

Photon.Pun.Simple.AutoLayer
ByAuthority.OnChangeAuthority



```
graph LR; A[Photon.Pun.Simple.AutoLayer  
ByAuthority.OnChangeAuthority] --> B[Photon.Pun.Simple.AutoLayer  
ByAuthority.SetChildrenLayer]; B --> B;
```

Photon.Pun.Simple.AutoLayer
ByAuthority.SetChildrenLayer