INTERNATIONAL VIDEO MAPPING COMPETITION
KÜZEFEST

GRID

· Working resolution: 4096x1698 px (square pixels). Duration 30 seconds – 3 minutes.
· Quicktime Photo Codec – JPEG or HAP.
· File **MNBA_Grid3D.fbx** includes 3D model of the building and camera.
· Use **MNBA_Grid2D.png** as a second layer with transparency as the building reference (do not forget to turn this layer off when exporting the video).
· Place **MNBA_MASK.png** as the first layer and lock.
· For works made in CINEMA 4D, include file **Grid_MNBA.c4d**

PRECAUTIONS

· Do not move the camera from the 3D file.
· Do not place important information over the building windows.
· Do not use the area with the name of the museum (is black and will not be visible on the projection).