

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class NickNameField["Photon.Pun.Demo.Cockpit.NickNameField"] {
        +PropertyValueChanged
        +OnEndEdit()
        +SubmitForm()
    }
    NickNameField --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. A blue arrow with an open triangular head points upwards from the 'Photon.Pun.Demo.Cockpit.NickNameField' class to the 'MonoBehaviour' class, indicating inheritance. The 'Photon.Pun.Demo.Cockpit.NickNameField' class is shown as a rectangle with three horizontal compartments. The top compartment contains the full class name. The middle compartment contains the text '+ PropertyValueChanged'. The bottom compartment contains the text '+ OnEndEdit()' and '+ SubmitForm()'.

Photon.Pun.Demo.Cockpit.  
NickNameField

+ PropertyValueChanged

+ OnEndEdit()

+ SubmitForm()