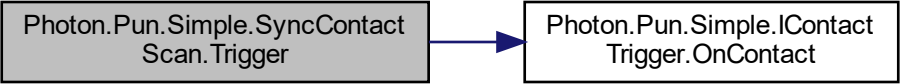


Photon.Pun.Simple.SyncContact
Scan.Trigger



```
graph LR; A[Photon.Pun.Simple.SyncContact Scan.Trigger] --> B[Photon.Pun.Simple.IContact Trigger.OnContact]
```

Photon.Pun.Simple.IContact
Trigger.OnContact