```
FrameBase
+ frameld
+ content
+ FrameBase()
+ FrameBase()
+ CopyFrom()
+ Clear()
+ Instantiate< TFrame >()
+ PopulateFrames < TFrame >()
Photon.Pun.Simple.SyncShoot
         Base Frame
+ triggerMask
+ Frame()
+ Frame()
+ CopyFrom()
```

+ Clear()