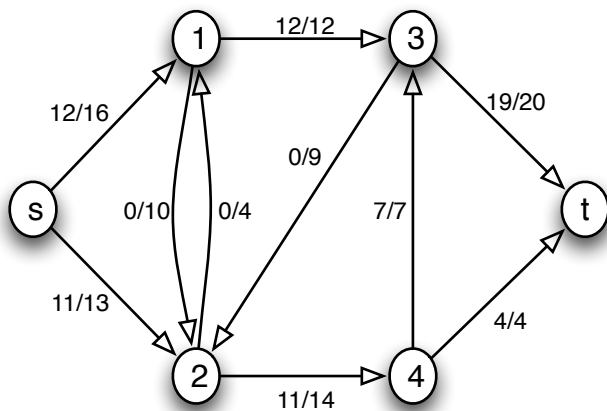
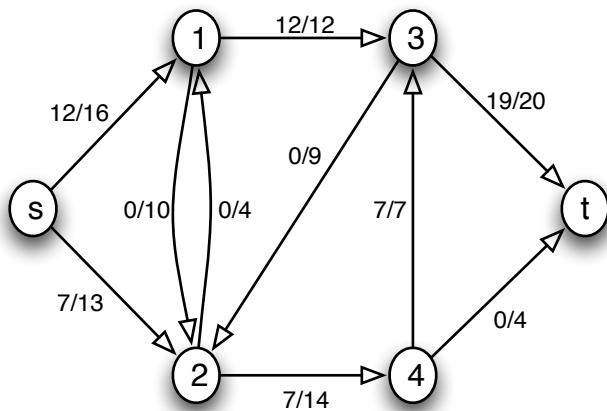
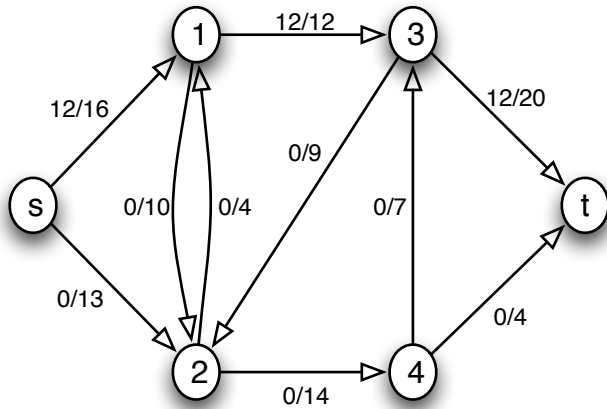
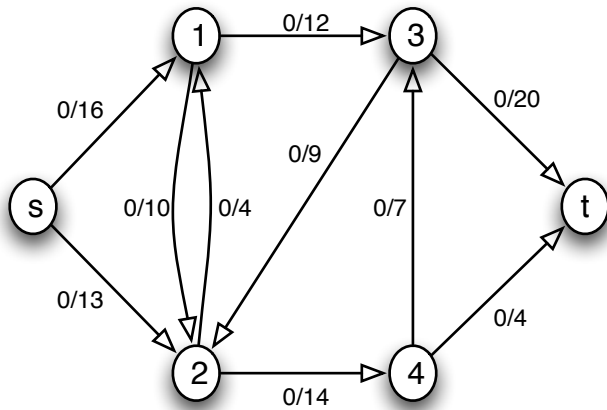
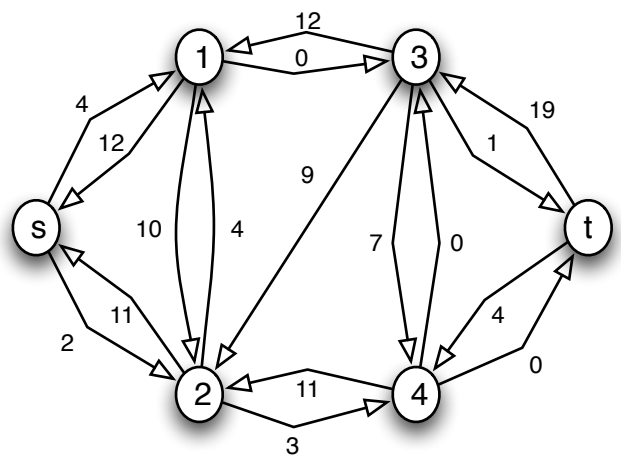
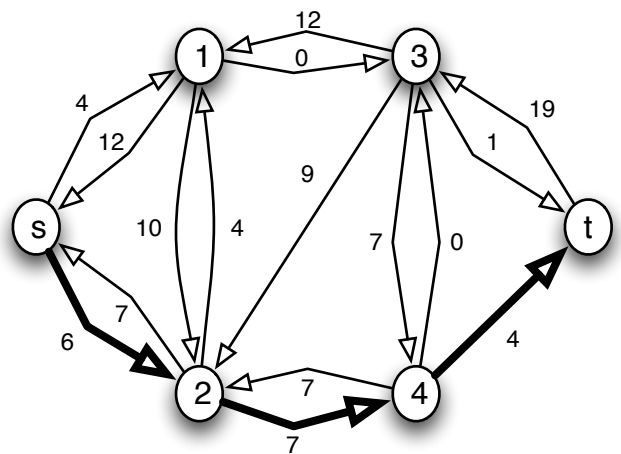
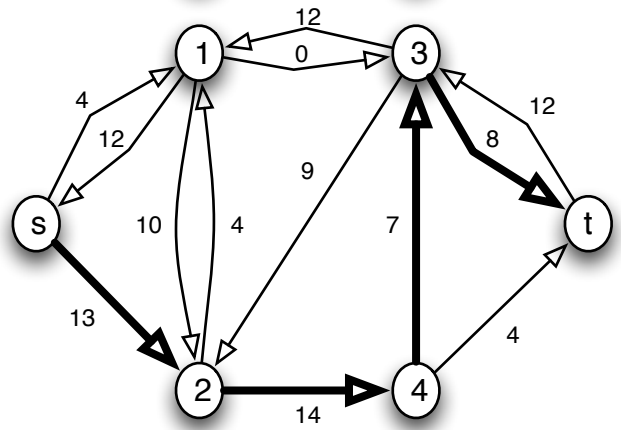
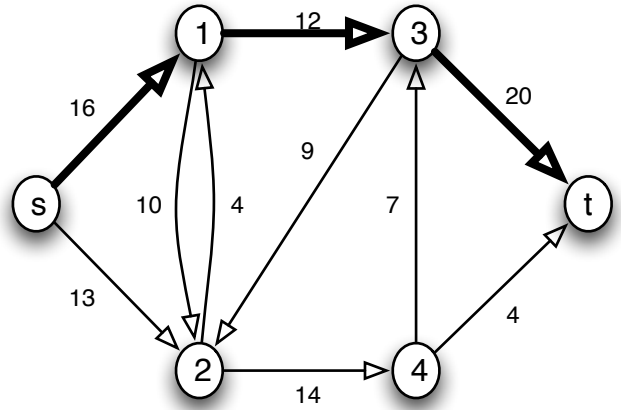
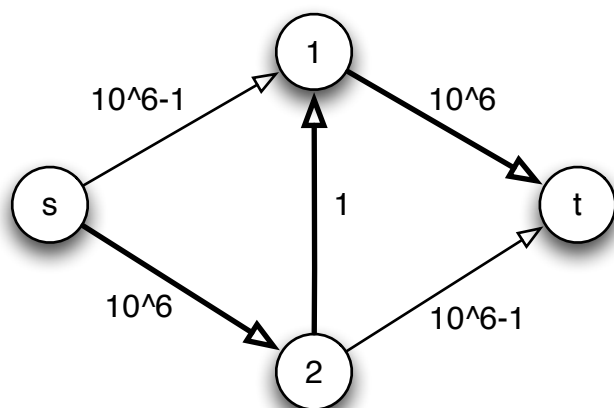
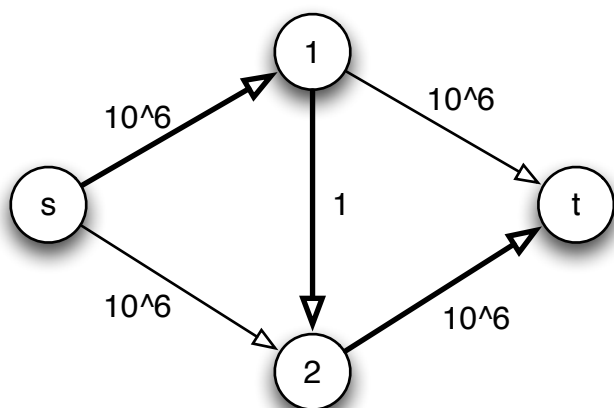


