Nyaboron

🌐 nyaboron1.github.io

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🔗 nyaboron1

EXPERIENCE

GPLSI University of Alicante (intership)

Internship into Department of Software and Computing systems   *May 2019 - Present*

- Crawlers Developer, CI developer with GitLab and Docker
- Java, Html, XML, CSS, Docker, Git, GitLab-CI

PROJECTS

OverHeap - Amstrad CPC 464 game made with Z80

- Game for the Amstrad CPC 46 made in Z80 and with the CPCtelera.
- Submitted to the cpcretrodev 2018 contest
- The source code can be downloaded from the CPCRetrodev contest page.

Timber

- C++ / SFML 2D Game from scratch
- You can see the code of this project on this GitHub repository: https://github.com/nyaboron1/timber.git

Evil Monkeys

- C++Windows Shell Egine / Game. For the implementation I followed a course on the web 3DBuzz
- Source code: https://github.com/nyaboron1/evilMonkeys

Doodle Jump

- C++ / SFML 2D Game like Doodle Jump
- Source code: https://github.com/nyaboron1/evilMonkeys

Aceptaelreto.com solved problems

- Solutions in C ++ for some programming problems proposed on the web aceptaelreto.com
- Source code: https://github.com/nyaboron1/challenges

SKILLS

- C / C++
- Z80
- Java
- Html, CSS, XML
- Git, Gitlab-CI, Docker

EDUCATION

University of Alicante   **Alicante, Spain**

Computer Science degree   *September 2015 - Present*