

Photon.Realtime.Player

- + IsLocal
- + TagObject
- + RoomReference
- + ActorNumber
- + HasRejoined
- + NickName
- + UserId
- + IsMasterClient
- + IsInactive
- + CustomProperties

- + Get()
- + GetNext()
- + GetNextFor()
- + GetNextFor()
- + ToString()
- + ToStringFull()
- + Equals()
- + GetHashCode()
- + SetCustomProperties()
- ~ Player()
- ~ Player()
- ~ InternalCacheProperties()
- ~ ChangeLocalID()