

MODULE #3

# Final Project

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Self-Paced Data Science Program

# The Challenge

Using a Kaggle dataset, I set out to answer the following question:

Can we use supervised learning to predict the success of a kickstarter project before it even launches?

# Methodology

## Obtain

Load in our data from  
Kaggle

## Scrub

Organizing, normalizing,  
and splitting our data.

## Model

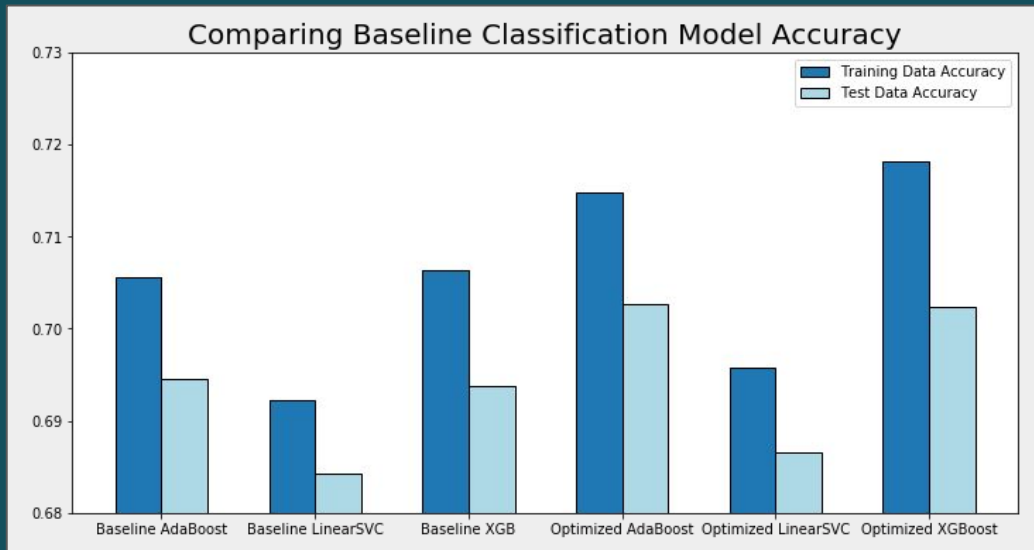
Fit baseline models,  
Compare results, and  
Optimize.

## Interpret

Draw conclusions from our  
results.

# Modeling

We tested a number of different classification models in order to discover which model would predict the success of kickstarter projects most accurately.



# Results

Ultimately, our best performing model was able correctly predict the outcome of a Kickstarter project ~70% of the time (with data it hadn't seen before).

The classifier was able to classify ~62% of successes correctly and ~74% of failures correctly.

# Improving our Model Accuracy in the Future

Ultimately, the predictive ability of our model was limited by the available data.

Future experiments would benefit from additional project-level data, including data points like product pricing and tiers, full project descriptions, creator bios, and more.

# Thank you!

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