

Photon.Pun.PhotonRigidbody
View.OnPhotonSerializeView

```
graph LR; A[Photon.Pun.PhotonRigidbodyView.OnPhotonSerializeView] --> B[Photon.Pun.PhotonStream.ReceiveNext]; A --> C[Photon.Pun.PhotonStream.SendNext];
```

The diagram illustrates a call from the `Photon.Pun.PhotonRigidbodyView.OnPhotonSerializeView` method to two methods in the `Photon.Pun.PhotonStream` class: `ReceiveNext` and `SendNext`. The source method is highlighted in a grey box, while the target methods are in white boxes. Blue arrows indicate the direction of the calls.

Photon.Pun.PhotonStream.
ReceiveNext

Photon.Pun.PhotonStream.
SendNext