```
#include <stdio.h>
int main(){
int score=80;
int big=75;
if(score>big)
printf("1Score is greater than big\n");
if(score>big)
{
score++;
printf("2Score is greater than big");
1Score is greater than big
2Score is greater than big
#include <stdio.h>
int main(){
int score=80;
int big=75;
if(score>big)
printf("1Score is greater than big\n");
if(score<big)
score++;
printf("2Score is greater than big");
1Score is greater than big
Qn.Check whether the number is positive and print("it's a positive number").
#include <stdio.h>
int main(){
int num;
printf("Enter the number:");
scanf("%d",&num);
if(num>0)
printf("its a positive number\n");
printf("The program execution is over");
return 0;
}
Enter the number:6
its a positive number
The program execution is over
Qn2.To check whether the number is even.program will ask for user input.
#include <stdio.h>
int main(){
int num;
printf("Enter the number:");
scanf("%d",&num);
if(num%2==0)
printf("its an even number\n");
```

```
printf("The program execution is over");
return 0;
}
Enter the number:2
its an even number
The program execution is over
Enter the number:3
The program execution is over
Qn1.WAP to check for a valid triangle.
#include <stdio.h>
int main(){
int a,b,c;
printf("Enter the sides of the traingle:\n");
scanf("%d",&a);
scanf("%d",&b);
scanf("%d",&c);
if((a+b>c)&&(b+c>a)&&(c+a>b))
printf("This is vailed triangle\n");
printf("The program execution is over");
return 0;
}
Enter the sides of the traingle:
2
3
This is vailed triangle
The program execution is over
2)Qn2.WAP to check if a character is an alphabet
#include<stdio.h>
int main()
{
  char A;
  printf("enter a character:");
  scanf("%c",&A);
  if((A>='A'&& A<='Z') ||( A>='a'&& A<='z'))
  {
     printf("%c is an alphabet",A);
  }else{
     printf("%c is not an alphabet",A);
  }
  return 0;
}
```

## **OUTPUT**

Enter a character:A A is an alphabet 3)//Qn3. .WAP to check if a number is divisible by 3 #include<stdio.h> int main() { int num; printf("enter a number:"); scanf("%d",&num);  $if(num%3==0){$ printf("%d is divisible by 3",num); } else{ printf("%d is not divisible by 3",num); } } OUTPUT enter a number:5 5 is not divisible by 3 4)//Qn4. WAP to check if a year is leap year #include<stdio.h> int main() int year; printf("enter YEAR:"); scanf("%d",&year);  $if((year\%4==0 \&\& year\%100!=0)||(year\%400==0)){}$ printf("%d is leap year",year); } else{ printf("%d is not a leap year",year); } } OUTPUT enter YEAR:2015

2015 is not leap year

```
5)///WAP to check for Uppercase characters
#include<stdio.h>
int main()
{
  char ch;
  printf("enter a character:");
  scanf("%c",&ch);
  if(ch>='A' && ch<='Z'){
     printf("%c is a uppercase character",ch);
  }
  else{
     printf("%c is not a uppercase character",ch);
  }
}
OUTPUT
Enter a character:a
A is not a uppercase character
6)//.WAP to check for special character
#include<stdio.h>
int main()
{
  char ch;
  printf("enter a character:");
  scanf("%c",&ch);
  if((ch>='A' && ch<='Z')||(ch>='a' && ch<='z')){
     printf("%c is a alphabet",ch);
  }
  else if(ch>=0 || ch<=9){
     printf("%c is digit",ch);
  }
  else{
     printf("%c is a special character",ch);
  }
}
```

## OUTPUT Enter a character:3 3 is a digit

```
Qn.WAP to check whether a number is even or odd
#include <stdio.h>
int main(){
int num;
printf("Enter the number:");
scanf("%d",&num);
int c=num%2;
if(0==c)
printf("its an even number\n");
else
printf("its an odd number\n");
printf("The program execution is over");
return 0;
}
Enter the number:60
its an even number
The program execution is over
Qn.WAP to determine the sign of a value
#include <stdio.h>
int main(){
int num, sign;
printf("Enter the number:");
scanf("%d",&num);
if(num>0){
sign=+1;
printf("The number is having a positive sign value\n");
else if(0==num)
sign=0;
else{
sign=-1;
printf("The number is having a negative sign value\n");
}
printf("The program execution is over");
return 0;
}
Enter the number:9
The number is having a positive sign value
The program execution is over
Enter the number:-9
The number is having a negative sign value
The program execution is over
Enter the number:0
The program execution is over
Qn.wap for voting eligibility
```

```
/inputs: age
//Comparison: >=
//Control Statements: if....else
//How many Variables: 1
//Datatype of the variable: int
//Prferred Scope of the varible: local
#include <stdio.h>
int main(){
int age;
printf("Enter your age:");
scanf("%d",&age);
if(age > = 18)
printf("You are eligible for voting\n");
}
else{
printf("You are not eligible for voting!!!\n");
printf("The program execution is over");
return 0;
}
Enter your age:3
You are not eligible for voting
The program execution is over
Enter your age:19
You are eligible for voting
The program execution is over!!!
Qn.WAP to determine the largest of 3 numbers
/inputs: a,b,c
//Comparison: >
//Control Statements: if,elseif,else
//How many Variables: 3
//Datatype of the variable: int
//Prferred Scope of the varible: local
#include <stdio.h>
int main(){
int a,b,c;
printf("Enter the numbers:\n");
scanf("%d %d %d",&a,&b,&c);
if((a>b)&&(a>c)){
printf("The number %d is the largest\n",a);
else if((b>a)&&(b>c)){
printf("The number %d is the largest\n",b);
}
else{
printf("The number%d is the largest\n",c);
```

```
}
printf("The program execution is over");
return 0;
Enter the numbers:
1
2
3
The number3 is the largest
The program execution is over
Qn.WAP to determine the grade of a student based on following
GRADE A= marks>=90
GRADE B= marks>=80 and marks<90
GRADE C = marks>=70 and marks<80
GRADE D= marks>=60 and marks<70
GRADE F= marks<60
/inputs: mark
//Comparison: >=,>,<
//Control Statements: if,elseif,else
//How many Variables: 1
//Datatype of the variable: int
//Prferred Scope of the varible: local
#include <stdio.h>
int main(){
int mark;
printf("Enter the mark:\n");
scanf("%d",&mark);
if(mark>0){
if(mark > = 90){
printf("GRADE A");
}
else if((mark>=80)&&(mark<90)){
printf("GRADE B");
}
else if((mark>=70)&&(mark<80)){
printf("GRADE c");
else if((mark>=60)&&(mark<70)){
printf("GRADE D");
}
else if(mark<60){
printf("GRADE F");
}
}
else{
```

```
printf("Invalid marks");
}
return 0;
Enter the mark:
56
GRADE F
Enter the mark:
Invalid marks
Q)//Qn. WAP to calculate the electricity bill based on the formula mentioned below
//Calculations
//To calculate your electricity bill, follow these steps:
//Watts = (amps) x (volts)
//Kilowatt-hours = (watts) x (usage) / 1000.
//Cost = (kilowatt-hours) x (electricity rate)
//1. Subtract the current meter reading from the previous month's reading to find the energy
//consumption.
1/2. Multiply the units consumed by the per-unit charges based on the applicable slabs (e.g.,
Rs.
//4.22 for 1-100 units,
//Rs. 5.02 for 101-200 units).
//3. Add the fixed charge and energy duty (e.g., Rs. 40 fixed charge and Rs. 0.15 per unit) to
the
//energy charges.
//4. The sum of the energy charges, fixed charge, and energy duty gives you the total bill
amount.
//Example: If you consumed 250 units with the applicable slabs mentioned above, the energy
//charges would be Rs. 1218.
//Adding the fixed charge and energy duty, the total bill amount would be Rs. 1296.
#include<stdio.h>
int main()
  int current, previous, units;
  float units charges;
  float fixed_charge=40,energy_duty=0.15;
  printf("enter current reading");
  scanf("%d",&current);
  printf("enter previous reading");
  scanf("%d",&previous);
```

```
units=current-previous;
if(units>=1 && units<=100){
    units_charges=units*4.22;
}
else if(units>=101 && units<=200){
    units_charges=100*4.22+(units-100)*5.02;
}
else{
    units_charges=100*4.22+100*5.02+(units-200)*6;
}
float cost=units_charges+fixed_charge+units*energy_duty;
printf("the cost is %f",cost);
}</pre>
```

## OUTPUT

Enter current reading:250 Enter previous reading:0 Cost is 1301.500000

Q)Qn. In this challenge, you are to create a C program that calculates your weekly pay. • The program should ask the user to enter the number of hours worked in a week via the keyboard • The program should display as output the gross pay, the taxes, and the net pay •The following assumptions should be made: • Basic pay rate = \$12.00/hr • Overtime (in excess of 40 hours) = time and a half • Tax rate: • 15% of the first \$300 20% of the next \$150 •25% of the rest • You will need to utilize if/else statements

```
#include <stdio.h>
int main()
{
   int hours;
   float salary, tax_percent, taxes, netpay;

printf("Enter the number of hours worked in a weekend: ");
   scanf("%d", &hours);
   printf("Enter tax percent: ");
```

```
scanf("%f", &tax_percent);
  if (hours <= 40) {
     salary = 12 * hours;
  } else {
     salary = 12 * 40 + (hours - 40) * 12 * 1.5;
  }
  if (salary >= 300) {
     taxes = (tax_percent / 100) * salary;
  } else if (salary > 300 && salary <= 450) {
     taxes = (tax_percent / 100) * salary;
  } else {
     taxes = (tax_percent / 100) * salary;
  }
  netpay = salary - taxes;
  printf("Gross pay is %f\n", salary);
  printf("Taxes = %f\n", taxes);
  printf("Net pay = %f\n", netpay);
  return 0;
Switch Case
#include <stdio.h>
int main()
{
int num;
printf("Enter numbers between 1 to 4");
scanf("%d",&num);
switch(num){
case 1:
printf("1 is entered");
break;
case 2:
printf("2 is entered");
break;
case 3:
printf("3 is entered");
```

