

Photon.Pun.Simple.SyncAnimator.
OnNetSerialize



```
graph LR; A[Photon.Pun.Simple.SyncAnimator.  
OnNetSerialize] --> B[Photon.Pun.Simple.IUseKeyframes.  
IsKeyframe]
```

Photon.Pun.Simple.IUseKeyframes.
IsKeyframe