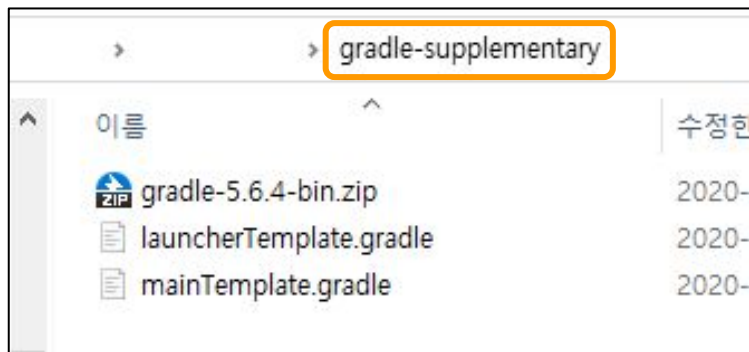


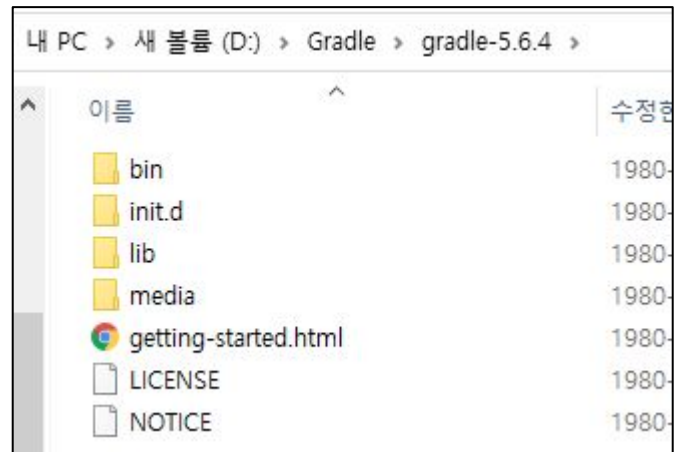
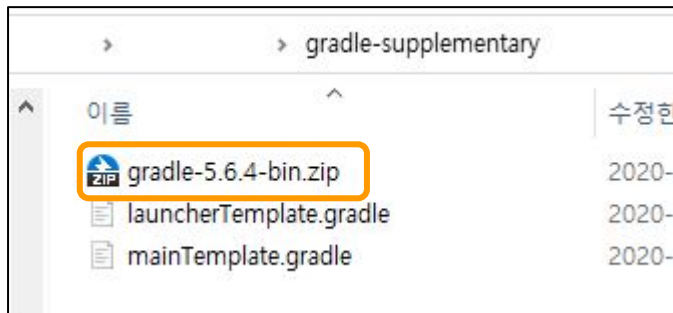
# Additional Guidance for ARCore Setup

2020 Fall CTP445

For those who have gradle errors on build while using Android,  
Download the zip file from KLMS



