Photon.Pun.UtilityScripts. On Joined Instantiate. Despawn Objects FoodBehaviourScript.Photon SyncingTaskCompletion SInt.Netcode.PhotonPUN.Player Manager.RespawnLocalPlayerInstance DestroyGameObject.SelfDestroy Photon.Pun.PhotonNetwork. Destroy BreakableFurniture.Spawn **BrokenVersion** FixDestroyedFurniture.Spawn DefaultVersion CatTrappedScript.TrapDestroyself Photon.Pun.Demo.Asteroids. Asteroid.Update