Photon.Realtime.Player + IsLocal + TagObject + RoomReference + ActorNumber + HasRejoined + NickName + Userld + IsMasterClient + Islnactive + CustomProperties + Get() + GetNext() + GetNextFor() + GetNextFor() + ToString() + ToStringFull() + Equals() + GetHashCode() + SetCustomProperties() ~ Player() ~ Player() ~ InternalCacheProperties() ~ ChangeLocalID() +creator

Photon.Pun.InstantiateParameters

- + viewIDs
- + objLevelPrefix
- + data
- + group
- + rotation
- + position
- + prefabName
- + timestamp
 - + InstantiateParameters()