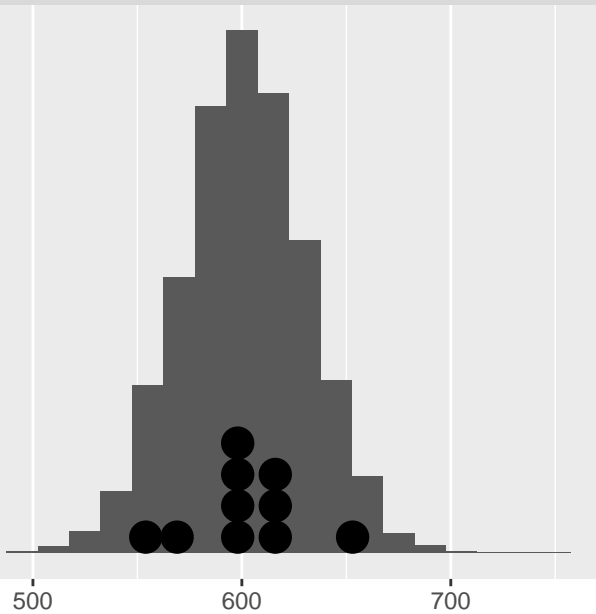
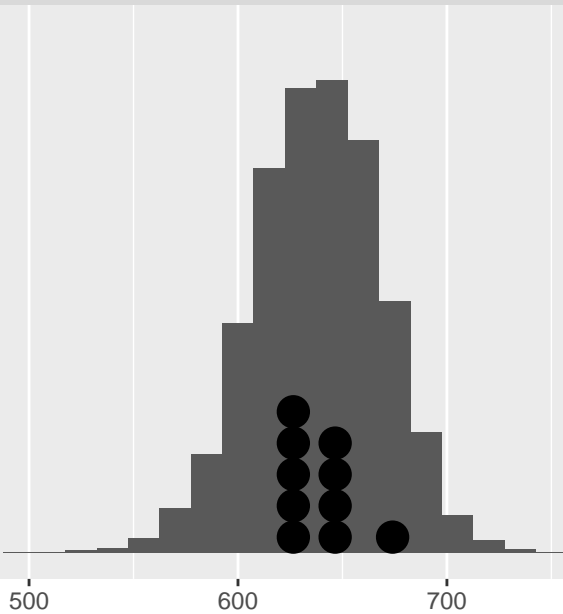


Control



Highjump



sim_data

Lowjump