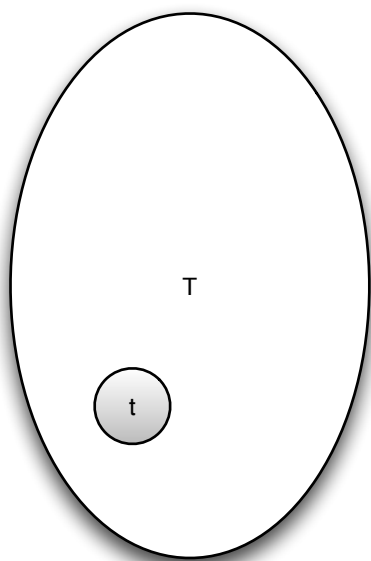
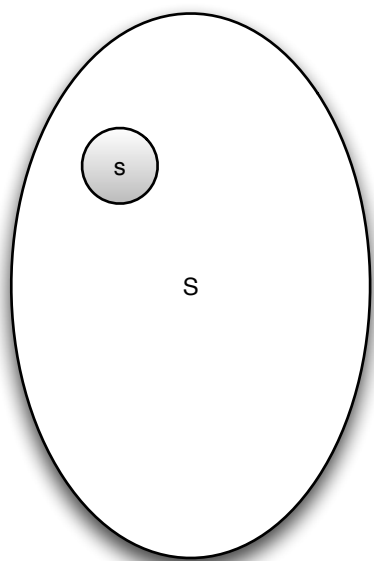
Flow network

