

Photon.Compression.Primitive
SerializeExt.ReadFloat

Photon.Compression.Primitive
SerializeExt.ReadHalfFloat

Photon.Compression.Primitive
SerializeExt.Read

```
graph LR; A[Photon.Compression.Primitive  
SerializeExt.ReadFloat] --> C[Photon.Compression.Primitive  
SerializeExt.Read]; B[Photon.Compression.Primitive  
SerializeExt.ReadHalfFloat] --> C;
```

The diagram illustrates a relationship between three methods. On the left, there are two source methods: 'Photon.Compression.Primitive SerializeExt.ReadFloat' and 'Photon.Compression.Primitive SerializeExt.ReadHalfFloat'. Arrows from both of these methods point to a single target method on the right: 'Photon.Compression.Primitive SerializeExt.Read'. The target method is highlighted with a gray background, while the source methods have white backgrounds.