```
FrameBase
+ frameld
+ content
+ FrameBase()
+ FrameBase()
+ CopyFrom()
+ Clear()
+ Instantiate< TFrame >()
+ PopulateFrames < TFrame >()
Photon.Pun.Simple.SyncSpawn
         Timer.Frame
+ ticksUntilRespawn
+ ticksUntilDespawn
+ Frame()
+ Frame()
+ CopyFrom()
+ Compare()
```