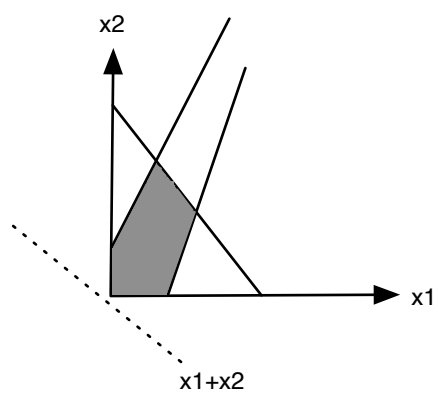


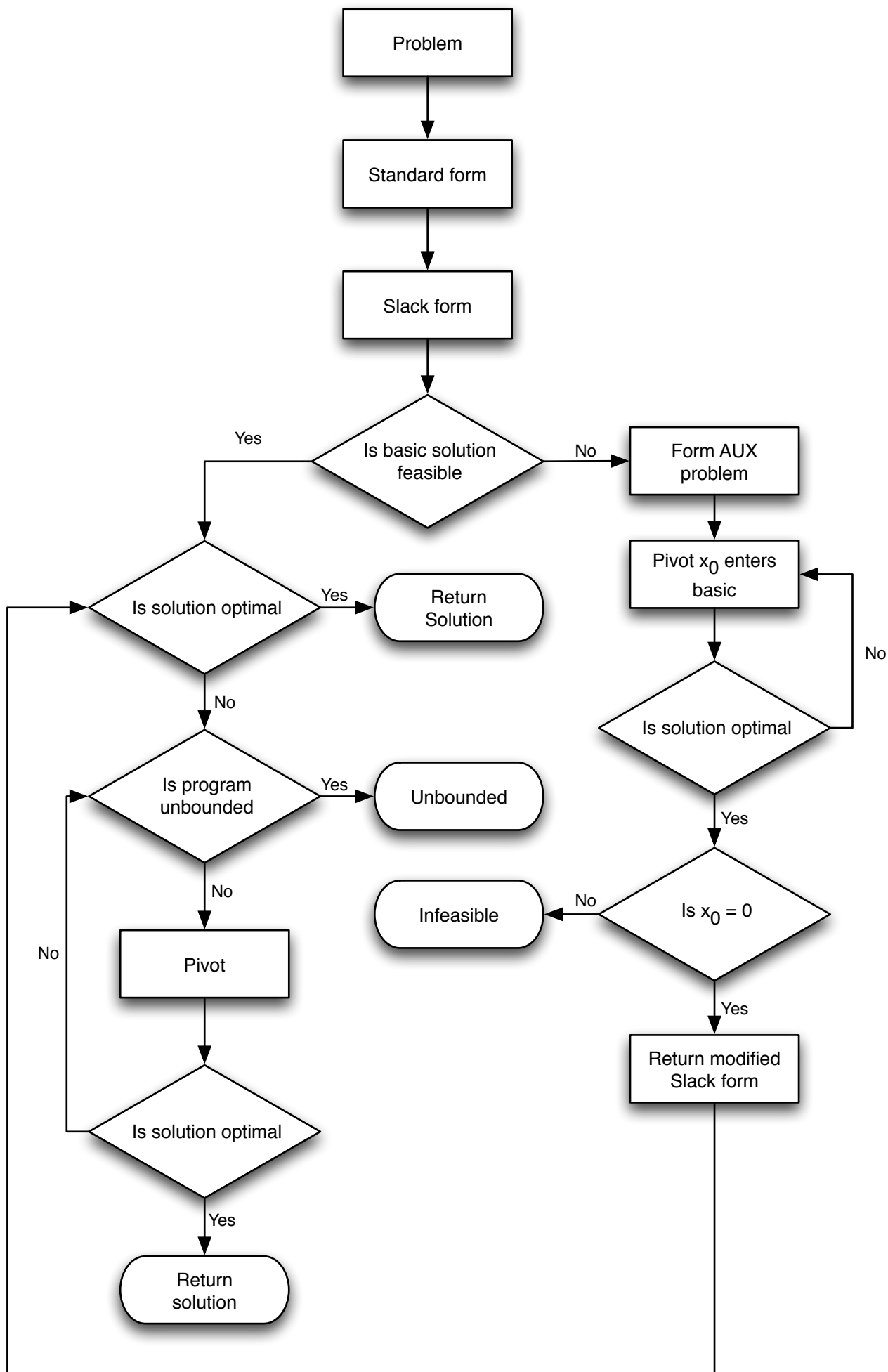
Residual network

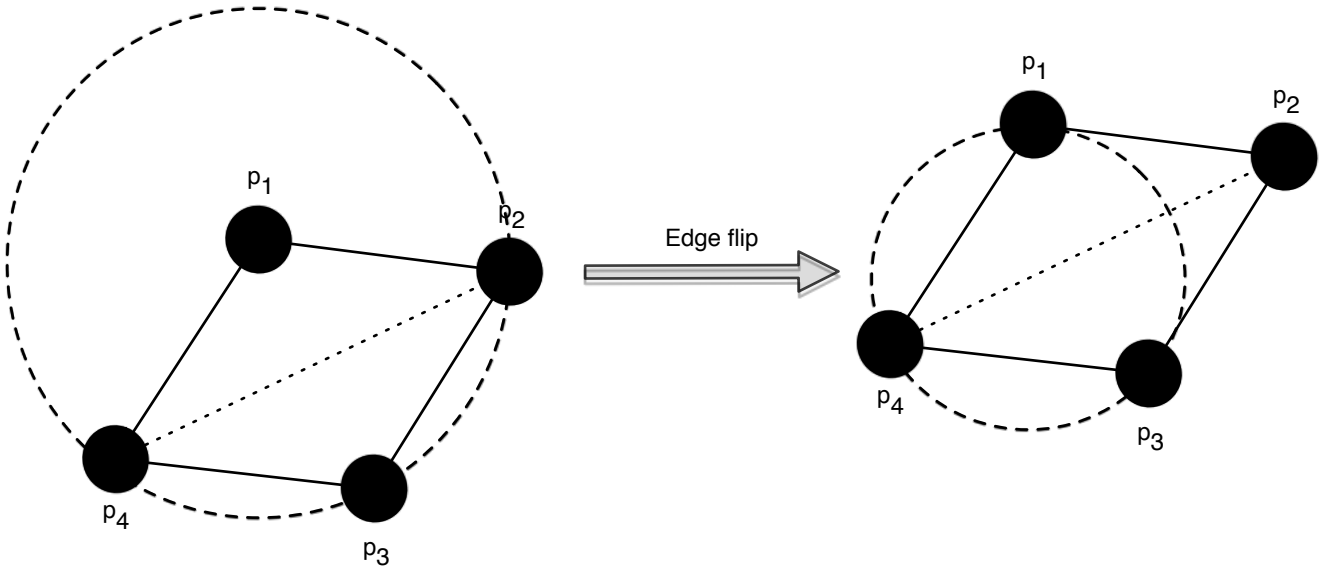
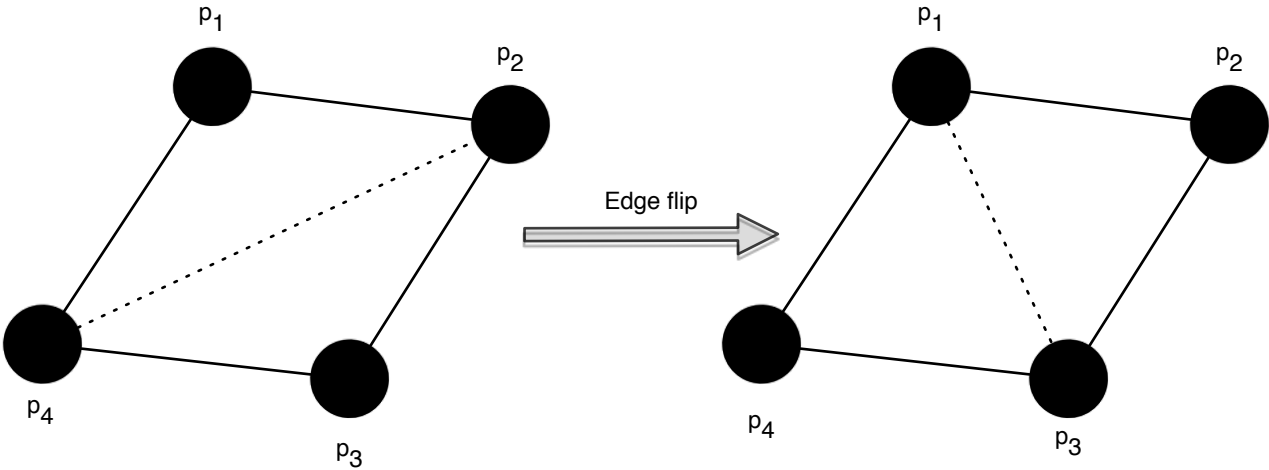
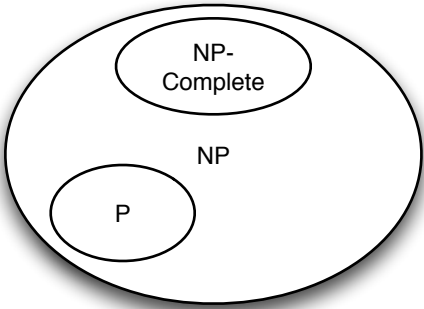


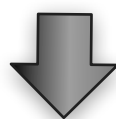
