```
IEquatable < CompressedMatrix >
Photon. Compression. Compressed
              Matrix
+ cPos
+ cRot
+ cScl
+ crusher
+ reusable
# reusableArray64
# reusableArrav32
# reusableArray8
+ CompressedMatrix()
+ CompressedMatrix()
+ CompressedMatrix()
+ CompressedMatrix()
+ CopyTo()
+ CopyFrom()
+ Clear()
+ AsArray64()
+ AsArray64()
+ AsArray32()
and 13 more...
+ operator ulong()
+ operator uint()
+ operator ushort()
+ operator byte()
+ operator ulong[]()
+ operator uint[]()
+ operator byte[]()
+ operator==()
+ operator!=()
```