

MonoBehaviour



```
classDiagram
    class MonoBehaviour
    class SimpleFPSOnlinePlayerGroundCheck["SInt.Netcode.PhotonPUN.Samples.SimpleFPSOnline.PlayerGroundCheck"]
    SimpleFPSOnlinePlayerGroundCheck --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white box with a black border and two empty internal compartments. Below it is the 'SInt.Netcode.PhotonPUN.Samples.SimpleFPSOnline.PlayerGroundCheck' class, represented by a grey box with a black border and two empty internal compartments. A blue arrow with an open triangular head points from the top of the grey box to the bottom of the white box, indicating that the grey class inherits from the white class.

SInt.Netcode.PhotonPUN.Samples.  
SimpleFPSOnline.PlayerGroundCheck