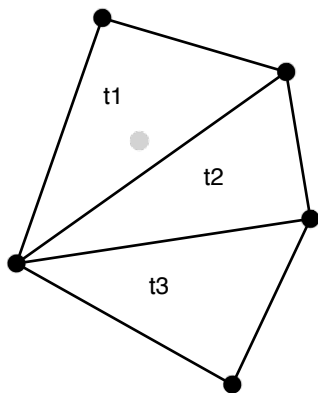




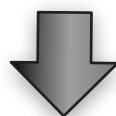
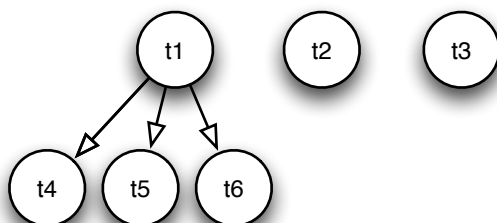
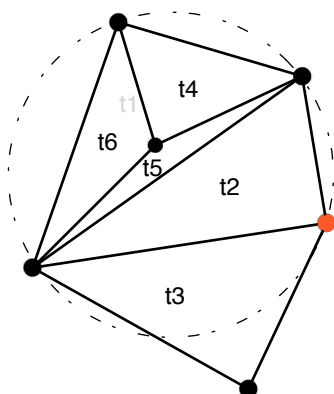




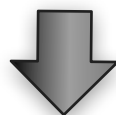
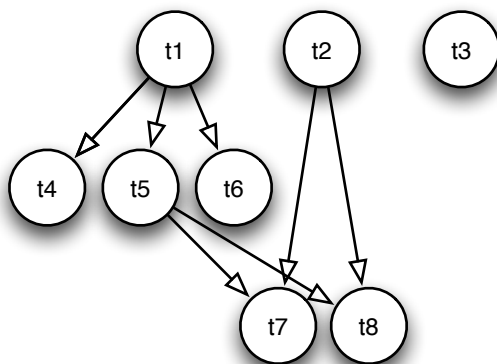
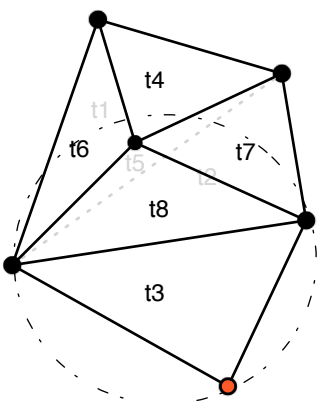




