

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class PhotonPunDemoSlotRacerUtilsLine["Photon.Pun.Demo.SlotRacer.Utils.Line"]
    PhotonPunDemoSlotRacerUtilsLine --|> MonoBehaviour
```

The diagram shows a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white box with a black border and three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'Photon.Pun.Demo.SlotRacer.Utils.Line' class, represented by a grey box with a black border and three horizontal compartments. The top compartment contains the class name. The middle compartment contains two public attributes: '+ p0' and '+ p1'. The bottom compartment is empty. A blue arrow with a hollow triangular head points from the top of the 'Photon.Pun.Demo.SlotRacer.Utils.Line' class to the bottom of the 'MonoBehaviour' class, indicating inheritance.

Photon.Pun.Demo.SlotRacer.
Utils.Line

+ p0
+ p1