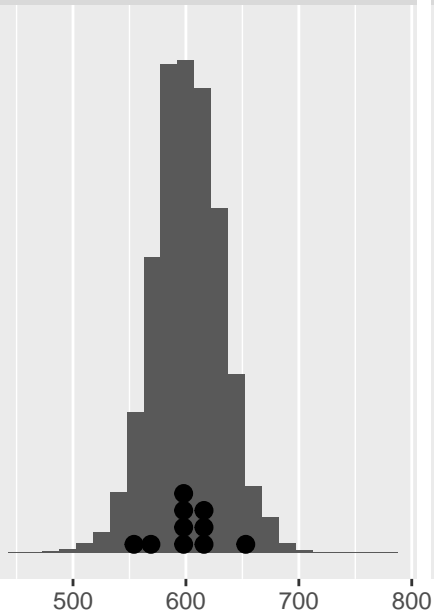
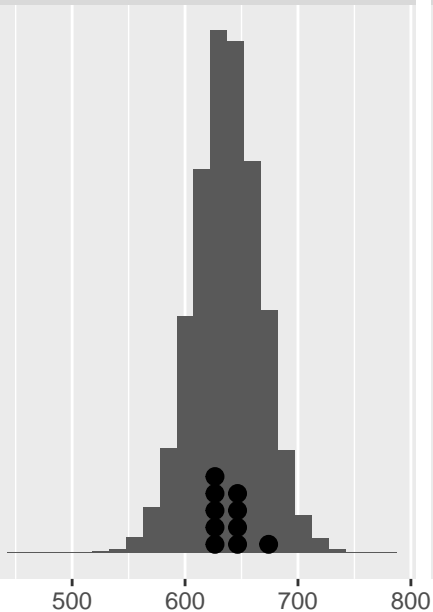


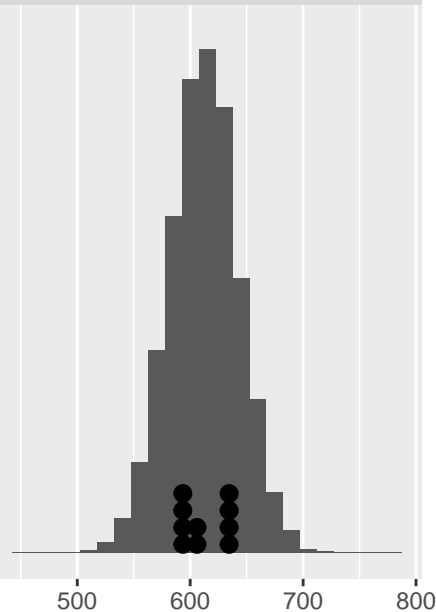
Control



Highjump



Lowjump



sim_data