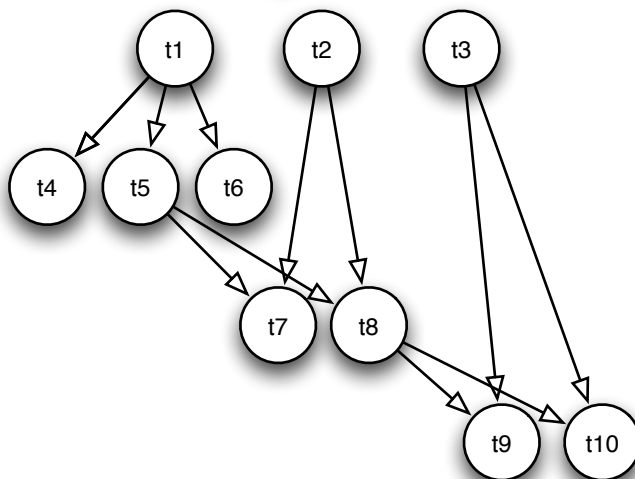
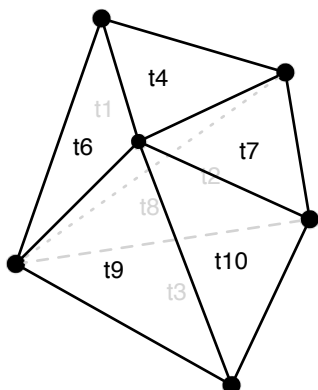
Divide t1

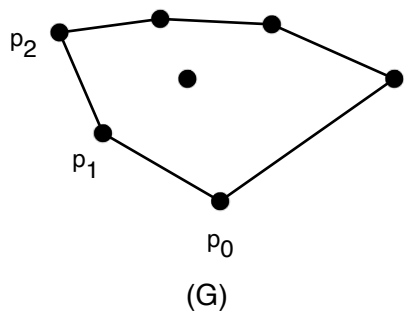
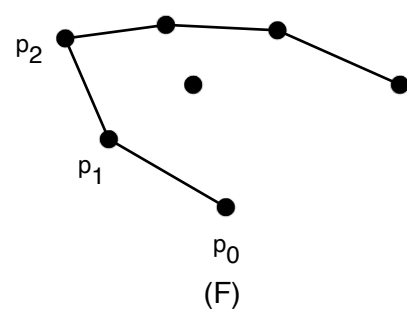
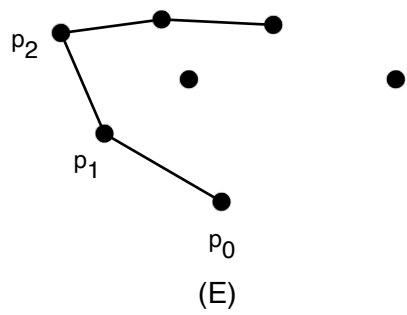
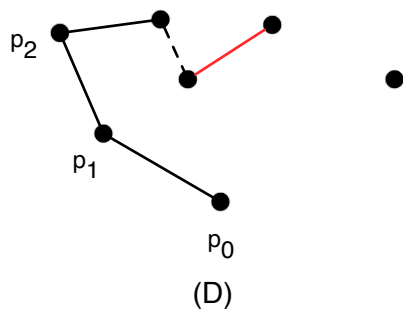
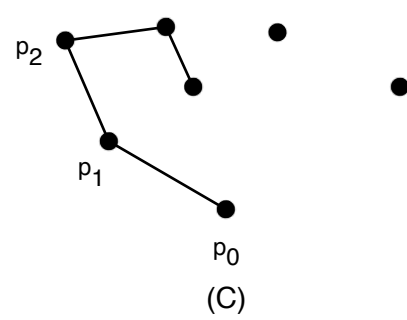
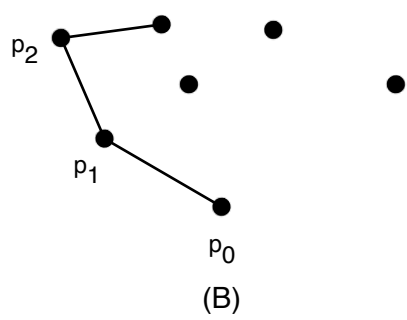
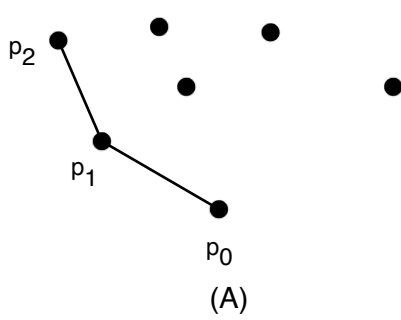


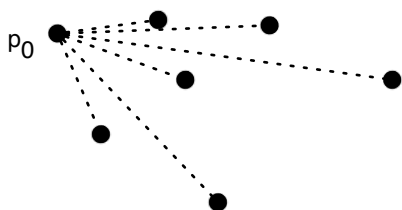
Edge flip



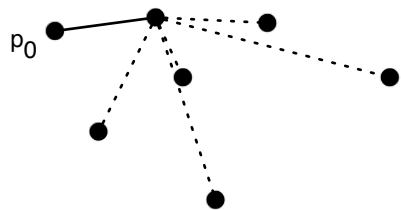
Edge flip



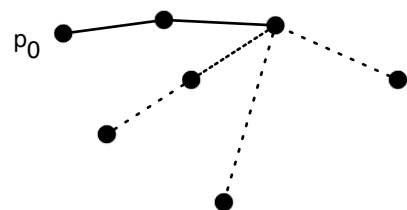




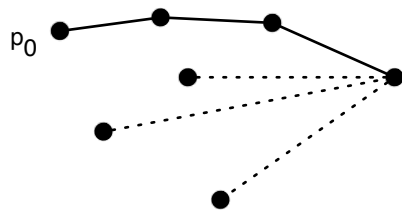
(A)



