

News - 2017 new macros and bugfixes for the basic package pstricks

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**2** Contents

# **Contents**

I.	pstricks – package	3
1.	pstricks.sty – pstricks-pdf.sty	3
2.	pstricks-tex.tex	3
	pstricks.tex (v. 2.76 - 2017/09/17)         3.1. PostScript Fonts          3.2. Error message          3.3. Random colors          3.4. refangle          3.5. \newpsstyle	3 3 5
4.	pstricks.pro	6
Re	eferences	8

# Part I. pstricks - package

## 1. pstricks.sty - pstricks-pdf.sty

There is now a new optional argument for the package: psfonts. If it is enabled PSTricks will use the original PostScript fonts like Helvetica, Times, . . . . The default is to use the URW fonts (Nimbus Roman, Nimbus Sans, . . .) which are embedded by default! The PostScript fonts are only embedded if present on your system.

## 2. pstricks-tex.tex

This package collects all additional latex macros which must be definied when running PSTricks with tex. They all moved from the base pstricks.tex into this new file.

# 3. pstricks.tex (v. 2.76 - 2017/09/17)

### 3.1. PostScript Fonts

This version of PSTricks uses the Ghostscript fonts from URW instead of the original base 14 fonts of PostScript. For example: instead of Helvetica we use NimbusSanL-Regu. The URW fonts are always embedded in the created ps or pdf output. This is not the default for the PostScript fonts. You change this setting with the optional argument to pstricks.sty.

#### 3.2. Error message

Using PSTricks with pdflatex will work only when using package auto-pst-pdf and running the  $T_{\hbox{\scriptsize F}}X$ -file with

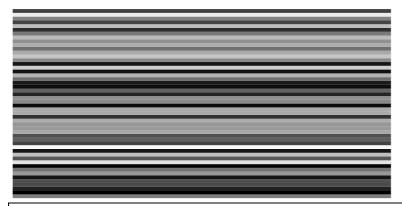
```
pdflatex -shell-escape <file>
```

otherwise you'll get an error message which was misleading in the past:

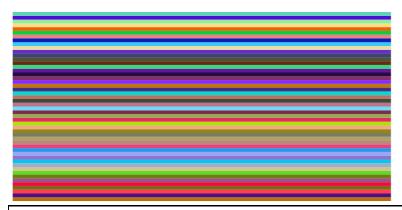
## 3.3. Random colors

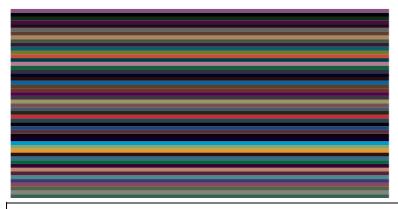
There are now four predefined random "colors":

```
\definecolor[ps]{randomgray}{gray}{Rand}%
\definecolor[ps]{randomrgb}{rgb}{Rand Rand Rand}%
\definecolor[ps]{randomcmyk}{cmyk}{Rand Rand Rand Rand}%
\definecolor[ps]{randomhsb}{hsb}{Rand Rand Rand}%
```



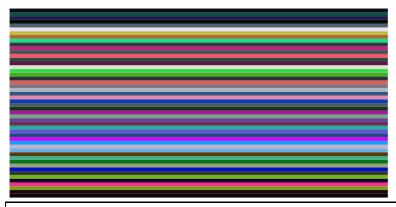
```
\begin{pspicture}(10,5) \\ \begin{pspicture
```





```
\begin{pspicture}(10,5) \\ \begin{pspicture
```

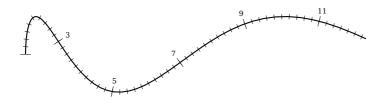
3.4. refangle 5



The random counter can be initialized with \pstVerb{rrand srand}.

# 3.4. refangle

This version fixes a bug with pst@refangle which is used inside PostScript.



```
\label{lem:begin} $$ \left(-1,-1\right)(10,3.5) \times \left(-1,-1\right)(10,3.5) \right. $$ \operatorname{lin}(t)+1}% \ \operatorname{lin}(t)+1}% \ \operatorname{lin}(t)+1}{P}% \ \operatorname{lin}(t)
```

There is a new optional argument draft which has the same meaning as the one for \includegraphics. The PSTricks image is not drawn, only the area of the pspicture coordinates is seen by a rectangle (only for LATEX).

6 4. pstricks.pro

```
\begin{pspicture}(-1,-1)(10,3.5)\\ begin{pspicture}(-1,-1)(10,3.5)\\ begin{pspicture}(-1,-1)(10,3.5
```

### 3.5. \newpsstyle

The command \newpsstyle has a new syntax:

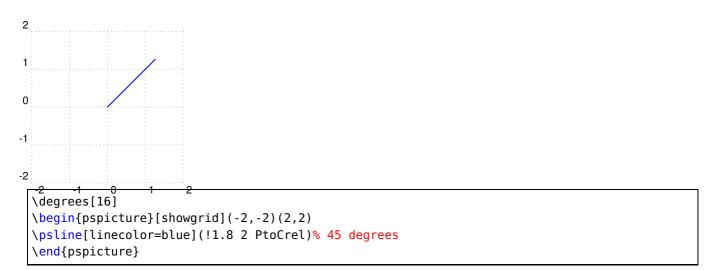
```
\newpsstyle [package name] {name}{definitions}
```

For example

```
\label{lem:constraint} $$ \operatorname{D=1,A=9.5,alpha=85.9,beta=9,mu=0,0mega=0,phi=81,a=2.1,b=1.6,L=1.3,P=-60,W1=200,W2=20,N=8.3} $$
```

## 4. pstricks.pro

A full circle has by default an angle of 360 degrees. Setting the circle with degrees[17] to another value doesn't work for the PostScript function PtoC (Polat to Cartesian –  $(r, \phi) \to (x, y)$ ). Now there is a PtoCrel for the new definition which now takes the setting of pst@angleunit into account.



The command \framed was build by clockwise line sequence. Now it is the other way round to get the same behaviour as for all other commands with closed lines.

There are some new PS functions

```
/AnytoDeg { pst@angleunit } def
/DegtoAny { 1 pst@angleunit div} def
/AnytoRad { AnytoDeg DegtoRad } def
/RadtoAny { RadtoDeg DegtoAny } def
```

See pst-node documentation for an example.

**8** References

#### **References**

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#### Index

```
auto-pst-pdf, 3
\degrees, 6
draft, 5
Environment
   pspicture, 5
\framed, 7
\includegraphics, 5
Keyword
   draft, 5
Macro
   \degrees, 6
   \framed, 7
   \includegraphics, 5
   \newpsstyle, 6
\newpsstyle, 6
Package
   auto-pst-pdf, 3
   pst-node, 7
   pstricks.sty, 3
Package option
   psfonts, 3
pdflatex, 3
Program
   pdflatex, 3
psfonts, 3
pspicture, 5
pst-node, 7
pstricks.sty, 3
```