

Photon.Pun.Simple.SyncOwner.  
OnIncrementFrame

```
graph LR; A[Photon.Pun.Simple.SyncOwner.  
OnIncrementFrame] --> B[Photon.Pun.PhotonView.Transfer  
Ownership]; B --> B;
```

Photon.Pun.PhotonView.Transfer  
Ownership