Photon.Pun.Demo.SlotRacer.
Utils.SplineWalker.ExecutePositioning

Photon.Pun.Demo.SlotRacer.
Utils.BezierSpline.GetPosition
AtDistance

Photon.Pun.Demo.SlotRacer.
Utils.BezierSpline.GetPoint

Photon.Pun.Demo.SlotRacer.
Utils.BezierSpline.GetPoint

Utils.BezierSpline.GetPoint