}

```
break;
case 4:
printf("4 is entered");
break;
default:
printf("wrong entry");
}
return 0;
Enter numbers between 1 to 4
3 is entered
Qn.WAP using switch case for calculator
When you press += Addition of two numbers
When you press -= Subtraction of two numbers
When you press += Multiplication of two numbers
When you press += Divisionof two numbers
When you press %= Modulo operation of two numbers
#include <stdio.h>
int main() {
int num1, num2;
char op;
printf("Enter two numbers:\n");
scanf("%d", &num1);
scanf("%d", &num2);
printf("Enter the operator (+, -, *, /, %%):\n");
scanf(" %c", &op);
switch (op) {
case '+':
printf("Addition of two numbers is %d\n", (num1 + num2));
break:
printf("Subtraction of two numbers is %d\n", (num1 - num2));
break;
case '*':
printf("Multiplication of two numbers is %d\n", (num1 * num2));
break:
case '/':
if (num2 != 0) {
printf("Division of two numbers is %d\n", (num1 / num2));
} else {
printf("Error! Division by zero.\n");
}
break;
case '%':
if (num2 != 0) {
```

```
printf("Modulo operation of two numbers is %d\n", (num1 % num2));
} else {
printf("Error! Modulo by zero.\n");
break;
default:
printf("Invalid operator entered.\n");
break;
return 0;
Enter two numbers:
4
2
Enter the operator (+, -, *, /, %):
Addition of two numbers is 6
LOOPING
Qn.WAP to print the values between 1 to 10 using while loop
#include <stdio.h>
int main() {
int i=1;
while(i \le 10)
Printf("%d",i);
j++;}
return 0;
}
1
2
3
4
5
6
7
8
9
Qn.WAP to calculate the sum of natural numbers
#include <stdio.h>
int main() {
int i=1,sum=0,num;
printf("Enter the natural number for summation:\n");
scanf("%d \n",&num);
while(i<=num){
sum=sum+i;
i=i+1;
}
```

```
printf("%d",sum);
return 0;
}
Enter the natural number for summation:20
210
Qn.WAP to print even numbers upto a given number
#include <stdio.h>
int main()
int n,i=2;
printf("Enter a number");
scanf("%d",&n);
while(i<=n)
printf("%d ->",i);
i+=2;
return 0;
}
Enter a number20
2 ->4 ->6 ->8 ->10 ->12 ->14 ->16 ->18 ->20 ->
Qn.WAP to reverse a number
#include <stdio.h>
int main() {
int num, reversed = 0, remainder;
printf("Enter a number: ");
scanf("%d", &num);
while (num != 0) {
remainder = num % 10;
reversed = reversed * 10 + remainder;
num /= 10;
printf("Reversed number: %d\n", reversed);
return 0;
}
Enter a number: 123
Reversed number: 321
Qn.WAP to count the number of digits in a number using while loop
#include <stdio.h>
int main() {
int num, count = 0, remainder;
printf("Enter a number: ");
scanf("%d", &num);
while (num != 0) {
remainder = num % 10;
num /= 10;
count++;
}
```

```
printf("The number of digits in a number is: %d\n", count);
return 0;
}
Enter a number: 123
The number of digits in a number is: 3
ASSIGNMENT
1)1. WAP to factorial of a number
#include<stdio.h>
int main()
  int num,fact=1,i=1;
  printf("enter a number");
  scanf("%d",&num);
  while(i<=num)
    fact=fact*i;
    j++;
  printf("factorial of %d is %d",num,fact);
}
OUTPUT
Enter a number:6
Factorial of 6 is 720
2)FIBBINOCAE
//1. WAP to print Fibonacci Series up to a Given Number.
#include<stdio.h>
int main()
  int limit,n1=0,n2=1,n3,i=1;
  printf("enter limit");
  scanf("%d",&limit);
  while(i<=limit)
  {
```

```
n3=n1+n2;
    n1=n2;
    n2=n3;
    j++;
  printf("fabinoccae series=%d",n3);
}
3)#include <stdio.h>
int main() {
int num, i = 2;
int is_prime = 1;
printf("Enter a number: ");
scanf("%d", &num);
if (num <= 1) {
is_prime = 0;
}
while (i <= num / 2) {
if (num % i == 0) {
is_prime = 0;
break;
}
j++;
if (is_prime) {
printf("%d is a prime number.\n", num);
printf("%d is not a prime number.\n", num);
return 0;
}
Enter a number: 7
7 is a prime number
4)PRINT LOWECASE LETTERS
#include<stdio.h>
int main()
{
  char ch;
```

```
printf("enter character limit");
scanf(" %c",&ch);
while(ch<='z')
{
    printf("%c\t",ch);
    ch++;
}
return 0;
}</pre>
```