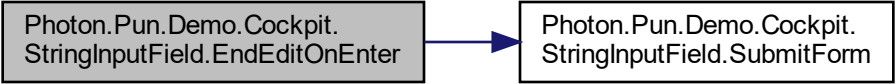


Photon.Pun.Demo.Cockpit.
StringInputField.EndEditOnEnter



```
graph LR; A[Photon.Pun.Demo.Cockpit.  
StringInputField.EndEditOnEnter] --> B[Photon.Pun.Demo.Cockpit.  
StringInputField.SubmitForm]
```

A diagram showing a call to `EndEditOnEnter` on a `StringInputField` object within the `Photon.Pun.Demo.Cockpit` namespace. A blue arrow points from this call to the `SubmitForm` method of the same `StringInputField` object.

Photon.Pun.Demo.Cockpit.
StringInputField.SubmitForm