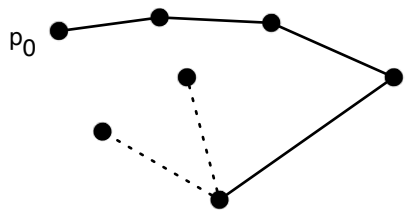
(B)



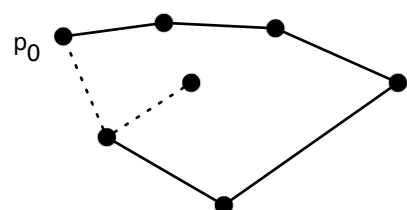
(C)



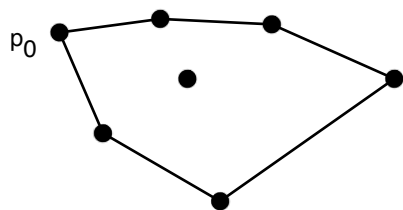
(D)



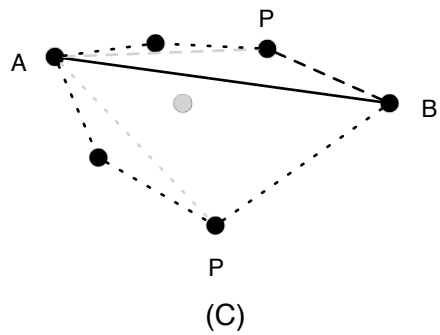
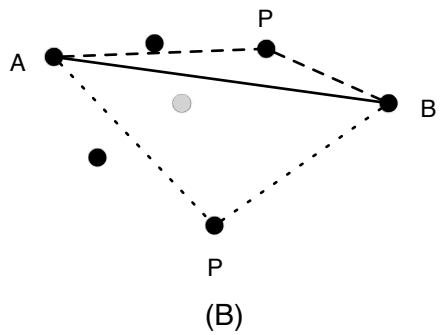
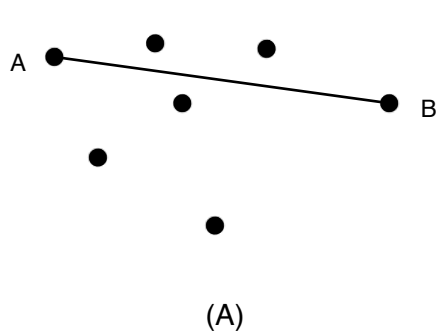
(E)

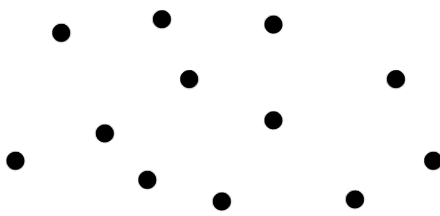


(F)

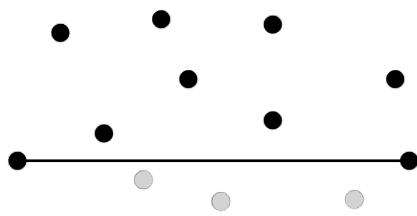


(G)

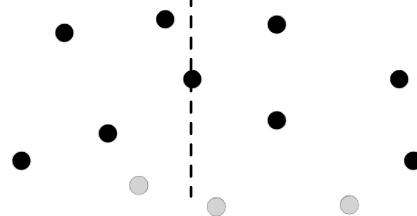




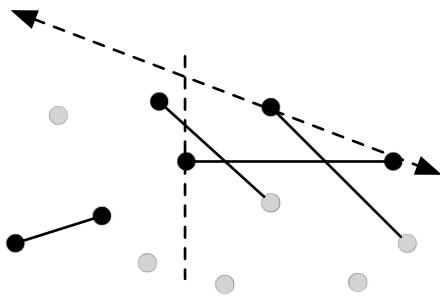
(A)



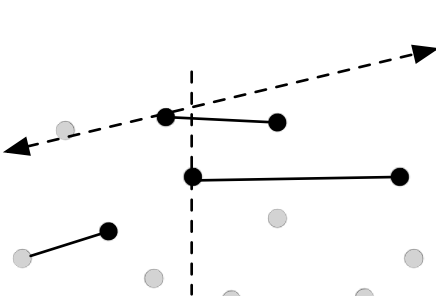
(B)



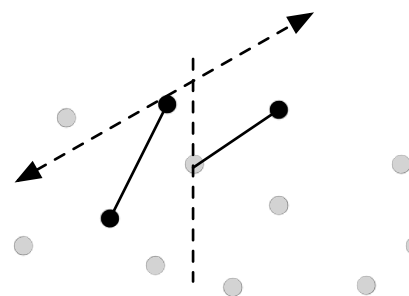
(C)



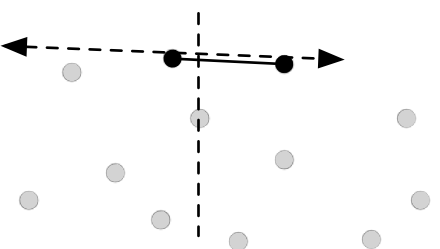
(D)



