

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class PhotonPunDemoAsteroidsLobbyTopPanel {
        + ConnectionStatusText
        + Update()
    }
    PhotonPunDemoAsteroidsLobbyTopPanel --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'Photon.Pun.Demo.Asteroids.LobbyTopPanel' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. The bottom two compartments contain the class members: '+ ConnectionStatusText' and '+ Update()'. A blue arrow with an open triangular head points from the 'Photon.Pun.Demo.Asteroids.LobbyTopPanel' class to the 'MonoBehaviour' class, indicating inheritance.

Photon.Pun.Demo.Asteroids.  
LobbyTopPanel

+ ConnectionStatusText

+ Update()