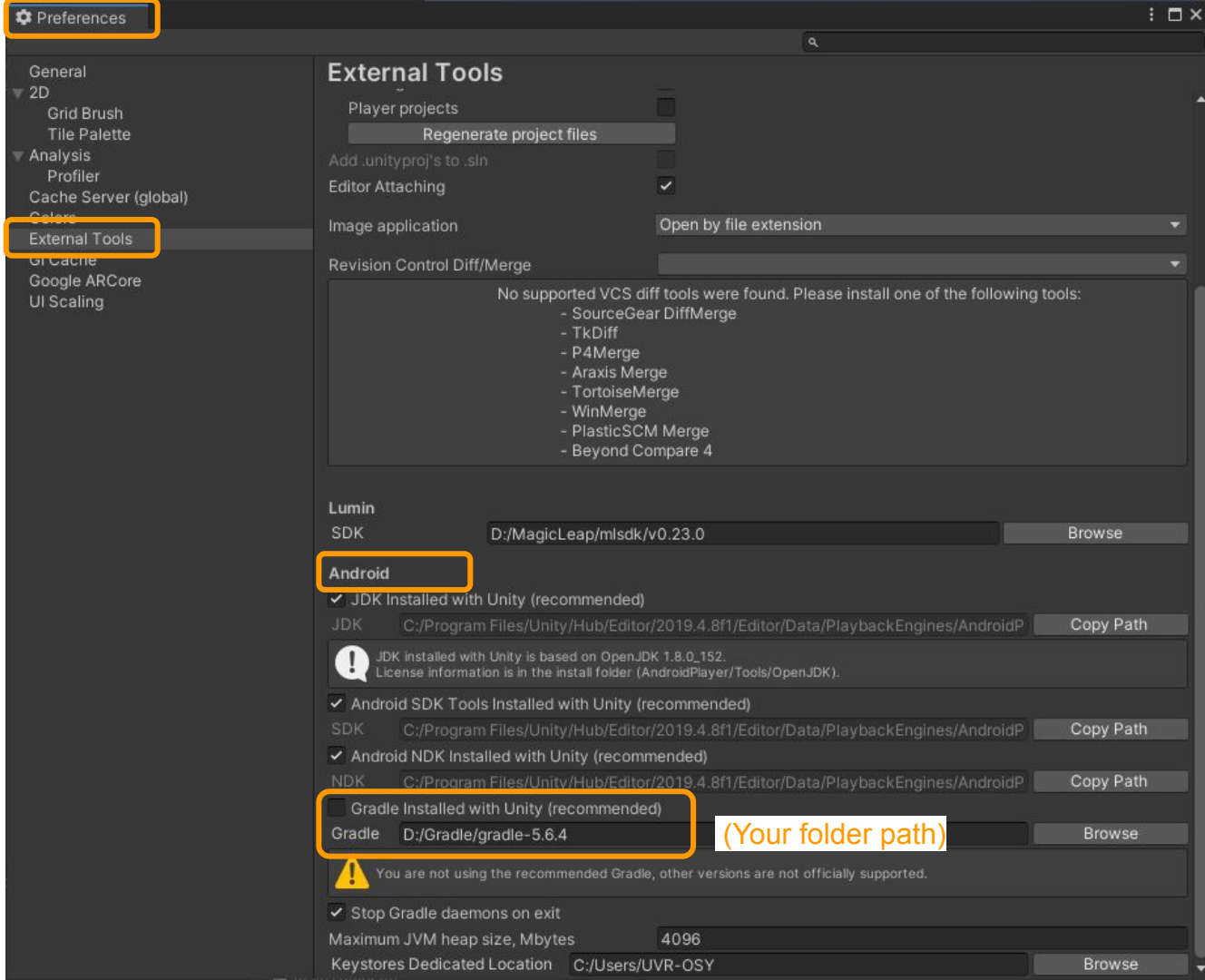
Extract gradle-5.6.4-bin.zip to a folder at your convenience



