

# NATHAN GLICK

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## EXPERIENCE

Hi-Rez Studios - Alpharetta, GA / Remote

**Gameplay Programmer, 08/2023 to Current**

**Associate Gameplay Programmer, 08/2021 to 08/2023**

**Gameplay Programming Intern, 06/2021 to 08/2021**

- Developed character abilities, game modes, and items.
- Worked closely with design, art, and animation to ensure high-quality character releases.
- Regularly reviewed code submitted by peers to maintain code readability and standards.
- Unreal Engine 3

Rochester Institute of Technology, RIT - Rochester NY

**Teaching Assistant, 08/2018 to 05/2021**

- Mentored and tutored individual students needing additional help.
- Assisted in teaching introductory and intermediate programming classes in C/C++.
- Regularly graded and reviewed students' assignments.

APS Technology - Wallingford, CT

**Software Engineering Intern, 01/2019 to 08/2019**

- Handled scripting tasks for debugging and automation
- Developed Graphical User Interfaces to help view and modify data from drilling tools.
- Windows Presentation Forms, C#, Material Design

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## EDUCATION

**Master of Science, Game Design & Development, 05/2021**

**Rochester Institute of Technology - Rochester, NY**

- Capstone Project: X-Iled, AI & Gameplay Programmer. Worked on creating the systems for procedural generation as well as enemy AI behavior. Made in Unreal Engine 4.
- Research Project: AI for Game Balance. Researched ways in which one could use AI algorithms to automatically balance a complex game.

**Bachelor of Science, Game Design & Development, 05/2021**

**Rochester Institute of Technology - Rochester, NY**

- Study Abroad: Tokyo & Kyoto, Japan, Japanese Game Industry

## CONTACT

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## WEBSITES

- [www.nathanglick.com](http://www.nathanglick.com)
  - [www.linkedin.com/in/nathan-glick/](https://www.linkedin.com/in/nathan-glick/)
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## SKILLS

### Languages

- C/C++, C#, HTML/CSS, JavaScript, TypeScript, Python, Rust, Lua

### Software

- Unreal Engine, Unity, Microsoft Visual Studio, Jira, Git, Perforce, Mercurial

### Other

- PlayStation, MongoDB, SQL
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