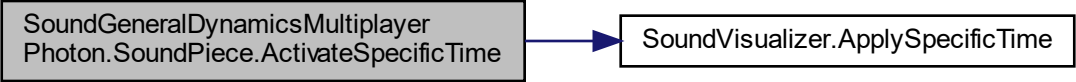


SoundGeneralDynamicsMultiplayer
Photon.SoundPiece.ActivateSpecificTime



```
graph LR; A[SoundGeneralDynamicsMultiplayer  
Photon.SoundPiece.ActivateSpecificTime] --> B[SoundVisualizer.ApplySpecificTime]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'SoundGeneralDynamicsMultiplayer' and 'Photon.SoundPiece.ActivateSpecificTime'. The right box is white with a black border and contains the text 'SoundVisualizer.ApplySpecificTime'. A blue arrow points from the right side of the left box to the left side of the right box.

SoundVisualizer.ApplySpecificTime