Nandi Rifaldi

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About Me

I am Nandi Rifaldi, a recent graduate with a Bachelor's degree in Informatics Engineering from Gunadarma University, i have developed a strong foundation in programming, systems design, and problem solving skills. During my studies, i gained practical experience through various projects including Article creation, Front-end developer, Game Developer, UI/UX design, and Animation creation. The combination of a strong technical foundation in Informatics Engineering with creative skills allows me to deliver effective solutions, innovative and interesting.

Education

Gunadarma University (2020-2024)

Undergraduate, in Major Informatics, / 3.77

- Learn more about creating 2023 games using Unity3D in 2023.
- Learn more about creating 2D animation using Sketchbook and Blender in 2023.
- Learn more about website development programming languages such as HTML, CSS, PHP, ReactJS, and JavaScript in 2022.
- Learn more about creating and developing UI/UX designs such as UX research using Figma, User Experience (UX), User Interface Design, Prototype, Wireframing, Design System in 2022.
- Learn more about creating an object using the Blender application in 2022.

Yayasan Adipurna Inovasi Asia (14 Agu - 31 Des 2023)

Front-end Web Developer

- Understand basic programming logic and apply it in solving existing problems in the field of Software Developer work.
- Learn basic Git with gitlab and manage data/code collections in the gitlab repository. And can collaborate with other developers on the same repository.
- Successfully modify software applications using flowcharts and programming guides with basic level HTML, CSS and JavaScript technologies precisely according to specification requirements and application functionality.
- Successfully created an interactive front-end web application that has a web storage feature storage.
- Successfully created a web front-end application with ES6 standard JavaScript code, implemented Web Components, Webpack, and Displaying dynamic data from Web API using AJAX.
- Successfully created a web application with React that utilizes functional components, stateful components, and controlled components.
- Successfully created a front-end web application that is responsive, has good accessibility, is easy to maintain, is native, can be tested, and has good performance.
- Understand time management, critical/design thinking, and effective communication.
- · Successfully completed the final project, namely application/solution development

Man 21 Jakarta (2017-2020)

Science Major

- Take part in competition activities in the field of Drawing in 2018.
- Served as class vice president in 2018.
- Became group leader in the 2017 English Dialogue activity.
- Became group leader in Scout activities in 2017.

Recent Activities & Projects

- Create a Fullstack Wedding Organizer website project using PHP that has a CRUD function and uses MySQL to store data in 2024.
- Create a Learning Puzzle Game using Unity3D in 2024.
- Create a Fullstack Movie Website Using API and JavaScript in 2024.
- Create a Fullstack Tourist Information website project using React.js that has a CRUD function and uses MySQL to store data in 2024.
- Create a Elementary Mathematics Quiz Game using Unity3D in 2023.
- Create a 7 minute animation 2D using Sketchbook and FlipaClip in 2023.
- Create a Fullstack Service Computer website project using PHP that has a CRUD function and uses MySQL to store data in 2022.
- Create a Article website and the articles in it in 2022.
- Create a Portfolio website using HTML, CSS and JavaScript programming languages in 2022.
- Carry out the data input process for esports competitions using Microsoft Excel in 2021.

Abilities & Competencies

- Microsoft Exel
- Microsoft Word
- Microsof PowerPoint
- ReactJS
- Figma
- Unity3D

- Github
- Teamwork
- English B1 (Intermediate)
- Good Communications Skills
- Team Work
- Problem Solving