


Photon.Pun.Simple.Contact
Projectile.SimulateTime



```
graph LR; A[Photon.Pun.Simple.Contact  
Projectile.SimulateTime] --> B[Photon.Pun.Simple.Contact  
Projectile.Interpolate];
```

A flow diagram consisting of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Photon.Pun.Simple.Contact' and 'Projectile.SimulateTime'. The right box is white and contains the text 'Photon.Pun.Simple.Contact' and 'Projectile.Interpolate'. A blue arrow points from the right side of the left box to the left side of the right box.

Photon.Pun.Simple.Contact
Projectile.Interpolate