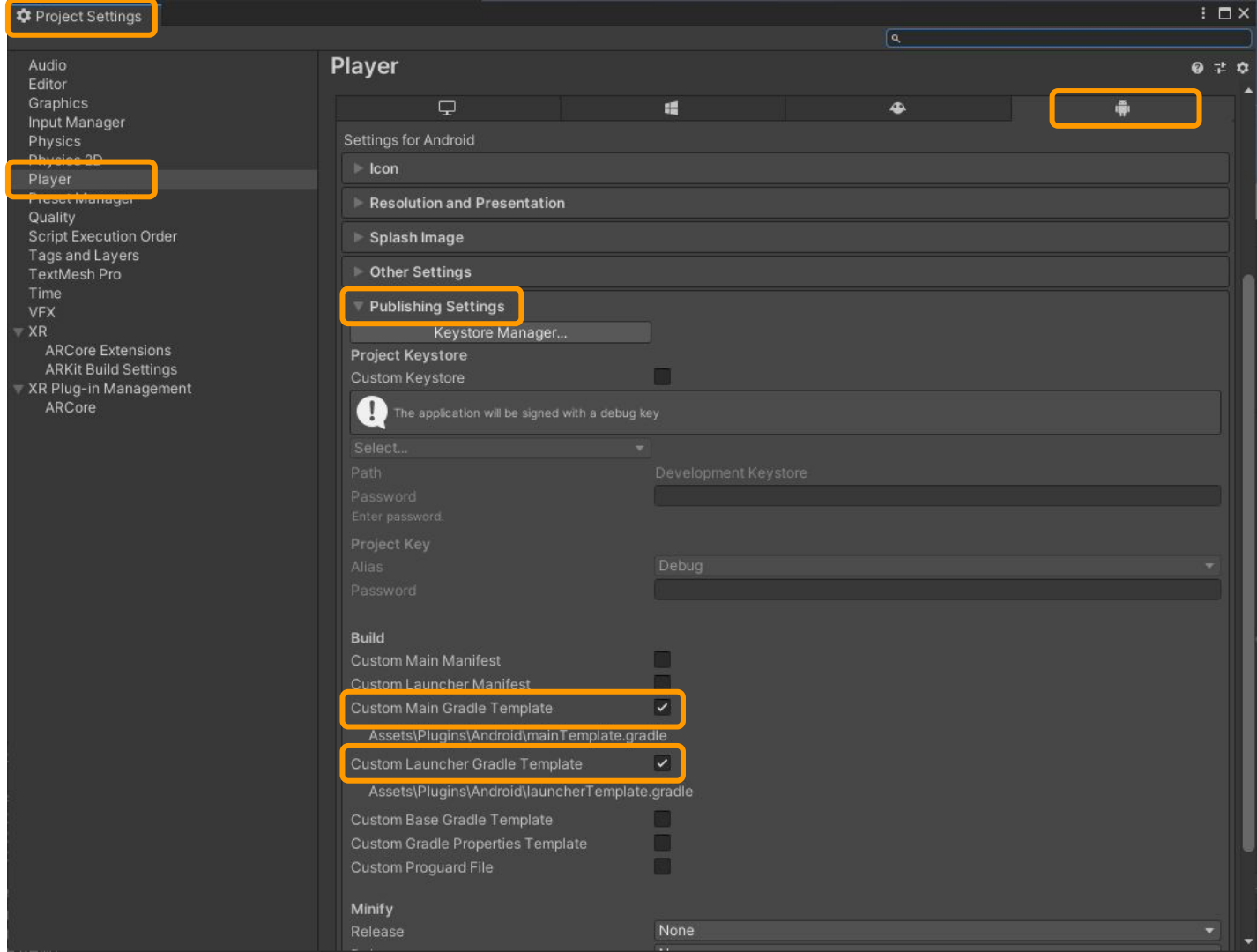
# In Unity,

## (Edit - Preferences)

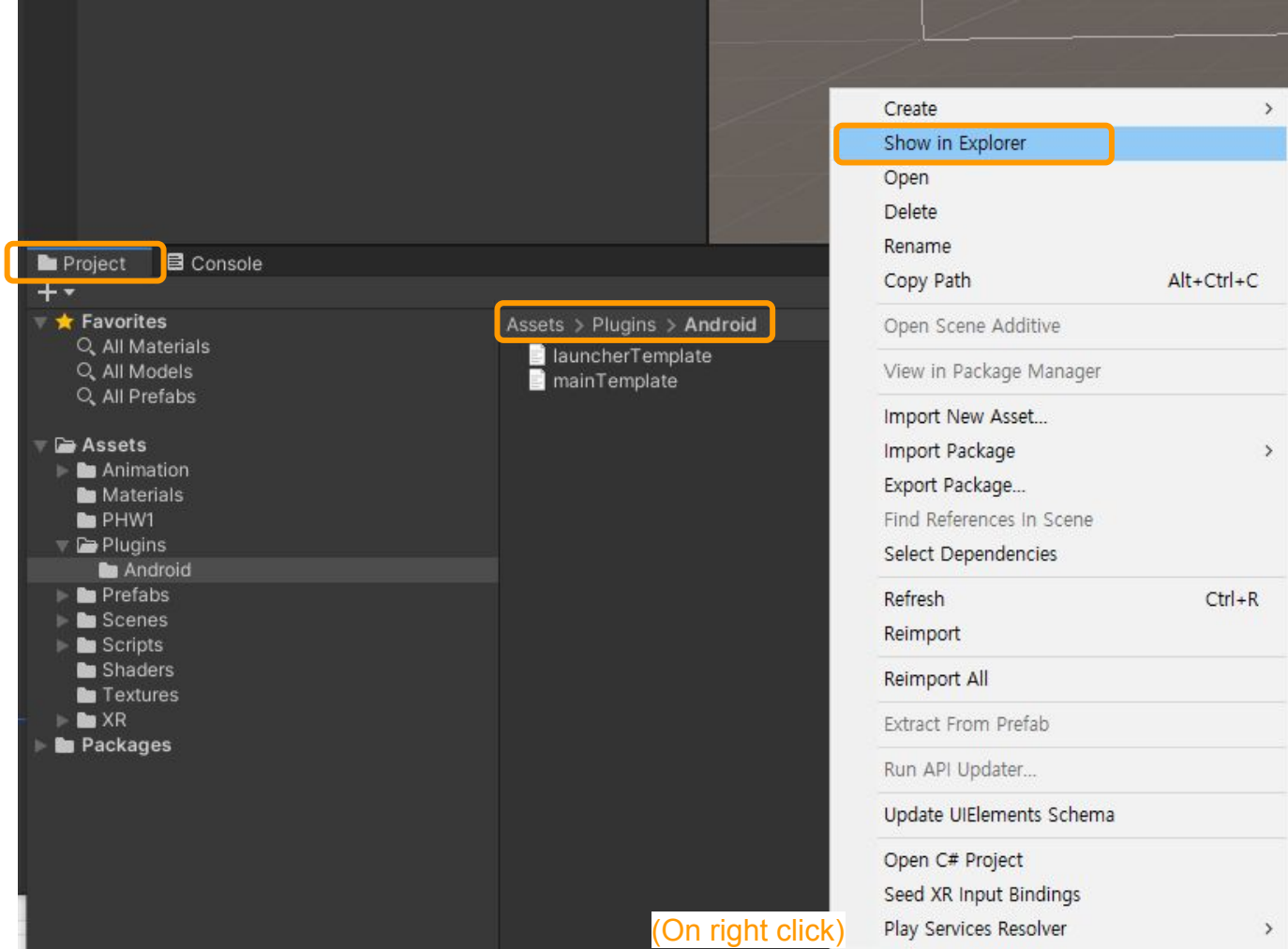
\* Note that the settings of Preferences window are Unity global settings, which are applied over all projects you have.



In Unity,  
(Edit -  
Project Settings)



In Unity,  
(Project window)



Replace the .gradle files to the ones from our .zip file

(Your Unity project folder) > Assets > Plugins > Android

이름	수정된 날짜	유형
launcherTemplate.gradle	2020-09-15 오후 4:30	GRADLE 파일
launcherTemplate.gradle.meta	2020-09-15 오후 4:28	META 파일
mainTemplate.gradle	2020-09-15 오후 4:30	GRADLE 파일
mainTemplate.gradle.meta	2020-09-15 오후 4:28	META 파일

> gradle-supplementary

이름	수정된 날짜
gradle-5.6.4-bin.zip	2020-09-15 오후 4:30
launcherTemplate.gradle	2020-09-15 오후 4:30
mainTemplate.gradle	2020-09-15 오후 4:28