

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class CutsceneLoader
    CutsceneLoader --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white box with a black border and three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'CutsceneLoader' class, represented by a gray box with a black border and three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. A blue arrow with a hollow triangular head points from the 'CutsceneLoader' class to the 'MonoBehaviour' class, indicating that 'CutsceneLoader' inherits from 'MonoBehaviour'.

CutsceneLoader