## Photon.Pun.PhotonTransform ViewPositionModel + SynchronizeEnabled + TeleportEnabled

+ TeleportlfDistanceGreaterThan + InterpolateOption + InterpolateMoveTowardsSpeed

+ InterpolateLerpSpeed + ExtrapolateOption + ExtrapolateSpeed

+ ExtrapolateIncludingRound

+ ExtrapolateNumberOfStored

TripTime

**Positions**