## Photon.Pun.Simple.IContact Trigger + NetObj + Index + Proxy + PreventRepeats + ContactSystems + SyncContact + ContactGroupsAssign + ContactCallbacks() + OnContact() Photon.Pun.Simple.Contact Trigger + preventRepeats + ignoredSystems + OnContactEventCallbacks + proxy + tempFindSystems + PreventRepeats + ContactSystems + Proxy + Index + NetObj + SyncContact + ContactGroupsAssign ~ usedContactTypes ~ contactSystemTypes # ignoredSystems # netObj # syncContact # contactGroupsAssign # triggeringHitscans # triggeringEnters # triggeringStays + PollInterfaces() + Awake() + OnStateChange() + OnContact() + ContactCallbacks() + OnPreSimulate() GetAllowedTypesFromHashes() ~ FindDerivedTypesFromAssembly() # OnEnable()

# OnDisable() # Contact() # CheckIsNested()