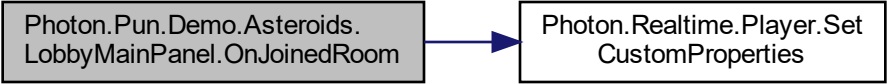


Photon.Pun.Demo.Asteroids.  
LobbyMainPanel.OnJoinedRoom



```
graph LR; A[Photon.Pun.Demo.Asteroids.LobbyMainPanel.OnJoinedRoom] --> B[Photon.Realtime.Player.SetCustomProperties]
```

Photon.Realtime.Player.Set  
CustomProperties