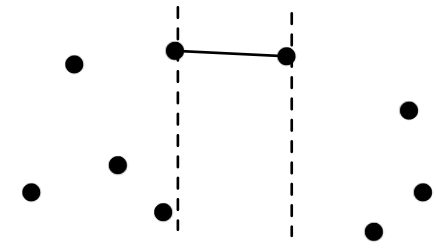
(E)



(F)

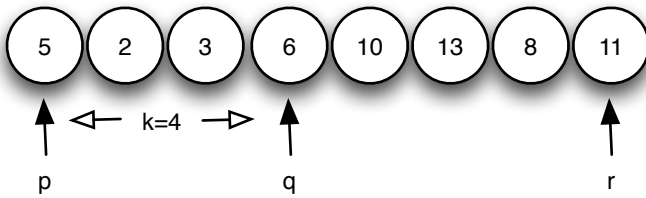
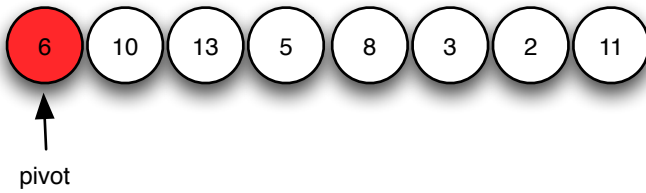


(G)

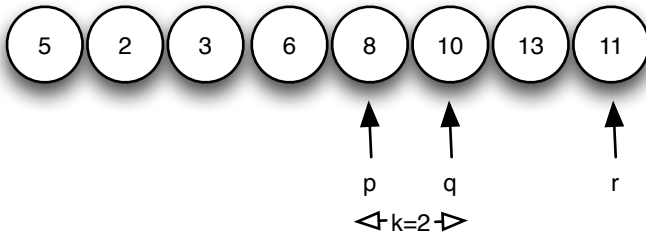
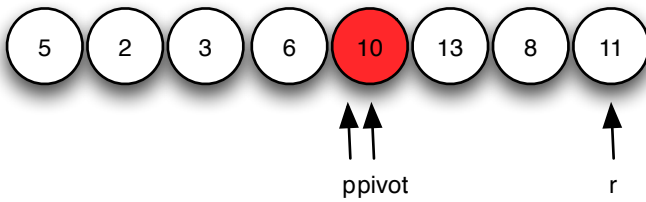


(H)

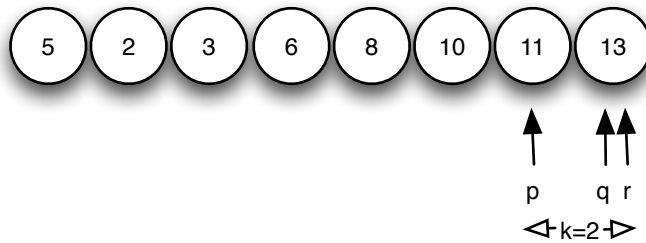
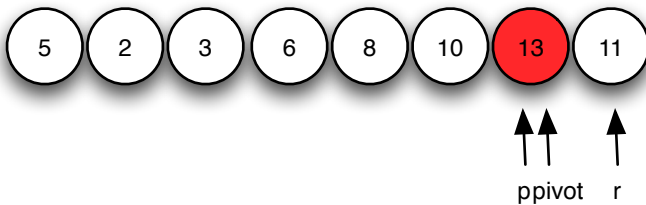
We are looking for the 7th smallest element i.e $i=7$



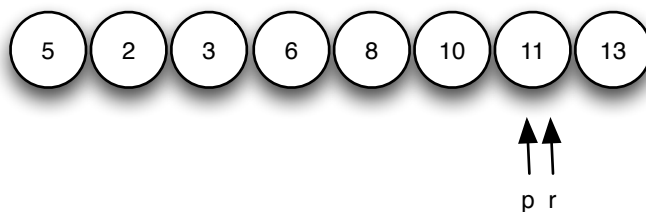
Since $i > k$ we do a recursive call on the right side. i becomes $i - k = 7 - 4 = 3$



Since $i > k$ we do a recursive call on the right side. i becomes $i - k = 3 - 2 = 1$

