

Photon.Pun.Demo.Asteroids.
LobbyMainPanel.OnJoinRandomRoom
ButtonClicked

```
graph LR; A["Photon.Pun.Demo.Asteroids.  
LobbyMainPanel.OnJoinRandomRoom  
ButtonClicked"] --> B["Photon.Pun.PhotonNetwork.  
JoinRandomRoom"]; B --> B;
```

Photon.Pun.PhotonNetwork.
JoinRandomRoom