

Photon.Pun.Simple.SyncVitals.
OnPostSimulate



```
graph LR; A[Photon.Pun.Simple.SyncVitals.  
OnPostSimulate] --> B[Photon.Pun.Simple.Vitals.  
Simulate]; B --> B;
```

Photon.Pun.Simple.Vitals.
Simulate