

- Photon.Realtime.RoomOptions
- + MaxPlayers
 - + PlayerTtl
 - + EmptyRoomTtl
 - + CustomRoomPropertiesForLobby
 - + Plugins + IsVisible
 - + IsOpen
 - + CleanupCacheOnLeave
 - + SuppressRoomEvents
 - + SuppressPlayerInfo
 - + PublishUserId + DeleteNullProperties
- + BroadcastPropsChangeToAll