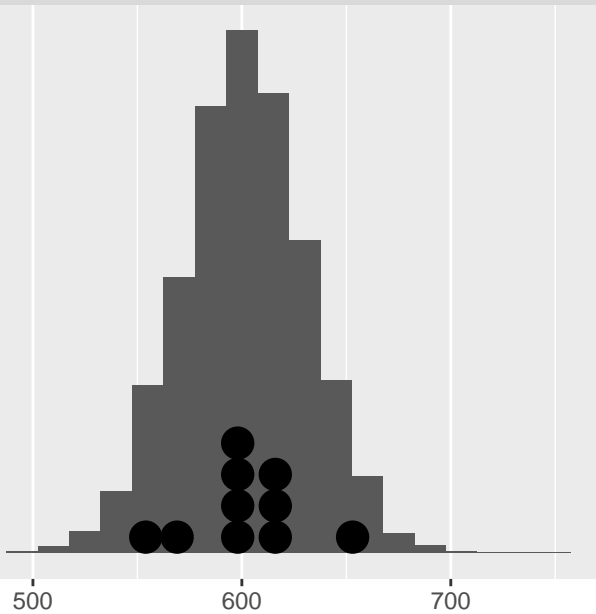
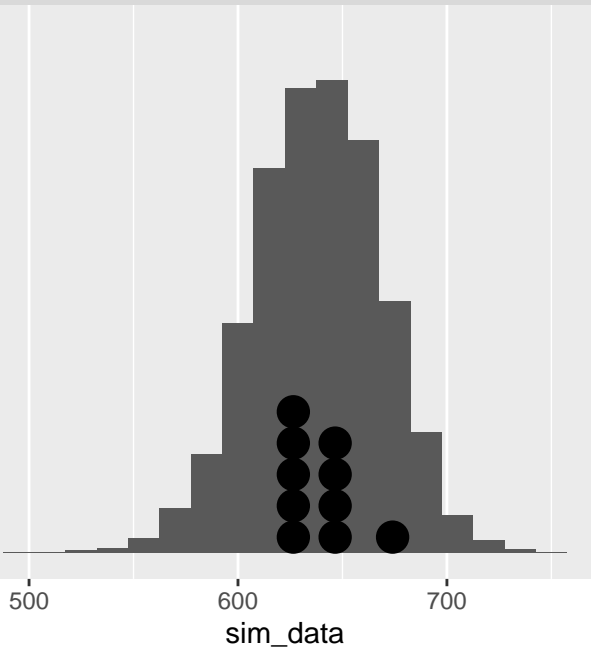


Control



Highjump



Lowjump

