



DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL

MAX BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

INSPIRATION
PROFICIENCY BONUS

DEXTERITY

Bonus
Strength
Dexterity
Constitution
Intelligence
Wisdom
Charisma

CONSTITUTION

SAVING THROWS

Bonus
Acrobatics
Animal Handling
Arcana
Athletics
Deception
History
Insight
Intimidation
Investigation
Medicine
Nature
Perception
Performance
Persuasion
Religion
Sleight of Hand
Stealth
Survival

INTELLIGENCE

WISDOM

CHARISMA

ARMOR CLASS
INITIATIVE
SPEED

Hit Point Rolls
HP
TEMPORARY HIT POINTS

Total
HIT DICE
SUCCESSES
FAILURES
DEATH SAVES

ARMOR TYPE
Base Armor Bonus Armor
EXHAUSTION
Bonus Initiative Bonus Speed
STATS

NAME ATK BONUS DAMAGE/TYPE
ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

CP SP EP GP PP
EQUIPMENT

OTHER PROFICIENCIES & LANGUAGES

FEATURES & TRAITS

CASTER
LEVELSPELLCASTING
CLASSSPELLCASTING
ABILITY

SPELL SAVE DC

SPELL ATTACK
BONUS

0 CANTRIPS

SPEL
LEVEL
1 SLOTS TOTAL
PREPARED SLOTS EXPENDED

SPELL NAME

3

4

6

7

8

9

SPELLS KNOWN



CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE