IMatchmakingCallbacks IConnectionCallbacks MonoBehaviour + OnFriendListUpdate() + OnConnected() + OnCreatedRoom() + OnConnectedToMaster() + OnCreateRoomFailed() + OnDisconnected() + OnJoinedRoom() + OnRegionListReceived() + OnJoinRoomFailed() + OnCustomAuthenticationResponse() + OnJoinRandomFailed() + OnCustomAuthenticationFailed() + OnLeftRoom() Photon.Realtime.Demo.Connect And Join Random Lb + StateUiText + Start() + Update() + OnConnected() + OnConnectedToMaster() + OnDisconnected() + OnCustomAuthenticationResponse() + OnCustomAuthenticationFailed() + OnRegionListReceived() + OnRoomListUpdate() + OnLobbyStatisticsUpdate() and 9 more...

ILobbyCallbacks

- + OnJoinedLobby()
- + OnLeftLobby()
- + OnRoomListÜpdate()
- + OnLobbyStatisticsUpdate()