

UIManager.Awake



```
graph LR; A[UIManager.Awake] --> B[UIManager.SwitchMenu]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'UIManager.Awake'. The right box is white with a black border and contains the text 'UIManager.SwitchMenu'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

UIManager.SwitchMenu