

Photon.Pun.Simple.AutoMount  
Hitscan.OnPreSimulate



```
graph LR; A[Photon.Pun.Simple.AutoMount  
Hitscan.OnPreSimulate] --> B[Photon.Pun.Simple.SyncState.  
SoftMount];
```

Photon.Pun.Simple.SyncState.  
SoftMount