

Photon.Pun.PhotonStream

- + IsWriting
- + IsReading
- + Count

- + PhotonStream()
- + SetReadStream()
- + ReceiveNext()
- + PeekNext()
- + SendNext()
- + CopyToListAndClear()
- + ToArray()
- + Serialize()
- + Serialize()
- + Serialize()
- and 7 more...
- ~ SetWriteStream()
- ~ GetWriteStream()
- ~ ResetWriteStream()