

Open Frameworks Mid-Term



-During DT Bootcamp, I created this character “game” or exercise titled Shea’s Hair in order to help children and adults explore cultural difference and cultural exchange.

-This particular iteration of the app explored aspects of African American Hair.

-I built the app using Processing and the different components within the app were animated when the mouse hovered and it was accompanied by a message.

-Recently Sven told us in D4TC lecture that real designers rarely build application in Processing because basically it’s for babies.

-Thus I would like to try and recreate a version of the app in OF using generative graphics? to recreate/add to some of the animated features.