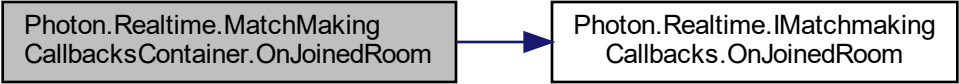


Photon.Realtime.MatchMaking  
CallbacksContainer.OnJoinedRoom



```
graph LR; A[Photon.Realtime.MatchMaking  
CallbacksContainer.OnJoinedRoom] --> B[Photon.Realtime.IMatchmaking  
Callbacks.OnJoinedRoom]
```

Photon.Realtime.IMatchmaking  
Callbacks.OnJoinedRoom