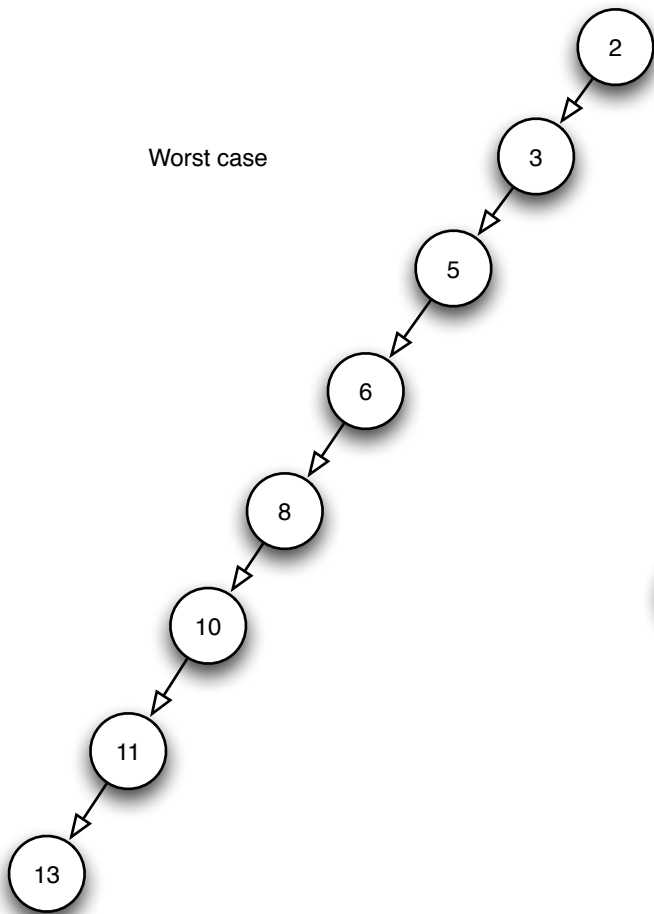


Since $i < k$ we do a recursive call on the left side. i does not change

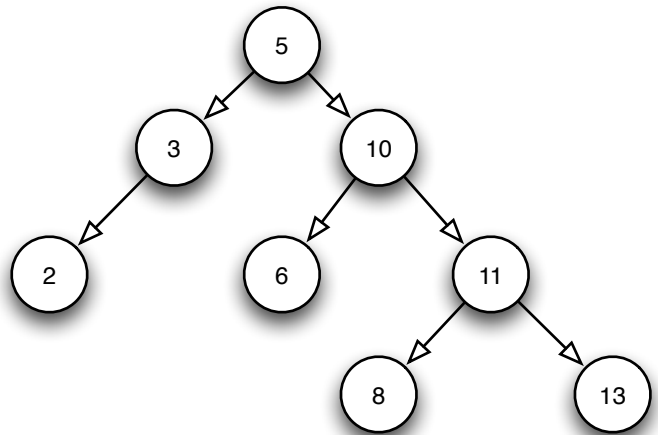


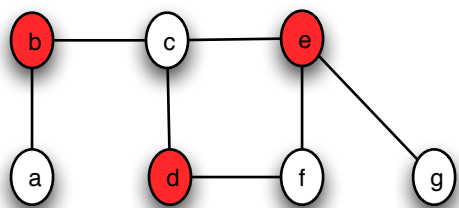
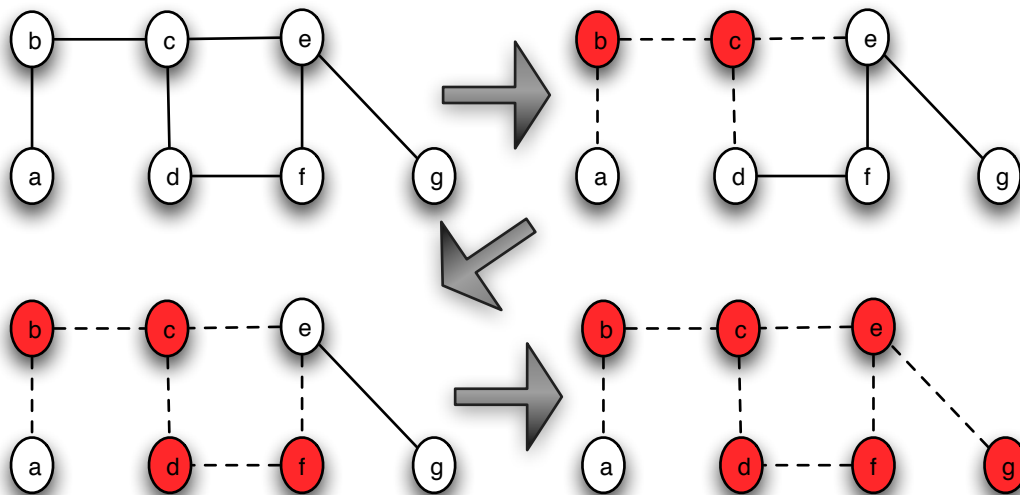
Since $p=r$ the algorithm stops and returns 11

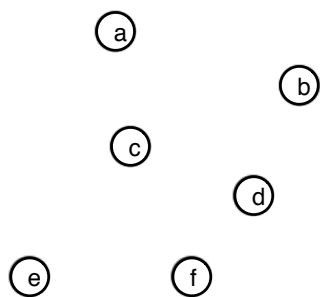
Worst case



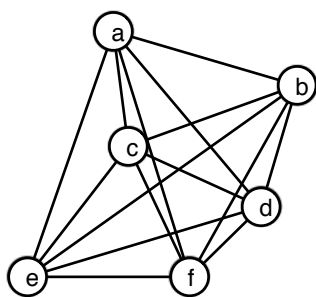
Randomized



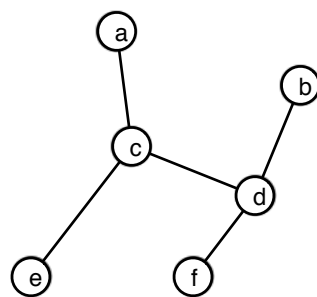




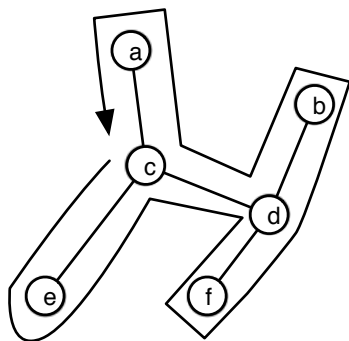
(A)



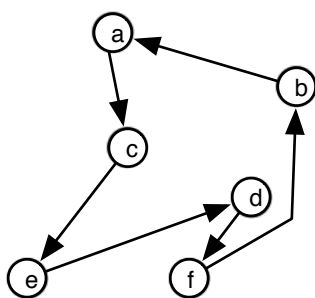
(B)



(C)



(D)



(E)

