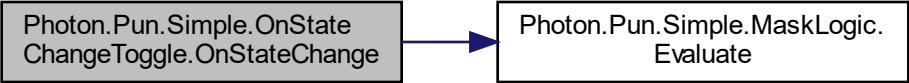


Photon.Pun.Simple.OnState
ChangeToggle.OnStateChange



Photon.Pun.Simple.MaskLogic.
Evaluate