat.UtilityScripts.EventSystemSpawner"]
    PhotonChatUtilityScriptsEventSystemSpawner --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white box with a black border and three horizontal compartments. The top compartment contains the text 'MonoBehaviour', while the other two are empty. Below it is the 'Photon.Chat.UtilityScripts.EventSystemSpawner' class, represented by a grey box with a black border and three horizontal compartments. The top compartment contains the text 'Photon.Chat.UtilityScripts.EventSystemSpawner', while the other two are empty. A blue arrow with a hollow triangular head points from the top compartment of the 'Photon.Chat.UtilityScripts.EventSystemSpawner' class to the bottom edge of the 'MonoBehaviour' class, indicating that 'Photon.Chat.UtilityScripts.EventSystemSpawner' inherits from 'MonoBehaviour'.

Photon.Chat.UtilityScripts.
EventSystemSpawner